

IN REVIEW: Following is a photographic lineup of some of the new amusement machines introduced by the various games manufacturers and dated according to their exposure in Cash Box.



ATARI 'STARSHIP 1.' Single player video machine, patterned after the theme of space travel. Outstanding design and three-dimensional visual effects. Built-in self test system. (8/13/77).



BALLY 'QUARTERBACK.' A 2-player flipper and, as the name implies, it is based on football. Two new features delay the ball's plunge into the outhole, for added challenge. (8/13/77).



GOTTLIEB 'CENTIGRADE 37.' A huge thermometer in the backglass design lights up to illustrate scoring advances, which adds to the appeal of this single player. (8/20/77).



BRUNSWICK COIN-OP BILLIARD TABLE. Built for durability on location, table comes in both 7' and 8' sizes. Coin slide mechanism is standard equipment. (8/27/77).



GOTTLIEB 'JET SPIN.' A 4-player pingame with factory's exclusive roto-targets and vari-targets adding to playfield excitement. High scoring capability. (8/27/77).



ATARI 'TIME 2000.' Double flipper action, double and triple bonus features and Atari's wider than standard size playfield, are among highlights of this exciting 4-player. (9/3/77).



WILLIAMS 'RANCHO.' Western motif dominates cabinetry and design. Build-up scoring, advance bonus capability and plenty of top to bottom action. A 2-player. (9/10/77).



WILLIAMS 'ROAD CHAMPION.' Solid state video game based on auto racing. A steering wheel and foot pedal for realism, plus outstanding sound effects. (9/17/77).



RAMTEK 'STAR CRUISER.' A battle of the starships, this video game accommodates 2 players and provides all of the realistic 'tools' for player control in battle. (9/17/77).



GREMLIN 'DEPTH CHARGE.' Offensive and defensive action as players maneuver battleships, sink submarines and avoid being hit. Various scoring options. (9/24/77).



WILLIAMS 'ARGOSY.' A 4-player pin-game. Playfield attractions include three stretched rubber rebounds and two roll-over buttons for advancing bonus. High scoring capability. (9/24/77).



ATARI 'SUPER BUG.' A fun filled road rally race in a modified VW 'bug,' with challenging obstacles like oil slicks and parked cars along the way. (10/77).



MIDWAY 'LAGUNA RACER.' A single player video game with gear shift, accelerator speed control and all of the realistic features and thrills of auto racing. (10/8/77).



GREMLIN 'HUSTLE' COCKTAIL TABLE. An adaptation of Gremlin's popular upright machine, the table accommodates one or two players. Produced in limited quantity. (10/8/77).



STERN 'PINBALL.' This model marks the factory's entrance into the solid state pin arena. Advanced technology combined with traditional pinball play action. (10/8/77).



EXIDY 'ROBOT BOWL' COCKTAIL TABLE. Animated bowler, realistic scoring, sound effects, 'beer frame' and all of the features of Exidy's upright version. (10/8/77).