

OCTOBER 1980 60 p

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#  CONSTRUCTOR 

## OCTOBER 1980

Volume 34 No. 2
Published Monthly
First published in 1947
Incorporating The Radio Amateur

Editorial'and Advertising Offices 57. MAIDA VALE LONDON W9 ISN

## Telephone

01-286 6141
Telegrams
Databux, London
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Anniual Subscription: £9.50, Eire and Overseas $£ 10.50$ (U.S.A. and Canada $\$ 25.00$ ) including postage. Remittances should be made payable to "Data Publications Ltd". Overseas readers, please pay by cheque or International Money Order.

Technical Queries. We regret that we are unable to answer queries other than those arising from articles appearing in this magazine nor can we advise on modifications to equipment described. We regret that queries cannot be answered over the telephone, they must be submitted in writing and accompanied by a stamped addressed envelope for reply.

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## AND THERE'S MORE WHERE THIS CAME FROM

It's a long time since one of our adverts was presented in 'list' form - but simply because we do not try to squeeze this lot in every time doesn't mean that it's not available. Our new style price list (now some 40 pages long) includes all this and more, including quantity prices and a brief description. The kits, modules and specialized RF components - such as TOKO coils, filters etc. are covered in the general price and a brief description. The kits, modules and specialized RF components - such as LINEARIC. NUMERIC LISTINGS

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$10 / 16,15 / 16,22 / 10$
$33 / 6.3, \ldots \ldots$
$22 / 16,33 / 10$
47/10...............
$47 / 16,100 / 16 \ldots . .0 .10$ $47 / 16,100 / 16 \ldots . .0 .10$
$47 / 63,100 / 25,220 / 16$ 470/6.3.
100/63,470/16,
000/16,470....... 0.1 000/16,470/63...0.23 1000/63,2200/16. .0.30 3300/25. 1000/100. $\qquad$ .0 .88
.3 .00
AXIAL (HORIZ. MOUNT)
$1 / 25,4.7 / 16,6.4 / 25$
$10 / 16 . . . \ldots \ldots . .0 .0$
4.7/63,22/10,22/16 $33 / 16 \ldots . . . . . . .0 .09$
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1.0 MHz
1.0 MHz

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| :--- | :--- | :--- |
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| FUlL AUTO RANGING | $\sim$ | $\checkmark \quad 1$ | $\checkmark$ | $v$ |
| RANGE HOLD | $\checkmark$ | $\checkmark$ |  |  |
| UNITS OF MEASUREMENT DISPLAYED | mV. V. mA | $m V, V, m A, A$ | $m \mathrm{~V}, \mathrm{~V}, \mathrm{~mA}$ | mV. V, mA, A |
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and classicas tunes. In addition there
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Minlmal external components
Automattc zwitch-off signal at end of - Envelope control to.
piano quality.

- Sequential tune mode.
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# NEWS 

 ANDAt the very least, an incorrectly wired socket can damage valuable electrical equipment; at its worst it can be physically dangerous.

Martindale, the Neasden-based company that specialises in industrial safety equipment and electrical test instruments, has now introduced its simple Ring Main Tester for use by householders etc.

No larger than a conventional plug, the Tester is simply fitted into a standard 13 amp socket to give instant visual identification of the polarity of the wiring. Correct wiring, faulty earth connections, faulty neutral and reversed live/neutral connections are immediately shown by combinations of the carefully selected neons on the face of the Tester adjacent to explanatory diagrams. A fault in the live connection or supply is indicated when no neons are lit.
The Martindale Ring Main Tester, constructed from flame retardant plastic is virtually indestructible and, weighing less than 4 ounces, can be carried in the pocket or toolbox or can be permanently plugged into an extension lead.

Available from local electrical retail outlets at a recommended retail price of $£ 4.70$ plus VAT. Any


The Martindale Ring Main Tester that is simply fitted into a standard 13 amp socket to give instant visual identification of the polarity of the wiring
difficulty in obtaining supplies should be reported to Martindale Electric Company Ltd., Neasden Lane, London. NW10 1RN,

## AMATEUR RADIO IN HOSPITAL

Providing permission is obtained in advance, there is usually no objection to the use of amateur radio transmitting equipment by licenced operators during a spell in hospital. However, there are certain rules that must be observed aside from obtaining permission in the first place. Small 2 metre equipment is the obvious choice except in cases where the stay in hospital may be for a very considerable time e.g., in a hospital or home for the handicapped.

Permission for use of radio or indeed any electrical equipment should be obtained as much in advance as possible from the Unit Administrator and/or District Works Officer c/o the hospital concerned.
This is important in hospitals where sensitive electronic equipment is in use for example, operating theatre life support systems and in intensive care units etc. It is vital that radiation, however low, cannot cause interference. Tests with respect to this are absolutely essential and hospital staff will normally be willing to co-operate. It is also essential that any equipment connected directly to a mains socket (usually available at bedsides) meets electrical standard safety regulations. This aspect can be checked by an appropriate member of the hospital staff. Providing such equipment takes negligible power from the mains e.g., a small charger unit for a portable battery operated 2 metre hand-held or low power mains operated TX/RX there may be no charge for electricity consumed. Check on this.

The following conditions concerned with actual operation are recommended:-
Use lowest transmitting power possible. Your hospital may not be too far from a repeater station.
Have regard for other patients by using an earphone for listening (or mic/earphone) and keep voice level to a minimum when talking.

Close down immediately if asked to do so.
The writer is indebted to Senior Staff Members of the Norfolk and Norwich Hospital, Norwich for guidance on the above, and we, in turn are indebted to F. C. Judd, the well known radio amateur and technical author, for this information.


## SHAPED L.E.D. LAMPS

In addition to conventional tubular L.E.D. lamps, Sharp Corporation offer a range of special shapes.
Designed for flush fitting in front panels, the shapes presently offered include round 'point' indicators, equilateral and isosceles triangles, square and flat sections in three different sizes (basically - 3,4 and 5 mm ) and colours (red, yellow and green).
Prices are very attractive, for 1,000 pieces these are in the region of 5 p. to 10 p. each, depending on size, shape and colour.

For further details contact: C. R. P. Electronics Ltd., 13 Hazelbury Crescent, Luton LU1 1DF.

# . . . COMMENT 

## TELETEXT GOING "GREAT GUNS"

BBC CEEFAX Editor, Colin McIntyre, told a Radio Industries' Club luncheon in London recently that teletext was going great guns in Britain, but that British manufacturers still needed to 'look lively' or their two-year lead would be overtaken overseas.
"Britain has made all the running throughout the 1970's, and is streets ahead of the rest of the world in establishing a public service of teletext. But those elsewhere who have sat on the sidelines during the pioneering days were now beginning to make all sorts of claims and were muddying the issues. It is up to British manufacturers to get out and sell the necessary transmission and receiving equipment outside the United Kingdom - to ensure that trade followed the efforts of the broadcasting missionaries."

Colin McIntyre reported some $\mathbf{8 0 , 0 0 0}$ to 90,000 teletext in Britain, which were now selling or renting at about 5,000 to 6,000 a month. With a little boom at Christmas this could mean 150,000 by the end of 1980 , and a quarter-of-a-million by the end of 1981.

CEEFAX and the ITV's service Oracle were now fully established in Britain, but it was very encouraging to see U.K. standards succeeding abroad. Austria and Australia were probably the furthest ahead, which gave a nice alphabetical fillip to other teletext activity in Belgium, Denmark, Germany, Holland and Sweden.
"The most exciting and exhilarating thing about teletext (Colin McIntyre said) is that it is on the move on an almost daily basis."

## TANDY MOVES INTO SCOTLAND

Tandy, the international retail and manufacturing electronics group, have opened their first store in Scotland. The store, at 28 Jamaica Street, Glasgow, is the first of a number due to be opened in Scotland.

Tandy Corporation (Branch UK), an off-shoot of the Tandy Corporation in Fort Worth, Texas, USA, with 7,600 stores worldwide, was set up in 1973 and already has a network of nearly 200 retail outlets in England and Wales. In addition to a huge range of over 2,000 electronic products, Tandy manufacture and sell the world's leading microcomputer, the TRS-80.

The opening of the Glasgow shop will be followed in September by the opening of a store in Edinburgh. It is planned that a total of 12 stores will be opened throughout Scotland in the near future.

We regret that with this issue our cover price has had to be increased by $5 p$ to 60 p. The reason is, of course, the continuing rising costs due to inflation. Annual subscriptions have also had to be increased to $£ 9.50$ for UK subscribers and to $£ 10.50$ for readers in Eire and overseas.

A glance at our contents list will confirm that we continue to give excellent value for money and we have many first class articles in the pipe line.

We are continuing to publish at shorter than monthly intervals, following the hiatus caused by our previous printers ceasing to trade. Therefore readers should keep a sharp lookout at newsagents to make sure they do not miss an issue.

POWER SCREWDRIVER


A powerful new screwdriver, the DMS2, has been introduced by Klippon.

This hand tool offers the very latest in design, enabling it to be used easily in confined and awkward spaces. Its high technical specification offers a preset automatic torque limitation; variable speed from 350 to 700 RPM; automatic switch-on possible only when pressure is applied to the screwdriver bit; increased speed through increasing pressure on the bit; ON-OFF switch for isolation; forward and reverse switch and a chuck for standard 5.5 mm hexagonal socket to DIN3126 suitable for use with other tool inserts.

The DMS2 is a light weight tool, quiet in operation, with full electronic control. It will continue to maintain its high accuracy even in repetitive production work and meets Safety Classification 11 to DIN 57740 , VDE 0740 and CEE. Operating voltage is $220 / 240 \mathrm{~V}$ a.c. 50 Hz . Power consumption is 45 W and current consumption is just 0.20 A . A 110 V version will be available in due course.

For further details contact: Klippon, Power Station Road, Sheerness, Kent, ME12 3AB.


Computers - Fire Escape



By G. A. French

in these times, when one's thoughts tend to concentrate more and more on the question of security, a wide field of application is open for the design of electronic intruder alarms, proximity detectors and similar equipment. One particularly challenging sector is concerned with the construction of combination lock switches which, when operated in the correct sequence, cause a solenoid to unlock a door or the lid of a box. Such combination locks can employ press-buttons, rotary switches and a number of relatively inexpensive electronic components, and are much less costly than would be a mechanical lock offering the same degree of complexity.

The circuit to be described employs four rotary switches and a press-button which have to be operated in a prescribed order before the lock opens. Even if, by chance, correct selection of one or more of the switching operations has been achieved, subsequent incorrect selection of switches at once disables the lock. A further factor is that the combination lock has inbuilt timing protection. Part of the required succession of switch selections must be carried out within the space of about six seconds if the lock is to be opened. Finally, even after all the switches have been taken through the right sequence,
there is still a further time delay before the lock opens.

How, the question may be asked, can anybody not knowing the combination open the lock? The answer is: with great difficulty!

## BASIC CIRCUIT

As an introduction to the functioning of the lock, a simplified version of the basic circuit is given in Fig. 1. Here, S1 and S2 are two "ways" of a 12-way rotary switch, whilst S3 is a single "way" of a third such switch. The latch after S3 can be triggered from the "lock closed" to the "lock open" state by momentarily passing a positive voltage to its input. After switch-on of power, the latch is in the "lock closed" state.

To trigger the latch, the press-button in Fig. 1 is pushed whilst S1 is in the upper position. This causes capacitar C1 to charge to the supply potential of 9 volts. S1 is then moved to its lower position, whereupon C2 is connected in parallel with C1 via S2 in its upper position. The charge in C1 is shared between the two capacitors. If S2 is now moved to its lower position the positive voltage on the upper terminal of C2 is applied, through S3, to the input terminal of the latch, which is then triggered to the "lock open" state.

Before proceeding further, it is necessary to consider the values required in C1 and C2: When a single capacitor with no connections made to its terminals is charged, the relationship between the


Fig.1. Simplified circuit illustrating the sequential operation required in S1 and S2, and the time delay components between the latch and electronic switching sections of the combination lock.
charge, the capacitance and the voltage across the capacitor is governed by the equation $\mathrm{Q}=\mathrm{CV}$, where Q is the charge in coulombs (or quantity of electricity) C is the capacitance in farads and $V$ is the voltage across the capacitor. If an uncharged capacitor is connected across the charged capacitor the charge becomes shared between the two capacitors. Since the number of coulombs is not altered, and since the two capacitors in parallel are the equivalent of a single capacitor having a value equal to the sum of the two capacitances, voltage $V$ drops accordingly. In Fig. 1 C1 is initially charged to 9 volts. If C2 had the same value as C 1 connecting C 2 across C 1 by means of S1 and S2 would result in the voltage across the two changing to half of 9 volts, or 4.5 volts. In the present application we need a voltage which is higher than 4.5 volts to trigger the latch, and we achieve this by giving C2 a much lower value than that of C1. C1, in the full circuit, has a value of $1,000 \mu \mathrm{~F}$ whilst C 2 has a value of $22 \mu \mathrm{~F}$ only. After C1 has been charged to 9 volts and C2 is then connected in parallel with it, the total capacitance becomes $1,022 \mu \mathrm{~F}$. The voltage across the two capacitors then becomes 9 multiplied by 1,000 and divided by 1,022 , which calculates as 8.8 volts. Setting S2 to its lower position causes the 8.8 volts to be applied to the latch via S3.
To introduce a time factor, fixed resistors are connected across C1 and C2 in the practical circuit. The latch needs a positive input voltage in the order of 6 to 7 volts to be triggered. The result is that, after the press-button has been pushed to charge C1, S1 and S2 have to be operated quickly if a sufficiently high trigger voltage is to be applied through S3 to the latch.

When a person is attempting to open an electronic combination lock by random manipulation of the switches there is an extremely unlikely possibility that he may stumble on the correct combination, whereupon he could be at once rewarded by the sound of, say, a click from a relay or solenoid. Such is not the case with the
present circuit. Even after the latch has been successfully triggered, there is a time delay before the electronic switch which follows it is, in turn, triggered and the lock opens. During that time delay operation of the combination lock switches could well return the latch to its previous "lock closed" condition.

## FULL CIRCUIT

The complete circuit of the combination lock appears in Fig.2. The two "ways" of S1 in Fig. 1 are now given at positions 1 and 2 of the 12-way rotary switch shown, and the two "ways" of S2 are given at positions 10 and 9 respectively of the complete 12-way switch. When S3 is in position 8 it cou-

ples the input of the latch to position 9 of S2. Note that diode D1 is now interposed between S2 and S3. This diode enables a positive voltage from C2 to trigger the latch and prevents the latch from reverting to its previous state when C2 discharges. All switch contacts which do not contribute to the lock opening process are returned to the negative rail, either directly, or by $10 \Omega$ current limiting resistors. Thus C1 is effectively short-circuited when S1 is at any position other than positions 1 and 2, and C2 is short-circuited if S 2 is set to any position except positions 10 and 9. Even if either of these capacitors has been charged, an incorrect setting of S1 or S2 will discharge it again. Further protection is given by the new switch, S4, which ensures that C2 is always discharged unless it is in position 7.
The latch of Fig. 1 is given by the two NAND gates of IC1 which are associated with pins 1 to 6. After the Reset button has been pressed, or S3 set to

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an incorrect position, this latches with a low input at pins 1 and 2, and a low output at pin 4. When it latches to its alternate "lock open" state, pin 4 goes high and C3 charges slowly via R8. The electronic switch in Fig. 1 consists of the remaining two NAND gates of IC1. When C3 has charged sufficiently, after a time delay of around 12 seconds, the output at pin 11 goes high and turns on TR1 which energises the relay. The relay contacts complete the lock opening circuit. If press-button S7 is pushed, capacitor C3 is short-circuited via R7 and the lock closes quickly.
The fixed resistors which ensure a quick discharge in C 1 and C2 are R1 and R3 respectively. These resistors make it necessary to operate S1 and S2 within a maximum of around 6 seconds if a positive voltage of sufficient magnitude is to be applied to the latch. This allows 3 seconds for the operation of each switch.

## OPENING THE LOCK

We can now examine the procedure needed for opening the lock:

First, S3 has to be set to position 8 to ensure that the input to the latch is connected to D1 and not to the negative rail. Second, S4 must be in position 7, so that there is no short-circuit across C2. Next, S1 is put to position 1 and S2 to position 10. 55 is then pressed, to charge C1, after which S1 is quickly moved to position 2 to cause C2 to be charged via S2 at position 10. S2 is next quickly changed to position 9 , causing the positive voltage from C2 to be applied via.D1 and S3 to the input of the latch. There is then a 12 second delay before TR1 turns on and the lock opens. If, during that delay period, either S3 is adjusted or S6 is pushed, the latch returns to the "lock closed" state, with C3 discharging slowly through R8.

Thus the total process of breaking the combination consists of the following sequence: S3 at postion 8, S4 at position $7, S 1$ at position 1,S2 at position 10, S5 pressed, S1 to position 2, S2 to position 9, 12 second wait.

## CONSTRUCTION

The method of assembly is left to the constructor but there will obviously need to be a front panel of some kind, on which are mounted the four rotary switches and the three press-buttons. The rotary switches can of course be wired so that contact positions other than those shown in Fig. 2 need to be selected, although with S1 and S2 the two positions should be adjacent to each other. All the switches can be positioned on the panel with any layout preferred.
The switches may all be miniature 12 -way rotary and they will need to be fitted with pointer knobs, and have numbers from " 1 " to " 12 " marked out on the panel behind them. The relay employed with the prototype circuit was an "Open Relay" with a $410 \Omega$ coil and changeover contacts which is available from Maplin Electronic Supplies and other mail-order retailers. The three electrolytic capacitors should have working voltages of 10 or more. All the resistors are $\frac{1}{4}$ watt $5 \%$.

If desired, a simplification can be achieved by omitting S4 and R5, and this will result in having one less number in the combination to remember. The Reset button could also be omitted since its function is carried out by setting S3 to any contact other than 8 . However, S6 provides a small extra safeguard insofar that, if the latch has been triggered, it will return to its previous state if S 6 is inadvertently pressed.

The current drawn from the 9 volt supply by the circuit in the quiescent state is too small to be indicated by a multimeter switched to a $50 \mu \mathrm{~A}$ range. The current rises to some 3 mA in the switching NAND gates about 10 seconds after the latch has been triggered and then remains steady at approximately 20 mA when the relay energises.

## APOLOGY

We regret that in our last issue pages numbered 24 and 30 were transposed during the course of production. It appears that readers soon realised what had happened, nevertheless we apologise for the inconvenience caused.

## HI-FI P.C.M.

By J. R. Davies

# An introduction to pulse code modulation techniques, as currently employed in the transmission and reception of high quality stereophonic sound signals. 

We are all familiar with the analogue method of handling audio frequency signals, for the simple reason that this is the only method with which such signals can be dealt with using simple equipment. Sound picked up by a microphone is converted to its electrical analogue and this analogue signal is then passed through the a.f. chain to the reproducing loudspeaker. Links in the chain can consist of a tape recording head, tape and tape replay head; a record cutter, disc and pick-up; a land line; or a radio transmitter and receiver. All these links introduce distortion and noise. With all its varied frequencies, and its amplitudes and phase relationships, the analogue a.f. signal can suffer partial degradation at any stage between the input microphone and the reproducing loudspeaker.

## PULSE CODE MODULATION

Considerable interest in the high fidelity world is now centred on pulse code modulation as an alternative process for the handling of audio frequency signals. At an early stage in the signal path between audio input and the output loudspeaker the signal is changed to a pulse code modulation equivalent by an analogue-to-digital converter (a.d.c.), and at a late stage in
the signal path it is changed back to its original form by a digital-to-analogue converter (d.a.c.). The p.c.m. signal is purely digital in nature and consists of a series of binary digits (bits) which contain signal information by the presentation of 1 (bit pulse present) or 0 (bit pulse absent). The p.c.m. signal is extremely robust and is capable of being converted back faithfully to the analogue original even when accompanied by noise levels which would make the analogue signal worthless. The p.c.m. signal can pass through suitable tape and disc links in the signal path without degradation. When properly encoded and decoded, the p.c.m. process introduces negligible distortion. It does cause the formation of a low noise level but this can be held at an extremely small level.

On the debit side is the fact that the circuits and links carrying a p.c.m. audio signal must have a bandwidth considerably wider than would be required by the signal in its analogue form. Also, the a.d.c. coding circuits and the d.a.c. decoding circuits are fairly complex: However, the wide bandwidth required by a p.c.m. audio channel presents few serious difficulties. Transmission, reception, recording and replay facilities intended for
video signals are readily available and these offer more than adequate bandwidth for p.c.m. audio signals. Similarly, the coding and decoding processes, although not simple, are well within the capabilities of present-day logic components and techniques.


An engineer setting up a test procedure on the BBC p.c.m. system. (Courtesy BBC).

The use of p.c.m. channels for high quality audio signals has been established in the UK for a number of years now, and is employed internally by the BBC for the distribution of high quality stereophonic sound from studio centres to sound transmitters. The p.c.m. signals are passed over conventional 5.5 MHz television microwave links, which replace earlier analogue "music lines" provided by the British Post Office. To give an idea of the bandwidth required by a p.c.m. audio signal, each BBC 5.5 MHz microwave link carries 13 audio channels, these consisting of 3 stereo programmes plus seven mono channels. The 13 channels are time multiplexed, i.e. successive signals are "interleaved" in terms of time, but we will not deal with multiplexing in this short article. Instead, and at the expense of some simplification, we shall deal with the basic elements of pulse code modulation when employed with a single mono audio signal. In passing, nevertheless, it is worth observing that if 13 audio channels can be accommodated in a signal path having a bandwidth of 5.5 MHz , it becomes quite feasible to
pass a 2 channel high fidelity p.c.m. stereo programme through a system having the bandwidth available with current video recording and reproducing equipment.

## CODING

To convert an analogue signal to its p.c.m. equivalent, the amplitude of the analogue signal has to be sampled at regular intervals. In Fig. 1(a) we have a short part of an analogue signal, this being sampled at the points indicated. The result of the sampling process is the series of pulses shown in Fig. 1(b), the height of each pulse corresponding to the amplitude of the analogue signal at the time of sampling. The pulses constitute a pulse amplitude modulation (p.a.m.) version of the analogue signal.

In Fig. 2(a) the height of each pulse in the p.a.m. signal is assessed against an arbitrarily derived series of equally spaced amplitude levels calibrated in binary numbers from 0000 to 1111 ( 15 in decimal). The pulse tips will either coincide with a binary amplitude level or, much more probably, lie between two amplitude


Fig. 1(a). The amplitude of an analogue signal is sampled at regular intervals. (b). Each sampling operation produces a pulse whose amplitude is equal to the amplitude of the analogue signal at the time of sampling. This is a pulse amplitude modulation version of the analogue signal.
levels. Each pulse is then assigned the binary number for the level with which its tip is coincident or, according to the coding system amployed, is assigned a binary number corresponding to the level immediately below it or that immediately above it. Assuming that the first of the two coding systems is used, the pulse train can then be represented by the binary numbers shown in the diagram below the pulses. In Fig. 2(b) the binary numbers are presented as a new series of pulses. All the pulses have the same amplitude and they represent the binary levels by having a pulse present for digit 1 and a pulse absent for digit 0 .

The signal shown in Fig. 2(b) is the p.c.m. version of the analogue signal of Fig. 1(a).

The process of assessing the height of each p.a.m. pulse in terms of pre-determined discrete levels is known as quantising or quantisation. In Fig. 2(a) there are only 16 quantising levels (taking into account the 0000 level) whereupon the p.c.m. version of the analogue signal has very poor accuracy. It will be obvious that we can increase the accuracy of the p.c.m. signal by providing more quantising levels. An improvement would be given by going up to 32 quantising levels, these consisting of binary 00000 to 11111 ( 31 in decimal), and a further improvement by using 64 levels, given by 000000 to 111111 ( 63 in decimal). Note that to obtain maximum advantage of the binary coding each increase in quantising levels is from one power of 2 to the next power of 2.32 is 2 to the power of 5 and 64 is 2 to the power of 6 . 32 levels can be represented by 5 binary digits and 64 levels by 6 binary digits.

When we start dealing with high quality audio signals we need very many quantising levels. As the number of quantising levels increases the levels become more closely spaced and each binary assessment of analogue signal amplitude represents more accurately the actual analogue amplitude at the time of sampling. If, in practice, we use 1,024 ( 2 to the power of 10) quantising levels we are just below the


Fig. 2(a). The height of each pulse in the p.a.m. signal of Fig. 1(b) is assigned a binary number corresponding to the quantising level at or near the pulse tip. (b). The quantising numbers constitute the p.c.m. equivalent of the original analogue signal, and are passed along the signal chain in the form of bit streams. The 16 quantising levels employed here give a 4-bit p.c.m. system.
situation at which high quality audio can be handled in p.c.m. form without noticeable distortion. The situation improves with 2,048 quantising levels, and at 4,096 quantising levels the distortion introduced by the p.c.m. processing is virtually negligible. A further improvement, barely perceptible subjectively, is given by going up to the next step of 8,192 (2 to the power of 13) levels. With this number of levels each sample p.a.m. pulse is converted to a pulse bit stream of 13 bits. 13 bit quantising is employed in the BBC p.c.m. system.

## SAMPLING RATE

Intuition tells us that the rate in time at which amplitude samples of the analogue signal are taken must be at some frequency which is higher than the highest frequency in the analogue signal. If, for instance, the sampling rate were only 10 kHz , the p.c.m. signal could not possibly represent with any accuracy the
successive amplitude states of the higher frequencies in a high quality audio signal. The situation here is governed by a well-known waveform sampling theorem due to Nyquist. The Nyquist sampling theorem states that if any analogue signal, however complex, has its highest frequency limited to FHz , it can be reproduced truly and in its entirety by sampling at a frequency of 2 FHz . Sampling must not be carried out at less than 2 FHz but it can, of course, be carried out at more than 2 FHz. In the BBC p.c.im system the maximum analogue frequency passed to the a.d.c. is 15 kHz , and sampling is carried out at 32 kHz . (Another reason for choosing this particular sampling frequency is applicable to BBC requirements. 32 kHz is 4 times the sampling frequency used in BPO telephony p.c.m. circuits, and synchronising problems would be eased if, in the future, BPO lines were used by the BBC for carrying high quality p.c.m. audio.)

## QUANTISING NOISE

Even with 8,192 quantising levels there must still be tiny discrepancies between the actual heights of most p.a.m. pulses derived from the original analogue signal and the quantising levels assigned to them. Provided that there are enough quantising levels these discrepancies do not make themselves evident as distortion but they appear, instead, in the form of a random background noise. Subjectively, this quantising noise is similar to random "white noise", although the frequencies which appear in it are governed by a different probability function. Quantising noise reduces as the number of quantising levels increases, because the discrepancies are then made smaller. With 1,024 levels the peak signal to r.m.s. quantising noise ratio is 65 dB , with 4,096 levels it is 77 dB , and with 8,192 quantising levels it is 83 dB .

Several precautions have to be undertaken before the


A close-up of one of the bays of equipment in the BBC p.c.m. system. (Courtesy BBC).
analogue signal is presented to the a.d.c. for conversion to p.c.m. First, the analogue signal must be filtered so that its maximum frequency does not exceed half the sampling frequency. Second, its amplitude must be limited so that it does not exceed the highest quantising level. If it did, the result would be clipping distortion similar to the clipping distortion given in overloaded totem pole audio amplifier output stages.

Ancther problem arises when the analogue signal has an extremely low amplitude, as can occur during a very quiet passage in a broadcast programme. If signal excursion is then too small to bring about a change from one quantising level to the next with successive p.a.m. pulses, there is no sound signal from the decoding circuit. Should this effect take place as part of a
waveform which is also at a low level, it will produce a discontinuity and consequent heavy distortion. There is an analogous "granular effect" in telephony with carbon microphones, with which very low audible signal levels may be unable to overcome mechanical inertia in the carbon granules and thereby alter the contact resistance which they offer. The BBC solution is to add a "dither" signal to the analogue signal before coding, this consisting of a signal, at half sampling frequency, which has an amplitude of half a quantising step. To this is added a smaller level of random white noise. By this artifice the analogue signal must always keep shifting from one quantising level to another, even if only between two neighbouring quantising levels, and decoded signal discontinuities at very quiet prog-
ramme levels are eradicated.
Digit-error effects are possible in a p.c.m. system. Due, say, to fading or static in a microwave link, or to drop-out in a tape transcription, a 1 may be lost at the decoder or a 0 may be represented as a 1 . Should the error occur with the most significant bit in the bit stream representing a p.a.m. pulse the result would be a loud click, whilst if it occurred with the least significant bit the effect would hardly be noticeable. Digit-error problems can be eased by adding a parity bit to each signal bit stream. When, at the decoder, the parity bit indicates that there is an incorrect bit in the signal bit stream; the decoder simply ignores the stream and produces, in its output, the result of the preceding bit stream.

## P.C.M. BANDWIDTH

An important feature of any p.c.m. system is the bandwidth needed in the channel which carries the p.c.m. signal. In this article we shall look upon bandwidth requirements in a simplified manner.
Taking the p.c.m. signal as so far described, we may visualise it as consisting of 14 bit streams ( 13 bits plus a parity bit) produced at a sampling frequency of 32 kHz . If each 14 bit stream were immediately followed by the next 14 bit stream, there would then be 14 times 32,000 ; or 448,000 signal information bits per second. This signal can be passed through a channel having a bandwidth of 224 kHz . The bandwidth must not be less than 224 kHz , and it would be desirable in practice to have it greater than this figure. At first sight it may be surprising to find that the minimum channel bandwidth in Hertz is equal to half the number of bits per second, but this finding is another expression of the Nyquist sampling theorem.

It must be emphasised that the last paragraph represents a simplified state of affairs, because it would be impracticable to work with a p.c.m. signal made up in the manner described. In the BBC 13 channel system, for instance, the channels are time multiplexed and the signal includes not only 13 bit and parity bit
streams but also synchronising bits to keep the d.a.c. decoder in step with the a.d.c. coder. Included, too, are auxiliary bits for other purposes. In our simplified approach of the last paragraph we referred to 448,000 signal information bits per second for a channel and if we multiply this by 13 (for 13 channels) we arrive at a megabit per second figure of 5.824 . This figure applies only
to our simplified version of the signal, and the bit rate of the BBC 13 channel p.c.m. signal, taking into account multiplexing, synchronising and auxiliary bits, is actually 6.336 megabits per second. The sampling theorem states that this could pass through a channel having a minimum bandwidth of 3.168 MHz . The 5.5 MHz bandwidth of a television signal link is comfortably
above the minimum required.

## ACKNOWLEDGMENT

The author is grateful to the Engineering Information Department of the British Broadcasting Corporation, who have provided extensive details of the BBC p.c.m. system for the preparation of this article.

## TRADE NEWS

P.C.M. AUDIO DISC STANDARD

The mutual co-operation between N.V. Philips' Gloeilampenfabrieken of the Netherlands and Sony Corporation of Japan has led to further improvements in the optical Digital Compact Disc system which was announced by Philips in March 1979. These further improvements are in the field of modulation and error correction.
The Digital Compact Disc system permits the recording and reproduction of sound as discontinuous pulse signals and allows wider frequency response with a much greater dynamic range and greatly improved sound quality. Although the disc diameter is only 12 cm (4.72in.) the system, with improved modulation and error correction, permits 60 minutes of high-density recording on one side of the disc.

The main characteristics of the system are:

1. It is optical. Due to the non-contact pick-up system a long life for disc and player is ensured.
2. It is a 16 bit system. The distortion and errors
which are inherent in the conventional analogue recording system are eliminated by the use of pulse code modulation.
3. It is compact. The compactness of the player offers wide application possibilities in various consumer products, while the handling and storing of discs is much easier when compared with conventional audio records.

The world-wide Polygram group, one of the world's leading record manufacturers, has announced that they will release their music programmes in this format. CBS/Sony (Japan) will also be releasing both CBS and CBS/Sony repertoires on the Digital Compact Disc. CBS Incorporated has announced that it will work closely with Sony and Philips on future developments of the new system. It is anticipated that the Digital Compact Disc will become a future international standard for disc recording and reproduction.

## SEMICONDUCTOR REORGANISATION

All the semiconductor activities of GEC-Marconi Electronics Limited are being combined under the aegis of a single company, Marconi Electronic Devices Limited. This will incorporate AEI Semiconductors Limited, GEC Semiconductors Limited and the Microelectronics Division of Marconi Space and Defence Systems Limited.

Marconi Electronic Devices will design, develop and manufacture integrated circuits, hybrid microelectronics, microwave semiconductor devices and assemblies, and power semiconductor devices and assemblies.
The breadth of semiconductor technology available to Marconi Electronic Devices now puts the
company in a unique position to tackle wide-ranging solid-state systems requirements from in-house capabilities. These can involve silicon power, r.f. and microwave device and component expertise, thick film custom design microcircuitry and specialised design for large scale integration in MOS technology.

An agreement has been signed with Mitel Corporation of Canada to obtain their advanced ISOCMOS integrated circuit technology which has been very successfully applied in the telecommunications industry. Further research and development of this process will be undertaken jointly by the GPO and GEC with the object of keeping the U.K. ahead in the area of large scale integration applied to telecommunications.

# PERSONAL MEDIUM W A VE RADIO r.a. Ry Rentold 

## - Full medium wave coverage.

 -Particularly suited to the beginner. - Low battery current consumption.This very simple medium wave receiver has been specifically designed for ease of construction and is therefore ideal as a beginner's project. The circuit is of the t.r.f. (tuned radio frequency) type and the completed set requires no alignment. Only one adjustment has to be made to the finished receiver, this merely consisting of setting up a pre-set potentiometer for optimum sensitivity. In some instances, it may be necessary also to adjust the position of the ferrite aerial coil.

The receiver's internal ferrite rod aerial provides good reception of the three national BBC medium wave networks, plus local medium wave stations where these are in operation. A few Continental stations, including Radio Luxembourg, should be received in most parts of the U.K. after dark and at reasonable volume. The output is suitable for a crystal earpiece, high impedance magnetic headphones or a high impedance magnetic earphone. These last two should have impedances of $1 \mathrm{k} \Omega$ or more. The set cannot be used with a low impedance earphone or headphones. Power is obtained from a PP3 9 volt battery. This will have an extended life as the current consumption is only about 1.5 mA .

## THE CIRCUIT

As can be seen from the circuit diagram of Fig.1, the receiver requires few components. There are only two transistors. TR1 is a junction gate field effect transistor (Jfet) which functions as a regenerative detector, whilst TR2 is a high gain silicon transistor acting as an audio amplifier.
L1 is the tuned winding of the ferrite rod aerial, and this is tuned over the entire medium wave band by the variable capacitor, VC1. The tuned circuit can be coupled directly to the gate of TR1, which has a very high input impedance. So far as bias is concerned, the gate is held by L1 at the same potential as the negative rail, and the source is taken positive of the gate by the voltage dropped across R3. C2 functions as a bypass capacitor at radio frequencies.
TR1 detects the signal tuned in by L1 and VC1 due to non-linearity in its characteristic, and the detected a.f. signal appears at its source. This is passed via C3 to the base of TR2. An amplified r.f. signal is present at the drain of TR1, and this is fed back via R1, C1 and coupling winding L2 to the tuned winding, L1. There is a reversal of phase

Fig.1. The circuit of the medium wave personal receiver. This is very simple and requires few components.



To ensure that the ferrite rod aerial is not screened the receiver is housed in a plastic case.
between the gate and drain of TR1, and a further reversal of phase in the coupling between L2 and L1. As a result, the r.f. feedback is positive. R1 is adjusted so that the feedback is slightly below the level at which oscillation occurs, and the feedback gives a considerable boost to both sensitivity and selectivity.

TR2 is a standard high gain common emitter amplifier, and the amplified signal at its collector is passed by way of d.c. blocking capacitor C5 to the output jack socket, SK1. C4 provides negative feedback at radio frequencies and assists in maintaining stability. S1 is the on-off switch and C6 is the supply bypass capacitor.

## COMPONENTS

The prototype receiver is housed in a plastic box with approximate dimensions of 155 by 90 by 50 mm . This is a Teko case type TEK P3P, and is available from West Hyde Developments Ltd., Unit 9, Park Street Industrial Estate, Aylesbury, Bucks, HP20 1ET. Any other all-plastic case of about the same dimensions which can take the components, including the 5 in . ferrite aerial rod, could be used instead. A metal case cannot be employed as this would screen the ferrite aerial.
The transistor specified for TR1 is available from several suppliers including Greenweld, 443 Millbrook Road, Southampton, SO1 OHX. If difficulty is experienced in obtaining the ferrite rod aerial, it may be purchased direct from the manufacturer at Denco (Clacton) Ltd., 357/9 Old Road, Clacton-on-Sea, Essex, CO15 3RH. The 300pF Dilecon variable capacitor listed for VC1 can be obtained from Maplin Electronic Supplies. In the prototype, on-off switch S1 was one pole of a 4 -pole 2-way rotary switch with no connections made to the unused poles. Any other type of switch, such as a toggle or slide component, could be used instead.
The ferrite rod has to be secured to the Veroboard panel by two non-metallic clamps. The author used two nylon cable clamps, described as "Cable ' $P$ ' Clips", which are available from Maplin Electronic Supplies. The clamps should be the size which is suitable for cables of diameter 9.5 to 12 mm . The two $1 \mu \mathrm{~F}$ electrolytic capacitors in the Components List are specified as 10 volts working. In practice it will be found difficult to

## COMPONENTS

## Resistors

(All fixed values $\frac{1}{4}$ watt $5 \%$ unless otherwise stated)
R1 $10 \mathrm{k} \Omega$ pre-set potentiometer, 0.1 watt horizon-
tal
R2 $560 \Omega$
R3 $2.7 \mathrm{k} \Omega$
R4 1.8M $\Omega 10 \%$
R5 $4.7 \mathrm{k} \Omega$

## Capacitors

C1 100 pF ceramic plate
C2 $0.047 \mu \mathrm{~F}$ polyester type C280
C3 $1 \mu \mathrm{~F}$ electrolytic, 10 V . Wkg. (see text)
C4 47pF ceramic plate
C5 $1 \mu \mathrm{~F}$ electrolytic, 10 V . Wkg.
C6 $100 \mu \mathrm{~F}$ electrolytic, 10 V . Wkg.
VC1 300pF variable, Dilecon (Jackson)
Inductor
L1, L2 medium wave ferrite aerial type MW.5FR (Denco)

## Transistors

TR1 BF244B
TR2 BC109C

## Socket

SK1 3.5 mm . jack socket
Switch
S1 s.p.s.t., rotary (see text)

## Battery

BY1 9-volt battery type PP3

## Miscellaneous

Plastic case (see text)
Veroboard, 0.1 in . matrix
2 control knobs
Battery connector
2 cable clips (see text)
Crystal or high impedance magnetic earphone with 3.5 mm . jack plug (see text)
Wire, solder, etc.

Most of the parts are assembled on a Vero board panel. This connects to the front panel components by way of short flexible leads.

obtain these capacitors with a workỉng voltage as low as this, and it will be quite in order to use $1 \mu \mathrm{~F}$ capacitors with a much higher working voltage, such as 63 volts. The $100 \mu \mathrm{~F}$ capacitor may also have a higher working voltage, such as 16 , if this is found more convenient to obtain. The fixed resistors are listed as $\frac{1}{4}$ watt. If desired, $1 / 3$ watt resistors may alternatively be employed.

## CONSTRUCTION

As can be seen from the photographs, the output jack socket, the on-off switch and the tuning capacitor are all mounted on the front panel of the
case. SK1 is to the left, VC1 to the right and S1 is between these two components. Apart from the battery, all the remaining components are fitted to a Veroboard panel of 0.1 in . matrix having 18 copper strips by 30 holes. The layout is shown in Fig.2. The panel is not a standard size and has to be cut from a larger Veroboard by means of a small hacksaw. If necessary, the cut edges of the panel are then cleaned up to give a neat appearance with the aid of a file. The two 3.3 mm . mounting holes are next drilled, these being clearance size for M3 (or 6BA) screws. After this, the two 4.5 mm . holes (clearance for M4 screws) are drilled to take the ferrite aerial mounting clamp sec-


Fig.2. How the components are assembled on the Veroboard panel. There are no breaks in the copper strips.


Fig.3. The connections to VC1, S1, SK1 and the ferrite aerial windings.
uring bolts. No further board preparation is required, as there are no breaks in the copper strips.

The ferrite aerial is next mounted to the Veroboard, using two short M4 bolts with nuts. The end of the aerial coil former should be roughly flush with the end of the ferrite rod, and the coil should be to the left of the Veroboard, as seen in the view of Fig.2. The coupling winding, L2, should be nearer the end of the rod. Mount the ferrite aerial such that the coil can be moved slightly further onto the rod, should this prove necessary later.
Next, wire up the components; as in Fig.2. Flexible wires pass from the board to S1, VC1 and SK1, and these should be kept reasonably short. The connections at S1, VC1 and SK1 are illustrated in Fig.3, as also are the ferrite aerial connections. It is not difficult to identify the ferrite aerial lead-out wires due to the fact that the two windings can be clearly seen and are wound with wire of different colours. The ends of the lead-out wires are tinned with solder by the manufacturer. Do not trim these wires as the coils are wound with multi-strand Litz wire, which can be very difficult to solder.

The finished component panel is fixed to the


A closer look at the Veroboard assembly. The ferrite rod is secured to this with two plastic clamps.


Another view of the receiver with the front panel removed.
back of the case using M3 or 6BA screws and nuts. Spacing washers are needed between the panel underside and the inside surface of the case to prevent strain on the panel when the nuts and bolts are tightened up. The ferrite aerial should be towards the top of the case as, otherwise, the performance of the set might be seriously degraded if it is placed on a metal surface. The positions of the two holes required in the back of the case can be marked out with the aid of the component panel.

There is plenty of space for the battery, and some plastic foam material can be used to keep it in place when the front panel of the case is fitted. Alternatively, a simple home-made clamp can be made up to secure it.

## ADJUSTMENT

After completion of the receiver, R1 should be adjusted to insert maximum resistance into circuit. This is fully clockwise as illustrated in Fig.2. It should then be possible to tune in a few stations, although probably at fairly low volume only. Sensitivity will increase if the slider of R1 is slowly advanced to insert less resistance. A setting will be reached at which the receiver goes into oscillation, causing whistles of varying pitch to be heard as stations are tuned through on part or nearly all of the band. Optimum sensitivity and selectivity are given with R1 backed off just enough to prevent oscillation occurring at any setting of VC1.

It should be found that the set tunes over the full medium wave band. If there is an obvious lack of coverage at the low frequency end of the band (the end where VC1 vanes are fully enmeshed) the situation can be corrected by moving the aerial coil further onto the rod. Any obvious lack of coverage at the other end of the band can be corrected by moving the aerial closer to the end of the ferrite rod. The position of the aerial coil on the rod is not especially critical as VC1 gives a tuning range which is slightly greater than is needed to cover the medium wave band. It will be necessary to re-adjust R1 if the aerial coil is moved along the ferrite rod to alter the coverage.

In practice, it may be found that tuning is so sharp that accurate adjustment becomes difficult. Should this occur, R1 may be backed off a little further from the setting which is just short of the oscillation point. Tuning will be easier if VC1 is fitted with a large control knob.


# two 

## Part 1 (2 parts)

By<br>M. V. Hastings

The a.c. coupled 20 dB amplifier is fitted in an aluminium box which provides complete screen.

This $\hat{2}$-part article describes two amplifiers, each of which has a voltage gain of 20 dB , or 10 times. The first of the amplifiers employs a simple a.c. coupled circuit incorporating two transistors. The second amplifier, to be described next month, has a more complex circuit, uses a CMOS operational amplifier and is d.c. coupled throughout.

## WIDEBAND CIRCUIT

The amplifier which is dealt with in this month's issue has a wideband circuit offering a frequency response which is flat up to at least 20 MHz . This figure is actually the maximum at which the author's test equipment permits accurate gain measurements to be made, and the response almost certainly extends well beyond 20 MHz . At the other end of the frequency spectrum the response has a -6 dB point at approximately 17 Hz . The input impedance is of the order of $8 \mathrm{k} \Omega$ although, as with any normal amplifier, this reduces somewhat at high frequencies due to a certain amount of input capacitance. The output impedance is a little under $100 \Omega$ and, again as normal, this alters slightly at high frequencies.

The main use for an amplifier of this type is as a pre-amplifier for an oscilloscope when measuring or displaying low level high frequency or wide bandwidth signals. As the upper frequency response of the amplifier extends well beyond that of most workshop oscilloscopes, adding the amplifier does not have a detrimental effect on the frequency response of the equipment. Since it provides a voltage gain of 10 times, any oscilloscope calibration is still functional and readings merely have to be multiplied by 10 to arrive at the correct figure.
The amplifier has other applications, of course, and it can for example be used as a pre-amplifier for a digital frequency meter or an r.f. voltmeter. This unit has not been designed to function as an untuned
pre-amplifier for a receiver, and is not recommended for this application in which its noise performance may be inadequate.

## THE CIRCUIT

The circuit of the amplifier is shown in Fig. 1 and is basically a conventional 2 -stage directly coupled common emitter arrangement of the type often employed in audio pre-amplifiers. The first transistor, TR1, has R1 as its collector load resistance. R2 provides local negative feedback and enables overall


Fig. 1. The circuit of the a.c. coupled 20 dB amplifier. Both transistors are high speed devices, giving a bandwidth extending to at least 20 MHz .

# 20dB AMPLIFIERS 

## PRECISE VOLTAGE GAIN OF 10 TIMES. FLAT BANDWIDTH UP TO AT LEAST 20 MHz .

negative feedback to be applied from the amplifier output to TR1 emitter. The collector load for TR2 is R5, with R7 as the emitter bias resistor. C4 is the emitter bypass capacitor, C 3 being connected across it to improve the bypass performance at high frequencies. R6 biases TR1, and TR2 is biased by the collector voltage of TR1.

Overall negative feedback is given by $\mathbf{R} 4$ and $\mathbf{R} 3$. If the amplifier had a very high open loop voltage gain, the amplifier gain would be equal to the sum of R4 and R3 divided by R2. However, the open loop of TR1 and TR2 is only about 100 times and the gain given in practice when R4, R3 and R2 have values calculated for 10 times would be of the order of 9 times only. In this circuit, R 4 is made variable so that the actual voltage gain of the amplifier can be trimmed to 10 times.
The high frequency performance of the amplifier is due to the use of high speed transistors for TR1 and TR2. The ZTX 313 transistors specified (which are available from Maplin Electronic Supplies) have an fT rating of 500 MHz . In order to obtain this fT figure it is necessary to run the transistors at a reasonably high collector current, and TR1 operates at a little over 5 mA whilst TR2 has a quiescent collector current of just over 14 mA . The use of local and overall negative feedback also helps to give a wide and flat frequency response.

C 1 is the supply decoupling capacitor, and C 2 and C5 are input and output d.c. blocking capacitors respectively. The total current consumption is approximately 20 mA . The PP3 battery employed with the author's prototype has a reasonable life if the amplifier is not used frequently, but a larger battery such as a PP6 or even a PP9 is recommended if the amplifier is to be operated over long periods.

## CONSTRUCTION

The amplifier should be housed in an all-metal box to provide screening, and the author employed an aluminium box measuring 4 by 3 by $1 \frac{1}{2}$ in. which is available from Harrison Bros., P.O. Box 55, Westcliff-on-Sea, Essex, SSO 7LQ. A somewhat larger box will be required if a PP6 or PP9 battery is employed, and aluminium boxes with a wide range of dimensions are available from many mail-order retail suppliers. The metal box ensures that the amplifier is screened from radio signals and other possible sources of interference.
Flush mounting coaxial sockets are used for input and output connections and, in company with the on-off switch, these are mounted on the lid of the box, which is used as the front panel. A solder tag is fitted under one of the securing nuts for each socket. The printed board is connected to these sockets by way of

## COMPONENTS

Semiconductors
TR1 ZTX313.
TR2 ZTX313.
Switch
S1 s.p.s.t. toggle.

## Sockets

SK1 coaxial socket, flush mounting.
SK2 coaxial socket, flush mounting.

## Resistors

(All fixed values $\frac{1}{4}$ watt $5 \%$ )
R1 $1 \mathrm{k} \Omega$.
R2 $100 \Omega$.
R3 $470 \Omega$.
$\mathrm{R} 41 \mathrm{k} \Omega$ pre-set potentiometer, 0.25 watt horizontal.
R5 $270 \Omega$.
R6 $12 \mathrm{k} \Omega$.
R7 $270 \Omega$.

## Miscellaneous

Aluminium box (see text).
Printed circuit board.
9-volt battery type PP3 (see text).
Battery connector.
Coaxial cable.
Nuts, bolts, wire, etc.

## Capacitors

C1 $0.1 \mu \mathrm{~F}$ polyester type C280.
C2 $2.2 \mu \mathrm{~F}$ polyester type C280.
C3 $0.01 \mu \mathrm{~F}$ ceramic.
$\mathrm{C} 4100 \mu \mathrm{~F}$ electrolytic, 10 V . Wkg.
C5 $0.47 \mu \mathrm{~F}$ polyester type C280.


> The front panel and board removed from the case.


On the front panel the input socket is to the feft and the output socket to the right. The on ${ }^{\text {off }}$ switch is mounted centrally.


Fig. 2. The layout of the amplifier is rather critical. A suitable printed circuit board is shown here, reproduced full size.
short lengths of coaxial cable, the braiding of which is soldered to the solder tags at the sockets.

The remaining components are assembled on the printed circuit board, which is shown full size in Fig. 2. It is not recommended that any other form of construction be employed as component layout is rather critical due to the wide bandwidth of the amplifier. Another factor is that the input and output are in phase, so that any significant stray feedback is likely to cause instability. The braiding of the input and output coaxial cables is connected to the printed board at the points indicated. The holes in the board will be too small to take the braiding itself and this is connected to the board by way of pins at the board holes or via short lengths of tinned copper wire.

The board is mounted at the right hand side of the case, behind SK2, using two 6BA bolts and nuts with spacing washers to keep the underside of the board clear of the inside surface of the case. The battery is then fitted inside the case to the left of the board.

## ADJUSTMENT

To set up the voltage gain of the amplifier it is necessary to have a signal generator and an amplitude measuring instrument such as an a.f. voltmeter or an oscilloscope. A signal of known amplitude is applied to the input of the amplifier. Its amplitude should be measured whilst connected to the amplifier in case the loading given by the amplifier input circuit changes it by any significant amount. R4 is then adjusted to give an output amplitude which is 10 times the input level. The input signal should be between 100 Hz and 20 MHz and should not produce an output greater than about 1 volt r.m.s., which is the maximum unclipped level the amplifier can provide.
If the amplifier is to be used as a pre-amplifier for a digital frequency meter, or in any other application where its precise voltage gain is of no importance, R4 can simply be adjusted to insert into circuit slightly more than half its maximum resistance. The amplifier gain will then be roughly 10 times.

## NEXT MONTH

In part 2 of this article, to be published next month, the second 20 dB amplifier will be described.
(To be concluded)

## Mail Order Protection Scheme

The publishers of this magazine have given to the Director General of Fair Trading an undertaking to refund money sent by readers in response to mail order advertisements placed in this magazine by mail order traders who fail to supply goods or refund money and who have become the subject of liquidation or bankruptcy proceedings. These refunds are made voluntarily and are subject to proof that payment was made to the advertiser for goods ordered through an advertisement in this magazine. The arrangement does not apply to any failure to supply goods advertised in a catalogue or direct mail solicitation.

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For the purpose of this scheme mail order advertising is defined as:

> "Direct response advertisements, display or postal bargains where cash has to be sent in advance of goods being delivered."

Classified and catalogue mail order advertising are excluded.

# GO-NO GO TRANS 

## TESTER

This inexpensive project is a very useful item of test equipment to have around the electronics workshop as it provides a quick and reliable check of bipolar transistors. It is merely necessary to switch the unit to n.p.n. or p.n.p. as applicable, and then connect the device to be tested. If the test transistor is operational a tone is heard in a crystal earphone; the absence of the tone means that the test transistor is a dud.
 ( which becomes the transistor under test) is returned to a supply voltage midway between the positive and negative rails.

## Inexpensive unit give transistor s <br> Excellent project

## OPERATING PRINCIPLE

The unit is based on the standard astable multivibrator circuit shown in Fig.1(a). The multivibrator oscillates at a frequency dependent upon the values of C1, C2, R2 and R3, and the cross-coupling and high mutual amplification present in the circuit causes the transistors to be turned on and off alternately.

The multivibrator will also oscillate if, as in Fig.1(b), the emitter of the left-hand transistor, which can now be looked on as the transistor under test, is connected to a voltage midway between the supply rails instead of directly to the negative rail. This altered method of connection allows a simple n.p.n. p.n.p. switching circuit to be used in the transistor tester.

The circuits of Figs. 1(a) and (b) apply to an n.p.n. test transistor. The configuration shown in Fig.1(c) is set up if the test transistor is p.n.p. The collector and base resistors, R1 and R2, are now returned to the negative rail, giving the required supply polarity for a p.n.p. transistor. Also, the mode of oscillation is different. Both transistors are on at the same time and then turn off at the same time during the oscillation cycle.

At switch-on of the power supply in Fig.1(c) both C 1 and C2 are discharged. R4 and C1 hold the base of TR1 positive of its emitter and R1 and C2 hold TR2 base at the same potential as the negative rail. The two transistors are thus turned off. C1 now charges via R2 and C2 charges via R3. The base of TR2 is soon taken 0.6 volt positive of its emitter and TR2 starts to turn on. Its collector goes negative, taking TR1 base negative by way of C1, whereupon TR1 collector then takes TR2 base positive by way of C2. Both transistors are turned hard on at this instant.

C1 and C2 start to take up charges corresponding to this new situation with the result that, after a period, the base of one of the transistors is biased only

## ISTOR



The Go-No Go Transistor Tester. The only control is the 3 -way switch in the centre of the front panel, and this selects "Off", "N.P.N." and "P.N.P." The test transistor connects to the DIN socket on the right of the panel.

## positive indication of erviceability.

## or the newcomer.

by the current flowing through its base bias resistor. Neither transistor is now saturated and both are capable of linear amplification, with a very high degree of mutual amplification between the two. The very small reduction in the base current of the transistor whose base capacitor has charged results in a very rapid changeover with both transistors turned off. C1 now holds TR1 base positive of its emitter and C2 holds TR2 base negative of its emitter. The capacitors charge as before, causing both transistors to turn on again after a period. The cycles then proceed.
The frequency of oscillation with the circuit of Fig.1(c) differs slightly from that given by the circuit of Fig.1(b). If the resistors and capacitors in both circuits have the same values, the oscillator of Fig.1(c) runs at a higher frequency.

## FULL CIRCUIT

The full circuit of the transistor checker appears in Fig.2. The right hand transistor in the circuits of Fig: 1 is now TR1, with R5 as its base resistor and R6 as its collector resistor. The two cross-coupling capacitors are C3 and C4. R1 and R2 provide the half-voltage supply point of Figs. 1 (b) and (c), with C2 functioning as bypass capacitor. R3 and R4 are the base and collector resistors respectively for the test transistor, and S1(a) returns these to the positive rail for n.p.n. transistors and to the negative rail for p.n.p. transistors. S1(b) provides on-off switching. These two switches are two sections of a 4-pole 3 -way rotary switch, with no connections being made to the unused sections. This switch is the only control in the unit. C1 is a supply bypass component. The current consumption of the circuit is about 7 mA , both with no test transistor connected and when the astable is oscillat-
ing. ing.

Oscillation is at an audio frequency and the signal amplitude at TR1 collector is about 9 volts peak-topeak. This is too high for comfortable listening with a crystal earphone and R7 is included in series to provide attenuation. The crystal earphone is plugged into socket SK1. An output tone is only produced when a serviceable transistor is correctly connected to the unit and the function switch is set to the proper position. Open-circuit, short-circuit and very low gain test transistors will not oscillate to give the audio tone in the earphone.


Fig.2. The circuit of the Go-No Go Transistor Tester. The transistor under test connects to the points indicated as "E", "B" and "C".

The transistor tester with its top cover removed. A phone jack socket different to the more common "open" type shown in Fig. 3 was used in the prototype.


## COMPONENTS

## Resistors

(All $\frac{1}{4}$ watt $5 \%$ )
R1 $820 \Omega$
R2 $820 \Omega$
R3 $27 \mathrm{k} \Omega$
R4 $4.7 \mathrm{k} \Omega$
R5 $47 \mathrm{k} \Omega$
R6 $4.7 \mathrm{k} \Omega$
R7 $560 \mathrm{k} \Omega$
Capacitors
C1 $0.1 \mu \mathrm{~F}$ polyester, type C280
C2 $100 \mu \mathrm{~F}$ electrolytic, 10 V . Wkg.
C3 $0.047 \mu \mathrm{~F}$ polyester, type C280
C4 $0.047 \mu \mathrm{~F}$ polyester, type C280
Semiconductor
TR1 BC109
Switch
S1(a) (b) 4 pole 3 way, rotary Socket

SK1 3.5 mm . jack socket
Miscellaneous
Verocase type 75-1237J
9-volt battery type PP3
Battery connector
Veroboard, 0.1 in matrix
3-pin DIN socket
Control knob
Crystal earphone with 3.5 mm . jack plug
3 -pin DIN plug
3 miniature crocodile clips with vinyl sleeves
Nuts, bolts, wire, etc.


## CONSTRUCTION

The prototype is housed in a Verocase type $75-1237 \mathrm{~J}$, which has dimensions of 153 by 84 by 39.5 mm . As can be seen from the photographis, S1 (a) (b) is mounted in the centre of the front panel, with output socket SK1, to its left and a 3-pin DIN socket to its right. Connections to the test transistor are made by way of this socket.

All the remaining components, apart from the battery, are assembled on a 0.1 in . matrix Veroboard panel having 15 copper strips by 13 holes. There are no breaks in the copper strips, and the component wiring layout is shown in Fig.3. Also shown in this diagram are the connections from the board to the front panel components. The Veroboard panel is secured to the base of the case with 6BA or M3 bolts and nuts, using spacing washers to keep the board underside clear of the case bottom. The board is positioned to the rear of S1 (a) (b) and the DIN socket, as shown in the photograph of the case interior, with strip "O" towards the centre of the case. This leaves plenty of space for the PP3 battery.



Fig.3. Wiring up the transistor tester. There are no breaks in the copper strips of the Veroboard. Before wiring to S1 (a) (b) confirm the corresponding inner and outer tags with a continuity tester in case the switch employed has a different tag layout to that shown here.


The use of a readily available manufactured case simplifies construction and gives the completed transistor tester a neat and professional appearance.

## USING THE UNIT

The leads of many TO-18, TO-5 and plastic encapsulated transistors will be found to plug into the DIN socket without difficulty. Take care to ensure that the test transistor is connected correctly and that the function switch is at the proper setting, so that misleading results are avoided.

Some transistors, particularly power types, cannot connect directly to the socket, and a test lead assembly is made to cater for these. The assembly consists of a 3-pin DIN plug with three short flexible p.v.c. covered leads of different colours connected to it. The free ends of the leads are terminated in miniature crocodile clips with vinyl sleeves.

It should be noted that the unit is only suitable for use with a crystal earphone. The tone is hardly perceptible if a low impedance magnetic type is employed.

# The INStructor 

 Part 3By lan Sinclair

## A PRACTICAL INTRODUCTION TO MICROPROCESSORS



## Having assembled the INStructor project we now check it out and start to put it through its paces.

Now the INStructor assembly is all ready to go, but we've got a few odds and ends to sort out first. First of all, remove the shorting link you fitted before inserting the 8060 - it's not good for power supplies to have positive and negative shorted. Next make sure that you know what each l.e.d. signals and what each switch is for. Keep last month's article opened out at its Fig.3, and this will act as a reminder about these points.

## POWER SUPPLY

Connect up the board to the power supply. The negative supply goes to either of the $Y$ lines and the positive to one of the holes along line X1. With a 4.5 volt battery, this simply means making the two connections. Mains power supplies often have an earth connection which is separate from the positive and negative terminals. If you're using such a supply connect the earth to one of the $Y$ lines, then connect the negative and finally connect the positive. By this time you've checked the board often enough - I hope - and all you need to do is to make sure that you've removed the shorting link, and plugged in the supplies correctly. Remember that the voltage of a mains supply, unless it's a regulated 5 volt supply, should be checked before plugging in-it's no use switching on and only then remembering that you had set it to 12 volts, your microprocessor will have gone long before you reach for the switch again.

If all is well switch on, and look at the l.e.d.'s. When any digital circuit is switched on, every flip-flop comes on at random, so that some store 1 's and others store 0 's. The microprocessor is no exception, so you'll find that various I.e.d.'s come on. If nothing comes on, it's probably because there's no supply voltage or because the oscillator isn't oscillating. The time constants we've used, in the form of the capacitors between A17, A21 and the Y1 line, are on the long side for the 8060 and though all of mine oscillated happily, yours might not. If you're sure that everything else is OK, try smaller capacitors in these portions, but remember that this will probably mean changing the time constant at the GO switch. Now for the real crunch - press the RESET button. This should extinguish all I.e.d.'s while the button is pressed, and when the button is released only two l.e.d.'s should be lit. One is the READ I.e.d., indicating that the microprocessor is waiting for some information to go in, the other is the first l.e.d. of the address group at the top of the board, which shows address 0001. These two l.e.d.'s together tell us that the microprocessor is waiting for its first byte of data from address 0001. In a full-scale system this would come out of a read-only memory, and the whole action would take only a few microseconds. In our system, the data comes from the data switch, and the action takes as long as you like!

Having checked that the reset action is working
satisfactorily, the next step is to make sure that the system will go smoothly from one program step to the next, with no "bouncing" problem. We can do this by setting up an instruction on the data switches - the binary number 00001000 , which on our switches means switch 5 up and the rest down. When you set this you'll see the data l.e.d.'s displaying the same number unless there's a data wire crossed somewhere. That's because the microprocessor is waiting at the "read" part of its cycle, so that the buffer i.c. is allowing the data switches to affect the I.e.d.'s. The data isn't actually read into the microprocessor at this point. With the INS8060 the data is read in at the back edge of the pulse from the NRDS pin and that happens just at the instant when you press the GO button. Press RESET and release, and you should have the address 0001. Now ignore the eight data l.e.d.'s and look at the address I.e.d.'s only. Press GO and you should see the address change to 0010 (binary 2). Press again, and you should get 0011 (binary 3). Each push of the GO button should increase the binary count by 1 until you reach 1111. The next count will extinguish the four l.e.d.'s because the following number is 10000, and we have no l.e.d. on the next address line, AD4. Yes, I know it's the fifth address line, but both data and address pins are numbered starting from 0 , so that the sequence is AD0, AD1, AD2 and so on. It may seem odd but there's a good logical reason - the ADO line like the data DO line, represents the zero power of 2, which is 1 . The AD1 and D1 lines represent the 1 st power of 2 , which is 2 , the AD2 and D2 lines represent 2 squared $(=4)$ and so on.

We digress. The important thing is to be sure that there are no numbers skipped on the address count. Try resetting at various stages of the count and starting again. Every now and again, you may find that the address doesn't shift. That's not too important so long as it doesn't happen too often, but what we don't want is, for example the address 0010 to jump to 0100 on a single push of the GO button. If this happens the remedy is to reduce the value of the $0.1 \mu \mathrm{~F}$ GO button capacitor, so making the pulse on the NHOLD pin a little shorter. (The push button switch itself can also cause multiple triggering, as we found when we used one with a noticeably "rough" mechanical operation - Editor.)

## INSTRUCTION

The input byte 00001000 which we've been using is one of the single byte instructions of the INS8060, and it signals NO OPERATION, shortened to NOP. A single byte instruction means one which is notfollowed by another byte of data, so that the microprocessor will treat this as an instruction and will also treat the next byte as an instruction. This is one of the points which worry newcomers to microprocessing, and which never seem to be explained in textbooks, because beginners always ask how the microprocessor "knows" which group of 8 bits is an instruction and which is a number. The answer is that the microprocessor sets up gates and counters to identify the bytes. The first byte in after resetting is always treated as an instruction. What happens after that depends on what this first byte was. For example, if the first instruction byte starts with 0 ,
as the NOP instruction does, the microprocessor treats this as a single byte instruction, and the next byte will also be treated as an instruction. If the first byte begins with 1 , as we'll see shortly, then the microprocessor treats this as an instruction - but will treat the next byte as a number which has to be processed. The next byte after that will be once again treated as an instruction.

The microprocessor is a strict-sequence device - you can't interchange numbers and instructions in the program because everything has to be in the correct order. In this series we'll work through a lot of instructions to see how the microprocessor treats numbers, and you will have to keep exactly to the sequence as shown, resetting as instructed. Just one binary digit out anywhere, and the whole thing "crashes"!
For this reason you need to keep a watch on the address I.e.d.'s to make sure that the address has changed at each press af the GO button. Once you're sure that the address l.e.d.'s step up one bit on each push then you don't need to keep track of the actual address (not until later, at least) but you must be sure that the GO button has operated by checking that there is a change of address when the GO button is pressed. Make a note of this point because one slipped instruction will wreck a program.

The next exercise is designed to rub in this idea of instruction sequence. Reset, and then arrange the data switches to give the binary number 11000100 - switches 1,2 and 6 up, the rest down. Once again, the led.'s should show the same binary number unless you have a crossed wire somewhere. This instruction starts with 1 , so it's a double byte instruction, one which needs a second byte of data to follow it. Press the GO button, once, and the address I.e.d's change to 0010 . What has happened? The microprocessor has been instructed to load. Load what? The next byte that you put in right now. To save a lot of switch operation, reset switch 1 only so that the number that is left set up is 01000100 ( 68 in decimal). Push the GO button again and the address ch anges to 0011, with this number loaded into the accumulator of the microprocessor.


Fig.1. The pulse sequence of outputs from the 8060. This shows only command pulses, not the address pulses nor any data outputs.

The accumulator is, as its name suggests, the main store of the microprocessor, where all numbers that are to be operated on are loaded into or taken from. How do we know that this number is loaded in? We can check by asking the microprocessor to "write" it out again, but we'll need to see what has to be done to write data out first.

Reading, incidentally, ALWAYS means that data is going INTO the microprocessor, and writing ALWAYS means that data is coming out of the microprocessor. Keeping to this convention avoids confusion and we'll use it throughout.
Now, at the moment the data I.e.d.'s are displaying the number 01000100 . That's only because the data switches are set up to this number, though. Remember that whenever the microprocessor is holding (with the READ I.e.d. on) the data l.e.d.'s will show the same number as the switches are set to. We can check that the number was loaded in by another procedure. Set the data switches to 11001000 and push the GO button twice. At the first push the address l.e.d.'s advance to the next address, 100 , but at the second push several interesting things happen. For one thing, the READ I.e.d. goes out. That shows that the microprocessor is not reading, and the data l.e.d.'s are displaying a number which is stored in the accumulator, rather than the number set up on the data switch. A quick look at the data l.e.d.'s shows that they are displaying 01000100 . That's the number we fed into the accumulator, not the number set up on the switches (which is 11001000 ). The other odd thing is the address - it's skipped to 1100 on the four low-order I.e.d.'s, and the AD11 I.e.d. is on as well! We'll deal with these address jumps later, but there's nothing wrong when the number skips like this. The important point is that by setting up 11001000 and pressing GO twice, we can cause the l.e.d.'s to display a number which was in the accumulator. From now on we will refer to that procedure as DISPLAY, and each time this occurs you'll know that we mean the steps 11001000, GO, GO.

The instruction we started with, 11000100 , is called LOAD IMMEDIATE, shortened to LDI, and it has the effect of loading into the accumulator the byte of data which follows it in the program. If you forget to put in a byte following the LDI instruction, the program crashes! There are several other LOAD instructions which we'll be looking at later in part 6 , when we deal with memory reference instructions, but the immediate instruction is one which we'll be using mainly in this series.

## ARITHMETIC

So far, for all our trouble and effort, all we've been able to do is to load in a number, and display it. Apart from the fact that the same exercise might have taken you a week on some widely advertised units, it's not exactly impressive, so the next step is in the direction of some arithmetic. There is an ADD IMMEDIATE instruction, shortened to ADI, which has the effect of adding the next byte (after the ADI code) to the accumulator. We can demonstrate this by setting up a small number in the accumulator, adding another one to it and then displaying.
The sequence after resetting is shown in Fig. 2.

RESET
11000100 LDI 000001004
11110100 ADI
0001010020
11001000 11001000

## Display

## (PRESS GO AFTER EACH BYTE SHOWN)

Fig.2. A binary addition program.

The byte 11000100 is LDI, instructing the 8060 to load in the next number, which is 00000100 . That gives us binary 100 (decimal 4) loaded into the accumulator. The next byte 11110100 is ADI, which has to be followed by a number. We've used 00010100 (decimal 20) to minimise switchjuggling, and the press of GO after setting this up performs the addition. To see the answer, use the DISPLAY steps, and the answer which appears on the data I.e.d:'s is 00011000 (decimal 24) which is correct. We'd be a bit worried if it turned out to be wrong, but it's nice to see that it all actually happens.

## DECIMAL ADDITION

There's another type of addition on offer in the 8060's instruction set, decimal addition. This is, as the name suggests, addition of decimal numbers but, because the microprocessor can use only binary numbers, the decimal number is BCD coded and the results are not the same as the binary equivalent of the decimal number. The decimal number 36 for example is BCD coded as 0011 (that's 3) 0110 (that's 6), making 00110110 in all. In pure binary, 36 is 00100100 - quite a different byte. Because of this, BCD numbers don't add up in the same way as binary numbers, as Fig. 3 shows. The rules for addition are not terribly complicated, but there's no point in going


```
RESET
11000100 LDI
00100111 BCD27
11101100 DAI
00111000 BCD38
Display
```

Fig.4. A BCD arithmetic program for the 8060 .

## 11000000 <br> 192 <br> 11110000 <br> 240 <br> $1 \quad 10110000$ <br> Carry bit Byte in accumulator

Fig.6. The "carry" illustrated.
through them, because we can do the addition in decimal numbers, and the microprocessor is already programmed to deal with BCD.

A decimal addition program is shown in Fig. 4. We start, as usual, by resetting so as to clear the microprocessor of any data in store. The first instruction is LDI, followed by the BCD number, in this example 27 (00100111). Decimal add immediate (DAI) is 11101100, and we've followed it with 38 ( 00111000 ). As usual, the answer is worked out when the GO button is pushed after setting up the decimal-add number, and we can display in the usual way, getting 01100101 (decimal 65).

Want to try a few for yourself? Just use the same instruction sequence as has been shown, but substitute your own 8 -bit numbers for the data bytes in the examples.

These two immediate instructions cover two important operations, but we haven't learned all the secrets of the INS8060 by a long way. Just to underline this, try the sequence which is shown in Fig.5. This starts off by loading a binary number 11000000 (decimal 192) and then adding to it the number 11110000 (decimal 240). The answer which pops out of the display is 10110000 (decimal 176) which is obviously wrong. Why? We can see why when we try it out on paper (Fig.6). The numbers we are adding are of eight bits each, but the answer to the addition should have nine bits. In arithmetical language, there's a carry to the next place. This carry is not stored in the accumulator, so where is it? The answer comes later. After the NOP step which simply allows the microprocessor to get back to its normal address numbers, we load 00000001

```
RESET
11000100 LDI
11000000 }19
11110100 ADI
11110000 }24
Display
00001000 NOP
11000100 LDI
00000001 1
11110100 ADI
000000102
Display
```

Fig.5. More binary addition, using larger numbers.

> RESET 11000100 LDI 11000000192 11110100 ADI 11110000240 Display 00001000 NOP 00000010 CCL 11000100 00000001 11110100 ADI 000000102 Display

Fig.7. The same addition as was done in Fig.5, but with the carry cleared.
(decimal 1) and add (immediate) 00000010 (decimal 2). This should, of course, give 00000011 (decimal 3), but we get 00000100 (decimal 4) when we display this time. That's part of the answer to the question - the carry bit is added into the next addition. It's stored in a flip-flop which forms part of what's called the status register of the 8060, and is automatically added into the next addition.
Why should this be done? The reason is simple. If we're adding large numbers which need more than eight bits, we can add only eight bits at a time, because that's all the accumulator can hold. What we do then is to add the lower eight bits, store the carry and then add it into the next addition, which will be of the upper eight bits of a sixteen bit number, We don't have to worry about the carry when we're operating with sixteen bit numbers, then, because the microprocessor attends to all this for us. Suppose we don't want the carry added in? We may not be interested in sixteen bit addition, so that the next sum isn't of the higher eight bits of the first one. In that case, we have an instruction, shortened to CCL, which clears the carry/link. This one is a single byte instruction, coded 00000010 . To see it at work, try the instruction set in Fig.7. This repeats the same loadings and additions as we used in Fig.5, but this time with the carry cleared so that the carry is not added into the second sum. Just to complete the set, there's also an instruction which sets the carry link (to 1) - we'll see why in the next Part.
(To be continued)

# 'LISA' 2-BAND PORTABLE 

## Part 2 (Conclusion)

 By Sir Douglas Hall, Bt., K.C.M.G.

The assembled receiver in its home-constructed case.

## Wiring and setting up this ingenious 3 transistor reflex design.

In last month's article we completed the mechanical assembly of the receiver, ending with the construction of the permeability tuning drive. We deal next with the wiring.

## WIRING

The wiring is carried out as shown in Fig.6. Note that the end mounting lugs of T1 and T2 are soldered to tags on the 19 -way tagstrip and that the transformer mounting clamps complete some of the negative supply rail circuitry. For clarity, many of the tagstrip components are shown spread out. In practice, components should be connected with short direct leads
and all parts should be kept within the edges of the Fig. 2(a) panel. C9 lies immediately over \$2. When VR3 is fitted, make sure that it does not foul the ferrite rod as the tuning control is operated. Connections to the two transformers follow the lead layouts shown inset.

When wiring has been completed, set VC1 to minimum capacitance, VR1 to a central setting and VR3 fully anticlockwise as shown in Fig.6. Switch on. There may be oscillation or distortion which is unaffected by the setting of VR2. Should this occur, reverse the connections to leads 3 and 4 of T1. Put S1(a) (b) to the medium wave position, whereupon it should be possible to receive many stations after


Fig.6. Wiring up the receiver. The cathode end of zener diode D2 is indicated by a plus sign. Components are shown spread out for clarity but in practice should be kept within the outside edges of the receiver front panel.

## During wiring, all components should be kept inside the edges of the front panel.

dark, and quite a number during daylight hours, by adjusting the tuning control. The receiver should be kept at full sensitivity, whilst tuning, by setting VR2 so that the receiver is almost, but not quite, oscillating. When all is proved well adjust VR1 until a setting is found where the least possible adjustment is needed in VR2 to maintain maximum sensitivity over the tuning range from about 250 to 450 metres. After this adjustment has been carried out, the need will still arise to set VR2 back for stations of lower wavelength than about 250 metres. Adjust VC1 until the effect disappears. This may necessitate a slight re-adjustment in VR1 to maintain as constant a setting as possible in VR2 for critical reaction over the range, now, of about 200 to 450 metres. When these adjustments are completed it will probably be found that VR2 has to be advanced a little further for stations with wavelengths greater than 450 metres, and that oscillation may tend to occur a little more readily around 350 metres than at other tuning settings. However, in general, very little re-adjustment of VR2 should be necessary for critical reaction throughout the medium wave band.

## LONG WAVES

Set S1 to the long wave position and tune in Radio 4 on 1,500 metres. VR 2 will need to be well advanced for optimum reaction at this wavelength. Switch back to medium waves and adjust VR3 so that critical reaction is obtained with about the same setting which was employed with the long wave 1,500 metre signal.
Setting up is now complete and the top panel of Fig.2(b) may be secured to the panel of Fig.2(a), using thin countersunk wood screws. The top panel should be positioned so that the 6BA screw tuning pointer appears within, but does not pass through, the slot provided for it. Either long edge of the top panel may be secured to the front panel; choose the edge which allows the most free travel of the 6BA tuning pointer. The front panel will now stand proud of the top panel by a little less that $1 / 8$ in., leaving room for a piece of thin Perspex to cover it later.
Cut out a piece of thin white card to the dimensions shown for the top panel of Fig.2(b) and glue this to the panel. Draw out a tuning scale on this calibrated in wavelength or frequency, using the large number of stations available after dark to facilitate the calibration. Cover the top panel and card with a sheet of thin


A calibrated tuning scale is provided at the slot in the top panel.


Fig.7. A suitable case for the receiver may be made up with the items shown here.


Fig.8. The pieces of Fig. 7 made up to form the case, into which the receiver assembly slides. The dimensions shown here and in Fig. 7 are for guidance only, and the case should be made, in practice, to take the receiver assembly as constructed.

Perspex measuring 8 in . by $13 / 8 \mathrm{in}$. Two small woodscrews are used to hold the Perspex in place.

A suitable case with suggested dimensions is illustrated in Figs. 7 and 8. The five pieces of the case are cut out and screwed together as shown, and are then covered with Fablon or Contact of a colour favoured by the constructor. The receiver assembly will then slide in from the top. Note that the dimensions given in Figs. 7 and 8 are for guidance only, and assume that the receiver assembly has been made precisely to the dimensions given last month. In practice the dimensions should be amended to take the receiver assembly as constructed, with small clearances being given where necessary.
(Concluded)

# SHOPT WMVE NEWS FOR DX LISTENERS 

By Frank A. Baldwin

$$
\text { Times }=\text { GMT } \quad \text { Frequencies }=k H z
$$

Dxing South American stations on the 90 metre band is never an easy matter but just now and then one may be lucky by switching the receiver on when conditions are reasonable - or even good - for reception of some of these transmitters. As with all our loggings presented in this article, these are published for the guidance of readers who wish to 'have a go'.

## - BRAZIL

Radio Riberao Preto on 3205 at 0055 , OM with a ballad in Portuguese, OM with station identification at 0100 .

Radio Aruana, Barra do Garcas, on $\mathbf{3 2 4 5}$ at 0105, OM with announcements in Portuguese, OM with ballad.

Radio Cultura, Araraquara, on 3365 at 0111 , OM with songs in Portuguese - rather staid songs at that!

Radio Clube do Dourados on 3375 at 0115 , OM with local announcements, light music, OM with ballad in Portuguese

## - ECUADOR

Radio Iris, Esmeraldas, on $\mathbf{3 3 8 0}$ at 0120, OM with announcements of local interest followed by OM with a talk about local affairs, all in Spanish.

## - BOLIVIA

Radio Alfonso Padilla Vega, Padilla, on a measured 3480.5 at 0128 , OM with announcements in Spanish, military music, more announcements, more military music! Out of band perhaps, but this frequency is occasionally worth a visit.

## - FINLAND

Helsinki on 21475 at 1449, OM (Old Man = Male Announcer) with station identification followed by a programme of Finnish pops and groups on records in the English transmission for Europe and North America, scheduled from 1430 to 1500 on this channel.

## - TURKEY

Ankara on 15185 at 1340, local-type music, some with songs by OM in the Turkish programme for Turks living overseas, scheduled from 1300 to 1500 on this frequency.
Ankara on 17860 at 1346, YL (Young Lady $=$ Female Announcer) with a talk about the music of various Turkish localities in an English programme which ended at 1430 .

## - ALBANIA

Tirana on 9500 at $14!2$, OM with a talk about
foreign affairs from the Albanian point of view in the English programme for South East Asia and Australia, scheduled here from 1400 to 1430.

## - SWITZERLAND

Berne on 9535 at 1335 , OM with a talk about Zimbabwe, the present problems and the future aspirations, in an English programme for Europe, Asia and the Far East, scheduled from 1315 to 1345 at the dial reading shown.

## - EAST GERMANY

Berlin International on 9730 at 1350, YL with a talk about social achievements in the "Socialist World" during an English programme intended for Arabia and scheduled from 1315 to 1400 according to announcements. Off after identification and announcements at 1359 .

- HUNGARY

Budapest on 9835 at 1415, OM with station identification and announcements at the commencement of the English programme for Dxers intended for Europe, scheduled from 1415 to 1430 on Tuesdays and Fridays only (afternoon sessions).

## - NETHERLANDS

Hilversum on 9895 at 1445, OM with a programme in French intended for African and European consumption, scheduled from 1430 to 1520 .

## - AUSTRIA

Vienna on 12015 at 1439, OM with identification in several languages, including English, followed by light orchestral music during the German programme. for Europe, scheduled here from 1330 to 1500 .

## - USSR

Moscow on 9450 at 1430, OM with a newscast in English in the English-languaged World Service. This service is scheduled almost around the clock on many differing channels and is in itself an unconscious tribute to the English.

## - EGYPT

Cairo on 9850 at 1435 , OM with a political talk during the Arabic-languaged Domestic Service. Also logged in parallel on 12050.

## - ITALY

Rome on 15330 at 0535, interval signal, OM with station identification and announcements at the
commencement of the Arabic programme for Arabia which ended at 0555.

## - PORTUGAL

Lisbon on 15125 at 1840 , OM with a talk about classical guitar music, Portuguese style, in the Portuguese programme to Europe, scheduled from 1800 to 2000 on this frequency

## - BULGARIA

Sofia on 15310 at 1850 , YL with a talk about students and the higher grade educational system in Bulgaria in an announced English programme for Africa from 1830 to 1900.

## - CZECHOSLOVAKIA

Prague on 7345 at 1856, OM with announcements in Spanish, interval signal, OM station identification followed by announcements about the various English transmissions of Radio Prague, this one being to Europe from 1900 to 1930. Another English programme for Europe on this channel is from 2000 to 2030. All this followed by YL with a newcast of both local and world events - the latter from the Czechoslovakian viewpoint.

- NETHERLANDS - 2

Hilversum on 17605 at 1904, OM's with a discussion about tea - both the growing and the drinking in an announced English programme for Africa from 1830 to 1920 on this channel.

## - GREECE

Athens on 11860 at 1920 , OM with station identification followed by a newscast of both Greek and world events. All in English to Europe and scheduled from 1920 to 1930.

## - ROMANIA

Bucharest on 11940 at 1930 , OM with station identification in the "European Service", followed by a newscast in an English programme, scheduled from 1930 to 2030 at this point of the dial.

## - BULGARIA - 2

Sofia on 11720 at 1930 , interval signal then YL with station identification followed by a news reading of both Bulgarian and world events in the English programme for the U.K., scheduled from 1930 to 2000.

## - FINLAND - 2

Helsinki on 15265 at 1934. OM with news about Finnish affairs in an English programme for Europe, scheduled from 1930 to 2000 on this frequency.

## SOUTH AFRICA

Meyerton on 3250 at 1940, YL with a pop song in English' in the "Radio Five" programme scheduled from 0300 (Sundays 0400 ) to 0545 and from 1535 to 2400. The All Night Service is from 0000 to 0300 (Sundays 0400 ) and the power is 100 kW .

Johannes burg on 21535 at 1455, OM with an English programme about South African exports to both the U.K. and Europe in the English transmission to Africa and Europe, scheduled from 1300 to 1550 on this frequency.

## - KUWAIT

KBS Kuwait on 21545 at 0526 , YL with a talk
about Islamic Law and its present administration within Kuwait. All in an English transmission.

## - MOROCCO

VOA (Voice of America) Tängier on 15245 at 0600 , OM with station identification followed by a newscast in English. Also logged in parallel on 15160.

## - SOUTH KOREA

Seoul on 15570 at 1358, YL in Korean followed by OM with identification and an announced French programme to Africa at 1400 .

## - VIETNAM

Hanoi on 10040 at 1836, YL with songs in Vietnamese, local-style music, all in an English transmission directed to Europe and scheduled from 1800 to 1900. Also logged in parallel on 15010. According to announcements there is also a further English programme for Europe timed from 2030 to 2130.

## - NIGERIA

Kaduna on 4770 at 0504, YL with the news in English, both local and world events, then an interview with a visiting Canadian newspaper reporter. Schedule unknown.

## EQUATORIAL GUINEA

Bata, Rio Muni, on $\mathbf{5 0 0 5}$ at 0515, OM in vernacular, local type music with folk songs by OM's in chorus. The schedule of this one is from 0430 to 0655 , 0955 to 1355 and from 1700 to 2200 . The power is thought to be 100 kW and this channel would seem to be an alternative to 4926.

## COLOMBIA

Emisora Kennedy ("La Voz de Maria"), Bogata, on 4775 at 0150, OM with local announcements in Spanish then OM and YL with more announcements alternately. This one has a schedule from 1100 to 0400 and the power is 5 kW .

## - ECUADOR

Radio Nacional Progresso, Loja, on 5060 at 0206, light music Palm Court style, OM ballad in Spanish. The schedule is from 1000 to 0415 but has been reported signing on at various times up to 1100 and signing-off as late as 0648 . The power is 5 kW .

## BOLIVIA

Radio Riberalta, Riberalta, on a measured 4697 at 0140, OM's with a discussion in Spanish about local affairs. The schedule is from 1100 to 0400 (Saturdays until 0500 ) and the power is 3 kW .


# AIRING CUPBOARD WARMER 

By<br>Owen Bishop

## Inexpensive outlay and running costs. Schmitt trigger thermostat switching.

When we decided to economise by reducing the temperature and the length of time for which we ran the central heating, we soon discovered one snag. The airing cupboard became too cool to air the clothes properly. Our airing cupboard measures about 3 ft . wide by 2 ft . deep and 8 ft . high and is heated, when the central heating is on, by three 2 in . pipes that pass through the cupboard from top to bottom. These pipes are unlagged and are part of the system which circulates water to the radiators. The cupboard does not contain the hot water tank for the house.
The solution to our problem is the simple thermostat heater which is described in this article. The heater has proved completely successful and has been in constant use for many months.
Another application for the heater will appeal to those who make their own wine or beer at home. The heater can be placed in a large cupboard or wooden crate where it will keep fermenting wine or beer up to the correct temperature during winter months. The fermentation will not then become "stuck" because of low temperature; also wine will be ready at an earlier date. With the popular 2 -week and 3 -week wines a relatively high temperature is essential, and the thermostat heater will readily supply this.

## CIRCUIT OPERATION

The circuit is shown in Fig.1. The heat is provided by two 100 watt mains lamps connected in series and which are turned on and off by the contacts of relay RLA. In keeping with the spirit of economy that led to the development of the heater, the power for the thermostat circuit is provided without the use of a transformer. Instead, the mains voltage is rectified by D1 and passed via dropping resistors R1 and R2 to the smoothing capacitor C 1 and the zener diode ZD1. A relatively steady voltage of approximately 6.2 volts appears across these last two components.

The temperature inside the airing cupboard is sensed by the thermistor TH1. This is a disc thermistor type VA1038, which is available from several sources including Maplin Electronic Supplies. It has a nominal resistance of $1.5 \mathrm{k} \Omega$ at 25 deg . C , and this resistance decreases as its temperature rises.
When, due to a high temperature in the airing cupboard, TH1 exhibits a low resistance, sufficient current flows in the base of TRI to turn this transistor hard on. The low voltage between its emitter and
collector keeps TR2 turned off and the relay is deenergised. About 6 mA flows through R4 and R6, causing a voltage of about 0.06 volt to appear across R6. As the temperature falls the resistance of TH1 increases, causing the base current for TR1 to decrease, and a point is reached where this transistor begins to turn off. Its collector voltage rises and base current flows into TR2 by way of R4. The emitter current of TR2 passing through R6 causes an increased voltage drop across this resistor with the result that TR1 turns off rapidly whilst TR2 just as rapidly turns fully on and energises the relay. The relay contact arm moves over to the normally open contact and the two lamps are turned on.

The voltage across R6 has now increased to about 0.12 volt and the temperature in the cupboard must


Fig.1. The circuit of the airing cupboard warmer. Thermistor TH1 is the temperature sensor, and the lamps are controlled by the contacts of relay RLA.


Fig.2. The relay is soldered directly to the Veroboard panel, as also are most of the other components. Veropins suitable for 0.15 in . Veroboard are employed at the connection points to parts external to the board. Fig. 1 should be followed for circuit details not shown here.
rise appreciably before falling resistance in TH1 causes TR1 to turn on again. The simple Schmitt trigger employed ensures that there is a "snap" action both when the relay energises and when it deenergises, and the resultant hysteresis caters for relatively small changes in temperature without incessant switching on and off around the required level. The average temperature at which the thermostat operates is controlled by adjusting VR1. Increasing the resistance inserted into circuit by this component causes triggering to occur at a lower average temperature.

## CONSTRUCTION

Most of the components can be assembled on a piece of 0.15 in . Veroboard with the standard size of 3.75 by 2.5 in . This has 16 copper strips by 25 holes. The layout is shown in Fig.2. The board has two 6BA clear mounting holes drilled in it and the screw passing through one of these also holds a tagboard which is spaced away from the Veroboard. R1 and R2 are connected to this tagboard. These two resistors dissipate an appreciable amount of heat and they are raised above the board to allow air to circulate around them.

## COMPONENTS

## Resistors

(All fixed values $\frac{1}{4}$ watt $5 \%$ unless
otherwise stated)
R1 $2.2 \mathrm{k} \Omega 2.5$ watt wire-wound
R2 $2.2 \mathrm{k} \Omega 2.5$ watt wire-wound
R3 $4.7 \mathrm{k} \Omega$
R4 $1 \mathrm{k} \Omega$
R5 $68 \Omega$
R6 $10 \Omega$
VR1 $1 \mathrm{k} \Omega$ potentiometer, linear
Capacitor
C1 $470 \mu \mathrm{~F}$ electrolytic, 10 V . Wkg.
Semiconductors
D1 1N4004
TR1 ZTX300
TR2 ZTX300
ZD1 BZY88C6V2

## Thermistor

TH1 VA1038
Switch
S1 s.p.s.t. toggle, 2A at 250 V.A.C.
Relay
RLA "Open Relay" with $410 \Omega$ coil and
changeover contacts.
Fuse
FS1 100 mA cartridge fuse, $1 \frac{1}{4} \mathrm{in}$.
Lamps
LP1 lamp, 240V 100W
LP2 lamp, 240V 100 W
Miscellaneous
Metal case (see text)
Veroboard, 0.15 in . Matrix, $2.5 \times 3.75 \mathrm{in}$.
Panel-mounting fuseholder, for FS1
2 lampholders, batten mounting
Control knob
Veropins, as required
3 -core flexible lead
2-core flexible lead
4-way tagboard
Nuts, bolts, wire, etc.


Fig.3. Apart from the thermistor and the lamps, the components are all enclosed in a metal case. The two lampholders, S1, VR1 and the fusehoider are fitted to the top panel.

The relay employed is an "Open" type with $410 \Omega$ coil and is intended for direct mounting to a printed circuit board. If it is held over the Veroboard with its armature downwards it will be found that its tags are approximately at the Veroboard holes shown in the diagram. The tags may be bent and the Veroboard holes enlarged as required so that the relay then seats onto the board with its tags soldered to the appropriate strips. The bending of the tags must be done very carefully as these are fragile. This point applies particularly to the two coil tags, as the plastic in which they are anchored can be easily broken. Before finally fitting the relay two link wires to holes E21 and E23 must be fitted. These are thin insulated wires, and must be pressed flat down on the board so that they do not interfere with the operation of the relay armature.

It is, of course, necessary to make all the cuts in the copper strips shown in Fig. 2 before soldering any component to the board. At three locations, cuts are made at two adjacent holes. An instance occurs at holes P4 and P5. If desired, all the copper between these two holes may be removed to give greater isolation, and the same procedure may be observed at the other two locations. The double cuts are made to ensure good isolation at circuit points which are at live mains potential either directly or via LP1 and LP2.

The circuit is assembled in a metal box which is large enough to take all the parts comfortably with no crowding. A suitable case would be an aluminium box measuring 8 by 6 by 3 in . The front panel layout is shown in Fig.3. Two batten lampholders for LP1 and LP2 are mounted on the top of the box as also are S1, VR1 and FS1. The 3-core mains input lead and a 2-core wire to the thermistor pass through holes, fitted with grommets, drilled in one of the sides of the case. The wire to the thermistor should have a length equal to or slightly greater than the height of the airing cupboard. The wire ends are soldered to the thermistor lead-outs, after which sleeving is passed over the solder joints and lead-outs.

It is very important that all precautions against accidental shock from the mains are fully observed. The metal case must be reliably connected to the earth wire of the 3 -core mains input lead, and the lead must be correctly terminated in a 3 -way plug with live, neutral and earth connections made as shown in Figs 1 and 2. The earth connection at the case should be given by a solder tag secured to the case by a nut and bolt. The fuseholder should be wired in the manner shown in Fig.4, so that there is less risk of shock when the fuse is unscrewed. Apart from the thermistor there should be no access to any circuit point which is at mains potential when the lid of the box is in place, and that lid should be secured by at least two screws. All the exposed circuit points at the thermistor must be fully covered with insulating tape.
A further point to remember is that the metal framework of the relay is common with its contact arm and is, therefore, at mains potential. Resistors R1 and R2 run warm and care must be taken to ensure that plastic covered insulated wires are kept well away from these two components when the lid of the box is fitted in place.

## INSTALLATION

The two 100 watt lamps in series dissipate roughly 50 watts between them, and this has been found

Fig.4. The fuseholder should be wired up in the manner shown here. This reduces the risk of shock when the fuse is removed.
adequate for airing a cupboard of the size already mentioned. Generally, plain glass lamps are cheaper than the pearl types, so these are the type preferred. One reason for using two lamps in series is that they are under-run and their life considerably extended. Also, the heating affect is spread over a larger area.
The unit is placed at the bottom of the cupboard with the lamps uppermost. Take care that nothing can fall on it, especially clothing or other items which might interfere with the thermal feedback between lamps and thermistor and so cause local overheating. People using the cupboard must always ensure that items are stacked so that they cannot fall. The thermistor is positioned at, or near, the top of the cupboard. This, too, should be kept well away from clothing or other items which could interfere with the correct operation of the circuit.
The use of dropper resistors instead of a mains

transformer might, in some applications, be considered wasteful of power. In this circuit, which is designed to produce heat, the fact that some 3 watts of power is dissipated in the resistors is of no consequence. With a total rating of around 50 watts the unit can run continuously for 20 hours to consume 1 kilowatt-hour. Assuming that the lamps were turned on for all the time, which with VR1 correctly set up they are not, the monthly cost of running the heater would only be a little over $£ 1.10$. It thus makes a useful and convenient contribution to the "Save It" campaign.

As a final point it may be noted that no protective diode is connected across the relay coil. Such a diode has not been found necessary with the present circuit, with which the relay has been energised and deenergised a considerable number of times during many months of constant use.

## SAFETY IN QUARRIES

## TRADE NOTE

Marconi Avionics Limited state that orders are now being received for a specially developed rearward viewing television system intended for mounting on large capacity dump trucks of the type used in opencast sites and quarries. The company's Electro-Optical Products Division at Basildon, whieh supplies the system, has developed it as a private venture working in close cooperation with leading companies in the mining and construction industry.

The closed circuit television system, costing approximately $£ 1,400$, can be fitted to new vehicles or to existing fleets for greater safety. Systems have been ordered, for instance, by Orenstein and Koppel Limited
for installation on their enormous new Giant Wabco 170 ton trucks. These are the largest rear dump trucks used in Europe. The new TV system comprises a rearward pointing television camera, in a rugged weatherproof housing, mounted on the vehicle and connected to a monitor in the driver's cab.

As bigger dumper trucks are introduced into mines and quarries, in the interests of efficiency, the difficulties of rearward vision become increasingly acute. Accidents can occur in which trucks are backed over tips or into high walls, other vehicles and working personnel. The idea of using television as a safety aid originated from H.M. Inspecto-
rate of Mines and Quarries, which has thoroughly analysed the known hazards and various potential solutions.
The camera employed in the system gives a 90 degree rearward viewing angle. A single multi-core cable leaves its housing via a standard quickrealease connector and terminates in the driver's cab at an interface unit coupling to the driver's monitor. The interface unit also provides power to the system from the standard 24 volt battery source and incorporates suppression filters to eliminate interference from the vehicle's electrical systems.

## PRODUCT REVIEW ...

## DIGITAL OHMMETER

The name "Megger" has, since 1908 , marked a series of resistance measuring instruments of very robust construction and high accuracy. Old hands will remember the cranked Megger, with which a handle was turned to actuate an internal generator. The MEGGER Instruments Division (of Evershed \& Vignoles Limited, Archcliffe Road, Dover, Kent, CT17 9EN) now announce the introduction of the first digital electronic instrument in the Megger range, this being the D201 DUCTER Digital Ohmmeter.
The D201 is a portable battery operated test set with five measuring ranges covering 1 microhm to 20 ohms. Range selection is achieved by a single rotary control on the
front panel. Test current is up to 10 amps d.c. depending on the range in use. The instrument is especially useful for measuring earth bonding and continuity, as well as switch and circuit breaker con-tact-resistance. It may be used for resistance measurements of fuses, lightning conductors, transformer windings, armatures, busbar joints, welded connections and railbonds.
The instrument employs a 4-terminal measuring system, the sample under test being connected by wing-nut terminals. The measured value is presented as a direct reading on a $3 \frac{1}{2}$ digit l.e.d. display. The characters are large and easy to read, being 12 mm . high, and there is automatic indication of the decimal point.

Power is given by internal rechargeable batteries. A separate battery charger unit is available, and this operates from a mains supply of 240 volts, 50 or 60 Hz . Two battery test positions ensure that a check can be made at any time on the battery powering the digital electronics and also on the batteries which supply the measuring current.
The D201 is housed in a robust ABS plastic case with a carrying handle and a detachable lid, which also acts as a light shield for the digital display under bright sunlight conditions. The charger unit is supplied in a similar case and space is provided for the storage of test leads. Both items are shown in the photograph, the charger unit being on the right.

Possessor of a proud name, the portable instrument on the left is the Megger digital ohmmeter type D201, with a measuring range from 1 microhm to 20 ohms. The Internal batteries may be charged at any time from the special mains charger unit, which is shown on the right.


#  CONSTRUCTOR 

## IN NEXT MONTH'S ISSUE



## LINEAR SCALE OHMMETER

Suggested Circuit

## TREMOLO MODULATION UNIT

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Opto coupling gives smooth modulation.

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COIL-COUPLED S.W. CONVERTER
Inductive coupling to M.W. radio - no wires. 19-67 metres. Full Superhet Selectivity

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"Output power: 30 watts per channel into $8 \Omega, 40$ watts per channel into $4 \Omega$."

Impressed, Dick raised his eyes from the specification in the service manual. He glanced again at the manual's title, which described the equipment on his bench. "Hi-Fi Stereo Tuner Amplifier and Turntable Unit." The equipment certainly gave every indication of offering what, for domestic purposes, was a more than adequate power output. On its top was the gram turntable and on the front panei were an output meter, a tuning meter, comprehensive bass and treble tone controls, volume and balance controls, a set of function switches, a pilot light and a row of touch tuning contacts. Whoever had brought the unit in for servicing had been thoughtful enough to include the two speakers in their cabinets. And those cabinets were good and large.

Dick set up the speakers on the floor on either side of his bench, ensured that they were plugged into the correct DIN sockets on the rear panel of the unit and connected its mains lead to one of the sockets at the back of his bench. He switched on.

## BLOWN FUSE

Nothing happened.
There was no sound from the

## CROWBAR

 PROTECTION CIRCUITspeakers and the pilot light on the front panel remained extinguished. To all intents and purposes the unit was completely dead. Dick turned to the circuit diagram in the service manual and examined the power supply section. The mains transformer had two secondary windings, one providing high current positive and negative supply rails at 29 volts each for the power amplifiers in both channels, whilst the other provided a lower current single positive supply for the tuner circuits, the audio
pre-amplifiers, the touch tuning circuits and the remaining sections of the unit. (Fig.1.)

Dick gazed at the power supply circuit and then his eyes narrowed. There was a 1 amp cartridge fuse in series with the mains input to the primary of the mains transformer. He switched off the unit, located the fuse-holder on the rear panel and unscrewed the fuse. Next, he switched his testmeter to an ohms range and applied its test prods to the ends of the cartridge fuse.


Fig.1. Power supply circuit in the hi-fi unit serviced by Dick. The two 29 volt rails supply the right and left hand power output amplifiers. The pilot lamp connects to a 6 volt tap in the upper mains transformer secondary.

There was no continuity: the fuse had blown. Dick studied the service manual once again.
"Hey, Smithy!"
"Hullo."
"I've got a hi-fi unit here with a blown mains input fuse."
"So?"
"Well, the service manual says you're supposed to replace the fuse only with one which has been approved by the manufacturer of the unit."
"Oh."
Smithy put down his soldering iron and walked over to Dick's bench. Bending over, he looked at the hi-fi unit and then at the service manual circuit.
"We're in luck here," he announced. 'I've got a few 1 amp fuses of the recommended type in the spares cupboard. Hang on a jiffy and 'l'll see if I can find them for you."
After a little searching, Smithy produced a small cardboard box and returned with it to Dick's side.
"You'd better be careful with these fuses," he warned. "I've only got three left. If you blow these you'll have to wait until I can get some more ordered in."
"Well, shall I fit one of them right now and see what happens when I switch the unit on?"
"All right," conceded Smithy. "But if it goes, you'll have to start looking for shorts or other faults inside the unit itself."
Dick quickly fitted the new fuse into its spring cap and screwed the latter into the fuse-holder. He switched on. There was a noticeable thump from the right hand speaker and the pilot lamp came on. Then, after a brief moment, it extinguished again and the unit became dead once more. Dick switched off, unscrewed the fuse and checked it with his testmeter. The new fuse had blown.
"There's another fuse in this power supply circuit," stated Smithy as he looked down at the service manual diagram. "It's a 630 mA job and it's in the supply circuit for the preamplifier and tuner part of the unit. Check that fuse."

Obediently, Dick located the 630 mA fuse and unscrewed it. As he applied the testmeter prods to its ends the meter
needle swung over to indicate zero ohms.
"That one's all right."
"Fair enough," said Smithy. "Well, at the expense of one fuse we've already learned enough to make a few inspired guesses as to what's wrong here.'
"Already?"
"Of course," retorted Smithy. "For a start that pilot lamp came on. This makes it probable, although not entirely certain I'll admit, that there are no shorts in the mains transformer or the circuits immediately connecting to the mains transformer. If there had been it's doubtful whether the lamp would have lit up, and the fuse would have almost certainly blown as soon as the on-off switch contacts closed. Secondly, the 630 mA fuse you've just checked is okay. So that rules out possible shorts in the sections of the unit which that fuse supplies."
"Well, I'll agree with what you've said up to now."
"Good. Let's next look at the supply circuit for the power amplifier section of the unit. The mains transformer secondary is centre-tapped, with the centre-tap connecting to chassis. The result is that it gives two supply rails, one being positive of chassis and the other negative of chassis. The important thing here is that there are no fuses in the rectifier circuit or in either of these supply rails, which means that the unit has almost certainly been designed so that if there are any faults in the power amplifiers it will be the 1 amp mains input fuse which blows. Okay?"
"In other words," said Dick slowly, "We can fully expect the fault to be in the power amplifier section of the unit."
"Everything points that way," replied Smithy cheerfully. "I should start looking for obvious shorts or other faults in the right hand channel power amplifier."
"Come on, Smithy! You can't locate the fault as closely as that with just one fuse blowing!"'
"That right hand channel idea is only a suggestion," stated Smithy mildly. "I'm almost certain I heard a thump in the right hand channel

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Fig.2. The driver and output transistors of the right hand channel amplifier appear in the circuit shown here, with connection to the right hand speaker being made via a DIN socket. The left hand amplifier stages are identical.
speaker when you switched on the unit just now. If they were working properly, both the left hand and right hand power amplifiers should be giving an output voltage which is midway between the supply rails or, in other words, is at about the same potential as chassis. The two speakers connect between the amplifier outputs and chassis, and it was only the right hand speaker which gave the thump. Start looking for trouble in the right hand section, or for any other thing which could cause the right hand output to be at an incorrect voltage. It could be something quite simple like a short in the output or driver transistors."

## CIRCUIT TESTING

With these words, Smithy left his assistant and proceeded to his own bench.

Dick removed the mains plug of the hi-fi unit and turned his attention to the circuit of the power amplifier section as shown in the service manual. It was certainly far more complex than the simple a.f. amplifiers he was used to, but the two output transistors and their driver transistors could be
easily identified. His eyes faltered momentarily as he noticed a part of the circuit following the amplifier which was designated "'Crowbar Protection". (Fig.2.)
Dick frowned. Crowbar protection? What in heck was crowbar protection? He shrugged his shoulders. He had enough mysteries to contend with as it was without adding crowbar protection to the list. A Iunatic image arose in his mind of a circuit which blew out warning puffs of smoke if anyone tried to break into the hi-fi unit with a crowbar, and he dismissed it irritably. Like electronics is getting too involved, man.

He started to dismantle the unit and was soon able to reach the power amplifier board with his test prods. His meter was still switched to the ohms range and he happily started to check through the power amplifier section for obvious short-circuits. Now, this was something he could do any time of the day
"Hey, Smithy!"
"What is it now?"
"You were right. There was a short in the right hand power amplifier section."
"Was there?"
Smithy sounded pleased.
"It was in the BC441 driver transistor. There's a $100 \%$ dead short between its base and collector." (Fig.3.)

Smithy walked over once more to look at the circuit diagram of the hi-fi unit.
"It's nice," he remarked in a gratified tone, "to know that one of my guesses has turned out right. That short in the driver transistor would certainly cause the output voltage to be well away from its proper potential, which should be midway between the supply rails."
"It will also," remarked Dick, "explain the thump in the right hand speaker when I switched on. But I don't see how the short in the transistor could have caused the 1 amp input fuse to blow."
"That bit's obvious," replied Smithy. "The unbalance at the right hand amplifier output would have triggered off the crowbar protection circuit."
Dick sighed.
'I've been trying to keep that crowbar protection business out of my mind ever since I started looking at the circuit of this power amplifier. What on earth is a crowbar protection circuit?"'
"It's a circuit which puts a dead short-circuit across the supply rails when there's a fault condition," explained Smithy. "It acts as though you put an imaginary crowbar across the rails. When the crowbar circuit is triggered the consequent short across the


Fig.3. Simple ohmmeter checks led Dick to a base-collector shortcircuit in the BC441 driver transistor.
rails causes the mains input fuse to blow."
"But why have a crowbar protection circuit in the first place?"
"Because," said Smithy, "there are a number of faults in the power amplifier circuit which could cause damage to components but which do not result in the supply current consumption rising to a fuseblowing level. The crowbar protection section detects these faults and then proceeds to blow the fuse for you!"

## CROWBAR OPERATION

Dick sat back on his stool.
"This," he said, "you'll have to explain to me."
Smithy glanced at his watch.
"All right," he said equably, "the crowbar protection in this hi-fi unit is very simple and it won't take long to show you how it works. If you look at the circuit in the service manual you'll see that it has four transistors and a silicon controlled rectifier, or thyristor."

Smithy pointed to the circuit in the manual. (Fig.4.)
"Now there's a $22 \mu \mathrm{~F}$ electrolytic," he resumed, "which acts as an input reservoir capacitor. The output of the right hand channel amplifier couples to it via an $820 \mathrm{k} \Omega$ resistor, and the output of the left
hand amplifier couples to it via another $820 \mathrm{k} \Omega$ resistor. Under quiescent conditions, the outputs of both amplifiers should be at, or very close to, chassis potential so that either zero voltage or a very low voltage appears across the capacitor."
"What about when the two amplifiers are handling a signal?"
"In that case the average voltage from each amplifier output should still be zero. Now in our case we had a fault which caused the right hand output to be other than zero with respect to chassis under quiescent conditions. But there are other faults which could make themselves shown when the left and right hand amplifiers are handling a signal, and these could cause an amplifier to give more amplification to positive halfcycles than to negative halfcycles, or more amplification to negative half-cycles than to positive half-cycles. The first of these effects would cause the non-earthy plate of the $22 \mu \mathrm{~F}$ capacitor to go slowly positive, and the second would cause it to go slowly negative."
"But," protested Dick, "that $22 \mu \mathrm{~F}$ capacitor is an electrolytic! It's non-earthy plate can't go negative!"
"Yes it can," replied Smithy. "For the moment forget about


Fig.4. The crowbar protection circuit. The two $1 \Omega$ resistors in parallel limit the short-circuit current which flows when the silicon controlled rectifier, or thyristor, is fired. This circuit, and those of Figs. 1 and 2 , are slightly simplified versions of the corresponding circuits in the Ferguson $3987 \mathrm{Hi}-\mathrm{Fi}$ Unit.

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it being an electrolytic and assume that it's a nonelectrolytic component. Let's next see what happens when the non-earthy plate goes positive. As soon as the voltage across the capacitor reaches about 0.6 volt the upper pair of transistors will be turned on. Base current will flow into the BC182L and its amplified collector current will flow in the base of the BC212L. The BC212L collector current then flows into the gate of the thyristor via a $1 \mathrm{k} \Omega$ resistor whereupon this thyristor turns on, short circuits the power rails and - wham - there goes the main fuse!" (Fig.5(a).)
"Gosh," spluttered Dick, "this really is something new to me. Let's see if I can trace out what happens when the nonearthy plate of that $22 \mu \mathrm{~F}$ capacitor goes negative."
"Go on," said Smithy encouragingly.
"Well," stated Dick, "the voltage on that plate will go more and more negative until it reaches around 0.6 volt. This time it is the two lower transistors which will turn on. There'll be base current in the BC212L

(a)
and its collector current will then be the base current for the BC182L. The BC182L acts as an emitter follower and its emitter current flows into the gate of the thyristor." (Fig.5(b).)
"Whereupon the thyristor is fired and - wham again - the main fuse blows!"

## REVERSE POLARITY

Dick looked pleased with himself.
"This crowbar protection business isn't so difficult after all. Does it turn up in other circuits?"
"Oh yes," confirmed Smithy. "You may find it for instance in some colour TV supply circuits. The transistors and other components coupled to the gate of a thyristor detect fault conditions which, of themselves, would not cause sufficient current to flow to blow an input fuse. When the fault appears the protection circuit triggers on the crowbar thyristor and it is that which blows the fuse."
"There's one thing you haven't explained."
"What's that?"
"How, in the circuit we've got here, the $22 \mu \mathrm{~F}$ electrolytic.

(b)

Fig.5(a). If the non-earthy terminal of the $22 \mu \mathrm{~F}$ reservoir capacitor is taken about 0.6 volt positive of chassis the upper two transistors turn on and trigger the thyristor. The arrows show current flow
(assumed to be from positive to negative).

acts as a reservoir capacitor even when its positive plate goes negative."
"Well, to understand that you have to remember how an aluminium electrolytic is made up. One plate is an aluminium sheet, usually etched to increase its surface area, and the other plate is the electrolyte itself which is in intimate contact with all the surface of the aluminium sheet. The dielectric between the sheet and the electrolyte is a film of oxide on the surface of the aluminium sheet. This film is very thin, which explains why electrolytic capacitors have such high values."
"And that film," stated Dick with conviction, "breaks down if you apply a reverse voltage to the electrolytic."
"It doesn't break down," Smithy corrected him, "if the reverse voltage is very low. In the circuit we've been looking at, the reverse voltage is limited to about 0.6 volt by the base-emitter junction of the BC212L."
"This," wailed Dick, "goes against everything l've been taught! Never, but never, I've been told, apply a reverse voltage to an electrolytic capacitor!"
"In general you shouldn't," stated Smithy, "and especially if it's a tantalum electrolytic. However, you can get away with a very small reverse voltage with an aluminium electrolytic."

Smithy glanced at the stubborn expression on his assistant's face.
"It looks," he went on, "as though l'll have to give you a practical demonstration. See if you can hunt up a $22 \mu \mathrm{~F}$ electrolytic for me. Oh, and a $4.7 \mathrm{k} \Omega$ resistor and a small silicon rectifier as well."

Smithy walked over to his. own bench whilst Dick found the components and then returned with a few crocodile clip leads and a PP9 battery.
"Here we are, Smithy," said Dick, handing the components over to him.
"Right. Well, I'll start off by wiring up the resistor and rectifier to give us a voltage across the rectifier of 0.6 volt."

Smithy soon connected the two components together and to the battery. (Fig.6(a).)


Fig.6(a). A simple circuit which offers about 0.6 volt across the silicon rectifier.
(b). Smithy connected a high resistance voltmeter across a $22 \mu \mathrm{~F}$ electrolytic capacitor and temporarily applied its leads across the silicon rectifier.
(c). Smithy then repeated the process with the electrolytic capacitor connected the other way round.
"I next," he said, "want a fairly sensitive voltmeter. An electronic voltmeter would be ideal but a sensitive analogue moving-coil voltmeter will prove my point just as well. Your testmeter has got a resistance of 20,000 ohms per volt and it also has a low d.c. volts range of 2.5 volts, which l'll now select. This means that the resistance between the test leads is 50,000 ohms. I'll clip the leads to the capacitor right way round and l'll then touch the capacitor leads with correct polarity across the silicon rectifier." (Fig.6(b).)
"The meter," said Dick, "is reading 0.6 volt, which of course is what you'd expect."
"Good. I'll now take the capacitor away from the rectifier."
"The voltage reading falls fairly slowly," announced Dick, gazing at the meter, "Until it falls to zero."
"That's fair enough. The time constant of 50,000 ohms and $22 \mu \mathrm{~F}$ is about 1 second, and so the fall in voltmeter reading will be slow enough to be observable. I'll now reverse the testmeter connections to the capacitor and also apply it across the silicon rectifier with reverse polarity. Here we go!" (Fig.6(c).)
"We are getting 0.6 volt again."

Smithy took the capacitor leads away from the rectifier. "And now?"
"Why, stap me," exclaimed Dick incredulously, "the voltage is falling slowly again, just like it did when the capacitor
was connected with correct polarity!"
"There you are then," said Smithy triumphantly. "Are you now convinced that an aluminium electrolytic will hold a reverse charge provided that the reverse voltage is kept small?"
"Gosh, yes. But I wouldn't have believed it if I hadn't seen it with my own eyes!"

## NEW TRANSISTOR

A replacement transistor for the faulty BC441 was not available, even from Smithy's capacious spares cupboard, and so it had to be ordered. Smithy took advantage of the situation to include an order for several dozen 1 amp fuses as well, so that he was well stocked up for the future. Cartridge fuses are neat and unobtrusive little components but, during their lifetime, they are only allowed one self-destructive bite at the cherry.

As always with Dick and Smithy, the story has a happy ending. The replacement transistor, when it arrived, completely cured the fault in the hi-fi unit, and this was able to push out all its 40 watts per channel into $4 \Omega$ loads without the crowbar thyristor even giving a hint that it intended to bring proceedings to a sudden and cataclysmic conclusion.

## EDITOR'S NOTE

Smithy slipped up slightly in his description of the 6 MHz sound trap shown in Fig. 2 of "In your Workshop" in the April 1980 issue. The trap is a bridged-T filter offering a higher degree of rejection than does an acceptor tuned circuit. We are trying to keep this news away from Dick.

## BACK NUMBERS

For the benefit of new readers we would draw attention to our beck number service.
We retain past issues for a period of two years and we can, occasionally, supply copies more than two years old. The cost is 73p, inclusive of postage and packing.
Before undertaking any constructional project describad in a back issue, it must be bome in mind that components readily available at the time of publication may no longer be so.

# Radio Topics 



By Recorder

Some imaginative words are coined in the discipline of electronics and they continue to appear in a truly rich profusion. In the older days, inventors of new electronic devices used to append quite stylish names to their creations, whereupon there were indignant letters to Wireless World if these terms happened to derive from a mixture of Latin and Greek. Nowadays, nobody bothers one little bit about the etymology of technical terms, which can so far as anyone cares stem from Latin, Greek, Chaucerian English or Outer Mongolese. Forcefulness in meaning is the essence of technical word production.

## PINOUT

Take the 6-letter word "pinout".

To the uninitiated this could be a miniature version of "stake out", conjuring up a scene in which diminutive mineral prospectors mark out their own tiny areas of terrain. But in practice "pinout" merely refers to the manner in which the pins, or "leads", of an integrated circuit appear about its body. It can also apply to the lead-out layout of a transistor, a voltage regulator, a multiple varicap diode unit, or even a multi-pin relay unit intended for p.c.b. mounting. Come to think of it, the word could refer to the pin connections of those marvellously long-running Denco miniature Dual Purpose coils which plug into B9A valveholders. The first Denco Dual

Purpose coils to hit the amateur market, incidentally, were designed to plug into much larger 8-pin octal valveholders, and nobody dreamed of employing such a term as "pinout" in those days.
Some conventions have arisen with pinout presentations in drawings and diagrams. So far as Radio \& Electronics Constructor is concerned we always, with a few exceptions, present transistor pinouts, or lead-out layouts, with the pins pointing towards the reader. The exceptions occur with the occasional device which has to be drawn with its lead-outs pointing sideways, in the plane of the paper on which they are printed.

## INTEGRATED CIRCUITS

Integrated circuits, on the other hand, are always presented as a top view, with the pins pointing away from the reader. You then locate pin No. 1, which usually has a dot alongside it on the i.c. housing when this is rectangular, and count the pins in order working in an anti-clockwise direction. With a round i.c. case having a locating lug, the lug normally indicates the pin having the highest number, so that pin No. 1 is the next one to the lug, working in the anti-clockwise direction.

Why should transistor and i.c. lead layouts be presented in completely opposite ways? The only answer to that is that it is one of those things which
just happen. When transistors first came on the scene the manufacturers showed them in their literature with pins pointing towards the reader. And when i.c.'s settled down to their current dual-in-line housings, manufacturers' literature showed them with their pins pointing in the other direction.

It must be fun being in at the birth of an electronic device.
"Hey boss, this new device they've dreamed up in the labs is really something."
"What is it, Joe?"
"Well, nobody's quite sure, but the lab boys reckon it simulates human thought."
"Great news, Joe! How do you connect to it?"
"That's one problem to be cleared up. It uses three dimensional instead of lateral logic, and the best we can do is have its connection pins laid out in two counter-directional helices. But we don't know how to identify them."
"That's easy, Joe. Identify the pins in one helix with numbers starting from 1, and the pins in the other helix with letters starting from A."
"Hey boss, you've just created an industrial standard!"

And so is electronic history made.

## MICROPROCESSOR-BASED OSCILLOSCOPE

As can be seen in the accompanying photograph, the new Tektronix Model 7854 oscillo-
scope presents a truly futuristic appearance. And so it should, since it combines the analogue features of a conventional oscilloscope with a microprocessor, the latter providing extensive digital storage and signal processing facilities. The fully programmable Model 7854 allows most waveform measurements to be carried out at the touch of a button, offers improved measurement quality in the presence of noise, and can be combined with a Tektronix desk-top graphics computer to form a complete signal processing system capable of carrying out a wide variety of operations on the basic waveform data.
The conventional analogue features of the oscilloscope include a bandwidth of d.c. to 400 MHz at 10 mV per division, calibrated sweep rates of up to 500 picasecond per division, and the ability to be used with more than thirty compatible plug-in units in the Tektronix 7000 Series.

The waveform is displayed as on a conventional oscilloscope, but it can also be digitised, stored and recalled for comparison. Digital storage of repetitive waveforms can take place at up to 400 MHz , and single-shot events can be stored at sweep speeds of up to 50 microseconds per division. A plug-in unit enables pretrigger information from zero to $100 \%$ of sweep to be dis-
played, and an optional memory allows up to 40 separate waveforms to be digitised and stored.
The oscilloscope is preprogrammed so that most of the normal waveform measurements (rise time, fall time, pulse width, etc.) and more complex waveform comparisons can be carried out by touching a button on the instrument's calculator-type keyboard, giving faster, more accurate and repeatable measurements. In addition, the Model 7854 can be programmed by the user to calculate specific answers. Key-stroke programs of up to 1,000 lines can be written for repetitive testing requirements, and the instrument can be set to monitor signals in the operator's absence or to automate and organise a long series of measurements.

## SIGNAL AVERAGING

The digital storage system allows signal averaging to be carried out, so that signals buried in noise can be recovered and measurement quality can be improved. The maximum vertical and horizontal resolution of the stored data is 0.01 of a division, and the operator has a choice of $128,256,512$ or 1,024 horizontal points per waveform. Using the storage system, the operator can make
the same measurement on a one-division signal which normally takes six divisions on a conventional oscilloscope.

The Model 7854 has a GPIB (General Purpose Interface Bus) interface for users requiring additional processing, data storage or coordination of the oscilloscope with other instruments. Waveform data or measurement results, as well as external programming instructions, can be sent over the interface.
Tektronix also supply a signal processing system, designated WP1310, which is a combination of the Model 7854 oscilloscope and a Model 4052 graphics computing system. The computer provides flexible data communications, an easy-to-learn extended BASIC software language and high resolution graphics capabilities.

The WP1310 includes special signal processing memory packs which tailor the system for waveform processing. Among the features included are extended graphic capability, program storage and control, data storage, a hard-copy option for documentation, and the ability to interface with other computers. Further details on this oscilloscope breakthrough can be obtained from Tektronix U.K. Ltd., Beaverton House, P.O. Box 69, Harpenden, Herts.

The Tektronix Model 7854 oscilloscope system. This combines the features of a high resolution oscilloscope with the special storage facilities and operations provided by a microprocessor.

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Stray capacitance in the tuned circuit wiring of (d) reduces the resonant frequency. To the wiring stray capacitance should be added the self-capacitance of the coil, see (e), which is a summation of all the capacitances between the turns of the coil. It is found that the self-capacitance of a single layer close-wound coil increases almost directly as coil diameter

 very many capacitances between coil turns, the most important being those between adjacent turns. Because of the distribution of these capacitances, a coil resonant with its own self-capacitance may not exhibit as sharp a resonant peak as it




## it, as in (h), with two or three sections connected in series.

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[^0]:    Published in Great Britain by the Proprietors and Publishers, Data Publications Ltd, 57 Maida Vale, London W9 1SN.

    The Radio \& Electronics Constructor is printed by LSG Printers, Portland Street, Lincoln.

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