EASY-TO-BUILD BURGLAR ALARM FOR APARTMENT USE

MOBILE COMMUNICATIONS: CB vs. 2-METER FM

Microwave Ovens for the Home

CMOS Probe Extends Multimeter Use

Guide to Choosing TV & FM Antennas

Learning Electronic Theory With Hand Calculators

TEST REPORTS:
Nikko 7075 AM/FM Stereo Receiver
MXR Stereo Equalizer
SBE “Opti/Scan” Scanner
Hickok 370 Analog Multimeter

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Now You Can Build a HIGH-QUALITY INTELLIGENT TERMINAL

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Experience is the best teacher. You might settle for any CB first time around. Understandably. A lot of people think they're all pretty much alike. But you'll soon discover that, like everything else, there are exceptions.

Ask the pros. America's long distance truckers. These guys talk CB day in and day out. And they demand the best. That's why truckers refer to the Cobra 29 as "The Diesel Mobile."

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Sooner or later you'll get a Cobra. And you'll get engineering and craftsman ship second to none. Performance that will make your first CB seem obsolete. Reliability and durability that have set standards for the industry. Above all, you'll get power. The power to punch through loud and clear like nothing else. Because when it comes to CB radio, nothing punches through loud and clear like a Cobra.

Punches through loud and clear.

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The new Shure M24H Cartridge offers audiophiles the best of both worlds: It is the only cartridge on the market that does not compromise stereo reproduction to add discrete quadriphonic capability. It eliminates the need to change cartridges every time you change record formats! This remarkable performance is achieved at only 1 to 1 1/2 grams tracking force—comparable to that of some of the most expensive conventional stereo cartridges. Other M24H features include the lowest effective stylus mass (0.39 mg) in quadriphony, a hyperbolic stylus tip design, an exclusive “Dynetic® X” exotic high-energy magnetic assembly, and a rising frequency response in the supersonic carrier band frequencies that is optimized for both stereo and quadriphonic re-creation. If you are considering adding CD-4 capability, but intend to continue playing your stereo library, this is the ONE cartridge for you.

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JULY 1976
YOU GET ALL THESE QUALITY FEATURES

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Specifications
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Power Requirement: 12 volts DC

Reduced so you can easily afford to put more fun and safety into traveling. Call ahead for road and weather information. Use it for business. Get one for your wife's car for extra protection and companionship. Ceramic filtered IF circuitry for minimum interference. Silicon transistors for superior stability and reliability. 1½x5¼x7¾" small. And our lower price will help pay for your (Archer®) antenna. Realistic transceivers are sold and serviced only by Radio Shack — leading the way in quality CB since 1960. Ask for 21-168.
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WHO KILLED TV PICTURE QUALITY?

The April 3 issue of TV Guide observed that U.S. citizens returning from Europe or Japan often “rave about beautiful TV reception, the vividness of colors and detail in the picture.” Obviously, their system of TV must be better than ours, they conclude. Not so! The capabilities are essentially the same.

Whereas the European TV system employs a 625-line picture linked with 50 Hz. Japan (and the U.S.) use a 525-line system in sync with 60 Hz. Then why is our TV video reception so poor compared to that in other countries? The inconclusive reasons include: Americans just don’t care or won’t bother to adjust receivers properly, antenna systems and TV receivers are allowed to deteriorate, broadcasters are manufacturing us by transmitting poor-quality video and color, and receiver manufacturers take design shortcuts that prevent reception of good, clean signals.

There’s probably some truth in all the foregoing speculations. Certainly, there is no question that many TV broadcasts are poor. You can prove this by switching from channel to channel, observe differences between film source and tape source, etc. But things are getting better (slowly, very slowly):

- The “purple plague” rarely touches the faces of TV performers nowadays.
- Broadcasters at least have a transmitted reference of tint and color intensity with which to make adjustments or to acknowledge that their equipment is obsolete.
- Broadcasters are also experimenting with “circular polarized” transmitting antennas, which might eliminate “ghosts” (a different outdoor receiving antenna design would be needed to take advantage of this).
- Receiver manufacturers have introduced models with automatic color screen grid tracking (RCA) and automatic adjustment to the broadcaster’s color/tint intensity reference (General Electric). The latter is VIR, for vertical interval reference, but you cannot see it without a decoder and it’s not yet universally used.

Surely these advances are welcome. But how come the other countries managed to produce substantially better color and black-and-white TV pictures without them?

Ignoring all the possible causes for our “picture-quality lag” except for the TV receiver itself, we know that U.S. video reception can be significantly improved at the consumer equipment end.

Our technical editor, Les Solomon, for example, observed in his August 1973 “Test Scene” that most TV receivers are incapable of even reproducing 262½ lines, let alone close to our 525-line “standard.” What interface there is in most receivers (trace on “odd” lines and retrace on “even” lines) is reproduced as “pairing.” That is, scanning lines of one field are positioned directly behind the lines of the other field. The result is a TV picture lacking good detail.

Another video-quality degenerator is the absence of good, if any, dc restoration. Instead of being capable of shifting to deep black, the typical receiver can only go to “tattle-tale gray.” The low levels is simply lost because the dc signal level, destroyed by capacitive coupling, hasn’t been restored. Sadly, all it takes is a diode and a resistor to do the job.

Another improvement that is long overdue is providing an inexpensive audio output jack from the detector on a TV receiver. FM TV sound can go to 15 kHz. For the future, a video jack would be in order to handle TV electronic games, computers, and video tape decks.

So the question is: in our free-enterprise system, why hasn’t some TV manufacturer scooped the competition and come out with a model that has full interlaced scanning, proper dc restoration, etc.? Believe me, the American public would recognize a vastly superior TV picture and “latch on” to the unit. The hi-fi component industry proved that we recognize and appreciate good quality!
More people buy Pace than any other CB, based on estimates by Pathcom Inc. Maybe it's because:

We wanted to be #1 – and we put our money & determination on the line to make the kind of radios that would make us the leader.

The warranty we offer – just ask anybody about it.

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When you've got a Pace, you've got the world by the ears.
PACE TWO-WAY RADIOS, PRODUCTS OF PATHCOM INC.
Flexible alternative

The 2700B can bring to your system the clarity & definition you have been looking for. Wayward sounds (booming bass, missing highs, blaring horns, or stifled solos) are all put in their place with the SAE 2700B Half-Octave Equalizer. The flexibility of 20 controls per channel only begins to tell the story. Some facts:

* 0.02% THD & IM
* -100dB S/N Ratio
* Can drive any system
* FREE 5 YEAR Service Contract PLUS, long-throw oil-damped slide pots for better accuracy, precision wound toroid inductors for low distortion & a pink noise generator for system balance. Built with SAE quality, the 2700B is value packed with the capability and performance you need to control your system.

PRICE: $550.00 (suggested list)

Letters

CBC RESPONDS TO QSL REPORTS

As many of us know, the CBC (Canada) has cut back on SW programming and requires QSL-seekers to fill in their own information. I can add that the CBC hasn’t weakened its grip on QSL’s for its MW stations. Such was the case when I reported receiving CMB Montreal last December 14 at 1600 EST. I sent in my report, including my log and reception figures, and two months later received not only my QSL but a program for the schedule for the Quebec Community Network (19 stations in the province anchored by CMB, which provides CBC coverage for Quebec).—Charles E. Everett, Sag Harbor, NY.

ARTWORK PACKAGE BLUES

With today’s technology, some projects are so complex that they would occupy too much magazine space if they were described completely. Needless to say, I understand your problem in making available separately schematics and/or etching and drilling guides. However, I must take exception to the artwork package I received from M&R Enterprises for the “Pennywhistle Modern” (March 1976). The pc layouts were sloppily photocopied and of such low contrast that I would have to go over them with an inker before I could make work negatives from them. Also, the schematic that was claimed to be too large to fit on a Popular Electronics page (received from M&R on a single sheet) could easily have been included in the published article where space was wasted on a vague block diagram.—David G. Potter, Sacramento, CA.

These guides were not meant to be original artwork to be used in making pc boards. Rather, they were meant as guides for readers who wish to make exposure masks using the IC pattern, donut, and tape method of making exposure masks. Also, given a choice between a schematic and the block diagram, we chose the diagram as being more meaningful to most readers.

ACCESSING VIDEO INPUT

I’m planning to build the “Space-War Game” featured in the April 1976 issue of Popular Electronics. In reading over the article, I note that reference is made to connecting the game’s output to the video input of a TV receiver. Just how is this accomplished? Also, how does one go about trimming fixed resistors R13 through R16?—Edward I. Williams, Peckville, PA

The first thing to do is check the schematic diagram of your TV receiver to locate the connection between the video detector and video amplifier. Break this connection. Then connect the video game between the input of the video amp and ground. As for trimming the resistors, simply substitute resistor values as needed.

WHY PONGTRONICS IS BETTER

I was very intrigued by the “Pongtronics” tennis game featured in the April 1976 issue of PE. At the time I decided to build the project, I noticed that several other similar games became available completely assembled for about the same price. What advantages, if any does Pongtronics offer?—E.L. Cassell, Allen-town, PA

Pongtronics is actually four games (tennis, gravity pong, handball, and basketball) with 10 game-player combinations in a single unit. Since it isn’t designed around a single LSI chip (like department-store games), it is more flexible, offering player skill controls, variable rebound, variable court size, adjustable paddle size, etc. Pongtronics can also be modified to permit tennis doubles action.

DANGER—LIVE WIRES

Please remind readers that electric power lines are not insulated, except for the lead-in from the transformer to the house. Two of my neighbors were killed when the antenna they were putting up touched a power line. I fear that this type of accident will become rather common unless CB and TV antenna sales people warn the install-it-yourself hobbyist.—Steve McKay, Athens, AL

THEFT PREVENTION EXPANDED

Many thanks for “Theft Alarm for Hand-held Calculators” (March 1976). I found the circuits presented useful for deterring thefts of transistor radios, tape recorders, etc., as well as keeping my calculator safe.—David Hayes, Gander, Newfoundland

Out of Tune

In “A Simple Logic Probe” (May, p 60), the Parts List should show C1 as a 1000-pF disc capacitor; C2 and C3 as 1-μF, 25-V tantalum capacitors. The schematic is correct.

In “Solid State” (April, p 90), pins 7 and 8 of IC10 and IC11, in Fig. 3, should be grounded.
One look inside proves it!
The new Royce Wireless Module CB's are years ahead of competition.

Look, no wires!
Modular construction. With not one single wire on any module.
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Plus the things you want and need—peak power, better reception, greater range. All in a rugged, vinyl-clad metal cabinet.

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What does it all add up to? You know already. Greater reliability and performance in CB than you had ever dreamed possible!

See all 6 Royce Wireless Module Mobile CB Transceivers at your

Royce dealer's soon! Write today for information on these models plus other innovative Royce CB's, antennas, and accessories.

Royce Wireless Model 1-650—23 channel mobile CB has Amplified Automatic Gain Control (AAGC) circuit to amplify weak signals, yet reduce nearby overload. Large, readable (1" x 1") S/RF meter. Exclusive IC audio stage for maximum clarity, power. 3 ceramic filters reduce channel interference. Dual conversion receiver + tuned RF stage pulls in even weakest signals. Rugged metal (not plastic) RF output transistor.


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Imagine a microcomputer with all the design savvy, ruggedness, and sophistication of the best minicomputers.

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Imagine a microcomputer that will do everything a mini will do, only at a fraction of the cost.

You are imagining the Altair™ 8800b. The Altair 8800b is here today, and it may very well be the mainframe of the 70's.

The Altair 8800b is a second generation design of the most popular microcomputer in the field, the Altair 8800. Built around the 8800A microprocessor, the Altair 8800b is an open ended machine that is compatible with all Altair 8800 hardware and software. It can be configured to match most any system need.

MITS' plug-in compatible boards for the Altair 8800b now include: 4K static memory, 4K dynamic memory, 16K static memory, multi-port serial interface, multi-port parallel interface, audio cassette record interface, vectored interrupt, real time clock, PROM board, multiplexer, A/D convertor, extender card, disc controller, and line printer interface.

MITS' peripherals for the Altair 8800b include the Altair Floppy Disc, Altair Line Printer, teletypewriters, and the soon-to-be-announced Altair CRT terminal.

Introductory prices for the Altair 8800b are $840 for a kit with complete assembly instructions, and $1100 for an assembled unit. Complete documentation, membership into the Altair Users Club, subscription to "Computer Notes," access to the Altair Software Library, and a copy of Charles J. Sippl's Microcomputer Dictionary are included. BankAmericard or Master Charge accepted for mail order sales. Include $8 for postage and handling.

Shouldn't you know more about the Altair 8800b? Send for our free Altair Information Package, or contact one of our many retail Altair Computer Centers.

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Redesigned front panel. Totally synchronous logic design. Same switch and LED arrangement as original Altair 8800. New back-lit Duralith (laminated plastic and mylar, bonded to aluminum) dress panel with multi-color graphics. New longer, flat toggle switches. Five new functions stored on front panel PROM including: DISPLAY ACCUMULATOR (displays contents of accumulator), LOAD ACCUMULATOR (loads contents of the 8 data switches A7-A0 into accumulator), OUTPUT ACCUMULATOR (outputs contents of accumulator to I/O device addressed by the upper 8 address switches), INPUT ACCUMULATOR (inputs to the accumulator from the I/O device), and SLOW (causes program execution at a rate of about 5 cycles per second—for program debugging).

New front panel interface board buffers all lines to and from 8800b bus.

Full 18 slot motherboard. Rugged, commercial grade Optima cabinet.

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New heavy duty power supply: +8 volts at 8 amps, +18 volts at 2 amps, -18 volts at 2 amps. 110 volt or 220 volt operation (50/60 Hz). Primary tapped for either high or low line operation.

New CPL board with 8089A microprocessor and Intel 8224 clock generator and 8216 bus drivers. Clock pulse widths and phasing as well as frequency are crystal controlled. Compatible with all current Altair 8800 software and hardware.

**altair 8800-b**

**NOTE:** Altair is a trademark of MITS, Inc.
B&K-PRECISION CB TEST INSTRUMENT

The B&K-Precision Model 1040 is a new test instrument designed for fast, efficient servicing of CB equipment. It features a peak-indicating r-f wattmeter, dummy load, audio signal generator, and audio wattmeter. When used with an oscilloscope, stable r-f signal generator, and frequency counter, it becomes a complete CB service center. It tests r-f output power, AM and SSB modulation, and antenna SWR in the transmitter section. In the receiver section, it checks sensitivity (S/N ratio), audio output power and distortion, frequency response, age and squelch action, and adjacent-channel rejection. All tests can be performed without changes in the initial connections to the transceiver. $250.

FINNEY MOBILE FM SIGNAL BOOSTER

The Finney Co. “Stereo One” mobile FM signal booster is designed to help eliminate signal fade and flutter associated with weak-signal FM reception. It can be used with any AM/FM car receiver without introducing adverse effects to normal reception. The device is said to more than triple the received signal level to provide clear FM reception in fringe signal areas. Even so, it is designed to avoid overloading the receiver in strong-signal areas. The two-piece Stereo One consists of an amplifier section that mounts close to the receiver and a small ON/OFF control box that self mounts where it is easily accessible.

ADC REMOTE-CONTROL LOGIC TURNTABLE

The Audio Dynamic Corp. has introduced a unique single-play turntable called the Accutrac 4000. The direct-drive turntable marries a digital-logic memory bank with an infrared generator and detector built into its special phono cartridge. The user can thus program which bands of an LP will be played in whatever desired sequence. Electronic controls include: automatic reject, cue and repeat, 13 track selection pushbuttons and separate all tracks button, and 33 1/3- and 45-rpm speed-selector buttons. A handheld remote-control transmitter and remote receiver provide full track selection, reject, repeat, and cue control from a distance. Wow and flutter are reported to be less than 0.03% w rms, with DIN-weighted rumble down 70 dB. Tracking force range with the supplied cartridge is 3/4 to 1 1/2 grams, and low-capacitance wiring is used. Price is $499.95, which includes base and dust cover.

ROGERS ELECTRO-MATICS CB SWITCH

The new solid-state “Killer” switching system from Rogers Electro-Matics permits hands-free operation of both AM/FM radio and CB transceiver in a car. The device can be actuated by an incoming CB call, which immediately switches the speaker(s) from the AM/FM radio to the CB rig. The message is then heard through the radio’s speakers. The Killer can also be activated when the CB mike button is pressed. A small time delay on drop-out prevents switching back and forth between words and transmissions, whereas virtually no time delay on pull-in cuts off the first part of a message. The Killer is designed to operate with almost all types of two-way radio systems, monitor receivers, scanners, etc. It is capable of controlling two speakers operating either monaurally or in stereo. Price is $49.95.

SIMPSON PORTABLE DIGITAL VOM

The Model 360 Series 2 from Simpson is a 3 1/2-decade DMM designed for both bench and field use. It can be operated on ac line power or its own internal batteries. The instrument has 29 ranges for measuring ac rms and dc voltage, ac and dc current, and resistance. The 0.43” (11-mm) LED display automatically indicates polarity on dc and flashes when an overrange condition exists. All ranges are overload protected. Two low-power-ohms ranges (200 mV maximum full-scale voltage) allow the user to make in-circuit tests without biasing on most semiconductor junctions. A zero-center analog meter movement is provided for peaking and nulling operations. Special analog output terminals are provided for connection to a graphic recorder. $257.

VERO INSTRUMENT CASES

PVC-clad steel instrument cases are now available in five sizes from Vero Electronics, Inc. The three widths currently

POPULAR ELECTRONICS
Nearly 10 years ago we introduced the world's first CB single sideband radio—a radio still sought after and prized today. In that tradition of state-of-the-art performance, Johnson offers you the Viking 352. With the most advanced SSB performance on-the-air...including crystal lattice filtering, an efficient RF noise blanker, individual professional controls for every function, and color-keyed lights for instant indication of USB, LSB, or AM mode. Viking 352 brings famous Johnson quality, performance, warranty and service to CB sideband! $359.95.
being offered are 15.9", 12.4", and 10.9" (40.4, 31.5, and 27.7 cm) with depth and height of 8.7" and 6.2" (22.1 and 15.7 cm). The widest version is also available in a 12.4" depth and 4.5" height (32 x 11.4 cm), while a second depth of 12.1" (30.7 cm) is offered for the 12.4" wide case. The base and rear panels of the cases are louvered for ventilation. An anodized front panel and all mounting screws are supplied with each case. Prices start at $17.43. Address: Vero Electronics Inc., 171 Bridge Rd., Hauppauge, NY 11787.

JVC DELUXE AM/STEREO FM RECEIVER

Built into JVC's Model JR-S300 stereo receiver are direct-reading power output meters and an S.E.A. graphic equalizer. The 50-watt/channel (into 8 ohms) receiver is rated at less than 0.3% THD at full power. The equalizer section divides the musical spectrum into five frequency bands with 12-dB boost or cut. The tuner section features a digitally calibrated scale on both the AM and FM and a dual flywheel mechanism. IC's are used in the FM i-f, stereo FM decoder, and AM sections. A dual-gate MOS-FET and three-gang tuning capacitor are used in the front end. FM usable sensitivity is stated at 1.7 μV (10.97 dBf), 50-dB quieting sensitivity at 3.5 μV mono, S/N at 70 dB mono, selectivity at 60 dB, and capture ratio at 1.2 dB. $400.

MURA INTRODUCES THREE MIKES FOR CB

Mura Corp. has introduced three new CB microphones that feature a circuit designed to prevent voice-signal clipping and allow maximum-modulated output power from limited-level amplifiers. The Peak-Redistribution Modulation (PRM) circuits used in the mikes are said to offer a fully modulated voltage gain of up to 16 dB for an average 4-dB increase in effective r-f transceiver output power. The mobile Model PRX-100 ($39.95) and base-station Model PRX-300 ($69.95) mikes provide an infinitely variable slide-type gain control, while the mobile Model PRX-200 offers a switch-selectable choice of 12.14, or 16 dB of gain. All three mikes have push-to-talk switches (the Model PRX-300 also has a locking bar for hands-free operation) and are supplied with cords that can be wired for relay or electronic switching.

CELESTION SPEAKER SYSTEMS

Three new speaker systems made by Celestion (England) and available in the U.S. from Rocoelco Inc. offer a choice of performance and power-handling capacity. The tall, slim Model UL10 Data three-way system can handle 50 watts of continuous rms sine-wave power (100 watts peak music power) and has a frequency response of 70 to 20,000 Hz ± 3 dB. The Model UL8 Data two-way speaker system is rated at 25 watts continuous rms power (50 watts peak) and has a frequency response of 70 to 20,000 Hz ± 3 dB. The Compact Model UL6 Data two-way system's power-handling capacity is 20 watts continuous rms (40 watts peak) and frequency response is 80 to 20,000 Hz ± 3.5 dB.

MOTOROLA CB TRANSCEIVERS

Motorola's new line of MOAT CB transceivers includes four under-dash models. The basic Model 2000 rig offers a phase-locked loop synthesizer for maximum on-frequency operation reliability; FET front end; plug-in microphone with built-in amplifier; top-facing speaker; large illuminated 5½-r f-meter; external PA and speaker capability; automatic noise limiter; and automatic gain control. The Model 2005 includes the foregoing plus a noise blanker. The Model 2010 adds an LED digital channel display with dimmer to Model 2000 features. The top-of-the-line Model 2020 has both Extender blanker and digital display.

Do you have some special problems on current bids? Call us at 219/294-5571. Our real-life problem solvers might be able to help.

*Circuitry prevents damage from shorts, mismatched loads and overheating. Its proven reliability record is a little short of awesome.

Which solves a service problem. Price? Again, no problem. We still think the DC-300A always has been audio's best performance value.

When listening becomes an art,
Introducing Mocat—The CB radio backed by Motorola's 40 years experience in professional radio communications. Great looks. Great performance. Everything you'd expect from a radio built by Motorola. Yet it comes at a very affordable price.

Designed and engineered in the USA, Mocat is a 100% solid-state Motorola CB radio with the very latest in technological advances, and exciting features.

Motorola CB means reliability. A digital phase lock loop synthesizer assures on-frequency performance on all channels.


Motorola CB means power. All models feature a rugged plug-in mike with built-in amplifier for maximum transmit signal strength.

Motorola CB means good looks. Contemporary styling across the line. Selected models offer easy channel identification with high-intensity L.E.D. digital channel read-out and dimmer.

Motorola CB also means high performance and attractively styled antennas and accessories. Motorola CB is the biggest news and greatest value in personal communications today. Mocat from Motorola. Now is the time to own a Motorola CB. For complete details, write us at Motorola, Inc., Dept. CB-700, 1301 East Algonquin Road, Schaumburg, IL 60172.

Motorola CB is here!

MOTOROLA
PRINTED CIRCUIT ROTARY SWITCHES

An 8-page brochure from Oak Industries describes its family of rotary printed circuit switches. A chart illustrates the 17 categories of conventional rotary switches available with terminations. Diagrams and pictures of Oak’s line of pc and pcb switches are also shown including 12- and 24-position models. Also covered is a technique for attaching conductor cable to rotary switches, and advantages such as compactness and elimination of harnessing are outlined. Address: Switch Division, Oak Industries, Inc. Crystal Lake, IL 60014.

ABOUT COMBINERS

"About Combiners," a new 20-page booklet from Decibel Products, describes, in detail, various types of transmitter and receiver combiners. The text, written for those engaged in two-way radio communications, but who are not engineers, includes a nontechnical presentation of different methods of combining a number of duplex or repeater and/or simplex systems on the same antenna. Address: Decibel Products, Inc. Box 47128, Dallas, TX 75247.

VHF EQUIPMENT CATALOG

Hamtronics’ new catalog highlights vhf preamplifiers and FM communications subsystems for amateur and monitor applications. Included in the catalog are a vhf preamp, a uhf grounded-gate preamp for the 400-500-MHz region (both available in kit or wired form), a uhf converter, a vhf receiver and a uhf/vhf model (all in kit form). Address: Hamtronics, Inc., 182 Belmont Road, Rochester, NY 14612.

SEMICONDUCTOR REPLACEMENT SUPPLEMENT

GTE Sylvania announces its ECG Semiconductor Replacement Guide Supplement No. 1 (ECG 212F-1). Designed as a quick reference for technicians, engineers and hobbyists, the 18-page booklet includes substitute components for transistors, gate-controlled switches and integrated circuits for communications, audio, television and industrial applications. The booklet contains a product index, device specifications, package line drawings and dimensions, pin designations and a component cross-reference. A list of errata to Replacement Catalog ECG212F is included, as well as a list of additions and deletions which reflect changes in the Sylvania ECG semiconductor line. Available for 35 cents from the GTE Sylvania Advertising Services Center, 70 Empire Dr., West Seneca, NY 14224.

SCAN CONVERTER TRANSEIVER

Robot Research, Inc. offers complete literature on its Model 300 Scan Converter Transceiver. Used in conjunction with any black-and-white monitor (or commercial TV receiver), this $995- converter can transmit pictures anywhere by telephone. Pictures have 256-line resolution. An entire image can be transmitted full-frame in 34 seconds or half-frame in 17 seconds. Address: Robot Research, Inc., 7591 Convoy Ct., San Diego, CA 92111.

CONTROL KNOBS CATALOG

Radial Controls offers a 16-page catalog illustrating its line of control knobs. Covered are low-profile knobs of uniform height, as well as calibrated, spinner, pointer and bar knobs. All are available in round, skirted, and concentric styles. Custom designs and optional indexing marks are also described. The catalog illustrates each knob and provides dimensional data. Address: Radial Controls, 2555 East 55th Pl., Indianapolis, IN 46220.

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PERFECTING PHONO

FROM all indications, the principal program source for most hi-fi listeners is still the phonograph record. This is sensible, because phono discs continue to offer the (potentially) best signal-to-noise ratio of any consumer-available recording medium. But it is also nonsensical because the motional stability of most record-playing systems ranges from poor to abominable. By this, I don’t mean to say that turntables suffer excessively from wow and flutter. On the contrary, most of them are excellent in this respect. I do mean that the typical cartridge/tonearm/turtable/record combination is troubled by what might be termed wow and flutter, and worse.

The Insidious Jiggle. In an ideal record-playing system, only two things move: the turntable platter, which spins the record at a uniform rate, and the phono stylus, which gets buffeted around by the record groove in a (hopefully) musical way. In a real record-playing system, everything moves. The turntable base shudders with the seismic impact of traffic passing outside and other stimuli. The motorboard, even if it is well isolated from the base by spring mounts and dampers, sings the tune of the motor’s vibrational rate as well as the acoustic feedback from the loudspeakers. And the tone arm, under the influence of all these inputs, plus the warps and wriggles of the record, does a dance all its own. Usually you can observe this dance by watching the stylus closely as it plays a record. The bobbing around that it does has nothing to do with information in the record groove; it’s a sign that the tone arm is moving grossly relative to the stylus tip, which it should not do.

This insidious jiggle has three effects. First, it generates within the cartridge infrasonic output signals of very high intensity. These are of course boosted by the RIAA equalization in the phono preamplifier, posing a serious threat of distortion or overdrive to subsequent stages and transducers. Second, the jiggle “modulates” the recorded information on the record. Third, it reduces the cartridge/record-groove alignment to complete ambiguity. Up to a few years ago this was probably a relatively minor side effect, but with modern stylus shapes there is mounting evidence that alignment is a cause of greater concern than heretofore.

The infrasonic signals are obvious enough on an oscilloscope. Often they even show up on the output-level meters of amplifiers equipped with them. The amount of trouble they cause depends heavily on the characteristics of the individual system, but in any case they are a persuasive argument for the use of sharp infrasonic cutoff filters in phono preamplifiers—features that are still all too rare in currently available equipment.

The “modulation” problem is, in my view, at least as serious if not more so. Figure 1 shows the right-channel frequency response of a high-quality record player, as measured with the sweep bands on the CBS STR 130 test record. The cyclical variations in the curve correspond to the 33½-rpm rotation rate of the record. The variations turned out to be symptoms of a slight amount of play in the tonearm’s bearings — a condition that had developed of its own accord over a period of about eighteen months of completely normal use. It’s difficult to describe what this condition sounded like without resorting to words like “nervous” or “subtly fuzzy and indistinct.” But it had, in any case, reduced the performance of a highly refined phono cartridge and an acclaimed tonearm to bewildering mediocrity. A few minutes’ work on the bearings improved matters dramatically. However, the point is that, although this problem was attributable to an actual fault in the tonearm, it illustrates what can happen even with properly functioning cartridges and arms when they are not well suited to one another.

In the view of most authorities, phono cartridges will gracefully tolerate rather large errors in alignment when they are installed in the tonearm. In fact, the measured amounts of distortion caused by serious lateral or vertical tracking-angle misalignments seem pretty moderate compared with some of the other distortion-producing mechanisms involved in record playing. Nevertheless, many people are finding that a careful job of cartridge alignment amply repays the effort. This seems to be particularly true with CD-4 stylis that, instead of making a two-point contact with the record groove, attempt to achieve line contacts that extend from (almost) the bottoms to the tops of the groove walls. Obviously, if the groove is to be properly traced, the contact lines must be reasonably parallel to the contours of the groove. In other words, the rake angle of the stylus must be properly adjusted.

In working with various CD-4 cartridges, I have found that alterations in rake angle are frequently quite audible and also usually measurable in terms of their effect on high-frequency response. There seem to be other effects as well, which will be discussed in detail a little later. Unfortunately, if the tonearm is imposing excessive gyrations on the stylus in response to warps and other record...

Fig. 1. Frequency response of good cartridge in misbehaving tonearm shows severe amplitude modulation by record-profile irregularities.
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Sansui is already the leading name in advanced high performance 4-channel sound reproduction and technology. And, only with Sansui’s exclusive GS vario matrix system can you enjoy the full potential of quadraphonic sound. But there is still always something new in the Sansui world of 4-channel.

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All 4-channel Sansui receivers command excellent cost-to-performance ratios. The QRX-7001, at less than $880.00, delivers a full 35 watts per channel, min. RMS, all channels driven into 8 ohms, from 20Hz to 20kHz with no more than 0.4% total harmonic distortion. Every design element of this outstanding receiver lives up to Sansui’s reputation for advanced high quality high fidelity performance. Available in the same series are the QRX-6001, at less than $760.00, and the QRX-5001, at less than $600.00, with many of the same outstanding features.

Sansui’s new QSD-1 is the most exciting and effective decoder available today. Its GS vario matrix allows for very high inter-channel separation, as high as 20dB between adjacent channels and 30dB across the diagonally opposite channels, without any of the annoying side effects found in other decoders.

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JULY 1976
undulations, the rake angle won't have any fixed value. Instead, it will change radically as the stylus cantilever squashes down and springs back up. The unappetizing prospect is that of a system in which record warps "modulate" the playback signal with tracing errors! Usually this is heard as an unsteadiness in the noise (tape hiss, for example) that exists on many records and which should have a very smooth and uniform character. Usually it is a bit too subtle to be identified readily in the musical information, although its presence tends to cause in the listener a vague feeling that all is not quite right.

Arm-Cartridge Resonance. The first step to take to avoid tonearm misbehavior is to adjust the arm's effective mass so that it interacts with the stylus compliance and produces a resonant frequency somewhat above 10 Hz but below 20 Hz. This range of frequencies is below that of the recorded information and above that of most warps and record-surface irregularities. Thus the arm-cartridge combination, with no stimulus to set it off, will theoretically behave in a very stable manner.

There are a few commercially available record players designed to meet this criterion, and hearing them at their best can be a genuine revelation. Unfortunately, however, this ideal condition is almost never achieved by accident. It must be designed into the arm and cartridge in anticipation of their being used together. Most top-quality cartridges are so compliant (and most tonearms so massy) that the resonance falls considerably below 10 Hz, where record warps can drive the system crazy.

Human nature being what it is, it's unlikely that many people will start selecting cartridges solely on the basis of how well they suit their tonearms' effective mass (although this may be a very logical way to assemble a high-performance system).

Instead, audiophiles are resorting to such stratagems as arm modifications to reduce effective mass and, recently, to tonearm damping.

A few tonearms, mostly of English origin, are designed with damped pivots. Others can have damping added, the usual procedure being to attach a "paddle" to the arm that dips down into a reservoir of some suitably viscous fluid. There is every reason to believe that damping can help with problem record players, but the amount must be worked out empirically, too much being as bad in its way as too little. It is also of limited or doubtful effectiveness with certain specific tonearm problems, such as the sloppy bearings of Figure 1, or tonearm resonances that extend up into the audible range. Spectrum analyses made on some tonearms have shown significant resonant contributions extending well past 1000 Hz. The effects of these resonances (when audible) run the gamut from a muddying of the sound to an increase in the system noise level. Moreover, they are exceedingly difficult to pinpoint without the assistance of a good spectrum analyzer.

Flex Mounting. Before getting into the complications of arm damping (which indeed may be necessary to coax the system into performing at its peak), it's worthwhile to experiment with some simpler ways of nullifying the tonearm's troubles. To begin with, installing the cartridge with nylon mounting hardware will reduce the coupling between cartridge and arm and also usually bring about a reduction in overall mass. This approach can be carried a step further with the use of adhesive foam.

This foam, which comes in rolls about an inch wide by a little under 1/8 inch thick with a strong adhesive on both sides, can be used to mount the cartridge in the arm without screws. If the cartridge requires standoffs for proper alignment the foam can be built up layer by layer until the correct height is reached. What this type of "flex mounting" buys you is not the ideal method of installing a cartridge (in fact, it may introduce significant problems of its own), but it is the beginning of a test bed with which you can evaluate the effects of the tonearm on the reproduced sound.

For example, Fig. 2 shows the response of a cartridge so installed in the troubled tonearm of Figure 1. Note that the compliance of the foam introduced a serious resonant condition at about 200 Hz, which could readily be heard. However, in many other respects the performance of the system was audibly improved. The effects of the faulty bearings were reduced substantially, so that the treble re-acquired some of its former clarity and detail. Subjectively, the noise level also went down. On the basis of this, it seemed reasonable to diagnose tone-arm difficulties as the source of the record player's problems, and curative efforts could then be concentrated in that area.

Alignment. Aside from serving as a useful diagnostic tool, the adhesive foam can also assist in fine-tuning the alignment of a cartridge. The procedure is to re-install the cartridge mounting screws after the cartridge has been flex mounted, but to use the screws only to adjust the side-to-side and fore-to-aft tilt of the cartridge. The foam's resilience enables this to be done very precisely. With most cartridges, tightening both screws will tilt the front of the cartridge up (approaching a positive rake angle), while tightening the screws individually will alter the stylus azimuth.

So far, with alignment-sensitive cartridges, I haven't been able to work out any hard-and-fast rules for these adjustments. Generally, I set azimuth by eye, making sure that the front of the cartridge is vertical to the record surface, and set the rake angle by ear. The ear adjustment is really not as difficult as it might seem at first. As the screws are tightened in gradual increments, it's usually possible to hear changes in the character of the record noise. When the optimal setting is approached, the noise will begin to become quite clear and distinct, as will any high-frequency recorded material such as the overtones of cymbals. As a rule, when this sense of clarity is "locked in," I stop.

(Continued on page 28)
With a line like this, no wonder your Mallory distributor is a yes man.

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Give your Mallory distributor a call. You’ll like what you hear. You’ll like what he delivers.
Pioneer has conquered the one big problem of high-priced turntables.

The high price.
The best way to judge the new Pioneer PL-510 turntable is to pretend it costs about $100 more. Then see for yourself if it's worth that kind of money.

First, note the precision-machined look and feel of the PL-510. The massive, die-cast, aluminum-alloy platter gives an immediate impression of quality. The strobe marks on the rim tell you that you don't have to worry about perfect accuracy of speed at either 33 1/3 or 45 RPM.

The S-shaped tone arm is made like a scientific instrument and seems to have practically no mass when you lift it off the arm rest. The controls are a sensuous delight to touch and are functionally grouped for one-handed operation.

But the most expensive feature of the PL-510 is hidden under the platter. Direct drive. With a brushless DC servo-controlled motor. The same as in the costliest turntables.

That's why the rumble level is down to -60 dB by the super-stringent JIS standard. And that's why the wow and flutter remain below 0.03%. You can't get performance like that with idler drive or even belt drive. The PL-510 is truly the inaudible component a turntable should be.

Vibrations are damped out by the PL-510's double-floating suspension. The base floats on rubber insulators inside the four feet. And the turntable chassis floats on springs suspended from the top panel of the base. Stylus hopping and tone arm skittering become virtually impossible.

But if all this won't persuade you to buy a high-priced turntable, even without the high price. Pioneer has three other new models for even less. The PL-117D for under $175*. The PL-115D for under $125*. And the amazing PL-112D for under $100*. None of these has a rumble level above -50 dB (JIS). None of them has more wow and flutter than 0.07%.

So it seems that Pioneer has also conquered the one big problem of low-priced turntables.

The low performance.

U.S. Pioneer Electronics Corp., 75 Oxford Drive, Moonachie, New Jersey 07074.

Anyone can hear the difference.

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although some of my correspondents go to much greater lengths, optimizing the rake angle for every record they play.

Ultimately, after going through this procedure (provided your cartridge is one of those that benefits from it), you will have a good idea of how the cartridge should be aligned when you remove the foam and re-install it in the conventional way. Or, as sometimes happens, you may find the flex mount has no deleterious effects on system performance, in which case you can retain it.

Maintenance. Even with a record player that has been carefully aligned and damped as necessary, there may be a tendency for performance to go downhill over a period of time. The usual reason for this is, again, that something is moving that shouldn’t. Check the cartridge shell to see that it is securely fixed to the body of the arm. Then grasp the shell and tug on it a bit to see if any play is detectable throughout the arm mechanism. Any feeling of looseness is suspect, although there are some arms that are designed with loose bearings and seem to perform very well nonetheless. It is here that diagnosis gets tricky.

The great majority of tonearms have cone-type bearings that fit into ball races or finely machined sockets. Typically the cones are threaded, with a screwdriver slot at their rear; a locking nut holds the assembly in place. These are areas of potential wear, the effects of which can even differ with different cartridges. It’s a good idea to ask the manufacturer how to adjust these bearings and to obtain from him whatever tools are used for the operation. One such tool is often a small spanner that engages the locking nut and has a hole through its center to accommodate a screwdriver for the cone. The spanner is an absolute necessity for working on this kind of bearing, since the cone and locking nut must be set simultaneously.

With proper adjustment and maintenance a good record player can attain a dazzling level of performance. Without it, there is little hope of its equaling the capabilities of a medium-priced cassette deck. As cartridges become more refined, it’s likely that the demands on the tonearm and turntable will become more critical and complex. However, attention to the above considerations will take you a long way toward the best utilization of existing cartridges as we know them today.

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JULY 1976
Hobby
Scene

Have a problem or question on circuitry, components, parts availability, etc.? Send it to the Hobby Scene Editor, POPULAR ELECTRONICS, One Park Ave., New York, NY 10016. Though all letters can't be answered individually, those with wide interest will be published.

By John McVeigh

NEW MICROCOMPUTER TERM
Q. I've recently come across the term "MPU" in mini- and microcomputer contexts. What does it mean?
—Paul Mottola, Scranton, PA
A. MPU stands for Micro-Processing Unit, and is synonymous with the older term, CPU (Central Processing Unit). They both contain key computer elements, such as accumulators, arithmetic logic units, I/O buffers, address drivers, multiplexers, timing and control, and instruction registers.

SAWTOOTH GENERATOR
Q. Do you have a circuit for a low-frequency sawtooth generator that can be used as an external scope sweep generator?
—John Blasing, Cincinnati, OH
A. The circuit shown will generate sawteeth over a 0.1-to-100-Hz range. Use a 5-volt supply ($V_{in}$) and a linear taper 1-meg pot.

AUDIO INITIALS
Q. The owner's manual of my stereo amplifier refers to the initials DIN, RIAA, NAB and IHF. What do they mean?
—Hugh Banton, Windsor Locks, CT
A. They all refer to organizations that have set up certain standards as a gauge of amplifier, preamplifier, and turntable performance. DIN stands for Deutscher Industrie Normenausschuss, a group of German manufacturers similar to our Electronics Industry Association or Institute of High Fidelity (or IHF). RIAA means the Record Industry Association of America, while NAB stands for the National Association of Broadcasters.

NONPOLAR ELECTROLYTICS
Q. I need large non-polarized coupling capacitors for dc and ac circuits. Can electrolytics and shunting diodes be used?
—David R. Currott, Florence, AL
A. Yes, they can. Extremely large coupling capacitors can be fabricated in this manner, especially useful for instrumentation amplifiers. I've used this method in building an EKG preamp and had no problems. When $V_AH$ is negative, $D1$ shorts out $C1$, $D2$ is open and $C2$ acts as the coupling capacitor. When $V_AH$ goes positive, $D2$ shorts and protects $C2$, $D1$ is open and $C1$ passes the signal. For best results, tantalum capacitors should be used.

INFANT ALERT
Q. Here at an orphanage we need a sound-activated alarm so that the night nurse can tell at her desk when one of the children wakes and starts crying. Do you have a circuit that will light an appropriate LED and enable a beeper when this happens?
—Robert Wong, Aruba, N. Antilles
A. The circuit shown will work for you. When the infant starts to cry, the crystal mike (an inexpensive tape-recorder type) triggers the output of the op amp, which in turn activates the SCR. The SCR will cause the LED for that room to light, and enable the common beeper. When the nurse sees to the child's needs, she will push S2 and cut off the SCR and transistor Q2. The leads from the rooms to the LED's and diodes can be any convenient length. Any medium-power (1 watt or so) npn transistor is suitable for Q2. Note that separate op amps (any general-purpose type), SCR's, etc., are needed for each location. Total cost can be reduced by using quad op amps. When the child is awake, S1 should be left open to eliminate false triggering.

CURRENT LIMITING RESISTOR
Q. I want to use my 6-volt cassette player in my car, which has a 12-volt system. If I use a zener diode to drop the supply to 6 volts, what size resistor do I need for current limiting?
—Stewart Labus, Amarillo, TX
A. The accompanying sketch shows the common way of connecting a zener voltage regulator. Resistor $R$ limits the current through the zener under all load conditions to a safe value. To determine the value of R, find the voltage across the resistor: $V_R = V_{in} - V_{zener}$. Then determine the maximum current demand of the load ($I_L$) from specs or with an ammeter. The minimum rated power dissipation of the diode will be $P_R = V_{zener}I_L$. The value of the resistor will then be $R = \frac{V_{zener} - V_{in}}{I_L}$. Its power rating will be $P_R = I_L^2V_R$ or $I_L^2R$.

Note that the equivalent capacitance equals $C1$ or $C2$, not their series combination.
NEW 3½ Digit Multimeter from B&K-PRECISION

...you’ll want it for its features
...but it’s the price that will sell you!

- High intensity LED display is easily read from at least 6 feet in the brightest room.
- Measures AC and DC voltage, AC and DC current and resistance.
- 0.5% DC accuracy.
- 100% overrange (1000 scale reads to 1999).
- Automatic polarity.
- Automatic decimal point.
- Flashing overrange indication on display.
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- Four current ranges to 1000mA.
- Six resistance ranges to 10 meg.
- In-circuit resistance measurements at voltage levels below conduction threshold of semiconductors.
- Overload protection on all ranges.

An optional, internal battery pack (BP-83, $50.00) provides 8 hours of continuous use on one overnight charging and charges when the Model 283 is in use on 115/230VAC.

Thoughtful, convenience features like a sice carrying handle, tilt stand and detachable line cord add to its usefulness.

Your B&K-PRECISION distributor has them in stock and will be glad to demonstrate its features to you. Call him, or write for additional information.

Complete new circuitry makes the Model 283 the most dependable and versatile 3½ digit multimeter you can buy. The extra-bright display allows you to use it where other units would cause reading problems. The selectable “low ohms” function permits accurate measurement of semiconductor shunted resistors.
Teaching Computers To Speak English

The trouble with computers is that operators must learn to think like computers and communicate in their language. Professor David Waltz of the University of Illinois at Urbana-Champaign wants things the other way around, for the computer to think and listen to instructions like a human. The professor is formulating an intelligent program that will accept queries in conventional English to allow a nontechnical user to talk to, rather than program, computers. The completion of the natural-language program will be particularly helpful to individuals with limited computer skills. Most important, man and machine will be speaking the same language, English.

FCC Clobbers TV Game Makers

Nine violation notices have been issued by the Federal Communications Commission to companies marketing electronic TV devices that allegedly disregard Commission regulations. The home TV games did not have an approved Class 1 TV device, necessary when video games are connected directly to a TV receiver's antenna terminals. Such a TV game cannot be advertised, announced or sold before being tested and approved by the FCC. All nine companies cited replied to the FCC within the deadline of 15 days, stating that neither of the TV games had been shipped and would not be shipped until official Commission approval is obtained. The Commission plans to issue more violation notices in the near future.

Pioneer Sets Guinness Record

In a nonstop marathon of playing records for almost 12 days (284.5 hours), Pioneer beat the previous record of 268 hours established in Norway, ranking it a feat that belongs in the "Guinness Book of Records." Royal Air Force Senior Aircraftman Mike Buckley worked toward the new record with two PL-12D turntables. In all, more than 5690 single-disc changes were required between the two turntables during the record-breaking period.

Amateur Radio Changes

Code—The FCC is deleting part of Section 97.29(c) of the Commission rules concerning the standard an Amateur radio licensee must meet in reception and transmission of international Morse Code. The Rules currently require the licensee to transmit and receive one full minute of code, free of omissions and other errors, at the prescribed speed during a five-minute testing period. Believing this to be unduly restrictive, the FCC is planning to use one or more alternative test methods. One of them is a multiple choice examination covering a five-minute transmission of plain text.

Such a test would relieve the applicant of copying one minute of mixed text without error, yet would provide an accurate gauge of competency in reception of code message content.

Study Guides—The FCC is releasing new study guides for amateur radio operator license examinations. They are in the form of a syllabus that outlines the various categories of questions from which the exams are devised and include sample questions representative of those appearing in the exams. The new guides have been reorganized to reduce the possibility of an individual acquiring a ham license simply by memorizing the answers to specific questions. Additionally, the guides have been designed to permit much greater flexibility in the selection of exam questions. This flexibility will allow more frequent revision of amateur examinations and, therefore, result in a more equitable exam program for all trainees.

Two Electronics Pioneers Die

On January 16, 1976, Dr. Hidetsugu Yagi died at the age of 89 in Tokyo, Japan. Dr. Yagi was the inventor of the Yagi array antenna commonly used in vhf and hf radio and TV communication.

On April 4, Swedish born and Yale educated Dr. Harry Nyquist died at the age of 87. Dr. Nyquist discovered a set of conditions to keep feedback circuits stable. The "Nyquist Criterion" is used to study electronic devices and to examine human reactions, such as driver responses to conditions while steering a car.

FCC Holds Off CB Expansion

The Federal Communications Commission has decided not to take immediate action on expanding the number of Class D CB radio channels on 27 MHz. Seems that there is a serious question of interference to CB operators on existing 23 channels. The FCC said that tighter specifications would be needed before there will be any approval of expansion.

Number of "E" Graduates Down For 1975

The engineering graduating class for the year ending June 1975 was the smallest in the last seven years, according to data compiled by the Engineering Manpower Commission of the Engineers Joint Council. Among engineering specialties, electrical engineering had the largest number of graduates at all degree levels—14,537—followed by civil engineering with 11,237. A separate engineering category, computers, produced 1384 degrees. Women and minorities are showing rapid growth in engineering. Women earned more than 2% and minorities more than 7% of the 1975 bachelor's degrees. A survey of 2-year technology schools, though not including many smaller schools, revealed 4805 associate degrees in electronics and 1541 in computers for the year ending June 1975.
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There are essentially two types of video computer terminals in common use. The "dumb" terminal—little more than a "glass Teletype®"—is a simple data transmitterreceiver whose only stand-alone function is its use as a "V" typewriter. The "intelligent" (also known as "smart") terminal, on the other hand, offers powerful stand-alone features. Built around a sophisticated microprocessor, intelligent terminals allow you to write, store, and edit programs for transmission to a computer or a hard-copy device. It also provides very powerful word processing at relatively low cost.

The SOL video terminal project presented here is one of the most advanced of intelligent terminals. It can interface with any mini- or microcomputer via its built-in RS-232 or 20-mA current-loop interfaces, in either serial or parallel format. It can also tie into a time-sharing computer via a telephone line and a modem (such as the Pennywhistle described in the March 1976 issue of Popular Electronics). In fact, it is even possible for two SOL terminals to communicate with each other without human supervision.

The key to SOL’s versatility is its integral 8080 microprocessor (μP) chip. The μP operates on instructions stored in PROM’s (programmable...
read-only memories). In its basic configuration, the SOL terminal consists of a printed circuit assembly that contains the µP, 512 eight-bit bytes of PROM, 2048 eight-bit words of RAM (random-access memory), 1024-character video display generator, keyboard interface, serial and parallel interfaces for connection to external devices, and an edge connector for memory expansion. All you add are a power supply, TV receiver or video monitor, ASCII keyboard, and a case.

Since the SOL terminal is 8080 based, its memory capability can be expanded to 65k bytes. Hence, one might ask, is the SOL an intelligent terminal or a powerful microcomputer? In essence, it is both.

**How It Works.** The complete schematic diagram for the SOL terminal is much too large to be reproduced in this article. Therefore, a complete schematic, an etching and drilling guide, and component layout diagram for the printed circuit board are available on request simply by sending a self-addressed stamped (26¢) envelope (9"×12") to the source given in the Parts List.

The block diagram shown in Fig. 1 will be used to explain circuit operation. Notice the similarity of this diagram to that of a conventional 8080 microcomputer. The 8080 (or 8080A or 9080A) microprocessor, IC69, is the "heart" of the terminal. It is supported by IC66 through IC97, which include address and data line drivers and selectors; "wait state" timers; flag latches for data ports; and partial address decoding. Both address and data I/O (input/output) ports are available for expansion using commercially available 8080-type memory cards.

As many as four PROMS (IC62 through IC65) allow up to 2048 bytes of program to be installed in the terminal. Up to 512 bytes of RAM can also be installed and are designated IC58 through IC61.

The heart of the video display section is character generator ROM IC9. The generator provides both upper- and lower-case characters in a 7 × 9 dot matrix format. Descenders on lower-case characters g, p, q, and y go below the base line to provide true typewriter character formatting. The remainder of the IC's in the video section (IC1 through IC36) produce the horizontal and vertical sync, cursor options, video inversion (black characters on white background), and all video "handshake" requirements.

The video output has a maximum bandwidth of 7.15 MHz. It contains a composite sync to allow operation with any conventional video monitor or monochrome TV receiver converted for video input (Fig. 2). Color TV receiver CRT's may not be capable of providing the resolution required for a clean video display, although the authors have obtained acceptable results using a type-approved r-f modulator to feed color receivers through the antenna input. (CAUTION: Do not use a transformerless video monitor or TV receiver unless a line-isolating transformer is installed.)

The IC54 UART is used in the terminal for data transmission and reception. It is supported by IC48 and IC51. Clock pulses for the UART are provided by the baud-rate generator made up of IC52, IC53, and IC57. Phase-locked loop IC52 operates with dividers to produce the required clock signals. A switch is provided for setting the baud rate for 77, 110, 150, 300, 600, 1200, 2400, 4800, or 9600 baud (data bits per second). The serial port has both RS-232 and 20-ma current-loop provisions.

The parallel port consists of an eight-bit latch made up of IC55 and IC56. These IC's have tristate outputs that enable their use with a bidirectional parallel data channel if desired. Signals are eight data bits wide at standard TTL levels at the input and output.

The ASCII keyboard connects to the main terminal board by a single connector that provides power to the keyboard and accepts signals from the keys. The interface requires seven-level ASCII at TTL levels and a strobe pulse with the data stable for approximately 100 µs following the positive edge.

Power for the main board must be 5 volts dc at 2.5 amperes, +12 volts at 150 mA, and -12 volts at 200 mA. The power bus lines must be well regulated.

**Construction.** Since the printed circuit board measures 13" × 11" (33 × 28 cm) and has numerous traces and pads that require careful registration, home fabrication of the board is not recommended unless you are highly experienced in making complex double-sided boards. Once you have the board and are ready to start mounting components, save IC installation for the last.

Start wiring the board by mounting...
IC sockets (recommended for all IC’s to make removal and replacement easy) in place. Next, mount and solder into place the resistors, capacitors, diodes, and transistors. Then mount the baud rate switch and connectors flush to the surface of the board; make sure they do not sit askew after soldering them down.

Once the crystal is mounted and soldered into place, pass a length of bare hookup wire over its case and into the holes flanking the case. Solder the wire to the crystal’s case and board pads. Install and solder into place the coaxial cable for the terminal’s output.

Carefully check the board assembly for poor soldered connections, solder bridges between closely spaced pads and traces, and proper polarization of diodes and capacitors and basting of the transistors.

Checkout. Before installing any IC’s, power up the circuit board assembly to verify that no short circuits exist. Measure the potential across zener diode D3; it should be ~5 volts. Check the fine foil traces near R85 (at the video output) for short circuits on the +12-volt line. If everything checks out, turn off the power.

Insert IC37 through IC41 in their sockets, making sure you properly orient them. Install jumpers from pad A to pad B and pad D to pad E (next to IC37). Turn on the power and use an oscilloscope to check the 47-ohm resistors next to IC41 for the clock pulses. When you obtain the pulses, turn off the power.

Install IC1 through IC36. Be particularly careful when handling IC9 to avoid static discharges. After removing this IC from its protective foam carrier, be sure to touch the pc board with your other hand before bringing the IC into contact with its socket. Seat the IC carefully in its socket and gently press it home. (Note: If you encounter excessive resistance when trying to install IC9, replace the IC in its foam carrier. Then loosen the socket pin receptacles by repeatedly inserting and removing a non-MOS IC or piece of bare 24 gauge wire.) Install IC9.

Set horizontal and vertical sync controls R104 and R102 to midposition and the four-position dual in-line switch so that S1 and S4 are off and S2 and S3 are on. Connect SOL’s video output cable to the video monitor and turn on the power to both monitor and terminal board. Displayed on the screen should be at least one line of random characters and white cursor blocks. Adjust the v and h controls on the terminal board for proper sync and the contrast and brightness controls on the monitor for the best display.

Set S3 to off and S4 to on; the cursor should flash at a slow rate. Set S2 to off; the background should change from black to white. Set S1 to on; the control characters (symbols or abbreviations, depending on the type of character generator being used) should disappear. Turn off the board’s power supply.

Install IC42 through IC50 and IC66 through IC97. Practice the same precautions for IC69, the microprocessor chip, that you took for IC9 above. Connect the “wait state” jumper at IC71 from pad W to pad 1.

With the video monitor still connected to the terminal and operational, turn on the board’s power. The CRT screen should display one or more lines of alternating 9 and “null” characters and should flicker every few seconds. This indicates that the µP is working. If there is any doubt, briefly operate the RESET switch. If you observe no activity on the screen, turn off and remove power from the board and check that all IC’s are in their proper sockets and properly oriented.

Install IC52 through IC61 and program PROM IC62. Use the same precautions detailed above for IC9 and IC69 when handling and installing IC54, IC58 through IC61, and IC62. Make sure that the socket for UART IC54 is not too tight. If you encounter difficulties during insertion, use a non-MOS IC or 24 gauge wire to loosen the socket pin receptacles.

Once everything seems to check out, power up the board. If the program is running properly, the monitor screen should display a blanked screen with the proper “message” at the bottom.

This completes construction of the SOL video terminal. You can now add an ASCII keyboard and hook up to the outside world via the serial and/or parallel ports.
ONCE used almost exclusively for line-of-sight radio communication and in industrial heating applications, microwaves are now cooking food in homes. While the microwave oven existed as far back as 1945 and was first marketed by Tappan in 1955, its popularity as a consumer appliance didn’t become established until the beginning of this decade. As a result of a reduction in prices, improvements in the ovens themselves, and availability of convenience features, microwave ovens are capturing a significant percentage of the total consumer dollar spent on major cooking appliances.

Microwaves cook foods faster than conventional gas and electric ovens; and because the microwave oven is considerably more efficient than a radiant-heat oven, it is a great deal more economical to operate. Convenience features and noncooking aesthetics have also helped to make the microwave oven an attractive consumer appliance.

**Market Trends.** As can be seen from the graphs, the microwave-oven market began a meteoric rise in 1970 when it captured about 1.5% of the large cooking appliance market. By the end of last year, an estimated 26% of the consumer dollar had gone into purchases of microwave ovens and combination conventional/microwave ranges. Extrapolating from this performance, estimates have been made that the microwave appliance will account for almost 50% of the worldwide market by the end of this decade.

It is interesting to note that the early microwave oven market was dominated by a few Japanese name brands but that the U.S. has since taken over the major portion of the market. Current figures give 75% of the market to U.S. manufacturers and the remainder to the Japanese manufacturers.

Ten manufacturers currently supply microwave-oven appliances to the...
consumer market. In the U.S., there are Amana, General Electric, Litton, Magic Chef, Tappan, and Thermador, while in Japan, there are Hayakawa (Sharp), Matsushita (Panasonic), Sanyo, and Toshiba. Together, these 10 companies offer a wide variety of appliances to meet any cooking need of virtually every budget.

**Oven Operation.** In its basic form (see block diagram), the microwave oven consists of a power supply, magnetron tube, and cooking cavity. The magnetron tube generates the r-f energy that cooks the food. It is designed to operate at a frequency in the 2400-to-2500-MHz (2.4-to-2.5-GHz) range. The magnetron tube is driven by a power supply that plugs directly into the normal ac line. The power supply is essentially a hefty transformer that delivers about 4000 volts to the magnetron.

The energy generated by the magnetron is coupled into the cooking (or microwave) cavity via a system of waveguides. Situated near the entrance to the cooking cavity is a "mode stirrer." This is a rotating device that has irregularly shaped reflective sections that scatter the microwave energy uniformly throughout the cavity to minimize hot and cold spots. (In some ovens, uniform energy distribution is obtained by having the food rotate on a turntable in the microwave energy field.)

Integral to every microwave cooking appliance are door seals and safety interlocks, both of which are required to make the appliance safe to operate. The seals block and absorb the potentially hazardous r-f energy to prevent it from escaping from the oven's cavity to the outside environment. The interlocks are designed to instantly remove the power from the magnetron tube in the event the door should be opened when the oven is turned on.

Another element basic to all consumer-type microwave ovens is a timer that precisely controls the cooking time. Since time is an important factor in microwave cooking, some oven models feature two timers—coarse and fine—to permit very accurate setting of the cooking cycle. With other oven models, a single timer is provided with two operating speeds. The time can be indicated in either mechanical scalar format or numerically with LED displays driven by an all-electronic system. Deluxe oven models even feature countdown and hold modes on their timers. And some digitally generated numeric timer displays double as clocks when the oven isn't being operated.

Large countertop microwave ovens generally deliver between 600 and 700 watts of r-f power to the food load. Smaller ovens are rated at 400 to 500 watts.

Most microwave-oven appliances provide the user a choice of operating modes. Almost all models provide cook and warm modes. The latest models to be introduced are defrost and slow cook. The cook and warm modes generally operate the oven at full power. Defrost usually pulses the microwave energy on and off without cooking the food. Slow cook, useful for making stews, casseroles, and other dishes that require gentle simmering, can be accomplished by operating the magnetron tube continuously at reduced power or by pulsing the full-power output on and off, with the on period determining the average cooking heat.

Bear in mind that no microwave oven can brown a roast or fowl, sear a steak, or form a crust on bread and pastry by microwave energy alone. For this, you need a source of radiant heat. Some microwave ovens feature internal browning elements to accomplish these tasks. Amana, however, does use microwave energy to brown, sear, and crust foods, but special Browning Skillets are required.

**Microwave vs. Radiant.** The modern microwave oven is more than just a new type of cooking appliance. It is a whole new approach to cooking. One must become accustomed to telescoped cooking times and take care to avoid using metallic cooking utensils (except in some Litton ovens). The one great advantage the microwave oven has over conventional gas and electric ovens is its high efficiency. In conventional ovens, heat is radiated into the air before it gets to the food inside the oven. Hence, much of the energy goes into heating the air (a goodly portion of which escapes from the oven through a vent). The food being cooked heats from the outside toward the center. All told, only a
fraction of the heat radiated into the oven goes into cooking the food.

By contrast, all of the heat developed by the microwave energy is generated uniformly inside the foods. Foods, therefore, cook uniformly throughout and have less of a tendency to dry out near the surface. No heat is wasted in heating the air surrounding the food in the microwave oven. As a result, the air and walls of the cooking cavity remain relatively cool, which means that foods and splatters don't bake on. Cleaning up is as easy as wiping with a wet sponge or cloth.

Since little or no energy is wasted in a microwave oven, foods cook faster and the energy demand is greatly reduced. Energy savings range from 50% to 75% in a microwave oven, depending on the amount of food being cooked. Likewise, cooking times are reduced to only about 25% of those required in conventional ovens.

Virtually all of the microwave energy developed by the magnetron tube is absorbed by the food in the oven, regardless of size. Hence, it takes twice as long to cook two same-size potatoes, for example, than it does to cook one potato in a microwave oven. As a rule, cooking times in a microwave oven increase in direct proportion to the increase in the amount of food being cooked.

Microwave ovens use high-reliability magnetron tubes, most of which are rated at 3000 or more hours of useful life. Since a microwave oven in a typical home is operated on an average of 100 hours per year, the magnetron tube has an implied life of about 30 years. Compare this to the typical 15-year useful life of the average gas or electric oven. And the power supply, the other major expense item, is at least as reliable as the magnetron tube. Door seals and interlocks, too, should last for the life of the oven. In fact, manufacturers have such a high opinion of the reliability of their microwave appliances that they generally offer warranties against defects and failures for periods ranging from three to five years.

Depending on size (and cooking power), basic microwave ovens draw between 8 and 15 amperes when operated from the 117-volt, 60-Hz ac line. The advantage here is that small countertop microwave ovens without built-in browning elements do not require an expensive overhaul of most electrical systems. Of course, if you decide on a deluxe countertop oven with built-in radiant-heat elements for browning or a combination radiant-heat/microwave appliance, the power demand will be greater.

A Note On Safety. A few years ago, when the microwave oven was still relatively new to the consumer market, a question of safety arose with regard to the protection provided by the door seals against leakage of microwave energy.

While some controversy still remains, much of the discussion has abated. In the meantime, a number of private and government agencies have conducted much radiation research; new standards have been written; and better and more lasting door seals have been developed by microwave-oven manufacturers. Almost all of the original objections have been put to rest as a result. Although microwave energy leakage has not been reduced to zero (an impossible task to say the least), leakage levels are now generally regarded to be well within the limits regarded as safe, even after an oven equipped with the new seals has been in service over a prolonged period of time.

The responsibility for producing microwave ovens that will maintain door-seal integrity rests with the manufacturers. To this end, all manufacturers perform exhaustive tests on every microwave oven for the consumer market. When a microwave oven has been put into its shipping carton and consigned for delivery to a retailer, you can be assured that it has been certified. (It is interesting to note that one manufacturer — Amana Refrigeration — has received a microwave oven warning label exemption from the government, which should provide some indication of
How much the safety of consumer microwave appliances have been upgraded in the past couple of years.)

**Buying Tips.** As with any other home appliance, the best advice is to shop around to determine which brand and model of microwave oven fills your needs. If you plan to do most of your cooking with a microwave oven and have a relatively large family (four or more individuals), look for a full-feature countertop oven or combination conventional/microwave range. On the other hand, if you have a small family and plan to use your conventional oven for most roasting, baking, and broiling, you can probably get along with a smaller, more economical model with fewer features.

Since a microwave oven represents a sizable investment, it pays to visit sources and make direct performance and cost comparisons. On occasion, large-appliance dealers—particularly discount centers—feature sales on microwave ovens. Pick up whatever manufacturer literature is available. And, if possible, have the salesperson demonstrate how the different models work.

If you’re on a tight budget, look at the “economy” models. Economy ovens, after all, contain roughly the same basic cooking elements common to even the most deluxe types. True, you won’t have all the conveniences (high/low-power cooking, defrosting, slow-cook, and countdown and hold), but it is usually possible to compensate for the lack of these features by using your oven with a little imagination.

It is very important that, once you get your microwave oven home and before you plug it into an outlet, you check to make sure the door closes tightly. Don’t just try one opening and closure to verify proper door operation. Check to make sure that there’s no lateral play around the hinges when the door is open. Should you detect a loosely fitted door or less than solid closure, you should immediately contact the dealer from which you bought the oven and inform him of the problem. Do not, under any circumstances, operate the oven if a door problem exists. You will run the risk of radiation leakage. It is rare that a situation like this arises. But even with the extreme precautions taken by manufacturers to deliver a safe product, rough handling during shipping may result in improper sealing.

**What to Buy.** The decision to buy a microwave appliance will depend partly on need and partly on the confidence you have in the product. As detailed above, new microwave appliances can be given a high degree of confidence with respect to reliability. If you still have reservations about buying a microwave oven, they probably stem from the fact that you have to learn a new technique for cooking foods. Rest assured that the technique isn’t difficult to master in a very short time. To this end, you might be wise to pick up one or more of the books devoted to microwave cookery on the market. We can recommend “The Amana Guide To Great Cooking With a Microwave Oven,” available at many paperback book racks or from Amana dealers for $1.75. Litton Industries, P.O. Box 851, Maple Plain, MN 55359, has “Old-Fashioned Goodness With Variable Power Microwave Cooking” for $9.95 and “Discover Combination Microwave Range Cooking” for $12.95 (both hard-cover volumes).

While precooked and processed food packages are slow to list microwave cooking times (a situation that will doubtlessly be remedied as more and more microwave ovens come into use in consumer kitchens), several cooking magazines—at least one of which is devoted to gourmet cooking—recognize the merits of microwave cooking and are including a limited variety of recipes for the new cooking medium.
Learning Electronic Theory with Hand Calculators

By Edward M. Noll

Part One: Basic Equations and Ohm’s Law

The deeper you get into electronics, the more you find how many mathematical manipulations are involved. The tedium involved in extracting roots, raising numbers to powers, calculating angles and vectors, and handling very large and very small numbers — sometimes in a single problem — often make students of electronics throw up their hands in despair.

Now, thanks to the availability of low-cost hand-held scientific calculators, you can put most of the drudgery of numer manipulation behind you. The calculator is an accurate, easy-to-use mathematical tool that eliminates the need for log and trig tables. It is also an extremely fast problem solver. Most people who become familiar with using a scientific calculator to solve problems actually want to learn the math that will take them deeper and deeper into electronics.

This article is the first of three installments on how to use a scientific calculator to solve basic electronics problems. We will discuss Ohm’s Law and dc circuits; calculating the total resistance, capacitance, and inductance in series and parallel circuits; and resonance.

Throughout this series, the method of keyboard entry described is standard algebraic. If you are using a reverse-Polish notation (RPN) calculator, refer to its instruction manual for information on how to translate from algebraic to RPN format. In addition, it is pre-supposed that your calculator is equipped to handle two-digit power-of-ten superscript in the display and on command from the keyboard. It must also have parentheses (preferably “nested”) and a memory register.

(Note: The answers to problems given in this series of articles were obtained with a Melcor calculator. If you use a calculator from a different manufacturer, you may obtain slightly different answers as you work the problems. The differences in answers will be negligible.)

Series and Parallel R. The simplest type of problem you are likely to encounter in electronics is finding the total resistance in a series circuit. The total resistance, $R_T$, is the sum of the individual resistances, as shown in the formula accompanying Fig. 1A. The value of $R_T$ will always be greater than the highest value resistance in a series circuit.

In Fig. 1 are three series-resistor circuits, each containing four resistors of different values. Circuits A and B illustrate a very important rule to bear in mind: Always make entries in identical units. In Fig. 1A, you can simply add the resistances exactly as they are stated because they are all in kilohm units. However, if you look closely at the circuit of Fig. 1B, you will find that $R_3$’s value is given in megohms, which means that you must first convert 1.2
megohms to 1200 kilohms before attempting to sum the values.

What is the total resistance in kilohms for Fig. 7A? If you use your calculator, solve the problem by making the following keyboard entries:

\[ 4.7 + 8.2 + 1.8 + 5.6 = \]

As soon as you make the last entry, the display should read 20.3, which is \( R_T \) in kilohms (20,300 ohms). To solve for \( R_T \) in kilohms for the Fig. 1B circuit, the keying sequence would be:

\[ 8.2 + 100 + 1200 + 12 = \]

yielding 1320.2 kilohms.

The object of the circuit shown in Fig. 1C is to find the value of \( R_3 \), given \( R_1 \) and the values of the remaining resistors. This is done simply by subtracting the given values from \( R_1 \) as illustrated in the formula. The keying sequence is

\[ 15 - 4.7 - 2.4 - 5.6 = \]

or \[ 15 - (4.7 + 2.4 + 5.6) = \]

Note that the second keying sequence introduces the use of parentheses. Here, the sum of the resistances inside the parentheses is subtracted from the first entry. Both sequences yield the same answer: 2.3 kilohms (2300 ohms).

When resistors are connected in parallel, as shown in Fig. 2, \( R_T \) is the reciprocal of the sum of the reciprocals of the individual resistor values (see formula in Fig. 2A). Total resistance \( R_T \) is always less than the lowest resistance value in a parallel circuit.

The use of the scientific calculator makes short work of the manipulations required for solving parallel circuits. In solving for \( R_T \) (in kilohms) for the values given in Fig. 2B, it is easiest to first find the sum of the reciprocals of \( R_1 \), \( R_2 \), and \( R_3 \) and then find the reciprocal of the result:

\[ \frac{1}{4.7} + \frac{1}{8.2} + \frac{1}{5.6} = \frac{1}{x} \]

Display: 1.94821701

The answer in kilohms can be rounded off and stated as 1.95 kilohms.

Total resistance and the values of two of the three resistors are given in Fig. 2B. The objective is to determine the value of the unknown resistor. To do this, the basic parallel-resistance formula must be rearranged as shown. Then solve for \( R_3 \) as follows:

\[ \frac{1.2}{x} = \frac{6.8}{1/x} - \frac{8.2}{1/x} = \frac{1}{x} \] Display: 1.7772033898

After rounding off, the value of \( R_3 \) becomes 1.8 kilohms.

The value of \( R_T \) for the circuit in Fig. 2C can be calculated using either of the two formulas shown:

\[ \frac{1}{6.8} \times \frac{1}{2.4} = \frac{1}{x} \] or \[ \frac{1}{6.8} \times \frac{1}{2.4} = \frac{1}{x} \]

Display: 1.777913043

After rounding off the result, \( R_T \) becomes 1.8 kilohms.

Circuits containing both parallel and series grouping, like that shown in Fig. 3, must use a formula that includes all elements. The formula for \( R_T \) for the circuit shown is also given in Fig. 3. To solve for \( R_T \) here, make the following entries:

\[ 2.4 + \frac{(4.7)}{1/x} + \frac{5.6}{1/x} = \]

or \[ 2.4 + \left( \frac{4.7 \times 5.6 + (4.7 + 5.6)}{1/x} \right) \] = Display: 4.95533986

Fig. 4. Since \( R_1 \) is in parallel with rest of circuit \( R_T \) must be less than value of \( R_1 \).

Round off the answer to 4.96 or 5 kilohms. Note that the second method introduces the use of nested parentheses. To be able to use the second method of entry, your calculator must have at least two levels of parentheses. Otherwise, you will have to use the calculator’s memory register.

Fig. 5. In this series-parallel circuit, \( R_T \) is greater than \( R_1 \).

The rather complex formula shown in Fig. 4 can be solved in several ways. We offer here two keyboard sequences you can use for solving for \( R_T \). In the first, the calculator’s memory register is used to store an intermediate result. In the second, the order of entry is slightly rearranged to avoid the use of the memory function and reduce by two the number of entries that must be performed. In both cases, however, the \( R_2/R_3 \) network is first converted to a product-over-sum format: \( R_2R_3/(R_2 + R_3) \).

\[ \frac{3.3}{1/x} \text{ STO } 3.9 \times 4.7 = \]

\[ \frac{3.9}{1/x} + \frac{6.8}{1/x} \]

Display: 2.409668219

or \[ \frac{3.9}{1/x} + \frac{4.7}{1/x} \]

\[ + \frac{6.8}{1/x} + \frac{3.3}{1/x} \]

Display: 2.409668219

After rounding off, \( R_T \) becomes 2410 ohms.

Ohm’s Law. The voltage/current/resistance relationship known as Ohm’s Law is one of the most important in electronics. Ohm’s Law states that the current in a circuit varies directly with the voltage and inversely with the resistance in a circuit. In equation form, this becomes \( I = \frac{E}{R} \), from which we derive \( E = IR \) and \( I = \frac{E}{R} \).

Fig. 6. Since \( R_1 \) is in parallel with rest of circuit \( R_T \) must be less than value of \( R_1 \).

E/R. Now, referring back to Fig. 3 and using 4955 ohms as \( R_T \), what is the current in the circuit if 200 volts is applied? Since \( I = \frac{E}{R} \), your calculator entries would be:

\[ \frac{200}{4955} = \]

Display: 4.036326942 - 02

Note that the result in the display con-
contains an exponent of \(-0.2\), which means that the decimal point must be moved two places to the left. This yields an answer of 0.04036 amperes (40.36 mA) after rounding off.

Once you know the current flowing through the circuit, you can easily calculate the voltage drop across any given resistor in that circuit. For example, let us calculate the voltage dropped across \(R_1\) (\(E/I\)) value of 23.85.

\[
0.04036 \times 2400 = \text{Display: 96.864}
\]

Next, what is the voltage drop across \(R_2\) and \(R_3\)? Bear in mind that while the current flows through series resistor \(R_1\) in this circuit, it splits in proportion to the resistances in the parallel legs consisting of \(R_2\) and \(R_3\), so that the voltage dropped across one resistor will be identical with that dropped across the other resistor. Hence, \(E_{R2,R3}\) will be the difference between supply voltage \(E_S\) and \(E_{R1}\). \(E_{R2,R3} = E_S - E_{R1}\):

\[
200 - 96.864 = \text{Display: 103.136}
\]

You can now calculate the current through \(R_2\) (\(I_{R2} = E_{R2,R3}/R_2\)):

\[
103.136 \div 4700 = \text{Display: 0.0219 mA}
\]

and through \(R_3\) (\(I_{R3} = E_{R2,R3}/R_3\)):

\[
103.136 \div 5600 = \text{Display: 0.0184 mA}
\]

As an example in learning how to use your calculator with confidence, determine the total current drawn by the circuit in Fig. 4. Then calculate the current through and voltage dropped by each resistor in the circuit. Hint: The entire 100-volt \(E_S\) is applied across \(R_1\) and also across the network made up of \(R_2\), \(R_3\), and \(R_4\). When you're through with your calculations your results should be: \(E_{R1} = 100\) volts; \(E_{R2,R3} = 23.85\) volts; \(E_{R4} = 76.5\) volts; \(I_{R1} = \text{30.3 mA}\); \(I_{R2} = \text{6.1 mA}\); \(I_{R3} = \text{5.1 mA}\); and \(I_{R4} = \text{11.2 mA}\).

In the Fig. 5 circuit, what must be the value of \(R_2\) if circuit current is to be limited to 200 mA. Since \(I = E/(R_1 + R_2)\), restating the formula yields \(R_2 = E/I - R_1\). Therefore, the keyboard entry would be:

\[
12 + .2 - 12 = \text{Display: 48}
\]

Hence, the value of \(R_2\) must be 48 ohms.

Now, what is the total power (\(P_T\)) consumed by the circuit in Fig. 5 and power dissipated by each resistor in the circuit? Power (in watts) is a simple voltage-current relationship (\(P = IE\)). For \(P_T\):

\[
.2 \times 12 = \text{Display: 2.4 (watts)}
\]

To determine the power dissipated by each resistor, use the formula \(P = IR\).

For \(R_1\):

\[
.2 \times 1.92 = \text{Display: 1.92 (watts)}
\]

For \(R_2\):

\[
.2 \times 48 = \text{Display: 9.6 (watts)}
\]

For \(R_3\):

\[
.2 \times 1.41590426 = \text{Display: 1.92 (watts)}
\]

Hence, the power dissipated by each resistor is 1.92 watts.

\[\text{Series and Parallel L & C.} \]

When dealing with inductances in series and parallel circuits, the rules are the same as those for resistive circuits. For series inductances, simply add the various \(L\) values (don't forget to use a common number notation), while for parallel circuits, calculate the reciprocal of the sum of the reciprocals of the various \(L\) values. Capacitance, on the other hand, are totalized in exactly the opposite manner: in a series circuit, \(C_T\) is the reciprocal of the sum of the reciprocals of the various \(C\) values, while in a parallel circuit, \(C_T\) is the simple sum of the \(C\) values.

Given the above criteria, calculate the total inductance, \(L_T\), for Fig. 6a:

\[
5 + .1 + .036 = \text{Display: 5.136 (mH)}
\]

and for Fig. 6b:

\[
2.81 \times .05 + 5.4 \times 1/x + 6.1 \times 1/x = 1/x \text{ Display: 1.41590426 which when rounded off becomes 1.416 mH.}
\]

Now, calculate \(C_T\) for Fig. 7A:

\[
.1 \times + .02 \times 1/x + .005 \times 1/x = 1/x \text{ Display: 3.846153846 -03 which rounds off to approximately 3850 pF. To calculate \(C_T\) for the Fig. 7B circuit, simply add the various \(C\) values:}
\]

\[
1500 + 500 + 680 = \text{Display: 3000 (pF)}
\]

The result can also be stated as 0.003 microfarads.

\[\text{Resonance Formulas.} \]

Whenever a capacitor and an inductor are connected together in series or parallel, they will resonate at a frequency determined by the \(L\) and \(C\) values. The basic equation for determining resonance (\(f_o\)) is given in Fig. 8, as are the equations for determining the \(L\) and \(C\) values when \(f\) is given.

When working with the resonance formula, pay careful attention to the units in which the \(L\) and \(C\) values are stated. Values are generally stated in powers of 10, which may or may not be the same for \(L\) and \(C\). However, you don't have to convert the numbers to a common exponent notation because you will be using the exponent key (EE or EEX, depending on the calculator you are using). On scientific calculators, the exponent key automatically states the number entry in "scientific notation" (power of 10).

Now, what is \(f\), for the Fig. 8 circuit? To solve this problem, make your keyboard entries as follows:

\[
2 \times \pi \times (10 \text{ EE} +/-.6 \times 20 \text{ EE} +/-.12) \sqrt{x} = 1/x \text{ Display: 11253953.95 (Hz)}
\]

In conventional notation, this would be 11.253954 MHz, or 11.3 MHz. Note that in solving this problem we not only introduce the use of the EE key, but we also have occasion to use the \(\pi\) and square-root (\(\sqrt{x}\)) keys.

Since the same resonance equation applies to both series and parallel-resonant circuits, what is \(f\), for the circuit in Fig. 9? In solving this problem, bear in mind that capacitors connected in parallel with each other yield a \(C_T\) that is the sum of their values. Your keyboard entries would be:

\[
\text{Fig. 7. Finding \(C_T\) for series and parallel circuits is similar to finding \(R_T\) for parallel and series circuits, respectively.}
\]
50 EE +/− 12 + 20 EE +/− 12 × 40 EE +/− 6 = \sqrt{x} \times 2 \times \pi = 1/x or 2 \times \pi \times (20 EE +/− 12 + 50 EE +/− 12 \times 40 EE +/− 6) \sqrt{x} = 1/x The result displayed in both cases would be 3007745.709, which becomes approximately 3 MHz.

A capacitor of 140 pF is to be used in a parallel circuit that must resonate at 4 MHz. Using the equation given in Fig. 8 for determining the value of L, what must be the inductance used? The keyboard entry is as follows:

\[ 2 \times \pi \times 4 \text{ EE} +/− 12 + 140 \text{ EE} +/− 12 = \]

Display: 1.130816781 − 05

Hence, the inductor would have a value of roughly 11.3 \muH. You can double check your calculation by solving for f, using 11.3 \muH and 140 pF as the L and C values.

\[ fr = \frac{2 \times \pi \times L C}{(2 \times \pi \times F c)} \] \[ C = \frac{2 \times \pi \times L}{(2 \times \pi \times F c)} \]

**Fig. 8. Values of L and C determine resonant frequency.**

**Gain Formulas.** Calculating power and voltage gain with a scientific calculator is a cinch because the calculator's built-in logarithm function eliminates the need for log tables. To see how simple the procedure is, let us assume that the output power of an amplifier is 4 watts and its input is 2 watts. What is the decibel (dB) gain of the amplifier, using the basic formula dB = 10 log \((P_o/P_i)\), we get:

\[ 4 \div 2 = \log \times 10 = \]

Display: 3.010299954 (dB)

You can round this off to 3.01 dB. (When you work this problem on your calculator, use only the common logarithm, or "log," key. Do NOT use the natural-logarithm, or "ln," key in power and voltage gain calculations or your answer will be incorrect.) Note that a doubling of power corresponds to a 3 dB gain.

If the output voltage of the circuit is 8 volts and the input is 4 volts, what is the voltage gain of the amplifier? Use the formula dB = 20 log \((E_o/E_i)\):

\[ 8 \div 4 = \log \times 20 = \]

Display: 6.020599908 which rounds out to a 6-dB gain. Note here that doubling the voltage corresponds to a 6-dB voltage gain. Voltage and current gain and loss figures are appropriate only when the input and output impedances are identical. As a result, power gain and loss values are given most often because in most practical situations the input and output impedances are not the same.

In passing through a network, the output power drops from 6 watts at the input to 3 watts at the output. What is the power loss in decibels, using the formula dB = 10 log \((P_o/P_i)\):

\[ 3 \div 6 = \log \times 10 = \]

Display: −3.0103 (or about −3 dB)

In a network that has the same input and output impedances, the voltage drops from 16 to 8 volts. What is the loss in decibels. Using the formula dB = 20 log \((E_o/E_i)\):

\[ 8 \div 16 = \log \times 20 = \]

Display: −6.020599918 (or −6 dB)

Finally, the input power to an amplifier is 5 mW and the output power is 10 watts. What is the gain of the amplifier? First, convert 5 mW to 0.005 watts:

\[ 10 \div .005 = \log \times 10 = \]

Display: 33.01029995 (or 33 dB)

**Summing Up.** You have probably noted that it is a rather slow process making entries if mistakes are to be avoided. In the beginning, while you are becoming familiar with your calculator and the electronics math involved in problem solving, it is best to work each problem two or three times to avoid errors. As your confidence builds, however, you will find the process considerably speeded up.

In our second installment, we discuss impedance and ac formulas.

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**A FLASHER/BATTERY INDICATOR**

**BY DALE HILEMAN**

Since readers have considerable interest in flasher circuits, perhaps this flasher and battery indicator circuit will be helpful for use in a battery-operated test instrument.

The flashing is intended to call the operator's attention to the fact that power is on so that he won't go away and leave the instrument operating. It flashes brightly about twice a second, but average current consumption is only about 200 \muA because the duty cycle is only about one percent.

Helping keep power consumption to a minimum, transistors Q1 and Q2, in an unusual complementary multivibrator circuit, are both cut 99 percent of the time, conducting only when the LED is on.

The circuit is intended for use with a 9-volt battery, and values are chosen so that R4 can be adjusted to stop the flashing when the voltage drops to six volts. This point may be changed by altering the ratio of R2 to R3.

As the battery voltage approaches the turnoff point, the flashing rate suddenly drops, to warn the operator of impending failure. Of course, when the battery voltage has dropped below this point, there is no flashing to remind the operator to turn the power off. Presumably, however, the battery is nearly dead anyway; so it doesn't matter much if left on. A germanium diode, D1, temperature-compensates the base-emitter junction of Q1 to keep the turnoff voltage stable. This diode must be a 1N198; you cannot substitute.

Average current can be further reduced by increasing the values of R1, R7, and R9. The former two limit surge and the latter determines the current in the LED.

---

While the 9-volt battery powers other equipment, this circuit indicates power on, and changes flash rate or turns off when battery gets low.

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Update Your Multimeter with a CMOS Millivolter

Converts any voltmeter into a high-sensitivity input meter for low millivolts measurements.

BY DAVID H. DAGE

YOU CAN inexpensively update any dc voltmeter to measure in the low-millivolt range at an input sensitivity of 1000 megohms/volt with the Millivolter. The self-contained, battery-powered Millivolter is basically a high-sensitivity amplifier housed in a 5' (12.7-cm) long probe that plugs into the standard input of any voltmeter rated at 1000 ohms (or greater) per volt.

When the Millivolter is used with an ordinary dc voltmeter, it can supply gains of ×10 or ×100 through its built-in CMOS operational amplifier circuit. This means that a 3-volt range in the meter effectively becomes a 30-mV range and a 1-volt range becomes a 10-mV range full scale. Additionally, the probe can be used to measure current, with 1 nA indicating full scale on a 1-volt range.

You can build the Millivolter for about $12, which is a great deal less than you would have to pay for a new instrument capable of providing its measurement features.

How It Works. The Millivolter is built around a new CA3130 linear CMOS op amp (IC7, in Fig. 1) that has extremely low bias current requirements. This permits large values of input resistance to be effectively used. In this case, 10 megohms is used without seriously affecting the output voltage when the probe inputs are shorted.

When using a CA3130 op amp with a 10-megohm input resistor (R1), the output changes only 5 mV, or 0.5% of the full-scale indication. This is a sharp contrast to the unusual behavior of most other op amps on the market.

The output of the new op amp consists of CMOS transistors that operate as a class-A amplifier whose gain is dependent on the load impedance that it drives. With a gain of 100 and a reasonably high-input-impedance voltmeter (5000 ohms/volt), negligible error is introduced even when driving the output to within a few millivolts of the supply potential. When driving low-impedance voltmeters (1000 ohms/volt), the output is reliable to within ±3 volts with less than 2% load error. Shorting the output to ground will not damage the IC.

The circuit shown in Fig. 1 employs 1% tolerance resistors in the gain-setting feedback loop, which means that no gain-adjusting trimmer potentiometers are required. The offset voltage can be adequately trimmed to null by adjusting potentiometer R6.

With S1 in the off position, the probe is completely bypassed, the voltmeter operates in the normal manner, and power is removed from the probe's circuit. In either of the other two positions (×10 and ×100), S3 applies power to the probe's circuit and simultaneously performs all switching functions for the gain selected.

A single 9.8-volt battery, B1, powers the op amp amplifier circuit through Q1 and the resistor network consisting of R7, R8, and R9. This network provides a common (ground) refer-
Fig. 1 Use of a new CMOS op amp enables Millivolt to have a 1000-megohm per volt input sensitivity. Gain is switch selectable between 10 and 100 times.

**PARTS LIST**

B1—9.8-volt mercury battery (RCA No. VS177 or similar)
C1—0.01-µF disc capacitor
C2—0.001-µF disc capacitor
IC1—CA3130 CMOS linear op amp IC (RCA)
Q1—2N3360 or similar transistor
R1—10-megohm, 5% resistor
R2—2.2-megohm, 5% resistor
R3—1-megohm, 1% resistor
R4—100,000-ohm, 1% resistor
R5—10,000-ohm, 1% resistor
R6—100,000-ohm miniature trimmer potentiometer
R7—39,000-ohm, 5% resistor
R8—56,000-ohm, 5% resistor
R9—5600-ohm, 5% resistor
S1—Four-pole, three-position miniature slide switch
Misc.—Suitable probe assembly (see text); printed circuit or perforated board; battery connector clips; probe tip; shielded cable (audio or coaxial) for output; miniature alligator clip; brass angle bracket; rubber grommet and silicone adhesive (optional—see text); hookup and test-lead wire; machine hardware; dry-transfer lettering kit; solder; etc.

Note: The following items are available from Dake Scientific Instruments, P.O. Box 1054, Livermore, CA 94550; Complete kit of parts (less battery and output cable connectors) for $11.95 plus $1.00 shipping and handling; RCA No. VS177 9.8-volt mercury battery for $2.50. California residents, please add sales tax.

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**Construction.** The Millivolt circuit can be assembled on either a printed circuit board or perforated board using point-to-point wiring techniques. It can also be housed in a small box instead of in a probe housing, although the latter is more convenient for testing purposes.

If you use pc wiring and plan to house the circuit in a probe body, use the actual-size etching and drilling guide in Fig. 2. Mount a small brass (not aluminum) angle bracket at the battery end of the board, sweat-soldering it into place. Then either solder or rivet a female battery connector clip to the bracket. This clip will accommodate the positive (+) terminal of the battery. Mount and solder into place trimmer potentiometer R6, about 1/16" (1.6mm) away from the surface of the board. This pot mounts on the foil side of the board. Mount and solder into place all remaining components on the blank side of the board as shown in Fig. 2. Although the input of Ic1 is protected, it is still a MOS device and should be handled with care. Therefore, it is best not to handle the IC by its leads. Once IC1 is soldered to the board pads, all pins will be properly terminated and no further safety precautions need be practiced.

You can use just about any plastic tube that has a ¾" (22.2-mm) inner diameter and measures 5" (12.7 cm) in length to house the pc board assembly. If you want to reduce the amount of ac pickup, you can use a metal tube, but make absolutely certain that none of the components on the board touch the metal probe body. (Only the common ground circuit should make good electrical contact with the metal tube.)

Before sliding the circuit assembly into the probe body, accurately locate and cut a slot in the body for S1. Prepare a length of stranded (preferably test-lead) wire; fasten one end to the circuit's common ground point and to the other end attach a small alligator clip.

If your voltmeter normally uses an isolation resistor (usually 1 megohm) in its "hot" probe, connect the same value resistor in series with the Millivolt's output pad and output cable. You can conveniently mount this re-
sistor on the bottom (foil) side of the board.

Fashion a wood or plastic plug to fit the front of the probe body and mount a conventional test probe tip in it. Drill a hole through the rear of the probe body to allow the coaxial output cable to pass through. (If you’re using a tube that’s open at both ends for the probe body, you’ll need another plug; drill the cable exit hole through the plug in this case.) The exit hole should be just large enough for a snug fit around the cable.

Solder the output cable to the appropriate points in the Millivoltor’s circuit. You can fashion a strain relief for the cable by sliding onto it a snug-fitting rubber grommet and fixing the grommet into place with silicone adhesive. (Trial fit the circuit assembly into the probe body to locate where along the cable the grommet is to be positioned before cementing it into place.)

With S1 set to the OFF position, connect the battery to the clip mounted on the brass bracket. To the free end of a length of hookup wire connected to the wiper contact of S1D, solder a male battery connector. Snap this connector onto the negative (−) terminal of B1. Then slide the entire circuit assembly into the probe body, positioning the slider of S1 in the cutout, and fasten the front plug into place with small machine screws. Finally, fit to the conductors at the free end of the output cable the appropriate connector(s) to mate with the input of your voltmeter.

**Operation.** Connect the assembled probe to your voltmeter, first setting the meter to the 1- or 3-volt dc range. The probe’s output swing will be typically 4.5 volts in both the positive and negative directions. However, the maximum reliable output range should be limited to ±3 volts. What this means is that if you were measuring voltages with the meter set to a range higher than 3 volts, an indication of 4 volts might represent a saturated output and not a true voltage measurement.

Make sure that the pointer of your voltmeter is set at mechanical zero and to a low dc voltage range. Then short the ground lead to the probe tip. Zero the probe by adjusting R6 (you’ll have to partially disassemble the probe to do this) in first the ×10 and then the ×100 positions of S1. Remove the ground clip from the probe tip and reassemble the probe. A very slight negative voltage variation can be expected when you remove the ground clip from the probe tip. Don’t attempt to zero this offset. If you find this slight offset objectionable you can reduce the value of R1 until it disappears.

The Millivoltor probe is highly sensitive. Just touching the probe tip with your finger is enough to cause the meter pointer to peg against its upscale mechanical stop. Keep this in mind when measuring voltages in high-impedance circuits.

Switch S1 should be kept in the OFF position when you’re not using the probe’s amplification function and when your meter is stored away. If you turn off the probe (S1 set to OFF) when not in use and when you’re measuring voltages in the bypass mode, you can expect the battery to last in excess of 70 hours when power is actually applied to the probe’s circuit. (Current drain of the Millivoltor’s circuit is less than 5 mA.)

You can check the condition of the probe’s battery by applying a positive and then a negative potential great enough to drive the probe’s amplifier into saturation. The saturation voltage at the output of the Millivoltor should be greater than 3.5 V in both directions and greater than 8 V between the two readings. When the voltage drops below these levels, it’s time to replace the battery.

Accidental application of up to 200 volts dc to the input of the probe will not damage the Millivoltor’s circuit. Under no circumstances should you apply a voltage to the probe’s output lead.

**Other Applications.** From Ohm’s Law, we know that when 1 μA is flowing through a 1-ohm resistor, the voltage dropped across the resistor is 1 μV. If you connect the Millivoltor probe in series with a circuit (assuming the value of R1 is 10 megohms), you have a 0-1-nA current probe. Since there isn’t much demand for such a sensitive current scale, you can add appropriate shunt resistors across R1 to produce the ranges detailed in the Table. Keep a supply of 1% resistors of the values indicated to use as current shunts.

The probe also makes an ideal nulling device for use with a precision bridge. If your voltmeter can be set up for center-scale zero, the probe will turn it into 500-0-500-pA nulling meter.

---

**FULL-SCALE CURRENT RANGES**

<table>
<thead>
<tr>
<th>Shunt Resistor</th>
<th>1-volt FS probe ×100</th>
<th>3-volt FS probe ×100</th>
<th>1-volt FS probe ×10</th>
<th>3-volt FS probe ×10</th>
</tr>
</thead>
<tbody>
<tr>
<td>none</td>
<td>1 nA</td>
<td>3 nA</td>
<td>10 nA</td>
<td>30 nA</td>
</tr>
<tr>
<td>100,000 ohms</td>
<td>100 nA</td>
<td>300 nA</td>
<td>1 μA</td>
<td>3 μA</td>
</tr>
<tr>
<td>1000 ohms</td>
<td>10 μA</td>
<td>30 μA</td>
<td>100 μA</td>
<td>300 μA</td>
</tr>
<tr>
<td>10 ohms</td>
<td>1 mA</td>
<td>3 mA</td>
<td>10 mA</td>
<td>30 mA</td>
</tr>
</tbody>
</table>

---

**Photo shows component mounting details and location of battery bracket connector at left end of pc board.**

You can use current shunts if this range is too sensitive. Resistance in the milliohm range can be measured with the aid of a constant-current source pegged at 10 or 100 mA. Full-scale range will be 100 milliohms on a 1-volt meter scale with 100 mA test current.

You can also make a megohmmeter insulation tester by placing a 10-volt constant-voltage source in series with the unknown high resistance, while measuring the current flow with the probe. Resolution of up to 10¹² ohms is possible with a full-scale reading of 100,000 megohms.

All in all, for a very small investment and a few hours of assembly time, you can build a really versatile Millivoltor probe that can make an inexpensive VOM perform like a laboratory instrument that ordinarily costs several hundred dollars.
A Low-Cost
APARTMENT
BURGLAR ALARM

Self-powered system features adjustable time delay.

Most home intruder/burglar alarms employ sensors of some sort scattered throughout the premises which, when tripped, sound a loud gong or siren. Although such elaborate alarm systems may be a necessity for private homes, the apartment dweller living above the ground floor can get by with a simpler system. With access usually limited to a single door and perhaps one or two windows that feed onto a fire escape, only a few sensors are needed. In addition the piercing tone of a Sonalert®
The low-cost apartment burglar alarm described here employs simple sliding metal contacts as sensors. It features a built-in selectable time delay of up to eight seconds so that you can enter your apartment and disarm the system before the alarm sounds. The alarm is battery powered so that, even if the power line is cut, full security will be maintained.

The alarm is armed by operating a simple switch. When you leave your apartment, you simply open the door and arm the alarm. The alarm then waits for the door to close, after which anyone gaining entry through the door will trigger the delay circuit. At the end of the delay, assuming the alarm hasn’t been turned off, the alarm sounds.

**How It Works.** The circuit for the apartment alarm is shown in Fig. 1. When power is turned on, gate IC1A initializes the logic as C1 charges up. The IC1B and IC1C gates form one RS flip-flop and IC2A and IC2B gates form another RS flip-flop. These flip-flops “remember” if the door was opened or closed, respectively. The combination of the RS flip-flop states is presented to IC1D to latch the IC3A/IC3B circuit. The IC3A/IC3B latch provides all the proper conditions for triggering the alarm control flip-flop made up of IC2C and IC2D. The output of this circuit turns on the oscillator circuit made up of IC5A and IC5B.

The oscillator supplies clock pulses to the IC4 timer and also drives Q2 to control the current flowing through the alarm. Transistors Q1 and Q2 form an AND circuit in which both transistors must be triggered on for the alarm to draw current and sound off. The output of the timer IC must be latched by IC5C and IC5D before Q1 is energized.

The frequency of the oscillator is about 1 Hz. (It can be changed by manipulating the values of the time constant components.) Hence, Q2 allows current to flow through the alarm for about a half second. It then turns off the alarm for the other half second. The actual time delay of IC4’s circuit is
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determined by which output pin is connected to the input of the IC5C/ICSD flip-flop.

The combination of C2 and R2 provides debouncing for the sensor contacts to prevent false triggering. Resistor R5 insures an easy discharge path for capacitor C3 to prevent the oscillator from locking up. The value of C3 can be changed if you wish to change the clock frequency.

Transistors Q1 and Q2 can sink about 50 mA of current, which is more than sufficient to drive alarm A1. If you wish to drive a higher current alarm, such as a gong or siren, you can install a load resistor in the collector circuit of Q2 and pick off the output of the circuit at the resistor/collector junction to drive a high-power transistor. The high-power transistor will, in turn, drive the high-current alarm.

Diode D1 protects the logic in the alarm circuit from accidental application of reverse battery voltage. The alarm draws about 100 μA of current when armed and 5 mA when sounding the Sonalert. With the Sonalert operating, the battery will deliver several hours of power before becoming depleted.

Construction. A simple approach to assembling the alarm circuit is to use perforated board, IC sockets, and solder clips. There is nothing critical about circuit arrangement or parts location. Once you have assembled the circuit, mount it in any type of enclosure that will accommodate it and the battery.

You can fashion the sensor from pieces of flexible aluminum strip stock as shown in Fig. 2. Alternatively, you can use a reed switch and magnet (or any other type of sensor that provides an open circuit when the door is open).

Mount the circuit box in a location where you can get to the arming switch within the delay time. During operation, should the alarm be tripped and allowed to operate for more than two hours, replace the battery. If the circuit is operated only on standby, it is good practice to change the battery every six months or so.

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CIRCLE NO. 18 ON FREE INFORMATION CARD
BUILD THE

ULTIMATE METRONOME

Provides accented beats to make tuning and syncopation easier.

A METRONOME, whether mechanical or electrical in operation, provides some sort of audible signal on a fairly stable time basis. The drawback of such devices is that there is no provision for accenting certain beats in a measure. The Ultimate Metronome described here overcomes this disadvantage by providing accented beats. A switch is used to select accents on the basis of 1 in 1 up to 1 in 7. (1 in 15 is possible with a slight alteration.) Beats are indicated visually (LED) and audibly. The metronome can be built for about $8.

How It Works. As shown in Fig. 1, the main timing signal is generated by IC1 connected as an astable multivibrator. The length of time that pin 3 is low (near zero volts) is determined by R3 and C4, while R3, R4, R5, and C4 determine how long pin 3 is high (near +5 volts). By adjusting R5, the output frequency can be varied from 30 to 1000 pulses per minute. Capacitor C5 is used to bypass the external modulation input, while R1 is a pull-up for the input to IC2. The latter is a monostable multivibrator that delivers a pulse whose width is determined by R2 and C3. The pulse width is independent of the input trigger and, with the values shown, is about 250 microseconds. This insures that both the speaker pulse and the IC3 counter input pulse will always have the same duration regardless of the trigger rate.
Fig. 1. The main timing is performed by IC1 while IC2, Q1 and Q2 produce the speaker tick or LED1 pulse. The other elements produce the selected beat.

Fig. 2 Timing waveforms for the metronome.

The positive-going pulse from IC2 (pin 6) drives Q1 into conduction and, when S2 is open, causes LED1 to glow. When Q1 conducts, it also forward-biases Q3, causing a current surge through the speaker (when S4 is closed). This provides the main beat.

To generate the accented beat, the output from IC2 (pin 1) is fed to the clock-1 (pin 8) input of IC3, a binary-counter/latch. As shown in the timing diagram in Fig. 2, the IC3 output on pin 5 changes state with each input pulse. Pin 9 changes state every other input pulse, pin 2 every fourth input pulse, and pin 12 every eighth input pulse (not shown in Fig. 2). These four outputs thus make up a 4-bit binary count of the number of input pulses to IC3.

The four outputs are applied to IC4, a 4-to-16 decoder. The sixteen outputs of IC4 provide binary combinations from 0000 to 1111 of decimal 0 to 15. With the circuit shown in Fig. 1, only
the first 7 of these outputs can be selected by S5. The timing in Fig. 2 assumes that S5 is set to position 5 so that the accent pulse will occur every 5 beats.

The signal selected by S5 is used to trigger IC5, a monostable multivibrator that operates like IC2 except that the timing components (R8, C6) are selected to produce an output pulse of about 1 ms (instead of the 250 µs of IC2). When pin 6 of IC5 goes high, Q1 is driven into saturation, causing LED2 to glow (S3 open) for about 750 ms after Q1 has stopped conducting due to the main beat. This action causes the speaker to produce a louder tone. When pin 6 of IC5 goes high, pin 1 goes low, resetting IC3 to a zero output. The next pulse from IC2 then counts as the first beat of the next series of pulses. This same action takes place regardless of the beats per minute or the setting of S5.

When S5 is in the F position, the trigger input of IC5 (pins 3 and 4) is held high by R10 to prevent any possibility of a stray accent beat. This also permits the use of the circuit as a conventional metronome. With S5 in position G, every beat is accent to provide a volume increase. As mentioned before, other outputs of IC4 and other positions of S5 can be used to select accent beats up to a rate of 1 in 15.

Construction. Any type of construction can be used to build the metronome; and surplus or junkbox components will do. However, the LED's should be selected for similar light output. The size of the transformer given in the Parts List will fit on a pc board. Mount the finished board in a small enclosure with the switches, R5 and LED's on the cover. Punch some holes in the cover for the speaker.

Calibration. Close S1 and S4 and set R5 to midscale with S5 in position F. Count the number of beats per minute (checking the operation of LED1 at the same time). Calibrate the dial of R5 accordingly. At higher speeds, use the accent beat to count. For example, with a 1-in-5 accent, count 27 accent beats in 60 seconds with R5 set for 135 beats per minute.

LED1 is for the main beat, while LED2 displays the accent beat. If you don't need these indicators, they and their associated switches can be omitted.
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**CSC PROTO-BOARD SOLDERLESS BREADBOARDS**

<table>
<thead>
<tr>
<th>MODEL</th>
<th>NO. OF SOLDERLESS TIE-POINTS</th>
<th>IC CAPACITY</th>
<th>MANUFACTURER'S SUGG LIST</th>
<th>OTHER FEATURES</th>
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<tr>
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<td>6</td>
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<td>Kit - 10 minute assembly</td>
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<td>760</td>
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<td>19.95</td>
<td>Kit - with larger capacity</td>
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<td>Even larger capacity, only 2.7¢ per tie-point</td>
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<tr>
<td>PB-104</td>
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IT DOESN'T matter how good your TV or FM receiver is, if you are in a difficult reception area, your antenna system has to be satisfactory. Choosing an antenna that will fill your needs requires an understanding of antenna characteristics and a knowledge of local reception conditions. Using any other criteria will almost certainly lead to an improper choice.

In buying an antenna, remember to consider it as a system consisting of the basic antenna, mounting and erecting hardware, transmission line, and signal booster/splitter (if needed). Everything in the system, from the antenna to the input terminals on your receiver, must be selected to provide maximum signal transfer. Although this is important for any type of TV reception, it becomes increasingly so when dealing with color and fringe areas.

There are many electrical and mechanical characteristics of antennas that are important to making an intelligent choice.

By The Numbers. The one specification that is almost always included in the description of an antenna is the number of elements it has. As a rule, for a given design, the greater the number of elements, the greater the antenna's gain and the more signal captured. For all-band antennas, the numbers of vhf and uhf elements are generally specified separately.

Most reputable antenna manufacturers and retailers give an honest element count, but it pays to know how to count them properly. This may not be as simple as it sounds because of the configurations of some modern antennas. For example, the log-periodic type (Fig. 1) has its elements angled forward to improve high-frequency response. The antenna is fed at the front end and uses a double boom (instead of transposing the feed line that connects to the various elements). Connecting the individual antenna rods to the upper and lower boom elements effectively transposes or crosses the feedline connections. The two boom elements are insulated from the supporting mast. The design of the antenna, as well as the angle at which it is drawn, might make it dif-
All elements that are directly connected to the lead-in cable (transmission line) are called driven elements. Any element not connected to the lead-in is termed parasitic. The antenna in Fig. 3, therefore, consists of five driven vhf, 11 driven uhf, and 10 parasitic elements. The parasitic elements are electrically coupled to the other uhf elements by induction. All told, this antenna has 26 dipole elements.

A chart that relates the gain of a TV antenna to its overall boom length is shown in Fig. 4. This chart is for vhf/FM antennas only; for vhf/FM/uhf antennas, subtract 1.5 dB from the figures given along the vertical axis. Note also that this chart assumes a high-quality antenna, with elements spaced about 12" (30.5 cm) apart on the boom.

**Importance of Gain.** One of the most important antenna specs to look for is gain. As with most electronic devices, antenna gain is stated in decibels (dB). When comparing gain specifications, be sure that you know what reference signals were used to derive the gain figures.

The usual reference is the signal delivered by a simple half-wave dipole that is resonant at the frequency of the particular channel at which the antenna's gain is measured. The antenna in Fig. 2 has a gain of about 1.3 dB on Channel 2. The gain rises smoothly to about 3.3 dB at Channel 6 as shown in Fig. 5. Then on the high-band vhf channels, this antenna's gain is about 3.6 dB on Channel 7 and rises to about 5 dB on Channel 13. A gain of 6 dB would mean that the antenna delivers twice the voltage or four times the power compared to the levels delivered by a single dipole cut to the specific frequency of the channel on which you want to specify the gain.

The uhf portion of the antenna in Fig. 2 has a gain between 6 and 10 dB over the entire uhf TV range (Channels 14 through 83).

Occasionally, a manufacturer quotes gain figures with reference to a theoretical isotropic antenna instead of a simple dipole. Such an antenna receives signals equally from all directions, while a standard full-size dipole receives in a figure-eight pattern. The dipole has a 2.16-dB gain over the theoretical isotropic antenna. This means that, to compare different antennas with gains stated at different references, you have to add 2.16 dB to the stated dipole-reference figures or subtract 2.16 dB from isotropic antenna reference figures.

**Front-to-Back Ratio.** The conventional dipole antenna receives signals equally well from transmitters located to the front and rear (along a line perpendicular to the axis of the antenna). Little or no signal is received along the axis of the antenna. By adding more and more properly designed and connected elements to a basic dipole, the antenna becomes more and more directional, favoring reception from the front at the expense of the rear. Hence, a multi-element antenna array can also be defined by a "front-to-back ratio" (F/B). An Electronics Industries Association (EIA) committee has tentatively defined F/B as the ratio in decibels of the gain of the peak of the main forward lobe to the gain of the peak of the largest lobe in the rear.

---

**Fig. 1.** Five-element antenna array is for vhf-only reception.

**Fig. 2.** Stubby elements are for uhf reception.
By measuring the angle between the two points at which the field strength voltage is 70% of maximum, the antenna's beamwidth can be measured. At these points, the power received is 50% of maximum, or 3 dB down. In general, the greater the gain of an antenna, the greater its directivity and the narrower is beamwidth. In addition to more desired signal delivery to the receiver, a highly directional antenna is less prone to picking up electrical interference (noise) and undesired signals off to the sides.

The directional characteristics of the antenna in Fig. 2 are shown in polar form in Fig. 5. This antenna has a beamwidth of about 76° on the vhf low, 31° on the vhf high, and 58° on the uhf bands. If the beamwidth is very narrow, the antenna must be precisely aligned with the distant transmitting antenna. Hence, if you're in a fringe reception area with transmitters located in different directions, your narrow beamwidth antenna system will have to include an antenna rotator to aim the antenna in the proper directions. An antenna with a broad beamwidth usually has lower gain and is less critical to align.

In addition to the main lobe, there are frequently a number of side and rear lobes which can pick up unwanted signals. It is possible to align such antennas so that a null between lobes is in line with an interfering signal. Of course, this may mean that the main lobe is slightly off-axis with the transmitter, with a loss of gain.

A high F/B ratio can cure two types of picture interference. One is electrical interference from motors, vehicle ignition systems, and power lines, which shows up as dots and streaks across the screen. The other is undesired signals (TV and radio stations on the same or adjacent channel and strong local FM stations) which produce a fairly regular herringbone or "venetian-blind" pattern. However, the improvement can occur only if the receiver's beamwidth is less than that of the interference pattern. Hence, if you use a receiver with a narrow beamwidth and high gain, you may actually deliver much less signal strength than is possible.

If you must use a 75-ohm coaxial cable between a 300-ohm antenna and a 300-ohm receiver input, use impedance matching transformers at both ends of the line. While such transformers may introduce losses on the order of 1 dB, the results will be much better than if you left a mismatch in the system.

**System Impedance.** The impedance of a TV antenna is usually 300 or 75 ohms. Maximum signal transfer from antenna to TV receiver can occur only if the impedance of the antenna is matched with the impedance of the line and the impedance of the line is, in turn, matched to the input impedance of the receiver.

In a mismatched system — such as when a 75-ohm lead-in cable is used to couple a 300-ohm antenna to a receiver's 300-ohm input — some of the signal being picked up by the antenna will not be transferred to the lead-in. What is more, that portion of the signal that does find its way into the lead-in encounters a mismatch at the receiver end. As a result, the signal bounces back and forth along the line, and standing waves are set up, with peaks and dips that do not move along the line. There is a consequent power loss and improper operation; and an antenna with a narrow beamwidth and high gain may actually deliver much less signal strength than is possible.

**Selecting a Lead-in.** Among the factors that determine the type of lead-in to use in your antenna system are interference environment, line losses, ease of installation, durability, and cost. Where interference pickup must be kept to an absolute minimum,
75-ohm coaxial cable is better than 300-ohm twinlead, but the former is more lossy. Coax is also superior when it comes to ease of installation and durability. The one main advantage to twinlead is that it has lower loss (when dry) than coax.

If your reception location is in an urban area or near power lines, the limiting factor on picture quality will most likely be interference from appliance motors, ignition noise, and corona from power lines. In this case, a shielded coaxial cable should be used. The shielded line, in combination with an antenna that has a good F/B ratio, will also minimize herringbone and venetian-blind interference from undesired TV and FM signals. Properly installed, a coaxial cable feedline will outlast your TV receiver.

In the cases where the lead-in run is very long and local reception is free of interference but weak in signal strength, a quality 300-ohm twinlead line will result in minimum losses and reduce picture snow and confetti. When you install the twinlead line, you will have to use standoffs to keep it several inches away from all metal objects. After installation, the line should be inspected periodically for deterioration.

One piece of advice when it comes to selecting lead-in cable: Don’t compromise on quality. When the extra cost — only pennies per foot — is weighed against the labor involved in replacing the lead-in at frequent intervals, the use of low-quality line is only poor economy.

![Required Gain vs. Distance](image)

**Fig. 5.** Upper diagrams illustrate polar, while lower diagrams illustrate rectangular plots of gain and F/B ratio for low-vhf, high-vhf, and uhf sections of an all-channel antenna.

**Fig. 6.** Approximate required antenna gain is related to operating range.
Operating Range. It is almost impossible to accurately predict the actual operating range of a given antenna because of variables in terrain, signal conditions, etc. Over flat, unobstructed terrain, the operating range will always be greater than if TV signals must follow a path through dense foliage, a large grouping of buildings, and around hills and mountains. Of course, the distance from the transmitting antenna and how much power is being radiated are important. The sensitivity of your TV receiver will make a difference too.

A rough guide to typical operating range over average terrain for the simplest and least expensive vhf-only antennas is about 25 miles (40 km). The highest gain vhf/uhf antennas often have a usable range limit of 80 to 100 miles (130 to 160 km). Needless to say, these ranges are for typical rooftop antenna installations. They can be considerably increased if you mount the antenna atop a tall multi-section mast or tower. If you can mount your antenna above the height of the tallest nearby structure, you'll get the maximum benefit for your local signal conditions.

The graph shown in Fig. 6 relates the approximate gain required to the distance (operating range) of a TV antenna. A snow-free picture should be obtainable at a distance of about 60 miles (90 km). At 80 miles (130 km) and beyond, there is usually rapid deterioration in reception conditions, especially on the high vhf band, due to lack of line-of-sight conditions.

Signal Boosters. Poor picture quality as a result of weak signals and thermal noise, can usually be remedied with the aid of a signal booster (preamplifier). the improvement obtained will depend on the gain of the booster and the length of the lead-in. The signal-to-noise ratio (S/N) of the antenna itself generally being fairly good, you can install the booster at the antenna, at the TV receiver, or anywhere along the lead-in that proves convenient. (The use of a booster is also recommended whenever you plan to use a single antenna system to feed two or more TV and/or FM receivers, whether or not only one receiver will be turned on at any given time.)

If your lead-in is picking up interference signals, mount the booster at the antenna end of the line. By increasing the gain of only the desired signal, the booster effectively improves the S/N ratio of the system. Bear in mind that, if the antenna is picking up interference directly, no amount of signal boosting will clear up the problem; any boosting of the signal will also result in an equal boost in the noise and produce a constant S/N.

Mechanical Specifications. In most cases, the mechanical specifications for an antenna are not given. They are, however, almost as important as the antenna's electrical specifications because they have a direct bearing on the useful life of the antenna. They determine the antenna's ability to withstand high winds, snow and ice loading, heat, and anything else that might cause physical damage to the antenna.

The size of the antenna, the materials used in its construction, and the finish applied to it to make it resistive to the elements determine the antenna's durability. Wall thickness of the tubing used for the boom and elements should be given special attention. The thicker the walls, the more durable the antenna.

Once you know exactly where you're going to mount the antenna, make sure that it will be unobstructed by nearby obstacles. Select an antenna with the proper electrical characteristics and a boom length to fit your needs. The longer the boom, the more elements it can accommodate and the heavier the antenna. TV antenna booms range in length from 25" (0.64 m) for the simple two-element vhf antenna shown in Fig. 7 to as much as 159" (4 m) for the elaborate 31-element all-band antenna shown in Fig. 8.

The turning radius of a TV antenna becomes important when you plan to use a rotator. The antenna must be allowed to swing around in a full circle without encountering obstructions. You can measure the turning radius from the tip of the longest vhf element (farthest to the rear) to the pivot point, or the point where the antenna's boom fastens to the mast.

A Look At Prices. While it's not exactly a "specification," price should be an important—and well-understood—consideration. Be sure you know exactly what's included in the quoted price of an antenna. In most cases, the stated price is for the antenna alone. However, in a few cases, it might include some mounting hardware, perhaps a short mast, sometimes a length of lead-in cable, and, in some rare cases, a vhf/uhf or vhf/uhf splitter.

Be prepared to pay premium prices for premium-quality antennas. Top-quality materials and construction cost more, but they will prove a sound investment in the long run.
ABOUT THIS MONTH’S HI-FI REPORTS

Stereo receivers in a given price range tend to have very similar specifications and features, as well as a strong physical resemblance to each other. However, among this large group of components, some are “more equal than others”. The Nikko Model 7075 is an excellent example of unusually high performance from one of the lesser-known brands.

Modern receivers and amplifiers are equipped to interface with a wide variety of signal processing accessories. The Pioneer Model SF-850 electronic crossover is a highly versatile two- or three-way adjustable filter, which is placed in the signal path ahead of the power amplifiers. Driving each of the speaker groups in a multi-way system from its own amplifier avoids most of the distortion attributed to passive crossover networks, and the Pioneer system gives the user a wide choice of crossover frequencies and filter slopes.

The other product tested is an octave-band graphic equalizer. The remarkably compact MXR equalizer adjusts the response for each channel in 10 separate frequency bands. In the real world, our listening rooms, speakers, and program sources are rarely “flat” in their frequency characteristics, but this handy accessory can go a long way toward correcting any response aberrations.

—Julian D. Hirsch

NIKKO MODEL 7075 AM/STEREO FM RECEIVER
Medium-priced receiver, excellent performance.

The Nikko Model 7075 AM/stereo FM receiver features a full complement of operating controls, extensive use of integrated circuits, and performance of the highest order. The audio amplifiers are rated at 38 watts/channel into 8 ohms with both channels driven over a frequency range of 20 to 20,000 Hz, with less than 0.5% total harmonic distortion (THD). The FM tuner's sensitivity is rated at 1.9 µV, the alternate-channel selectivity at 65 dB, and distortion at less than 0.2% in mono and 0.4% in stereo.

The receiver’s extensive use of IC’s results in a relatively inexpensive product. Following three pairs of linear-phase ceramic i-f filters in the FM tuner section, a single IC supplies virtually all the required gain, limiting, muting, and quadrature detection. Another IC, a phase-locked loop (PLL), supplies multiplex detection, while still another IC performs all the functions of the entire active portion of the AM tuner. In the audio section, an operational amplifier IC serves as a feedback-type tone-control amplifier. The power amplifiers are composed of discrete elements and employ direct coupling all the way to the speakers. The outputs are complementary symmetry.

Supplied in a walnut-veneered wood cabinet, the receiver measures 19” W x 16” D x 6½” H (48.3 x 40.6 x 16.2 cm) and weighs approximately 26.4 lb (12 kg). Price is $399.95.

General Description. The receiver’s front panel is conventional in appearance with a satin gold finish and matching control knobs and switch levers. A “blackout” dial area across the upper portion of the panel has behind it the blue-illuminated FM and AM dial scales, large center-channel FM tuning and relative signal-strength meters, and illuminated legends that identify the selected program source. The last correspond to the settings of the input SELECTOR switch: AM, FM, PHONO, MIC, AUX, and DUB (for copying from one tape recorder to another). A red STEREO indicator above the dial area comes on when a stereo FM signal is received.

Lever switches control the POWER, LOW and HIGH cut filters, LOUDNESS compensation, FM MUTING, STEREO/MONO mode select, and TAPE MONITOR functions, the last from either of two decks that can be connected via jacks on the rear of the receiver. The SPEAKERS control allows selection of either, both, or neither of two pairs of speaker systems to the amplifier’s outputs. (A PHONES jack next to it is always energized.)

The BASS and TREBLE tone controls, concentric for left and right channels, have 11 detented positions. The VOLUME and BALANCE controls, the latter detented at its center position, are also concentrically mounted. A MIC jack is also provided on the front panel for driving both amplifier outputs from a single dynamic microphone.

In addition to all the usual signal input and output jacks, the rear apron of the receiver also has a DIN connector that parallels the functions of the TAPE jacks. There is also a group of four jacks and a 4CH ADAPTOR slide switch for driving a quadraphonic adaptor and returning its front-channel outputs to the receiver’s power amplifiers. The speaker connectors are insulated spring clips.

One of the three accessory ac outlets on the rear apron is switched. Rounding out the connector comple-
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ment on the rear panel are antenna terminals for 300- and 75-ohm FM antennas and a wire-type AM antenna. (There is also a pivoted ferrite rod AM antenna.) Pushbutton circuit breakers protect the speaker outputs and the power-line input.

**Laboratory Measurements.** Following a preconditioning period, the amplifiers delivered 48.5 watts/channel into 8-ohm loads at 1000 Hz before clipping. Into 4- and 16-ohm loads, the output power measured 62.4 and 32 watts, respectively.

At 1000 Hz, the measured THD was about 0.01% at outputs between 1 and 20 watts. It rose to 0.018% at 40 watts and to 0.035% at 50 watts output. The IM distortion was about 0.06% from less than 50 mW to about 45 watts output. It reached 0.1% at 50 watts output.

At the rated 38-watt output level, and at lower power outputs down to about 4 watts, the THD was between 0.01% and 0.015% between 100 and 1000 Hz. It increased to 0.1% at 20,000 Hz and was 0.03% at 20 Hz. To develop a reference-10-watt output, 80 mV was required at the aux input, 1.7 mV at the PHONO input, and 1.3 mV at the MIC input. The corresponding S/N ratios, referred to 10 watts output, were 82, 74, and 56.5 dB, respectively. The PHONO inputs overloaded at a very safe 140 mV, while the microphone input overloaded at 120 mV.

The characteristics of the tone control system were rather unusual, since the first two or three positions of boost and cut (especially in the treble) changed the frequency response only slightly, while the last two positions had a much greater effect. In fact, we would consider the bass boost range to be somewhat excessive, since the maximum boost was 22.5 dB at 35 Hz. It is unlikely that any speaker system or listening environment would require such drastic equalization. Also the amplifiers could easily be driven to distortion if maximum boost were used.

The filters had gradual 6-dB/octave slopes, and their -3-dB response frequencies were at 200 and 4000 Hz. The low filter, in particular, cut out considerable program content while removing rumble and low-frequency noise. The loudness contours produced a moderate bass boost and a slight treble boost at low volume settings.

The RIAA PHONO equalization was accurate to within ±0.5 dB from 40 to 20,000 Hz. Interaction with cartridge inductance caused a gentle downward response slope beginning at several kilohertz, reaching −1.5 dB between 10,000 and 15,000 Hz before rising to +2 or +3 dB at 20,000 Hz. The MIC frequency response was down 6 dB at 77 and 7700 Hz, relative to the 1000-Hz level.

The IHF usable sensitivity of the FM tuner was 11 dBf (2.0 µV) in mono and 18.5 dBf (4.6 µV) in stereo. The 50-dB quieting sensitivity in mono was 19.5 dBf (5.2 µV), with 0.67% THD. In stereo, it was 36 dBf (34 µV), with 0.47% THD. The distortion at 65 dBf (1000 µV) input level was 0.2% in mono, 0.21% in stereo. The S/N at that level was 70.6 dB and 68.3 dB in mono and stereo, respectively. The stereo FM frequency response was ±1 dB from 30 to 13,000 Hz. It was down 3 dB at 15,000 Hz. Channel separation was exceptionally uniform, measuring 33 ± ±0.5 dB from 30 to 10,000 Hz and 30 ± ±0.5 dB at 15,000 Hz. The AM frequency response was down 6 dB at 120 and 5000 Hz.

The FM capture ratio was 1.6 dB, and AM rejection was an excellent 73 dB. The image rejection and alternate-channel selectivity figures of 86 and 75 dB also represent very good performance. Adjacent-channel selectivity (called for in the latest IHF standards, though we have not measured it regularly in the past) was 5.4 dB. Adjacent-channel selectivity is usually far worse than the more important alternate-channel reading, but we feel the 5.4-dB figure measured for this receiver is somewhat below par, although it is of importance in only those rare cases where you want to listen to a station only 200 kHz removed.

The FM muting action occurred smoothly between 5.5 and 11 dBf (1

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POPULAR ELECTRONICS
Thefts are CB's biggest problem. With millions of CBers on the road, more and more thieves are turning their attention to the CB-equipped automobile as a prime and lucrative target. And thieves have learned to recognize a CB-equipped car by the telltale CB whip antenna it invariably sports. Take a look on any highway—each CBer is flying his whip antenna as a virtual flag.

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And even though you need an oscilloscope to perform their experiments, they don’t provide it. You have to buy your own. And their course does not even include a Digital Computer-Trainer. The closest thing to our program they offer costs over $200 more than ours. Another school’s course in Electronics Technology offers even fewer lessons, and kits to build only a VOM. That’s all. Think it over, and check it out, course by course, program by program. There’s no comparison.

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JULY 1976 73
and 2 \(\mu\V\)), and the stereo switching threshold was 12.5 dBf (2.3 \(\mu\V\)). Pilot carrier leakage into the receiver’s outputs was 73 dB below 100% modulation.

**User Comment.** This was a thoroughly pleasant and satisfactory receiver to use. No operating “bugs” appeared during our extensive use tests. The controls operated smoothly and positively, and the sound quality was excellent.

Although the manual supplied with the receiver was quite complete, it made no reference to the 4CH ADAPTOR feature. The schematic diagram reveals, however, that this circuit is really the equivalent of the separate preamplifier output/main amplifier input facility found in many receivers today. Setting the switch to 4CH interrupts the signal path at the appropriate point. Obviously, this feature can be used equally well for installing graphic equalizers, signal processors, electronic crossover networks, etc., into the system.

The FM dial calibrations are linearly spaced, but markings appear only at 2-MHz intervals. In spite of this wide spacing, the calibration was accurate, and we had no difficulty tuning to any desired frequency without guesswork. The FM sound was notably free from background hiss and was the audible equal of any FM sound we have heard in our laboratory location. The muting action was free from noise bursts and revealed only a slight “thump” as it cut in and out.

Our experience with the Model 7075 convinces us that this receiver is easily the equal of others we have used at or near its price and with respect to the features and listening quality it provides.

**PIONEER MODEL SF-850 ELECTRONIC CROSSOVER**

*Active crossover gets most out of speaker systems.*

![PIONEER MODEL SF-850 ELECTRONIC CROSSOVER](image)

Passive crossover networks, it has been claimed, can degrade the performance of the speaker systems in which they are used. Nonlinear distortion can be created by the iron-core inductors and electrolytic capacitors in many speaker systems. Some power loss is also inevitable in the windings of inductors. Because of the large inductors and capacitors required, achieving a low woofer crossover frequency (200 Hz or lower) can be quite expensive. Although there is some difference of opinion as to the desirability of using crossover slopes steeper than 6-dB/octave, those networks that provide 12- and 18-dB/octave slopes require prohibitively expensive (for a low-cost speaker system) close-tolerance components.

All the difficulties encountered with passive crossover systems can be overcome by using an active crossover and using separate amplifiers for the various drivers in a speaker system. Active crossover filters are inexpensive (using components that do not have to cope with high power) and essentially distortionless. They also have the virtue of making it easy to adjust cutoff frequencies and slopes. One such active crossover system is the Pioneer Model SF-850 that accomplishes virtually all the crossover operations needed for a two- or three-way stereo speaker system. Separate selectors are provided for the woofer/midrange and midrange/tweeter transitions.

The Model SF-850 measures 13\(\frac{3}{4}\)" W x 13" D x 5\(\frac{1}{2}\)" H (35 x 33 x 14 cm) and weighs 12 lb 6 oz (5.6 kg). Price is $199.95.

**General Description.** The low-pass switch for the woofer has frequencies of 125, 250, 500, 700, and 1000 Hz, while the frequencies for the tweeter’s high-pass switch are 1000, 2000, 4000, 6000, and 8000 Hz. The corresponding low- and high-pass filters for the midrange driver have matching cutoff frequencies. For each of the cutoff selectors, a separate SLOPE switch provides a choice of 6-, 12-, or 18-dB/octave slopes. This makes it possible to use different slopes for the separate drivers, which might be advantageous from a sonic point of view or merely to protect the tweeter against excessive low-frequency drive levels.

The slope controls for the midrange section also have FLAT positions. This offers complete flexibility for the two-way system, since the crossover frequency to the tweeter can be set at any of the frequencies from 125 to 8000 Hz. Each of these crossover-band outputs has its own level control (concentric for the two channels). This is vital for any electronic crossover system to achieve the correct frequency balance with drivers of different efficiency. On the rear apron of the chassis are a pair of input and three pairs of output (woofer, midrange, tweeter) jacks and two switched and one unswitched ac outlets.

The crossover system’s specified gain is rated nominally at unity. Maximum insertion loss is stated at less than 2 dB with any settings of the crossover controls. Input and output impedances are nominally 100,000 and 1000 ohms, respectively. The rated maximum output is 3.5 volts; S/N, referred to the rated output, is better than 85 dB; and harmonic distortion is specified at 0.3% or less.

**Laboratory Measurements.** During our tests, we plotted a number of response curves using different crossover frequencies and slope settings. In every case, the attenuation at the indicated crossover point was within 1 dB of the ideal 3-dB value. The gain, as specified, was 1.0 in the passbands at the maximum level-control settings.

We could not measure the output noise, which was well below the 100-\(\mu\V\) limit of our test equipment. This corresponds to better than 80 dB referred to 1 volt, or more than 91 dB below the rated output. Both harmonic and intermodulation (IM) distortion were very low at any usable output level. They measured less than...
0.025% up to 1 volt output and about 0.1% at the rated 3-volt output. The output clipped at slightly greater than 5 volts.

**User Comment.** Since we did not have a two- or three-way speaker system that provided separate access to the individual drivers, we simulated a three-way system with three different full-range loudspeakers. Each speaker was driven by its own power amplifier. The crossover system was connected between the preamplifier and three power amplifiers.

As we experimented with different combinations of crossover frequencies and slopes, it became obvious that a hit-or-miss or arbitrary selection of parameters, by means of a fixed passive crossover network, would be unlikely to produce the optimum performance of which the speakers are capable. Not only did the choice of crossover frequency make an appreciable difference in the sound, but we usually heard at least as much difference between different slope settings.

For the loudspeaker/speaker system experimenter, we can think of no accessory as useful as a fully adjustable electronic crossover system like the Model SF-850. The need for two or three amplifiers when using an electronic crossover system might seem to be a drawback, but it should be understood that only the woofer normally requires a powerful amplifier with a very good low-frequency response and that the midrange and tweeter drivers normally require much less power. In fact, lower-power amplifiers are strongly recommended for the tweeter, which can easily be damaged by excessive driving power.

Whether or not bi- or tri-amplification has inherent sound advantages is not a question we will attempt to answer here. However, one thing is certain: there is no simpler or more convenient means of getting the most out of such a system than by using an active electronic crossover system. And the Pioneer Model SF-850 crossover system does everything claimed for it and does it very well indeed.

---

**MXR STEREO GRAPHIC EQUALIZER**

*Highly effective, moderately priced, 10-octave-band equalizer.*

Graphic equalizers are acknowledged to provide an effective means of modifying the frequency response of a home audio system. Usually, slide-type potentiometers are used on a graphic equalizer to vary the response at different frequencies. The positions of the pots "knobs" roughly outline the frequency response curve of the equalizer, which accounts for the "graphic" part of the device’s name.

In a sense, these equalizers are actually highly versatile tone controls. Practically speaking, a graphic equalizer should have at least five separate control frequencies; some of the more elaborate models have seven control frequencies. A much more desirable form, however, is the octave-band equalizer, which generally divides the audio range into 10 bands. A good example of such an equalizer is the very compact and relatively low-cost octave-band equalizer from MXR Innovations. This equalizer has excellent performance characteristics, 10 frequency controls, and provides a boost and cut range in excess of 10 dB for each of its two stereo channels.

The MXR graphic equalizer measures 9¾" W x 7¼" D x 2" H (32.5 x 18.4 x 5.1 cm) and weighs 4.5 lb (2 kg). It sells for $199.95 in the consumer version. (There are two electrically identical versions of the graphic equalizer. The consumer version uses phono-type input and output jacks and provides the tape monitor facility that would otherwise be eliminated when the equalizer is connected into a hi-fi system. The professional version uses standard phone jacks and does not supply tape monitoring facilities.)

**General Description.** The MXR equalizer is finished in satin aluminum with a pebbled black vinyl front panel to provide a pleasant contrast. In addition, it has walnut end panels.

On the forward section of the top panel are 22 small white knobs, 20 of which permit adjustments of the slide potentiometers and the remaining two provide the means for separately setting the gains of the two stereo channels. The center frequencies of the filters are plainly marked in front of the slide controls (31, 62, 125, 250, 500, 1000, 2000, 4000, 8000, and 16,000 Hz).

Scales that extend across the control surface provide a means for indicating the approximate amount of boost and cut for each filter over a range of ±12 dB.

On the rear apron are the line inputs and outputs and the tape recording inputs and outputs that replace the normal amplifier tape monitoring circuit. A slide switch replaces the usual program source with the tape playback output, while another switch bypasses the equalizer circuits. Since the equalizer draws negligible power and can safely and economically be left on at all times, there is no power switch.

The published specifications for the equalizer are in terms of professional program levels. The maximum output is rated at +15 dBm into 600 ohms, or +22 dBm into a high-impedance load. The gain is nominally unity; ±1 dB from 20 to 20,000 Hz with the controls centered. The equivalent noise is rated at 95 dBm down. The stated input impedance is 47,000 ohms, while the output is designed to drive loads of 600 ohms or greater. The harmonic and IM distortion are rated at 0.05% or less at 0 dBm (0.775 volt).

**Laboratory Measurements.** The
frequency response characteristics agreed very closely with the specifications and panel markings when we tested the equalizer. It is possible to correct response in a single octave with little effect at frequencies only one octave removed. By using several controls simultaneously, one can shape almost any desired response curve. The positions of the control knobs actually do represent a valid picture of the response curve.

The measured total-harmonic distortion (THD) at 1000 Hz was the residual of our test equipment (less than 0.003%) for outputs up to about 0.2 volt. It increased smoothly to 0.05% at 8 volts output, just below the clipping level of 8.3 volts into a high-impedance termination. At 20 Hz, the THD was slightly higher—0.01% and 0.35% at 1- and 8-volt output levels.

The slewing rate of the equalizer set a limit on performance at the highest audio frequencies. At 20,000 Hz, the distortion rose from less than 0.005% at 10 mV to 0.035% at 0.1 volt and 0.71% at 1-volt output. The maximum output at 20,000 Hz was about 2 volts. The IM distortion, measured with 60- and 7000-Hz signals mixed in a 4:1 ratio, was between 0.05% and 0.07% from 0.8 to 8 volts output. It was less at lower levels.

Although we did not measure the response of the equalizer outside the audio band, the square-wave risetime of 25 µs indicates that the final rolloff is not far beyond 20,000 Hz. The output noise in a wideband measurement was barely detectable on our meter at approximately 90 µV, which is 81 dB below 1 volt or 79 dB below MXR's reference level of 0 dBm. No doubt, the application of a weighting curve would have brought our measurement into closer agreement with the published specification, but the level would be an unmeasurable value.

User Comment. Laboratory measurements cannot adequately describe the true value of a good octave-band equalizer in a hi-fi system. A good equalizer can make a poor speaker system sound tolerable, a good speaker system sound very good, correct for room acoustics to some extent, reduce turntable noise, etc. Though a really good tone-control system can do some of these jobs to a limited extent, no such system can do the jobs as well as an octave-band equalizer.

The MXR is one of the best equalizers designed for the consumer market we have ever used. Of course, the equalizer's compact size groups the controls very close together so that much care must be exercised when making adjustments. (There are also no detents on the controls, and it is necessary to view the controls from directly overhead to avoid parallax errors.) However, this is a small price to pay for a full-range, highly effective device that rarely, if ever, requires readjustment after initial setup. You do not touch up the settings of the equalizer's controls to compensate for the deficiencies on a given record or tape after the system has been equalized for the speaker system, room acoustics, and cartridge being used. Instead, you make minor program corrections with the existing tone controls on the hi-fi system's amplifier.

In addition to being an excellent performer, the MXR equalizer is priced in a range that most hi-fi system owners can afford. In today's market, this equalizer represents a realistic investment for a device that is highly practical.

SBE MODEL 12SM OPTI SCAN DIGITAL SCANNING RECEIVER
Programming card gives simple choice of about 16,000 frequencies.

T HE SBE Opti/Scan scanning monitor receiver has a digital frequency synthesizer that eliminates the need for crystals. Up to 10 channels in the Public Service Bands can be programmed onto special plastic cards that slide into a slot on the front of the receiver. An optical "reading" system then "tells" the receiver what channels to scan. Any of some 16,000 different frequencies in the ranges of 30 to 50, 150 to 170, 450 to 470, and 490 to 510 MHz can be selected in any sequence and combination. Several differently programmed cards can be used to change channel frequencies instantly.

Except for the lack of a priority channel, the receiver offers all the usual scanner features: manual/automatic scanning select, channel indicators and lockout switches, variable squelch and volume controls, external-speaker jack, and rescan delay. The receiver can be ac line or nominally 12 volt, negative-ground dc powered. The maximum power drawn from the ac line is rated at 15 watts, while current drain from a 13.8-volt dc source is specified at 0.8 ampere.

The receiver measures 10" W x 7" H x 2¾" D (25.4 x 20 x 7 cm) and weighs 7.5 lb (3.4 kg). Price $369.95.

General Information. Based on a visual inspection of the receiver, we would say that it has multiple conversion, the last to 455 kHz. The last i-f stage has a ceramic filter to provide selectivity. Separate r-f front ends are provided for the low and high vhf and the uhf bands.

A 40" (102-cm) telescoping antenna plugs into a connector on the rear of the receiver for receiving in the low- and high-vhf ranges. A separate 6" (15.2-cm) whip antenna plugs into a separate jack to provide reception on the uhf bands.

The programming cards provide binary information for the two-state logic levels required by the digital frequency synthesis system to develop the heterodyning frequencies for each channel. As supplied, the cards are optically opaque. The user programs them according to simple instructions in the manual.
The maximum frequency coverage is limited to a 20-MHz spread for each band. However, the receiver can be specially ordered from the factory to cover only the 140-to-160, 470-to-490, and 492-to-512-MHz portions of the vhf and uhf bands. This means that coverage can encompass the 2-meter amateur radio band.

**Measurements.** In general our performance measurements on the receiver fell within the published specification figures. Sensitivity measured 0.5 µV average for 12 dB SINAD. The squelch range was from 0.25 to 330 µV. Adjacent-channel selectivity was 50 dB down at 25 kHz. Modulation acceptance was ±7000 Hz. The audio output power measured 2 watts (rated 3 watts) into 4 ohms at the start of clipping with 2% (rated 10%) THD at 1000 Hz.

We noted several unwanted-signal responses with signals at 100-to-1000-µV levels (40 to 60 dB above 1 µV). With actual on-the-air reception, such responses occasionally appeared from signals that were 3 to 4 MHz lower than the desired frequency on the 150-to-174-MHz band, where most of the radio activity in our area takes place. This situation appears to be due to overload or spurious mixing products with the synthesizer, rather than the result of an i-f image. In any event, this should present few problems in most areas of the country.

**User Comment.** Two programming cards are supplied with the receiver. (More can be ordered separately.) Each consists of two layers of plastic bonded together. About two-thirds of the area on each card is given over to a "window" matrix made up of 15 columns and 10 rows. To the left of the matrix are 10 blank spaces labelled with the numbers 1 through 10 in which are entered the frequencies for the selected channels. A small blank space near the SBE logo can be used for identifying the card.

Programming starts by deciding on the frequencies you want to monitor. Then you look up the binary codes for each frequency in the tables in the manual. After entering the frequencies and, beside them, the binary number code that applies to each, the actual programming of the card can be done. Note that each frequency has a 15-digit binary code, which corresponds exactly with the number of columns in the window matrix.

After entering the frequencies in the blank spaces on the card next to the channel numbers, all tabs indicated by 0's in the binary codes are removed from the matrix. Wherever a tab is removed, a transparent space will allow light to pass through, which the receiver's optical reading system will recognize as a logic 0.

The adhesive-backed tabs can easily be removed from the card with a fingernail, pointed instrument, or tweezers. The tabs can be saved, by sticking them to the rear page of the manual, should a card have to be reprogrammed or an error in the coding have to be rectified.

Using a program card is very simple. It goes into the reader slot on the front of the receiver, matrix foremost and SBE logo facing upward. However, should the card be fed in upside down, the scanner will still tune the proper frequencies, but the scanning sequence will be in reverse order.

The rescan time delay of the receiver is about a second. Scanning time through all 10 channels is also about a second. Pushbutton switches are used for the channel lockout function and MANUAL and SCAN select, while standard rotary pots are provided for VOLUME and SQUELCH adjustments.

The good signal sensitivity of this receiver provided very good reception results when we used the plug-in whip antennas supplied with the receiver. For mobile and outdoor external antennas, 50-ohm systems are recommended. We rate the audio quality from the top-facing speaker built into the receiver as excellent.

**HICKOK MODEL 370 ANALOG MULTIMETER**

*High-impedance multimeter also measures capacitance.*

A pleasant surprise to see a top-quality analog multimeter on the market. The Hickok Model 370 is a bench-type, ac-powered auto-polarity FET (high-impedance) multimeter designed along the classic lines of "laboratory" test instruments. It features a large 5" (12.7-cm) rectangular meter movement with seven relatively uncrowded scales and an antiparallalx mirror backing.

The multimeter can measure all the usual ac and dc voltages and currents and resistances. It can also be used to measure decibels and capacitance. The latter function can be found in some moderately priced digital instruments, but it is a rarity to be able to measure capacitance as high as 10,000 µF with any but the most sophisticated analog multimeters. All function and range selections are accomplished with pushbutton switches, another rather radical departure from the traditional multiposition rotary switches used in analog VOM's.

The Model 370 measures 8½" W × 7" H × 6" D (21.6 × 17.8 × 15.2 cm) and weighs 4 lb, 12 oz (2.2 kg). It sells for $189.00.

**General Description.** The front panel below the meter movement contains 15 pushbutton switches that control the entire operation of the multimeter. A LED indicator serves as both a "pilot lamp" and an auto-

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**Close-up of programming card.**
IMS, announces a unique 4K RAM board for just $139.

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polarity indicator when the instrument is used in the dc mode.

The full-scale voltage ranges on both ac and dc are 0.15, 0.5, 1.5, 5.15, 50, 150, 500, and 1500 volts. On dc, the input resistance is 10 megohms and accuracy is 2% of full scale. In the ac mode, which is rms calibrated (average responding), the input impedance is 10 megohms shunted by less than 75 pf. The frequency response goes out to at least 50,000 Hz, and worst-case accuracy is 5% of full scale. Calibration of the multimeter is accomplished in nine ranges, using two scales, from 0.4 to 4000 volts peak-to-peak.

There are nine decibel ranges from -30 to +65 dB, with 0 dB defined as 1 mW across 600 ohms. Input impedance is 10 megohms shunted by less than 75 pf. As on ac volts, the decibel frequency response goes out to at least 50,000 Hz.

To provide a broad resistance range, the instrument provides eight measuring ranges whose center-scale values are 10, 100, 1000, 10,000, 100,000, 1 meg-, 10 meg-, and 100 megohms. In this mode, the open-circuit potential is selectable for either low-power (0.15-volt) or high-power (1.3-volt) testing, except on the RX1 range. Accuracy on all resistance ranges is 3% of full scale.

The capacitance-measuring mode is broken up into six ranges to cover from 500 pF to 10,000 uF with a measuring accuracy of 5%. A 0.15-volt 60-Hz drive signal is applied to capacitors under test. Electrolytic capacitors are also biased at +1.2 volts.

Nine ranges are provided for measuring both ac and dc currents, with full-scale values of 0.15, 0.5, 1.5, 5.15, 50, 150, 500, and 1500 mA. In the dc mode, the accuracy is 3% of full scale; while on ac, the worst-case accuracy is 5% when measuring voltages at frequencies between 60 and 1000 Hz.

Overload protection on the dc and ac (including decibel) voltage ranges is provided by a 1500-volt protected input. A fuse and a circuit breaker take care of any possible damage to the ac and dc current-measuring circuits and the resistance and capacitance functions.

User Report. The Model 370 multimeter is as impressive looking as its specifications imply. Because of its high input impedance and excellent low ranges, we found it to be eminently suitable for testing and troubleshooting solid-state circuits.

The large meter movement has plenty of area behind the pointer for scales that are easy to read and interpret, especially with the aid of the mirror backing. As a result, it was quite easy to interpret measurements accurately. The scales are clearly identified. The separate voltage and current scales are colored black and located above the arc of the mirror. The resistance and capacitance scales are green and red, respectively. These four scales are the most often used and are longer than the other scales as a result of being farthest from the movement's pointer pivot.

The decibel scale has a zero-center mark. The scale extends from -10 on the left to +5 on the right. The peak-to-peak voltage scales are located nearest the pointer pivot and are colored red. As you read ac voltage in rms on the upper voltage scale, you can simultaneously read its peak-to-peak value on the lower scale.

The clearly identified pushbutton switches are color coded the same as the scales to which they apply. They operated smoothly and positively, without any evidence of binding or wobble. The LED indicator glows steadily when power is turned on.

Then, when the instrument is set to the dc function, it glows steadily when the test probes are properly polarized with the circuit under test or blinks when the polarity is reversed. This autopolarity feature (there is no need to transpose test probes when the LED is blinking) saves a lot of time and manipulation during testing.

Being able to measure capacitance with this multimeter is a really handy feature we would like to see incorporated into more multimeters. The Model 370 has an unusually high upper capacitance range that permits checking out the large-value capacitors normally used in solid-state circuits.

During our normal use tests, we also made some checks on the instrument's accuracy using high-tolerance precision resistors and a laboratory voltage standard. In addition, we compared the measurements we obtained with this multimeter in the capacitance range to a high-accuracy DMM's readings. In all cases, the measured accuracies were well within the published specifications.
HE cool air in the service shop felt good to Barney as he stepped inside from the hot, humid weather outside.

"Hi, Bart," he greeted the graying man sitting in a wheelchair chatting with Mac. "Why the antenna farm sprouting from the roof of your hotrod out front?"

"You like my guttermounts?" Bart asked with a grin. "The short one is a CB loaded whip, and the long one is a 2-meter 5/8-wave vertical. I'm planning on doing some travelling, and I'm checking out the relative effectiveness of these two modes of mobile communication for drivers in general and physically handicapped drivers in particular. Since that bout with polio, I figure I'm a representative 'worst case' of the latter group. Even a flat tire on my hand-controlled car means I must have help."

"What rigs are you using?"

"The CB rig is a deluxe synthesized 23-channel job with incremental tuning, mechanical filter, S-meter, 0.5-microvolt sensitivity, r-f noise blanker, speech compression, 4 watts of r-f output, and a p-i-network. I can plug a little 5-watt horn speaker into a jack on the back of the set and stick the speaker on the car-top with rubber suction feet and have my own portable PA system—a form of short range communication that has come in very handy on a couple of occasions.

"The 2-meter rig is a hand-held transceiver with switchable r-f outputs of either 2 watts minimum or 1 watt maximum. It measures about 10" × 3½" × 2" and weighs 2 lb., 4 oz with a self-contained 14.4-V, 500-mAH Nicd battery. It has two ceramic i-f filters, provides 0.5 watts of audio output, and has a sensitivity of 0.7 μV for 20 dB quieting. There is provision for five sets of transmit/receive crystals, and I have three simplex and two repeater sets installed at present. These include the national simplex frequency at 146.52 MHz and the old 146.94 MHz, plus the local repeater on 147.78/18 and the popular 146.16/76 that will access repeaters in neighboring Indianapolis, Fort Wayne, Lafayette, and Chicago. When I start travelling, I plan to replace two of the simplex channels with .34/.94 and .22/.82 that my knowledgeable 2-meter friends recommend.

"There are probably two dozen hand-held transceivers on the market, and each has special features to recommend it; but I chose this one because it and the accessories available made it particularly suited for my needs. I can take it with me in my wheelchair, in the motel, and in the car. Those accessories include an external dynamic mike with PTT switch, a dc power cord with cigarette lighter plug, earphone, leather carrying case, a flexible rubber-ducky antenna that can replace the normal telescoping antenna, and a dual-rate battery charger into which the transceiver is dropped for charging at a normal rate of 50 mA and a trickle rate of 15 mA. On squelched receive it draws 30 mA; so when it is operating in the charger set to a normal rate, the net charge is a trickle charge. That's a handy feature for long-term monitoring, say in a motel room."

"Sounds to me like you're giving CB a 2/1 power advantage."

Before answering, Bart pulled a black, metal-cased object from his coat pocket and handed it to Barney. It measured about 4½" × 3" × 1½" and had an SO-239 coax fitting extending from either side and two wires coming out a grommeted hole in one end. The wires were attached to a cigarette lighter plug. Closer inspection revealed the object was actually a large finned heat sink with a shallow (1" deep) cover snapped over the flat side.

"It matters not how great their size; depend on me, I'll equalize," Bart quoted. "Barney, this is an amplifier that I bought as a kit and assembled on a furnished pc board that's fastened to the back side of the heat sink beneath the cover. It's a solid-state vhf amplifier utilizing a high-power Motorola module, and it covers the 135-to-175-MHz band. It's completely self-contained and requires no tuning or setup. With a minimum driving power of 100 mW, it will put out 20-25 watts with a supply of 12 to 13.6 volts dc. You just insert it in the antenna feedline, plug it into the cigarette lighter socket, and you're in business. It's assembled for the r-f input you intend to use. In my case, I wired it for 1 to 3 watts, but attenuator resistors are furnished for inputs of 250 mW or less, 250 to 500 mW, and 500 mW to 1 watt.

Within limits, power out is a function of power in; so when I have my hand-held transceiver on the lower output level, I get 12 watts out of the amplifier. This jumps to 25 watts when I switch the transceiver to 2 watts output. That means I have a choice of 25 watts, 12 watts, 2 watts, or less than 1 watt for my 2-meter tests; but I usually run full power when trying to make an initial contact."

"I suppose you have to take the amplifier out of the feedline when you want to run the hand-held barefoot, don't you?" Barney asked.

"Not at all! The unit contains a little carrier-operated relay (COR) that only inserts the amplifier into the feedline when both a carrier is present at the input and power is fed to the amplifier. When no carrier is present, as on receive, the antenna connects through the COR contacts straight to the receiver. If the cigarette lighter plug is pulled out, the COR is not operated by the transceiver carrier and the RF goes, unamplified, to the antenna."

"Okay, Bart, now you've told us about the equipment you're using, what about your findings?" Mac interrupted. "If you need help or just information on the highway, are you better off with CB or 2-meter FM?"

**Which Is Better?** "Let's talk about CB first," Bart answered. "The chief thing it has going for it is the sheer number of CB units in use—some-
thing like six million sets—and the fact that they are all concentrated on 23 channels in a single band. One out of every 26 American families has one or more CB sets, and 1 out of 5 longhaul trucks is CB equipped. While only about 2 million or so CB licenses are valid today, this doesn’t tell the story. Many licenses usually cover several transceivers, and there are probably more unlicensed CB users than licensed. This last, though, is changing, probably because the license fee has dropped from $20 to $4 and the FCC is cracking down on violators. In the last year 9000 CB violators have been belted with fines ranging from $100-$300. For repeat cases, licenses have been revoked and fines up to $10,000 levied. CB license applications that were running less than 15,000 a month in 1972 are now up to 500,000 a month.

"Yes, CB is becoming more respectable. REACT teams, as well as state and local police, monitor Channel 9, CB’s emergency channel; and it’s estimated 5.2 million calls are made yearly on that channel. Missouri has installed CB radios in all 750 of its highway patrol cars, and in Indiana the state police operate several mobile units under the call of KFP2179; and they hope this year to install CB sets in all of the state police posts. Other states are taking similar action. In addition to Channel 9, some state units monitor the old ‘Trucker Channel 10,’ or the ‘New Trucker Channel 19.’

"But CB has disadvantages, too. The band is crowded, and popular channels are jammed with heterodynes and interfering signals. The AM receivers are subject to both natural and man-made noise. Often signals skipping in from 750 to 2000 miles away will be so strong that talking across town is nearly impossible. This condition will worsen as Sunspot Cycle 21 progresses. Some CB stations run far more than the legal 4 watts output and overload the front ends of nearby receivers, "bleeding" across a half-dozen channels each side of the offending signal."

"We don’t have these troubles on two meters," Barney said smugly. "FM receivers reject static and man-made noise. While skip is not unheard of on two meters, it happens rarely compared to the 11-meter CB band, and even then it produces no squealing heterodynes. A ham license is a hard-won and cherished possession, and the vast majority of hams abide by the rules and regulations of the FCC. If one accidently puts out a broad and interfering signal, he hears about it immediately from fellow hams before the Friendly Candy Company, hopefully, can take note."

"All true," Bart agreed, "but probably repeaters are the main advantage 2-meter FM has over CB. There are over 2000 repeater licenses extant, and new applications are coming in at the rate of a dozen a week. These machines run considerable power, and their antennas are put just as high as possible to take advantage of the line-of-sight propagation of 2-meter signals. If a signal from your handheld or mobile transceiver can access the repeater, the full power and ideal antenna site of the latter is at your command. If that repeater is on a mountain top, as is often the case on the coasts, your hand-held’s signal may be heard for a radius of a hundred miles by anyone monitoring the repeater channel. Some repeaters even use satellite receivers linked to the repeater receiver by vhf or uhf to extend the weak-signal pickup. The satellite inputs are sampled by a scanning or ‘voting’ device that selects the most noise-free signal for feeding to the repeater receiver."

"A lot of good commercial service technicians are attracted to the 2-meter band, and some of the repeaters they set up are unbelievably sophisticated. A few will respond only upon receipt of a special tone-coded command, thus restricting their use to the subscribers. Upon a different command, they will transmit time, weather, and road conditions. Many repeaters have autopatch facilities so that if the mobile or hand-held unit is equipped with a touch-tone pad, the owner can place a telephone call through the repeater to tell the wife he will be late for supper or to report an accident directly to the police. Note, however, he cannot engage a motel room, order a radio part, or engage in any other commercial activity on the ham band. He can do so on CB as it is intended for personal and business use."

"In all honesty, though, two meters has some disadvantages, too. On a watts-per-dollar basis, 2-meter equipment is more expensive than CB. My CB set costs $200, but if you are willing to sacrifice a few features you can get a good set for around $150. The hand-held job, complete with accessories and crystals for five channels runs about $350. On top of that, repeaters are expensive to set up and operate, and this money must come from the hams using them, either through club dues or subscriptions."

"But in spite of all the work, money, and dedicated cooperation hams pour into repeaters." Bart concluded, "there just aren’t enough hams monitoring their 45-odd simple and repeater frequencies during the weekday daylight hours out here in the sparsely settled flat lands to insure reliable interception of signals from passing mobiles. There are only 255,000 hams spread out over their many bands and they have various interests. I greatly doubt if 100,000 of them operate on two meters. The picture is undoubtedly different on the coasts where people and repeaters are more concentrated, but I plan to travel the width and breadth of the country, and I can’t afford a hatfull of crystals or an expensive synthesizer to hit the many repeater frequencies shown in a repeater directory. Things may be different if proposed FCC changes regarding a ‘no code’ vhf phone ham license go through. That opens up a lot of possibilities. But for now, I’ve repeatedly called on .52 and .94 and on the frequency of a local repeater for road information with only the repeater identification or its squelch-tail for a reply."

"On the other hand, I seldom need to make a second call on CB Channels 10 or 19, in the city or out on the highway, to get an immediate answer. I enjoy the ham contacts I do make, and I believe hand-holds and repeaters constitute the wave of the future. I certainly plan to take my hand-held transceiver with me wherever I go, but when I need help or information, I’ll reach first for the CB mike."

"There are times, though," Bart said with a grin, "when both a belt and suspenders are not enough. My ham friend, Joe, and his son-in-law, a non-believer in electronic wizardry, were going to Florida in a truck camper last year. About 30 miles west of Chattanooga on I24 a rod went out through the side of the motor. 'No sweat,' says Joe. 'I’ve got nine channels in my 2-meter transceiver and all 23 in my CB set; so I’ll just summon help.' An hour or so later, after vainly yelling himself hoarse on all channels of both transceivers, Joe unstrapped his trail bike from the front of the truck and rode off to get help. His son-in-law has never let him forget this."

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PO blush

AmericanRadioHistory.com
BUILD YOUR OWN SONAR SYSTEM

SONAR — the name alone has an exciting quality, whether you’re old enough to remember World War II, young enough just to have read about it in history books, or simply a viewer of the late-late TV movies. You have visions of determined, steely-jawed destroyer skippers searching relentlessly for killer U-boats. You hear the “ping-ping-ping” background sound as a tense and sweating American submarine commander attempts to elude an enemy patrol. Now, with a little skill, a dash of patience, a single IC, and a few accessory components, you can build your own sonar — not a military version, to be sure, but a practical down-to-earth (water?) instrument which can be used as a submerged object detector, depth finder, or fish locator, or, with a few modifications, for underwater data transmission and remote control applications. If you’re not a yachtsman (yachtperson) or fisherman (fisherperson), you can use the same IC to assemble an air ranging version called sodar (for SONic Detection and Ranging) suitable for remote sensing, collision avoidance, and intrusion or burglar alarm systems.

Utilizing a number of novel circuit design techniques, engineers at the National Semiconductor Corporation (2900 Semiconductor Drive, Santa Clara, CA 95051) have developed a monolithic IC which contains all the essential electronic circuitry for a complete sonar system within a chip area of only 80 by 93 mils. Affectionately dubbed the fishfinder by the firm’s application engineers, the device, type LM1812, was released just recently for general distribution, although it has been in production on a semicustom basis for over a year. Joining the manufacturer’s growing family of special-purpose devices, which includes the LM3909 LED flasher, discussed in last year’s July and October columns, and the NSL4944 universal LED, examined in our May issue, the LM1812’s unusual circuit contains a 12-watt ultrasonic transmitter and a selective receiver featuring a 10-watt display driver. Despite its high peak power capabilities, the IC, in an 18-pin Epoxy B molded DIP, can be operated without an external heat sink in most applications.

Designed for use on standard 12-volt dc sources, the

Fig. 1. A typical sonar system circuit. The component values are for operation in water.

*Note: A permanent magnet attached to a rotating wheel provides modulation pulses to pin B. The time duration for the transmit mode is controlled by the voltage which is induced in a stationary pick-up coil. The neon display is also mounted on this wheel.
LM1812 has a maximum supply voltage rating of 18 volts, coupled with a maximum power dissipation of 600 mW. Its specified operating temperature range is from 0°C to +70°C. Under normal operating conditions, its receiver section has a typical sensitivity of 200 µV p-p, with its display driver supplying a maximum current of 1 A for 1 ms. The unit's transmitter output stage is capable of delivering a 1-A, 1-µs pulse to a suitably matched load. Although generally used with a neon bulb or LED output display device, the LM1812 can be used in conjunction with a clocked digital readout or a CRT display.

A basic sonar system using the LM1812 is illustrated in Fig. 1. As in most conventional sonar systems, the basic design employs the "echo-ranging" principle—that is, the system transmits short, high-intensity ultrasonic pulses at fixed intervals and detects any resulting echoes. In practice, the LM1812 transmits pulses of about 200 kHz for approximately 80 µs through its external transducer, which also serves as a pick-up device. Between pulses, the receiver section is activated to detect any returning signals reflected by solid surfaces, such as a lake or river bottom, schools of fish, or submerged objects. These echo signals are detected and amplified, then used to drive the output display. The time differential between the original transmitted pulse and any returning signals is directly proportional to the distance from the object(s) causing the echo, permitting the output display to be calibrated in distance units (feet or meters) rather than time intervals.

A single resonant circuit, L1-C3, time-shared by both the receiver and transmitter sections, establishes the system's exact frequency of operation, thus eliminating the need for special alignment procedures and insuring that the two sections track over a relatively wide temperature range. The system's transmit mode is activated with the application of an externally generated positive-going timing pulse to the modulator control, pin 8. At this point, the gated oscillator is switched on, developing a controlled sinewave signal across resonant circuit L1-C3. Simultaneously, the second r-f stage is gated off, momentarily disabling the receiver section. The sinewave signal is internally amplified and squared, then applied to a one-shot multivibrator, where each leading edge triggers the generation of a 1-µs pulse. Applied to the power amplifier, each pulse drives the stage into saturation, resulting in high-efficiency class-C operation. The amplified 200-kHz output signal is then coupled to the piezoelectric transducer by means of an impedance matching step-up auto-transformer, L2. The final transmitted signal, then, is a narrow burst of 200-kHz sonic energy. At the end of each timing pulse, the transmitter stages are deactivated and the receiving section gated on. During this period, and until the next timing pulse is applied, returning (echo) signals picked up by the transducer are applied to the receiver through coupling capacitor C1. An external gain control, P1, is provided between the first and second r-f amplifiers, coupled to the second stage through dc blocking capacitor C2. From here, the amplified signal is applied to a threshold detector which responds only to signals above an established level. Impulse noise is rejected by the combined action of the pulse train detector and integrator stages. The two circuits require a reasonable number of signal cycles for operation. If there is not a continuous train of pulses in the amplified signal (if 2 or 3 are missing, for example), representing a valid echo, the pulse train detector will "dump" the integrator, discharging the integration capacitor to ground. On the other hand, if the signal is valid, the display driver is switched on, activating the display device. An additional protective circuit momentarily disables the receiver if the display driver is kept on too long a time period; this is accomplished by feeding back a signal from the display predriver stage to integration capacitor C8 which, in turn, furnishes a control bias to the duty-cycle control transistor.

Although the circuit's basic operation is the same whether it is used for sonar, data communications, or remote control, the external drive and output circuitry must be altered to meet individual system requirements. Generally, much less power is needed for communications and remote control applications than for echo ranging since the latter requires signal transmission over twice the distance (to the target and back). In remote-control systems, the display unit might be replaced by a relay or control device, such as an SCR or power transistor. On the other hand, if the LM1812 is used for communications, a high-impedance detector and audio amplifier should be connected to pin 1 for reception, with another used for modulation. Of course, a single amplifier can be used, if prefer-

![Fig. 2. Circuit modifications needed for a Sodar (air transmission) system.](Image)
red, switched back and forth between the modulator and receiver sections for transmission and reception. Variable rate pulse or other modulation techniques may be used for digital data or code communications.

Naturally, some means must be provided for measuring the time interval between the transmitted and echo pulses when the LM1812 is used in a sonar system. Any of several techniques may be used, including digital control and a clocked readout or an oscilloscope display with a calibrated linear sweep, but one popular method is illustrated in Fig. 1. Here, a small permanent magnet and a neon bulb are mounted near the rim of a wheel, with slip rings provided for applying a voltage to the bulb. The wheel is rotated by a constant-speed dc motor. The magnet serves to generate modulation pulses inductively as it passes a fixed pickup coil, L3. The neon bulb serves as the display device, driven by the receiver's output stage through transformer T1. Shunt diode D1 is included to suppress switching transients, while a series filter, R2-C9, is provided to limit excessive current build up in the transformer's primary under rapid flashing conditions. The transformer must provide a substantial voltage step-up (from 12 to 100 volts or more) to insure flashing the bulb. In operation, the wheel's position at which the initial pulse is transmitted is considered "0," while the arc length traveled by the bulb before it flashes an echo represents the time required for the ultrasonic pulse to travel to the target and back. Since this time period is directly proportional to target distance, a fixed calibrated scale can be positioned around the wheel to indicate distances in feet or meters. Within system sensitivity limits, the sonar's maximum scale range is determined by the repetition rate of the transmitted pulses, for echoes can be received only during the intervening intervals. With a system design similar to the one shown in Fig. 1, then, the scale range is determined by the display wheel's rotational speed (hence motor rpm), for this determines the pulse rate.

Considering the relative attenuation of high-frequency ultrasonic signals in water and in air, a much lower operating frequency is recommended when the LM1812 is to be used in air transmission systems, such as sodar—typically 40 kHz rather than 200 kHz. The basic circuit modifications needed for operation in an air medium are given in Fig. 2. A different transducer is required, of course, together with a matching drive coil, L2. In addition, bypass and coupling capacitor values should be increased as indicated and the tuning elements (L1 and C3) changed to achieve 40-kHz resonance, while an external "pulse stretcher" must be added to lengthen the drive pulse from 1 to 5 μs. Driven by the LM1812, the pulse stretcher consists of a simple RC integration network and npn power driver. Except for these few changes, the circuit arrangement and component values are identical to those of the system shown in Fig. 1.

When using the LM1812 in practical designs, special attention must be given to ground loops and common coupling paths due to the close proximity of transmitter and receiver circuits in the same package. Three ground pins (5, 10, 15) are provided on the device to simplify layout problems, but the ground path(s) still must be adequate to handle peak currents of as much as 2 amperes when the transmitter and display are energized simultaneously. Local sources of high-energy impulse noise, such as lightly loaded motors, if not shielded properly, can cause erroneous display signals or "blips." Ideally, these noise
Reader's Circuits. Submitted by Peter Lefferts (1640 Decker Ave., San Martin, CA 95046), the two circuits in Fig. 3 illustrate additional applications for the versatile NSL4944 universal LED. Both designs utilize the LED's unique current regulation characteristic, both are suitable for home projects, both use standard components, and both are noncritical as far as layout and lead dress are concerned. Referring, first, to Fig. 3A, this decoupling network can be used wherever stage isolation is required, as when powering a preamp in an audio amplifier. Essentially a standard pi filter network with a constant current LED used in place of a resistor or inductance, the circuit attenuates power supply ripple by some 60 dB while attenuating back-coupled signals more than 70 dB. The only critical factor is the load current, which must be within the LED's capability, yet, at the same time, large enough to insure LED operation within its constant-current mode — typically about 13 mA. If the load requirements are unusually small, as with some FET preamps, a shunt load resistor (R1) is needed to increase the LED's current to within the optimum range. The dc voltage drop across the LED is a little over 2 volts. The second circuit, Fig. 3B, is an extremely simple tester for large electrolytic capacitors. Control switch S1 is a center-off, spdt toggle, lever, rotary or slide switch; series resistor R1 is a ½-watt unit, and BP1 and BP2 are standard binding posts. In operation, the test capacitor, Cx, is connected to terminals BP1 and BP2 with correct dc polarity. Switch S1 is thrown first to the charge position, charging the capacitor from the dc source through series limiting resistor R1, then to the test position. The constant-current LED will discharge the capacitor from 15 volts to 2 volts linearly, staying lit during this period. If a typical 13-mA NSL4944 is used, a 1000-μF capacitor will discharge in just one second. Variations in the characteristics of individual LED's can be compensated by adjusting the supply voltage to a value just two volts more than the actual LED current in mA (i.e., an 11-mA LED would require a 13-volt supply). By estimating (or measuring) the discharge time, an experienced user can check capacitors with values from about 500 μF to over 100,000 μF (from ½ to 100 seconds). Leakage can be estimated by charging the capacitor a second time, waiting for one discharge period, then testing. With a nominal LED (13 mA), a 10% decrease in discharge time would indicate a leakage of 1.3 mA for the test unit. If the LED fails to light when S1 is thrown to its test position, the capacitor is either shorted or open.

Device/Product News. Currently, microprocessors seem to be dominating the technical news front. Fairchild's Microsystems Division (1725 Technology Drive, San Jose, CA 95110), for example, has introduced a new microprocessor design kit on a fully assembled circuit board which comes complete with a connecting cable for power supply and terminal hookup. The circuit board contains Fairchild's 3850 F8 CPU device, the 3851 program storage unit circuit, the 3853 static memory interface circuit and eight 2102 static RAM's (1 kilobyte of memory). The complete kit is priced at $185.00 in small quantities.

Both Signetics, Inc. and Motorola Semiconductor Products have slashed the prices of their microprocessors. Signetics has reduced the price of its Model 2650 general purpose, 8-bit, 5-volt, TTL compatible n-channel μP from $72.00 to $26.50 in small quantities (1-24). Motorola has reduced the price of its type 6800 8-bit n-channel device from $69.00 to $35.00 in 1-9 units. The firm also has dropped the price of its MC6800 from $32.00 to $17.00 in small quantities.
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COMPUTER GRAPHICS

MORE and more of the sophisticated computer applications that were once reserved for big computer systems are being successfully pursued by hobbyists. Sooner or later, after the novelty of having “your very own computer” has worn off, the typical hobbyist will settle down and concentrate on one or two particular applications for his computer. In many cases, hardware specific to the chosen application will be built or purchased and increasingly complex software will be written to get the best performance possible out of the hardware.

The conceivable applications of hobby computers are almost too numerous and diverse to list. However, one application that might interest all computer hobbyists is computer “graphics”.

What Is Computer Graphics? In a nutshell, computer graphics is a general term referring to the equipment and programs used for pictorial input and output rather than the usual alphanumeric input/output. Computer graphics is very useful for game-playing boards, artistic pursuits, architectural and engineering drawings, plotting mathematical curves, amateur slow-scan TV, and of course impressing your friends. Graphics can also be an integral part of other hobby computer applications. Interactive computer games is one obvious example and electronic music is another where graphics might be used to enter and plot waveforms or envelope shapes.

If the user can control the pictorial display in real-time (the picture changes immediately when so commanded), the system is said to have interactive graphics capability. This is obviously very useful in action computer games such as Space War where objects are constantly moving around on a screen under both computer and player control. Interactive capability is also useful in artistic and drawing situations when editing of the picture is done.

Computer Graphics Hardware. Perhaps everybody with any exposure to commercial computers has at one time experimented with “printer pictures.” These are created with standard characters printed at selected places on a printout page. Input of the image data is usually done by an imaginative and patient operator. The results are quite coarse and have to be looked at from across a room to be appreciated. For more practical results, specialized graphics hardware is needed.

The most common graphics output devices are CRT (cathode ray tube) displays and mechanical plotters. CRT’s have the advantage of much lower cost and interactive capability. Plotters, of course, produce an image on paper that can be saved for later use away from the computer.

Graphic input devices are much more diverse. The most common are special “function keyboards” and potentiometer dials. A function key may, for example, erase a previously designated line from the image when depressed. Two potentiometers can be programmed to move an object around the screen in horizontal and vertical directions. A “joystick” can replace two controls and provide greater ease of movement control. Light pens are used to “point out” or select an object that is being displayed. With proper programming, the operator can seemingly draw images directly on the CRT screen. A “graphic tablet” allows one to trace a paper drawing into the computer’s memory.

A digital TV camera such as the Cyclops (POPULAR ELECTRONICS, February 1975) can also be used for graphical input.

There are two fundamental methods of displaying or drawing a picture with a computer. Any image can be broken up into a number of dots as is done in newspapers or television. If the brightness or size of the individual dots can be controlled, then grey-scale pictures can be displayed. Images can also be broken up into straight lines of various lengths and angles. Although grey-scale display using lines is uncommon, it is possible. Computer graphics output equipment uses both methods on CRT displays and plotters. Let us compare these two output methods.

The earliest computer graphic displays were called “point plot” displays. These consisted of a modified oscilloscope and two digital-to-analog converters. A digital-to-analog converter (DAC) accepts binary numbers from a computer and translates them into corresponding dc voltages. One DAC would be connected to the x-axis deflection input and the other to the y-axis input on the oscilloscope. The computer program could display a dot at any point on the screen by giving its x and y coordinates. An image could be drawn by displaying the proper dots one at a time in rapid sequence. A later improvement in display circuit technology allowed straight lines to be drawn between points. This greatly increased the pos-

Circle and line drawn on vector display 30 × 30.

Circle and line drawn on raster display 30 × 30.
sible image complexity since one command from the computer could replace literally hundreds of individual dots. Displays capable of drawing lines from one point to another are called vector displays and the lines themselves are called vectors. Usually, when a computer professional talks about graphic displays, he means vector displays.

A major advantage of both point-plot and vector displays is that the amount of computer memory necessary to hold the image depends mainly on the image complexity (the number of points or lines actually displayed). Display resolution can be very high, with only a small increase in memory usage. For example, take a simple image containing 100 disjointed lines. A low resolution hobby display using only 8 bits for x and y coordinates would require four bytes for each line or 400 bytes in all. A high-resolution commercial display may use 12 bits for x and y resulting in a 600-byte display list. The first display has about 65,000 (256 x 256) addressable points. The second has nearly 17,000,000 possible points with only a 50% increase in storage requirements. It should be noted that the apparent resolution (sharpness) of a vector display may be high, even if the end point resolution is rather low. This is because the lines drawn are absolutely straight and their width is limited only by the electron beam focus.

An important consideration in point-plot and vector displays is speed. Since the points or lines are plotted one at a time, a complex image may require a significant amount of time to draw. If redrawing of the image is not done fast enough, then it may fade away from the CRT screen between “refreshes” and appear to flicker. Usually the display itself limits drawing speed; but, in a hobby system the computer may be the limiting factor. Use of special phosphors with a long persistence characteristic in the CRT slows image fading and allows a greater number of lines to be drawn without flicker. If the flicker can be tolerated, very complex images can be drawn even on a simple display.

A new type of dot display that has only recently become practical for computer graphics is the raster-scan display. In this type of display the electron beam is constantly scanning through a large matrix of dots in much the same way as a television receiver. In fact, raster-scan displays of interest to hobbyists actually use a television receiver modified for direct video input. To form an image, the computer must turn the beam on when it is scanning the desired dots and turn it off otherwise. The scanning speed in a TV receiver is so fast however that direct program control of the beam is almost never possible. Instead, a portion of the computer memory is read out by the display controller in step with the scanning beam and memory bits control whether or not the beam is turned on. Thus one bit in memory is required for each possible point on the display regardless of whether it is turned on or not. Additional bits for each display point may be used for grey scale or even full color.

A major advantage of raster-scan displays is that the display screen may be an ordinary television receiver. The rest of the display controller can be as simple as one or two circuit boards that plug directly into the computer. A vector display requires a fair amount of analog circuitry using op amps and an oscilloscope for the actual display. Although a suitable oscilloscope is already owned by many hobbyists, a large-screen display suitable for group viewing requires a special deflection yoke and high-power deflection amplifiers.

A primary disadvantage of the raster-scan technique is that the amount of memory necessary to hold the image depends on display resolution rather than image complexity. A 128-by-128 point matrix, which is an absolute minimum for graphics, has 16,384 points. At 8 bits per byte, 2K bytes of computer memory will be required to hold an image no matter how simple it is. Merely doubling the resolution to a 256-by-256 matrix quadruples the memory requirements to 8K bytes. Adding grey scale or rough color capability may quadruple the memory requirements again. It is this

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need for large amounts of memory that made raster-scan graphics prohibitively expensive in the past, when memory costs were 10 to 100 times more than they are now.

For some graphics applications such as engineering drawings, even a 256-by-256 resolution will not be enough. Grids of 512-by-512 or even 1024-by-1024 are used for serious graphics work. Although home televisions can theoretically handle 500-by-500 resolutions when modified for direct video input, the 30-Hz flicker of individual dots when viewed at close range may be objectionable. Higher resolutions require the special yokes and deflection amplifiers again.

While a vector display is far superior for line drawings, a raster scan display is best for pictorial material. Amateur slow-scan TV applications, weather-satellite picture reception, and computer art are all best accomplished with a raster-scan display. In particular, the TV Dazzler (POPULAR ELECTRONICS, February 1976) can produce some really spectacular patterns. Either type of display can do a good job on game boards. A graphic display of either type can often replace a TV typewriter since text characters are really just graphic shapes.

Computer Graphics Software.

Even the most sophisticated graphics hardware is useless without software to run it. A vector display is normally connected to several parallel output ports on the computer. Data sent to one pair of ports may cause the display to draw a line from where it was last to the new x and y positions specified by the data. The same program action using another pair of ports may just move the beam without drawing. Ordinary output instructions are used to send data to the display generator. A complete image is drawn by outputting data associated with each line until all lines are drawn. The program must continuously execute a loop to keep the image refreshed on the screen.

Image data for a vector display can be generated in three different ways. The simplest is to have the data stored in a display list in memory. A very simple program loop is used to work through the list and send data to the display. With some kinds of simple images it may be possible to compute the data in line. The x-coordinate of a waveform display for example would always increase the same amount for each waveform point displayed. This technique can save a lot of space in the display list but does slow down image refresh. In a system with graphic input devices, data can be read from an input and sent directly to the display without storing it in memory. In most graphic applications, a complete image can be drawn using a combination of these techniques.

A raster-scan display can only run from a display list in memory. Also the display controller automatically runs through the list to generate the display. The computer program is only responsible for storing the proper data patterns in the display list. Thus the program is free to do other tasks without having to constantly refresh the display.

The real software job in computer graphics is generating the data to be displayed. One obvious way is to work up the list by hand. This is quite straightforward using graph paper and the computer keyboard. The desired image is first drawn on the graph paper. Then, in the case of a vector display, the coordinates of the line's endpoints are read off and entered into the computer memory. With a raster display, all of the dot positions covered by the image will have to be entered. Although simple, this method hardly makes much use of the computer.

The real value of graphics is realized when the program computes a display list from pertinent data about the image rather than a line-by-line description of it. Consider a routine that would accept an image name (cube, pyramid, etc.), its size, and its position in three-dimensional space. The routine would then generate a display list to show that object in perspective on the two-dimensional screen. Changing a parameter and calling the routine again would generate a new list with the object in the new position. Motion can be programmed by changing the position slightly each time the image is refreshed. The calculations involved are really rather simple for line images and vector lists.

With a raster display, a subroutine is needed to accept line endpoints as input data and set bits in the display list to display the line. If the lines are always horizontal, vertical, or at 45-degree angles, the routine can be quite simple. A more complicated routine is needed if lines at any angle are to be handled.

It is also frequently desirable to edit
images on the display. The operator may want to add lines, delete lines, or move lines. With a vector display list, additions are handled by adding the extra lines to the end of the list. Deletions can be accomplished by replacing the deleted line coordinates with a null line such as a zero distance move. If the list gets too big during editing, a "garbage collection" routine can compress the null lines out of the list. A line change can be easily made right in the list.

Making additions to a raster display list is also easy; just set the bits covered by the added line or object. A deletion might be handled by calling the line generation subroutine with the endpoints of the line to be deleted and have it reset the bits covered by the line, thus erasing it. All lines crossed by the deleted line will have little gaps left over. The same problem occurs when a line is moved since it must first be deleted and then added elsewhere. The only real solution to this problem is to have two display lists. One is a vector list and the other is the raster list that is actually displayed. Editing is done on the vector list. Whenever any change is made to the vector list, the raster list is first cleared. Then it is completely regenerated from the vector list by repeatedly calling the line generation routine. Unfortunately, complete regeneration is slow, which restricts the kind of motion that can be programmed on a raster display.

In conclusion, graphics is one of the most creative applications for a hobby computer. It is simple enough to get gratifying results with only a little effort yet has the potential of keeping the most serious hobbyist occupied for years. Graphic output is readily appreciated by those with no computer experience and at the same time is appreciated by the experts.

More Hobbyist Clubs:

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North Carolina
FIXED AND VARIABLE RESISTORS

The fundamental ground rules of electronics are simple enough: electronics deals with the flow of electrons, called current. Voltage is the pressure that causes electrons to flow, while resistance impedes the flow. Though all material possesses resistance, resistors in electrical and electronic applications are designed to introduce some desirable amount of resistance to current flow, perhaps to obtain a specific voltage drop. In contrast, insulators may have a resistance as high as $10^{14}$ ohms, virtually stopping all current flow.

Resistors are considered to be passive devices. That is, they do not generate energy, but merely convert applied electrical energy into heat. Nor are resistors intended to be influenced by frequency, though resistance can change at high frequencies (say, much over 100,000 hertz). Resistors are specified by three factors: resistance value (ohms), tolerance (a percentage) and power or heat dissipation (watts).

Resistance Value & Tolerance.
The small size of fixed carbon and deposited-metal resistors makes it prohibitive to have resistance and tolerance information printed on their cylindrical bodies. As a result, the use of circumferential color-coded bands was adopted to indicate ohmic value and tolerance at a glance.

Ten colors are used in the code to signify 0 through 9 for each of the first three bands. The third band is a multiplier (the number of zeros to be added). A fourth band can be missing, silver or gold. If missing, the resistor has a 20% tolerance; if silver or gold, the tolerance is 10% or 5%, respectively. Thus, a resistor with bands of brown, black, yellow, and silver has a value of 1 (brown), 0 (black), 0000 (yellow) and a 10% (silver) tolerance. That is, it is a 100,000-ohm ±10% resistor. A 1000-ohm resistor with a 10% tolerance will actually have a resistance somewhere between 900 and 1100 ohms.

Power. Power, in watts, tells us how much heat a resistor can safely dissipate with unrestricted air circulation over normal temperature variations specified by the manufacturer. Exceeding this will either destroy the component or cause it to permanently change value, even when cooled.

To operate a resistor safely when the temperature exceeds its norm, the power rating should be derated. For example, if a 2-watt carbon composition resistor is operated at 120°C when the maximum should be 80°C, the power rating should be reduced by 40% to 0.8 watt. In practice, it’s a good idea to operate a resistor at less than half its rated power. Also, the resistor should have at least one diameter of space between it and another heat-dissipating component when mounted.

Fixed Resistors. There are many types of resistors manufactured with values that cannot be varied:

Carbon Composition. Electronics hobbyists are most familiar with this type, made of carbon and a binder, formed into a short rod and having wire connection leads (pigtailed) on the ends. They’re inexpensive (about 13 cents each for ½-watt units), widely available, highly reliable and unaffected by frequencies below vhf.

Standard types are available in resistance ranges of 1 ohm to 22 megohms; tolerances of 5%, 10% and 20%, maximum power ratings of ½ watt, ¼ watt, ½ watt, 1 watt and 2 watts. They rapidly increase in resistance at temperatures much above 60°C; but they have a low temperature coefficient (TC) within a normal operating temperature range. The TC is usually ±0.1% which means that a 1000-ohm resistor at 20°C will increase to 1050 ohms at 70°C.

Resistance changes from an effective dc value when operating much above 100 kHz due to a variety of reasons, including the shunt capacitance of the resistor’s short body. Noise is a consideration, also, in applications such as hi-fi and communications. A carbon-core resistor, for example, generates electronic noise that can reduce the readability of a signal or even mask it completely.

Wirewound Resistors are used where carbon composition types are not suitable—in high-power close-tolerance and high-stability applications, for example. They are made by wrapping a length of resistive wire around a ceramic core, which is then dipped in enamel to isolate the wire from the outside world. Precision wirewound resistors that are commonly available to hobbyists have 1% tolerances, values from 1 ohm to 300 kilohms, and power ratings from 1 to 10 watts.

RESISTOR COLOR CODE

The ohmic value of a resistor can be determined by means of the color code. There are two standard methods of indicating this value.

In Fig. A, the body (A) and end (B) indicate the first and second digits of the value while the dot (C) indicates the multiplier to be used. The tolerance of the unit is indicated by the end color (D). For example, if the body (A) is green the number is 5; if the end (B) is grey the second number is 8. If the dot (C) is red the multiplier is 100 or two zeros should be added. The resistor is then a 5800 ohm unit. If the end (D) has no color, the tolerance is ±20%.

In Fig. B, the first two stripes indicate the first two digits; the third stripe the multiplier; the fourth stripe the tolerance. Thus, if stripe (A) is green, (B) is grey, (C) is red, and (D) is silver, the resistor is a 5800 ohm ±10% unit.

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POPULAR ELECTRONICS
50 watts. Typical costs vary from $0.85 to $5.60 in single-lot quantities. Power wirewounds can handle from 3 to 225 watts (depending on construction), and range from 0.5 to 100 kilohms with 5% tolerances. They cost between $0.70 and $4.00 in single-quantity.

Wirewound resistors hardly contribute any noise to circuits, but they are not used at frequencies above the audio range because of their characteristics change with frequency.

In applications where wirewound characteristics (stability, precision, reliability, and low noise) are required as well as good high-frequency performance, film resistors are often used. These are made by depositing carbon or metal films on a ceramic substrate. The thickness of the film (proportional to the amount of material deposited and the deposition time) determines the resistance. There are two categories of film resistors, thick (the resistive film is greater than one-thousandth of an inch thick) and thin (the film is less than $10^{-6}$ inches thick).

Thin carbon-film resistors range from 10 ohms to 10 megohms, in quarter- and half-watt ratings and 1% tolerance. They usually are priced from $0.95 to $2.20 individually. Thin-metal film models range from 10 ohms to 1.5 megohms, with tolerances of 0.1 to 1%, and power ratings of ½ and 1 watt. Some can be bought singly at $0.95 to $1.40, but others (notably close-tolerance and high-resistance models) are available only in lots of 10 or more at $1.35 to $2.50 each.

Thick-film resistors offer many of the advantages of thin-film components, but are lower in cost (in many cases competitive with carbon composition types), are more durable, and can handle higher power levels. Besides thick-film carbon resistors, there are a number of metal types that fall into this class. Among them are metal oxide, metal glaze, cermet and bulk property types. Metal-oxide and metal-glaze resistors come in power and semi-precision varieties. Semi-precision types have tolerances of 2 and 5%, can dissipate between ½ and 2 watts, with resistance values of 10 ohms to 1.5 megohms. Power models have 5 and 10% tolerances, power ratings of 2 to 115 watts, with resistance values of 10 ohms to 4.2 megohms.

Cermet types are rated to 10 watts, with 1% tolerance and resistances of 10 ohms to 10 megohms. Bulk property resistors vary from 30 ohms to 100 kilohms, with tolerances of 0.1 to 1% and power ratings of 0.3 to 0.75 watts. In general, thick-film resistors can be substituted for carbon-composition types without paying a premium price — their cost is fairly close (and in some cases competitive) to that of carbon compositions. Thick-film components can replace thin-film resistors (their noise contribution is small and high-frequency performance is good) at a substantial savings.

Variable Resistors. It is often desirable to have a resistor that can change its resistance over a specified range. For example, the volume control of a radio is a variable resistor which allows a given amount of signal to reach the speaker. Variable resistors can respond to many phenomena—some change resistance when a control shaft is rotated, others are affected by heat, light, or the voltage impressed across them.

Potentiometers are carbon composition, wirewound, or metal-film resistors formed in a linear or circular configuration. In circular potentiometers, a "wiper" contacts the resistive element. By turning the control shaft (mechanically linked to the wiper), a given amount of resistance is set between the wiper and each of the two resistive terminals (see Fig. 1). As the shaft is turned clockwise, $R_\text{A}$ increases while $R_\text{B}$ decreases. If the wiper is connected to one resistive terminal, the potentiometer (or "pot") becomes a two-terminal variable resistor. Pots are specified by a resistance value, power rating, and tolerance. The resistance figure denotes the total resistance between terminals A and B ($R_\text{A} + R_\text{B}$). The power and tolerance ratings are analogous to those of a fixed resistor.
The control shaft typically rotates a total of 330°, and is made for either knob or screwdriver adjustment. Some pots have a power switch which is turned on in the first 20° of rotation, and some are ganged — with as many as four separate units controlled by the same shaft. Another variable in circular pots is the taper, which can be linear or logarithmic. That is, the way the values \( R_a \) and \( R_h \) vary with the amount of angular rotation. In linear pots, \( R_a \) and \( R_h \) vary directly with the rotation angle. If the shaft of a 10-kilohm, linear-taper pot is rotated 165° (out of a possible 330°), both \( R_a \) and \( R_h \) equal 5 kilohms. Other angular rotations will give proportional values of the two resistances. Log-taper pots, on the other hand, will give a logarithmic increase in \( R_a \) rather than a linear one. These are chiefly used in audio circuits, as volume and tone controls, because of the ear’s logarithmic response.

Circular general-purpose pots are available with resistance of 500 ohms to 2 Megohms, with tolerances of 10 or 20%. Power dissipation runs up to 3 watts. They are generally used as panel-mounted controls, but some miniature models are made for printed circuit board installation. Cost ranges from $0.50 to $2.50 each. Precision circular models are available, in either one- or ten-turn configurations. They range from 100 ohms to 400 kilohms, with tolerances of 5, 3, or 1%, and power dissipations up to 5 watts.

Pots are available in two other configurations—rectangular and sliding-contact wire wound. Rectangular trimmer pots are ideal for pc board applications. They consist of a screw-driven sliding contact (wiper) which moves along a resistive winding. The three terminals are in the form of small pins (the middle one is the wiper). Most rectangular trimmers are wire-wound types, but metal-film units are also made. Common rectangular trimmers have 10 or 5% tolerances, half- or one-watt power ratings, and maximum resistance ratings of 10 ohms to 5 megohms. Since rectangu-
lar pots are ten-turn units, resistances can be set with great accuracy. Their prices vary from $1.75 to $6.00 each.

Sliding-contact wire wound pots look like a common wire wound resistor with two important differences. First, a portion of the enamel coating is missing, allowing access to a band of the resistive wire. Also, an adjustable-tension ring is slipped over the body of the resistor, which can tap the resistive element at any point. Once the desired resistance is obtained, a tension screw or knob on the ring is tightened, holding the tap at that point. These variable resistors are used in high-wattage applications, such as power supplies. They are available with maximum resistances of 1 to 100,000 ohms, with power ratings of 12 to 100 watts, and a tolerance of 10%. They typically cost from $1.30 to $2.50 each.

Other Variable Resistors. The thermal- and light-sensitive properties of certain elements are employed to produce heat- or light-variable resistors.

Thermistors (thermal-sensitive resis-
tors), which are used to protect power transistors in audio amplifiers, and as temperature transducers, may decrease or increase their resistance as temperature rises. Their coefficient of resistance (if negative, resistance goes down as temperature increases; if positive, resistance increases with temperature) specifies how resistance will change for a one-degree Celsius change in temperature. They are also rated in catalogs by their resistance at 25°C, and by giving the ratio of resistances at 0°C and 50°C. Values vary from 2.5 ohms to 1 megohm (room temperature), with power ratings from 0.1 to 1 watt.

Photocells (light-sensitive resis-
tors) are used in electric-eye circuits, streetlight control, and similar applications. They are rated by specifying their resistance at low and high light levels. These typically vary from 600 ohms to 110 kilohms (bright), and from 100 kilohms to 200 megohms (dark). Power dissipation lies between 0.005 and 0.75 watts.

Pressure-sensitive resis-
tors are also used by hobbyists. The two most common examples are strain gauges and carbon microphones. As the resistive element is physically deformed, its resistance varies. If a constant voltage is impressed across a carbon microphone element, a variable current, which is an electrical analog of the voice, will be generated. Most have resistances of 500 ohms or so in the absence of compression.

A final variety of variable resistors you are likely to encounter is the voltage-sensitive resistor (Varistor). It is chiefly used to protect equipment from power-line surges by limiting the peak voltage across its terminals to a certain value. Above this voltage, the resistance drops, which in turn makes the voltage decrease. Catalogs specify voltage-variable resistors by power dissipation (0.25 to 1.5 watts) and peak voltage (30 to 300 volts). Varistors typically cost $2.00 to $6.00 each.

Resistors and Ohm’s Law. How are voltage, current and resistance related? A simple expression links these three parameters, and is called Ohm’s Law. This states that the voltage across a resistor is proportional to the current flowing through it and its resistance. Mathematically expressed, it appears as \( E = IR \), where \( E \) is measured in volts, \( I \) in amperes, and \( R \) in ohms. It can be manipulated to appear as \( I = E/R \) and \( R = E/I \). For example, if we know that 2 amps is flowing through a ten-ohm resistor, what is the voltage across it? By Ohm’s Law, \( E = 2 \times 10 \) or 20 volts.

The power dissipated by a resistor as heat is easily found by using the formula \( P = EI \), which can also be expressed (by virtue of Ohm’s Law) as \( P = I^2R \) or \( P = E^2/R \). Referring to our example, how much power is dissipated (in watts) by the ten-ohm resis-
tor? Well, \( P = EI \) (20 x 2 or 40 watts), but \( P = E^2/R \) (400/10) and \( P = I^2R \) (4 x 10) will give us the same results for power calculations.

Resistors and Heat. Resistors can be affected by many agents, especially heat and moisture. The moisture prob-
lem (resistance can decrease if the re-
sistive element is moistened) can usu-
ally be corrected by drying out the resis-
tor in a warm, nonhumid environment. Resistance changes caused by heat, whether it is generated by the resistor itself or by a soldering iron, are usually permanent. If it is heavily overloaded, the resistor might actually burn up.

Two precautions should therefore be observed. Always use a resistor which can handle twice the amount of power that it will generate. The power formulas \( P = EI \), \( P = E^2/R \), and \( P = I^2R \) will determine this value. Also, use as little heat as possible during soldering. Leave “pigtails” of at least ¼-inch between the resistor body and the cir-
cuit tie point.

The power dissipation ratings given to resistors assume the component will have an unrestricted air flow around it, and that its operating temperature will be close to a median figure for safe operation.
A CB PRIMER

CITIZEN'S BAND radios are the hottest items in the electronics marketplace these days. The rig manufacturers are forecasting a banner sales year; some say that well over five million sets will be sold before the end of 1976. Millions of citizens will be introduced to the CB scene for the first time.

Almost every day I am asked questions such as: “Which rig is the best?” “How many channels do I need?” and “Is it difficult to get a CB license?” This column will attempt to answer these and other questions you might ask before getting “on-the-air” for the first time.

Selection of a Rig. I wouldn’t attempt to recommend a particular rig. There are several hundred very fine rigs among the brands and models available this year. If you are looking for a new CB rig and don’t know what to buy, take your time, review the test reports and specifications in the POPULAR ELECTRONICS, CB Handbook, 1976, which will be on your newsstand soon, and evaluate as many new models as possible.

There are a few common-sense guidelines to keep in mind when selecting a rig:

- Buy a new rig, rather than a used one. There are several reasons for this. There have been tremendous technical advances during the past two years, and since mid-1974 all CB rigs have been required to meet minimum performance specifications to quality for “type acceptance.” Type acceptance is now mandatory for all new rigs being sold. While older transceivers without type acceptance can still be operated legally, they must be off the air by November 23, 1978.

- You will probably want to buy a 23-channel rig even though you do not currently plan on using more than one channel. If you are thinking of buying a smaller, five- or six-channel transceiver, you should at least have channels 9 and 11, since they are officially designated as the emergency and calling channels respectively. In a mobile unit you will want to have channel 19, the frequency most generally used between vehicles on the highway. Channel 13 is a popular channel for marine use, but keep in mind that channel usage varies considerably from one locality to the next.

- The maximum allowable power that a CB rig may supply to its antenna terminal is 4 watts. Be certain that your new rig is rated at maximum power. It is only flea-power to begin with and you’ll need every bit of it to make yourself heard over the noise of other distant CB’ers on the band. Keep in mind, however, that 3.5 W is, for all practical purposes, the same signal level as 4 W.

- When you buy your new rig be certain to get a signed and dated sales slip. Record the serial number on the sales slip and put the slip in a safe place. If you should later need warranty service or if your rig is ever stolen you will need that sales slip and the serial number.

Making it Legal. It is a violation of Federal law to operate a radio transmitter (other than one type-accepted for use under Part 15) unless you are legally authorized to operate it. The penalties for illegal operation can amount to fines of several thousand dollars and a jail sentence. A CB license does not require any test or other qualifications other than that the applicant be a citizen of the US and 18 years or older. The application must be filed on FCC Form 505 (usually packed with your new set), signed and mailed along with a filing fee of $4.00 to the Federal Communication Commission, Gettysburg, PA, 17326. Your license, when issued, will be valid for a period of five years.

Because of the tremendous growth in popularity of CB Radio, the FCC has been receiving a half a million or more applications each month; they are swamped! It has sometimes taken up to eight weeks for applications to be processed. (Don’t write them to inquire, that will slow it down even more.) Do not operate your transmitter until your license form and call sign have been returned to you. There has been a rumor circulating for several months that the FCC has authorized a six-month period of grace, during which time you may operate by using the last four digits of your Social Security Number as a Call Sign. This rumor is false.

However, the FCC has recently announced a new system of temporary authorization using Form 555-B. Details and a copy of the form are on pages 98 and 99.

Installing Your New Rig. The April issue of POPULAR ELECTRONICS includes an article describing the installation of a mobile unit, and another article on the installation of base antennas. I will not repeat that information here, but I would like to comment upon the selection and installation of mobile antennas, since about 80% of the new installations will be mobile.

There is a great deal of misinformation regarding antennas and their installation passed among CB’ers and the CB Clubs. The best advice I can give you is to buy a good-quality commercial CB mobile antenna and follow the manufacturer’s installation instructions carefully. There is more to the installation of a high-performance mobile antenna than you might guess. An inefficient antenna installation can rob you of 50% or more of what little power you have available from your CB transmitter. Selection of a proper location for your mobile antenna requires a little basic knowledge and some planning.

Most mobile antennas are known technically as “¼-wave whips”, and they require mounting on a metal surface.

(Continued on page 100)
Instructions

Certification

Read, Fill In Blanks, and Sign

I Hereby Certify:

☐ I am at least 18 years of age.
☐ I am not a representative of a foreign government.
☐ I have applied for a Class D Citizens Radio Station License by mailing a completed Form 505 and $4.00 filing fee to the Federal Communications Commission, Box 1010, Gettysburg, PA 17325.
☐ I have not been denied a license or had my license revoked by the FCC.
☐ I am not the subject of any other legal action concerning the operation of a radio station.

Name

Signature

Address

If you cannot certify to the above, you are not eligible for a temporary permit. Willful false statements void this permit and are punishable by fine and/or imprisonment.

Date Form 505 mailed to FCC

Temporary Call Sign

Complete the blocks as indicated. Use this temporary call sign until given a call sign by the Federal Communications Commission.

Initial of Applicant's First Name

Initial of Applicant's Last Name

Applicant's Zip Code

Limitations

Your authority under this permit is subject to all applicable laws, treaties and regulations and is subject to the right of use or control by the Government of the United States. This permit is valid for 60 days from the date the Form 505 is mailed to the FCC.

You must have a temporary permit or a license from the FCC to operate your Citizens Band radio transmitter.

Do Not Mail this form, it is your Temporary Permit. See the reverse side of this form for a summary of operating instructions.
HOW TO USE TEMPORARY PERMIT
FORM 555-B

Just recently, in response to complaints about long delays, the FCC announced a system of temporary licensing which allows an owner to use his CB transceiver before the regular station license is issued. The Temporary Permit, Form 555-B, will be valid for 60 days, and is to be filled out and kept by the user at the same time that he submits his Form 505 license application. The new form is simple and straightforward to use.

A temporary call sign is determined by the new CB'er's initials and zip code. As with all CB licenses, the first letter of the three-letter prefix is K. So, if John Jones of New York, N.Y. 10016, is working with Form 555-B, his temporary call sign is KJJ 10016. The Temporary Permit should not be mailed, but retained by the CB'er during the interim operating period.

In announcing this new system, the FCC stressesthes that the number of available forms is severely limited, but photostatic copies can be used. For this reason, we are reproducing a copy of the new Form. If you are applying for a CB license for the first time, simply photocopy both sides of Form 555-B and fill it out. This should be done at the time you mail your Form 505 license application. Retain the photocopy—it will give you temporary authorization to operate your transceiver, and is valid for 60 days from the time you mail Form 505.

Welcome to the Citizens Radio Service

Citizens Band Radio is a shared communications service with many people using the same frequencies and channels.

The guidelines provided in this form are not intended as a substitute for FCC Rules, but as a general reference to those operating practices and procedures which will benefit you and other users of Citizens Radio.

Your compliance with these guidelines and your consideration for the rights of others in your radio service is necessary if the full potential and enjoyment of Citizens Radio is to be realized.

Using Your Citizens Radio Station

(See Part 95 of FCC Rules & Regulations for complete instructions on authorized station use.)

1. Who May Operate Your Citizens Radio Station?
   You, members of your immediate family living with you, and your employees while on the job.

2. How Many Transmitters Does this Permit Authorize?
   A maximum of five (5).

3. Can the FCC Inspect My Station?
   Your station and station records must be available for inspection by an authorized agent of the FCC.

4. Where Should I Keep This Permit?
   Keep it in a safe place. Post photocopies at all fixed station locations. Indicate on photocopies the location of this permit. Attach a card with your name, address and temporary call sign to each transmitter.

5. How Shall I Identify My Station?
   Identify transmissions in English with your temporary call sign.

6. How Can I Use My Station?
   Use it for private short-distance radio-communications for your personal or business activities. Channel 9 is reserved solely for emergency communications and to assist motorists.

   Prohibited Communications Include:
   - Activities contrary to law
   - Transmitting obscene, indecent or profane messages
   - Communicating with non-Class D stations
   - Intentional interference to other radio stations
   - Transmitting for amusement, entertainment, or over a public address system
   - Transmitting false distress messages
   - Advertising, selling, or for hire

7. How High Can My Fixed Station Antenna Be?
   See Section 95.37 if your antenna will be over 20 feet above ground. Additional information is available in SS Bulletin 1004.

8. May Amplifiers Be Used With My Transmitter?
   'Linear' amplifiers are absolutely prohibited. 'Power' microphones may require adjustments to your transmitter.

9. Who Can Make Adjustments to My Transmitters?
   Adjustments affecting proper operation may be made only by, or under the supervision of a licensed first or second-class radio operator.
DeForest type F-5 radio. Need schematic, power requirements, and operating instructions. William Anthller, Box 35, Bagdad, AZ 86321.

U.S. Navy Model RGB-2, CHC-46140 receiver. Built by Hammarlund, covers 0.54-30 MHz, Jim Brooks, 116 South Center St., Barstow, CA 92920.

Aiwa Model TP-1012 open-reel tape recorder, serial 153107, Schematic, manual, or any information. Randal W. Davis, 2015 Chestnut, Fort Worth, TX 76108.

Gonset Model 3311 FM automotive converter. Schematic and alignment instructions. David J. Bopp, Box 119, Oceanport, NJ 07757.


Ampex Model FR-100A, 14-channel tape recorder or 15,000 series tape deck. Documentation and schematics. Carol Ascolioli, Park Lane, North Windham, ME 04062.


U.S. Govt. receivers, types AN-GRRS and R-392 (Collies). Radio amateur or technician wanted for alignment. NE PA area. James B. Fromel, 6261 Cist St., Buttonwood, Wilkes-Barre, PA 18702.

Harman-Kardon Model CA-100 “Commander” PA amplifier. Source or specifications for mudle input transformers. USE 4-line equalizer, XT-4 line match transformer, CPE-3 phone to tape preamp. Phil Anzel, Box 3952U, University Station, Laramie, WY 82071.


Realistic Model TRC-K23 CB transceiver. Schematic, photofold listing, any available information, or working or nonworking set for cross reference. Tom M. King, 169 Lakeide Dr., Guilford, CT 06437.


Squires & Sanders Model SS-310 CCTV camera. Schematic and service information. Allen Rees, Box 1271, Norman, OK 73069.


Dichrograph Model HFMT-M-100 music system. Need schematic and parts list for the Williamson-type amplifier circuit serial 16966/106 or similar. Unit uses Collaro RC 456 changer. Ben Layton, 6344 Laura Ave., St. Louis, MO 63136.


Aetna Radio transmitter serial CX 367414. Contains 1A7, 1N5, 1HS, 1IT, and one unknown tube. Tim Childs, 3606 Tecumseh River Rd., Lansing, MI 48906.

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THE RADIO AMATEUR’S HANDBOOK FIFTY-THIRD EDITION

Fundamental theory and practices as well as the latest technical developments in radio communications are covered in this standard reference work. Transmitters, receivers, oscillators, power supplies, antennas, transmission lines and active devices are discussed. Communications modes such as CW, AM, SSB, and FM (with a special section on repeaters) are examined in depth. Tested circuit designs complement theory. Revised sections include receiving equipment, television interference reduction, test instruments, power supplies, speech processing, and station assembly. Among the new construction projects are a regulated power supply, a 2-kilowatt, 2-meter amplifier, a communications receiver with digital readout, a calibrated field strength meter, a two-band solid-state transmitter, and a coupler for balanced lines. Published by the American Radio Relay League, Inc., Newington, CT 06111. 704 pages. $10.00 hardbound, $6.00 soft cover (US and Possessions).

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Electronic Projects for Musicians

by Craig Anderton

A number of the author’s electronic music projects have appeared in these pages. Here he gets it all together in a series of “how-to” chapters, nineteen easy-to-build circuits, troubleshooting hints, and sources of additional information. The text is illustrated with sketches of everything from electrolytics to needle nose pliers so a musician with no electronics background can build accessories for his instrument. A six-minute demo record of electronic effects is bound into the book so that the musician-builder can compare how his project should sound with how it does sound. Published by Guitar Player Productions, P.O. Box 615, Saratoga, CA 95070. 132 pages. $5.95 soft cover.

OPERATIONAL AMPLIFIERS: THEORY AND SERVICING

by Edward Bannon

State of the art coverage of operational amplifiers is presented, with emphasis on practical circuit analysis, design, and application. Op amp theory and troubleshooting techniques are explained so that those with a marginal technical background will understand the subject matter. Practical instrumentation applications are given with analysis of each circuit. Among the specialized applications covered are function generators, inductor simulation, automobile speed control, fuel injection, and non-skid circuits. Published by Reston Publishing Co., Box 547, Reston, VA 22090, 195 pages. $13.95 hard cover.

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103
THE AVALANCHE TRANSISTOR

This month we’re going to take a close look at a rarely used phenomenon, the transistor operating in the avalanche mode. You can build an avalanche transistor demonstration circuit for under a dollar (less power supply)—for a lot less than that if you use junkbox components you probably have on hand.

Normally a bipolar (pnp or npn) transistor is made to conduct between its collector and emitter leads by placing a small signal on its base. This is how virtually all bipolar transistor amplifiers, oscillators, and switching circuits are made to operate.

Collector-emitter conduction can also be achieved automatically and without an input signal by simply placing a voltage which exceeds the collector-emitter breakdown voltage (BV_{ces}) across the collector and emitter leads. This causes a spontaneous avalanche of carriers and the transistor conducts until the current flow through it drops below what is called the holding current (I_h).

A few rather specialized and hard-to-find transistors such as the 2N3034 and 2N3507 are especially suited for avalanche operation, but many readily available and low-cost switching transistors can also be used in an avalanche mode. I have had excellent results with such common types as the 2N914, 2N2222, 2N3643, 2N3904, 2N4400, 2N5188, HEP50, and many others.

There are lots of applications for avalanche transistors including oscillators, waveform generators, pulsers, and high speed switches. We’ll examine an oscillator circuit later, but first let’s consider the basic avalanche transistor circuit shown in Fig. 1.

Supply voltage V_re is set to 10 or 15 volts below Q1’s BV_{ces}. When a small input signal is applied to Q1’s base, the resultant base-emitter current stimulates the onset of avalanche and the resistance between Q1’s collector and emitter terminals drops to a few ohms or so within a couple of nanoseconds. Then Q1 will remain in the avalanche mode so long as the forward current through it exceeds I_h.

You can actually build the circuit in Fig. 1, but you’ll need a pulse generator to operate it. Figure 2 shows a slightly modified version of the circuit that is easier to operate since it repetitively avalanches on its own. The modification simply consists of hanging a capacitor between the collector of Q1 and ground and the result is a simple but effective relaxation oscillator. Here’s how it works.

Though V_re is higher than Q1’s BV_{ces}, R1 limits current flow below that necessary to achieve breakdown and Q1 stays off. Simultaneously, R1 allows C1 to charge, and Q1 avalanches as soon as the charge on C1 reaches its BV_{ces}. Then C1 discharges through Q1 and any other components which happen to be in the way. When C1’s charge drops to a point where the forward current is below Q1’s I_h, Q1 ceases to avalanche, C1 begins charging again, and the cycle repeats.

The best way to see the sledge hammer efficiency of this little circuit is to look at the scope picture in Fig. 3. The top trace shows the charge on C1 just prior to, at, and after it reaches the BV_{ces} of Q1. In this case Q1 has a BV_{ces} of about 50 volts. The bottom trace shows the relatively clean output pulse across current monitoring resistor R3. The pulse is not perfect, but it’s not easy to produce a 60-nanosecond

**Fig. 1. Basic avalanche transistor circuit.**

**Fig. 2. Easily assembled relaxation oscillator.**

**Fig. 3. Operation of Fig. 2 circuit driving an LED.**

**Fig. 4. Expanded view of lower trace in Fig. 3.**
pulse (½ amplitude points) with a peak amplitude of 8.4 amperes using only four active components. You can get a pulse with an amplitude of 25 amperes or more by using an avalanche transistor with a high $BV_{CEO}$.

Incidentally, the circuit in Fig. 2 has an incredibly fast risetime. As you can see by referring to the scope photo in Fig. 4, the approximate risetime is only 3.5 ns (10 and 90% amplitude points).

The one-ohm resistor, $R_3$, in Fig. 2 can be made from a piece of nichrome wire. Simply cut the wire a bit at a time until it measures 1 ohm.

Now that you know how to put together a simple high-current, super-fast pulser, what can you do with it? Avalanche circuits are ideal for operating power sensitive LED's and semiconductor injection lasers. For example, a typical injection laser marketed by at least one of the parts dealers in the back of this magazine requires up to 10 amperes or more in a fast risetime pulse no wider than 200 nanoseconds. A wider pulse will overheat and melt the laser junction. SCR pulser can be used, but they aren't nearly as fast or efficient. They also require a higher operating voltage to achieve the same discharge current levels.

Other uses include a miniature r-f tone transmitter, pulse generator, sawtooth generator, and audio oscillator. The ultra-fast risetime of the discharge pulse is rich in harmonics which can be broadcast to a nearby receiver. Figure 5 shows how to modify the basic circuit for use as a waveform generator or audio oscillator. The oscillator version is nice for initial experiments since you can easily hear the frequency of oscillation.

When you assemble an avalanche transistor circuit, keep these tips in mind:

1. Keep $C_1$ at 0.02 $\mu$F or smaller. Larger values may work, but with the increased discharge time, you run the risk of damaging $Q_1$.
2. Avoid turning $R_1$'s shaft to a very low resistance setting. If this occurs $Q_1$ may avalanche through $R_1$ and be destroyed by the resultant high and continuous discharge current. You can use a 50K resistor in series with $R_1$ to be on the safe side.
3. If you don't have a 0-150-volt dc power supply, use a fresh 67.5-volt battery. Depending on the $BV_{CEO}$ of $Q_1$, you might need to use two 67.5-volt batteries in series.
4. Whatever power supply you choose, be sure to use caution when operating the circuit. Even a harmless looking 67.5-volt battery can supply an unpleasant jolt so keep one hand in your pocket when the circuit is operating to avoid accidental electrical shocks. Use well-insulated clip leads to connect the circuit to a power supply.
5. If you use the circuit to power an LED or injection laser, keep the leads in the discharge path as short as possible to avoid such inductance-caused effects as pulse stretching and ringing.
6. If you don't have a scope, a convenient way to measure the $BV_{CEO}$ of various transistors used for $Q_1$ is to increase $R_1$ to a megohm or more to slow down the repetition rate to a few pulses per second while monitoring the voltage on $C_1$ with a high-impedance VOM. The voltage on $C_1$ will rise to the $BV_{CEO}$ and then collapse as $Q_1$ avalanches. Since $C_1$ charges so fast, the meter reading will closely approximate $BV_{CEO}$.

Figure 5. How to use an avalanche transistor oscillator as an ultra-fast pulse and sawtooth generator.
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<tr>
<td>RADIO &amp; T.V. Tubec — 36 cents each. Send for free</td>
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<td>Catalogue, Cornell, 4213 University, San Diego, Calif.</td>
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<td>92105. TUBES receiving, factory boxed, low prices, free price list.</td>
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<td>Transembler, 1565 Vermont Ave., 4th Floor, Brooklyn, N.Y. 11218. (212) 633-2800.</td>
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<td>TUBES: &quot;Oldies&quot;, Latest. Supplies, components, schematics, Catalog Free (stamped approved). Steinmetz, 7519-</td>
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<td>PE Maplewood, Hammond, Ind. 46324.</td>
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Towards the end of the 1970s, the company, Dwyer & Associates, began publishing a monthly newsletter named American Radio History, which focused on the technical aspects of radio receivers and similar devices.
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Some reasonably unbiased suggestions on how to select your next record player.

Since you read this magazine, chances are you already own a record player. If you're considering replacing it, it probably no longer meets your requirements. One way or another.

For example, if your turntable operates only manually, you may now prefer the convenience and safety of automatic operation. If it already provides automatic start and stop, but only in single play, you may now want the ability to play a series of records in sequence and without interruption.

You may also be taking an expensive risk with your records every time you play them. Remember: your record collection probably costs more than the rest of your equipment combined. This alone should prompt you to give thought to a new turntable.

For years, Dual's approach has been to build every turntable with more precision than your records are likely to need. Since we traditionally lead the state of the art, every Dual tonearm produces optimum performance from today's finest cartridges and maximum longevity from every record.

This is as true of the least expensive Dual, the 1225, as it is of the CS701. All Dual tonearms, for example, follow the same basic design principles: straight line between pivot and cartridge for maximum rigidity and lowest mass; dynamic balance maintained throughout play; stylus pressure applied around the vertical pivot; anti-skating that automatically compensates for the inherent changes in skating during play.

As for rumble, wow, flutter and deviation from speed accuracy, all are far below audibility in every Dual. (With the direct-drive CS701, they are virtually unmeasurable.)

We don't suggest that Dual is the only quality brand turntable available. But where Dual does indeed stand alone is in the many years of proven reliability and durability. For example, many Duals that came in for servicing (usually only for lubrication and cleaning) are more than ten years old. And many Dual owners tell us via letters and warranty cards that they now own their second Dual—usually for their second system.

Dual quality comes in a variety of models: semi-automatic, single-play; fully automatic, single-play/multi-play; seven models in all as described. We think it only reasonably biased to suggest that you will find your next turntable among them.


Dual 1249. Fully automatic, single-play/multi-play. Belt drive, 12" dynamically-balanced platter. Less than $250, less base. Full size belt-drive models include: Dual 510, semi-automatic, less than $200. Dual 601, fully automatic. less than $250. (Dual CS601, with base and cover, less than $270.)


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