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## Introduction

The ideal logic family should dissipate no power, have zero propagation delay, controlled rise and fall times, and have noise immunity equal to 50 percent of the logic swing. The properties of CMOS (Complementary MOS) begin to approach these ideal characteristics.

First, CMOS dissipates low power. Typically, the static power dissipation is 10 nW per gate, which is due to the flow of leakage currents. The active power depends on power supply voltage, frequency, output load and input rise time, but typically, gate dissipation at 1 MHz with a $50-\mathrm{pF}$ load is less than 10 mW .

Second, the propagation delays "hrough CMOS are short, though not quite zero. Depending on power supply voltage, the delay through a typical gate is on the order of 25 to 50 ns .

Third, rise and fall times are controlled, tending to be ramps rather than step functions. Typically, rise and fall times tend to be 20 percent to 40 percent longer than the propagation delays.

Last, but not least, is the noise immunity. This approaches 50 percent, being typically 45 percent of the full logic swing.

On a component basis, CMOS is, still more expensive than TTL. However, system level cost may be lower. The power supplies in a CMOS system will be less expensive since they can be made smaller and with less regulation. Because of lower currents, the power supply distribution system can be simpler and, therefore, cheaper. Fans and other cooling equipment are not needed because of the lower dissipation. Longer rise and fall times make the transmission of digital signals simpler. This, in turn, makes transmission
techniques less expensive. Finally, there is no technical reason why CMOS prices cannot approach present day TTL prices as sales volume and manufacturing experience increase. So an engineer about to start a new design should compare the system level cost of using CMOS or some other logic family. He may find that even at today's prices, CMOS is the most economical choice.

The 74 C line consists of CMOS parts which are pin and functional equivalents of many of the most popular parts in the 7400 TTL series. This line is typically 50 percent faster than the 4000 A series and sinks 50 percent more current. For ease of design, it is specified at TTL levels as well as CMOS levels, and there are two temperature ranges available: $54 \mathrm{C},-55^{\circ} \mathrm{C}$ to $+125^{\circ} \mathrm{C}$ or $74 \mathrm{C},-40^{\circ} \mathrm{C}$ to $+85^{\circ} \mathrm{C}$.

## TTL FAMILY

TTL devices differ widely in function, complexity and performance, but their electrical input and output characteristics are very similar and are defined and tested to guarantee compatibility. The oldest TTL product category is the gold-doped double-diffused type, which is made up of the 7400 devices. The 74 H family is a high performance version of the 74 series which uses the gold doped structure, but has higher power and faster speeds. The 74 S products are fabricated with a nonsaturating Schottky clamped transistor technique. The 74S TTL products are very high performance, high-power devices. The newest and most popular TTL category is the 74LS low-power schottky family. These products feature the performance of the 74 family at about one-quarter the power.

## Absolute Maximum Ratings

The absolute maximum ratings constitute limiting values above which serviceability of the device may be impaired. Provisions should be made in system design and testing to limit voltages and currents as shown in the table.

## Operating Temperature and Voltage Ranges

The nominai supply voltage (Vcc) for all TTL circuits is +5.0 volts. Commercial grade (7400) parts are guaranteed to perform with a $\pm 5$ percent supply tolerance ( $\pm 250 \mathrm{mV}$ ) over an ambient temperature range of $0^{\circ} \mathrm{C}$ to $70^{\circ} \mathrm{C}$. The Military grade (5400) parts are guaranteed to perform with a $\pm 10$ percent supply tolerance ( $\pm 500 \mathrm{mV}$ ) over an ambient temperature range of $-55^{\circ} \mathrm{C}$ to $+125^{\circ} \mathrm{C}$.

## Input Loading and Output Drive Characteristics

The logic levels of all the TTL products are fully compatible with each other. However, the input loading and output drive characteristics of each of these families is different and must be taken into consideration when mixing the TTL families in a system.

## Mixing TTL Families

Most TTL families are intended for use together, but this cannot be done indiscriminately. Each family of TTL devices has unique input and output characteristics optimized to get the desired speed or power features. Fast devices; like 74 S and 74 H are designed with relatively low input and output impedances. The speed of these devices is determined primarily by fast rise and fall times internally, as well as at the input and output nodes. These fast transitions cause noise of various typess in the system. Power and ground line noise is generated by the large currents needed to charge and discharge the circuit and load capacitances during the switching transitions. Signal line noise is generated by the fast output transitions and the relatively low output impedances, which tend to increase reflections.

The noise generated by these 74 S and 74 H can only be tolerated in systems designed with very short signal leads, elaborate ground planes, and good, well decoupled power distribution networks. Mixing the slower TTL families like 74 and 74LS with the higher speed families is also possible but must be done with caution. The slower speed families are more susceptible to induced noise than the higher speed families due to their higher input and output impedances. The low power Schottky 74LS family is especially sensitive to induced noise and must be isolated as much as possible from the 74 S or 74 H devices. Separate or isolated power and ground systems are recommended, and the LS input signal lines should not run adjacent to lines driven by 74 S or 74 H devices.

Mixing 74 and 74LS is less restrictive, and the overall system design need not be so elaborate. Standard two-sided PC boards can be used with good decoupled power and ground grid systems. The signal transitions are slower and therefore generate less noise. However, good high-speed design techniques are still required, especially when working with counters, registers, or other devices with memory.

Clayton L. Hallmark

Section One

## CMOS

Included in this chapter are the 4000 and 74 C series of complementary MOS, or CMOS, digital ICs. Throughout, you'll find logic diagrams, which are block diagrams using logic symbols, power dissipation information and truth tables. Also, data for quiescent current, TTL-driving capability loads and supply voltage range are given.

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## 4000 DUAL 3-INPUT NOR GATE PLUS INVERTER

The 4000 is a monolithic complementary MOS (CMOS) dual 3 -input NOR gate plus an inverter. N-channel and P-channel enhancement mode transistors provide a symmetrical circuit with output swings essentially equal to the supply voltage. This results in high noise immunity over a wide supply voltage range. No DC power other than that caused by leakage current is consumed during static conditions. All inputs are protected against static discharge and latching conditions.

| Supply Voltage Range | 3 V to 15 V |
| :--- | :--- |
| Power | 10 nW typ. |
| Noise Immunity | 0.45 Voo typ. |



## 4001 QUADRUPLE 2-INPUT NOR GATE

The 4001 is a monolithic complementary MOS (CMOS) quadruple 2 -input NOR gate integrated circuit. N-channel and P-channel enhancement mode transistors provide a symmetrical circuit with output swings essentially equal to the supply voltage. This results in high noise immunity over a wide supply voltage range. No DC power other than that caused by leakage current is consumed during static conditions. All inputs are protected against static discharge and latching conditions.

Supply Voltage Range Power Noise Immunity

```
\(3 V\) to 15 V 10 nW (typ.) 0.45 Vod (typ.)
```



The 4002 NOR gate is a monolithic complementary MOS (CMOS) integrated circuit. The N-channel and P channel enhancement mode transistors provide a symmetrical circuit with output swings essentially equal to the supply voltage. This results in high noise immunity over a wide supply voltage range. No DC power other than that caused by leakage current is consumed during static conditions. All inputs are protected against static discharge and latching conditions.


The 400618 -stage static shift register is comprised of four separate shift register sections, two sections of four stages and two sections of five stages. Each section has an independent data input. Outputs are available at the fourth stage and the fifth stage of each section. A common clock signal is used for all stages. Data is shi:ted to the next stage on the negative-going transition of the clock. Through appropriate connections of inputs and outputs, multiple register sections of $4,5,8$ and 9 stages or sirgle register sections of $10,12,13,14,16,17$ and 18 stages can be implemented using one package.

Supply Voltage Range Noise Immunity Clock Input Capacitance Speed of Operation



4006

| D | CL | $\mathrm{D}+1$ |
| :---: | :---: | :---: |
| 0 | $\square$ | 0 |
| 1 | $\square$ | 1 |
| x | - | NC |

Truth Table 4006
$\mathrm{x}=$ Don't care
$\Delta=$ Level change
NC = No change

## 4007 DUAL COMPLEMENTARY PAIR PLUS INVERTER

The 4007 consists of three complementary pairs of N -channel and P-channel enhancement mode MOS transistors suitable for series/shunt applications. All inputs are protected from static discharge by diode clamps to Vdd and Vss.

For proper operation, the voltages at all pins must be constrained to be between Vss -0.3 V and V DD +0.3 V at all times.

Supply Voltage Range Noise Immunity
$3 V$ to 15 V 0.45 Vec typ.



## 4008 4-BIT FÜLL ADDER

The 4008 consists of four full-adder stages with fast look ahead carry provision from stage to stage. Circuitry is included to provide a fast parallel carry out bit to permit high-speed operation in arithmetic sections using several 4008Bs. 4008B inputs include the four sets of bits to be added, A 1 to A 4 and B 1 to B4, in addition to the carry in bit from a previous section. 40C8B outputs include the four sum bits, S 1 and S4, in addition to the high-speed parallel carry out which may be utilized at a succeeding C:D4008B section. All inputs are protected from damage due to static discharge by diode clamps to $V_{D D}$ and GND.

| Supply Voltage Range | $3 V$ to 15 V |
| :--- | :--- |
| Noise Immunity | 0.45 Voo typ. |
| TTL Compatibility | Fanout of 2 driving 74L |
|  | or 1 driving 74 LS |
| Quiescent Current | 15 V |
| Maximum Input Leakage | $1 \mu \mathrm{~A}$ at 15 V |



| $A_{i}$ | $B_{i}$ | $C_{i}$ | Co | sum |  |
| :--- | :--- | :--- | :--- | :--- | :--- |
| 0 | 0 | 0 | 0 | 0 |  |
| 1 | 0 | 0 | 0 | 1 |  |
| 0 | 1 | 0 | 0 | 1 |  |
| 1 | 1 | 0 | 1 | 0 | Truth Table |
| 0 | 0 | 1 | 0 | 1 |  |
| 1 | 0 | 1 | 1 | 0 |  |
| 0 | 1 | 1 | 1 | 0 |  |
| 1 | 1 | 1 | 1 | 1 |  |

## 4009 HEX BUFFER (INVERTING)

These hex buffers are monolithic complementary MOS (CMOS) integrated circuits. The N-channel and P-channel enhancement mode transistors provide a symmetrical circuit with output swings essentially equal to the supply voltage. This results in high noise immunity over a wide supply voltage range. No DC power other than that caused by leakage current is consumed during static conditions. All inputs are protected against static discharge. These gates may be used as hex buffers, CMOS to DTL or TTL interface, or as CMOS current drivers. Conversion ranges are from 3 to 15 volts providing Vcc $\leq$ VDD.

| Supply Voltage Range | $3 V$ to 15 V |
| :--- | :--- |
| Power | 100 nW (typical) |
| Noise immunity | 0.45 VoD (typical) |
| Current Sinking Capability | $8 \mathrm{~mA}(\mathrm{~min})$ at $V_{0}=0.5 \mathrm{~V}$ and $\mathrm{V}_{00}=10 \mathrm{~V}$ |



4009

## 4010 HEX BUFFER (NONINVERTING)

These hex buffers are monolithic complementary MOS (CMOS) integrated circuits. The N-channel and P-channel enhancement mode transistors provide a symmetrical circuit with output swings essentially equal to the supply voltage. This results in high noise immunity over a wide supply voltage range. No $D C$ power other than that caused by leakage current is consumed during static conditions. All inputs are protected against static discharge. These gates may be used as hex buffers, CMOS to DTL or TTL interface, or as CMOS current drivers. Conversion ranges are from 3 to 15 volts providing Vcc $\leq$ Vdd.

```
Supply Voltage Range
Power
Noise Immunity
Current Sinking Capability
```

3 V to 15 V
10 nW (typical) 0.45 V do (typical)
$8 \mathrm{~mA}(\mathrm{~min})$ at $V_{D}=0.5 \mathrm{~V}$ and $\mathrm{V}_{D D}=10 \mathrm{~V}$


4010

## 4011 QUAD 2-INPUT NAND GATE

These NAND gates are monolithic complementary MOS (CMOS) integrated circuits. The N-channel and P-channel enhancement mode transistors provide a symmetrical circuit with output swings essentially equal to the supply voltage. This results in high noise immunity over a wide supply voltage range. No DC power other than that caused by leakage current is consumed during static conditions. All inputs are protected against static discharge and latching conditions.

| Supply Voltage Range | 3 V to 15 V |
| :--- | :--- |
| Power | 10 nW (typical) |
| Noise Immunity | 0.45 Vod (typical) |



## 4012 DUAL 4-INPUT NAND GATE

These NAND gates are monolithic complementary MOS (CMOS) integrated circuits. The N -channel and P-channel enhancement mode transistors provide a symmetrical circuit with output swings essentially equal to the supply voltage. This results in high noise immunity over a wide supply voltage range. No DC power other than that caused by leakage current is consumed during static conditions. All inputs are protected against static discharge and latching conditions.

Supply Voltage Range Power<br>Noise Immunity

$3 V$ to 15 V<br>10 nW (typical)<br>0.45 VoD (typical)



## 4023 TRIPLE 3-INPUT NAND GATE

These NAND gates are monolithic complementary MOS (CMOS) integrated circuits. The N -channel and P-channel enhancement mode transistors provide a symmetrical circuit with output swings essentially equal to the supply voltage. This results in high noise immunity over a wide supply voltage range. No DC power other than that caused by leakage current is consumed during static conditions. All inputs are protected against static discharge and latching conditions.

| Supply Voltage Range | 3 V to 15 V |
| :--- | :--- |
| Power | 10 nW (typical) |
| Noise Immunity | 0.45 VoD (typical) |



4023

## 4013 BM DUAL D FLIP-FLOP

The 4013 dual D flip-flop is a monolithic complementary MOS (CMOS) integrated circuit constructed with N -channel and P-channel enhancement transistors. Each flip-flop has independent data, set, reset and clock inputs and Q and $\overline{\mathrm{Q}}$ outputs. These devices can be used for shift register applications, and by connecting $\bar{Q}$ output to the data input, for counter and toggle applications. The logic level present at the D input is transferred to the Q output during the positive-going transition of the clock pulse. Setting or resetting is independent of the clock and is accomplished by a high level on the set or reset line respectively.

| Supply Voltage Range | $3 V$ to 15V |
| :--- | :--- |
| Noise Immunity | 0.45 Voo typ. |
| TTL Compatibility | Fanout of 2 driving 74L or 1 driving 74LS |



| CLT | D | R | S | 0 | $\overline{0}$ | Truth Table 4013 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\bigcirc$ | 0 | 0 | 0 | 0 | 1 |  |
| $\sqrt{ }$ | 1 | 0 | 0 | 1 | 0 |  |
| $\square$ | x | 0 | 0 | 0 | $\overline{0}$ |  |
| $x$ | $x$ | 1 | 0 | 0 | 1 | No change |
| $x$ | x | 0 | 1 | 1 | 0 | $\dagger \text { = Level change }$ |
| $\times$ | x | 1 | 1 | 1 | 1 | $x=$ Don't care case |

## 4014 8-STAGE STATIC SHIFT REGISTER

The 4014 is an 8 -stage parallel input/serial output shift register. A parallel/serial control input enables individual jam inputs to each of 8 stages. Q outputs are available from the sixth, seventh and eighth stages.

When the parallel/serial control input is in the logical 0 state, data is serially shifted into the register synchronously with the positive transition of the clock. When the parallel/serial control input is in the logical 1 state, data is jammed into each stage of the register synchronously with the positive transition of the clock.

| Supply Voltage Range | 3 V to 15V |
| :--- | :--- |
| Noise Immunity | 0.45 VCC to typ. |
| Speed of Operation | 5 MHz typ. |



| CL* | SERIAL INPUT | $\begin{aligned} & \text { PARALLEL/ } \\ & \text { SERIAL } \\ & \text { CONTROL } \end{aligned}$ | P1 1 | PIn | 01 (INTERNAL) | $0_{n}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\Omega$ | $x$ | 1 | 0 | 0 | 0 | 0 |
| $\Gamma$ | $x$ | 1 | 1 | 0 | 1 | 0 |
| - | $x$ | 1 | 0 | 1 | 0 | 1 |
| $\sim$ | $x$ | 1 | 1 | 1 | 1 | 1 |
| $\sim$ | 0 | 0 | $x$ | $x$ | 0 | $0_{n} 1$ |
| $\sim$ | 1 | 0 | $x$ | $x$ | 1 | $0_{n} 1$ |
| - | $x$ | X | X | x | 01 | $\mathrm{O}_{n}$ |

Truth Table
4014

LEVELCHANGE $\quad x$ DONTCARE LASE

The 4015 consists of two identical, independent, 4 -stage serial-input/parallel-output registers. Each register has independent clock and reset inputs, as well as a single serial data input. Q outputs are available from each of the four stages on both registers. All register stages are D-type, maste:-slave flip-flops. The logic level present at the data input is transferred into the first register stage and shifted over one stage at each positive-going clock transition. Resetting of all stages is accompl:shed by a high level on the reset line. Register expansion to eight stages using one 4015 package, or to more than eight stages using additional 4015 is possible. All inputs are protected frorn static discharge by diode clamps to Vdd and Vss.

Supply Voltage Range<br>Noise Immunity<br>Speed of Operation



4015

| ct* | 0 | R | 01 | 0 | Truth Table |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\checkmark$ | 0 | 0 | 0 | $a_{n}{ }_{1}$ |  | 4015; |
| $\sim$ | 1 | 0 | 1 | $a_{n} 0^{1}$ |  |  |
| 2 | $\times$ | 0 | 01 | $a_{0}$ | (No crence) | $\triangle$ Low |
| $\times$ | $\times$ | 1 | 0 | 0 |  | $\times$ Don't asceame. |

## 4016 QUAD BILATERAL SWITCH

The 4016 is a quad bilateral switch that utilizes P -channel and N-channel complementary MOS (CMOS) circuits to provide an extremely high off resistance and low on resistance switch. The switch will pass signals in either direction and is extremely useful in digital switching.

| Supply Voltage Range | 3 V to 15V |
| :---: | :---: |
| Noise Immunity | 0.45 Vce typ. |
| Digital and Analog Levels | $\pm 7.5$ Vpeak |
| On Resistance | $\begin{aligned} & 300 \Omega \text { typ. } \\ & V_{D D}-V_{D D}=15 V \end{aligned}$ |
| Switch Characteristics | $\Delta$ Row $=40 \Omega$ typ. |
| On/Off Output | 65 dB typ. |
| Voltage Ratio |  |
| Linearity | . $5 \%$ distortion typ. ef fis $=1 \mathrm{kHz}$ |
| Leakage | $\begin{aligned} & V_{\text {is }}=5 V_{p-p} \\ & V_{D O}-V_{S S}=10 \mathrm{~V} \\ & R_{L L}=10 \mathrm{k} \Omega \end{aligned}$ |



4016

## 4017 DECADE COUNTER/DIVIDER WITH 10 DECODED OUTPUTS

The 4017 is a 5 -stage divide-by-10 Johnson counter with 10 decoded outputs and a carry-out bit. The 4022 is a 4 -stage divide-by- 8 Johnson counter with eight decoded outputs and a carry-out bit.

These counters are cleared to their zero count by a logical 1 on their reset line. These counters are advanced on the positive edge of the clock signal when the clock enable signal is in the logical 0 state.

The configuration of the 4017 and 4022 permits medium-speed operation and assures a hazard free counting sequence. The 10/8 decoded outputs are normally in the logical 0 state and go to the logical 1 state only at their respective time slot. Each decoded output remains high for one full clock cycle. The carry out signial completes a full cycle for every $10 / 8$ clock input cycles and is used as a ripple carry signal to any succeeding stages.


The 4017 is a 5-stage divide-by- 10 Johnson counter with 10 decoded outputs and a carry-out bit. The 4022 is a 4 -stage divide-by- 8 Johnson counter with eight decoded outputs and a carry-out bit.

These counters are cleared to their zero count by a logical 1 on their reset line. These counters are advanced on the positive edge of the clock signal when the clock enable signal is in the logical 0 state.

The configuration of the 4017 and 4022 permits medium-speed operation and assures a hazard free counting sequence. The $10 / 8$ decoded outputs are normally in the logical 0 state and go to the logical 1 state only at their respective time slot. Each decoded output remains high for one full clock cycle. The carry out signal completes a full cycle for every $10 / 8$ clock input cycles and is used as a ripple carry signal to any succeeding stages.


## 4018 PRESETTABLE DIVIDE-B

The 4018B consists of five Johnson counter stages. A buffered $\overline{\mathrm{Q}}$ output from each stage, clock, reset, data, preset enable and five individual jam inputs are provided. The counter is advanced one count at the positive clock signal transition. A high reset signal clears the counters to an all zero condition. A high preset enable signal allows information on the jam inputs to preset the couriter. Antilock gating is provided to assure the proper counting sequence.

Supply Voltage Range Noise Immunity TTL Compatibility
$3 V$ to 15 V 0.45 Vod typ. Fanout of 2 driving 74L or 1 driving 74LS


4018

The 4019 is a complementary MOS quad AND-OR select gate. Low power and high noise margin over a wide voltage range is possible through implementation of N -channel and P-channel enhancement mode transistors. These complementary MOS (CMOS) transistors provide the building blocks for the 4 AND-OR select gate configurations, each consisting of two 2 -input AND gates driving a single 2 -input OR gate. Selection is accomplished by control bits $K_{A}$ and $K_{B}$. All inputs are protected against static discharge damage.

Supply Voltage Range Noise Immunity TIL Compatibility
$3 V$ to 15 V
0.45 Vod typ.

Driving 74L or 1 driving 74LS


## 4020 14-STAGE RIPPLE CARRY BINARY COUNTERS

The 4020 and 4060 are 14 -stage ripple carry binary counters, and the $4040 \mathrm{BM} / 4040 \mathrm{BC}$ is a 12 -stage ripple carry binary counter. The counters are advanced one count on the negative transition of each clock pulse. The counters are reset to the zero state by a logical 1 at the reset input independent of clock.

Supply Voltage Range
Noise Immunity
TTL Compatihility
Speed of Operation

IV to 15 V Cl.45Vod typ.
fanout of 2 driving 74L or 1 driving 74LS
عMMz typ. at $\mathrm{V}_{\mathrm{DD}}=10 \mathrm{~V}$


## 4040 14-STAGE RIPPLE CARRY BINARY COUNTERS

The 4020 and 4060 are 14-stage ripple carry binary counters, and the $4040 \mathrm{BM} / 4040 \mathrm{BC}$ is a 12 -stage ripple carry binary counter. The counters are advanced one count on the negative transition of each clock pulse. The counters are reset to the zero state by a logical 1 at the reset input independent of clock.

| Supply Voltage Range | 1 V to 15 V |
| :--- | :--- |
| Noise Immunity | 0.45 Vod typ. |
| TTL Compatibility | Fanout of 2 driving 74 L or |
|  | 1 driving 74 LS |
| Speed of Operation | 8 MHz typ. at Vod $=10 \mathrm{~V}$ |



## 4060 12-STAGE RIPPLE CARRY BINARY COUNTĖRS

The 4020 and 4060 are 14 -stage ripple carry binary counters, and the $4040 \mathrm{BM} / 4040 \mathrm{BC}$ is a 12 -stage ripple carry binary counter. The counters are advanced one count on the negative transition of each clock pulse. The counters are reset to the zero state by a logical 1 at the reset input independent of clock.

Supply Voltage Range Noise Immunity TTL Compatibility

Speed of Operation

IV to 15 V 0.45 Vod typ.

Fanout of 2 driving 74L or 1 driving 74LS
8 NiHz typ. at $\mathrm{Voo}^{2}=10 \mathrm{~V}$


## 4021 8-STAGE STATIC SHIFT REGISTER

The 4021 is an 8 -stage parallel input/serial output shift register. A parallel/serial control input enables individual jam inputs to each of 8 stages. Q outputs are available from the sixth, seventh and eighth stages.

When the parallel/serial control input is in the logical 0 state, data is serially shifted into the register synchronously with the positive transition of the clock. When the parallel/ serial control is in the logical 1 state, data is jammed into each stage of the register asynchronously with the clock.

| Supply Voltage Range | $3 V$ to 15 V |
| :--- | :--- |
| Noise Immunity | 0.45 Vec typ. |
| Speed of Operation | 5 MHz typ. |



| CL* | SERIAL INPUT | PARALLEL/ SERIAL CONTROL | Pl 1 | PI $n$ | $\begin{gathered} 01 \\ \text { (INTERNAL) } \end{gathered}$ | $\mathrm{O}_{\mathrm{n}}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $x$ | $x$ | 1 | 0 | 0 | 0 | 0 |
| $x$ | $x$ | 1 | 0 | 1 | 0 | 1 |
| $x$ | $x$ | 1 | 1 | 0 | 1 | 0 |
| $x$ | $x$ | 1 | 1 | 1 | 1 | 1 |
| $r$ | 0 | 0 | $x$ | x | 0 | $\mathrm{O}_{\mathrm{n}} \mathrm{l}$ |
| $\sim$ | 1 | 0 | $x$ | $x$ | 1 | $0_{n} 1$ |
| 2 | $x$ | 0 | $\times$ | $\times$ | 01 | $O_{n}$ |

Truth Table 4021

[^0]$x$ DON'T CARE CASE

## 4023 TRIPLE 3 -INPUT NAND GATE

These triple gates are monolith:c complementary MOS (CMOS) integrated circuits constructed with N -channel and P-channel enhancement mode transistors. They have equal source and sink current capabilities and conform to standard B series output drive. The devices also have buffered outputs that improve transfer characteristics by providing very high gain. All inputs are protected against static discharge with diodes to Vdd and Vss.
Supply Voltage Range
Noise Immunity
TTL Compatibility

Maximum Input Leakage
$3 V$ to 15 V 0.45 Vdo typ.

Fanout of 2 driving 74L or 1 driving 74LS $1 \mu \mathrm{~A}$ at 15 V


## 4025 TRIPLE 3-INPUT NOR GATE

These triple gates are monolithic complementary MOS (CMOS) integrated circuits constructed with N -channel and P-channel enhancement mode transistors. They have equal source and sink current capabilities and conform to standard B series output drive. The devices also have buffered outputs that improve transfer characteristics by providing very high gain. All inputs are protected against static discharge with diodes to Vdd and Vss.
Supply Voltage Range
Noise Immunity
TTL Compatibility

Maximum Input Leakage
$3 V$ to 15 V 0.45 Voo typ. Fanout of 2 driving 74L or 1 driving 74LS $1 \mu \mathrm{~A}$ at 15V


## 4024 7-STAGE RIPPLE-CARRY B NARY COUNTER

The 4024 is a 7 -stage ripple-carry binary counter. Buffered outputs are externally available from stages 1 through 7. The counter is reset to its logical 0 state by a logical 1 on the reset input. The counter is advanced one count on the negative transition of each clock pulse.

Supply Voltage Range
Noise Immunity TTL Compatibility

Speed
$3 V$ to 15 V 0.45 Vod typ. Fanout of 2 driving 74L or 1 driving 74LS 12 MHz (typ.) input pulse rate VDD - VSS $=10 \mathrm{~V}$


These NOR gates are monolithic complementary MOS (CMOS) integrated circuits. The N -channel and P-channel enhancement mode transistors provide a symmetrical circuit with output swings essentially equal to the supply voltage. This results in high noise immunity over a wide supply voltage range. No DC power other than that caused by leakage current is consumed during static conditions. All inputs are protected against static discharge and latching conditions.

Supply Voltage Range
Power
Noise Immunity
Speed of Operation
$3 V$ to 15 V
10 nW (typ.)
0.45 VDD (typ.)

25 ns (typ.) at $\mathrm{C}=15 \mathrm{pF}$


## Truth Table

| ${ }^{\bullet} t_{\text {n } ~}^{1}$ INPUTS |  |  |  |  |  | ${ }^{*}$ in OUTPUTS |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| CL ${ }^{\text {a }}$ | J | K | S | R | 0 | 0 | $\overline{\mathbf{0}}$ |  |
| 5 | 1 | X | 0 | 0 | 0 | 1 | 0 |  |
| $\Gamma$ | $x$ | 0 | 0 | 0 | 1 | 1 | 0 |  |
| 5 | 0 | X | 0 | 0 | 0 | 0 | 1 |  |
| 5 | $x$ | 1 | 0 | 0 | 1 | 0 | 1 |  |
| $\square$ | $x$ | $x$ | 0 | 0 | $x$ |  |  | (No change) |
| $x$ | $x$ | $x$ | 1 | 0 | $x$ | 1 | 0 |  |
| $x$ | $x$ | $x$ | 0 | 1 | $x$ | 0 | 1 |  |
| $x$ | $x$ | $x$ | 1 | 1 | x | 1 | 1 |  |

$1=$ High Level
$0=$ Low Level
$\Delta=$ Level Change
$X=$ Don't Care
$-=t_{n-1}$ refers to the time interval prior to the positive clock pulse transition

- $=t_{n}$ refers to the time intervals after the positive clock pulse transition


## 4027 DUAL JK MASTER/SLAVE FLIP-FLOP

These dual JK flip-flops are monolithic complementary MOS (CMOS) integrated circuits constructed with N -channel and P-channel enhancement mode transistors. Each flip-flop has independent J, K, set, reset and clock inputs and buffered Q and $\bar{Q}$ outputs. These flip-flops are edge-sensitive to the clock input and change state on the positive-going transition of the clock pulses. Set or reset is independent of the clock and is accomplished by a high level on the respective input. All inputs are protected against damage due to static discharge by diode clamps to Vdd and Vss.

Supply Voltage Range
Noise Immunity
TTL Compatibility

Power
Speed of Operation
$3 V$ to 15 V
0.45 Vdo typ.

Fanout of 2 driving 74L or 1 driving 74LS
50 nW typ.
12 MHz typ. with 10 V supply


4027

## 4028 BCD-TO-DECIMAL DECODER

The 4028 is a BCD-to-decimal or binary-to-octal decoder consisting of four inputs, decoding logic gates and 10 output buffers. A BCD code applied to the four inputs, A, B, C and $D$, results in a high level at the selected one-of- 10 decimal decoded outputs. Similarly, a 3-bit binary code applied to inputs $\mathrm{A}, \mathrm{B}$ and C is decoded in octal at outputs $0-7$. A high-level signal at the D input inhibits octal decoding and causes outputs 0-7 to go low. All inputs are protected against static discharge damage by diode clamps to Vdd and Vss.

Supply Voltage Range
Noise Immunity
TTL Compatibility
Power
$3 V$ to 15 V
0.45 Vod typ.

Fanout of 2 driving 74L or 1 driving 74LS


Truth Table 4028

| $\mathbf{D}$ | C | B | A | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 0 | 0 | 0 | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 0 | 0 | 1 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 0 | 0 | 1 | 1 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 |
| 0 | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 |
| 0 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 |
| 0 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 |
| 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 |
| 1 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 |

## 4029 PRESETTABLE BINARY/DECADE UP/DOWN:COUNTER

The 4029 is a presettable up/down counter that counts in either binary or decade mode depending on the voltage level applied at binary/decade input. When binary/decade is at logical 1 , the counter counts in binary; otherwise, it counts in decade. Similarly, the counter counts up when the up/downinput is at logical 1 and vice versa.

A logical 1 preset enable signal allows information at the jam inputs to preset the counter to any state asynchronously with the clock. The counter is advanced one count at the positive-going edge of the clock if the carry in and preset enable inputs are at logical 0. Advancement is inhibited when either or both of these two inputs is at logical 1 . The carry out signal is normally at the logical 1 state and goes to the logical 0 state when the counter reaches its maximum count in the up mode or the minimum count in the down mode, provided the carry input is at logical 0 state. All inputs are protected against static discharge by diode clamps to both Vdd and Vss.

Supply Voltage Range
Noise Immunity
TIL Compatibility
$3 V$ to 15 V
0.45 Voo typ.

Fanout of 2 driving 74L
or 1 driving 74LS


4029

## 4030 QUAD EXCLUSIVE-OR GATE

These Exclusive-OR gates are monolithic complementary MOS (CMOS) integrated circuits constructed with N -channel and P-channel enhancement mode transistors. All inputs are protected against static discharge with diodes to Vdd and Vss.

| Supply Voltage Range | $3 V$ to 15 V |
| :--- | :--- |
| Power | 100 nW (typ.) |
| Speed of Operation | 40 ns (typ.) |
| Noise Immunity | 0.45 Vcc (typ.) |



| $A$ | $B$ | $J$ |
| :--- | :--- | :--- |
| 0 | 0 | 0 |
| 1 | 0 | 1 |
| 0 | 1 | 1 |
| 1 | 1 | 0 |

Truth Table 4030 Where: $\quad \begin{aligned} " 1 " & =\text { High Level } \\ " 0 " & =\text { Low Level }\end{aligned}$

## 4031 68-STAGE STATIC SHIFT REGISTER

The 4031 is an integrated, complementary MOS (CMOS), 64 -stage, fully static shift register. Two data inputs, data in and recirculate in, and a mode control input are provided. Data at the data input (when mode control is LOW) or data at the recirculate input (when mode control is HIGH), which meets the setup and hold time requirements, are entered into the first stage of the register and are shifted one stage at each positive transition of the clock.

Data output is available in both true and complement forms from the 64 th stage. Both the data out $(Q)$ and data out $(\bar{Q})$ outputs are fully buffered.

The clock input of the $4031 \mathrm{BM} / 4031 \mathrm{BC}$ is fully buffered and presents only a standard input load capacitance. However, a delayed clock output (CLD) allows reduced clock drive fanout and transition time requirements when cascading packages.

Supply Voltage Range
Noise Immunity
TIL Compatibility
Range Of Operation
Clock Inpat
High Current Sinking Capability, Q Output
$3 V$ to 15 V
0.45 Vod typ.

Fanout of 2 driving 74 L
or 1 driving 74LS
DC to 8 MHz
(typical @ $V_{D 0}=10 \mathrm{~V}$ )
5pF (typ.)
Input Capacitance
1.6 mA
@ $\mathrm{V} D \mathrm{D}=5 \mathrm{~V}$ and $25^{\circ} \mathrm{C}$
MODE CONTROL (data selection)

Truth Tables 4031

## 4034 8-STAGE 3-STATE BIDIRECTIONAL PARALLEL/SERIAL INPUT/OUTPUT BUS REGISTER

The 4034 is an 8-bit CMOS static shift register with two parallel bidirectional data ports ( A and B ) which, when combined with serial shifting operations, can be used to bidirectionally transfer parallel data between two buses, convert serial data to parallel form and direct them to either of two buses, store (recirculate) parallel data, or accept parallel data from either of two buses and convert them to serial form. These operations are controlled by five control inputs:

- A enable (AE)-A data port is enabled only when AE is at logical 1. This allows the use of a common bus for multiple packages.
- A-bus-to-B-bus/B-bus-to-A-bus (A/B)-This input controls the direction of data flow. When at logical 1, data flows from port A to B ( A is input and B is output). When at logical 0 , the data flow direction is reversed.
- Asynchronous/synchronous (A/S)-When A/S is at logical 0 , data transfer occurs at positive transition of the clock. When A/S is at logical 1, data transfer is independent of the clock for parallel operation. In the serial mode, $A / S$ input is internally disabled such that the operation is always synchronous. Asynchronous serial operation is not possible.
- Parallel/serial (P/S)—A logical 1 P/S input allows data transfer into the registers via A or B port (synchronous if $\mathrm{A} / \mathrm{S}=$ logical 0 and asynchronous if $\mathrm{A} / \mathrm{S}=$ logical 1). A logical 0P/S allows serial data to transfer into the register synchronously with the positive transistion of the clock, independent of the A/S input.
- Clock-Single phase, enabled only in synchronous mode. Either $\mathrm{P} / \mathrm{S}=$ logical 1 and $\mathrm{A} / \mathrm{S}=$ logical 0 or $P / S=$ logical 0.

All register stages are D-type master-slave flip-flops with separate master and slave clock inputs generated internally to allow synchronous or asynchronous data transfer from master to slave. All inputs are protected against damage due to static discharge by diode clamps to Vod and Vss.

Supply Voltage Range
Noise Immunity
TTL Compatibility

## $3 V$ to 18 V

0.45 Vod typ.

Fanout of 2 driving 74 L
or 1 driving 74LS


The 4035 4-bit parallel-in/parallel-out shift register is a monolithic complementary MOS (CMOS) integrated circuit constructed with P-channel and N -channel enhancement mode transistors. This shift register is a 4 -stage clocked serial register that has provisions for synchronous parallel inputs to each stage and serial inputs to the first stage via JK logic. Register stages 2,3 and 4 are coupled in a serial D flip-flop configuration when the register is in the serial mode (parallel/serial control LOW).

Parallel entry via the D line of each register stage is permitted only when the parallel/serial control is HIGH. In the parallel or serial mode, information is transferred on positive clock transistions.

When the true/complement control is HIGH, the true contents of the register are available at the output terminals. When the true/complement control is LOW, the outputs are the complements of the data in the register. The true/ complement control functions asynchronously with respect to the clock signal.
$\mathrm{J} \overline{\mathrm{K}}$ input logic is provided on the first stage serial input to ${ }^{*}$ minimize logic requirements, particularly in counting and sequence-generation applications. With JK inputs connected together, the first stage becomes a $D$ flip-flop. An asynchronous common reset is also provided.

| Supply Voltage Range | $3 V$ to 15 V |
| :--- | :--- |
| Noise Immunity | 0.45 Vod typ. |
| TTL Compatibility | Famout of 2 driving 74L |
|  | or 1 driving 74LS |
| Power Dissipation | $5 \mu \mathrm{~W}$ typ. (ceramic) |
| Speed | To 5 MHz |



Truth Table


## 4041 QUAD TRUE/COMPLEMENT BUFFER

The 4041 is a quad true/complement buffer consisting of N -channel and P -channel enhancement mode transistors that have low-channel resistance and high current (sourcing and sinking) capability. The 4041 is intended for use as a buffer, line driver, or CMOS-to-TTL driver. All inputs are protected from static discharge by diode clamps to Vod and Vss.


## 4042 QUAD CLOCKED D LATCH

The 4042 quad clocked $D$ latch is a monolithic complementary MOS (CMOS) integrated circuit constructed with P-channel and N -channel enhancement mode transistors. The outputs Q and $\overline{\mathrm{Q}}$ either latch or follow the data input depending on the clock level which is programmed by the polarity input. For polarity equal to 0 , the information present at the data input is transferred to $Q$ and $\bar{Q}$ during 0 clock level. For polarity equal to 1 , the transfer occurs during the 1 clock level. When a clock transition occurs (positive for polarity equal to 0 and negative for polarity equal to 1 ), the information present at the input during the clock transition is retained at the outputs until an opposite clock transition occurs.

| Supply Voltage Range | $3 V$ to 15 V |
| :--- | :--- |
| Noise Immunity | 0.45 Vod typ. |
| TTL Compatibility | Fanout of 2 driving 74L |
|  | or 1 driving 74LS |



4042

| CLOCK | POLARITY | 0 |
| :---: | :---: | :---: |
| 0 | 0 | 0 |
| $r$ | 0 | Latch |
| 1 | 1 | 0 |
| 2 | 1 | Latch |

Truth Table
4042

## 4043 QUAD 3-STATE NOR R/S LATCHES

The 4043 is a quad cross-coupled 3 -state CMOS NOR latch, and CD4044 is a quad cross-coupled 3-state CMOS NAND latch. Each latch has a separate Q output and individual set and reset inputs. It has a common 3-state enable input for all four latches. A logic 1 on the enable input connects the latch states to the $Q$ outputs. A logic 0 on the enable input disconnects the latch states from the $Q$ outputs resulting in an open circuit condition on the $Q$ outputs. The 3-state feature allows common bussing of the outputs.


## 4044 QUAD 3-STATE NAND R/S LATCHES

The 4043 is a quad cross-coupled 3 -state CMOS NOR latch, and CD4044 is a quad cross-coupled 3 -state CMOS NAND latch. Each latch has a separate Q output and individual set and reset inputs. It has a common 3 -state enable input for all four latches. A logic 1 on the enable input connects the latch states to the $Q$ outputs. A logic 0 on the enable input disconnects the latch states from the $Q$ outputs resulting in an open circuit condition on the $\mathbf{Q}$ outputs. The 3 -state feature allows common bussing of the outputs.


The 4046 micropower phase-locked loop (PLL) consists of a low-power, linear, voltage-controlled oscillator (VCO), a source follower, a zener diode and two phase comparators. The two phase comparators have a common signal input and a common comparator input. The signal input can be directly coupled for a large voltage signal, or capacitively coupled to the self-biasing amplifier at the signal input for a small voltage signal.

Phase comparator 1, an exclusive OR gate, provides a digital error signal (phase comparator 1 out) and maintains 90 -degree shifts at the VCO center frequency. Between signal input and comparator input (both at 50 -percent duty cycle), it may lock onto the signal input frequencies that are close to harmonics of the VCO center frequency.

Phase comparator 11 is an edge-controlled digital memory network. It provides a digital error signal (phase comparator 11 out) and lock-in signal (phase pulses) to indicate a locked condition and maintains a 0 -degree phase shift between signal input and comparator input. The linear voltage-controlled oscillator (VCO) produces an output signal (VCO out) whose frequency is determined by the voltage at the VCOin input and the capacitor and resistors connected to pin $\mathrm{Cl}_{\mathrm{A}}, \mathrm{Cl}_{\mathrm{B}}, \mathrm{R} 1$ and R 2 .

The source follower output of the VCOin (demodulator out) is used with an external register of $10 \mathrm{~K} \Omega$ or more. The inhibit input, when high, disables the VCO and source follower to minimize standby power consumption. The zener diode is provided for power-supply regulation, if necessary.


The 4047 is capable of operating in either the monostable or astable mode. It requires an external capacitor between pins 1 and 3 and an external resistor between pins 2 and 3 to determine the output pulse width in the monostable mode, and the output frequency in the astable mode.

Astable operation is enabled by a high level on the astable input or low level on the astable input. The output frequency (at 50 -percent duty cycle) at Q and $\overline{\mathrm{Q}}$ outputs is determined by the timing components. A frequency twice that of $Q$ is available at the oscillator output. A 50-percent duty cycle is not guaranteed.

Monostable operation is obtained when the device is triggered by low-to-high transition at + trigger input or high-to-low transition at - trigger input. The device can be retriggered by applying a simultaneous low-to-high transition to both the + trigger and retrigger inputs. $\frac{A}{Q}$ high level on reset input resets the outputs $Q$ to low and $\bar{Q}$ to high.
Supply Voltage Range
Noise Immunity
TTL Compatibility

3 V to 15 V
0.45 Vod typ.

Fanout of 2 driving 74L or driving 74LS


## 4048 3-STATE EXPANDABLE 8-FUNCTION 8-INPUT GATE

The 4048 is a programmable 8 -input gate. Three binary control lines, $\mathrm{K}_{\mathrm{a}}, \mathrm{K}_{\mathrm{b}}$ and $\mathrm{K}_{\mathrm{c}}$, determine the eight different logic functions of the gate. These functions are OR, NOR, AND, NAND, OR/AND, OR/NAND, AND/OR and AND/ NOR. A fourth input, $\mathrm{K}_{\mathrm{d}}$, is a 3-state control. When $\mathrm{K}_{d}$ is high, the output is enabled; when $\mathrm{K}_{\mathrm{d}}$ is low, the output is a high impedance. This feature enables the user to connect the device to a common bus line. The expand input permits the user to increase the number of gate inputs. For example, two 8 -input 4048 's can be cascaded into a 16 -input multifunction gate. When the expand input is not used, it should be connected to Vss. All inputs are buffered and protected against electrostatic effects.

Supply Voltage Range Noise Immunity TTL Compatibility

## 3 V to 15 V

 0.45 Voo typ.Drives 1 standard
TIL load at $\mathrm{V}_{\mathrm{cc}}=\mathbf{5 V}$, over fall temperature range.


4048

| $\begin{aligned} & \text { outrut } \\ & \text { ounction } \end{aligned}$ | $\begin{aligned} & \text { CoOLIAN } \\ & \text { EXPAEsAOM, } \end{aligned}$ | COMTMOLTM |  |  |  | $\begin{aligned} & \text { UnNeso } \\ & \text { INWUTE } \end{aligned}$ | Truth Table |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | $\kappa_{0}$ | $\mathrm{K}_{6}$ | ${ }_{6}$ | ${ }_{0}$ |  |  |
| - $0^{\circ}$ |  | 0 | 0 | 0 | 1 | Vst |  |
| On | $J \cdot A+B, C+D \cdot E * F \cdot G * H$ | 0 | 0 | 1 | 1 | Vss |  |
| om/and | $J \cdot[A+B+C+D I \cdot C E+F \cdot G+H \mid$ | - | 1 | $\bigcirc$ | 1 | Vss | 4048 |
| ommand | $J \cdot \overline{(A+B+C, O)-(E+K+C+H)}$ | 0 | 1 | 1 | 1 | Vss |  |
| AND | J.A.A.C.D.E.F.G.H | 1 | 0 | 0 | 1 | Voo |  |
| nano | J-A-B.C.O.E.E.C.h | 1 | 0 | 0 | 1 | V00 |  |
| ANOMOA |  | 1 | 1 | 0 | 1 | $\begin{aligned} & v_{00} \\ & v_{00} \end{aligned}$ |  |
| ANDIOR Hoz |  | 1 <br> $\times$ | 1 | 1 $\times$ | 1 | $x^{v_{D O}}$ |  |

These hex buffers are monolithic complementary MOS (CMOS) integrated circuits constructed with N -channel and P-channel enhancement mode transistors. These devices feature logic-level conversion using only one supply voltage (VDD). The input-signal high level (VIH) can exceed the VDD supply voltage when these devices are used for logic level conversions. These devices are intended for use as hex buffers, CMOS to DTL/TTL converters, or as CMOS current drivers. At $V_{D D}=5 \mathrm{~V}$, they can drive directly two DTL/TTL loads over the full operating temperature range.

Supply Voltage Range TTL Compatability

$3 V$ to 15 V
Direct drive to 2
TTL loads at
5 V over full
temperature range.


## 4050 HEX NONINVERTING BUFFER

These hex buffers are monolithic complementary MOS (CMOS) integrated circuits constructed with N -channel and P-channel enhancement mode transistors. These devices feature logic-level conversion using only one supply voltage (VDD). The input-signal high level ( $\mathrm{V}_{\mathrm{IH}}$ ) can exceed the VDD supply voltage when these devices are used for logic level conversions. These devices are intended for use as hex buffers, CMOS to DTL/TTL converters, or as CMOS current drivers. At $V_{D D}=5 \mathrm{~V}$, they can drive directly two DTL/TTL loads over the full operating temperature range.

Supply Voltage Range TIL Compatability

3V to 15 V
Direct drive to 2
TIL loads at
5V over full
temperature range.

These analog multiplexers/demultiplexers are digitally controlled analog switches having low on impedance and very low off leakage currents. Control of analog signals up to $15 \mathrm{~V}_{\mathrm{p} \text { p }}$ can be achieved by digital signal amplitudes of 3 V to 15 V . For example, if $V_{d D}=5 \mathrm{~V}$, $\mathrm{V}_{\mathrm{ss}}=0 \mathrm{~V}$ and $\mathrm{V}_{\mathrm{EE}}=-5 \mathrm{~V}$, analog signals from -5 V to +5 V can be controlled by digital inputs of $0 \mathrm{~V}-5 \mathrm{~V}$. The multiplexer circuits dissipate extremely low quiescent power over the full $V_{D 0}-$ Vss and VdD - Vee supply voltage ranges, independent of the logic state of the control signals. When a logical 1 is present at the inhibit input terminal, all channels are off.

4051 is a single 8-channel multiplexer having three binary control inputs, $\mathrm{A}, \mathrm{B}$ and C , and an inhibit input. The three binary signals select one of eight channels to be turned on and connect the input to the output.

- 4052 is a differential 4 -channel multiplexer having two binary control inputs, $A$ and $B$, and an inhibit input. The two binary input signals select one of four pairs of channels to be turned on, and connect the differential analog inputs to the differential outputs.
- 4053 is a triple 2-channel multiplexer having three separate digital control inputs, $\mathrm{A}, \mathrm{B}$ and C , and an inhibit input. Each control input selects one of a pair of channels that are connected in a single-pole double-throw configuration.

Range of digital and analog signal levels: Digital 3 V to 15 V , analog to $15 \mathrm{Vp}-\mathrm{p}$.
On resistance: $80 \Omega$ (typ.) over entire 15 Vpp signal-input range for $\mathrm{VDO}-\mathrm{VEE}=15 \mathrm{~V}$.
Off resistance: Channel leakage of $\pm 10 \mathrm{pA}$ (typ.) at VDD $-\mathrm{VEE}=10 \mathrm{~V}$.
Logic level conversion for digital addressing signals of 3 V to 15 V (VDD- VSS $=3 \mathrm{~V}$ to 15 V ) to switch analog signals to $15 \mathrm{~V} p-\mathrm{p}$ ( $\mathrm{VDD}-\mathrm{VEE}=15 \mathrm{~V}$ ).
Logic level conversion for digital addressing signals of $3-15 \mathrm{~V}$ (Vod-Vss $=3 \mathrm{~V}$ to 15 V ) to switch analog signals to $15 \mathrm{~V}_{\mathrm{p}-\mathrm{p}}\left(\mathrm{V}_{\mathrm{dd}}-\mathrm{V}_{\mathrm{EE}}=15 \mathrm{~V}\right.$ ).
Matched switch characteristics: $\triangle R O N=5 \Omega$ (Typ.) for VDD - VEE $=15 \mathrm{~V}$.
Quiescent power dissipation under all digital control input and supply conditions: $1 \mu$ W (typ.) at $V_{d D}-V_{s s}=V_{D D}-V_{E E}=10 \mathrm{~V}$.
Binary address decoding on chip.

## CD4051BM/CD4051BC



| INPUT STATES |  |  |  | "ON" CHANNELS |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| INHIBIT | C | B | A | CD4051B | CD4052B | CD4053B |  |
| 0 | 0 | 0 | 0 | 0 | $0 x, 0 Y$ | $c x, b x, a x$ |  |
| 0 | 0 | 0 | 1 | 1 | $1 x, 1 Y$ | $c x, b x, a y$ |  |
| 0 | 0 | 1 | 0 | 2 | $2 X, 2 Y$ | $c x, b y, a x$ |  |
| 0 | 0 | 1 | 1 | 3 | $3 X, 3 Y$ | $c x, b y, a y$ |  |
| 0 | 1 | 0 | 0 | 4 |  | $c y, b x, a x$ |  |
| 0 | 1 | 0 | 1 | 5 |  | $c y, b x, a y$ |  |
| 0 | 1 | 1 | 0 | 6 |  | $c y, b y, a x$ |  |
| 0 | 1 | 1 | 1 | 7 |  | $c y, b y, a y$ |  |
| 1 | $*$ | $*$ | $\cdots$ | NONE | NONE | NONE |  |

[^1]
## 4052 DUAL 4-CHANNEL MULTIPLEXER/DEMULITPLEXER

These analog multiplexers/demultiplexers are digitally controlled analog switches having low on impedance and very low off leakage currents. Control of analog signals up to $15 \mathrm{~V}_{\mathrm{p} \text { p }}$ can be achieved by digital signal amplitudes of 3 V to 15 V . For example, if $\mathrm{V}_{\mathrm{w}}=5 \mathrm{~V}$, $\mathrm{V}_{\mathrm{ss}}=0 \mathrm{~V}$ and $\mathrm{V}_{\text {es }}=-5 \mathrm{~V}$, analog signals from -5 V to +5 V can be controlled by digital inputs of $0 \mathrm{~V}-5 \mathrm{~V}$. The multiplexer circuits dissipate extremely low quiescent power over the full Vm$V_{s s}$ and $V_{I N}$ - Ves supply voltage ranges, independent of the logic state of the control signals. When a logical 1 is present at the inhibit input terminal, all channels are off.

- 4052 is a differential 4 -channel multiplexer having two binary control inputs, A and B , and an inhibit input. The two binary input signals select one of four pairs of channels to be turned on, and connect the differential analog inputs to the differential outputs.
4053 is a triple 2-channel multiplexer having three separate digital control inputs, $\mathrm{A}, \mathrm{B}$ and C , and an inhibit input. Each control input selects one of a pair of channels that are connected in a single-pole double-throw configuration.

CD4052BM/CD4052BC


These analog multiplexers/demultiplexers are digitally controlled analog switches having low on impedance and very low off leakage currents. Control of analog signals up to $15 \mathrm{~V}_{\mathrm{p}-\mathrm{p}}$ can be achieved by digital signal amplitudes of 3 V to 15 V . For example, if $\mathrm{V}_{\mathrm{dd}}=5 \mathrm{~V}, \mathrm{~V}_{s s}=0 \mathrm{~V}$ and $\mathrm{V}_{\mathrm{ee}}=-5 \mathrm{~V}$, analog signals from -5 V to +5 V can be controlled by digital inputs of $0 \mathrm{~V}-5 \mathrm{~V}$. The multiplexer circuits dissipate extremely low quiescent power over the full $V_{m-}$ Vss and Vdd - Vee supply voltage ranges, independent of the logic state of the control signals. When a logical 1 is present at the inhibit input terminal, all channels are off.

- 4053 is a triple 2-channel multiplexer having three separate digital control inputs, $\mathrm{A}, \mathrm{B}$ and C , and an inhibit input. Each control input selects one of a pair of channels that are connected in a single-pole double-throw configuration.

CD4053BM/C04053BC


4053

## 4066 QUAD BILATERAL SWITCH

The 4066 is a quad bilateral switch intended for the transmission or multiplexing of analog or digital signals. It is pin-for-pin compatible with 4016 but has a much lower on resistance, and on resistance is relatively constant over the input-signal range.

Supply Voltage Range
Noise Immunity
Range of Digital and Analog
Switching
On Resistance for 15V Operation
Matched on Resistance Over
15V Signal Input
On/off Output Voltage Ratio
Linearity
"OFF" Switch Leakage
Control Input Impedance
Crosstalk Between Switches
'Frequency Response, Switch "ON"

3V to 15 V
0.45 Vdo typ. $\pm 7.5$ Vpeak

80ntyp.
$\triangle \operatorname{RON}=5 \Omega$ typ.
65 dB typ.
$0.4 \%$ distortion typ.
0.1 „A typ.
$10^{12} \Omega \mathrm{typ}$.
-50 dB typ.
@ fis $=0.9 \mathrm{MHz}, \operatorname{RL}=1 \mathrm{~K} \Omega$ 40 MHz typ.


4066

## 4069 INVERTER CIRCUIT

The 4069 consists of six inverter circuits and is manufactured using complementary MOS (CMOS) to achieve wide power-supply operating range, low power consumption, high noise immunity and symmetric-controlled rise and fall times.

This device is intended for all general purpose inverter applications where the special characteristics of the $74 \mathrm{C} 901,74 \mathrm{C} 903$, 74 C 907 and 4049 hex inverter/buffers are not required. In those applications requiring larger noise immunity, the 74 C 14 or 74 C 914 hex Schmitt trigger is suggested. All inputs are protected from damage due to static discharge by diode clamps to Vdd and Vss.

Supply Voltage Range Noise Immunity TTL Compatibility

3 V to 15 V
0.45 Voo typ.

Fanout of 2 driving 74L or 1 driving 74LS


4069

## 4070 QUAD 2-INPUT EXCLUSIVE-OR GATE

Employing complementary MOS (CMOS) transistors to achieve wide power-supply operating range, low power consumption and high noise margin, this gate provides basic functions used in the implementation of digital integrated circuit systems. The N -channel and P -channel enhancement mode transistors provide a symmetrical circuit with output swing essentially equal to the supply voltage. No DC power other than that caused by leakage current is consumed during static condition. All inputs are protected from damage due to static discharge by diode clamps to VdD and Vss.
Supply Voltage Range
Noise Immunity
TTL Compatibility

Supply Voltage Range TTL Compatibility
$3 V$ to 15 V
0.45 Voo typ.

Fanout of 2 driving 74L or 1 driving 74LS


## 4071 QUAD 2-INPUT OR BUFFERED B SERIES GATE

These quad gates are monolithic complementary MOS (CMOS) integrated circuits constructed with N -channel and P-channel enhancement mode transistors. They have equal source and sink current capabilities and conform to standard B series output drive. The devices also have buffered outputs that improve transfer characteristics by providing very high gain. All inputs are protected against static discharge with diodes to VDD and Vss.

TIL Compatibility
Parametric Ratings Maximum Input Leakage

Fanout of 2 driving 74 L
or 1 driving 74LS
$5 \mathrm{~V}-10 \mathrm{~V}-15 \mathrm{~V}$
$1 \mu \mathrm{~A}$ at 15 V


## 4081 QUAD 2-INPUT AND BUFFERED B SERIES GATE

These quad gates are monolithic complementary MOS (CMOS) integrated circuits constructed with N -channel and $P$-channel enhancement mode transistors. They have equal source and sink current capabilities and conform to standard B series output drive. The devices also have buffered outputs that improve transfer characteristics by providing very high gain. All inputs are protected against static discharge with diodes to VDD and Vss.

ITL Compatibility
Parametric Ratings Maximum Input Leakage

Fanout of 2 driving 74L or 1 driving 74LS
$5 \mathrm{~V}-10 \mathrm{~V}-15 \mathrm{~V}$
$1 \mu \mathrm{~A}$ at 15 V


4081

## 4073 DOUBLE BUFFERED TRIPLE 3-INPUT NAND GATE

These triple gates are monolithic complementary MOS (CMOS) integrated circuits constructed with N -channel and P-channel enhancement mode transistors. They have equal source and sink current capabilities and conform to standard B series output drive. The devices also have buffered outputs that improve transfer characteristics by providing very high gain. All inputs are protected against static discharge with diodes to Vdd and Vss.

Supply Voltage Range Noise Immunity TTL Compatibility
$3 V$ to 15 V 0.45 VDD typ. 2 driving 74L.
or 1 driving 74LS


4073

## 4075 DOUBLE BUFFERED TRIPLE 3-INPUT NOR GATE

These triple gates are monolithic complementary MOS (CMOS) integrated circuits constructed with N -channel and P-channel enhancement mode transistors. They have equal source and sink current capabilities and conform to standard B series output drive. The devices also have buffered outputs that improve transfer characteristics by providing very high gain. All inputs are protected against static discharge with diodes to VDD and Vss.

| Supply Voltage Range | $3 V$ to 15 V |
| :--- | :--- |
| Noise Immunity | 0.45 VDD typ. |
| TTL Compatibility | 2 driving 74 L |
|  | or 1 driving 74LS |



4075

## 4076 3-STATE QUAD D FLIP-FLOP

The 4076 3-state quad D flip-flop is a monolithic complementary MOS (CMOS) integrated circuit constructed with N -channel and P-channel enhancement transistors. The four D type flip-flops operate synchronously from a common clock. The 3 -state output allows the device to be used in bus organized systems. The outputs are placed in the 3 -state mode when either of the two output disable pins are in the logic 1 level. The input disables allow the flip-flops to remain in their present states without disrupting the clock. If either of the two input disables is taken to a logic 1 level, the Q outputs are fed back to the inputs and in this manner the flip-flops do not change state.

Clearing is enabled by taking the clear input to a logic 1 level. Clocking occurs on the positive-going transition. All inputs are protected against damage due to static discharge by diode clamps to $V_{D D}$ and Vss.

Supply Voltage Range Noise Immunity TTL Compatibility

$3 V$ to $15 V$ 0.45 Vod typ. Fanout of 2 driving 74L or 1 driving 74LS


## 4089 BINARY RATE MULTIPLIER

The 4089 is a 4-bit binary rate multiplier that provides an output pulse rate which is the input clock pulse rate multiplied by $1 / 16$ times the binary input number. For example, if 5 is the binary input number, there will be 5 output pulses for every 16 clock pulses.

The 4527 is a 4 -bit BCD rate multiplier that provides an output pulse rate which is the input clock pulse rate multiplied by $1 / 10$ times the BCD input number. For example, if 5 is the BCD input number, there will be 5 output pulses for every 10 clock pulses.

These devices may be used to perform arithmetic operations. These operations include multiplication and division, $\mathrm{A} / \mathrm{D}$ and $\mathrm{D} / \mathrm{A}$ conversion and frequency division.


The 4089 is a 4-bit binary rate multiplier that provides an output pulse rate which is the input clock pulse rate multiplied by $1 / 16$ times the binary input number. For example, if 5 is the binary input number, there will be 5 output pulses for every 16 clock pulses.

The 4527 is a 4 -bit BCD rate multiplier that provides an output pulse rate which is the input clock pulse rate multiplied by $1 / 10$ times the BCD input number. For example, if 5 is the BCD input number, there will be 5 output pulses for every 10 clock pulses.

These devices may be used to perform anithmetic operations. These operations include multiplication and division, $\mathrm{A} / \mathrm{D}$ and $\mathrm{D} / \mathrm{A}$ conversion and frequency division.

| Supply Voltage Range | $3 V$ to 15 V |
| :--- | :--- |
| Noise Immunity | 0.45 Voo typ. |
| TIL Compatibility | Fanout of 2 driving 74L |
|  | or 1 driving $74 L 5$ |



4527

## . 4093 QUAD 2-INPUT NAND SCHMITT TRIGGER

The 4093 consists of four Schmitt trigger circuits. Each circuit functions as a 2 -input NAND gate with Schmitt trigger action on both inputs. The gate switches at different points for positive-going and negative-going signals. The difference between the positive ( $\mathrm{V}_{\mathrm{T}+}$ ) and the negative voltage ( $\mathrm{V}_{\mathrm{T}-}$ ) is defined as hysteresis voltage (VH). All outputs have equal source and sink currents and conform to standard B-series output drive.

Supply Voltage Range
Noise Immunity
Hysteresis Voltage (any input)
Typical

Guaranteed
$3 V$ to $15 V$
Greater than 50\%
$\mathrm{T}_{\mathrm{A}}=25^{\circ} \mathrm{C}$
$V_{D D}=5 V V_{H}=1.5 \mathrm{~V}$
$V_{D D}=10 \mathrm{~V} V_{H}=2.2 \mathrm{~V}$
$V_{\mathrm{DD}}=15 \mathrm{~V} \mathrm{~V}_{\mathrm{H}}=2.7 \mathrm{~V}$
$V_{H}=0.1 \mathrm{Vod}_{\mathrm{od}}$


4093

### 40.106 HEX SCHMITT TRIGGER

The 40106 hex Schmitt trigger is a monolithic complementary MOS (CMOS) integrated circuit constructed with N-channel and P-channel enhancement transistors. The positive-going and negative-going threshold voltages, VT+ and $\mathrm{V}_{\mathrm{T}}$-, show low variation with respect to temperature (Typ. $0.0005 \mathrm{~V} /{ }^{\circ} \mathrm{C}$ at $\mathrm{VdD}=10 \mathrm{~V}$ ). All inputs are protected from damage due to static discharge by diode clamps to VDD and Vss.

Supply Voltage Range Noise Immunity TTL Compatibility

Hysteresis
$3 V$ to 15 V
0.7 Voo typ.

Fanout of 2 driving 74 L or 1 driving 74LS
0.4 Vod typ.
0.2 Vod guaranteed


## 40160 DECADE COUNTER WITH ASYNCHRONOUS CLEAR

These synchronous presettable up counters are monolithic complementary MOS (CMOS) integrated circuits constructed with N -channel and P-channel enhancement mode transistors. They feature an internal carry look ahead for fast counting schemes and for cascading packages without additional gating.

A low level at the load input disables counting and causes the outputs to agree with the data input after the next positive clock edge. The clear function for the 40162 and 40163 is synchronous, and a low level at the clear input sets all four outputs low after the next positive clock edge. The clear function for the 40160 and 40161 is asynchronous, and a low level at the clear input sets all four outputs low, regardless of the state of the clock.

Counting is enabled when both count enable inputs are high. Input T is fed forward to also enable the carry out. The carry output is a positive pulse with a duration approximately equal to the positive portion of $Q_{A}$ and can be used to enable successive cascaded stages. Logic transitions at the enable P or T inputs can occur when the clock is high or low.


3 V to 15 V 0.45 Vod typ. Fanout of 2 driving 74L or 1 driving 74LS


## 40161 BINARY COUNTER WITH ASYNCHRONOUS CLEAR

These synchronous presettable up counters are monolithic complementary MOS (CMOS) integrated circuits constructed with N -channel and P-channel enhancement mode transistors. They feature an internal carry look ahead for fast counting schemes and for cascading packages without additional gating.

A low level at the load input disables counting and causes the outputs to agree with the data input after the next positive clock edge. The clear function for the 40162 and 40163 is synchronous, and a low level at the clear input sets all four outputs low after the next positive clock edge. The clear function for the 40160 and 40161 is asynchronous, and a low level at the clear input sets all four outputs low, regardless of the state of the clock.

Counting is enabled when both count enable inputs are high. Input $T$ is fed forward to also enable the carry out. The carry output is a positive pulse with a duration approximately equal to the positive portion of $Q_{A}$ and can be used to enable successive cascaded stages. Logic transitions at the enable P or Tinputs can occur when the clock is high or low.

Supply Voltage Range
Noise Immunity TTL Compatibility

3 V to 15 V 0.45 Voo typ. Fanout of 2 driving 74L or 1 driving 74LS


40161

## 40162 DECADE COUNTER WITH SYNCHRONOUS CLEAR

These synchronous presettable up counters are monolithic complementary MOS (CMOS) integrated circuits constructed with N -channel and P -channel enhancement mode transistors. They feature an internal carry look ahead for fast counting schemes and for cascading packages without additional gating.

A low level at the load input disables counting and causes the outputs to agree with the data input after the next positive clock edge. The clear function for the 40162 and 40163 is synchronous, and a low level at the clear input sets all four outputs low after the next positive clock edge. The clear function for the 40160 and 40161 is asynchronous, and a low level at the clear input sets all four outputs low, regardless of the state of the clock.

Counting is enabled when both count enable inputs are high. Input T is fed forward to also enable the carry out. The carry output is a positive pulse with a duration approximately equal to the positive portion of $\mathrm{Q}_{\mathrm{A}}$ and can be used to enable successive cascaded stages. Logic transitions at the enable P or T inputs can occur when the clock is high or low.
Supply Voltage Range
Noise Immunity
TTL Compatibility

3 V to 15 V 0.45 Vod typ. Fanout of 2 driving 74L or 1 driving 74LS


40162

## 40163 BINARY COUNTER WITH SYNCHRONOUS CLEAR

These synchronous presettable up counters are monolithic complementary MOS (CMOS) integrated circuits constructed with N -channel and P-channel enhancement mode transistors. They feature an internal carry look ahead for fast counting schemes and for cascading packages without additional gating.

A low level at the load input disables counting and causes the outputs to agree with the data input after the next positive clock edge. The clear function for the 40162 and 40163 is synchronous, and a low level at the clear input sets all four outputs low after the next positive clock edge. The clear function for the 40160 and 40161 is asynchronous, and a low level at the clear input sets all four outputs low, regardless of the state of the clock.

Counting is enabled when both count enable inputs are high. Input T is fed forward to also enable the carry out. The carry output is a positive pulse with a duration approximately equal to the positive portion of $Q_{A}$ and can be used to enable successive cascaded stages. Logic transitions at the enable $P$ or Tinputs can occur when the clock is high or low.


## 40174 HEX D FLIP-FLOP

The 40174 consists of six positive-edge triggered D-type flip-flops; the true outputs from each flip-flop are externally available. The 40175 consists of four positive-edge triggered D-type flip-flops. Both the true and complement outputs from each flip-flop are externally available.

All flip-flops are controlled by a common clock and a common clear. Information at the $D$ inputs meeting the set-up time requirements is transferred to the Q outputs on the positive-going edge of the clock pulse. The clearing operation, enabled by a negative pulse at clear input, clears all Q outputs to logical 0 and $\bar{Q}$ 's ( 40175 only) to logical 1. All inputs are protected from static discharge by diode clamps to VDD and Vss.

Supply Voltage Range Noise Immunity TTL Compatibility

3 V to 15 V 0.45 Voo typ.

Fanout of 2 driving 74L or 1 driving 74LS


## 40175 QUAD D FLIP-FLOP

The 40174 consists of six positive-edge triggered D-type flip-flops; the true outputs from each flip-flop are externally available. The 40175 consists of four positive-edge triggered D-type flip-flops. Both the true and complement outputs from each flip-flop are externally available.

All flip-flops are controlled by a common clock and a common clear. Information at the Dinputs meeting the set-up time requirements is transferred to the $Q$ outputs on the positive-going edge of the clock pulse. The clearing operation, enabled by a negative pulse at clear input, clears all Q outputs to logical 0 and Q's ( 40175 only) to logical 1. All inputs are protected from static discharge by diode clamps to VDD and Viss.

Supply Voltage Range Noise Immunity TTL Compatibility

3 V to 15 V 0.45 Voo typ. Fanout of 2 driving 74L or 1 driving 74LS


| INPUTS |  |  | OUTPUTS |  |
| :---: | :---: | :---: | :---: | :---: |
| CLEAR | CLOCK | D | O | $\overline{\text { O }}$ |
| L | X | X | L | H |
| H | $\uparrow$ | H | H | L |
| H | i | L | L | H |
| H | H | X | NC | NC |
| H | L | X | NC | NC |

[^2]
## 40192 SYNCHRONOUS 4-BIT UP/DOWN DECADE COUNTER

These up/down counters are monolithic complementary MOS (CMOS) integrated circuits. The 40192BM and 40192BC are BCD counters. The 40193BM and 40193BC are binary counters.

Counting up and counting down is performed by two count inputs, one being held high while the other is clocked. The outputs change on the positive-going transition of this clock.

These counters feature preset inputs that are enabled when load is a logical 0 and a clear, which forces all outputs to 0 when it is at logical 1 . The counters also have carry and borrow outputs so that they can be cascaded using no external circuitry. All inputs are protected against damage due to static discharge by clamps to VDD and Vss.


## 40193 SYNCHRONOUS 4-BIT UP/DOWN BINARY COUNTER

These up/down counters are monolithic complementary MOS (CMOS) integrated circuits. The 40192BM and 40192BC are BCD counters. The 40193BM and 40193BC are binary counters.

Counting up and counting down is performed by two count inputs, one being held high while the other is clocked. The outputs change on the positive-going transition of this clock.

These counters feature preset inputs that are enabled when load is a logical 0 and a clear, which forces all outputs to 0 when it is at logical 1 . The counters also have carry and borrow outputs so that they can be cascaded using no external circuitry. All inputs are protected against damage due to static discharge by clamps to VdD and Vss.


## 4510 BCD UP/DOWN COUNTER

The 4510 and 4516 are monolithic CMOS up/down counters which count in BCD and binary, respectively. The counters count up when the up/down input is at logical 1 and count down when the up/down input is at logical 0 . A logical 1 preset enable signal allows information at the parallel inputs to preset the counters to any state asynchronously with the clock. The counters are advanced one count at the positivegoing edge of the clock if the carry in, preset enable and reset inputs are at logical 0 . Advancement is inhibited when any of these three inputs are at logical 1 . The carry out signal is normally at logical 1 state and goes to logical 0 when the counter reaches its maximum count in the up mode or its minimum count in the down mode, provided the carry input is at logical 0 state. The counters are cleared asynchronously by applying a logical 1 voltage level at the reset input. All inputs are protected against static discharge by diode clamps to both Vdd and Vss.

Supply Voltage Range Noise Immunity TTL Compatibility<br>Quiescent Power Dissipation

$3 V$ to 15 V
0.45 Vod typ.

Fanout of 2 driving 74L or 1 driving 74LS
$0.25 \mathrm{uW} /$ package
typ.@ $\mathrm{Vcc}=5 \mathrm{~V}$

Truth Table
4510

| CLOCK | RESET | PRESET <br> ENABLE | CARRY <br> IN | UP/DOWN | OUTPUT <br> FUNCTION |
| :---: | :---: | :---: | :---: | :---: | :--- |
| x | 1 | x | x | x | Reset to zero |
| x | 0 | 1 | x | x | Set to P1.P2.P3.P4 |
| $\Gamma$ | 0 | 0 | 0 | 1 | Count up |
| $\Gamma$ | 0 | 0 | 0 | 0 | Count down |
| $\sim$ | 0 | 0 | x | x | No change |
| x | 0 | 0 | 1 | x | No change |

[^3]
## 4516 BINARY UP/DOWN COUNTER

The 4510 and 4516 are monolithic CMOS up/down counters which count in BCD and binary, respectively. The counters count up when the up/down input is at logical 1 and count down when the up/down input is at logical 0 . A logical 1 preset enable signal allows information at the parallel inputs to preset the counters to any state asynchronously with the clock. The counters are advanced one count at the positive-going edge of the clock if the carry in, preset enable and reset inputs are at logical 0 . Advancement is inhibited when any of these three inputs are at logical 1 . The carry out signal is normally at logical 1 state and goes to logical 0 when the counter reaches its maximum count in the up mode or its minimum count in the down mode, provided the carry input is at logical 0 state. The counters are cleared asynchronously by applying a logical 1 voltage level at the reset input. All inputs are protected against static discharge by diode clamps to both Vdd and Vss.

Supply Voltage Range Noise Immunity TIL Compatibility<br>Quiescent Power Dissipation

$3 V$ to 15 V 0.45 Voo typ.

Fanout of 2 driving 74L or 1 driving 74LS
0.25 uW/package typ.@Vcc $=5 \mathrm{~V}$


4516

## 4511 BCD-TO- 7 SEGMENT LATCH/DECODER/DRIVER

The 4511 BCD-to-7 segment latch/decoder/driver is constructed with complementary MOS (CMOS) enhancement mode devices and NPN bipolar output drivers in a single monolithic structure. The circuit provides the functions of a 4 -bit storage latch, an 8421 BCD-to-seven segment decoder, and an output drive capability. Lamp test (LT), blanking (BI), and latch enable (LE) inputs are used to test the display, to turn off or pulse modulate the brightness of the display, and to store a BCD code, respectively. It can be used with 7 -segment light emitting diodes (LED), incandescent, fluorescent, gas discharge, or liquid crystal readouts, either directly or indirectly. Applications include instrument (e.g., counter, DVM, etc.) display driver, computer/calculator display driver, cockpit display driver and various clock, watch and timer uses.


4511


4511



## 4518, 4520 DUAL SYNCHRONOUS UP COUNTERS

The 4518 dual BCD counter and the 4520 dual binary counter are implemented with complementary MOS (CMOS) circuits constructed with N -channel and P -channel enhancement mode transistors. Each counter consists of two identical, independent, synchronous, 4 -stage counters. The counter stages are toggle flip-flops that increment on either the positive-edge of clock or negative-edge of enable, simplifying cascading of multiple stages. Each counter can be asynchronously cleared by a high level on the reset line. All inputs are protected against static discharge by diode clamps to both Vdd and Vss.


## 4519 4-BIT AND/OR SELECTOR

The 4519 is a monolithic complementary MOS (CMOS) integrated circuit constructed with N -channel and P-channel enhancement mode transistors. Depending on the condition of the control inputs, this part provides three functions in one package: a 4-bit AND/OR selector, a quad 2-channel data selector, or a quad Exclusive-NOR gate. The device outputs have equal source and sink current capabilities and conform to the standard $B$ series output drive and supply voltage ratings.

Supply Voltage Range Noise Immunity TIL Compatibility

$3 V$ to 15 V 0.45 Voo typ.

Fanout of 2 driving 74L or 1 driving 74LS


| CONTROL INPUTS |  | OUTPUT |  |
| :--- | :--- | :--- | :---: |
| $A$ | $B$ | $Z_{n}$ |  |
| 0 | 0 | 0 |  |
| 0 | 1 | $Y_{n}$ |  |
| 1 | 0 | $X_{n}$ |  |
| 1 | 1 | $X_{n} \odot Y_{n}$ |  |

Truth Table 4519

Nota: $X_{n} \odot Y_{n}=\overline{X_{n} \Theta Y_{n}}=X_{n} Y_{n}+\bar{X}_{n} \bar{Y}_{n}$

The 4723 is a dual 4 -bit addressable latch with common control inputs, including two address inputs (A0 and A1), an active low enable input ( $\overline{\mathrm{E}}$ ) and an active high clear input (CL). Each latch has a data input (D) and four outputs (Q0-Q3). The 4724 and 4099 are 8 -bit addressable latches with three address inputs (A0-A2), an active low enable input $(\overline{\mathrm{E}}$ ), active high clear input (CL), a data input (D) and eight outputs (Q0-Q7).

Data is entered into a particular bit in the latch when that bit is addressed by the address inputs and the enable ( $\overline{\mathrm{E}}$ ) is low. Data entry is inhibited when enable ( $\overline{\mathrm{E}})$ is high.

When clear (CL) and enable $(\overline{\mathrm{E}})$ are high, all outputs are low. When clear (CL) is high, enable (E) is low, the channel demultiplexing occurs. The bit that is addressed has an active output which follows the data input while all unaddressed bits are held low. When operating in the addressable latch mode $(\overline{\mathrm{E}}=\mathrm{CL}=\mathrm{LOW})$, changing more than one bit of the address could impose a transient wrong address. Therefore, this should only be done while in the memory $\operatorname{mode}(\overline{\mathrm{E}}=\mathrm{HIGH}, \mathrm{CL}=\mathrm{LOW})$.

## Supply Voltage Range Noise Immunity TTL Compatibility

$3 V$ to 15 V 0.45 Vod typ. Fanout of 2 driving 74L or 1 driving 74LS


4723

| MODE SELECTION |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| $\overline{\mathbf{E}}$ | CL | ADDRESSED LATCH | UNADDRESSED LATCH | MODE |
| L H L H | $L$ $L$ $H$ $H$ | Follows Data <br> Holds Previous Data <br> Follows Data <br> Reset to "0" | Holds Previous Data <br> Holds Previous Data <br> Reset to "0" <br> Reset to "0" | Addressable Latch <br> Memory <br> Demultiplexer <br> Clear |

The 4723 is a dual 4-bit addressable latch with common control inputs, including two address inputs (A0 and A1), an active low enable input (E) and an active high clear input (CL). Each latch has a data input (D) and four outputs (Q0-Q3). The 4724 and 4099 are 8 -bit addressable latches with three address inputs (A0-A2), an active low enable input ( $\overline{(E)}$ ), active high clear input (CL), a data input (D) and eight outputs (Q0-Q7).

Data is entered into a particular bit in the latch when that bit is addressed by the address inputs and the enable $\overline{(\mathrm{E})}$ is low. Data entry is inhibited when enable ( $\overline{(\mathrm{E})}$ is high.

When clear (CL) and enable ( $\overline{\mathrm{E}}$ ) are high, all outputs are low. When clear (CL) is high, enable $(\overline{\mathrm{E}})$ is low, the channel demultiplexing occurs. The bit that is addressed has an active output which follows the data input while all unaddressed bits are held low. When operating in the addressable latch mode $\overline{(E}=C L=L O W)$, changing more than one bit of the address could impose a transient wrong address. Therefore, this should only be done while in the memory mode $(\overline{\mathrm{E}}=\mathrm{HlGH}$, $\mathrm{CL}=\mathrm{LOW}$ ).


4724

3 V to 15 V 0.45 Voo typ.

Fanout of 2 driving 74L or 1 driving 74LS


4099

These logic gates employ complementary MOS (CMOS) to achieve wide power-supply operating range, low power consumption, high noise immunity and symmetric controlled nise and fall times. With features such as this, the 74C logic family is close to ideal for use in digital systems. Function and pinout compatibility with series 54/74 devices minimizes design time for those designers already familiar with the standard 54/74 logic family.

All inputs are protected from damage due to static discharge by diode clamps to Vcc and GND. See 7400, 7402, 7404,7410 and 7420 data for more information on logic and pinouts.


## 74C02 QUAD 2-INPUT NOR GATE

These logic gates employ complementary MOS (CMOS) to achieve wide power-supply operating range, low power consumption, high noise immunity and symmetric controlled rise and fall times. With features such as this, the 74C logic family is close to ideal for use in digital systems. Function and pinout compatibility with series 54/74 devices minimizes design time for those designers already familiar with the standard 54/74 logic family.

All inputs are protected from damage due to static discharge by diode clamps to Vcc and GND. See 7400, 7402, 7404,7410 and 7420 data for more information on logic and pinouts.

| Supply Voltage Range | 3.0 V to 15 V |
| :--- | :--- |
| Guaranteed Noise Margin | 1.0 V |
| Noise Immunity | 0.45 Vcc typ. |
| Power Consumption | $10 \mathrm{nW} / p a c k a g e ~ t y p . ~$ |
| TTL Compatibility | Fanout of 2 driving 74L |



These logic gates employ complementary MOS (CMOS) to achieve wide power-supply operating range, low power consumption, high noise immunity and symmetric controlled rise and fall times. With features such as this, the 74 C logic family is close to ideal for use in digital systems. Function and pinout compatibility with series 54/74 devices minimizes design time for those designers already familiar with the standard 54/74 logic family.

All inputs are protected from damage due to static discharge by diode clamps to Vicc and GND. See 7400, 7402, 7404,7410 and 7420 data for more information on logic and pinouts.

| Supply Voltage Range | 3.0 V to 15 V |
| :--- | :--- |
| Guaranteed Noise Margin | 1.0 V Vc ty. |
| Noise Immunity | 0.45 W tyc. |
| Power Consumption | 10 nWW package typ. |
| TLL Compatibility | Fanout of 2 driving 74L |



## $74 \mathrm{C10}$ TRIPLE 3-INPUT NAND GATE

These logic gates employ complementary MOS (CMOS) to achieve wide power-supply operating range, low power consumption, high noise immunity and symmetric controlled rise and fall times. With features such as this, the 74 C logic family is close to ideal for use in digital systems. Function and pinout compatibility with series 54/74 devices minimizes design time for those designers already familiar with the standard 54/74 logic family.

All inputs are protected from damage due to static discharge by diode clamps to Vcc and GND. See 7400, 7402, 7404,7410 and 7420 data for more information on logic and pinouts.


These logic gates employ complementary MOS (CMOS) to achieve wide power-supply operating range, low power consumption, high noise immunity and symmetric controlled rise and fall times. With features such as this, the 74 C logic family is close to ideal for use in digital systems. Function and pinout compatibility with series 54/74 devices minimizes design time for those designers already familiar with the standard 54/74 logic family.

All inputs are protected from damage due to static discharge by diode clamps to Vcc and GND. See 7400, 7402, 7404,7410 and 7420 data for more information on logic and pinouts.


## 74C08 QUAD 2-INPUT AND GATE

Employing complementary MOS (CMOS) transistors to achieve wide power-supply operating range, low power consumption and high noise margin, these gates provide basic functions used in the implementation of digital integrated circuit systems. The N -channel and P -channel enhancement mode transistors provide a symmetrical circuit with output swing essentially equal to the supply voltage. No DC power other than that caused by leakage current is consumed during static condition. All inputs are protected from damage due to static discharge by diode clamps to Vcc and GND. See 7408 and 7486 data for more information on logic and pinouts.

Supply Voltage Range Guaranteed Noise Margin Noise Immunity TIL Compatibility Power Consumption
3.0 V to 15 V
1.0V
0.45 Vce typ.

Fanout of 2 driving 74L $10 \mathrm{nW} /$ package typ.


## 74C86 QUAD 2-INPUT EXCLUSIVE-OR GATE

Employing complementary MOS (CMOS) transistors to achieve wide power-supply operating range, low power consumption and high noise margin, these gates provide basic functions used in the implementation of digital integrated circuit systems. The N -channel and P -channel enhancement mode transistors provide a symmetrical circuit with output swing essentially equal to the supply voltage. No DC power other than that caused by leakage current is consumed during static condition. All inputs are protected from damage due to static discharge by diode clamps to Vcc and GND. See 7408 and 7486 data for more information on logic and pinouts.


## 74 C14 HEX SCHMITT TRIGGER

The MM74C14 hex Schmitt trigger is a monolithic complementary MOS (CMOS) integrated circuit constructed with N -channel and P -channel enhancement transistors. The positive-going and negative-going threshold voltages, $\mathrm{V}_{\mathrm{T}+}$ and $\mathrm{V}_{\mathrm{T}}$, show low variation with respect to temperature (typ 0.0005 V per C at $\mathrm{V}_{\mathrm{cc}}=10 \mathrm{~V}$ ), and hysteresis, $\mathrm{V}_{\mathrm{T}+}-\mathrm{V}_{\mathrm{T}_{-}}$ $\geqslant 0.2 \mathrm{Vcc}$ is guaranteed.

All inputs are protected from damage due to static discharge by diode clamps to Vcc and GND. See 7414 data for more information on logic and pinouts.


## 74C30 8-INPUT NAND GATE

The logic gate employs complementary MOS (CMOS) to achieve wide power-supply operating range, low power consumption and high noise immunity. Function and pinout compatibility with series $54 / 74$ devices minimizes design time for those designers familiar with the standard 54/74 logic family.

All inputs are protected from damage to static discharge by diode clamps to Vcc and GND. See 7430 data for more information on logic and pinouts.

Supply Voltage Range Guaranteed Noise Margin Noise Immunity TTL Compatibility
3.0 V to 15 V
1.0 V
0.45 Vcc typ.

Fanout of 2 driving 74L


## 74 C32 QUAD 2-INPUT OR GATE

Employing complementary MOS (CMOS) transistors to achieve low power and high noise margin, these gates provide the basic functions used in the implementation of digital integrated circuit systems. The N -channel and P -channel enhancement mode transistors provide a symmetrical circuit with output swings essentially equal to the supply voltage. This results in high noise immunity over a wide supply voltage range. No DC power other than that caused by leakage current is consumed during static conditions. All inputs are protected against static discharge damage.

| Supply Voltage Range | 3.0 V to 15 V |
| :--- | :--- |
| Noise Margin | 1.0 V |
| Noise Immunity | 0.45 Vcc typ. |
| TTL Compatibility | Fanout of 2 driving 74L |



74C32

The MM74C42 one-of-10 decoder is a monolithic complementary MOS (CMOS) integrated circuit constructed with N -channel and P-channel enhancement transistors. This decoder produces a logical 0 at the output corresponding to a 4-bit binary input from zero to nine, and a logical 1 at the other outputs. For binary inputs from 10 to 15 , all outputs are logical 1. See 7442 data for more information on logic and pinouts.


## 74C48 BCD-T0-7-SEGMENT DECODER

The MM74C48 BCD-to-7-segment decoder is a monolithic complementary MOS (CMOS) integrated circuit constructed with N -channel and P-channel enhancement transistors. Seven NAND gates and one driver are connected in pairs to make binary-coded decimal (BCD) data and its complement available to the seven decoding AND-ORINVERT gates. The remaining NAND gate and three input buffers provide test-blanking input/ripple-blanking output, and ripple-blanking inputs. See 7448 data for more information on logic and pinouts.
Supply Voltage Range
Guaranteed Noise Margin
Noise Immunity
TTL Compatibility
3.0 V to 15 V 1.0 V
0.45 Vcc typ.

Fanout of 2 driving 74L

OUTPUTS


74C48

These dual J-K flip-flops are monolithic complementary MOS (CMOS) integrated circuits constructed with N -channel and P-channel enhancement transistors. Each flip-flop has independent $\mathrm{J}, \mathrm{K}$, clock and clear inputs and Q and $\overline{\mathrm{Q}}$ outputs. The MM54C76/MM74C76 flip-flops also include preset inputs and are supplied in 16 -pin packages. These flip-flops are edge-sensitive to the clock input and change state on the negative-going transition of the clock pulses. Clear or preset is independent of the clock and is accomplished by a low level on the respective input. See 7473, 7476 and 74107 data for logic information and pinouts.


## 74 C76 DUAL J-K FLIP-FLOPS WITH CLEAR AND PRESET

These dual J-K flip-flops are monolithic complementary MOS (CMOS) integrated circuits constructed with N -channel and D-channel enhancement transistors. Each flip-flop has independent J, K, clock and clear inputs and Q and $\overline{\mathrm{Q}}$ outputs. The MM54C76/MM74C76 flip-flops also include preset inputs and are supplied in 16-pin packages. These flip-flops are edge-sensitive to the clock input and change state on the negative-going transition of the clock pulses. Clear or preset is independent of the clock and is accomplished by a low level on the respective input. See 7473, 7476 and 74107 data for logic information and pinouts.

Supply Voltage Range Fanout<br>Noise Immunity<br>Power<br>Speed of Operation

$3 V$ to 15 V
Drive 2 LPTTL loads
0.45 Vcc (typ.)

50 nW (typ.)
10 MHz (typ.) with 10V Supply


74C76

These dual J-K flip-flops are monolithic complementary MOS (CMOS) integrated circuits constructed with N -channel and P-channel enhancement transistors. Each flip-flop has independent J, K, clock and clear inputs and Q and $\overline{\mathrm{Q}}$ outputs. The MM54C76/MM74C76 flip-flops also include preset inputs and are supplied in 16-pin packages. These flip-flops are edge-sensitive to the clock input and change state on the negative-going transition of the clock pulses. Clear or preset is independent of the clock and is accomplished by a low level on the respective input. See 7473, 7476 and 74107 data for logic information and pinouts.

Supply Voltage Range Fanout
Noise Immunity
Power
Speed of Operation
$3 V$ to 15 V
Drive 2 LPTTL loads
0.45 Vcc (typ.)

50 nW (typ.)
10 MHz (typ.) with 10 V Supply


The MM74C74 dual D flip-flop is a monolithic complementary MOS (CMOS) integrated circuit constructed with N - and P-channel enhancement transistors. Each flip flop has independent data, preset, clear and clock inputs and $Q$ and $Q$ outputs. The logic level present at the data input is transferred to the output during the positive going transition of the clock pulse. Preset or clear is independent of the clock and accomplished by a low level at the preset or clear input. See 7.474 data for more logic information and pinouts.


## $74 C 83$ 4-BIT BINARY FULL ADDER

The MM74C83 4-bit binary full adder performs the addition of two 4 -bit binary numbers. A carry input ( Co ) is included. The sum ( $\Sigma$ ) outputs are provided for each bit, and the resultant carry $\left(\mathrm{C}_{4}\right)$ is obtained from the fourth bit. Because the carry-ripple-time is the limiting delay in the addition of a long word length, carry look ahead circuitry has been included in the design to minimize this delay. Also, the logic levels of the input and output, including the carry, are in their true form. Thus the end-around carry is accomplished without the need for level inversion.


## 74C85 4-BIT MAGNITUDE COMPARATOR

The MM74C85 is a 4 -bit magnitude comparator which will perform comparison of straight binary or $B C D$ codes. The circuit consists of eight comparing inputs (A0, A1, A2, A3, $\mathrm{B} 0, \mathrm{~B} 1, \mathrm{~B} 2$ and B 3 ), three cascading inputs ( $\mathrm{A}>\mathrm{B}, \mathrm{A}<\mathrm{B}$ and $\mathrm{A}=\mathrm{B}$ ), and three outputs ( $\mathrm{A}>\mathrm{B}, \mathrm{A}<\mathrm{B}$ and $\mathrm{A}=\mathrm{B}$ ). This device compares two 4 -bit words ( A and B ) and determines whether they are greater than, less than, or equal to each other by a high level on the appropriate output. For words greater than four bits, units can be cascaded by connecting the outputs ( $A>B, A<B$, and $A=B$ ) of the least significant stage to the cascade inputs ( $\mathrm{A}>\mathrm{B}, \mathrm{A}<\mathrm{B}$ and $\mathrm{A}=\mathrm{B}$ ) of the next significant stage. In addition, the least significant stage must have a high-level voltage $\left(V_{\text {in }}(1)\right.$ ) applied to the $\mathrm{A}=\mathrm{B}$ input and lowlevel voltages (Vin(0)) applied to $\mathrm{A}>\mathrm{B}$ and $\mathrm{A}<\mathrm{B}$ inputs.
Supply Voltage Range
Guaranteed Noise margin
Noise Immunity
TTL Compatibility
3.0 V to 15 V
1.0 V
0.45 V ec typ.
Fanout of 2 driving 74 L

DATA INPUTS


## 74C89 64-BIT 3-STATE RANDOM ACCESS READ/WRITE MEMORY

The MM74C89 is a 16 -word by 4 -bit random access read/write memory. Inputs to the memory consist of four address lines, four data inpùt lines, a write enable line and a memory enable line. The four binary address inputs are decoded internally to select each of the 16 possible word locations. An internal address register latches the address information on the positive to negative transition of the mem$\overline{\text { ory }}$ enable input. The four TRI-STATE ${ }^{\oplus}$ data output lines working in conjunction with the memory enable input provides for easy memory expansion.

- Address Operation: Address inputs must be stable tsa prior to the positive to negative transition of memory enable. It is thus not necessary to hold address information stable for more than tha after the memory is enabled (positive to negative transition of memory enable). Note that the timing is different than the DM7489 in that a positive to negative transition of the memory enable must occur for the memory to be selected.
- Write Operation: Information present at the data inputs is written into the memory at the selected address by bringing write enable and memory enable low.
- Read Operation: The complement of the information that was written into the memory is nondestructively read out at the four outputs. This is accomplished by selecting the desired address and bringing memory enable low and write enable high. When the device is writing or disabled, the output assumes a TRI-STATE ${ }^{*}$ (high Z) condition. See 7489 for more logic information and pinout.
Supply Voltage Range
Guaranteed Noise Margin
Noise Immunity
TTL Compatibility
Power Consumption

Access Time
3.0 V to 15 V
1.0 V
0.45 Vcc typ.

Fanout of 2 chiving 74L $100 \mathrm{nW} /$ package typ. @ $\mathrm{V}_{\mathrm{cc}}=5 \mathrm{~V}$
130 ns typ. at $\mathrm{Vec}=10 \mathrm{~V}$

## 74C90 4-BIT DECADE COUNTER

The MM74C90 decade counter and the MM74C93 binary counter are complementary MOS (CMOS) integrated circuits constructed with N -channel and P -channel enhancement mode transistors. The 4 -bit decade counter can be reset to zero or preset to nine by applying appropriate logic level on the Ro1, Ro2, R91 and R92 inputs. Also, a separate flip-flop on the A-bit enables the user to operate it as a divide-by-two, -five or -10 frequency counter. The 4 -bit binary counter can be reset to zero by applying high logic level on inputs Ro1 and Ro2. Also, a separate flip-flop on the A-bit enables the user to operate it as a divide-by-2, -8 or -16 divider. Counting occurs on the negative-going edge of the input pulse. See 7490 and 7493 data for more information on logic and pinouts. All inputs are protected against static discharge damage.

Supply Voltage Range Guaranteed Noise Margin Noise Immunity Low Power TTL Compatibility

3 V to 15 V


## 74C93 4-BIT BINARY COUNTER

The MM74C90 decade counter and the MM74C93 binary counter are complementary MOS (CMOS) integrated circuits constructed with N -channel and P -channel enhancement mode transistors. The 4 -bit decade counter can be reset to zero or preset to nine by applying appropriate logic level on the R $01, \mathrm{R}_{02}$, $\mathrm{R}_{91}$ and R 92 inputs. Also, a separate flip-flop on the A-bit enables the user to operate it as a divide-by-two, -five or -10 frequency counter. The 4 -bit binary counter can be reset to zero by applying high logic level on inputs R 01 and R02. Also, a separate flip-flop on the A-bit enables the user to operate it as a divide-by- $2,-8$ or -16 divider. Counting occurs on the negative-going edge of the input pulse. See 7490 and 7493 data for more information on logic and pinouts. All inputs are protected against static discharge damage.

Supply Voltage Range Guaranteed Noise Margin Noise Immunity Low Power TTL Compatibility
$3 V$ to 15 V
IV
0.45 Vcc (typ.)

Fanout of 2 driving 74 L


## 74C95 4-BIT RIGHT-SHIFT/LEFT-SHIFT REGISTER

This 4-bit shift register is a monolithic complementary MOS (CMOS) integrated circuit composed of four D flipflops. This register will perform right shift or left shift operations dependent upon the logical input level to the mode control. A number of these registers can be connected in series to form an N -bit right shift or left shift register.

When a logical 0 level is applied to the mode control input, the output of each flip flop is coupled to the D input of the succeeding flip-flop. Right shift operation is performed by clocking at the clock 1 input, and serial data entered at the serial input, clock 2 and parallel inputs A through D are inhibited. With a logical 1 level applied to the mode control, outputs to succeeding stages are decoupled and parallel loading is possible. Or with external interconnection, shift left operation can be accomplished by connecting the output of each flip-flop to the parallel input of the previous flip-flop, and serial data are entered at input D. See 7495 data for more information on logic and pinout.


The MM74C151 multiplexer is a monolithic complementary MOS (CMOS) integrated circuit constructed with N -channel and P-channel enhancement transistors. This data selector/multiplexer contains on-chip binary decoding. Two outputs provide true (output Y ) and complement (output W) data. A logical 1 on the strobe input forces $W$ to a logical 1 and $Y$ to a logical 0.

All inputs are protected against electrostatic effects. See 74151 data for more information on logic and pinout.

Supply Voltage Range TIL Compatibility Noise Immunity Power

3 V to 15 V Drive 2 LPTTL loads 0.45 Vcc typ. 50 nW typ.


The MM74C154 one-of-16 decoder is a monolithic complementary MOS (CMOS) integrated circuit constructed with N -channel and P -channel enhancement transistors. The device is provided with two strobe inputs, both of which must be in the logical 0 state for normal operation. If either strobe input is in the logical 1 state, all 16 outputs will go to the logical 1 state.

To use the product as a demultiplexer, one of the strobe inputs serves as a data input terminal, while the other strobe input must be maintained in the logical 0 state. The information will then be transmitted to the selected output as determined by the four-line input address. See 74154 data for more information on logic and pinout.
Supply Voltage Range
TTL Compatibility
Noise Margin
Noise Immunity
$3 V$ to 15 V
Drive 2 LPTTL loads IV guaranteed 0.45 Vce typ.


74C154

These multiplexers are monolithic complementary MOS (CMOS) integrated circuits constructed with N -channel and P-channel enhancement transistors. They consist of four 2 -input multiplexers with a common select and enable inputs. When the enable input is at logical 0 the four outputs assume the values as selected from the inputs. When the enable input is at logical 1 , the outputs assume logical 0 . Select decoding is done internally, resulting in a single select input only. See 74157 data for more information on logic and pinout.


These synchronous presettable-up counters are monolithic complementary MOS (CMOS) integrated circuits constructed with N -channel and P -channel enhancement mode transistors. They feature an internal carry look-ahead for fast counting schemes and for cascading packages without additional gating.

A low level at the load input disables counting and causes the outputs to agree with the data input after the next positive clock edge. The clear function for the C162 and C163 is synchronous, and a low level at the clear input sets all four outputs low after the next positive clock edge. The clear function for the C160 and C161 is asynchronous, and a low level at the clear input sets all four outputs low, regardless of the state of the clock.

Counting is enabled when both count enable inputs are high. Input T is fed forward to also enable the carry out. The carry output is a positive pulse with a duration approximately equal to the positive portion of $\mathrm{Q}_{\mathrm{A}}$ and can be used to enable successive cascaded stages. Logic transitions at the enable $P$ or T inputs can occur when the clock is high or low. See 74160, 74161, 74162 and 74163 for more logic information and pinout.

Noise Margin Noise Immunity TTL Compatibility Supply Voltage Range

These synchronous presettable-up counters are monolithic complementary MOS (CMOS) integrated circuits constructed with N -channel and P -channel enhancement mode transistors. They feature an internal carry look-ahead for fast counting schemes and for cascading packages without additional gating.

A low level at the load input disables counting and causes the outputs to agree with the data input after the next positive clock edge. The clear function for the C162 and C163 is synchronous, and a low level at the clear input sets all four outputs low after the next positive clock edge. The clear function for the C160 and C161 is asynchronous, and a low level at the clear input sets all four outputs low, regardless of the state of the clock.

Counting is enabled when both count enable inputs are high. Input T is fed forward to also enable the carry out. The carry output is a positive pulse with a duration approximately equal to the positive portion of $\mathrm{QA}_{\mathrm{A}}$ and can be used to enable successive cascaded stages. Logic transitions at the enable $P$ or T inputs can occur when the clock is high or low. See $74160,74161,74162$ and 74163 for more logic information and pinout.

Noise Margin
Noise Immunity
TTL Compatibility
Supply Voltage Range


1V guaranteed 0.45 Vce typ. Drives 2 LPTTL loads 3 V to 15 V

74C161

## 74C162 DECADE COUNTER

These synchronous presettable-up counters are monolithic complementary MOS (CMOS) integrated circuits constructed with N -channel and P -channel enhancement mode transistors. They feature an internal carry look-ahead for fast counting schemes and for cascading packages without additional gating.

A low level at the load input disables counting and causes the outputs to agree with the data input after the next positive clock edge. The clear function for the C162 and C163 is synchronous, and a low level at the clear input sets all four outputs low after the next positive clock edge. The clear function for the C160 and C161 is asynchronous, and a low level at the clear input sets all four outputs low, regardless of the state of the clock.

Counting is enabled when both count enable inputs are high. Input T is fed forward to also enable the carry out. The carry output is a positive pulse with a duration approximately equal to the positive portion of $\mathrm{Q}_{\mathrm{A}}$ and can be used to enable successive cascaded stages. Logic transitions at the enable $P$ or T inputs can occur when the clock is high or low. See 74160, 74161, 74162 and 74163 for more logic information and pinout.

Noise Margin<br>Noise Immunity TIL Compatibility Supply Voltage Range

1 V guaranteed<br>0.45 Vce typ. Drives 2 LPTTL loads 3 V to 15 V

## 74C163 BINARY COUNTER

These synchronous presettable-up counters are monolithic complementary MOS (CMOS) integrated circuits constructed with N -channel and P-channel enhancement mode transistors. They feature an internal carry look-ahead for fast counting schemes and for cascading packages without additional gating.

A low level at the load input disables counting and causes the outputs to agree with the data input after the next positive clock edge. The clear function for the C162 and C163 is synchronous, and a low level at the clear input sets all four outputs low after the next positive clock edge. The clear function for the C160 and C161 is asynchronous, and a low level at the clear input sets all four outputs low, regardless of the state of the clock.

Counting is enabled when both count enable inputs are high. Input T is fed forward to also enable the carry out. The carry output is a positive pulse with a duration approximately equal to the positive portion of QA and can be used to enable successive cascaded stages. Logic transitions at the enable $P$ or T inputs can occur when the clock is high or low. See $74160,74161,74162$ and 74163 for more logic information and pinout.

Noise Margin Noise Immunity TTL Compatibility Supply Voltage Range

1V guaranteed 0.45 Vcc typ. Drives 2 LPTTL loads 3 V to 15 V



74C163

## 74C164 8-BIT PARALLEL-OUT SERIAL SHIFT REGISTER

The MM74C164 shift registers is a monolithic complementary MOS (CMOS) integrated circuit constructed with N -channel and P-channel enhancement transistors. These 8 -bit shift registers have gated serial inputs and clear. Each register bit is a D-type master-slave flip-flop. A high-level input enables the other input which will then determine the state of the flip flop.

Data is serially shifted in and out of the 8-bit register during the positive-going transition of clock pulse. Clear is independent of the clock and accomplished by a low level at the clear input. All inputs are protected against electrostatic effects. See 74164 data for more information on logic and pinout.

Voltage Range
TTL Compatibility Noise Immunity Power
Speed of Operation
$3 V$ to 15 V
Drive 2 LPTTL loads 0.45 Vce typ.

50 nW typ.
8.0 MHz typ. with 10 V supply


## 74C173 TRI-STATE QUAD D FLIP-FLOP

The MM74C173 TRI-STATE ${ }^{\text {® }}$ Quad D flip-flop is a monolithic complementary MOS (CMOS) integrated circuit constructed with N -channel and P -channel enhancement transistors. The four D-type flip-flops operate synchronously from a common clock. The TRI-STATE ${ }^{\oplus}$ output allows the device to be used in bus organized systems. The outputs are placed in the TRI-STATE ${ }^{\circledR}$ mode when either of the two output disable pins are in the logic 1 level. The input disable allows the flip-flop to remain in their present states without disrupting the clock. If either of the two input disables are taken to a logic 1 level, the $Q$ outputs are fed back to the inputs. In this manner, the flip-flops do not change state.

Clearing is enabled by taking the input to a logic 1 level. Clocking occurs on the positive-going transition. See 74173 data for more information on logic and pinout.

| Supply Voltage Range | 3V to 15V |
| :--- | :--- |
| TrL Compatibility | Drive 2 LPTTL loads |
| Noise Immunity | 0.45 Vcc typ. |
| Power |  |
| Speed of Dperation |  |



TOP VIEw
74C173

These up/down counters are monolithic complementary MOS (CMOS) integrated circuits. The MM74C192 is a BCD counter. The MM74C193 is a binary counter.

Counting up and counting down is performed by two count inputs, one being held high while the other is clocked. The outputs change on the positive-going transition of this clock.

These counters feature preset inputs that are set when load is a logical 0 and a clear which forces all outputs to 0 when it is at logical 1. The counters also have carry and borrow outputs so that they can be cascaded using no external circuitry. See 74192 and 74193 data for logic information and pinout.


## 74C193 SYNCHRONOUS 4-BIT UP/DOWN BINARY COUNTER

These up/down counters are monolithic complementary MOS (CMOS) integrated circuits. The MM74C192 is a BCD counter. The MM74C193 is a binary counter.

Counting up and counting down is performed by two count inputs, one being held high while the other is clocked. The outputs change on the positive-going transition of this clock.

These counters feature preset inputs that are set when load is a logical 0 and a clear which forces all outputs to 0 when it is at logical 1. The counters also have carry and borrow outputs so that they can be cascaded using no external circuitry. See 74192 and 74193 data for logic information and pinout.

| Noise Margin | IV guaranteed |
| :--- | :--- |
| TTL Compatibility | Drive 2 LPTTL loads |
| Supply Range | 3V to 15 V |
| Noise Immunity | 0.45 Vcc typ. |


inputs: $1,4,5,9,10,11,14,15$ OUTPUTS: 2,3,6,7,12,13

## 74C195 4-BIT REGISTERS

The MM74C195 CMOS 4-bit register features parallel inputs, parallel outputs, J-K serial inputs, shift/load control input and a direct overriding clear. Two modes of operation are possible: parallel load and shift in direction QA towards Qd.

Parallel loading is accomplished by applying the four bits of data and taking the shift/load control input low. The data is loaded into the associated flip-flops and appears at the outputs after the positive transition of the clock input. During parallel loading, serial data flow is inhibited.

Serial shifting is accomplished synchronously when the shift/load control input is high. Serial data for this mode is entered at the $\mathrm{J}-\overline{\mathrm{K}}$ inputs. These inputs allow the first stage to perform as a J- $\overline{\mathrm{K}}$, D or T-type flip-flop as shown in the truth table. See 74195 data for logic information and pinout.


## 74C922 16-KEY ENCODER

These CMOS key encoders provide all the necessary logic to fully encode an array of SPST switches. The keyboard scan can be implemented by either an external clock or external capacitor. These encoders also have on-chip pullup devices that permit switches with up to $50 \mathrm{k} \Omega$ of resistance to be used. No diodes in the switch array are needed to eliminate ghost switches. The internal debounce circuit needs only a single external capacitor and can be defeated by omitting the capacitor. A data available output goes to a high level when a valid keyboard entry has been made. The data available output returns to a low level when the entered key is released, even if another key is depressed. The data available will return high to indicate acceptance of the new key after a normal debounce period; this two-key roll over is provided between any two switches.

An internal register remembers the last key pressed even after the key is released. The TRI-STATE outputs provide for easy expansion and bus operation and are LPTTL compatible.


74C922

## 74C923 20-KEY ENCODER

These CMOS key encloders provide all the necessary logic to fully encode an array of SPST switches. The keyboard scan can be implemented by either an external clock or external capacitor. These encoders also have on-chip pullup devices that permit switches with up to $50 \mathrm{k} \Omega$ of resistance to be used. No diodes in the switch array are needed to eliminate ghost switches. The internal debounce circuit needs only a single external capacitor and can be defeated by omitting the capacitor. A data available output goes to a high level when a valid keybøard entry has been made. The data available output returns to a low level when the entered key is released, even if another key is depressed. The data available will return high to indicate acceptance of the new key after a normal debounce period; this two-key roll over is provided between any two switches.

An internal register remembers the last key pressed even after the key is released. The TRI-STATE ${ }^{( }$outputs provide for easy expansion and bus operation and are LPTTL compatible.


Truth Table

| $\begin{aligned} & \text { mirch } \\ & \text { nopiriow } \\ & \hline \end{aligned}$ | ${ }_{9}^{0}$ | y'm |  | $\stackrel{3}{3}$ | $\mathrm{v}_{2} \times 1$ |  | $+2 \times 3$ | $\begin{gathered} 7 \\ \square 2,24 \end{gathered}$ | $1$ | $+8$ | $\begin{array}{r} 10 \\ \times 200 \end{array}$ | $\begin{gathered} 91 \\ \text { vixe } \end{gathered}$ | $\begin{gathered} 12 \\ \times 4, \times 1 \end{gathered}$ | $\begin{gathered} 13 \\ \times 4 \times 2 \\ \hline \end{gathered}$ | $\begin{gathered} 14 \\ \text { vexa } \\ \hline \end{gathered}$ | $\stackrel{\mathrm{rbs}}{\mathrm{van}}$ | $\mathrm{ve}^{46}$ | $\mathrm{vs}^{17}$ |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\stackrel{\square}{0}$ | $\bigcirc$ | 1 | - | $\cdots$ | 0 | , | 0 | , | 0 | 1 | 0 | , | - | 1 | - | 1 | 0 | 1 | - | 1 |
| T | 0 | 0 | 1 | , | 0 | 0 | 1 | , | 0 | 0 | 1 | t | - | 0 | 1 | ! | . | 0 | 1 | , |
| ${ }_{0}^{4}$ | 0 | 0 | 0 | 0 | 1 | 1. | 1 | , | 0 | 0 | 0 | - | 1 | 1 | , | , | - | 0 | 0 | 0 |
|  | 0 | 0 | 0 | 0 | 0 | - | - | - | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | - |
| $\Psi$ ¢ ${ }^{+}$ | 0 | * | - | - | - | - | - | - | - | 0 | - | - | 0 | 0 | - | 0 | 1 | , | 1 | i |

-Omit for MME4C022/MM74C022

## 74C927, 74C928 4-DIGIT COUNTERS WITH MULTIPLEXED 7-SEGMENT OUTPUT DRIVERS

These CMOS counters consist of a 4 -digit counter, an internal output latch, NPN output sourcing drivers for a 7-segment display, and an internal multiplexing circuitry with four multiplexing outputs. The multiplexing circuit has its own free-running oscillator, and requires no external clock. The counters advance on the negative edge of the clock. A high signal on the reset input will reset the counter to zero, and reset the carry out low. A low signal on the latch enable input will latch the number in the counters into the internal output latches. A high signal on the display select input will select the number in the counter to be displayed; a low level signal on the display select will select the number in the output latch to be displayed.

The MM74C925 is a 4-decade counter and has latch enable, clock and reset inputs. The MM74C926 is like the MM74C925, except that it has a display select and a carry out used for cascading counters. The carry out signal goes high at 6000 and goes back low at 0000 .

The MM74C927 is like the MM74C926, except the second most significant digit divides by 6 rather than 10 . Thus, if the clock input frequency is 10 Hz , the display would read tenths of seconds and minutes (i.e., 9:59.9).

The MM74C928 is like the MM74C926, except the most significant digit divides by 2 rather than 10 and the carry out is an overflow indicator which is high at 2000 and goes back low only when the counter is reset. Thus, this is a 312 -digit counter.


## 80C95, 80C97 3-STATE HEX BUFFERS

These gates are monolithic complementary MOS (CMOS) integrated circuits constructed with N -channel and P-channel enhancement mode transistors. The MM80C95 and the MM80C97 convert CMOS or TTL outputs to TRISTATE ${ }^{\text {© }}$ outputs with no logic inversion. The MM80C96 and MM80C98 provide the logical opposite of the input signal. The MM80C95 and MM80C96 have common TRI-STATE * controls for all six devices. The MM80C97 and MM80C98 have two TRI-STATE ${ }^{\text {© }}$ controls: one for two devices and one for the other four devices. Inputs are protected from damage due to static discharge by diode clamps to Vcc and GND.

Supply Voltage Range Guaranteed Noise Margin Noise Immunity TTL Compatibility



80C95

## 80C96, 80C98.3-STATE HEX INVERTERS

These gates are monolithic complementary MOS (CMOS) integrated circuits constructed with N -channel and P-channel enhancement mode transistors. The MM80C95 and the MM80C97 convert CMOS or TTL outputs to TRISTATE ${ }^{\text {© }}$ outputs with no logic inversion. The MM80C96 and MM80C98 provide the logical opposite of the input signal. The MM80C95 and MM80C96 have common TRI-STATE ${ }^{*}$ controls for all six devices. The MM80C97 and MM80C98 have two TRI-STATE ${ }^{\oplus}$ controls: one for two devices and one for the other four devices. Inputs are protected from damage due to static discharge by diode clamps to Vicc and GND.

Supply Voltage Range Guaramteed Noise Margin Noise Immunity TTL Compatibility

3.0 V to 15 V 1.0V 0.45 Vec (typ.)

Drive 1 TTL load

## Section Two

## Exotic CMOS

Certain exotic ICs of the CMOS family are quite popular today in both industry and hobby. A handful are covered here, with information normally supplied with any CMOS devices.

## Exotic CMOS Chip Listing

## 14000-Series Exotic CMOS

14410 Tone Encoder ..... 131
14411 Bit Rate Generator ..... 132
14415 Timer/Driver ..... 133
14435 A/D Subsystem ..... 134
14490 Contact Bounce Eliminator ..... 135

## 14410 TONE ENCODER

The 14410 two-of-eight tone encoder is constructed with complementary MOS (CMOS) enhancement mode devices. It is designed to accept digital inputs in a two-of-eight code format and to digitally synthesize the high-band and low-band sine waves specified by telephone tone dialing systems. The inputs are normally originated from a 4 by 4 matrix keypad, which generates four row and four column input signals in a two-of-eight code format ( 1 row and 1 column are simultaneously connected to Vss). The master clocking for the 14410 is achieved from a crystal-controlled oscillator which is included on the chip. Internal clocks, which operate the logic, are enabled only by one or more row and column signals being activated simultaneously. The two sine wave outputs have NPN bipolar structures on the same substrate which allows for low output impedance and large source currents. Applications of this device include telephone tone dialing, radio and mobile telephones, process control, point-of-sale terminals and credit card verification terminals.


14410

## 14411. BIT RATE GENERATOR

The 14411 bit rate generator is constructed with complementary MOS (CMOS) enhancement mode devices. It utilizes a frequency divider network to provide a wide range of output frequencies.

A crystal-controlled oscillator is the clock source for the network. A two-bit address is provided to select one of four multiple output clock rates.

Applications include a selectable frequency source for equipment in the data communications market, such as Teletypes, printers, CRT terminals and microprocessor systems. It features:

- Single 5.0 VDC ( $\pm 5 \%$ ) power supply
- Internal oscillator crystal-controlled for stability ( 1.8432 MHz )
- Sixteen different output clock rates
- 50 percent output duty cycle
- Programmable time bases for one of four multiple output rates
Buffered outputs compatible with low-power TTL
- Noise immunity $=45 \%$ of VDD typical
- Diode protection on all inputs


14411

## 14415 TIMER/DRIVER

The 14415 quad timer/driver is constructed with complementary MOS (CMOS) enhancement mode devices. The output pulse width of each digital timer is a function of the input clock frequency. Once the proper input sequence is detected, the output buffer is set (turned on), and after 100 clock pulses are counted, the output buffer is reset (turned off).

The 14415 was designed specifically for application in high-speed line printers to provide the critical timing of the hammer drivers, but may be used in many applications requiring precision pulse widths. It features:


Four precision digital time delays

- Schmitt trigger clock conditioning
- NPN bipolar output drivers
- Timing disable capability using inhibit output
- Positive or negative edge strobing on the inputs
- Synchronous polynomical counters used for delay counting
- Power-supply operating range
$=3.0 \mathrm{VDC}$ to $18 \mathrm{VDC}(14415 \mathrm{EFL})$
$=3.0 \mathrm{Vdc}$ to $16 \mathrm{Vdc}(14415 \mathrm{FL} / \mathrm{FP})$
$=3.0 \mathrm{VDC}$ to $6.0 \mathrm{VDC}(14415 \mathrm{EVL} / \mathrm{VL} / \mathrm{VP})$


14415

## 14435 A/D SUBSYSTEM

The 14435 A/D logic is designed specifically for use in a dual-slope integration $\mathrm{A} / \mathrm{D}$ converter system. The device consists of $31 / 2$ digits of BCD counters, 13 memory latches and output multiplexing circuitry. An internal clock oscillator is provided to generate system timing and to set the output multiplexing rate. A single capacitor is required to set the oscillator frequency. It features:
$\square$ On-chip clock to control digit select, multiplexing and BCD counters simultaneously

- Multiplexed BCD output
- Built-in 100 -count delay for accurate system conversion of low-level inputs
- System overrange output
- Supply Voltage Range
$=3.0 \mathrm{VDC}$ to $18 \mathrm{VDC}(14435 \mathrm{EFL})$
$=3.0 \mathrm{Vdc}$ to $16 \mathrm{Vdc}(14435 \mathrm{FL} / \mathrm{FP})$
$=3.0 \mathrm{VDC}$ to $6.0 \mathrm{VDC}(14435 \mathrm{EVL} / \mathrm{VL} / \mathrm{VP})$


14435

## 14490 CONTACT BOUNCE ELIMINATOR

The 14490 is constructed with complementary MOS (CMOS) enhancement mode devices, and is used for the elimination of extraneous level changes that result when interfacing with mechanical contacts. The digital contact bounce eliminator circuit takes an input signal from a bouncing contact and generates a clean digital signal four clock periods after the input has stabilized. The bounce eliminator circuit will remove bounce on both the make and the break of a contact closure.

The clock for operation of the 14490 is derived from an internal R-C oscillator which requires only an external capacitor to adjust for the desired operating frequency (bounce delay). The clock may also be driven from an external clock source or the oscillator of another 14490. It features:

Noise Immunity $=45 \%$ of VdD Typical

- Supply Voltage Range
$=3.0 \mathrm{Vdc}$ to $18 \mathrm{Vdc}(14490 \mathrm{EFL})$
$=3.0 \mathrm{VDC}$ to $16 \mathrm{VDC}(14490 \mathrm{FL} / \mathrm{FP})$
$=3.0 \mathrm{VDC}$ to $6.0 \mathrm{Vdc}(14490 \mathrm{EVL} / \mathrm{VL} / \mathrm{VP})$



## Section Three

## Linears

For linear ICs, pinouts, a schematic or block diagram, a description, list of features, particular specifications and absolute maximum ratings are included. Frequency response and phase compensation methods accompany various circuits that can be built using these common linear, or analog, integrated circuits.

To aid you in learning about the various ICs, a miniglossary precedes our description of the most popular linear ICs. Note that term definitions are given for three types of devices: operational amplifiers, voltage comparators and voltage regulators.

## Linears Chip Listing

## CA3000-Series Linears

CA3000-DC Amplifier ..... 144
CA3001-Video and Wide-Band Amplifier ..... 145
CA3002-I-F Amplifier ..... 146
CA3005-RF Amplifier. ..... 147
CA3007-AF Amplifier ..... 148
CA3008-Operational Amplifier ..... 149
CA3011-FM I-F Amplifier. ..... 150
CA3013-FM I-F Amplifier/Discriminator/AF Amplifier ..... 151
CA3023-Video and Wide-Band Amplifier ..... 152
CA3035-Ultra-High-Gain Wide-Band Amplifier Array ..... 153
CA3037A-Operational Amplifier ..... 154
LM000-Series Linears
LM117/LM217/LM317 3-Terminal Adjustable Regulator ..... 155
LM118/LM218/LM318 Operational Amplifier ..... 157
LM119/LM219/LM319 High-Speed Dual Comparator ..... 159
LM120/LM220/LM320 3-Terminal Negative Regulator. ..... 161
LM122/LM222/LM322 Precision Timer ..... 163
LM2905/LM3905 Precision Timer ..... 165
LM123/LM223/LM323 3-Amp, 5-Volt Positive Regulator ..... 166
LM124/LM224/LM324, LM124A/LM224A/M324A,
LM2902 Low-Power Quad Operational Amplifiers ..... 167
LM139/M239/LM339, LM2901, LM3302 Low-Power Low-Offset Voltage Ouad Comparators ..... 168
LM140L Series 3-Terminal Positive Regulator ..... 169
LM240L/LM340L Series 3-Terminal Positive Regulator ..... 170
LM170/LM270/LM370 AGC/Squelch Amplifier ..... 171
LM273/LM373 AM/FM/SSB I-F Amp/Detector ..... 172
LM274/LM374 AM/FM/SSB I-F Video Amp/Detector ..... 173
LM320L Series 3 -Terminal Negative Regulator ..... 174
LM340 Series Voltage Regulator ..... 175
LM377 Dual 2-Watt Audio Amplifier ..... 176
LM380 Audio Power Amplifier ..... 177
LM381/LM381A Low Noise Dual Preamplifier ..... 178
LM382 Low Noise Dual Preamplifier ..... 179
LM703L Low Power Drain RF/I-F Amplifier. ..... 180
LM709/LM709A/LM709C Operational Amplifier ..... 181
LM710/LM710 C Voltage Comparator ..... 182
LM711/LM711C Dual Comparator ..... 183
LM723/LM723C Voltage Regulator ..... 184
LM733/LM733C Differential Video Amplifier ..... 185
LM741/LM741A/LM741C/LM741E Operational Amplifier ..... 186
LM747/LM747ALM747C/LM747E Dual Operational Amplifier ..... 187
LM748/LM748C Operational Amplifier.
LM748/LM748C Operational Amplifier. ..... 188 ..... 188
LM1303 Stereo Preamplifier ..... 189
LM1304, LM1305, LM 1307, LM1307E FM Multiplex
Stereo Demodulator ..... 190
LM1310 Phase-Locked Loop FM Stereo Demodulator ..... 191
LM1351 FM Detector, Limiter and Audio Amplifier ..... 192
LM1558/LM1458 Dual Operational Amplifier. ..... 193
LM1596/LM1496 Balanced Modulator-Demodulator ..... 194
LM1900/LM2900/LM3900, LM3301, LM3401 Ouad Amplifier ..... 195
LM3028A/LM3028B, LM3053 Differential RF/I-F Amplifier ..... 196
LM3065 Television Sound System ..... 197

## OPERATIONAL AMPLIFIERS

input bias current: The average of the two input currents.
input offset current: The absolute value of the difference between the two input currents for which the output will be driven higher than or lower than specified voltages.
input offset voltage: The absolute value of the voltage between the input terminals required to make the output voltage greater than or less than specified voltages.
input voltage range: The range of voltage on the input terminals (common-mode) over which the offset specifications apply.
logic threshold voltage: The voltage at the output of the comparator at which the loading logic circuitry changes its digital state.
negative output level: The negative DC output voltage with the comparator saturated by a differential input equal to or greater than a specified voltage.
output leakage current: The current into the output terminal with the output voltage within a given range and the input drive equal to or greater than a given value.
output resistance: The resistance seen looking into the output terminal with the DC output level at the logic threshold voltage.
output sink current: The maximum negative current that can be delivered by the comparator.
positive output level: The high output voltage level with a given load and the input drive equal to or greater than a specified value.
power consumption: The power required to operate the comparator with no output load. The power will vary with signal level, but is specified as a maximum for the entire range of input signal conditions.
response time: The interval between the application of an input step function and the time when the output crosses the logic threshold voltage. The input step drives the comparator from some initial, saturated input voltage to an input level just barely in excess of that required to bring the output from saturation to the logic threshold voltage. This excess is referred to as the voltage overdrive.
saturation voltage: The low-output voltage level with the input drive equal to or greater than a specified value.
strobe current: The current out of the strobe terminal when it is at the zero logic level.
strobed output level: The DC output voltage, independent of input conditions, with the voltage on the strobe terminal equal to or less than the specified low state.
strobe ON voltage: The maximum voltage on either strobe terminal required to force the output to the specified high state independent of the input voltage.
strobe OFF voltage: The minimum voltage on the strobe terminal that will guarantee that it does not interfere with the operation of the comparator.
strobe release time: The time required for the output to rise to the logic threshold voltage after the strobe terminal has been driven from zero to the one logic level.
supply current: The current required from the positive or negative supply to operate the comparator with no output load. The power will vary with input voltage, but is specified as a maximum for the entire range of input voltage conditions.
voltage gain: The ratio of the change in output voltage to the change in voltage between the input terminals producing it.

## VOLTAGE COMPARATOR

bandwidth: That frequency at which the voltage gain is reduced to $1 / \sqrt{ } 2$ times the low frequency value.
common-mode rejection ratio: The ratio of the input common-mode voltage range to the peak-to-peak change in input offset voltage over this range.
harmonic distortion: The percentage of harmonic distortion being defined as one-hundred times the ratio of the root-mean-square (rms) sum of the harmonics to the fundamental. $\%$ harmonic distortion $=$

$$
\frac{\left(V 2^{2}+V 3^{2}+V 4^{2}+\ldots\right)^{4 / 2}(100 \%)}{V 1}
$$

where V 1 is the rms amplitude of the fundamental and $\mathrm{V} 2, \mathrm{~V} 3$, $\mathrm{V} 4, \ldots$ are the rms amplitudes of the individual harmonics.
input bias current: The average of the two input currents. input common-mode voltage range: The range of voltages on the input terminals for which the amplifier is operational. Note that the specifications are not guaranteed over the full common-mode voltage range unless specifically stated.
input impedance: The ratio of input voltage to input current under the stated conditions for source resistance (Rs) and load resistance (Rt).
input offset current: The difference in the currents into the two input terminals when the output is at zero.
input offset voltage: That voltage which must be applied between the input terminals through two equal resistances to obtain zero output voltage.
input resistance: The ratio of the change in input voltage to the change in input current on either input with the other grounded.
input voltage range: The range of voltages on the input terminals for which the amplifier operates within specifications.
large-signal voltage gain: The ratio of the output voltage swing to the change in input voltage required to drive the output from zero to this voltage.
output impedance: The ratio of output voltage to output current under the stated conditions for source resistance (Rs) and load resistance (Ru).
output resistance: The small signal resistance seen at the output with the output voltage near zero.
output voltage swing: The peak output voltage swing, referred to zero, that can be obtained without clipping.
offset voltage temperature drift: The average drift rate of offset voltage for a thermal variation from room temperature to the indicated temperature extreme.
power supply rejection: The ratio of the change in input offset voltage to the change in power supply voltages producing it.
setting time: The time between the initiation of the input step function and the time when the output voltage has settled to within a specified error band of the final output voltage.
slew rate: The internally-limited rate of change in output voltage with a large-amplitude step function applied to the input.
supply current: The current required from the power supply to operate the amplifier with no load and the output midway between the supplies.
transient response: The closed-loop step-function response of the amplifier under small-signal conditions.
unity-gain bandwidth: The frequency range from $D C$ to the frequency where the amplifier openloop gain rolls off to one.
voltage gain: The ratio of output voltage to input voltage under the stated conditions for source resistance (Rs) and load resistance (Ru).

## VOLTAGE REGULATORS

current-limit sense voltage: The voltage across the current limit terminals required to cause the regulator to current-limit with a short circuited output. This voltage is used to determine the value of the external current-limit resistor when external booster transistors are used.
dropout voltage: The input-output voltage differential at which the circuit ceases to regulate against further reductions in input voltage.
feedback sense voltage: The voltage, referred to ground, on the feedback terminal of the regulator while it is operating in regulation.
input voltage range: The range of DC input voltages over which the regulator will operate within specifications.
line regulation: The change in output voltage for a change in the input voltage. The measurement is made under conditions of low dissipation or by using pulse techniques such that the average chip temperature is not significantly affected.
load regulation: The change in output voltage for a change in load current at constant chip temperature.
long-term stability: Output voltage stability under accelerated life-test conditions at $125^{\circ} \mathrm{C}$ with maximum rated voltages and power dissipation for 1000 hours.
maximum power dissipation: The maximum total deyice dissipation for which the regulator will operate within specifications.
output-input voltage differential: The voltage difference between the unregulated input voltage and the regulated output voltage for which the regulator will operate within specifications.
output noise voltage: The RMS AC voltage at the output with constant load and no input ripple, measured over a specified frequency range.
output voltage range: The range of regulated output voltages over which the specifications apply.
output voltage scale factor: The output voltage obtained for a unit value of resistance between the adjustment terminal and ground.
quiescent current: That part of input current to the regulator that is not delivered to the load.
ripple rejection: The line regulation for AC input input signals at or above a given frequency with a specified value of bypass capacitor on the reference bypass terminal.
standby current drain: That part of the operating current of the regulator which does not contribute to the load current.
temperature stability: The percentage change in output voltage for a thermal variation from room temperature to either temperature extreme.

## CA3000—DC AMPLIFIER

The CA3000 is a general-purpose amplifier used in Schmitt trigger, RC-coupled feedback amplifier, mixer, comparator, crystal oscillator, sense amplifier, and modulator applications. It comes in a 10 -lead TO- 5 package.

| Max. Positive DC Supply Voltage | +10 V |
| :--- | :---: |
| Max. Negative DC Supply Voltage | -10 V |
| Max. Input Signal Voltage: | $\pm \mathbf{2 V}$ |
| Single-ended | $\pm 2 \mathrm{~V}$ |
| Common mode | $\mathbf{3 0 0 \mathrm { mW }}$ |
| Max. Total Device Dissipation | 1.4 mV |
| Typ. Input Offset Voltage | $1.2 \mu \mathrm{~A}$ |
| Typ. Input-Offset Current | $23 \mu \mathrm{~A}$ |
| Typ. Input Bias Current |  |



The CA3001 is a general-purpose amplifier used in DC, i-f, and video amplifier, Schmitt trigger, mixer and modulator applications. It comes in a 12 -lead TO-5 package.


## CA3002-I-F AMPLIFIER

The CA3002 is a general-purpose amplifier used in video amplifier, product and AM detector applications. It comes in a 10-lead TO-5 package.

| Max. Positive DC Supply Voltage | +10 V |
| :--- | :---: |
| Max. Negative DC Supply Voltage | -10 V |
| Max. Input Signal Voltage (single-ended) | $\pm 3.5 \mathrm{~V}$ |
| Max. Total Device Dissipation | 300 mW |
| Typ. Input Unbalance Voltage | 2.2 mV |
| Typ. Input Unbalance Current | $2.2 \mu \mathrm{~A}$ |
| Typ. Input Bias Current | $20 \mu \mathrm{~A}$ |



## CA3005-RF AMPLIFIER

The CA3005 is a general-purpose amplifier used in push-pull input and output, wide-band and narrow-band amplifier, agc, detector, mixer, limiter, modulator and cascode amplifier applications. It comes in a 12-lead TO-5 package.

| Max. Positive DC Supply Voltage | $V c c+12 V$ |
| :---: | :---: |
| Max. Negative DC Supply Voltage | VeE-12V |
| Max. Input Signal Voltage: |  |
| Single-ended | $\pm 3.5 \mathrm{~V}$ |
| Common mode | + 3.5 to - 2.5 V |
| Max. Total Device Dissipation | 300 mW |
| Typ. Input Offset Voltage | 2.6 mV |
| Typ. Input Offset Current | $1.4 \mu \mathrm{~A}$ |
| Typ. Input Bias Current | $19 \mu \mathrm{~A}$ |
| Typ. Power Gain ( $\mathbf{f}=100 \mathrm{MHz}$ ): |  |
| Cascode Circuit | 20dB |
| Differential Amplifier Circuit | 16 dB |
| Noise Figure ( $\mathrm{f}=100 \mathrm{MHz}$ ): |  |
| Cascode Circuit | 27.80dB |
| Differential Amplifier Circuit | 7.8 dB |
|  | 101dB |
| Useful Frequency Range | DC to 120 MHz |



## CA3007-AF AMPLIFIER

The CA3007 is a special-purpose audio amplifier used in audio driver applications, sound systems and communications equipment. It comes in a 12 -lead TO-5 package.

| Max. Positive DC Supply Voltage | +10 V |
| :--- | :---: |
| Max. Negative DC Supply Voltage | -10 V |
| Max. Input Signal Voltage: |  |
| $\quad$ Single-ended | $\pm 2.5 \mathrm{~V}$ |
| Common mode | $\pm 2.5 \mathrm{~V}$ |
| Max. Total Device Dissipation | $\mathbf{3 0 0 m W}$ |
| Typ. Input Unbalance Voltage | 0.57 mV |
| Typ. Input Unbalance Current | $0.57 \mu \mathrm{~A}$ |
| Typ. Input Bias Current | $11 \mu \mathrm{~A}$ |

The CA3008 is a general-purpose amplifier used in narrow-band and band-pass amplifier, feedback amplifier, DC and video amplifier, multivibrator, oscillator, comparator and servo driver applications. It comes in a 14 -lead ceramic-and-metal flat package.

| Max. Positive DC Supply Voltage | +10 V |
| :--- | :--- |
| Max. Negative DC Supply Voltage | -10 V |
| Max. Input Signal Voltage (single-ended) | ,+-4 V |
| Max. Total Device Dissipation | $\mathbf{3 0 0 m W}$ |
| Typ. Input Offset Voltage | 1.08 mV |
| Typ. Input Offset Current | $0.54 \mu \mathrm{~A}$ |
| Typ. Input Bias Current | $5.3 \mu \mathrm{~A}$ |



CA3008

## CA3011-FM I-F AMPLIFIER

The CA3011 is a special-purpose amplifier used in i-f amplifiers for FM broadcast and TV sound applications. It comes in a 10-lead TO-5 package.

| Max. Positive DC Supply Voltage | $+10 \mathrm{~V}$ |
| :---: | :---: |
| Max. Recommended Minimum OC Supply Voltage (VCC) |  |
| Max. Input Signal Voltage (single-ended) | $\pm 3 \mathrm{~V}$ |
| Max. Total Device Dissipation | 300 mW |
| Typ. Device Dissipation | 120mW |
| Typ. Voltage Gain: |  |
| $f=1 \mathrm{MHz}$ |  |
| $f=4.5 \mathrm{MHz}$ $f=10.7 \mathrm{MHz}$ | 67dB 61dB |
| $\mathrm{f}=10.7 \mathrm{MHz}$ | 61d8 |
| Typ. Noise Figure ( $f=4.5 \mathrm{MHz}$ ) | B.7dB 100 kHz to $>20 \mathrm{MHz}$ |
| Typ. Useful Frequency Range | 100 kHz to $>20 \mathrm{MHz}$ |



CA3011

The CA3013 is a special-purpose amplifier used in IF amplifier, AM and noise limiter, FM detector and AF preamplifier applications. It comes in a 10-lead TO-5 package.

Max. Positive DC Supply Voltage
Max. Recommended Minimum DC Supply Voltage (Vcc)
Max. Input Signal Voltage
(Between terminals 1 and 2)
Max. Total Device Dissipation
Typ. Device Dissipation
Typ. Vottage Gain:

$$
f=1 \mathrm{MHz}
$$

$f=4.5 \mathrm{MHz}$
$f=10.7 \mathrm{MHz}$
Typ. Noise Figure $(f=4.5 \mathrm{MHz})$
Typ. Useful Frequency Range

$$
\pm 10 \mathrm{~V}
$$

$$
5.5 \mathrm{~V}
$$

$\pm 3 \mathrm{~V}$
300 mW 120 mW

70dB
67dB
60dB
8.7 dB

100 kHz to $>20 \mathrm{MHz}$


CA3013

## CA3023-VIDEO AND WIDE-BAND AMPLIFIER

The CA3023 is a general-purpose amplifier used in gain-controlled linear amplifier, AM/FM i-f amplifier, video amplifier and limiter applications. It comes in a 12-lead TO-5 package.

| Typ. Device Dissipation | 35 mW |
| :--- | :--- |
| Typ. Quiescent Dutput Voltage | 1.3 V |
| Typ. AGC Source Current (Vagc $=\mathbf{6 V}$ | 0.8 mA |
| Typ. Voltage Gain $(f=5 \mathrm{MHz})$ | 53 dB |
| - 3dB Bandwidth | 16 MHz |
| Typ. Input Resistance $(\mathrm{f}=10 \mathrm{MHz})$ | $300 \Omega$ |
| Typ. Input Capacitance $(f=10 \mathrm{MHz})$ | 13 pF |
| Typ. Output Resistance $(\mathrm{f}=10 \mathrm{MHz})$ | $100 \Omega$ |
| Typ. Noise Figure $(f=1 \mathrm{MHz})$ | 6.5 dB |
| Typ. AGC Range $(f=10 \mathrm{MHz})$ | 33 dB |
| Typ. Useful Frequency Range | DC to 40 MHz |
| Typ. Maximum Output Voltage $(\mathbf{f}=10 \mathrm{MHz})$ | $\mathbf{0 . 5 V r m s}$ |



## CA3035-ULTRA-HIGH-GAIN WIDE-BAND AMPLIFIER ARRAY

The CA3035 is a general-purpose amplifier with three individual amplifiers used in remote control amplifier applications, such as TV receivers. It comes in a 10 -lead T0- 5 package.

| Max. Input Signal Voltage (single-ended) | $1 V_{p-p}$ |
| :---: | :---: |
| Max. Supply Voltage | 15V |
| Max. Total Device Dissipation | 300 mW |
| Typ. Quiescent Operating Voltage | 2 V |
| Typ. Quiescent Operating Voltage | 1.9 V |
| Typ. Quiescent Operating Voltage | 4.9 V |
| Typ. Total Current Drain ( $\mathrm{LLz}^{\text {c }}=5 \mathrm{k} \Omega$ ) | 5 mA |
| Typ. Voltage Gain ( $f=40 \mathrm{kHz}$ ): |  |
| Amplifier 1, 2, 3 | 44 dB |
| Cascade | 132dB |
| Typ. Noise Figure (Amplifier 1) | 6 dB |
| Typ. Sensitivity | $100 \mu \mathrm{~V}$ |



CA3035

The CA3037A is a general-purpose amplifier used in narrow-band and band-pass amplifier, feedback amplifier, DC and video amplifier, multivibrator, oscillator, comparator and servo driver applications. It comes in a 14-lead TO-116 dual-in-line ceramic package.

| Typ. Input Offset Voltage | 0.9 mV |
| :--- | :--- |
| Typ. Input Offset Current | $0.3 \mu \mathrm{~A}$ |
| Typ. Input Bias Current | $2.5 \mu \mathrm{~A}$ |
| Typ. Input Impedance | $20 \mathrm{~K} \Omega$ |
| Typ. Output Impedance | $160 \Omega$ |
| Typ. Noise Figure | 8.3 dB |



## LM117/LM217/LM317 3-TERMINAL ADJUSTABLE REGULATOR

The LM117/LM217/LM317 are adjustable 3-terminal positive voltage regulators capable of supplying in excess of 1.5 A over a 1.2 V to 37 V output range. They are exceptionally easy to use and require only two external resistors to set the output voltage. Further, both line and load regulation are better than standard fixed regulators. Also, the LM117 is packaged in standard transistor packages which are easily mounted and handled.

In addition to higher performance than fixed regulators, the LM117 series offers full overload protection available only in ICs. Included on the chip are current-limit, thermaloverload protection and safe-area protection. All overload protection circuitry remains fully functional even if the adjustment terminal is disconnected. Features include:

> Adjustable output down to 1.2 V
> Guaranteed 1.5 A output current
> Line regulation typically 0.01 percent/V
> Load regulation typically 0.1 percent Current limit constant with temperature 100 percent electrical burn-in
> Eliminates the need to stock many voltages
> Standard 3-lead transistor package
> 80 dB ripple rejection

Normally, no capacitors are needed unless the device is situated far from the input filter capacitors in which case an input bypass is needed. An optional output capacitor can be added to improve transient response. The adjustment terminal can be bypassed to achieve very high ripple rejection ratios that are difficult to achieve with standard 3-terminal regulators.

Besides replacing fixed regulators, the LM117 is useful in a wide variety of other applications. Because the regulator is floating and sees only the input-to-output differential voltage, supplies of several hundred volts can be regulated as


## LM117

long as the maximum input to output differential is not exceeded.

Also, the LM117 makes an especially simple adjustable switching regulator, a programmable output regulator, or by connecting a fixed resistor between the adjustment and output, a precision current regulator. Supplies with electronic shutdown can be achieved by clamping the adjustment terminal to ground, which programs the output to 1.2 V where most loads draw little current.

### 1.2V-25V Adjustable Regulator



LM117

## LM118/LM218/LM318 OPERATIONAL AMPLIFIER

The LM118 series are precision high-speed operational amplifiers designed for applications requiring wide bandwidth and high slew rate. They feature a factor of 10 increase in speed over general-purpose devices, without sacrificing DC performance. They feature:
> - $15-\mathrm{MHz}$ small signal bandwidth
> - Guaranteed $50 \mathrm{~V} / \mu \mathrm{s}$ slew rate
> - Maximum bias current of 250 nA
> - Operates from supplies of $\pm 5 \mathrm{~V}$ to $\pm 20 \mathrm{~V}$
> - Internal frequency compensation
> - Input and output overload protected
> - Pin compatible with general-purpose operational amps

The LM118 series has internal unity gain frequency compensation. This considerably simplifies its application since no external components are necessary for operation. However, unlike most internally compensated amplifiers, external frequency compensation may be added for optimum performance. For inverting applications feedforward compensation will boost the slew rate to over $150 \mathrm{~V} / \mu \mathrm{s}$ and almost double the bandwidth. Overcompensation can be used with the amplifier for greater stability when maximum bandwidth is not needed. Further, a single capacitor can be added to reduce the 0.1 percent setting time to under $1 \mu \mathrm{~s}$.

The high speed and fast setting time of these op amps make them useful in A-D converters, oscillators, active filters, sample and hold circuits, or general-purpose amplifiers. These devices are easy to apply and offer better AC performance than industry standards such as the LM709. The LM218 is identical to the LM118, except that the LM218 has its performance specified over a $-25^{\circ} \mathrm{C}$ to $+85^{\circ} \mathrm{C}$ temperature range. The LM 318 is specified from $0^{\circ} \mathrm{C}$ to $+70^{\circ} \mathrm{C}$.


rop view


LM118

## LM119/LM219/LM319 HIGH-SPEED DUAL COMPARATOR

The LM119 series are precision high-speed dual comparators fabricated on a single monolithic chip. They are designed to operate over a wide range of supply voltages down to a single 5 V logic supply and ground. Further, they have higher gain and lower input currents than devices like the LM710. The uncommitted collector of the output stage makes the LM119 compatible with RTL, DTL and TTL as well as capable of driving lamps and relays at currents up to 25 mA . Outstanding features include:

- Two independent comparators

Operates from a single 5 V supply

- Typically 80 ns response time at $\pm 15 \mathrm{~V}$
$\square$ Minimum fan-out of 2 each side
- Maximum input current of $1 \mu \mathrm{~A}$ over temperature
- Inputs and outputs can be isolated from system ground
$\square$ High common mode slew rate
Although designed primarily for applications requiring operation from digital logic supplies, the LM119 series are fully specified for power supplies up to $\pm 15 \mathrm{~V}$. It features faster response than the LM111 at the expense of higher power dissipation. However, the high speed, wide operating voltage range and low package count make the LM119 much more versatile than older devices like the LM711. The LM119 is specified from $-55^{\circ} \mathrm{C}$ to $+125^{\circ} \mathrm{C}$, the LM219 is specified from $-25^{\circ} \mathrm{C}$ to $+85^{\circ} \mathrm{C}$, and the LM319 is specified from $0^{\circ} \mathrm{C}$ to $+70^{\circ} \mathrm{C}$.




## Basic 3 Amp Regulator


"Required if LM123 is more than 4" from filter capacitor. ${ }^{\top}$ Regulator is stable with no load capecitor into resistive loads.

## LM120/LM220/LM320 3-TERMINAL NEGATIVE REGULATOR

The LM120 series are 3-terminal negative regulators with a fixed output voltage of $-5 \mathrm{~V},-5.2 \mathrm{~V},-6 \mathrm{~V},-8 \mathrm{~V}$, $-9 \mathrm{~V},-12 \mathrm{~V},-15 \mathrm{~V},-18 \mathrm{~V}$, and -24 V and up to 1.5 A load current capability (LM320-5, LM320-5.2, LM320-6, etc.).

These devices need only one external component: a compensation capacitor at the output, making them easy to apply. Worst case guarantees on output voltage deviation due to any combination of line, load or temperature variation assure satisfactory system operation.

Exceptional effort has been made to make the LM120 series immune to overload conditions. The regulators have current limiting which is independent of temperature, combined with thermal-overload protection. Internal current limiting protects against momentary faults while thermal shutdown prevents junction temperatures from exceeding safe limits during prolonged overloads.

Although primarily intended for fixed output voltage applications, the LM120 series may be programmed for higher output voltages with a simple resistive divider. The low quiescent drain current of the devices allows this technique to be used with good regulation. They feature:

- Preset output voltage error less than $\pm 3$ percent
$\square$ Preset current limit
- Internal thermal shutdown
- Operates with input-output voltage differential down to $1 V$
Excellent ripple rejection
$\square$ Low temperature drift
- Easily adjustable to higher output voltage

bottom viem
LM120


80TTOM VIEW
LM120

Fixed Regulator


FRONT VIEW
LM320


TOP VIEW
LM320

## LM122/LM222/LM322 PRECISION TIMER

The LM122 series are precision timers that offer great versatility with high accuracy. They operate with unregulated supplies from 4.5 V to 40 V while maintaining constant timing periods from microseconds to hours. Internal logic and regulator circuits complement the basic timing function enabling the LM122 series to operate in many different applications with a minimum of external components.

The output of the timer is a floating transistor with built in current limiting. It can drive either ground referred or supply referred loads up to 40 V and 50 mA . The floating nature of this output makes it ideal for interfacing, lamp or relay driving, and signal conditioning where an open collector or emitter is required. A logic reverse circuit can be programmed by the user to make the output transistor either on or off during the timing period.

The trigger input to the LM122 series has a threshold of 1.6 V independent of supply voltage, but it is fully protected against inputs as high as $\pm 40 \mathrm{~V}$, even when using a 5 V supply. The circuitry reacts only to the rising edge of the trigger signal, and is immune to any trigger voltage during the timing periods.

An internal 3.15 V regulator is included in the timer to reject supply voltage changes and to provide the user with a convenient reference for applications other than a basic timer. External loads up to 5 mA can be driven by the regulator. An internal 2 V divider between the reference and ground sets the timing period to 1 RC . The timing period can be voltage controlled by driving this divider with an external source through the VADJ pin. Timing ratios of $50: 1$ can be easily achieved.

The comparator used in the LM122 utilizes high-gain PNP input transistors to achieve $300-\mathrm{pA}$ typical input bias current over a common mode range of 0 V to 3 V . A boost terminal allows the user to increase comparator operating current for timing periods less than 1 ms . This lets the timer operate over a $3 \mu \mathrm{~s}$ to multihour timing range with excellent repeatability.

The LM2905/LM3905 are identical to the LM122 series except that the boost and Vref pin options are not available, limiting minimum timing period to 1 ms .


TOP VIEW
LM122

Flat Package



## LM2905/LM3905 PRECISION TIMER

The LM122 series are precision timers that offer great versatility with high accuracy. They operate with unregulated supplies from 4.5 V to 40 V while maintaining constant timing periods from microseconds to hours. Internal logic and regulator circuits complement the basic timing function enabling the LM122 series to operate in many different applications with a minimum of external components.

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An internal 3.15 V regulator is included in the timer to reject supply voltage changes and to provide the user with a convenient reference for applications other than a basic timer. External loads up to 5 mA can be driven by the regulator. An internal 2 V divider between the reference and ground sets the timing period to 1 RC. The timing period can be voltage controlled by driving this divider with an external source through the $V_{\text {ADJ }}$ pin. Timing ratios of $50: 1$ can be easily achieved.

The comparator used in the LM122 utilizes high-gain PNP input transistors to achieve 300-pA typical input bias current over a common mode range of 0 V to 3 V . A boost terminal allows the user to increase comparator operating current for timing periods less than 1 ms . This lets the timer operate over a $3 \mu$ s to multihour timing range with excellent repeatability.

The LM2905/LM3905 are identical to the LM122 series except that the boost and Vref pin options are not available, limiting minimum timing period to 1 ms .


## LM123/LM223/LM323 3-AMP, 5-VOLT POSITIVE REGULATOR

The LM123 is a 3 -terminal positive regulator with a preset 5 V output and a load driving capability of 3 amps . New circuit design and processing techniques are used to provide the high output current without sacrificing the regulation characteristics of lower current devices.

The 3A regulator is virtually blowout proof. Current limiting, power limiting, and thermal shutdown provide the same high level of reliability obtained with these techniques in the LM109 1-amp regulator.

No external components are required for operation of the LM123. If the device is more than 4 inches from the filter capacitor, however, a $1 \mu \mathrm{~F}$ solid tantalum capacitor should be used on the input. A $0.1 \mu \mathrm{~F}$ or larger capacitor may be used on the output to reduce load transient spikes created by fast switching digital logic, or to swamp out stray load capacitance.

An overall worst case specification for the combined effects of input voltage, load currents, ambient temperature and power dissipation ensure that the LM123 will perform satisfactorily as a system element. Features are:

- 3A output current
$\square$ Internal current and thermal limiting
- $0.01 \Omega$ typical output impedance
- 7.5 V minimum input voltage
- 30W power dissipation


## LM12 4/LM224/LM324, LM124A/LM224A/LM324A, LM2902 LOW-POWER QUAD OPERATIONAL AMPLIFIERS

The LM124 series consists of four independent, high-gain, internally frequency-compensated operational amplifiers that were designed specifically to operate from a single power supply over a wide range of voltages. Operation from split power supplies is also possible and the low power supply current drain is independent of the magnitude of the power supply voltage.

Application areas include transducer amplifiers, DC gain blocks and all the conventional op amp circuits which now can be more easily implemented in single power supply systems. For example, the LM124 series can be directly operated off of the standard +5 V DC power supply voltage that is used in digital systems and will easily provide the required interface electronics without requiring the additional $\pm 15 \mathrm{~V}$ Dc power supplies.

In the linear mode, the input common-mode voltage range includes ground and the output voltage can also swing to ground, even though operated from only a single power supply voltage. The unity gain cross frequency is temperature compensated. The input bias current is also temperature compensated.
DC Voltage Gain
Bandwidth (Unity Gain)
Power Supply Range:
Single Supply
or Dual Supplies
Supply Current Drain

Input Biasing Current
Input Offset Voltage
Offset Current
Dutput Voltage Swing


100dB
1MHz
3 Voc to 30 Voc
$\pm 1.5 \mathrm{Voc}$ to $\pm 15 \mathrm{Voc}$
$800 \mu \mathrm{~A}$-Essentially independent of supply voltage ( $1 \mathrm{~mW} / \mathrm{op}$ amp at +5 Voc ) 45 nAdc
2 mVoc
5 nAdc
OVoc to $\mathbf{V}^{+}-1.5$ Voc


LM124

## LM139/LM239/LM339, LM 139A/LM239A/LM339A, LM2901, LM3302 LOW-POWER LOW-OFFSET VOLTAGE QUAD COMPARATORS

The LM139 series consists of four independent precision voltage comparators with an offset voltage specification as low as 2 mV maximum for all four comparators. These were designed specifically to operate from a single power supply over a wide range of voltages. Operation from split power supplies is also possible and the low power supply current drain is independent of the magnitude of the power supply voltage. These comparators also have a unique characteristic in that the input common-mode voltage range includes ground, even though operated from a single power supply voltage.

Application areas include limit comparators; simple analog to digital converters; pulse, square wave and time delay generators; wide range VCO; MOS clock timers; multivibrators and high voltage digital logic gates. The LM139 series was designed to directly interface with TTL and CMOS. When operated from both plus and minus power supplies, they will directly interface with MOS logic, where the low power drain of the LM339 is a distinct advantage over standard comparators.

Supply Voltage Range: LM139 series LM139A series, LM2901 LM3302

Supply Current Drain Input Biasing Current Input Offset Current Offset Voltage Output Saturation Voltage


Ne w

2VDC to 36 VDC or
$\pm 1 \mathrm{VDC}$ to $\pm 18 \mathrm{Voc}$
2VDC to 28VDC
or $\pm 1 \mathrm{VDC}$ to $\pm 14 \mathrm{VDC}$
( 0.8 mA )
25 nA
$\pm 5 \mathrm{nA}$
$\pm 3 \mathrm{mV}$
250 mV at 4 mA


Basic Comperator
LM139

## LM140L SERIES 3-TERMINAL POSITIVE REGULATOR

The LM140L series of 3-terminal positive regulators is available with several fixed output voltages, making them useful in a wide range of applications. The LM140LA is an improved version of the LM78LXX series with a tighter output voltage tolerance (specified over the full military temperature range), higher ripple rejection, better regulation and lower quiescent current. The LM140LA regulators have $\pm 2$ percent Vout specification, 0.04 percent/ $V$ line regulation, and 0.01 percent $/ \mathrm{mA}$ load regulation. When used as a zener diode/resistor combination replacement, the LM140LA usually results in an effective output impedance improvement of two orders of magnitude, and lower quiescent current. These regulators can provide local on-card regulation, eliminating the distribution problems associated with single-point regulation. The voltages available allow the LM140LA to be used in logic systems, instrumentation, stereo and other solid state electronic equipment. Although designed primarily as fixed voltage regulators, these devices can be used with external components to obtain adjustable voltages and currents.


BOTTOM VIEW

The LM140LA/LM240LA/LM340LA are available in the low profile metal three-lead TO-39 (H) and the LM240LA/LM340LA are also available in the plastic TO-92 (Z). With adequate hea : sinking, the regulator can deliver 100 mA output current. Current limiting is included to limit the peak output current to a safe value. Safe-area protection for the output transistor is provided to limit internal power dissipation. If internal powe r dissipation becomes too high for the heat sinking provided the thermal shutdown circuit takes over, preventing the I('from overheating. Features include:

- Line regulation of 0.04 percent/V
- Load regulat on of 0.01 percent $/ \mathrm{mA}$
- Output voltaje tolerances of $\pm 2$ percent at $25^{\circ} \mathrm{C}$ and $\pm 4$ percent over the temperature range
- Output current of 200 mA
- Internal thermal-overload protection
- Output transistor safe area protection
$\square$ Internal short-circuit current limit


## Motal Can Package <br> (K) (Steel) <br> (KC) (Aluminum)



LM340

## LM170/LM270/LM370 AGC/SQUELCH AMPLIFIER

The LM170 is a direct coupled monolithic amplifier whose voltage gain is controlled by an external DC voltage. The device features:

Large gain control range
Self-contained agc/squelch system, with fast-attack, slow-release.

- Low distortion
- Minimum DC output shift as gain is varied
- Differential inputs, with large common-mode input range
- Outputs of several amplifiers may be directly summed in multichannel systems.
- Dissipates only 18 mW from +4.5 V supply, usable with supply up to +24 V .
$\square$ Sensitive squelch threshold set by single external resistor.
In addition to communication system squelch and agc applications, the LM170 is useful as constant-amplitude audio oscillator, linear low-frequency modulator, single sideband automatic load control and as a variable DC gain element in analog computation.

The LM170 is specified for operation over the $-55^{\circ} \mathrm{C}$ to $+125^{\circ} \mathrm{C}$ military temperature range. The LM270 is specified for operation over the $-25^{\circ} \mathrm{C}$ to $+75^{\circ} \mathrm{C}$ temperature range. The LM370 is specified for operation over the $0^{\circ} \mathrm{C}$ to $+70^{\circ} \mathrm{C}$ temperature range.


## LM273/LM373 AM/FM/SSB I-F AMP/DETECTOR

The LM273/LM373 and LM274/LM374 are broad-band communications subsystems, capable of performing the diverse functions required in AM, FM or single sideband receivers and transmitters. In addition, the LM274/LM374 may operate as a high gain automatic gain controlled video amplifier. Band-pass shaping may be performed by a single external filter, connected between amplifier sections, at frequencies from audio up to 30 MHz . The first section of the LM273/LM373 is optimized to drive low impedance loads, such as mechanical or ceramic filters. The LM274/LM374 has a high output impedance, ideal for high- $Z$ crystal, LC or ceramic filters.

Metal Can Package


## LM274/LM374 AM/FM/SSB I-F VIDEO AMP/DETECTOR

The LM273 and LM274 are specified for operation over the $-25^{\circ} \mathrm{C}$ to $+100^{\circ} \mathrm{C}$ military temperature range. The LM373 and LM374 are specified for operation over the $0^{\circ} \mathrm{C}$ to $+70^{\circ} \mathrm{C}$ temperature range. Features include:

- AM Operation
-High gain; typical sensitivity of $10 \mu \mathrm{~V}$ at 455 kHz
-Wide bandwidth; 30 MHz capability
-Self-contained detector and agc system
-Wide agc range; greater than 60 dB for a $10-\mathrm{dB}$ output change at 27 MHz
FM Operation
-Three emitter coupled limiting stages and simple quadrature detector
-Detection of $\pm 5 \mathrm{kHz}$ deviation FM at either 455
kHz or 10.7 MHz
-Two separated amplifier blocks, allowing filtering in two or more blocks
- No DC paths require through external filters or through quadrature network
SSB operation
-Double balanced product detector
-Self-contained audio peak agc system
-Easy external tailoring of agc characteristic for desired agc figure of merit
- Video amplifier operation
-Internal video peak detector for video agc
-High-level and low-level video outputs
-Gated video agc capability


## LM320L SERIES 3-TERMINAL NEGATIVE REGULATOR

The LM320L-XX series of 3-terminal negative voltage regulators features several selected fixed output voltages from -5 V to -24 V with load current capabilities to 100 mA . Internal protective circuitry includes safe operating area for the output transistor, short circuit current limit, and thermal shutdown. Features include:

- Preset output voltage error less that $\pm 5$ percent over temperature
- 100 mA output current capability
- Internal thermal overload protection

Input-output voltage differential down to 2 V

- Internal current limit
- Maximum load regulation -- 0.15 percent $/ \mathrm{mA}$
$\square$ Maximum line regulation -0.1 percent/V
- Output transistor safe area protection


## PLASTIC PACKAGE



LM320L

The LM340-XX series of 3-terminal regulators is available with several fixed output voltages, making them useful in a wide range of applications. One of these is local on-card regulation, eliminating the distribution problems associated with single-point regulation. The voltages available allow these regulators to be used in logic systems, instrumentation, stereo and other solid state electronic equipment. Although designed primarily as fixed voltage regulators, these devices can be used with external components to obtain adjustable voltages and currents.

The LM340-XX series is available in two power packages. Both the plastic TO-220 and metal TO-3 packages allow these regulators to deliver over 1.5 A if adequate heat sinking is provided. Current limiting is included to limit the peak output current to a safe value. Safe-area protection for the output transistor is provided to limit internal power dissipation. If internal power dissipation becomes too high for the heat sinking provided, the thermal shutdown circuit takes over, preventing the IC from overheating.

Considerable effort was expended to make the LM340-XX series of regulators easy to use, and to minimize the number of external components. It is not necessary to bypass the output, although this does improve transient response. Input bypassing is needed only if the regulator is located far from the filter capacitor of the power supply. Features include:

- Output current in excess of 1.5 A
- Internal thermal-overload protection
- No external components required
- Output transistor safe area protection
- Internal short circuit current limit


PLASTIC PACKICE FRONT VIEW
LM340

## LM377 DUAL 2-WATT AUDIO AMPLIFIER

The LM377 is a monolithic dual power amplifier which offers high quality performance for stereo phonographs, tape players, recorders AM-FM stereo receivers, etc. The LM377 will deliver 2 W per channel into $8 \Omega$ or $16 \Omega$ loads. The amplifier is designed to operate with a minimum of external components and contains an internal bias regulator to bias each amplifier. Device overload protection consists of both internal current limit and thermal shutdown. Features include:

- Avo typical 90 dB
- 2 W per channel
- $70-\mathrm{dB}$ ripple rejection
- 75-dB channel separation
- Internal stabilization
- Self-centered biasing
- 3 megohm input impedance
- 10 V to 26 V operation
- Internal current limiting
- Internal thermal protection



## LM380 AUDIO POWER AMPLIFIER

The LM380 is a power audio amplifier for consumer application. In order to hold system cost to a minimum, gain is internally fixed at 34 dB . A unique input stage allows inputs to be ground referenced. The output is automatically selfentering to one-half of the supply voltage.

The output is short-circuit proof with internal thermal limiting. The package outline is standard dual-in-line. A copper lead frame is used with the center three pins on either side, comprising a heat sink. This makes the device easy to use in standard p-c layout.

Uses include simple phonograph amplifiers, intercoms, line drivers, teaching machine outputs, alarms, ultrasonic drivers, TV sound systems, AM-FM radio, small servo drivers, power converters, etc.

A selected part for more power on higher supply voltages is available as the LM384. Features include:

- Wide supply voltage range
- Low quiescent power drain
- Voltage gain fixed at 50
- High peak current capability

Input referenced to GND

- High input impedance
- Low distortion

Quiescent output voltage is at one-half of the supply voltage
Standard dual-in-line package


## LM381/LM381A LOW NOISE DUAL PREAMPLIFIER

The LM381/LM381A is a dual preamplifier for the application of low lèvel signals in applications requiring optimum noise performance. Each of the two amplifiers is completely independent, with individual internal power supply decoupler-regulator, providing $120-\mathrm{dB}$ supply rejection and $60-\mathrm{dB}$ channel separation. Other outstanding features include high gain ( 112 dB ), large output voltage swing (Vcc -2 V ) p-p, and wide power bandwidth ( $75 \mathrm{kHz}, 20 \mathrm{Vp}-\mathrm{p}$ ). The LM381/ LM381A operates from a single supply across the wide range of 9 V to 40 V .

Either differential input or single-ended input configurations may be selected. The amplifier is internally compensated with the provision for additional external compensation for narrow band applications. Features include:

Low noise- $0.5 \mu \mathrm{~V}$ total input noise

- High gain-112-dB open loop
- Single supply operation
- Wide supply range- 9 V to 40 V
- Power supply rejection - 120 dB
- Large output voltage swing (Vcc to 2V) p-p
- Wide bandwidth- 15 MHz unity gain
- Power bandwidth-75 kHz, $20 \mathrm{Vp}-\mathrm{p}$
- Internally compensated
- Short-circuit protected


LM381

The LM382 is a dual preamplifier for the amplication of low-level signals in applications requiring optimum noise performance. Each of the two amplifiers is completely independent, with individual internal power supply decouplerregulators, providing $120-\mathrm{dB}$ supply rejection and $60-\mathrm{dB}$ channel separation. Other outstanding features include high gain ( 100 dB ), and wide power bandwidth ( $75 \mathrm{kHz}, 20 \mathrm{Vp}-\mathrm{p}$ ). The LM382 operates from a single supply across the wide range of 9 V to 40 V .

A resistor matrix is provided on the chip to allow the user to select a variety of closed loop gain options and frequency response characteristics such as flat-band, NAB or RIAA equalization. The circuit is supplied in the 14-lead dual-in-line package. Features include:
$\square$ Low noise $-0.8-\mu \mathrm{V}$ total equivalent input noise

- High gain-100-dB open loop
- Single supply operation
- Wide supply range-9V to 40 V
- Power supply rejection-120 dB
$\square$ Large output voltage swing
Wide bandwidth- 15 MHz unity gain
- Power bandwidth $-75 \mathrm{kHz}, 20 \mathrm{Vp}-\mathrm{p}$
- Internally compensated
- Short circuit protected



## LM703L LOW POWER DRAIN RF/I-F AMPLIFIER

The LM703L is a monolithic rf IF amplifier, having an efficient DC biasing system, reducing demands upon powersupply and decoupling elements. Its low internal feedback guarantees a high-stability limited gain.

Applications include limiting and nonlimiting amplifiers, mixers and rf oscillators. The LM703L is specifically characterized for operation in consumer applications such as TV sound i-f, FM-i-f limiter amplifier and chroma reference oscillator for color TV.

| Power Consumption | 96 mW (max.) |
| :--- | :--- |
| Forward Transadmittance | $\mathbf{3 3} \mathrm{mmhos}$ |
| Input Conductance | 0.35 mmhos |
| Output Conductance | 0.03 mmhos |
| Peak-to-Peak Output Current | 5.0 mA |



Flat Response-Fixed Gain Configuration LM703L

## LM709/LM709A/LM709C OPERATIONAL AMPLIFIER

The LM709 series is a monolithic operational amplifier intended for general-purpose applications. Operation is completely specified over the range of voltages commonly used for these devices. The design, in addition to providing high gain, minimizes both offset voltage and bias currents. Further, the class B output stage gives a large output capability with minimum power drain.

External components are used to frequency compensate the amplifier. Although the unity-gain compensation network specified will make the amplifier unconditionally stable in all feedback configurations, compensation can be tailored to optimize high-frequency performance for any gain setting.

The fact that the amplifier is built on a single silicon chip provides low offset and temperature drift at minimum cost. It also ensures negligible drift due to temperature gradients in the vicinity of the amplifier.

The LM709C is the industrial version of the LM709;. It is identical to the LM709/LM709A except that it is specified for operation from $0^{\circ} \mathrm{C}$ to $+70^{\circ} \mathrm{C}$.


## LM710/LM710̣C VOLTAGE COMPARATOR

The LM710 series are high-speed voltage comparators intended for use as an accurate, low-level digital level sensors or as replacements for operational amplifiers in comparator applications where speed is of prime importance. The circuit has a differential input and a single-ended output, with saturated output levels compatible with practically all types of integrated logic.

The device is built on a single silicon chip which ensures low offset and thermal drift. The use of a minimum number of stages along with minority-carrier lifetime control (gold doping) makes the circuit much faster than operational amplifiers in saturating comparator applications. In fact, the low stray and wiring capacitances that can be.realized with monolithic construction make the device difficult to duplicate with discrete components operating at equivalent power levels.

The LM710 series are useful as pulse height discriminators, voltage comparators in high-speed A-D converters or go-no go detectors in automatic test equipment. They also have applications in digital systems as an adjustablethreshold line receiver or an interface between logic types. In addition, the low cost means it can replace relatively simple discrete component circuitry.


LM710
Mote: Pin 4 connectod to cam.

## LM711/LM711C DUAL COMPARATOR

The LM711 series contains two voltage comparators with separate differential inputs, a common output and provision for strobing each side independently. Similar to the LM710, the device features low offset and thermal drift, a large input voltage range, low power consumption, fast recovery from large overloads and compatibility with most integrated logic circuits.

With the addition of an external resistor network, the LM711 series can be used as a sense amplifier for core memories. The input thresholding, combined with the high gain of the comparator, eliminates many of the inaccuracies encountered with conventional sense amplifier designs. Further, it has the speed and accuracy needed for reliably detecting the outputs of cores as small as 20 mils.

The LM711 series are also useful in other applications where a dual comparator with OR'ed outputs is required, such as a double-ended limit detector. By using common circuitry for both halves, the device can provide high speed with lower power dissipation than two single comparators. The LM711C is the commercial/industrial version of the LM711, with operation specified over a $0^{\circ} \mathrm{C}$ to $+70^{\circ} \mathrm{C}$ temperature range.


Nota: Pin 5 connected to case.

LM711H


LM711CN

## LM723/LM723C VOLTAGE REGULATOR

The LM723/LM723C is a voltage regulator designed primarily for series regulator applications. By itself, it will supply output currents up to 150 mA , but external transistors can be added to provide any desired load current. The circuit features extremely low standby current drain, and provision is made for either linear or foldback current limiting. Important characteristics are:

- 150 mA output current without external pass transistor
- Output currents in excess of 10A possible by adding external transistors
- Input voltage 40 V max

Output voltage adjustable from 2 V to 37 V

- Can be used as either a linear or a switching regulator
The LM723/LM723C is also useful in a wide range of other applications such as a shunt regulator, a current regulator or a temperature controller.


LM723

## LM733/LM733C DIFFERENTIAL VIDEO AMPLIFIER

The LM733/LM733C is a 2 -stage, differential input, differential output, wide-band video amplifier. The use of internal series-shunt feedback gives wide bandwidth with low phase distortion and high gain stability. Emitter-follower outputs provide a high current drive, low-impedance capability. Its $120-\mathrm{MHz}$ bandwidth and selectable gains of 10,100 and 400, without need for frequency compensation, make it a very useful circuit for memory element drivers, pulse amplifiers and wide-band linear gain stages.

The LM733 is specified for operation over the $-55^{\circ} \mathrm{C}$ to $+125^{\circ} \mathrm{C}$ military temperature range. The LM733C is specified for operation over the $0^{\circ} \mathrm{C}$ to $+70^{\circ} \mathrm{C}$ temperature range. Features include:

- $120-\mathrm{MHz}$ bandwidth
- 250 K input resistance
- Selectable gains of $10,100,400$
$\square$ No frequency compensation
- High common mode rejection ratio at high frequencies.



## LM741/LM741A/LM741C/LM741E OPERATIONAL AMPLIFIER

The LM741 series are general-purpose operational amplifiers which feature improved performance over industry standards like the LM709. They are direct, plug-in replacements for the 709C, LM201, MC1439 and 748 in most applications.

The amplifiers offer many features that make their application nearly foolproof: overload protection on the input and output, no latch-up when the common mode range is exceeded, as well as freedom from oscillations. The LM741C/ LM741E are identical to the LM741/LM741A except that the LM741C/LM741E have their performance guaranteed over a $0^{\circ} \mathrm{C}$ to $+70^{\circ} \mathrm{C}$ temperature range, instead of $-55^{\circ} \mathrm{C}$ to $+125^{\circ} \mathrm{C}$.


LM741

## LM747/LM747A/LM747C/LM747E DUAL OPERATIONAL AMPLIFIER

The LM747 series are general-purpose dual operational amplifiers. The two amplifiers share a common bias network and power supply leads. Otherwise, their operation is completely independent. Features include:

- No frequency compensation required
- Short-circuit protection
- Wide common-mode and differential voltage ranges
- Low power consumption
- No latch-up
- Balanced offset null

The LM747C/LM747E is identical to the LM747/ LM747A except that the LM747C/LM747E has its specifications guaranteed over the temperature range from $0^{\circ} \mathrm{C}$ to $+70^{\circ} \mathrm{C}$ instead of $-55^{\circ} \mathrm{C}$ to $+125^{\circ} \mathrm{C}$.


## LM748/LM748C OPERATIONAL AMPLIFIER

The LM748/LM748C is a general-purpose operational amplifier built on a single silicon chip. The resulting close match and tight thermal coupling gives low offsets and temperature drift as well as fast recovery from thermal transients. In addition, the device features:

- Frequency compensation with a single 30 pF capacitor
- Operation from $\pm 5 \mathrm{~V}$ to $\pm 20 \mathrm{~V}$
- Low current drain -1.8 mA at $\pm 20 \mathrm{~V}$
- Continuous short-circuit protection
- Operation as a comparator with differential inputs as high as $\pm 30 \mathrm{~V}$
- No latch-up when common mode range is exceeded.
- Same pin configuration as the LM101.

The unity-gain compensation specified makes the circuit stable for all feedback configurations, even with capacitive loads. However, it is possible to optimize compensation for best highfrequency performance at any gain. As a comparator, the output can be clamped at any desired level to make it compatible with logic circuits.

The LM748 is specified for operation over the $-55^{\circ} \mathrm{C}$ to $\pm 125^{\circ} \mathrm{C}$ military temperature range. The LM748C is specified for operation over the $0^{\circ} \mathrm{C}$ to $+70^{\circ} \mathrm{C}$ temperature range.

Inverting Amplifier with Balancing Circuit



Wete Phat cennoctod to cove

LM748


The LM1303 consists of two identical operational amplifiers constructed on a single silicon chip. Intended for amplification of low-level stereo signals, the LM1303 features low input noise voltage, high open-loop voltage gain, large output voltage swing and short-circuit protection.


## LM 1304, LM1305, LM1307, LM1307E FM MULTIPLEX STEREO DEMODULATOR

The LM1304, LM1305, LM1307 and LM1307E are designed to derive the left and right channel audio information from the detected composite stereo signal. The LM1304 eliminates the need for an external stereo-channel separation control. The LM1305 is similar to the LM1304 but permits the use of an external stereo channel separation control for maximum separation. The LM1307 is also similar to the LM1304 but does not have the audio mute control, or the stereo/mono switch. The LM1307E is similar to the LM1307 but has the option of emitter-follower output drivers for buffers or high-current applications. Features include:

- Operation over a wide power-supply range
- Built-in stereo-indicator lamp driver- 100 mA typical
- Automatic switching between stereo and monaural
- Audio mute control


LM1304

## LM 1310 PHASE-LOCKED LOOP FM STEREO DEMODULATOR

The LM1310 is an integrated FM stereo demodulator using phase-locked loop techniques to regenerate the $38-\mathrm{kHz}$ subcarrier. A second version also available is the LM1800 (see separate data sheet) which adds superb power-supply rejection and buffered (emitter-follower) outputs to the basic phase-locked decoder circuit. The features available in these integrated circuits make possible a system delivering high fidelity sound within the cost restraints of inexpensive stereo receivers. Features include:

- Automatic stereo/monaural switching
- No coils, all tuning performed with single potentiometer
- Wide supply operating voltage range
- Excellent channel separation



## LM1351 FM DETECTOR, LIMITER AND AUDIO AMPLIFIER

The LM1351 is a monolithic integrated circuit FM detector, limiter and audio amplifier that requires a minimum of external components for operation. It includes three stages of i-f limiting and a balanced product detector. The audio amplifier is capable of driving a single external transistor class A audio output stage. Features include:

- Direct replacement for MC1351
- Simple detector alignment-one coil or ceramic filter.
- Sensitivity-3-dB limiting voltage at $80 \mu \mathrm{~V}$ typ.
- Low harmonic distortion
- High i-f voltage gain
- High audio preamplifier open loop gain


LM1351

## LM 1558/LM 1458 DUAL OPERATIONAL AMPLIFIER

The LM1558 and LM1458 are general-purpose dual operational amplifiers. The two amplifiers share a common bias network and power supply leads. Otherwise, their operation is completely independent. Features include:

- No frequency compensation required
- Short-circuit protection
- Wide common-mode and differential voltage ranges
- Low-power consumption
- 8-lead TO-5 and 8-lead mini-DIP
- No latch-up when input common mode range is exceeded
The LM1458 is identical to the LM1558 except that the LM1458 has its specifications guaranteed over the temperature range from $0^{\circ} \mathrm{C}$ to $70^{\circ} \mathrm{C}$ instead of the $-55^{\circ} \mathrm{C}$ to $+125^{\circ} \mathrm{C}$ range of the LM1588.


LM1558

## LM1596/LM 1496 BALANCED MODULATOR-DEMODULATOR

The LM1596/LM1496 are double balanced modulatordemodulators that produce an output voltage proportional to the product of an input (signal)voltage and a switching (carrier) signal. Typical applications include suppressed carrier modulation, amplitude modulation, synchronous detection, FM or PM detection and broadband frequency doubling and chopping.

The LM1596 is specified for operation over the $-55^{\circ} \mathrm{C}$ to $+125^{\circ} \mathrm{C}$ military temperature range. The LM1496 is specified for operation over the $0^{\circ} \mathrm{C}$ to $+70^{\circ} \mathrm{C}$ temperature range. Features include:

- Excellent carrier suppression 65 dB typical at 9.5 MHz 50 dB typical at 10 MHz
- Adjustable gain and signal handling
- Fully balanced inputs and outputs

E Low offset and drift
E Wide frequency response up to 100 MHz

Metal Can Package


LM1496J

## LM1900/LM2900/LM3900, LM3301, LM3401 QUAD AMPLIFIER

The LM1900 series consists of four independent, dual input, internally compensated amplifiers that were designed specifically to operate off of a single power supply voltage and to provide a large output voltage swing. These amplifiers make use of a current mirror to achieve the noninverting input function. They are used as AC amplifiers; RC active filters; low-frequency triangle, square and pulse wave generation circuits; tachometers and low-speed, high-voltage digital logic gates. Features include:

- Wide single supply voltage range or dual supplies 4Vdc to 36 Vdc
$\pm 2 \mathrm{Vdc}$ to $\pm 18 \mathrm{VDC}$
Supply current drain independent of supply voltage
- Low input biasing current 30 nA
$\square$ High open-loop gain
70 dB
- Wide bandwidth
2.5 MHz (unity gain)

Large output voltage swing $\left(\mathrm{V}^{+}-1\right) \mathrm{Vp}-\mathrm{p}$

- Internally frequency compensated for unity gain
- Output short-circuit protection



## LM3028A/LM3028B, LM3053 DIFFERENTIAL RF/I-F AMPLIFIER

The LM3028A/LM3028B and LM3053 is a monolithic $\mathrm{rf} / 1-\mathrm{f}$ amplifier intended for emitter-coupled (differential) or cascade amplifier operation from DC to 120 MHz in industrial and communications equipment. The LM3028A/LM3028B and LM3053 are plug-in replacements for the CA3028A/ CA3028B and CA3053 respectively. The LM3028B is similar to the LM3028A but has premium performance with tighter limits in offset voltage and current, bias current and voltage gain. The LM3053 is similar to the LM3028A/LM3028B but is recommended for i-f amplifier operation with less critical DC parameters. Features include:

- Controlled for input offset voltage, input offset current and input bias current
- Balanced differential amplifier configuration with controlled-current source to provide unexcelled versatility
- Single-ended and dual-ended operation
- Operation from DC to 120 MHz
- Balanced agc capability

E Wide operating-current range

Metal Can Package


## LM3065 TELEVISION SOUND SYSTEM

The LM3065 is a monolithic integrated circuit television sound system that requires a minimum of external components for operation. 1 t includes three stages of i-f limiting, an FM detector, an electronic attenuator or volume control, an audio amplifier-driver, and a temperature-stable regulated power supply. Volume control is accomplished by varying bias levels of the electronic attenuator with a potentiometer between pin 6 and GND. Because no audio signal is present in this control, hum and noise pickup are easily filtered. Unshielded wire may be used for the volume control.


## Section Four

## TTL

In this chapter on the transistor-transistor logic, or TTL, family, you'll find the same type of information as we included in Chapter 1 on CMOS chips. In addition, we occasionally give the maximum clock frequency for flip-flops, counters and registers when it is appropriate.

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## 7400 QUAD 2-INPUT NAND GATE

This device consists of four 2-input NAND gates. Each gate may be used as an inverter, or two gates may be cross-coupled to form bistable flip-flop circuits.

The NAND gate is a variation of the conventional AND gate, delivering an inverted (false) output when all inputs are true. The term "NAND" is a contraction of "NOT AND." Note that the output is true when either or both of the inputs are false. Essentially, a NAND gate is the result of using an active inverting element in the gate circuitry. As with a conventional AND gate, the NAND gate may have any number of inputs.


## 7401 QUAD 2-INPUT NAND GATE

This device consists of four 2-input NAND gates. Each gate may be used as an inverter, or two gates may be cross-coupled to form bistable flip-flop circuits.

The NAND gate is a variation of the conventional AND gate, delivering an inverted (false) output when all inputs are true. The term "NAND" is a contraction of "NOT AND." Note that the output is true when either or both of the inputs are false. Essentially, a NAND gate is the result of using an active inverting element in the gate circuitry. As with a conventional AND gate, the NAND gate may have any number of inputs.

Standard TTL gate outputs should not be tied together unless their logic levels will always be the same. Opencollector outputs, however, may be connected to other open-collector outputs to form additional logic. When outputs are thus tied together ( $O R$-wired), a pullup resistor must be added between the common outputs and the positive supply. This is typically a 2.2 K resistor. Open-collector outputs have a high output impedance in the HIGH state. Furthermore, they are slow acting, especially with capacitive loading.


## 7402 QUAD 2-INPUT NOR GATE

Standard TTL gate outputs should not be tied together unless their logic levels will always be the same. Opencollector outputs, however, may be connected to other open-collector outputs to form additional logic. When outputs are thus tied together (OR-wired), a pullup resistor must be added between the common outputs and the positive supply. This is typically a 2.2 K resistor. Open-collector outputs have a high output impedance in the HIGH state. Furthermore, they are slow acting, especially with capacitive loading.

|  | $74 S$ | $74 L S$ | 74 | $74 L$ |
| :--- | :--- | :--- | :--- | :--- |
| Typ. Delay Time (nS) | 3.5 | 10 | 10 | 33 |
| Typ. Power Per Gate (mW) | 29 | 2.75 | 14 | 1.5 |



The NAND gate is a variation of the conventional AND gate, delivering an inverted (false) output when all inputs are true. The term "NAND" is a contraction of "NOT AND." Note that the output is true when either or both of the inputs are false. Essentially, a NAND gate is the result of using an active inverting element in the gate circuitry. As with a conventional AND gate, the NAND gate may have any number of inputs.

Typ. Delay Time (nS)
Typ. Power Per Gate (mW)

| 74S | 74LS | 74 | $74 L$ |
| :--- | :--- | :--- | :--- |
| 5 | 16 | 22 | 41 |
| 17.2 | 2 | 10 | 1 |



## 7404 HEX INVERTER

As logic elements are combined in series to perform logic functions, voltage levels tend to degrade. Thus, amplifiers are sometimes needed to restore voltages or currents to proper levels. Assuming no inversion is encountered, a true input will produce a true output, and a false input will produce a false output. When inversion occurs, an inversion is placed at the output, and the symbol is usually termed an inverter.

Typ. Delay Time (nS)
Typ. Power Per Gate (mW)

| 74S | 74H | 74LS | 74 | $74 L$ |
| :--- | :--- | :--- | :--- | :--- |
| 3 | 6 | 9.5 | 10 | 33 |
| 19 | 22 | 2 | 10 | 1 |



## 7405 HEX INVERTER (0.C.)

As logic elements are combined in series to perform logic functions, voltage levels tend to degrade. Thus, amplifiers are sometimes needed to restore voltages or currents to proper levels. Assuming no inversion is encountered, a true input will produce a true output, and a false input will produce a false output. When inversion occurs, an inversion is placed at the output, and the symbol is usually termed an inverter.

|  | $74 S$ | $74 H$ | 74LS | 74 |
| :--- | :--- | :--- | :--- | :--- |
| Typ. Delay Time (nS) | 5 | 8 | 16 | 22 |
| Typ. Power Per Gate (mW) | 17.5 | 22 | 2 | 10 |



7405

## 7406 HEX INVERTER BUFFER/DRIVER (0.C.)

As logic elements are combined in series to perform logic functions, voltage levels tend to degrade. Thus, amplifiers are sometimes needed to restore voltages or currents to proper levels. Assuming no inversion is encountered, a true input will produce a true output, and a false input will produce a false output. When inversion occurs, an inversion is placed at the output, and the symbol is usually termed an inverter.


## 7407 HEX BUFFER/DRIVER (0.C.)

As logic elements are combined in series to perform logic functions, voltage levels tend to degrade. Thus, amplifiers are sometimes needed to restore voltages or currents to proper levels. Assuming no inversion is encountered, a true input will produce a true output, and a false input will produce a false output. When inversion occurs, an inversion is placed at the output, and the symbol is usually termed an inverter.


7407

## 7408 QUAD 2-INPUT AND GATE

The symbol for the AND gate is shown below. By definition, for output $C$ to be true, inputs $A$ and $B$ must be true; hence, the term AND gate.


## 7409 QUAD 2-INPUT AND GATE (0.C.)

The symbol for the AND gate is shown below. By definition, for output $C$ to be true, inputs $A$ and $B$ must be true; hence, the term AND gate.


## 7410 TRIPLE 3-INPUT NAND GATE

The NAND gate is a variation of the conventional AND gate, delivering an inverted (false) output when all inputs are true. The term NAND is a contraction of NOT AND. Note that the output is true when either or both of the inputs are false. Essentially, a NAND gate is the result of using an active inverting element in the gate circuitry. As with a conventional AND gate, the NAND gate may have any number of inputs.

|  | $74 S$ | $74 H$ | $74 L S$ | 74 | 74 L |
| :--- | :--- | :--- | :--- | :--- | :--- |
|  | 3 | 6 | 9.5 | 10 | 33 |
| Typ. Delay Time (ns) | 3 | 22 | 2 | 10 | 1 |



## 7411 TRIPLE 3-INPUT AND GATE

The symbol for the AND gate is shown here. By definition, for output $C$ to be true, inputs $A$ and $B$ must be true; hence the term AND gate.

|  | $74 S$ | $74 H$ | 74LS |
| :--- | :--- | :--- | :--- | :--- |
| Typ. Delay Time (ns) | 4.75 | 8.2 | 12 |
| Typ. Power Per Gate (mW) | 31 | 40 | 4.25 |



7411

## 7412 TRIPLE 3-INPUT NAND GATE (0.C.)

The NAND gate is a variation of the conventional AND Gate, delivering an inverted (false) output when all inputs are true. The term NAND is a contraction of NOT AND. Note that the output is true when either or both of the inputs are false. Essentially, a NAND gate is the result of using an active inverting element in the gate circuitry. As with a conventional AND gate, the NAND gate may have any number of inputs.


7412

## 7413 DUAL 4-INPUT NAND SCHMITT TRIGGER

The " 13 " contains two 4 -input NAND gates that accept standard TTL input signals and provide standard TTL output levels. They are capable of transforming slowly changing input signals into sharply defined, jitter-free output signals. In addition, they have greater noise margin than conventional NAND gates.

Each circuit contains a 4-input Schmitt trigger followed by a Darlington level shifter and a phase splitter driving a TTL totem pole output. The Schmitt trigger used positive feedback to effectively speed-up slow input transistions, and provide different input threshold voltages for positive and negative-going transitions. This hysteresis between the positive-going and negative-going input threshold (typically 800 mV ) is determined by resistor ratios and is essentially insensitive to temperature and supply voltage variations. As long as three inputs remain at a more positive voltage than $\mathrm{V}_{\mathrm{T}+\text { (max) }}$, the gate will respond in the transitions of the other input as shown in Figure A.


## 7414 HEX SCHMITT TRIGGER

The " 14 " contains six logic inverters that accept standard TTL input signals and provide standard TTL output levels. They are capable of transforming slowly changing input signals into sharply defined, jitter-free output signals. In addition, they have greater noise margin that conventional inverters.

Each circuit contains a Schmitt trigger followed by a Darlington level shifter and a phase splitter driving a TTL totem pole output. The Schmitt trigger uses positive feedback to effectively speed up slow input transition, and provide different input threshold voltages for positive-going and negative-going transitions. This hysteresis between the positive-going and negative-going input thresholds (typically 800 mV ) is determined internally by resistor ratios and is essentially insensitive to temperature and supply voltage variations.

|  | 74 | $74 L S$ |
| :--- | :--- | :--- |
| Typ. Hysteresis (V) | 0.8 | 0.8 |
| Typ. Delay Time (ns) | 15 | 15 |



7414

## 7415 TRIPLE 3-INPUT AND GATE (0.C.)

The symbol for the AND gate is shown here. By definition, for output C to be true, inputs A and B must be true; hence, the term AND gate.

|  | $74 S$ | 74LS |
| :--- | :--- | :--- |
| Typ. Delay Time (ns) | 6 | 20 |
| Typ. Power Per Gate (nW) | 28 | 4.25 |



7415

## 7416 HEX INVERTER BUFFER/DRIVER (0.C.)

As logic elements are combined in series to perform logic functions, voltage levels tend to degrade. Thus, amplifiers are sometimes needed to restore voltages or currents to proper levels. Assuming no inversion is encountered, a true input will produce a true output, and a false input will produce a false output. When inversion occurs, an inversion is placed at the output, and the symbol is usually termed an inverter.


7416

As logic elements are combined in series to perform logic functions, voltage levels tend to degrade. Thus, amplifiers are sometimes needed to restore voltages or currents to proper levels. Assuming no inversion is encountered, a true input will produce a true output, and a false input will produce a false output. When inversion occurs, an inversion is placed at the output, and the symbol is usually termed an inverter.

| High-Level Output Voltage (V) | 74 |
| :--- | ---: |
| Low-Level Output Current (mS) | 15 |
| Typ. Delay Time (ns) | 40 |
| Typ. Power Per Gate (mW) | 13 |
|  | 21 |



7417

## 7420 DUAL 4-INPUT NAND GATE

The NAND gate is a variation of the conventional AND gate, delivering an inverted (false) output when all inputs are true. The term AND is a contraction of NOT AND. Note that the output is true when either or both of the inputs are false. Essentially, a NAND gate is the result of using an active inverting element in the gate circuitry. As with a conventional AND gate, the NAND gate may have any number of inputs.

|  | $74 S$ | $74 H$ | $74 L S$ | 74 |
| :--- | :--- | :--- | :--- | :--- |
| Typ. Delay Time (ns) | $\mathbf{3}$ | 6 | 9.5 | 10 |
| Typ. Power Per Gate (mW) | 19 | 22 | 2 | 10 |



## 7421 DUAL 4-INPUT AND GATE

The symbol for the AND gate is shown below. By definition, for output $C$ to be true, inputs $A$ and $B$ must be true; hence, the term AND gate.


## 7422 DUAL 4-INPUT NAND GATE (0.C.)

The NAND gate is a variation of the conventional AND gate, delivering an inverted (false) output when all inputs are true. The term AND is a contraction of NOT AND. Note that the output is true when either or both of the inputs are false. Essentially, a NAND gate is the result of using an active inverting element in the gate circuitry. As with a conventional AND gate, the NAND gate may have any number of inputs.
Typ. Delay Time (ns)
Typ. Power Per Gate (mW)

| 74S | $74 H$ | $74 L S$ |
| :--- | :--- | :--- |
| 5 | 8 | 16 |
| 17.5 | 22 | 2 |



7422

## 7423 EXPANDABLE DUAL 4-INPUT NOR GATE WITH STROBE

Similar to the NAND gate, the NOR gate is a variation of the conventional OR gate, delivering an inverted (false) output when any or all of its inputs are true. The term NOR is a contraction of NOT OR. Note that the output is true when all inputs are false. Like the NAND gate, the NOR gate uses an active inverting element in the gate circuitry. The NOR gate also may have any number of inputs.


## 7425 DUAL 4-INPUT NOR WITH STROBE

Similar to the NAND gate, the NOR gate is a variation of the conventional OR gate, delivering an inverted (false) output when any or all of its inputs are true. The term NOR is a contraction of NOT OR. Note that the output is true when all inputs are false. Like the NAND gate, the NOR gate used an active inverting element in the gate circuitry. The NOR gate also may have any number of inputs.

|  | 74 |
| :--- | :--- |
| Typ. Delay Time (ns) | 10.5 |
| Typ. Power Per Gate (nW) | 23 |



7425


7425

## 7426 QUAD 2-INPUT NAND GATE (0.C.)

The NAND gate is a variation of the conventional AND gate, delivering an inverted (false) output when all inputs are true. The term AND is a contraction of NOT AND. Note that the output is true when either or both of the inputs are false. Essentially, a NAND gate is the result of using an active inverting element in the gate circuitry. As with a conventional AND gate, the NAND gate may have any number of inputs.


## 7427 TRIPLE 3-INPUT NOR GATE

Similar to the NAND gate, the NOR gate is a variation of the conventional OR gate, delivering an inverted (false) output when any or all of its inputs are true. The term NOR is a contraction of NOT OR. Note that the output is true when all inputs are false. Like the NAND gate, the NOR gate used an active inverting element in the gate circuitry. The NOR gate also may have any number of inputs.

Typ. Delay Time (ns)
Typ. Power Per Gate (mW)

74 74LS
8.510
224.5


7427

## 7428 QUAD 2-INPUT NOR•BUFFER

Similar to the NAND Gate, the NOR gate is a variation of the conventional OR gate, delivering an inverted (false) output when any or all of its inputs are true. The term NOR is a contraction of NOT OR. Note that the output is true when all inputs are false. Like the NAND gate, the NOR gate used an active inverting element in the gate circuitry. The NOR gate also may have any number of inputs.


7428

The NAND gate is a variation of the conventional AND gate, delivering an inverted (false) output when all inputs are true. The term AND is a contraction of NOT AND. Note that the output is true when either or both of the inputs are false. Essentially, a NAND gate is the result of using an active inverting element in the gate circuitry. As with a conventional AND gate, the NAND gate may have any number of inputs.


## 7432 QUAD 2-INPUT OR GATE

Note the symbol for the OR gate. By definition, for C to be true, either input $A$ or input $B$ must be true; hence, the name OR gate.


## 7433 QUAD 2-INPUT NOR BUFFER

Similar to the NAND gate, the NOR gate is a variation of the conventional OR gate, delivering an inverted (false) output when any or all of its inputs are true. The term NOR is a contraction of NOT OR. Note that the output is true when all inputs are false. Like the NAND gate, the NOR gate uses an active inverting element in the gate circuitry. The NOR gate also may have any number of inputs.


7433

## 7437 QUAD 2-INPUT NAND BUFFER

The NAND gate is a variation of the conventional AND gate, delivering an inverted (false) output when all inputs are true. The term AND is a contraction of NOT AND. Note that the output is true when either or both of the inputs are false. Essentially, a NAND gate is the result of using an active inverting element in the gate circuitry. As with a conventional AND gate, the NAND gate may have any number of inputs.

|  | 74 |
| :--- | :--- |
| Low-Level Output Current (mA) | 48 |
| High-Level Output Current (mA) | -1.2 |
| Typ. Delay Time (ns) | 10.5 |
| Typ. Power Per Gate (mW) | 27 |



7437

## 7438 QUAD 2-INPUT NAND BUFFER (0.C.)

The NAND gate is a variation of the conventional AND gate, delivering an inverted (false) output when all inputs are true. The term AND is a contraction of NOT AND. Note that the output is true when either or both of the inputs are false. Essentially, a NAND gate is the result of using an active inverting element in the gate circuitry. As with a conventional AND gate, the NAND gate may have any number of inputs.

|  | 74 | $74 L S$ |
| :--- | :--- | :--- |
| High-Level Output Voltage (V) | 5.5 | 5.5 |
| Low-Level Output Current (mA) | 48 | 24 |
| Typ. Delay Time (ns) | 12.5 | 19 |
| Typ. Power Per Gate (mW) | 24.4 | 4.3 |



## 7439 QUAD 2-INPUT NAND BUFFER (0.C.)

The NAND gate is a variation of the conventional AND gate, delivering an inverted (false) output when all inputs are true. The term AND is a contraction of NOT AND. Note that the output is true when either or both of the inputs are false. Essentially, a NAND gate is the result of using an active inverting element in the gate circuitry. As with a conventional AND gate, the NAND gate may have any number of inputs.


7439

The NAND gate is a variation of the conventional AND gate, delivering an inverted (false) output when all inputs are true. The term AND is a contraction of NOT AND. Note that the output is true when either or both of the inputs are false. Essentially, a NAND gate is the result of using an active inverting element in the gate circuitry. As with a conventional AND gate, the NAND gate may have any number of inputs.

|  | $74 S$ | $74 H$ | 74 | $74 L S$ |
| :--- | :--- | :--- | :--- | :--- |
| Low-Level Output Current (mA) | 60 | 60 | 48 | 24 |
| High-Level Output Current (mA) | -3 | -1.5 | -1.2 | -1.2 |
| Typ. Delay Time (ns) | 4 | 7.5 | 10.5 | 12 |
| Typ. Power Per Gate (mW) | 44 | 44 | 26 | 4.3 |



## 7442 BCD-TO-DECIMAL DECODER

The " 42 " decoder accepts four active HIGH BCD inputs and provides 10 mutually exclusive active LOW outputs, as shown by logic symbol. The active LOW outputs facilitate addressing other MSI units with active LOW input enables.

The logic design of the " 42 " ensures that all outputs are HIGH when binary codes greater than nine are applied to the inputs. The most significant input, A3, produces a useful inhibit function when the " 42 " is used as a one-or-eight decoder. The $\mathrm{A}_{3}$ input can also by used as the data input in an 8 -output demultiplexer application.


Truth Table

| $A_{3}$ | $A_{2}$ | $A_{1}$ | $A_{0}$ | $\overline{1}$ | $\overline{1}$ | $\overline{2}$ | $\overline{3}$ | $\overline{4}$ | $\overline{5}$ | $\overline{6}$ | $\overline{7}$ | $\overline{8}$ | $\overline{9}$ |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| $L$ | $L$ | $L$ | $L$ | $L$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ |
| $L$ | $L$ | $L$ | $H$ | $H$ | $L$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ |
| $L$ | $L$ | $H$ | $L$ | $H$ | $H$ | $L$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ |
| $L$ | $L$ | $H$ | $H$ | $H$ | $H$ | $H$ | $L$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ |
| $L$ | $H$ | $L$ | $L$ | $H$ | $H$ | $H$ | $H$ | $L$ | $H$ | $H$ | $H$ | $H$ | $H$ |
| $L$ | $H$ | $L$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $L$ | $H$ | $H$ | $H$ | $H$ |
| $L$ | $H$ | $H$ | $L$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $L$ | $H$ | $H$ | $H$ |
| $L$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $L$ | $H$ | $H$ |
| $H$ | $L$ | $L$ | $L$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $L$ | $H$ |
| $H$ | $L$ | $L$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $L$ |
| $H$ | $L$ | $H$ | $L$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ |
| $H$ | $L$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ |
| $H$ | $H$ | $L$ | $L$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ |
| $H$ | $H$ | $L$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ |
| $H$ | $H$ | $H$ | $L$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ |
| $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ | $H$ |

## 7443 EXCESS-3-TO-DECIMAL DECODER

The " 43 " is an excess-3-to 1 -of-10 decoder that accepts excess- 3 coded inputs (binary range 3 through 12) and generates 10 mutually-exclusive active LOW outputs. The excess- 3 code is used in decimal arithmetic because of its self-complementing feature (the bit-wise complement of a number is also the complement of the nine) which simplifies subtraction.


Truth Table

| INPUTS |  |  |  | OUTPUTS |  |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $A_{3}$ | $A_{2}$ | $A_{1}$ | A0 | $\overline{0}$ | $\overline{1}$ | $\overline{2}$ | $\overline{3}$ | $\overline{4}$ | $\overline{5}$ | $\overline{6}$ | $\overline{7}$ | $\overline{8}$ | $\overline{9}$ |
| L | L | H | H | L | H | H | H | H | H | H | H | H | H |
| L | H | L | L | H | L | H | H | H | H | H | H | H | H |
| L | H | L | H | H | H | L | H | H | H | H | H | H | H |
| L | H | H | L | H | H | H | L | H | H | H | H | H | H |
| L | H | H | H | H | H | H | H | L | H | H | H | H | H |
| H | L | L | L | H | H | H | H | H | L | H | H | H | H |
| H | L | L | H | H | H | H | H | H | H | L | H | H | H |
| H | L | H | L | H | H | H | H | H | H | H | L | H | H |
| H | L | H | H | H | H | H | H | H | H | H | H | L | H |
| H | H | L | L | H | H | H | H | H | H | H | H | H | L |
| H | H | L | H | H | H | H | H | H | H | H | H | H | H |
| H | H | H | L | H | H | H | H | H | H | H | H | H | H |
| H | H | H | H | H | H | H | H | H | H | H | H | H | H |
| L | L | L | L | H | H | H | H | H | H | H | H | H | H |
| L | L | L | H | H | H | H | H | H | H | H | H | H | H |
| L | L | H | L | H | H | H | H | H | H | H | H | H | H |

## 7444 EXCESS-3-GRAY-TO-DECIMAL DECODER

The " 44 " is an excess-3-Gray code to 1 -or-10 decoder that accepts excess-3 gray-coded inputs and generates 10 mutually exclusive active LOW outputs. The excess-3 gray code is used in decimal position encoders, because it retains the characteristics of a gray code (only one bit changes between adjacent states) even on the change between nine and zero.


Truth Table

| INPUTS |  |  |  | OUTPUTS |  |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $A_{3}$ | $A_{2}$ | $A_{1}$ | A0 | 0 | $\uparrow$ | 2 | $\overline{3}$ | $\overline{4}$ | $\overline{5}$ | $\overline{6}$ | $\overline{7}$ | $\overline{8}$ | $\overline{9}$ |
| L | L | H | L | L | H | H | H | H | H | H | H | H | H |
| L | H | H | $L$ | H | L | H | H | H | H | H | H | H | H |
| L | H | H | H | H | H | L | H | H | H | H | H | H | H |
| L | H | L | H | H | H | H | L | H | H | H | H | H | H |
| L | H | L | L | H | H | H | H | L | H | H | H | H | H |
| H | H | L | L | H | H | H | H | H | L | H | H | H | H |
| H | H | L | H | H | H | H | H | H | H | L | H | H | H |
| H | H | H | H | H | H | H | H | H | H | H | L | H | H |
| H | H | H | L | H | H | H | H | H | H | H | H | L | H |
| H | L | H | L | H | H | H | H | H | H | H | H | H | L |
| H | L | H | H | H | H | H | H | H | H | H | H | H | H |
| H | L | L | H | H | H | H | H | H | H | H | H | H | H |
| H | L | L | L | H | H | H | H | H | H | H | H | H | H |
| L | L | L | L | H | H | H | H | H | H | H | H | H | H |
| L | L | L | H | H | H | H | H | H | H | H | H | H | H |
| L | L | H | H | H | H | H | H | H | H | H | H | H | H |

The " 45 " decoder accepts BCD on the Ao to $\mathrm{A}_{3}$ address lines and generates 10 mutually exclusive active LOW outputs. When an input code greater than nine is applied, all outputs are off. This device can therefore be used as a 1 -of- 8 decoder with As used as an active LOW enable.

The " 45 " can sink 20 mA while maintaining the standardized guaranteed output LOW voltage (Vol) of 0.4 V , but it can sink up to 80 mA with a guaranteed Vol of less than 0.9 V . The " 45 " features an output breakdown voltage of 30 V and is ideally suited as a lamp and solenoid driver.


Truth Table

| $A_{3}$ | $A_{2}$ | $A_{1}$ | ${ }^{\text {a }}$ | $\overline{0}$ | $\overline{1}$ | $\overline{2}$ | $\overline{3}$ | 4 | $\overline{5}$ | $\overline{6}$ | $\overline{7}$ | $\overline{8}$ | $\overline{8}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| L | L | L | L | L | H | H | H | H | H | H | H | H | H |
| L | L | L | H | H | L | H | H | H | H | H | H | H | H |
| L | L | H | L | H | H | L | H | H | H | H | H | H | H |
| L | L | H | H | H | H | H | L | H | H | H | H | H | H |
| L | H | L | L | H | H | H | H | L | H | H | H | H | H |
| L | H | L. | H | H | H | H | H | H | L | H | H | H | H |
| L | H | H | L | H | H | H | H | H | H | L | H | H | H |
| L | H | H | H | H | H | H | H | H | H | H | L | H | H |
| H | L. | L. | L | H | H | H | H | H | H | H | H | L | H |
| H | L | L | H | H | H | H | H | H | H | H | H | H | L |
| H | L | H | L | H | H | H | H | H | H | H | H | H | H |
| H | L | H | H | H | H | H | H | H | H | H | H | H | H |
| H | H | L | L | H | H | H | H | H | H | H | H | H | H |
| H | H | L. | H | H | H | H | H | H | H | H | H | H | H |
| H | H | H | L | H | H | H | H | H | H | H | H | H | H |
| H | H | H | H | H | H | H | H | H | H | H | H | H | H |

## 7446A, 7447A BCD-T0-7-SEGMENT DECODER/DRIVER

The " 46 A " and " 47 A " 7 -segment decoders accept a 4-bit $B C D$ code input and produce the appropriate outputs for selection of segments in a 7 -segment matrix display used for representing the decimal numbers $0-9$. The 7 outputs ( $\bar{a}, \bar{b}, \bar{c}$, $\overline{\mathrm{d}}, \overline{\mathrm{e}}, \overline{\mathrm{f}}, \overline{\mathrm{g}})$ of the decoder select the corresponding segments in the matrix shown in Figure A.

The " 46 A " and " 47 A " have provisions for automatic blanking of the leading and/or trailing edge zeroes in a multidigit decimal number, resulting in an easily readable decimal display conforming to normal writing practice. In an 8 -digit mixed integer fraction decimal representation, using the automatic blanking capability, 0070.0500 would be displayed as 70.05. Leading edge zero suppression is obtained by connecting the ripple blanking output ( $\overline{\mathrm{BI}} / \overline{\mathrm{RBO}}$ ) of a decoder to the


7446
ripple blanking input ( $\overline{\mathrm{RBI}}$ ) of the next lower stage device. The most significant decoder stage should have the RBI input grounded, and because suppression of the least significant integer zero in a number is not usually desired, the RBI input of this decoder stage should be left open. A similar procedure for the fractional part of a display will provide automatic suppression of trailing edge zeroes.

The decoder has an active LOW input lamp test which overrides all other input combinations and enables a check to be made on possible display malfunctions. The $\overline{\mathrm{BI}} / \overline{\mathrm{RBO}}$ terminal of the decoder can be OR-tied with a modulating signal via an isolating buffer to achieve pulse duration intensity modulation. A suitable signal can be generated for this purpose by forming a variable frequency multivibrator with a cross-coupled pair of open collector gates.

| decimal | INPUTS |  |  |  |  |  |  | OUTPUTS |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| FUNCTION | $\overline{L T}$ | RBI | $\mathrm{A}_{3}$ | $A_{2}$ | $A_{1}$ | ${ }^{\text {a }}$ | $\overline{\mathbf{B 1}} / \overline{\mathrm{RBO}}(\mathrm{b})$ | a | b | $\overline{\mathbf{c}}$ | d | - | F | $\overline{\mathbf{g}}$ |
| 0 | H | H | L | L | L | L | H | L | L | L | L | L | L | H |
| 1 | H | X | L | L | L | H | H | H | L | L | H | H | H | H |
| 2 | H | X | L | L | H | L | H | L | L | H | L | L | H | L |
| 3 | H | X | L | L | H | H | H | L | L | L | L | H | H | L |
| 4 | H | X | L | H | L | L | H | H | L | L | H | H | L | L |
| 5 | H | $x$ | L | H | L | H | H | L | H | L | L | H | L | L |
| 6 | H | $x$ | L | H | H | L | H | H | H | L | L | L | L | L |
| 7 | H | X | L | H | H | H | H | L | L | L | H | H | H | H |
| 8 | H | X | H | L | L | L | H | L | L | L | L | L | L | L |
| 9 | H | X | H | L | L | H | H | L | L | L | H | H | L | L |
| 10 | H | X | H | L | H | L | H | H | H | H | L | L | H | L |
| 11 | H | X | H | L | H | H | H | H | H | L | L | H | H | L |
| 12 | H | X | Hi | H | L | L | H | H | L | H | H | H | L | L |
| 13 | H | X | H | H | L | H | H | L | H | H | L | H | L | L |
| 14 | H | X | H | H | H | L | H | H | H | H | L | L | L | L |
| 15 | H | X | H | H | H | H | H | H | H | H | H | H | H | H |
| $\overline{\text { B1 }}$ (b) | X | X | X | X | X | X | L | H | H | H | H | H | H | H |
| $\overline{\mathrm{RBI}}{ }^{(b)}$ | H | L | L | L | L | L | L | H | H | H | H | H | H | H |
| $\overline{L T}$ | L | X | X | X | X | X | H | L | L | L | L | L | L | L |

The " 48 " 7 -segment decoder accepts a 4-bit BCD code input and produces the appropriate outputs for selection of segments in a 7 -segment matrix display used for representing the decimal numbers $0-9$. The seven outputs ( $a, b, c, d, e, f, g$ ) of the decoder select the corresponding segments in the matrix shown in Figure A.

The decoder has active HIGḢ outputs so a buffer transistor may be used directly to provide the high currents required for multiplexed LED displays. If additional base drive current is required external resistors may be added from the supply voltage to the 7 -segment outputs of the decoders. The value of this resistor is constrained by the $6.4-\mathrm{mA}$ current sinking capability of the output transistors of the circuit.

The " 48 " has provision for automatic blanking of the leading and/or trailing edge zeroes in a multidigit decimal number, resulting in an easily readable decimal display conforming to normal writing practice. In an eight-digit mixed integer fraction decimal representation, using the automatic blanking capability, 0060.0300 would be displayed as 60.03 . Leading edge zero suppression is obtained by connecting the ripple blanking output ( $\overline{\mathrm{BI}} / \overline{\mathrm{RBO}}$ ) of a decoder to the ripple blanking input ( $\overline{\mathrm{RBI}}$ ) of the next lower stage device. The most significant decoder stage should have the $\overline{\mathrm{RBI}}$ input grounded, and because suppression of the least significant integer zero in a number is not usually desired, the $\overline{\mathrm{RBI}}$ input of this decoder stage should be left open. A similar procedure for the fractional part of a display will provide automatic suppression of trailing edge zeroes.

The decoder has an active LOW input lamp test which overrides all other input combinations and enables a check to be made on possible display malfunctions. The $\overline{\mathrm{Bl}} / \overline{\mathrm{RBO}}$ terminal of the decoder can be OR-tied with a modulating signal via an isolating buffer to achieve pulse duration intensity modulation. A suitable signal can be generated for this purpose by forming a variable frequency multivibrator with a cross-coupled pair of open collector gates.

## 7450 EXPANDABLE DUAL 2-WIDE 2-INPUT A01 GATE

The symbol for the AND gate is shown here. By definition, for output $C$ to be true, inputs $A$ and $B$ must by true; hence, the term AND gate.

Note symbol for the OR gate. By definition, for C to be true either input $A$ or input $B$ must be true, hence the name OR gate.

As logic elements are combined in series to perform logic functions, voltage levels tend to degrade. Thus, amplifiers are sometimes needed to restore voltages or currents to proper levels. Assuming no inversion is encountered, a true input will produce a true output, and a false input will produce a false output. When inversion occurs, an inversion circle is placed at the output, and the symbol is usually termed an inverter.


The symbol for the AND gate is shown here. By definition, for output C to be true, inputs A and B must by true; hence, the term AND gate.

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As logic elements are combined in series to perform logic functions, voltage levels tend to degrade. Thus, amplifiers are sometimes needed to restore voltages or currents to proper levels. Assuming no inversion is encountered, a true input will produce a true output, and a false input will produce a false output. When inversion occurs, an inversion circle is placed at the output, and the symbol is usually termed an inverter.


## 7452 EXPANDABLE 2-2-2-3 AND-OR GATE

The symbol for the AND gate is shown below. By definition, for output C to be true, inputs A and B must be true; hence, the term AND gate.

Note the symbol for the OR gate. By definition, for C to be true, either input $A$ or input $B$ must be true; hence, the name OR gate.


The symbol for the AND gate is shown here. By definition, for output C to be true, inputs A and B must by true; hence, the term AND gate.

Note symbol for the OR gate. By definition, for C to be true either input $A$ or input $B$ must be true, hence the name OR gate.

As logic elements are combined in series to perform logic functions, voltage levels tend to degrade. Thus, amplifiers are sometimes needed to restore voltages or currents to proper levels. Assuming no inversion is encountered, a true input will produce a true output, and a false input will produce a false output. When inversion occurs, an inversion circle is placed at the output, and the symbol is usually termed an inverter.


Refer to the description of the 7450 .


The symbol for the AND gate is shown here. By definition, for output $C$ to be true, inputs $A$ and $B$ must by true; hence, the term AND gate.

Note symbol for the OR gate. By definition, for $C$ to be true either input $A$ or input $B$ must be true, hence the name OR gate.

As logic elements are combined in series to perform logic functions, voltage levels tend to degrade. Thus, amplifiers are sometimes needed to restore voltages or currents to proper levels. Assuming no inversion is encountered, a true input will produce a true output, and a false input will produce a false output. When inversion occurs, an inversion circle is placed at the output, and the symbol is usually termed an inverter.


## 7462 3:2-2-3-INPUT AND-OR EXPANDER

The symbol for the AND gate is shown here. By definition, for output $C$ to be true, inputs $A$ and $B$ must be true; hence, the term AND gate.

Note the symbol for the OR gate. By definition, for C to be true, either input $A$ or input $B$ must be true; hence, the name OR gate.


## 7464 4-2-3-2-INPUT AND-OR-INVERT GATE

The symbol for the AND gate is shown here. By definition, for output $C$ to be true, inputs $A$ and $B$ must by true; hence, the term AND gate.

Note symbol for the OR gate. By definition, for C to be true either input $A$ or input $B$ must be true, hence the name OR gate.

As logic elements are combined in series to perform logic functions, voltage levels tend to degrade. Thus, amplifiers are sometimes needed to restore voltages or currents to proper levels. Assuming no inversion is encountered, a true input will produce a true output, and a false input will produce a false output. When inversion occurs, an inversion circle is placed at the output, and the symbol is usually termed an inverter.



## 7470 EDGE-TRIGGERED FLIP-FLOP

The $54 / 7470$ is a positive edge-triggered J-K flip-flop featuring direct set and reset inputs and complementary outputs $Q$ and $\bar{Q}$. Information is transferred to the outputs on the LOW-to-HIGH transition of the clock pulse. Multiple J and K inputs are provided to minimize gate requirements in state decoding applications.

The set ( $\bar{S}_{\mathrm{D}}$ ) and reset ( RD ) are asynchronous active LOW inputs. When the clock is LOW, they override the data inputs forcing the outputs to their steady state level as shown in the truth table.

|  | Typ. Max. Clock Frequency (MHz) |
| :--- | :--- |
| Typ. Power Per Flip-Flop (mW) | 34 S |
|  | 65 |

Vcc Pin 14
GND Pin 7
Pin numbers are for pin contiguration

7470

Truth Table

| OPERATING MOOE | INPUTS |  |  |  |  | OUTPUT |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | To | คิo | cp | J | K | 0 | $\overline{0}$ |
| Asynchronous Set | L | H | L | x | x | H | L |
| Asymihronous Reset IClear | H | L | L | $x$ | x | $L$ | H |
| Undetermined ' ${ }^{\text {CI }}$ | $L$ | $L$ | $x$ | $x$ | $x$ | $L$ | L |
| Toggle | H | H | 1 | h | n | $\bar{\square}$ | 9 |
| Load "0" (Resen! | H | H | 1 | 1 | n | L | H |
| Load "1" iSeti | H | H | 1 | n | 1 | H | L |
| Hold "no change" | H | H | 1 | 1 | 1 | 9 | $\bar{\square}$ |


LOW ramege level shedy tiove



- Donl cart
 MWG Choch tranemon


## 7471 PULSE TRIGGERED FLIP-FLOP

The " 71 " is a positive pulse-triggered master slave flipflop with AND-OR gated JK inputs and direct set ( $\overline{\mathrm{S}}_{\mathrm{D}}$ ) input. JK information is loaded into the master while the clock is HIGH and transferred to the slave on the HIGH-to-LOW clock transition. The J and K inputs should be stable while the clock is HIGH for conventional operation. J or K input transitions for HIGH-to-LOW should be avoided while the clock is HIGH because of the feature of this flip-flop to catch ones.

The Set ( $\overline{\mathrm{S}} \mathrm{D}$ ) is an asynchronous active LOW input. When LOW, the $\mathrm{S}_{\mathrm{D}}$ overrides the clock and the data inputs, forcing the Q output HIGH and the $\bar{Q}$ output LOW.

|  | 74 H | $\mathbf{7 4 L}$ |
| :--- | :--- | :--- |
| Typ. Max. Clock Frequency (MHz) | 30 | 6 |
| A Typ. Power Per Flip-Flop (mW) | 80 | 3.8 |
| Setup Time (ns) | 0 | 0 |
| Held Time $(\mathrm{ns})$ | 0 | 0 |



Pin numbers are for pin contiguration " $A$ "
7471

Truth Table

| OPERATING MODE | INPUT |  |  |  | OUTPUTS |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | E0 | cF | 1 | K | 0 | 8 |
| Asynchronous Set | L | $\times$ | $x$ | $x$ | H | L |
| Toggle | H | 5 | h | h | $\bar{\square}$ | 9 |
| boad "1" LSet | H | $\Omega$ | h | 1 | H | $L$ |
| Hold "no change" | H | 5 | 1 | I | 9 | $\overline{\mathbf{a}}$ |

H = HWCH ratiope level suecty tate
LOW votrepe lovel meedy theve

LOW ronage laver puce to LOW-4o-WaN Cloct kenation we
Donileare
 LOW Clock trometion
ת Powno Choci pume

## 7472 PULSE TRIGGERED FLIP-FLOP

The " 72 " is a positive pulse-triggered master slave flipflop with gated JK inputs and direct set and reset inputs. JK information is loaded into the master while the clock is HIGH and transferred to the slave on the HIGH-to-LOW clock transition. The J and K inputs should be stable while the clock is HIGH for conventional operation. J or K input transitions from HIGH-to-LOW should be avoided while the clock is HIGH because of the feature of this flip-flop to catch ones.

The set ( $\overline{\mathrm{S}}_{\mathrm{D}}$ ) and reset ( $\overline{\mathrm{R}}_{\mathrm{D}}$ ) are asynchronous active LOW inputs. When LOW, they override the clock and data inputs, forcing the outputs to their steady state level, as shown in the truth table.


## 7473 DUAL JK FLIP-FLOP

The " 73 " is a dual flip-flop with individual JK, clock and direct reset inputs. The 7473 and 74 H 73 are positive pulsetriggered flip-flops. JK information is loaded into the master while the clock is high and transferred to the slave on the HIGH-to-LOW clock transition. For these devices, the J and K inputs should be stable while the clock is HIGH for conventional operation. The 74LS73 is a negative edge-triggered flip-flop. The J and K inputs must be stable one setup time prior to the HIGH-to-LOW Clock transition for predictable operation.

The Reset ( $\overline{\mathrm{R}}$ ) is an asynchronous active LOW input. When LOW, it overrides the clock and data inputs, forcing the Q output LOW and the $\bar{Q}$ output high.

Typ. Max. Clock Frequency (MHz)
Typ. Power Per Flip-Flop (mW) Setup Time (ns) Hold Time (ns)

| 74H | 74 | 74L | 74LS |
| :--- | :--- | :--- | :--- |
| 30 | 20 | 6 | 45 |
| 80 | 50 | 3.8 | 10 |
| 0 | 0 | 0 | 20 |
| 0 | 0 | 0 | 0 |



7473
$V_{c c}=\operatorname{Pm} 4$ GND Pin 11

## Truth Table

| OPERATING MODE | InpuTs |  |  |  | OUTPUTS |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | 有D | CP (d) | J | K | 0 | $\overline{\mathbf{0}}$ |
| Asynchronous Resel IClears | L | $x$ | x | x | 1 | H |
| Toggle | H | $\Omega$ | h | h | $\bar{\square}$ | 9 |
| Load ' O ' iReset | H | $\Omega$ | 1 | h | $L$ | H |
| Losd -1" Setl | H | $\Omega$ | n | 1 | H | L |
| Hold "no change" | H | $\Omega$ | 1 | 1 | a | $\bar{\square}$ |

[^4]The" 74 " is a dual positive edge-triggered D-type flip-flop featuring individual data, clock, set and reset inputs and complementary Q and $\overline{\mathrm{Q}}$ outputs. Set $(\overline{\mathrm{S}} \mathrm{D})$ and reset $(\overline{\mathrm{R}} \mathrm{D})$ are asynchronous active LOW inputs and operate independently of the clock input. Information on the data (D) input is transferred to the Q output on the LOW-to-HIGH transition of the clock pulse. The Dinputs must be stable one setup time prior to the LOW-to-HIGH clock transition for predictable operation. Although the clock input is level sensitive, the positive transition of the clock pulse between the 0.8 V and 2.0 V levels should be equal to or less than the clock to output delay time for reliable operation.

Typ. Max. Clock Frequency (MHz) Typ. Power Per Flip-Flop (mW) Setup Time (ns) Hold Time (ns)

| 74S | 74H | 74LS | 74 | 74L |
| :--- | :--- | :--- | :--- | :--- |
| 110 | 43 | 33 | 25 | 6 |
| 75 | 75 | 10 | 43 | 4 |
| 3 | 15 | 25 | 20 | 50 |
| 2 | 5 | 5 | 5 | 15 |



7474
Truth Table

| OPERATING MODE | INPUTS |  |  |  | OUTPUT8 |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | ${ }^{5}$ | ${ }_{\text {Br }}$ | CP | D | 0 | $\overline{0}$ |
| Asynchronous Set | L | H | $\times$ | X | H | L |
| Ayynchronous Reeot (Clear | H | L | $x$ | $x$ | L | H |
| Undetermined icl | L | L | $\times$ | x | H | H |
| Loed " 1 " (Set) | H | H | - | n | H | L |
| Load "0" (Reset) | H | H | + | 1 | $L$ | H |

[^5]
## 7475 DUAL 2-BIT TRANSPARENT LATCH

The " 75 " has two independent 2-bit transparent latches. Each 2-bit latch is controlled by an active HIGH enable input (E). When E is HIGH, the data enters the latch and appears at the $Q$ output. The $Q$ outputs follow the data inputs as long as $E$ is HIGH. The data (on the D) input one setup time before the HIGH-to-LOW transition of the enable will be stored in the latch. The latched outputs remain stable as long as the enable is LOW.

$V_{C C}=\operatorname{Pin} 5$
7475
GND $=\operatorname{Pin} 12$

MODE SELECT FUNCTION TABLE

| OPERATING <br> MODE | INPUTS |  | OUTPUTS |  |
| :---: | :---: | :---: | :---: | :---: |
|  | E | D | Q | Q |
| Data Enabled | H | L | L | H |
|  | H | H | H | L |
| Data Latched | L | X | Q | $\overline{\mathrm{q}}$ |

[^6]
## 7476 DUAL JK FLIP-FLOP

The " 76 " is a dual JK flip-flop with individual J, K, clock, set and reset inputs. The 7476 and 74 H 76 are positive pulsetriggered flip-flops. JK information is loaded into the master while the clock is HIGH and transferred to the slave on the HIGH-to-LOW clock transition. The J and K inputs must be stable while the clock is HIGH for conventional operation.

The 74LS76 is a negative edge-triggered flip-flop. The J and K inputs must be stable only one setup time prior to the HIGH-to-LOW clock transition. The set ( $\overline{\mathrm{S}}$ ) and reset ( $\overline{\mathrm{R}}_{\mathrm{D}}$ ) are asynchronous active LOW inputs. When LOW, they override the clock and data inputs forcing the outputs to the steady state levels as shown in the truth table.

|  | 74H | 74 | 74LS |
| :--- | :--- | :--- | :--- |
| Typ. Max. Clock Frequency (MHz) | 30 | 20 | 45 |
| Typ. Power Per Flip-Flop (mW) | 80 | 50 | 10 |
| Setup Time (ns) | 0 | 0 | 20 |
| Hold Time (ns) | 0 | 0 | 0 |



Truth Table

| opmerating mode | INPUTS |  |  |  |  | OUTMUTS |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | ${ }^{\mathbf{8}} \mathrm{O}$ | $\overline{\text { in }}_{\text {D }}$ | $\overline{\mathbf{C P}}$ (d) | $J$ | K | 0 | ठ |
| Aaynchronous Set | L | H | x | x | $\times$ | H | L |
| Asynetronout Reset ICieart | H | L | x | x | x | L | H |
| Undetermined (c) | L | $L$ | $x$ | x | x | H | H |
| Togole | H | H | $\Omega$ | n | b | $\bar{\square}$ | - |
| Load "0" (Resen) | H | H | $\Omega$ | 1 | h | L | H |
| Loed "1" ISell | H | H | $\xrightarrow{\square}$ | n | 1 | H | L |
| Hold "no change" | H | H | $\Omega$ | 1 | 1 | - | ¢ |

[^7]
## 7477 DUAL 2-BIT TRANSPARENT LATCH

The " 77 " has two independent 2-bit transparent latches. Each 2-bit latch is controlled by an active HIGH enable input (E). When E is HIGH , the data enters the latch and appears at the Q output. The Q outputs follow the data inputs as long as E is HIGH. The data (on the D) input one setup time before the HIGH-to-LOW transition of the enable will be stored in the latch. The latched outputs remain stable as long as the enable is LOW.

## MODE SELECT FUNCTION TABLE

| OPERATING <br> MODE | INPUTS |  | OUTPUTS |
| :---: | :---: | :---: | :---: |
|  | E | D | Q |
| Data Enabled | H | L | L |
|  | H | H | H |
| Data Latched | L | X | q |

$H=$ HIGH voltage level
L = LOW voltage level
$X=$ Don't care
$q=$ Lower case letters indicate the state of referenced output one setup time prior to the HIGH-to-LOW Enable transition.

The " 78 " is a dual JK negative edge-triggered flip-flop featuring individual J , K , set, common clock and common reset inputs. The set ( $\overline{\mathrm{S}}_{\mathrm{D}}$ ) and reset ( $\overline{\mathrm{R}}_{\mathrm{D}}$ ) inputs, when LOW, set or reset the outputs as shown in the truth table, regardless of the levels at the other inputs. A HIGH level on the clock ( $(\overrightarrow{\mathrm{CP}}$ ) input enables the J and K inputs and data will be accepted. The logic levels at the J and K inputs may be allowed to change while the $\overline{\mathrm{CP}}$ is HIGH and the flip-flop will perform according to the truth table as long as minimum setup and hold times are observed. Output state changes are initiated by the HIGH-to-LOW transition of $\overline{\mathrm{CP}}$.


## 7480 GATED FULL ADDER

The " 80 " is a single-bit, high-speed, binary full adder with gated complementary inputs, complementary sum ( $\Sigma$ and $\sum$ ) outputs and inverted carry output. It is designed for medium and high speed, multiple-bit, parallel-add/serialcarry applications. The circuit utilizes DTL for the gated inputs and high-speed, high fanout TTL for the sum and carry outputs. The circuit is entirely compatible with both DTL and TTL logic families. The implementation of a single-inversion, high-speed, Darlington-connected serial-carry circuit minimizes the necessity for extensive lookahead and carrycascading circuits.

$\mathrm{V}_{\mathrm{CC}}=\operatorname{Pin} 14$
$\mathrm{GND}=\operatorname{Pin} 7$

Truth Table

| -1.at |  |  | CuTPuTs |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| $C_{n}$ | - | 回 | 8 | $\Sigma$ | $\Sigma$ |
| 1 | L | L | H | H | L |
| 1 | L | H | H | L | H |
| 1 | H | 1 | H | L | H |
| $L$ | H | H | L | L | L |
| H | L | L | H | H | H |
| H | 1 | H | L | 1 | L |
| H | H | L | L | H | 1 |
| M | H | H | L | L | M |
|  |  |  | dm |  |  |

## 7483 4-BIT FULL ADDER

The " 83 " is a high speed 4-Bit Binary Full Adder with internal carry lookahead. It accepts two 4-bin binary words ( $\mathrm{A}_{1}-\mathrm{A}_{4}, \mathrm{~B}_{1}-\mathrm{B}_{4}$ ) and a Carry input (Cin). The sum of the two 4-bit words is combined with the carry input and presented at the four Sum outputs ( $\sum_{1}-\sum 4$ ) and the carry output (Cout). It operates with either HIGH or LOW operands (positive or negative logic).

Because of the symmetry of the binary add function the " 83 " can be used with either all active HIGH operands (positive logic) or with all active LOW operands (negative logic). With active HIGH inputs, Cin cannot be left open; instead, it must be held LOW when no carry in is intended. Interchanging the inputs of equal weight does not affect the operation, so $\mathrm{Cin}_{\mathrm{N}}, \mathrm{A}_{1}$ and $\mathrm{B}_{1}$ can arbitrarily be assigned to pins $10,11,13$, etc.


## 7485 4-BIT MAGNITUDE COMPARATOR

The " 85 " is a 4-bit magnitude comparator that can be expanded to almost any length. It compares two 4 -bit binary, BCD , or other monotonic codes and presents the three possible magnitude results at the outputs. The 4-bit inputs are weighted $\left(A_{0} \rightarrow A_{3}\right)$ and $\left(B_{0} \rightarrow B_{3}\right)$, where $A_{3}$ and $B_{3}$ are the most significant bits.

The operation of the " 85 " is described in the truth table showing all possible logic conditions. The upper part of the table describes the normal operation under all conditions that will occur in a single device or in a series expansion scheme. In the upper part of the table, the three outputs are mutually exclusive. In the lower part of the table, the outputs reflect the feed-forward conditions that exist in the parallel expansion scheme.

The expansion inputs $1_{A>B}, 1_{A=B}$ and $1_{A<B}$ are the least significant bit positions. When used for series expansion, the $\mathrm{A}>\mathrm{B}, \mathrm{A}=\mathrm{B}$ and $\mathrm{A}<\mathrm{B}$ outputs of the least significant word are connected to the corresponding $1_{A>B}, 1_{A=B}$ and $1_{A<B}$ inputs of the next higher stage. Stages can be added in this manner to any length, but a propagation delay penalty of about 15 ns is added with each additional stage. For proper operation, the expansion inputs of the least significant word should be tied as follows: $1_{A>B}=H I G H, 1_{A=B}=L O W$ and $1_{A<B}=$ HIGH.

The parallel expansion scheme shown in Figure A demonstrates the most efficient general use of these comparators. In the parallel expansion scheme, the expansion inputs can be used as a fifth input bit position except on the least significant device which must be connected as in the serial scheme. The expansion inputs are used by labeling $1_{A>B}$ as an $A$ input, $1_{A<B}$ as a $B$ input and setting $1_{A=B} \quad L O W$. The " 85 " can be used as a 5 -bit comparator only when the outputs are used to drive the $\left(\mathrm{A}_{0}-\mathrm{A}_{3}\right)$ and ( $\mathrm{B}_{0}-\mathrm{B}_{3}$ ) inputs of another " 85 " device. The parallel technique can be expanded to any number of bits as shown in the table.

|  | 74 | 74 L |
| :--- | :--- | :--- |
| Typ. Compare Time (ns) | 21 | 70 |
| Typ. Total Power (mW) | 275 | 20 |



[^8] $L=$ LOW voltege level

## 7486 QUAD 2-INPUT EXCLUSIVE-OR GATE

|  | $74 S$ | $74 L S$ | 74 | $74 L$ |
| :--- | :--- | :--- | :--- | :--- |
| Typ. Oelay Time (ns) | 7 | 10 | 14 | 29 |
| Typ. Total Power (mW) | 250 | 30 | 150 | 15 |



7486
Truth Table

| INPUTS |  | OUTPUT |
| :---: | :---: | :---: |
| $A$ | $B$ | $Y$ |
| $L$ | $L$ | $L$ |
| $L$ | $H$ | $H$ |
| $H$ | $L$ | $L$ |

$L=$ LOW voltage level
$H=H I G H$ voltage level

## 7489 64-BIT RANDOM ACCESS MEMORY (0.C.)

The " 89 " is a high-speed array of 64 memory cells organized as 16 words of four bits each. A one-of-16 address decoder selects a single word which is specified by the four address inputs ( $\mathrm{A}_{0}-\mathrm{A}_{3}$ ). A READ operation is initiated after the address lines are stable when the write enable ( $\overline{\mathrm{WE}})$ input is HIGH and the chip select-memory enable ( $\overline{\mathrm{CS}}$ ) input is LOW. Data is read at the outputs inverted from the data that were written into the memory.

A WRITE operation requires that the $\overline{\mathrm{WE}}$ and $\overline{\mathrm{CS}}$ inputs be LOW. The address inputs must be stable during the WRITE mode for predictable operation. When the write mode is selected the outputs are the complement of the data inputs. The selected memory cells are transparent to changes in the data during the WRITE mode. Therefore, data must be stable one setup time before the LOW-to-HIGH transition of $\overline{\mathrm{CE}}$ or $\overline{\mathrm{WE}}$.

| Read Time (ns) | 74 |
| :--- | :--- |
| Write Time (ns) | 33 |
| Current Per Package (mA) | 48 |
|  | 75 |

## MODE SELECT-FUNCTION TABLE



| OPERATING <br> MODE | INPUTS |  |  | OUTPUTS |
| :---: | :---: | :---: | :---: | :---: |
|  | CS | WE | D $_{\boldsymbol{n}}$ | $\mathbf{O}_{\boldsymbol{n}}$ |
| Write | L | L | L | H <br> L <br> L |
| Read | L | H | X | Data |
| Inhibit Writing | H <br> H | L | L | H |
| Store-Diaable <br> Outputs | H | H | X | H |

The " 90 " is a 4 -bit ripple type decade counter. The device consists of four master-slave flip-flops internally connected to provide a divide-by-two section and a divide-by-five section. Each section has a separate clock input to initiate state changes of the counter on the HIGH-to-LOW clock transition. State changes of the Q outputs do not occur simultaneously because of internal ripple delays. Therfore, decoded output signals are subject to decoding spikes and should not be used for clocks or strobes. The Qo output is designed and specified to drive the rate fan-out plus the $\overline{\mathrm{CP}}_{1}$ input of the device.

A gated AND asynchronous master reset (MR1 •MR2) is provided which overrides both clock and resets (clears) all the flip-flops. Also provided is a gated AND asynchronous master set $\left(\mathrm{MS}_{1} \cdot \mathrm{MS}_{2}\right)$ which overrides the clocks and the MR inputs, setting the outputs to nine (HLLH).

Because the output from the divide-by-two section is not internally connected to the succeeding stages, the device may be operated in various counting modes. In a BCD (8421) counter, the $\overline{\mathrm{CP}}_{1}$ input must be externally connected to the $\overline{\mathrm{Q}}_{0}$ output. The $\overline{\mathrm{CP}}_{0}$ input receives the incoming count, producing a BCD count sequence. In a symmetrical BIquinary divide-by- 10 counter, the $\mathrm{Q}_{3}$ output must be connected externally to the $\overline{\mathrm{CP}}_{0}$ input. The input count is then applied to the $\overline{\mathrm{CP}}_{1}$ input, and a divide-by-10 square wave is obtained at output Qo. To operate as a divide-by-two and a divide-by-five counter, no external interconnections are required. The first flip-flop is used as a binary element for the divide-by-two function ( $\overline{\mathrm{CP}}_{0}$ as the input and $\mathrm{Q}_{0}$ as the output). The $\overline{\mathrm{CP}}_{1}$ input is used to obtain divide-by-five operation at the $Q_{3}$ output.

|  | 74LS | 74 | 74L |
| :--- | :--- | :--- | :--- |
| Count Frequency (MHz) | 32 | 32 | 6 |
| Parallel Load | set to 9 | set to 9 | set to 9 |
| Clear | High | High | High |
| Typ. Total Power (mW) | 40 | 160 | 20 |



Truth Table
Vcc $=\operatorname{Pin} 5$
GND $=\operatorname{Pin} 10$

| count | OUTPUT |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
|  | $O_{0}$ | $O_{1}$ | $O_{2}$ | $O_{3}$ |
| 0 | $L$ | $L$ | $L$ | $L$ |
| 1 | $H$ | $L$ | $L$ | $L$ |
| 2 | $L$ | $H$ | $L$ | $L$ |
| $B$ | $H$ | $H$ | $L$ | $L$ |
| $i$ | $L$ | $L$ | $H$ | $L$ |
| 6 | $H$ | $L$ | $H$ | $L$ |
| 6 | $L$ | $H$ | $H$ | $L$ |
| 7 | $H$ | $H$ | $H$ | $L$ |
| 8 | $L$ | $L$ | $L$ | $H$ |
| 0 | $H$ | $L$ | $L$ | $H$ |

NOTE Outpil Op connected to unput cFi
Truth Table

| RESET/SET INPUTS |  |  |  | OUTPUT8 |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $M_{1} 1$ |  | $\mathrm{MS}_{1}$ | $\mathrm{MS}_{2}$ | $0_{0}$ | $0_{1}$ | $\mathrm{O}_{2}$ | $\mathrm{O}_{3}$ |
| H | H | L | $\times$ | $L$ | $L$ | L | $L$ |
| H | H | X | $L$ | $L$ | $L$ | $L$ | $L$ |
| X | X | H | H | H | $L$ | $L$ | H |
| $L$ | X | $L$ | X |  |  |  |  |
| X | $L$ | X | $L$ |  |  |  |  |
| $L$ | $\times$ | $x$ | $\underline{L}$ |  |  |  |  |
| X | $L$ | $L$ | X |  |  |  |  |

[^9]
## 7491 8-BIT SHIFT REGISTER

The " 91 " is an 8 -bit serial-in-serial-out shift register. The serial data are entered through a 2 -input AND gate ( $\mathrm{D}_{\mathrm{sa}}$ and $\mathrm{D}_{\mathrm{sb}}$ ). HIGH data are entered when both $\mathrm{D}_{\mathrm{sa}}$ and $\mathrm{D}_{\mathrm{sb}}$ are HIGH. LOW data are entered when either serial data input is LOW. The data inputs are edge-triggered and must be stable just one setup time prior to the LOW-to-HIGH transition of the clock input (CP) for predictable operation. The data is shifted one bit to the right $\left(\mathrm{Q}_{0} \rightarrow \mathrm{Q}_{2} \rightarrow \mathrm{Q}_{7}\right)$ synchronous with each LOW-to-HIGH clock transition. The " 91 " has no reset capacity, so initialization requires the shifting in of at least eight bits of known data. Once the register is fully loaded, the Q output follows the serial inputs delayed by eight clock pulses. The complement $(\bar{Q})$ output from the last stage is also available for simpler decoding applications.


[^10]
## 7492 DIVIDE-BY-TWELVE COUNTER

The " 92 " is a 4-bit ripple type divide-by- 12 Counter. The device consists of four master-slave flip-flops internally connected to provide a divide-by-two section and a divide-by-six section. Each section has a separate clock input to initiate state changes of the counter on the HIGH-to-LOW clock transition. State changes of the $Q$ outputs do not occur simultaneously because of internal ripple delays. Therefore, decoded output signals are subject to decoding spikes and should not be used for clocks or strobes. The Qo output is designed and specified to drive the rated fanout plus the $\overline{\mathrm{CP}}_{1}$ input of the device. A gated AND asynchronous master reset ( $\mathrm{MR}_{1} \cdot \mathrm{MR}_{2}$ ) is provided which overrides both clocks and resets (clears) all the flip-flops.

Because the output from the divide-by-two section is not internally connected to the succeeding stages, the device may be operated in various counting modes. In a modulo-12, divide-by- 12 counter, the $\mathrm{CP}_{1}$ input must be externally connected to $\mathrm{Q}_{0}$ output. The $\mathrm{CP}_{0}$ input receives the incoming count, and Q3 produces a symmetrical divide-by-12 square wave output. In a divide-by-six counter, no external connections are required. The first flip-flop is used as a binary element for the divide-by-two function. The $\mathrm{CP}_{1}$ input is used to obtain divide-by-three operation at the $\mathrm{Q}_{1}$ and $\mathrm{Q}_{2}$ outputs and divide-by-six operation at the Q3 output.

|  | 74LS | 74 |
| :--- | :--- | :--- |
| Count Frequency (MHz) | 32 | 32 |
| Parallel Lead | None | None |
| Cear | Hight | Hight |
| Typ. Total Power (mW) | 39 | 160 |

MODE SELECTION

| RESET INPUTS |  | OUTPUTS |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| M ${ }_{1}$ | MR2 | $0_{0}$ | $\mathrm{O}_{1}$ | $\mathrm{O}_{2}$ | $\mathrm{O}_{3}$ |
| H | H | L | L | L | L |
| L | H |  | Co |  |  |
| H | L |  | Co |  |  |
| L | L |  |  |  |  |

[^11]

Truth Table

| COUNT | OUTPUT |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
|  | $Q_{0}$ | $Q_{1}$ | $\mathbf{Q}_{2}$ | $\mathbf{Q}_{3}$ |
| 0 | L | L | L | L |
| 1 | H | L | L | L |
| 2 | L | H | L | L |
| 3 | H | H | L | L |
| 4 | L. | L | H | L |
| 5 | H | L | H | L |
| 6 | L | L | L | H |
| 7 | H | L | L | H |
| 8 | L | H | L | H |
| 9 | H | H | L | H |
| 10 | L | L | H | H |
| 11 | H | L | H | H |

NOTE: Output $Q_{0}$ connected to Input $\overline{\mathbf{C P}}_{1}$.

## 7493 4-BIT BINARY RIPPLE COUNTER

The " 93 " is a 4-bit ripple type binary counter. The device consists of four master-slave flip-flops internally connected to provide a divide-by-two section and a divide-by-eight section. Each section has a separate clock input to initiate state changes of the counter on the HIGH-to-LOW clock transition. State changes of the Q outputs do not occur simultaneously because of internal ripple delays. Therefore, decoded output signals are subject to decoding spikes and should not be used for clocks or strobes. The $\mathrm{Q}_{0}$ output is designed and specified to drive the rated fanout plus the $\overline{\mathrm{CP}}_{1}$ :input of the device. A gated AND asynchronous master reset (MR1 • $\mathrm{MR}_{2}$ ) is provided which overrides both clocks and resets (clears) all the flip-flops.

Since the output from the divide-by-two section is not internally connected to the succeeding stages, the device may be operated in various counting modes. In a 4 -bit ripple counter, the output $\mathrm{Q}_{0}$ must be connected externally to input $\overline{\mathrm{CP}}$. The input count pulses are applied to input $\overline{\mathrm{CP}} 0$. Simultaneous divisions of $2,4,8$ and 16 are performed at the $\mathrm{Q}_{0}$, $\mathrm{Q}_{1}, \mathrm{Q}_{2}$, and $\mathrm{Q}_{3}$ outputs, as shown in the truth table. As a 3-bit ripple counter, theinput count pulses are applied to input $\overline{\mathrm{CP}} 1$. Simultaneous frequency divisions of 2,4 and 8 are available at the $Q_{1}, Q_{2}$ and $Q_{3}$ outputs. Independent use of the first flip-flop is available if the reset function coincides with reset of the 3 -bit ripple-through counter.

|  | 74LS | 74 | 74L |
| :--- | :--- | :--- | :--- |
| Count Frequency (MHz) | 32 | 32 | 6 |
| Parrallel Load | None | None | None |
| Clear | High | High | High |
| Typ. Total Power (mW) | 39 | 160 | 20 |

$V=$ GND $=\operatorname{Pin} 11$

## Truth Table

| COUNT | OUTPUT |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
|  | $O_{0}$ | $Q_{1}$ | $O_{2}$ | $Q_{3}$ |
| 0 | $L$ | $L$ | $L$ | $L$ |
| 1 | $H$ | $L$ | $L$ | $L$ |
| 2 | $L$ | $H$ | $L$ | $L$ |
| 3 | $H$ | $H$ | $L$ | $L$ |
| 4 | $L$ | $L$ | $H$ | $L$ |
| 5 | $H$ | $L$ | $H$ | $L$ |
| 6 | $L$ | $H$ | $H$ | $L$ |
| 7 | $H$ | $H$ | $H$ | $L$ |
| 8 | $L$ | $L$ | $L$ | $H$ |
| 9 | $H$ | $L$ | $L$ | $H$ |
| 10 | $L$ | $H$ | $L$ | $H$ |
| 11 | $H$ | $H$ | $L$ | $H$ |
| 12 | $L$ | $L$ | $H$ | $H$ |
| 13 | $H$ | $L$ | $H$ | $H$ |
| 14 | $L$ | $H$ | $H$ | $H$ |
| 15 | $H$ | $H$ | $H$ | $H$ |

MOTE: Output $\mathrm{Q}_{0}$ connected to Mput CPP $_{1 .}$.

## 7494 4-BIT SHIFT REGISTER

The " 94 " is a 4-bit shift register with serial and parallel (ones transfer) data entry. To facilitate parallel ones transfer from two sources, two Parallel Load inputs (PLo and PL1) with associated parallel data inputs ( $\mathrm{D}_{\mathrm{oa}}-\mathrm{D}_{\mathrm{od}}$ and $\mathrm{D}_{1 \mathrm{a}}-\mathrm{D}_{1 \mathrm{~d}}$ ) are provided. To accommodate these extra inputs only the output of the last stage is available. The asynchronous master reset (MR) is active HIGH. When MR is HIGH, it overrides the clock and clears the register, forcing $Q_{\mathrm{d}}$ LOW.

Four flip-flops are connected so that shifting is synchronous; they change state when the clock goes from LOW-to-HIGH. Data is accepted at the serial $\mathrm{D}_{\mathrm{s}}$ input prior to this clock transition. The two parallel load inputs and parallel data inputs allow an asynchronous ones transfer from two sources. The flip-flops can be set independently to the HIGH state when the appropriate parallel input is activated. Parallel inputs $D_{0 a}$ through $D_{0 d}$ are activated during the time the PLo is HIGH and Parallel inputs D1a through Did are activated when $\mathrm{PL}_{1}$ is HIGH. If both sets of inputs are activated, a HIGH on either input will set the flip-flops to a HIGH. The register should not be clocked while the parallel data inputs are activated. The Parallel Load and parallel data inputs will override the MR if both are activated simultaneously. However, for predictable operation, both signals should not be deactivated simultaneously.

|  | 74 |
| :--- | :--- |
| Max. Supply Current (mA) | 58 |
| Max. Clock Frequency (MHz) | 10 |


$V_{C C}=\operatorname{Pin} 5$
GND $=\operatorname{Pin} 12$
7494

## MODE SELECT-FUNCTION TABLE

| OPERATING MODE | INPUTS |  |  |  |  |  |  | OUTPUTS |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | PLo | PL1 | Don | $D_{1 n}$ | MR | CP | $\mathrm{D}_{\mathbf{S}}$ | $\mathbf{O}_{\mathbf{a}}$ | $O_{b}$ | $\mathrm{O}_{\mathrm{c}}$ | $O_{d}$ |
| Parallel Load | $\begin{aligned} & H \\ & H \\ & L \\ & L \end{aligned}$ | $\begin{aligned} & L \\ & L \\ & H \\ & H \end{aligned}$ | $\begin{aligned} & L \\ & H \\ & X \\ & X \end{aligned}$ | $\begin{aligned} & X \\ & X \\ & X \\ & H \end{aligned}$ | $\begin{aligned} & \mathrm{x} \\ & \mathrm{x} \\ & \mathrm{x} \\ & \mathrm{x} \end{aligned}$ | $\begin{aligned} & \mathrm{x} \\ & \mathrm{x} \\ & \mathrm{x} \\ & \mathrm{x} \end{aligned}$ | $\begin{aligned} & \mathrm{x} \\ & \mathrm{x} \\ & \mathrm{x} \\ & \mathrm{x} \end{aligned}$ | $\begin{gathered} Q_{a} \\ H \\ Q_{a} \\ H \end{gathered}$ | $\begin{gathered} Q_{b} \\ H \\ Q_{b} \\ H \end{gathered}$ | $\begin{gathered} \mathrm{Q}_{\mathrm{c}} \\ H \\ \mathrm{Q}_{\mathrm{c}} \\ \mathrm{H} \end{gathered}$ | $\begin{gathered} Q_{d} \\ H \\ Q_{d} \\ H \end{gathered}$ |
| Reset (clear) | L | L | X | X | H. | X | X | L | L | L | L |
| Shift right | $\begin{aligned} & \mathrm{L} \\ & \mathrm{~L} \end{aligned}$ | $\begin{aligned} & L \\ & L \end{aligned}$ | $\begin{aligned} & \mathrm{x} \\ & \mathrm{x} \end{aligned}$ | $\begin{aligned} & \mathrm{x} \\ & \mathrm{x} \end{aligned}$ | $\begin{aligned} & L \\ & L \end{aligned}$ | $1$ | I | $\begin{aligned} & L \\ & H \end{aligned}$ | $\begin{aligned} & \mathbf{q}_{\mathbf{a}} \\ & \mathbf{q}_{\mathbf{a}} \end{aligned}$ | $\begin{aligned} & q_{b} \\ & \mathbf{q}_{b} \end{aligned}$ | $\begin{aligned} & q_{c} \\ & q_{c} \end{aligned}$ |

[^12]
## 7495 4-BIT SHIFT REGISTER

The " 95 " is a 4-bit Shift Register with serial and parallel synchronous operation modes. It has a serial data ( $\mathrm{D}_{\mathrm{s}}$ ) and four parallel data ( $\mathrm{D}_{0}-\mathrm{D}_{3}$ ) inputs and four parallel outputs ( $\mathrm{Q}_{0}$ - Q3). The serial or parallel mode of operation is controlled by a mode select input ( S ) and two clock inputs ( $\overline{\mathrm{CP}}_{1}$ and $\overline{\mathrm{CP}}_{2}$ ). The serial (shift right) or parallel data transfers occur synchronously with the HIGH-to-LOW transition of the selected clock input.

When the mode select input (S) is $\mathrm{HIGH}, \overline{\mathrm{CP}}_{2}$ is enabled. A HIGH-to-LOW transition on enabled $\mathrm{CP}_{2}$ loads parallel data from the $D_{0}-D_{3}$ inputs into the register. When $S$ is LOW, $\overline{\mathrm{CP}}_{1}$ is enabled. A HIGH-to-LOW transition on enabled $\overline{\mathrm{CP}}_{1}$ shifts the data from serial input $\mathrm{D}_{\mathrm{s}}$ to $\mathrm{Q}_{0}$ and transfers the data in $Q_{0}$ to $Q_{1}, Q_{1}$ to $Q_{2}$, and $Q_{2}$ to $Q_{3}$, respectively (shift right). Shift left is accomplished by externally connecting $Q_{3}$ to $D_{2}$, $\mathrm{Q}_{2}$ to $\mathrm{D}_{1}, \mathrm{Q}_{1}$ to $\mathrm{D}_{0}$ and operating the " 95 " in the parallel mode ( $\mathrm{S}=\mathrm{HIGH}$ ).

In normal operations the mode select ( S ) should change states only when both clock inputs are LOW. However, changing S from HIGH-to-LOW while $\overline{\mathrm{CP}}_{2}$ is LOW, or changing S from LOW-to-HIGH while $\overline{\mathrm{CP}}_{1}$ is LOW will not cause any changes on the register outputs.

|  | 74 | $74 L S$ | $74 L$ |
| :--- | :--- | :--- | :--- |
| Shift Frequency (MHz) | 25 | 25 | 6 |
| Serial Data Input | 0 | 0 | 0 |
| Asynchronous Clear | None | None | None |
| Shift-Right Mode | Yes | Yes | Yes |
| Shift-Let Mode | No | No | No |
| Lead Mode | Yes | Yes | Yes |
| Hold Mode | No | No | No |
| Typ. Total Power (mW) | 195 | $\mathbf{6 5}$ | 24 |


$\mathrm{V}_{\mathrm{CC}}=\operatorname{Pin} 14$
GND $=P$ in 7
7495

MODE SELECT-FUNCTION TABLE

\begin{tabular}{|c|c|c|c|c|c|c|c|c|c|}
\hline \multirow[t]{2}{*}{OPERATING MODE} \& \multicolumn{5}{|c|}{inputs} \& \multicolumn{4}{|c|}{OUTPUTS} <br>
\hline \& S \& $\overline{\mathbf{C P}}{ }_{1}$ \& $\overline{C P}_{2}$ \& $\mathrm{D}_{\mathrm{S}}$ \& $\mathrm{D}_{\mathrm{n}}$ \& 00 \& 01 \& $Q_{2}$ \& $0_{3}$ <br>
\hline Parellet Load \& $$
\begin{aligned}
& \mathrm{H} \\
& \mathrm{H}
\end{aligned}
$$ \& $$
\begin{aligned}
& \mathrm{x} \\
& \mathrm{x}
\end{aligned}
$$ \&  \& $$
\begin{aligned}
& \hline x \\
& x
\end{aligned}
$$ \& $$
\begin{aligned}
& 1 \\
& h
\end{aligned}
$$ \& $$
\begin{aligned}
& L \\
& H
\end{aligned}
$$ \& $$
\begin{aligned}
& \mathrm{L} \\
& \mathrm{H}
\end{aligned}
$$ \& $$
\begin{aligned}
& \mathrm{L} \\
& \mathrm{H}
\end{aligned}
$$ \& $$
\begin{aligned}
& \mathrm{L} \\
& \mathrm{H}
\end{aligned}
$$ <br>
\hline Shift right \& L \& $$
\ddagger
$$ \& $$
\begin{aligned}
& \mathrm{x} \\
& \mathrm{x}
\end{aligned}
$$ \& $$
\begin{aligned}
& \mathrm{l} \\
& \mathrm{~h}
\end{aligned}
$$ \& $$
\begin{aligned}
& \mathrm{x} \\
& \mathrm{x}
\end{aligned}
$$ \& $$
\begin{aligned}
& L \\
& H
\end{aligned}
$$ \& $$
\begin{aligned}
& 90 \\
& 90
\end{aligned}
$$ \& $$
\begin{aligned}
& \mathbf{q}_{1} \\
& \mathbf{q}_{1}
\end{aligned}
$$ \& $$
\begin{aligned}
& \mathbf{q}_{2} \\
& \mathbf{q}_{2}
\end{aligned}
$$ <br>
\hline Mode change \& $t$ \& L

H
X
X \& X
$\mathbf{X}$
$\mathbf{X}$
$\mathbf{L}$

$\mathbf{H}$ \& | ¢ |
| :--- |
|  |
| $\mathbf{x}$ |
| $\mathbf{x}$ |
| $\mathbf{x}$ | \& x

$\mathbf{x}$
$\mathbf{x}$
$\mathbf{x}$
$\mathbf{x}$ \& \&  \& nge mined nge mined \& <br>
\hline
\end{tabular}

## $H=H I G H$ votiage level staady state

L = LOW vohage level steady state
$h=$ HIGH voltage level one setup tme prior to the HCHtor LOW Clock transition
I- LOW voltage level ond setup the pror to the HGHitoLOW Clock transition
$x=$ Don't care
$\mathrm{a}=$ Lower case letters indicate the atete of the referemoed
output pror to the HiGi-to-LOW Clock transition
$t$ = MGG-10-LOW transtion of Clock or mode Select
$4=$ LOW.to-HGH Iransition of mode Select.

## 7496 5-BIT SHIFT REGISTER

The " 96 " is a 5 -bit shift register with both serial and parallel (ones transfer) data entry. Because the " 96 " has the output of each stage available as well as a D-type serial input and ones transfer inputs on each stage, it can be used in 5-bit serial-to-parallel, serial-to-serial and some parallel-to-serial data operations.

The " 96 " is five master/slave flip-flops connected to perform right shift. The flip-flops change state on the LOW-to-HIGH transition of the clock. The serial data ( $\mathrm{D}_{\mathrm{s}}$ ) input is edge-triggered and must be stable only one setup time before the LOW-to-HIGH clock transition.

Each flip-flop has asynchronous set inputs allowing them to be independently set HIGH. The set inputs are controlled by a common active HIGH parallel load (PL) input. The PL input is not buffered, and care must be taken not to overload the driving element. When the PL is HIGH, a HIGH on the parallel data $\left(\mathrm{D}_{0}-\mathrm{D}_{4}\right)$ inputs will set the associated flip-flops HIGH. A LOW on the $\mathrm{D}_{0}$ $\mathrm{D}_{4}$ inputs will cause no change in the appropriate flip-flops.

The asynchronous active LOW master reset ( $\overline{\mathrm{MR}}$ ) is buffered. When LOW, the $\overline{\mathrm{MR}}$ overrides the clock and clears the register if the PL is not active. The parallel load inputs override the $\overline{\mathrm{MR}}$ forcing the flip-flops HIGH if both are activated simultaneously. However, for predictable operation, both signals should not be deactivated simultaneously.


## 74100 DUAL 4-BIT TRANSPARENT LATCH

The " 100 " has two independent 4 -bit transparent latches. Each 4-bit latch is controlled by an active HIGH Enable input ( E ). When E is HIGH , the data enters the latch and appears at the output. The outputs follow the data inputs as long as E is HIGH. The data (on the D) input one setup time before the HIGH-to-LOW transition of the enable will be stored in the latch. The latched outputs remain stable as long as the enable is LOW.


## MODE SELECT-FUNCTION TABLE

| OPERATING | mpuTs |  | OUTPUTS |
| :---: | :---: | :---: | :---: |
|  | $\mathbf{E}$ | $\mathbf{D}_{\mathbf{n}}$ | $\mathbf{a}_{\mathbf{n}}$ |
| Data Enabled | H | L | L |
|  | $H$ | $H$ |  |
| Data Latched | L | X | $\mathbf{q}$ |

H = HCH rotege lewel
$L$ - LOW volage level
$X=$ Don'i cere
9 - Lower ceec iettore indiciete the mite of relersmeed output one eetup thine prior to the FWCHH-LOW Elable tramenion.

## 74101 JK EDGE-TRIGGERED FLIP-FLOP

The " 101 " is a JK negative edge-triggered flip-flop featuring AND-OR gated JK inputs and a direct set input. The Set ( $\bar{S}_{d}$ ) is an asynchronous active LOW input. When LOW, the $\bar{S}_{\mathrm{d}}$ overrides the clock and data inputs and sets the Q output HIGH and the $\bar{Q}$ output LOW.

A HIGH level on the clock (CP) input enables the J and K inputs and data will be accepted. The logic levels at the J and K inputs may change while the $\overline{\mathrm{CP}}$ is HIGH, and the flip-flop will perform according to the truth table as long as minimum setup and hold times are observed. Output state changes are initiated by the HIGH-to-LOW transition of $\overline{\mathrm{CP}}$.

Max. Supply Current (mA)
Max. Clock Frequency (MHz)

74101


## MODE SELECT-TRUTH TABLE

| OPERATING MODE | INPUTS |  |  |  |  | OUTPUTS |  |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | $\mathbf{S}_{\mathbf{D}}$ | $\overline{\mathbf{C P}}$ | $\mathbf{J}$ | $\mathbf{K}$ | $\mathbf{O}$ | $\mathbf{O}$ |  |
| Asynchronous Set | $\mathbf{L}$ | $\mathbf{X}$ | $\mathbf{X}$ | $\mathbf{X}$ | $\mathbf{H}$ | $\mathbf{L}$ |  |
| Toggle | $\mathbf{H}$ | $\mathbf{l}$ | $\mathbf{h}$ | $\mathbf{h}$ | $\overline{\mathbf{q}}$ | $\mathbf{q}$ |  |
| Load "0" (Reset) | $\mathbf{H}$ | 1 | $\mathbf{l}$ | $\mathbf{h}$ | $\mathbf{L}$ | $\mathbf{H}$ |  |
| Load "1" (Set) | $\mathbf{H}$ | 1 | $\mathbf{h}$ | $\mathbf{I}$ | $\mathbf{H}$ | $\mathbf{L}$ |  |
| Hold "no change" | $\mathbf{H}$ | 1 | $\mathbf{l}$ | $\mathbf{l}$ | $\mathbf{q}$ | $\mathbf{q}$ |  |

[^13]
## 74102 JK EDGE-TRIGGERED FLIP-FLOP

The " 102 " is a JK negative edge-triggered flip-flop with gated JK inputs and direct set and reset inputs. The set ( $\bar{S}_{D}$ ) and reset $(\overline{\mathrm{R}} \mathrm{D})$ are asynchronous active LOW inputs. When LOW, they override the clock and data inputs, forcing the outputs to their steady state level as shown in the truth table.

A HIGH level on the clock ( $\overline{\mathrm{CP}}$ ) input enables the J and K inputs, and data will be accepted. The logic levels at the J and K inputs may change while the $\overline{\mathrm{CP}}$ is HIGH, and the flip-flop will perform according to the truth table as long as minimum setup and hold times are observed. Output stage changes are initiated by the HIGH-to-LOW transition of CP


Pin numbers for pin configuration "A."
74102

## MODE SELECT-TRUTH TABLE

| OPERATING MODE | INPUTS |  |  |  |  | OUTPUTS |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | $\bar{S}_{\text {d }}$ | $\overline{\text { R }}$ | $\overline{C P}$ | J | K | 0 | $\overline{0}$ |
| Asynchronous Set | L | H | X | X | x | H | L |
| Asynchronous Reset (Clear) | H | L | x | X | X | L | H |
| Undetermined (c) | L | L | X | x | x | H | H |
| Toggle | H | H | 1 | h | h | $\bar{\square}$ | q |
| Load "0" (Reset) | H | H | 1 | 1 | h | L | H |
| Load "1" (Set) | H | H | 1 | h | 1 | H | L |
| Hold "no change" | H | H | 1 | 1 | 1 | q | $\bar{\square}$ |

[^14]74102

## 74103 DUAL JK EDGE-TRIGGERED FLIP-FLOP

The " 103 " is a dual JK negative edge-triggered flip-flop with separate clock and direct reset inputs. The reset ( $\overline{\mathrm{R}}$ ) is an asynchronous active LOW input. When LOW, the $\overline{\mathrm{R}} \mathrm{D}$ overrides the clock and data inputs, and resets (clears) the flip-flop.

A HIGH level on the clock ( $\overline{\mathrm{CP}}$ ) input enables the J and K inputs, and data will be accepted. The logic levels at the $J$ and K inputs may change while the $\overline{\mathrm{CP}}$ is HIGH, and the flip-flop will perform according to the truth table as long as minimum setup and hold times are observed. Output state changes are initiated by the HIGH-to-LOW transition of $\overline{\mathrm{CP}}$.


MODE SELECT-TRUTH TABLE

| OPERATING MODE | INPUTS |  |  |  | OUTPUTS |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | $\overline{\bar{n}}_{\text {D }}$ | $\overline{C P}$ | $J$ | K | 0 | $\overline{0}$ |
| Asynchronous Reset (Cliear) | L | x | x | x | L | H |
| Toggle | H | 1 | n | n | $\bar{\square}$ | 9 |
| Load "0" (Reset) | H | 1 | 1 | n | L | H |
| Load "1" (Sel) | H $H$ | $\stackrel{1}{1}$ | h | 1 | H | $\stackrel{L}{\square}$ |
| Hold "no change" | H | 1 | 1 | 1 | 9 | $\bar{\square}$ |

[^15]
## 74106 DUAL JK EDGE-TRIGGERED FLIP-FLOP

The " 106 " is a dual JK negative edge-triggered flip-flop with individual JK, clock, direct set and direct reset inputs. The set ( $\overline{\mathrm{S}}$ ) and reset $(\overline{\mathrm{R}} \mathrm{D}$ ) are asynchronous active LOW inputs. When LOW, they override the clock and data inputs, forcing the outputs to their steady state level as shown in the truth table.

A HIGH level on the clock ( $\overline{\mathrm{CP}}$ ) input enables the J and K inputs and data will be accepted. The logic levels at the J and K inputs may change while the $\overline{\mathrm{CP}}$ is HIGH , and the flip-flop will perform according to the truth table as long as minimum setup and hold times are observed. Output state changes are initiated by the HIGH-to-LOW transition of $\overline{\mathrm{CP}}$.

```
Typ. Max. Clock Frequency (MHz) 50
Typ. Power Per Flip-Flop (mW)
Setup Time (ns) 13
Hold Time (ns) 0
```

$V_{C C}=\operatorname{Pin} 5$ GND $=\operatorname{Pin} 13$


MDDE SELECT-TRUTH TABLE

| OPERATING MODE | INPUTS |  |  |  |  | OUTPUTS |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | $\bar{S}_{\mathbf{D}}$ |  | $\overline{\mathbf{C P}}$ | J | K | - | O |
| Asynenronous Set | L | H | x | X | $x$ | H | L |
| Asynctronous Reset 'Clear' | H | L | $x$ | $x$ | $x$ | L | H |
| Undetermined ${ }^{\text {c }}$ ' | L | L | $x$ | $x$ | $x$ | H | H |
| Toggle | H | H | . | n | $n$ | व | 9 |
| Load 0" Reset | H | H | - | 1 | $n$ | $L$ | H |
| Load "1" 'Setr | H | H | - | n | 1 | H | L |
| Hold "no change* | H | H | . | 1 | 1 | 9 | $\overline{9}$ |

[^16] LOW Clock transtion

## 74107 DUAL JK FLIP-FLOP

The " 107 " is a dual flip-flop with individual JK, clock and direct reset inputs. The 74107 is a positive pulse triggered flip-flop. JK information is loaded into the master while the clock is HIGH and transferred to the slave on the HIGH-toLOW clock transition. For these devices, the J and K inputs should be stable while the clock is HIGH for conventional operation.

The 74LS107 is a negative edge triggered flip-flop. The J and $K$ inputs must be stable one setup time prior to the HIGH-to-LOW clock transition for predictable operation. The reset ( $\overline{\mathrm{R}} \mathrm{D}$ ) is an asynchronous active LOW input. When LOW, it overrides the clock and data inputs, forcing the $Q$ output LOW and the $\bar{Q}$ output HIGH.

|  | $74 L S$ |
| :--- | :--- |
| Typ. Max. Clock Frequency (MHz) | 45 |
| Typ. Power Per Flip-Flop (mW) | 10 |
| Setup Time (ns) | 20 |
| Hold Time (ns) | 0 |



Vcc $=\operatorname{Pin} 14$
GND $=\operatorname{Pin} 7$

## MODE SELECT-TRUTH TABLE

| OPERATING MODE | INPUTS |  |  |  | OUTPUTS |  |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: |
|  | $\overline{R_{D}}$ | $\overline{C P}(d)$ | J | K | $\mathbf{Q}$ | $\overline{\mathbf{a}}$ |
| Asynchronous Reset (Clear) | L | X | X | X | L | H |
| Toggle | H | $\Omega$ | h | h | $\bar{q}$ | q |
| Load "0" (Reset) | H | $\Omega$ | I | h | L | H |
| Load "1" (Set) | H | $\Omega$ | h | I | H | L |
| Hold "no change" | H | $\Omega$ | I | I | q | $\overline{\mathrm{q}}$ |

$H=H I G H$ voltage level steady state.
L = LOW voltage level steady state.
$h=$ HIGH voltage level one setup time prior to the HIGH-to-LOW Clock transition (al
$I=$ LOW voltage level one setup time prior to the HIGH-to-LOW Clock transition (c).
$x=$ Don't care.
$q=$ Lower case letters indicate the state of the referenced output prior to HHGH-toLOW Clock transition.
$\boldsymbol{\pi}=$ Positive clock pulse.

## 74108 DUAL JK EDGE-TRIGGERED FLIP-FLOP

The " 108 " is a dual JK negative edge-triggered flip-flop with individual JK and direct set inputs, and common clock and reset inputs. The set ( $\overline{\mathrm{S}}$ ) and reset ( $\overline{\mathrm{R}} \mathrm{D}$ ) are asynchronous active LOW inputs. When LOW, they override the clock and data inputs, forcing the outputs to their steady state level as shown in the truth table.

A HIGH level on the clock ( $\overline{\mathrm{CP}}$ ) input enables the J and K inputs, and data will be accepted. The logic levels at the J and K inputs may change while the $\overline{\mathrm{CP}}$ is HIGH, and the flip-flop will perform according to the truth table as long as minimum setup and hold times are observed. Output state changes are initiated by the HIGH-to-LOW transition of $\overline{\mathrm{CP}}$.

|  | 74H |
| :--- | :---: |
| Typ. Max. Clock Frequency (MHz) | 50 |
| Typ. Power Per Flip-Flop (mW) | 100 |
| Setup Time (ns) | 13 |
| Hold Time (ns) | 0 |



## MODE SELECT-TRUTH TABLE

| OPERATING MODE | INPUTS |  |  |  |  | OUTPUTS |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | $\overline{\text { S }}$ | $\overline{\text { Ro }}$ | $\overline{\mathbf{C P}}$ | J | K | 0 | $\overline{\mathbf{Q}}$ |
| Asynchronous Set | L | H | X | X | $x$ | H | L |
| Asynchronous Reset (Clear) | H | L | $x$ | X | X | L | H |
| Undetermined (c) | L | L | X | X | $x$ | H | H |
| toggle | H | H | $\downarrow$ | h | h | $\bar{\square}$ | q |
| Load "0" (Reset) | H | H | $\downarrow$ | 1 | n | L | H |
| Load "1" (Set) | H | H | 1 | h | 1 | H | L |
| Hold "no change" | H | H | $\downarrow$ | 1 | 1 | q | $\bar{q}$ |

$H=H I G H$ voltage level steady state.
L = LOW voltage level steady state.
$h=$ HIGH voltage level one setup time prior to the HIGH-to-LOW Clock transition.
I = LOW voltage level one setup time prior to the HIGH-to-LOW Clock transition.
$X=$ Don't care.
q $=$ Lower case letters indicate the state of the referenced output orior to the HIGH-10LOW Clock transition.

74108

## 74109 DUAL JK POSITIVE EDGE-TRIGGERED FLIP-FLOP

The " 109 " is a dual positive edge-triggered JK-type flip-flop that features individual J, K, clock, set and reset inputs and also complementary Q and $\overline{\mathrm{Q}}$ outputs. Set ( $\overline{\mathrm{SD}}$ ) and reset ( $\overline{\mathrm{R}}$ ) are asynchronous active LOW inputs and operate independently of the clock input.

The $J$ and $\overline{\mathrm{K}}$ are edge-triggered inputs that control the state changes of the flip-flops as described in the mode select truth table. The J and $\overline{\mathrm{K}}$ inputs must be stable just one setup time prior to the LOW-to-HIGH transition of the clock for predictable operation. The $J \bar{K}$ design allows operation as a $D$ flip-flop by tying the J and $\overline{\mathrm{K}}$ inputs together.

Although the clock input is level-sensitive, the positive transition of the clock pulse between the 0.8 V and 2.0 V levels should be equal to or less than the clock to output delay time for reliable operation.

|  | $74 L S$ | 74 |
| :--- | :--- | :--- |
| Typ. Max. Clock Frequency (MHz) | 33 | 33 |
| Typ. Power Per Flip-Flop (mW) | 10 | 45 |
| Setup Time (ns) | 20 | 10 |
| Hold Time (ns) | 5 | 6 |

MODE SELECT-TRUTH TABLE

| OPERATING MODE | INPUTS |  |  |  |  | OUTPUTS |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | $\mathbf{S}_{0}$ | $\bar{R}_{D}$ | CP | J | $\overline{\mathrm{K}}$ | 0 | $\bar{\square}$ |
| Asynchronous Set | L | H | $x$ | $x$ | $x$ | H | L |
| Asynchronous Reset (Clear) | H | L | $x$ | $x$ | $x$ | L | H |
| Undetermined (c) | L | L | X | X | X | H | H |
| Toggie | H | H | 1 | h | 1 | ¢ | 9 |
| Load "0" (Reset) | H | H | 1 | 1 | h | L | H |
| Load "1" (Sel) | H | H | 1 | h | 1 | H | L |
| Hold "no change" | H | H | 1 | 1 | h | 9 | $\bar{\square}$ |

$\mathrm{H}=\mathrm{H}$ HOH voltage level steady state
$\mathrm{L}=\mathrm{LOW}$ voltage level eteady state
$h=$ HGH vohage level one eetup time prior to the LOW-to-HMH Clock transition
$I=$ LOW voltage level one setup time prior to the LOW-to-HGH Clock tranaltion
$X=$ Don't care.
$q=$ Lower case letters indicate the stete of the referenced output prior to the LOW-toHOKH Clock tranation
$4=$ LOW-10-HWGH Clock traneition

$v_{C C}=\operatorname{Pin} 16$
GND $=\operatorname{Pin} 8$
74109

## 74112 DUAL JK EDGE-TRIGGERED FLIP-FLOP

The " 112 " is a dual JK negative edge-triggered flip-flop featuring individual J, K, clock, set and reset inputs. The set $(\overline{\mathrm{Sv}})$ and reset ( $\overline{\mathrm{RD}})$ inputs, when LOW, set or reset the outputs as shown in the truth table, regardless of the levels at the other inputs.

A HIGH level on the clock ( $\overline{\mathrm{CP}}$ ) input enables the J and K inputs, and data will be accepted. The logic levels at the J and K inputs may be allowed to change while the $\overline{\mathrm{CP}}$ is HIGH and the flip-flop will perform according to the truth table as long as minimum setup and hold times are observed. Output state changes are initiated by the HIGH-to-LOW transition of $\overline{\mathrm{CP}}$.


## mODE SELECT-TRUTH TABLE

| OPERATING MODE | INPUTS |  |  |  |  | OUTPUTS |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | $\bar{S}_{\text {D }}$ | $\bar{R}_{\text {D }}$ | $\overline{\mathbf{C P}}$ | J | K | 0 | $\overline{\mathbf{a}}$ |
| Asynchronous Set | L | H | X | X | x | H | L |
| Asynchronous Reset (Clear) | H | L | x | X | X | L | H |
| Undetermined ${ }^{(c)}$ | L | L | x | x | $x$ | H | H |
| Toggle | H | H | 1 | h | h | $\bar{\square}$ | q |
| Load "0" (Reset) | H | H | 1 | 1 | h | L | H |
| Load "1" (Set) | H | H | 1 | h | 1 | H | L |
| Hold "no change" | H | H | 1 | 1 | 1 | q | $\bar{\square}$ |

$H=H I G H$ voltage level steady state.
h $=$ HIGH voltage level one setup time prior to the HIGH-to-LOW Clock transition.
L = LOW voltage level steady state.
I = LOW voltage level one setup time prior to the HIGH-to-LOW Clock transition.
$\mathbf{q}=$ Lower case letters indicate the state of the referenced output one setup time prior to the HIGH-to-LOW Clock transition.
$X=$ Don't care.
74112

## 74113 DUAL JK EDGE-TRIGGERED FLIP-FLOP

The " 113 " is a dual JK negative edge-triggered flip-flop featuring individual J, K, set and clock inputs. The asynchronous set ( $\overline{\mathrm{SD}}$ ) input, when LOW, forces the outputs to the steady state levels as shown in the truth table, regardless of the levels at the other inputs.

A HIGH level on the clock ( $\overline{\mathrm{CP}}$ ) input enables the J and K inputs, and data will be accepted. The logic levels at the J and K inputs may be allowed to change while the $\overline{\mathrm{CP}}$ is HIGH and the flip-flop will perform according to the truth table as long as minimum setup and hold times are observed. Output state changes are initiated by the HIGH-to-LOW transition of $\overline{\mathrm{CP}}$.

|  | 745 | 74LS |
| :--- | :--- | :--- |
| Typ. Max. Clock Frequency (MHz) | 125 | 45 |
| Ty. Power Per Flip-Flop (mW) | 75 | 10 |
| Setup Time (ns) | 6 | 20 |
| Hold Time (ns) | 0 | 0 |

## MODE SELECT-TRUTH TABLE

| OPERATING MODE | INPUTS |  |  |  | OUTPUTS |  |  |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | $\overline{\mathbf{S}}_{\mathbf{D}}$ | $\overline{\mathbf{C P}}$ | J | K | $\mathbf{Q}$ | $\overline{\mathbf{Q}}$ |  |
| Asynchronous Set | L | X | X | X | H | L |  |
| Toggle | H | 1 | h | h | $\overline{\mathrm{q}}$ | q |  |
| Load "0" (Reset) | H | 1 | I | h | L | H |  |
| Load "1" (Set) | H | 1 | h | 1 | H | L |  |
| Hold "no change" | H | 1 | l | l | q | $\overline{\mathrm{q}}$ |  |

[^17]

## 74114 DUAL JK EDGE-TRIGGERED FLIP-FLOP

The " 114 " is a dual JK negative edge-triggered flip-flop featuring individual $\mathrm{J}, \mathrm{K}$ and set inputs and common clock and reset inputs. The set $(\overline{\mathrm{SD}})$ and reset $(\overline{\mathrm{RD}})$ inputs, when LOW, set or reset the outputs, as shown in the truth table, regardless of the levels at the other inputs.

A HIGH level on the clock ( $\overline{\mathrm{CP}}$ ) input enables the J and K inputs, and data will be accepted. The logic levels at the J and K inputs may be allowed to change while the CP is HIGH, and the flip-flop will perform according to the truth table as long as minimum setup and hold times are observed. Output state changes are initiated by the HIGH-to-LOW transition of CP.

|  | $74 S$ | $74 L S$ |
| :--- | :--- | :--- |
| Typ. Max. Clock Frequency (MHz) | 125 | 45 |
| Typ. Power Per Fiip-Flop (mW) | 75 | 10 |
| Setup Time (ns) | 6 | 20 |
| Hold Time (ns) | 0 | 0 |

## MODE SELECT-TRUTH TABLE

| OPERATING MODE | INPUTS |  |  |  |  | OUTPUTS |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | $\bar{S}_{\text {D }}$ | $\overline{\mathbf{R}}_{\mathrm{D}}$ | $\overline{\mathbf{C P}}$ | $J$ | K | Q | 万 |
| Asynchronous Set | L | H | X | x | $x$ | H | L |
| Asynchronous Reset (Clear) | H | L | x | X | X | L | H |
| Undetermined (c) | L | L | x | X | X | H | H |
| Toggle | H | H | $\downarrow$ | h | h | $\bar{\square}$ | q |
| Load "0" (Reset) | H | H | $\downarrow$ | 1 | h | L | H |
| Load "1" (Set) | H | H | $\downarrow$ | h | 1 | H | L |
| Hold "no change" | H | H | $\downarrow$ | 1 | 1 | q | $\bar{\square}$ |

[^18]

Vcc $=\operatorname{Pin} 14$
GND $=\operatorname{Pin} 7$
74114

## 74116 DUAL 4-BIT TRANSPARENT LATCH

The " 116 " has two independent 4 -bit transparent latches. Each 4-bit latch is controlled by a 2-input active LOW Enable gate ( $\overline{E_{0}}$ and $\overline{E_{1}}$ ). When both $E_{0}$ and $\bar{E}_{1}$ are LOW, the data enters the latch and appears at the output. The outputs follow the data inputs as long as E0 and E1 are LOW. The data on the D inputs one setup time before the LOW-to-HIGH transition of $\overline{E_{0}}$ or $\bar{E}_{1}$ will be stored in the latch. The latched outputs remain stable as long as either $\overline{E_{0}}$ or $\bar{E}_{1}$ is HIGH.

Each 4-bit latch has an active LOW asynchronous Master Reset ( $\overline{M R}$ ) input. When LOW, the MR input overrides the data and enable inputs and sets the four latch outputs LOW.

|  | 74 |
| :--- | :--- |
| Max. Supply Current (mA) | 100 |
| Delay Time, Data to Output (ns) | 18 |

MODE SELECT-FUNCTION TABLE

| OPERATING MODE | INPUTS |  |  |  |  |
| :--- | :---: | :---: | :---: | :---: | :---: |
|  | MA | $\mathbf{E}_{0}$ | $\mathbf{E}_{\mathbf{1}}$ | $\mathbf{D}_{\mathbf{n}}$ | $\mathbf{Q}_{\mathbf{n}}$ |
| Reset (clear) | L | X | X | X | L |
| Enable latch | H | L | L | L | L |
|  | H | L | L | H | H |
| Latch data | $H$ | L | L | I | L |

$H=\mathrm{HMGH}$ voltage level
$h=H$ HCH voltage level one setup thene prior to the LOW-to-HMH Enable tranmion
L

$X=$ Don't care
$f=$ LOW-to HMGH Eneble tramation

$V_{C C}=\operatorname{Pin} 24$
GND $=\operatorname{Pin} 12$
74116

## 74121 MONOSTABLE MULTIVIBRATOR

These multivibrators feature dual active LOW-going edge inputs and a single active HIGH -going edge input which can be used as an active HIGH enable input. Complementary output pulses are provided.

Pulse triggering occurs at a particular voltage level and is not directly related to the transition time of the input pulse. Schmitt-trigger input circuitry (TTL hysteresis) for the B input allows jitter-free triggering from inputs with transition rates as slow as 1 volt/second, providing the circuit with an excellent noise immunity of typically 1.2 volts. A high immunity to $V_{c c}$ noise of typically 1.5 volts is also provided by internal latching circuitry. Once fired, the outputs are independent of further transitions of the inputs and are a function only of the timing components. Input pulses may be of any duration relative to the output pulse. Output pulse length may be varied from 20 nanoseconds to 28 seconds by choosing appropriate timing components. With no external timing components (i.e., Rint connected to $\mathrm{V}_{\text {cc }}, \mathrm{C}_{\text {ext }}$ and Rext/Cext open), an output pulse of typically 30 or 35 nanoseconds is achieved that may be used as a DC-triggered reset signal. Output rise and fall times are TTL compatible and independent of pulse length.

Pulse width stability is achieved through internal compensation and is virtually independent of $\mathrm{V}_{\mathrm{cc}}$ and temperature. In most applications, pulse stability will only be limited by the accuracy of external timing components.

Jitter-free operation is maintained over the full temperature and $V_{\text {cc }}$ ranges for more than six decades of timing capacitance ( 10 pF to $10 \mu \mathrm{~F}$ ) and more than one decade of timing resistance ( $2 \mathrm{k} \Omega$ to $40 \mathrm{k} \Omega$ ). In circuits where pulse cutoff is not critical, timing capacitance of up to $1000 \mu \mathrm{~F}$ and timing resistance of as low as $1.4 \mathrm{k} \Omega$ may be used.

|  | 74 |
| :--- | :--- |
| Positive Inputs | 1 |
| Negative Inputs | 2 |
| Dutput Pulse Range (ns to s) | $40 \mathrm{~ns}-28 \mathrm{~s}$ |
| Typ. Total Power (mW) | 90 |



74121
FUNCTION TABLE

| INPUTS |  |  | OUTPUTS |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| $\bar{A}_{1}$ | $\bar{A}_{2}$ | B | 0 | $\overline{\mathbf{Q}}$ |  |
| L | X | H | L | H |  |
| X | L | H | L | H |  |
| X | X | L | L | H |  |
| H | H | X | L | H | 74.121 |
| H | + | H | $\Omega$ | T- | 7421 |
| 1 | H | H | $\Omega$ | T- |  |
| $\downarrow$ | $\downarrow$ | H | $\Omega$ | Tr |  |
| L | X | 1 | $\Omega$ | Ч |  |
| X | L | 1 | $\Omega$ | ㄴ |  |

[^19]
## 74122 RETRIGGERABLE MONOSTABLE MULTIVIBRATOR

The " 122 " is a retriggerable monostable multivibrator featuring output pulse width control by three methods. The basic pulse time is programmed by selection of external resistance and capacitance values. The " 122 " has an internal timing resistor that allows the circuit to be used with only an external capacitor, if so desired. Once triggered, the basic pulse width may be extended by retriggering the gated active LOW-going edge inputs ( $\overline{\mathrm{A}_{1}}, \overline{A_{2}}$ ) or the active HIGH-going edge inputs ( $\mathrm{B}_{1} \mathrm{~B}_{2}$ ), or be reduced by use of the overriding active LOW reset.

To use the internal timing resistor of the " 122 ," connect Rint to Vcc. For improved pulse width accuracy and repeatability, connect an external resistor between Rext/Cext and $\mathrm{V}_{\mathrm{cc}}$ with Rint left open. To obtain variable pulse widths, connect an external variable resistance between $\mathrm{Rint}_{\text {or }} \mathrm{Rext}^{\mathrm{L}} / \mathrm{C}_{\text {ext }}$ and Voc .


74122

FUNCTION TABLE

| INPUTS |  |  |  |  | OUTPUTS |
| :---: | :---: | :---: | :---: | :---: | :---: |
| $\overline{\mathbf{R}}_{\mathbf{D}}$ | $\bar{A}_{1}$ | $\bar{A}_{2}$ | $\mathrm{B}_{1}$ | $B_{2}$ | Q $\overline{\mathbf{Q}}$ |
| L | X | X | X | X | L H |
| X | H | H | X | X | L H |
| X | X | X | L | X | L H |
| X | X | X | X | L | L H |
| H | L | X | $\uparrow$ | H | $\Omega$ Lr |
| H | L | X | H | 1 | $\checkmark$ Ч |
| H | X | L | 1 | H | $\checkmark$ ㄴ |
| H | X | L | H | 1 | $\checkmark \sim$ |
| H | H | $\downarrow$ | H | H | $\checkmark$ น |
| H | $\downarrow$ | $\downarrow$ | H | H | $\checkmark$ ᄂك |
| H | $\downarrow$ | H | H | H | $\checkmark$ |
| 1 | L | X | H | H | $\checkmark$ |
| 1 | X | L | H | H | $\checkmark$ Lr |

$H=H I G H$ voltage level
$L=$ LOW voltage level
$X=$ Don't care
$1=$ LOW-to-HIGH input transition
$\downarrow=$ HIGH-to-LOW input transition
$\Omega=$ Active HIGH pulse
$\tau=$ Active LOW pulse

This retriggerable monostable multivibrator features DC triggering from gated active LOW inputs ( $\overline{\mathrm{A}})$ and active HIGH inputs (B) and also provide overriding direct reset inputs. Complementary outputs are provided. The retrigger capability simplifies the generation of output pulses of extremely long duration. By triggering the input before the output pulse is terminated, the output pulse may be extended. The overriding reset capability permits any output pulse to be terminated at a predetermined time that is independent of the timing components R and C .

|  | 74 | $74 L$ | 74LS |
| :--- | :--- | :--- | :--- |
| Positive Inputs | 1 | 1 | 1 |
| Negative Inputs | 1 | 1 | 1 |
| Direct Clear | Yes | Yes | Yes |
| Output Pulse Range (ns) | $45 n s-00$ (inf.) | $90 n s-00$ (inf.) | $45 n \mathrm{~ns}$ ) 00 (inf.) |
| Typ. Total Power (mW) | 230 | 25 | 60 |



74123

FUNCTION TABLE

| INPUTS |  |  | OUTPUTS |  |
| :---: | :---: | :---: | :---: | :---: |
| $\overline{\mathbf{R}}_{\mathbf{D}}$ | $\overline{\mathbf{A}}$ | B | 0 | $\overline{\mathbf{Q}}$ |
| L | X | X | L | H |
| X | H | X | L | H |
| X | X | L | L | H |
| H | L | $\uparrow$ | $\Omega$ | - |
| H | $\downarrow$ | H | $\Omega$ | ■ |
| $\uparrow$ | L | H | $\Omega$ | 凹 |

$H=H I G H$ voltage level
L = LOW voltage level
$\mathrm{X}=$ Don't care
$\uparrow=$ LOW-to-HIGH transition
$\downarrow=$ HIGH-to-LOW transition

## 74125 QUAD 3-STATE BUFFER



| INPUTS |  | OUTPUT |
| :---: | :---: | :---: |
| C | $\mathbf{A}$ | $\mathbf{Y}$ |
| $L$ | $L$ | $L$ |
| $L$ | $H$ | $H$ |
| $H$ | $X$ | $(Z)$ |

$L=$ LOW voltage level
$H=$ HIGH voltage level
74125
$X=$ Don't care
$(Z)=$ High impedance (off,

## 74126 QUAD 3-STATE BUFFER



## 74128 QUAD 2-INPUT NOR BUFFER



## 74132 QUAD 2-INPUT NAND SCHMITT TRIGGER

The "132" contains four 2-input NAND gates that accept standard TTL input signals and provide standard TTL output levels. They are capable of transforming slowly changing input signals into sharply defined jitter-free output signals. In addition, they have greater noise margin than conventional NAND gates.

Each circuit contains a 2 -input Schmitt trigger followed by a Darlington level shifter and a phase splitter driving a TTL totem pole output. The Schmitt trigger uses positive feedback to effectively speedup slow input transition and provide different input threshold voltages for positive-going and negative-going transitions. This hysteresis between the positive-going and negative-going input threshold (typically 800 mW ) is determined internally by resistor ratios and is essentially insensitive to temperature and supply voltage variations. As long as one input remains at a more positive voltage than $\mathrm{Vt}_{\mathrm{t}}+$ (Max), the gate will respond to the transitions of the other input as shown in the figure.


74132

## 74133 13-INPUT NAND GATE



## 74134 12-INPUT NAND GATE (3-STATE)



## 74135 QUAD EXCLUSIVE OR/NOR GATE



[^20]Max. Supply Current (mA)
10
Max. Propagation Delay (ns)
30


74136
Truth Table

| INPUTS |  | OUTPUT |
| :--- | :---: | :---: |
| A | B | Y |
| $L$ | $L$ | $L$ |
| $L$ | $H$ | $H$ |
| $H$ | $L$ | $H$ |
| $H$ | $H$ | $L$ |

$L=$ LOW voltage level
$H=H I G H$ voltage level

## 74138 1-of-8 DECODER/DEMULTIPLEXER

The " 138 " decoder accepts three binary weighted inputs ( $A_{0}, A_{1}$, and $A_{2}$ ) and when enabled, provides eight mutually exclusive active LOW outputs $(\overline{0}, \overline{7})$. The device features three enable inputs: two active LOW ( $\overline{\mathrm{E}_{1}}, \overline{\mathrm{E}_{2}}$ ) and one active HIGH ( $\mathrm{E}_{3}$ ). Every output will be HIGH unless $\overline{\mathrm{E}_{1}}$ and $\overline{\mathrm{E}_{2}}$ are LOW and $\mathrm{E}_{3}$ is HIGH. This multiple enable function allows easy parallel expansion of the device to a 1-of-32 (5lines to 32 lines) decoder with just four " 138 's" and one inverter.

The device can be used as an eight-output demultiplexer by using one of the active LOW enable inputs as the datainput and the remaining enable inputs as strobes. Enable inputs not used must be permanently tied to their appropriate active HIGH or active LOW state.


Truth Table

| INPUTS |  |  |  |  |  | OUTPUTS |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\stackrel{E}{E}_{1}$ | $\bar{E}_{2}$ | $E_{3}$ | $A_{0}$ | $A_{1}$ | $A_{2}$ | $\overline{0}$ | $\bar{\top}$ | $\overline{2}$ | $\stackrel{3}{3}$ | 4 | $\overline{5}$ | $\overline{6}$ | 7 |
| H | X | X | X | x | X | H | H | H | H | H | H | H | H |
| X | H | X | $x$ | $x$ | X | H | H | H | H | H | H | H | H |
| X | X | L | X | X | X | H | H | H | H | H | H | H | H |
| L | L | H | L | L | L | L | H | H | H | H | H | H | H |
| L | L | H | H | L | L | H | L | H | H | H | H | H | H |
| L | L | H | L | H | L | H | H | L | H | H | H | H | H |
| L | L | H | H | H | L | H | H | H | L | H | H | H | H |
| L | L | H | L | L | H | H | H | H | H | L | H | H | H |
| L | L | H | H | L | H | H | H | H | H | H | L | H | H |
| L | L | H | L | H | H | H | H | H | H | H | H | L | H |
| L | L | H | H | H | H | H | H | H | H | H | H | H | L |

NOTES
H $=$ HIGH voltage lovel
$L=$ LOW vottage level
74138
$X=$ Don't care

## 74139 DUAL 1-of-4 DECODER/DEMULTIPLEXER

The " 139 " is a high-speed dual 1-of-4 decoder/ demultiplexer. This device has two independent decoders, each accepting two binary weighted inputs ( $A_{0}$ and $A_{1}$ ) and providing four mutually exclusive active LOW outputs ( $\overline{0}-$ $\overline{3}$ ). Each decoder has an active LOW enable. ( $\bar{E}$ ). When $\bar{E}$ is HIGH, every output is forced HIGH. The enable can be used as the data input for a 1-of-4 demultiplexer application



Truth Table

| INPUTS |  |  | OUTPUTS |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\bar{E}$ | $A_{0}$ | $A_{1}$ | $\overline{\mathbf{O}}$ | $\overline{\mathbf{1}}$ | $\overline{\mathbf{2}}$ | $\overline{\mathbf{3}}$ |
| $H$ | X | X | H | H | H | H |
| L | L | L | L | H | H | H |
| L | $H$ | L | H | L | $H$ | $H$ |
| L | L | $H$ | $H$ | $H$ | L | H |
| L | $H$ | $H$ | $H$ | $H$ | $H$ | L |

H = HIGH voltage level
$L=$ LOW voltage level
74139

## 74140 DUAL 4-INPUT NAND 50-0HM LINE DRIVER

|  | $74 S$ |
| :--- | :---: |
| Low-Level Output Current (mA) | 60 |
| High-Level Output Current (mA) | -40 |
| Typ. Oelay Time (ns) | 4 |
| Typ. Power Per Gate (mW) | 44 |



74140

## 74145 BCD-TO-DECIMAL DECODER/DRIVER (0.C.)

The " 145 " is a 1 -of-10 decoder with open collector outputs. This decoder accepts BCD inputs on the Ao to A3 address lines and generates 10 mutually exclusive active LOW outputs. When an input code greater than 9 is applied, all outputs are HIGH. This device can therefore be used as a 1-of-8 decoder with A3 used as an active LOW enable. The " 145 " features an output breakdown voltage of 15 V . This device is ideal as a lamp or solenoid driver.


74145

74145
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## 74147 10-LINE-TO-4-LINE PRIORITY ENCODER

The " 147 " 9 -input priority encoder accepts data from nine active LOW inputs ( $\overline{1_{1}}-\overline{1_{9}}$ ) and provides a binary representation on the four active LOW outputs ( $\mathrm{A}_{0}-\mathrm{A}_{3}$ ). A priority is assigned to each input so that when two or more inputs are simultaneously active, the input with the highest priority is represented on the output, with input line $\overline{1} 9$ having the highest priority.

The device provides the 10 -line-to- 4 -line priority encoding function by use of the implied decimal zero. The zero is encoded when all nine data inputs are HIGH, forcing all four outputs HIGH.


[^21]The " 148 " 8 -input priority encoder accepts data from eight active LOW inputs and provides a binary representation on the three active LOW outputs. A priority is assigned to each input so that when two or more inputs are simultaneously active, the input with the highest priority is represented on the output, with input line $\overline{I_{7}}$ having the highest priority. A HIGH on the input enable ( $\overline{\mathrm{EI} \text { ) will force all outputs to the }}$ inactive (HIGH) state and allow new data to settle without producing erroneous information at the outputs.

A group signal output ( $\overline{\mathrm{GS}}$ ) and an enable output ( $\overline{\mathrm{EO}}$ ) are provided with the three data outputs. The $\overline{\mathrm{GS}}$ is active level LOW when any input is LOW. This indicates when any input is active. The EO is active level LOW when all inputs are HIGH. Using the output enable along with the input enable allows priority coding of N input signals. Both $\overline{\mathrm{EO}}$ and $\overline{\mathrm{GS}}$ are active HIGH when the input enable is HIGH .

|  | 74 |
| :--- | :--- |
| Typ. Delay Time'(ns) | 12 |
| Typ. Total Power (mW) | 130 |



Truth Table
74148

| MPUT |  |  |  |  |  |  |  |  | OUTPUTS |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 面 | 18 | $\mathrm{i}_{1}$ | $\mathrm{X}_{2}$ | 19 | 14 | 15 | T | I7 | Ef | 70 | 島 | $7_{2}$ | EO |
| H | $x$ | $x$ | $x$ | K | $\boldsymbol{X}$ | $x$ | $x$ | $x$ | H | H | H | H | H |
| $L$ | H | H | H | H | H | H | H | H | H | H | H | H | 1 |
| $L$ | $X$ | $X$ | $x$ | $X$ | $x$ | $x$ | X | $L$ | $L$ | 1 | $L$ | 1 | H |
| $L$ | $x$ | $x$ | $x$ | $x$ | $x$ | $x$ | L | H | $L$ | H | L | $L$ | H |
| 6 | $x$ | $x$ | $x$ | $x$ | $x$ | $L$ | H | H | 1 | 1 | H | 6 | H |
| 6 | $x$ | $x$ | $x$ | $x$ | 1 | H | H | H | $L$ | H | H | 1 | H |
| $L$ | $x$ | $x$ | $x$ | $L$ | H | H | H | H | 1 | 1 | 1 | H | H |
| $L$ | $x$ | $x$ | $L$ | H | H | H | H | H | $L$ | H | $L$ | H | M |
| $L$ | $x$ | L | H | H | H | H | H | H | $L$ | L | H | H | H |
| $L$ | L | H | H | H | H | H | H | H | 1 | H | H | H | H |

## 74150 16-INPUT MULTIPLEXER

The " 150 " is a logical implementation of a single pole, 16 -position switch with the switch position controlled by the state of four select inputs: $\mathrm{S}_{0}, \mathrm{~S}_{1}, \mathrm{~S}_{2}$ and $\mathrm{S}_{3}$. The multiplexer output $(\overline{\mathrm{Y}})$ inverts the selected data. The enable input $(\overline{\mathrm{D}})$ is active LOW. When $\overline{\mathrm{E}}$ is HIGH, the $\bar{Y}$ output is HIGH, regardless of all other inputs. In one package, the " 150 " provides the ability to select from 16 sources of data or control information.


74150





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 Ir $\times \times \times \times \times \times \times \times \times \times \times \times \times \times \times \times \times \times \times \times \times \times \times \times \times \times \times \times \times \times \times \times \times \times \times$

## 74151 8-INPUT MULTIPLEXER

The " 151 " is a logical implementation of a single-pole, 8 -position switch with the switch position controlled by the state of three select inputs: $\mathrm{S}_{0}, \mathrm{~S}_{1}$ and $\mathrm{S}_{2}$. True (Y) and complement $(\bar{Y})$ outputs are both provided. The enable input ( $\bar{E}$ ) is active LOW when E is HIGH and the Y output is LOW, regardless of all other inputs.

In one package, the " 151 " provides the ability to select from eight sources of data or control information. The device can provide any logic function of four variables and its negation with correct manipulation.

|  | 74S | 74 | 74LS |
| :--- | :--- | :--- | :--- |
| Type of Output | Standard | Standard | Standard |
| Typ. Delay, Data to Inverting Output (ns) | 4.5 | 8 | 11 |
| Typ. Oelay, Data to Noninverting Output (ns) | 8 | 16 | 18 |
| Typ. Delay Time, From Enable (ns) | 9 | 22 | 27 |
| Typ. Total Power (mW) | 225 | 145 | 30 |

Truth Table

| INPUTS |  |  |  |  |  |  |  |  |  |  |  | OUTPUTS |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\bar{E}$ | $\mathbf{S}_{2}$ | $\mathbf{S}_{1}$ | So | 10 | 11 | 12 | 13 | 4 | 15 | 16 | 17 | $\overline{\mathbf{Y}}$ | Y |
| H | x | X | X | X | $x$ | $x$ | X | X | $x$ | $x$ | $x$ | H | L |
| L | L | L | L | L | $x$ | X | $x$ | X | $x$ | $x$ | $x$ | H | L |
| L | L | L | L | H | X | X | X | X | X | $x$ | X | L | H |
| L | L | L | H | X | L | $x$ | $x$ | X | X | $x$ | X | H | L |
| L | L | L | H | $x$ | H | X | $x$ | X | $x$ | $x$ | X | L | H |
| L | L | H | L | $x$ | X | L | $x$ | X | X | $x$ | X | H | L |
| L | L | H | L | x | $x$ | H | X | $x$ | $x$ | $x$ | $x$ | L | H |
| L | L | H | H | $x$ | $x$ | $x$ | L | $x$ | $x$ | $x$ | $x$ | H | L |
| L | L | H | H | $x$ | $x$ | $x$ | H | X | X | $x$ | x | L | H |
| L | H | L | L | $x$ | $x$ | $x$ | X | L | X | $x$ | $x$ | H | L |
| L | H | L | L | $x$ | $x$ | $x$ | x | H | X | $x$ | $x$ | L | H |
| L | H | L | H | $x$ | $x$ | $x$ | $x$ | X | L | X | $x$ | H | L |
| L | H | L | H | $x$ | $x$ | $x$ | $x$ | $x$ | H | X | $x$ | L | H |
| L | H | H | L | $x$ | $x$ | $x$ | $x$ | $x$ | X | L | $x$ | H | L |
| L | H | H | L | x | $x$ | $x$ | $x$ | $x$ | X | H | X | L | H |
| L | H | H | H | x | $x$ | $x$ | X | x | $x$ | X | L | H | L |
| L | H | H | H | X | X | X | X | X | X | X | H | L | H |

H = IWGH Voltege level
$L=$ LOW Vohtage level
$X=$ Don't cere


74151

## 74152 8-LINE TO 1-LINE DATA SELECTOR/MULTIPLEXER

The " 152 " is a logical implementation of a single-pole, 8 -position switch with the switch position controlled by the state of three select inputs: $\mathrm{S}_{0}, \mathrm{~S}_{1}$ and S 2 . The " 152 " provides in one package the ability to select from eight sources of data or control information.


74152

LZ


## 74153 DUAL 4-LINE TO 1-LINE MULTIPLEXER

The " 153 " is a dual 4 -input multiplexer that can select two bits of data from up to four sources under control of the common select inputs ( $\mathrm{S}_{0}$ and $\mathrm{S}_{1}$ ). The two 4 -input multiplexer circuits have individual active LOW enables ( $\overline{\mathrm{E}}_{\mathrm{a}}, \overline{\mathrm{E}}_{\mathrm{b}}$ ) that can be used to strobe the outputs independently. Outputs ( $\mathrm{Y}_{\mathrm{a}}$ and $\mathrm{Y}_{\mathrm{b}}$ ) are forced LOW when the corresponding enables ( $\mathrm{E}_{\mathrm{a}}$ and $\mathrm{E}_{\mathrm{b}}$ ) are HIGH .

The device is the logical implementation of a 2-pole, 4 -position switch, where the position of the switch is determined by the logic levels supplied to the two select inputs. The " 153 " can be used to move data to a common output bus from a group of registers. The state of the select inputs would determine the particular register from which the data came. An alternative application is as a function generator. The device can generate two functions of three variables. This is useful for implementing highly irregular random logic.

|  | $74 S$ | 74 | 74LS |
| :--- | :--- | :--- | :--- |
| Type of Output | Standard | Standard | Standard |
| Typ. Delay, Data to Noninverting Output (ns) | 6 | 14 | 14 |
| Typ. Delay Time, From Enable (ns) | 9.5 | 17 | 17 |
| Typ. Total Power (mW) | 225 | 180 | 31 |

Truth Table

| SELECT INPUTS |  | INPUTS (a or b) |  |  |  |  | OUTPUT |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $S_{0}$ | $S_{1}$ | $\bar{E}$ | 10 | 11 | 12 | 13 | Y |
| X | X | H | X | X | X | $x$ | L |
| $L$ | L | L | L | $x$ | $x$ | $x$ | L |
| $L$ | L | L | H | X | $x$ | X | H |
| H | L | L | X | L | X | X | L |
| H | L | L | X | H | $x$ | $x$ | H |
| L | H | L | $x$ | X | L | $x$ | L |
| L | H | L | $x$ | X | H | X | H |
| H | H | L | X | X | $x$ | L | L |
| H | H | L | X | X | X | H | H |

[^22]
$V_{c c}=\operatorname{Pin} 16$
$G N D=P$ in 8
74153

## 74154 1-OF-16 DECODER/DEMULTIPLEXER

The " 154 " accepts four active HIGH binary address inputs and provides 16 mutually exclusive active LOW outputs. The 2 -input enable gate can be used to strobe the decoder to eliminate the normal decoding glitches on the outputs, or it can be used for expansion of the decoder. The enable gate has two ANDed inputs which must be LOW to enable the outputs.

The " 154 " can be used as a 1 -of-16 demultiplexer by using one of the enable inputs as the multiplexed data input. When the other enable is LOW, the addressed output will follow the state of the applied data.

Truth Table

| INPUTS |  |  |  |  |  | OUTPUTS |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| E 0 | $\mathrm{E}_{1}$ | $A_{3}$ | $A_{2}$ | $A_{1}$ | $A_{0}$ | $\overline{0}$ | $\overline{1}$ | $\overline{2}$ | $\overline{3}$ | $\overline{4}$ | $\overline{5}$ | $\overline{6}$ | $\overline{7}$ | $\overline{8}$ | $\overline{9}$ | $\overline{10}$ | $\overline{11}$ | $\overline{12}$ | 13 | 14 | $\overline{15}$ |
| L | H | X | X | X | X | H | H | H | H | H | H | H | H | H | H | H | H | H | H | H | H |
| H | L | X | X | X | X | H | H | H | H | H | H | H | H | H | H | H | H | H | H | H | H |
| H | H | X | X | X | X | H | H | H | H | H | H | H | H | H | H | H | H | H | H | H | H |
| L | L | L | L | L | L | L | H | H | H | H | H | H | H | H | H | H | H | H | H | H | H |
| L | L | L | $L$ | L | H | H | L | H | H | H | H | H | H | H | H | H | H | H | H | H | H |
| L | L | L | L | H | L | H | H | L | H | H | H | H | H | H | H | H | H | H | H | H | H |
| L | L | L | L | H | H | H | H | H | L | H | H | H | H | H | H | H | H | H | H | H | H |
| L | L | L | H | L | $L$ | H | H | H | H | L | H | H | H | H | H | H | H | H | H | H | H |
| L | L | L | H | L | H | H | H | H | H | H | L | H | H | H | H | H | H | H | H | H | H |
| L | L | L | H | H | L | H | H | H | H | H | H | L | H | H | H | H | H | H | H | H | H |
| L | L | L | H | H | H | H | H | H | H | H | H | H | L | H | H | H | H | H | H | H | H |
| L | L | H | L | L | L | H | H | H | H | H | H | H | H | L | H | H | H | H | H | H | H |
| L | L | H | L | L | H | H | H | H | H | H | H | H | H | H | L | H | H | H | H | H | H |
| L | L | H | L | H | L | H | H | H | H | H | H | H | H | H | H | L | H | H | H | H | H |
| L | L | H | L | H | H | H | H | H | H | H | H | H | H | H | H | H | L | H | H | H | H |
| L | L | H | H | L | L | H | H | H | H | H | H | H | H | H | H | H | H | L | H | H | H |
| L | L | H | H | L | H | H | H | H | H | H | H | H | H | H | H | H | H | H | L | H | H |
| L | L | H | H | H | L | H | H | H | H | H | H | H | H | H | H | H | H | H | H | $L$ | H |
| L | $L$ | H | H | H | H | H | H | H | H | H | H | H | H | H | H | H | H | H | H | H | L |

The " 155 " is a dual of 1-of- 4 decoder/demultiplexer with common address inputs and separate gated enable inputs. Each decoder section, when enabled, will accept the binary weighted address input ( $\mathrm{A}_{0}$ and $\mathrm{A}_{1}$ ) and provide four mutually exclusive active LOW outputs ( $0-3$ ). When the enable requirements of each decoder are not met, all outputs of that decoder are HIGH.

Both decoder sections have a 2 -input enable gate. For decoder a, the enable gate requires one active HIGH input and one active LOW input ( $\mathrm{E}_{\mathrm{a}} \cdot \mathrm{E}_{\mathrm{a}}$ ). Decoder a can accept either true or complemented data in demultiplexing applications, by using the $\mathrm{E}_{\mathrm{a}}$ or $\mathrm{Ea}_{\mathrm{a}}$ inputs respectively. The decoder $b$ enable gate requires two active LOW inputs ( $\mathrm{E}_{\mathrm{b}} \cdot \mathrm{E}_{b}$ ). The device can be used as a 1-or-8 decoder/demultiplexer by tying $\mathrm{Ea}_{\mathrm{a}}$ or $\overline{\mathrm{E}}_{\mathrm{b}}$ and relabeling the common connection address as $\mathrm{A}_{2}$, forming the common enable by connecting the remaining $\bar{E}_{b}$ and $\bar{E}_{a}$.

Type of Output
Typ. Select Time (ns)
Typ. Enable Time (ns)
Typ. Total Power (mW)

| 74LS | 74 |
| :--- | :--- |
| Totem Pole | Totem Pole |
| 18 | 21 |
| 15 | 16 |
| 30 | 250 |

Truth Table

| ADDRESS |  | ENABLE "a" |  | OUTPUT "a" |  |  |  | ENABLE "b" |  | OUTPUT "b" |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $A_{0}$ | $A_{1}$ | $\mathrm{E}_{\mathbf{a}}$ | $\bar{E}_{\text {a }}$ | $\overline{0}$ | $\overline{1}$ | $\overline{2}$ | $\overline{3}$ | $\mathrm{E}_{\text {b }}$ | $E_{b}$ | $\overline{0}$ | $\bar{T}$ | $\overline{2}$ | $\overline{3}$ |
| X | X | L | X | H | H | H | H | H | X | H | H | H | H |
| $\mathbf{X}$ | X | X | H | H | H | H | H | X | H | H | H | H | H |
| L | L | H | L | L | H | H | H | L | L | L | H | H | H |
| H | L | H | L | H | L | H | H | L | L | H | L | H | H |
| L | H | H | $L$ | H | H | L | H | L | L | H | H | L | H |
| H | H | H | $L$ | H | H | H | L | L | L | H | H | H | L |

[^23]

74155

The " 156 " is a dual 1 -of- 4 decoder/demultiplexer with, common address inputs and gated enable inputs. Each decoder section, when enabled, will accept the binary weighted address inputs ( $A_{0}$ and $A_{1}$ ) and provide four mutually exclusive active LOW outputs $(\overline{0}-\overline{3})$. When the enable requirements of each decoder are not met, all outputs of that decoder are HIGH.

Both decoder sections have a 2 -input enable gate. For decoder $a$, the enable gate requires one active HIGH input and one active LOW input ( $\mathrm{Ea} \cdot \overline{\mathrm{E}}_{\mathrm{a}}$ ). Decoder a can accept either true or complemented data in demultiplexing applications by using the $\overline{\mathrm{E}}_{\mathrm{a}}$ or Ea inputs, respectively. The decoder $b$ enable gate requires two active LOW inputs ( $\left.\overline{\mathrm{E}}_{\mathrm{b}} \cdot \overline{\mathrm{E}}_{\mathrm{b}}\right)$. The device can be used as a 1-or-8 decoder/demultiplexer by tying $\mathrm{E}_{\mathrm{a}}$ to $\overline{\mathrm{E}}_{\mathrm{b}}$ and relabeling the common connection address as $\mathrm{A}_{2}$, forming the common enable by connecting the remaining $\bar{E}_{\text {band }} \bar{E}_{\text {a }}$.

The " 156 " can be used to generate all four minterms of two variables. The four minterms are useful to replace multiple gate functions in some applications.

|  | 74 | 74LS |
| :--- | :--- | :--- |
| Typ of Output | Open Collector | Open Collector |
| Typ. Select Time (ns) | 23 | 33 |
| Typ. Enable Time (ns) | 18 | 26 |
| Typ. Total Power (mW) | 250 | 31 |

## Truth Table

| ADORESS |  | ENABLE "a" |  | OUTPUT "a" |  |  |  | ENABLE "b" |  | OUTPUT "b" |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $A_{0}$ | $A_{1}$ | $\mathrm{E}_{8}$ | $\bar{E}_{\mathbf{a}}$ | $\overline{0}$ | $\overline{1}$ | $\overline{2}$ | $\overline{3}$ | $\bar{E}_{\text {b }}$ | $\bar{E}_{b}$ | $\overline{0}$ | $\overline{1}$ | $\overline{2}$ | $\overline{3}$ |
| $x$ | $X$ | L | $X$ | H | H | H | H | H | X | H | H | H | H |
| X | X | X | H | H | H | H | H | X | H | H | H | H | H |
| L | $L$ | H | L | L | H | H | H | L | L | L | H | H | H |
| H | L | H | L | H | L | H | H | $L$ | L | H | L | H | H |
| L | H | H | L | H | H | L | H | $L$ | L | H | H | L | H |
| H | H | H | $L$ | H | H | H | L | L | L | H | H | H | L |

$H=$ HIGH voltage level
$L=L O W$ voltage level
$x=$ Don't care


74156

## 74157 QUAD 2-INPUT DATA SELECTOR/MULTIPLEXER (NON-INVERTED)

The " 157 " is a quad 2 -input multiplexer that selects four bits of data from two sources under the control of a common select input (S). The enable input ( $\overline{\mathrm{E}}$ ) is active LOW. When $\overline{\mathrm{E}}$ is HIGH, all of the outputs (Y) are forced LOW, regardless of all other input conditions.

Moving data from two groups of registers to four common output busses is a common use of the " 157 ". The state of the select input determines the particular register from which the data comes. It can also be used as a function generator. The device is useful for implementing highly irregular logic by generating any four of the 16 different functions of two variables with one variable common. The device is the logic implementation of a four-pole, two-position switch where the position of the switch is determined by the logic levels supplied to the select input.


Truth Table

| ENABLE | SELECT INPUT | DATA INPUTS |  | OUTPUT |
| :---: | :---: | :---: | :---: | :---: |
| $\bar{E}$ | S | ${ }^{\prime} 0$ | $\mathrm{I}_{1}$ | Y |
| H | X | x | X | L |
| L | H | X | L | L |
| L | H | X | H | H |
| L | L | L | X | L |
| L | L | H | X | H |

H HIGH voltage level
L = LOW voltage level
X Don't care
74157

The " 158 " is a quad 2 -input multiplexer that selects four bits of data from two sources under the control of a common select input (S), presenting the data in inverted form at the four outputs $(\overline{\mathrm{Y}})$. The enable input $(\overline{\mathrm{E}})$ is active LOW. When $\overline{\mathrm{E}}$ is HIGH, all of the outputs $(\overline{\mathrm{Y}})$ are forced HIGH, regardless of all other input conditions.

Moving data from two groups of registers to four common output busses is a common use of the 74158 . The state of the select input determines the particular register from which the data comes. It can also be used as a function generator. The device is useful for implementing gating functions by generating any four functions of two variables with one variable common. The device is the logic implementation of a four-pole, two-position switch where the position of the switch is determined by the logic levels supplied to the select input.

|  | $74 S$ | $74 L S$ |
| :--- | :--- | :--- |
| Type of Output | Standard | Standard |
| Typ. Delay, Data to Inverting Output (ns) | 4 | 7 |
| Typ. Delay, From Enable (ns) | 7 | 12 |
| Typ. Total Power (mW) | 195 | 24 |

Truth Table

| ENABLE | SELECT <br> INPUT | DATA <br> INPUTS | OUTPUTS |  |
| :---: | :---: | :---: | :---: | :---: |
| $\bar{E}$ | S | $I_{0}$ | $I_{1}$ | $\bar{Y}$ |
| $H$ | $X$ | $X$ | $X$ | $H$ |
| $L$ | $L$ | $L$ | $X$ | $H$ |
| $L$ | $L$ | $H$ | $X$ | $L$ |
| $L$ | $H$ | $X$ | $L$ | $H$ |
| $L$ | $H$ | $X$ | $H$ | $L$ |

H HIGH voltage level
L LOW voltage level
X Don't care 74158


## 74159 1-OF-16 DECODER/DEMULTIPLEXER (0.C.)

The "159" decoder accepts four active HIGH binary address inputs and provides 16 mutually exclusive active LOW outputs. The 2 -input enable gate can be used to strobe the decoder to eliminate the normal decoding glitches on the outputs, or it can be used for expansion of the decoder. The enable gate has two ANDed inputs which must be LOW to enable the outputs.

The 74159 can be used as a 1-of-16 demultiplexer by using one of the enable inputs as the multiplexed data input. When the other enable is LOW, the addressed output will follow the state of the applied data. The open collector outputs can be wired together to provide a means of generating any combination of the 16 minterms of four variables applied to the $A_{0} \cdot A_{3}$ inputs.

|  | $\mathbf{7 4}$ |
| :--- | :--- |
| Max. Supply Current (mA) | 56 |
| Max. Delay, Address to Dutput (ns) | 36 |

Truth Table

| INPUTS |  |  |  |  |  | OUTPUTS |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\overline{E_{0}}$ | $\bar{E}_{1}$ | $A_{3}$ | $A_{2}$ | $A_{1}$ | Ao | 0 | 1 | 2 | $\overline{3}$ | $\overline{4}$ | $\overline{5}$ | $\overline{6}$ | $\overline{7}$ | $\overline{8}$ | $\overline{9}$ | $\overline{10}$ | $\overline{11}$ | $\overline{12}$ | $\overline{13}$ | $\overline{14}$ | $\overline{15}$ |
| L | H | $X$ | X | X | X | H | H | H | H | H | H | H | H | H | H | H | H | H | H | H | H |
| H | L | x | X | X | X | H | H | H | H | H | H | H | H | H | H | H | H | H | H | H | H |
| H | H | X | X | X | X | H | H | H | H | H | H | H | H | H | H | H | H | H | H | H | H |
| L | L | L | L | L | L | L | H | H | H | H | H | H | H | H | H | H | H | H | H | H | H |
| L | L | L | L | L | H | H | L | H | H | H | H | H | H | H | H | H | H | H | H | H | H |
| L | L | L | L | H | L | H | H | L | H | H | H | H | H | H | H | H | H | H | H | H | H |
| L | L | L | L | H | H | H | H | H | L | H | H | H | H | H | H | H | H | H | H | H | H |
| L | L | L | H | L | L | H | H | H | H | L | H | H | H | H | H | H | H | H | H | H | H |
| L | L | L | H | L | H | H | H | H | H | H | L | H | H | H | H | H | H | H | H | H | H |
| L | L | L | H | H | L | H | H | H | H | H | H | L | H | H | H | H | H | H | H | H | H |
| L | L | L | H | H | H | H | H | H | H | H | H | H | L | H | H | H | H | H | H | H | H |
| L | L | H | L | L | L | H | H | H | H | H | H | H | H | L | H | H | H | H | H | H | H |
| L | L | H | L | L | H | H | H | H | H | H | H | H | H | H | L | H | H | H | H | H | H |
| L | L | H | L | H | L | H | H | H | H | H | H | H | H | H | H | L | H | H | H | H | H |
| L | L | H | L | H | H | H | H | H | H | H | H | H | H | H | H | H | L | H | H | H | H |
| L | L | H | H | L | L | H | H | H | H | H | H | H | H | H | H | H | H | L | H | H | H |
| L | L | H | H | L | H | H | H | H | H | H | H | H | H | H | H | H | H | H | L | H | H |
| L | L | H | H | H | L | H | H | H | H | H | H | H | H | H | H | H | H | H | H | L | H |
| L | L | H | H | H | H | H | H | H | H | H | H | H | H | H | H | H | H | H | H | H | L |

[^24]

## 74160 DEC DECADE COUNTER

The " 160 " is a high-speed BCD decade counter. The counters are positive edge-triggered, synchronously presettable and are easily cascaded to n-bit synchronous applications without additional gating. A terminal count output is provided which detects a count of HLLH. The master reset asynchronously clears all flip-flops.

The " 160 " is a synchronous presettable BCD decade counter featuring an internal carr lookahead for applications in high-speed counting designs. Synchronous operation is provided by having all flip-flops clocked simultaneously so that the outputs change coincident with each other when so instructed by the count-enable inputs and internal gating. This mode of operation eliminates the output counting that which are normally associated with asynchronous (ripple clock) counters. A buffered clock input triggers the four flip-flops on the positive-going edge of the clock. The clock input on the LS 160 features about 400 mV of hysteresis to reduce false triggering caused by noise on the clock line or by slowly rising clock edges.

The counter is fully programmable; that is, the outputs may be preset to either level. Presetting is synchronous with the clock, and takes place regardless of the levels of the count enable inputs. A LOW level on the parallel enable ( $\overline{\mathrm{PE}}$ ) input disables the counter and causes the data at the $\mathrm{D}_{\mathrm{n}}$ inputs to be loaded into the counter on the next LOW-to-HIGH transition of the clock. The reset (clear) function for the " 160 " is asynchronous. A LOW level on the master reset (MR) input sets all four of the flip-flop outputs LOW, regardless of the levels of the CP, PE, CET and CEP inputs.

The carry lookahead circuitry provides for cascading counters for $n$-bit synchronous applications without additional gating. Instrumental in accomplishing this function are two count enable inputs (CET•CEP) and a terminal count (TC) output. Both count enable inputs must be HIGH to count. The CET input is fed forward to enable the TC output. The TC output thus enabled will produce a HIGH output pulse with a
duration approximately equal to the HIGH level portion of the Qo output. This HIGH level TC pulse is used to enable successive cascaded stages. The fast synchronous multistage counting connections are shown here.

All changes of the Q outputs (except due to the asynchronous master reset) occur as a result of, and synchronous with, the LOW-to-HIGH transition of the clock input(CP). As long as the setup time requirements are met, there are no special timing or activity constraints on any of the mode control or data inputs. However, for conventional operation of the 74160 the following transitions should be avoided:

- HIGH-to-LOW transition on the CEP or CET input if the clock is LOW.
- LOW-to-HIGH transition on the parallel enable input when the CP is LOW, if the count enables are HIGH at or before the transition.
For some applications, the designer may want to change those inputs while the clock is LOW. In this case, the 74160 will behave in a predictable manner. For example, if $\overline{\mathrm{PE}}$ goes HIGH while the clock is LOW, and Count Enable is not active during the remaining clock LOW period (i.e. CEP or CET are LOW), the subsequent LOW-to-HIGH clock transition will change $Q_{0}-Q_{3}$ to the $D_{0}-D_{3}$ data that existed at the setup time before the rising edge of $\overline{\mathrm{PE}}$. If $\overline{\mathrm{PE}}$ goes HIGH while the clock is LOW, and count enable is active. (CEP and CET are HIGH) during some portion of the remaining clock LOW period, the 74160 will perform a mixture of counting and loading. On the LOW-to-HIGH clock transition, outputs $\mathrm{Q}_{0}-\mathrm{Q} 3$ will change as the count sequence or the loading requires. Only the outputs that would not change in the count sequence and that are also reloaded with their present value stay constant.

If count enable is active (i.e., CEP and CET are HIGH) during some portion of the clock LOW period, and $\overline{\mathrm{PE}}$ is HIGH (inactive) during the entire clock LOW period, the subsequent LOW-to-HIGH clock transition will change Q0-Q3 to the next count value.

|  | 74LS | 74 |
| :--- | :--- | :--- |
| Count Frequency (Mitz) | 25 | 25 |
| Paraliel Load | Synchronous | Synchronous |
| Clear | Asynchronous-Low | Asynchronous-Low |
| Typ. Total Power (mW) | 93 | 305 |



MODE SELECT - FUNCTION TABLE

| Operatmas MODE | MPUTS |  |  |  |  |  | OUTPUTS |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Win | CP | CEP | CET | FE | Dn | $\boldsymbol{0}_{\text {m }}$ | TC |
| Resen (Cleas) | 6 | $\times$ | $\times$ | X | $\times$ | X | 1 | 1 |
| Parallel Load | $\begin{aligned} & \mathrm{H} \\ & \mathbf{H} \end{aligned}$ |  | $\begin{aligned} & x \\ & x \end{aligned}$ | $\begin{aligned} & \hline X \\ & \mathrm{x} \\ & \hline \end{aligned}$ | $\begin{aligned} & 1 \\ & 1 \\ & \hline \end{aligned}$ | $\begin{aligned} & 1 \\ & \mathrm{~h} \\ & \hline \end{aligned}$ | $\mathrm{L}$ | $\begin{gathered} \mathbf{L} \\ \text { (b) } \end{gathered}$ |
| Connt | H |  | h | h | h(d) | X | count | (b) |
| Hold (do nothing) | $\begin{aligned} & \mathrm{H} \\ & \mathbf{H} \end{aligned}$ | $\begin{aligned} & x \\ & x \\ & \hline \end{aligned}$ | $\begin{gathered} \mid(c\rangle \\ x \end{gathered}$ | $\begin{gathered} X \\ X c\rangle \end{gathered}$ | $\begin{aligned} & h(d) \\ & h(d) \end{aligned}$ | X $\times$ $\times$ | $\begin{aligned} & \text { 9n } \\ & \mathbf{C}_{\text {f }} \end{aligned}$ | $\begin{gathered} \text { (b) } \\ 1 \end{gathered}$ |

H = MCH vonage level stendy ataic.
$L=L O W$ rolisge level sleady site.

$I$ = LOW volage level one eetup time prior to the LOW-lo-HiGM clock trandion
$x=$ Don't care.
 HWCH clock ifanation.
$t=$ LOW. $10+$ HeH clock trametion
NOTES
 for " 160 ").
(c) The that-lo-LOW traneition of CEP or CET on the 54,74160 should only occur while CP is IWCH for conventional operation
(d) The LOW-IO-HCH ifanation of PE on the 54174160 shoudd only occur while CP is FWCH for corventional operation.


## 74161 4-BIT BINARY COUNTER

The " 161 " is a high-speed 4 -bit binary counter. The counters are positive edge-triggered, synchronously presettable and are easily cascaded to n-bit synchronous applications without additional gating. A terminal count output is provided which detects a count of HHHH. The master reset asynchronously clears all flip-flops.

Refer to 74160 for a further explanation of binary counters

|  | $74 L S$ | 74 |
| :--- | :--- | :--- |
| Count Frequecy (MHz) | 25 | 25 |
| Parallel Load | Synchronous | Synchronous |
| Clear | Asynchronous-Low | Asynchronous-Low |
| Typ. Total Power (mW) | 93 | 305 |



$$
\begin{aligned}
& V_{C C}=P \ln 18 \\
& \text { CND }=P i n 8
\end{aligned}
$$

MODE SELECT - FUNCTION TABLE

| OPERATING MODE | INPUTS |  |  |  |  |  | OUTPUTS |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | MR | CP | CEP | CET | $\stackrel{\text { PE }}{ }$ | Dn | $\mathbf{O}_{\boldsymbol{n}}$ | TC |
| Reset (Clear) | 1 | X | $X$ | $x$ | $\times$ | X | L | L |
| Parallel Load | $\begin{aligned} & \mathrm{H} \\ & \mathrm{H} \end{aligned}$ | $\dagger$ | $\begin{aligned} & \hline x \\ & x \\ & \hline \end{aligned}$ | $\begin{aligned} & x \\ & x \\ & \hline \end{aligned}$ | $1$ | I | $\begin{aligned} & \mathrm{L} \\ & \mathrm{H} \end{aligned}$ | $\begin{gathered} \mathrm{L} \\ \text { (b) } \end{gathered}$ |
| Count | H | 1 | h | n | h(d) | X | count | (b) |
| Hold (do nothing) | H | X | I(c) | X | $h(d)$ | X | $9_{n}$ | (b) |
|  | H | X | X | I(c) | $\mathrm{h}(\mathrm{d})$ | X | $q_{n}$ | L |

$H=\mathrm{HMGH}$ voltege ievel eteedy state.
L - LOW voltage level steady sitato
$h=H M C H$ voltige level one eetup time prior to the LOW-to-HMCH clock tranettion
$I$ I LOW voliage lewel one setup time prior to the LOW-IOHWH clock tranetion
$x=$ Don't care
$Q=$ Lower case lettere incicete the stete of the referenced output prior to itne LOW-10MGH clock tranation.
1 = LOW-to +MGA elock Iramemon.

## MOTES

 for " 181 ").
(c) The Higitio-LOW tranalion of CEP or CET on the 6474181 should only occur whlle CP is HMGM for comentional oper ation.
 for commentional operation.

## 74162 BCD DECADE COUNTER

The " 162 " is a high-speed BCD decade counter. The counters are positive edge-triggered, synchronously presettable and are easily cascaded to n-bit synchronous applications without additional gating. A terminal count output is provided that detects a count of HLLH. The synchronous reset is edge-triggered. It overrides all control inputs, but is active only during the rising clock edge.

Refer to 74160 for a further explanation of binary counters.

|  | $74 L S$ | 74 |
| :--- | :--- | :--- |
| Count Frequency (MHz) | 25 | 25 |
| Parallel Load | Synchronous | Synchronous |
| Clear | Synchronous-Low | Synchronous-Low |
| Typ. Total Power (mW) | 93 | 305 |

MODE SELECT - FUNCTION TABLE

| OPERATING MODE | INPUTS |  |  |  |  |  | OUTPUTS |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | $\overline{\text { SA }}$ | CP | CEP | CET | $\overline{\text { PE }}$ | $\mathrm{D}_{n}$ | $\mathbf{a n}_{\boldsymbol{n}}$ | TC |
| Reset (Clear) | 1 | 1 | X | X | X | $\mathbf{x}$ | L | L |
| Parallel Load | $\begin{aligned} & h(d) \\ & h(d) \end{aligned}$ |  | $\begin{aligned} & \hline x \\ & x \\ & \hline \end{aligned}$ | $\begin{aligned} & x \\ & x \\ & \hline \end{aligned}$ | $\begin{aligned} & 1 \\ & 1 \end{aligned}$ | $\begin{aligned} & 1 \\ & n \\ & \hline \end{aligned}$ | $\begin{aligned} & \mathrm{L} \\ & \mathrm{H} \end{aligned}$ | $\begin{gathered} \mathrm{L} \\ \text { (b) } \\ \hline \end{gathered}$ |
| Count | h(d) | 1 | h | h | h(d) | X | count | (b) |
| Hold (do nothing) | $\begin{aligned} & h(d) \\ & h(d) \end{aligned}$ | $\begin{aligned} & x \\ & x \end{aligned}$ | $\begin{gathered} \text { I(c) } \\ X \end{gathered}$ | $\begin{gathered} \hline X \\ I(c) \end{gathered}$ | $\begin{aligned} & h(d) \\ & h(d) \end{aligned}$ | X $\times$ X | $\begin{aligned} & q_{n} \\ & q_{n} \end{aligned}$ | (b) <br> L |

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## 74163 4-BIT BINARY COUNTER

The " 163 " is a high-speed 4 -bit binary counter. The counters are positive edge-triggered, synchronously presettable and are easily cascaded to n-bit synchronous applications without additional gating. A terminal count output is provided which detects a count of HHHH. The synchronous reset is edge-triggered. It overrides all other control inputs, but is active only during the rising clock edge.

Refer to 74160 for a further explanation of binary counters.

|  | $74 L S$ | 74 |
| :--- | :--- | :--- |
| Count Frequency (MHz) | 25 | 25 |
| Parallel Load | Synchronous | Synchronous |
| Clear | Synchronous-Low | Synchronous-Low |
| Typ. Total Power (mW) | 93 | 305 |



$$
\begin{aligned}
& \mathrm{V}_{\mathrm{CC}}=\operatorname{Pin} 16 \\
& \mathrm{GND}=\operatorname{Pin} 8
\end{aligned}
$$

## MODE SELECT - FUNCTION TABLE

| OPERATING MODE | INPUTS |  |  |  |  |  | OUTPUTS |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | $\overline{S N}$ | CP | CEP | CET | $\overline{\text { PE }}$ | $\mathrm{D}_{\mathrm{n}}$ | $0_{n}$ | TC |
| Resel (Clear) | 1 | 1 | X | X | X | x | L | L |
| Parallel Load | $\begin{aligned} & \text { h(d) } \\ & h(d) \\ & \hline \end{aligned}$ | 1 | $\begin{aligned} & x \\ & x \\ & \hline \end{aligned}$ | $\begin{aligned} & x \\ & x \\ & \hline \end{aligned}$ | $\begin{aligned} & 1 \\ & 1 \end{aligned}$ | $\begin{aligned} & 1 \\ & \mathrm{~h} \end{aligned}$ | $\begin{aligned} & \mathrm{L} \\ & \mathrm{H} \end{aligned}$ | $\begin{gathered} \mathrm{L} \\ (\mathrm{~b}) \end{gathered}$ |
| Count | h(d) | 1 | h | h | h(d) | X | count | (b) |
| Hold (do nothing) | $\begin{aligned} & h(d) \\ & h(d) \end{aligned}$ | $\begin{aligned} & \frac{1}{x} \\ & x \end{aligned}$ | $\begin{gathered} \mathrm{I}(\mathrm{c}) \\ \mathrm{X} \end{gathered}$ | $\begin{gathered} X \\ I(c) \end{gathered}$ | $\begin{aligned} & h(d) \\ & h(d) \end{aligned}$ | $\begin{aligned} & \mathrm{X} \\ & \mathrm{x} \end{aligned}$ | $\begin{aligned} & q_{n} \\ & q_{n} \end{aligned}$ | (b) |

H = MGH voltage level etesdy etete.
$L=L O W$ voltege lovel stesdy tate
$h=H W H$ voltege level one selup time pripe to the LOW-to +WGH clock tremeinion.
$I$ = LOW voltege hevel one satup time prior to the LOW $10 \cdot 1$ HWH clock trensition
$X=$ Don't cere.
 HFW clock iransition.
Y = LOW-IO-HWH clock trensition.
MOTES
 for "183")
(c) The HeH-Io-LOW tranaition of CEP or CET on the $54 / 74183$ ahoeid only occus while CP is IWGH fof conventional operation
(d) The LOW to HWGH transition of PE or SP on the 5474183 should oniy occur while CP - HGH for conventional operation

The " 164 " is an 8-bit edge-triggered shift register with serial data entry and an output from each of the eight stages. Data are entered serially through one of two inputs ( $\mathrm{D}_{\text {sa }}$ or $\mathrm{D}_{\mathrm{sb}}$ ). Either input can be used as an active HIGH enable for data entry through the other input. Both inputs must be connected together or an unused input must be tied HIGH.

Data shift one place to the right on each LOW-to-HIGH transition of the clock (CP) input, and enter into $Q_{0}$ the logical AND of the two data inputs ( $\mathrm{D}_{\text {sa }} \cdot \mathrm{D}_{\mathrm{sb}}$ ) that existed one setup time before the rising clock edge. A LOW level on the master reset ( $\overline{\mathrm{MR}}$ ) input overrides all other inputs and clears the register asynchronously, forcing all outputs LOW.

|  | $74 L S$ | 74 | $74 L$ |
| :--- | :--- | :--- | :--- |
| Shift Frequency (MHz) | 25 | 25 | 6 |
| Serial Data Input | Gated D | 6atedD | Gated D |
| Asynchronous Clear | Low | Low | Low |
| Shift-Right Mode | Yes | Yes | Yes |
| Shit-Left Mode | No | No | No |
| Load | No | No | No |
| Hold | No | No | No |
| Typ. Total Power (mW) | 80 | 175 | 30 |

Truth Table

| OPERATING MODE | INPUTS |  |  |  | OUTPUTS |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | $\overline{M R}$ | CP | Dsa | Dsb | $\mathbf{Q}_{0}$ | $\mathrm{Q}_{1}$ |  | Q7 |
| Reset (Clear) | L | X | X | X | $L$ | L |  | L |
| Shift | $\begin{aligned} & \mathbf{H} \\ & \mathbf{H} \\ & \mathbf{H} \\ & \mathbf{H} \end{aligned}$ | 1 1 1 1 | $\begin{aligned} & 1 \\ & \mathrm{~h} \\ & \mathrm{~h} \end{aligned}$ | $\begin{aligned} & 1 \\ & \mathrm{~h} \\ & \mathrm{l} \\ & \mathrm{~h} \end{aligned}$ | $\begin{aligned} & L \\ & L \\ & L \\ & H \end{aligned}$ | $\begin{aligned} & q_{0} \\ & q_{0} \\ & q_{0} \\ & q_{0} \end{aligned}$ |  | $\begin{aligned} & q_{6} \\ & q_{8} \\ & q_{6} \\ & q_{8} \end{aligned}$ |

[^26]

## 74165 8-BIT SERIAL/PARALLEL-IN, SERIAL-OUT SHIFT REGISTER

The " 165 " is an 8 -bit parallel load or serial-in shift register with complementary serial outputs ( $\mathrm{Q}_{7}$ and $\bar{Q}_{7}$ ) available from the last stage. When the parallel load ( $\overline{\mathrm{PL}})$ input is LOW, parallel data from the $\mathrm{D}_{0}-\mathrm{D}_{7}$ inputs are loaded into the register asynchronously. When the $\overline{\mathrm{PL}}$ input is HIGH, data enter the register serially at the Ds input and shift one place to the right $\left(\mathrm{Q}_{\mathrm{l}} \rightarrow \mathrm{Q}_{1} \rightarrow \mathrm{Q}_{2}\right.$,etc.) witheachpositive-going clock transition. This feature allows parallel to serial converter expansion by tying the Q7 output to the Ds input of the succeeding stage.

The clock input is a gated OR structure that allows one input to be used as an active LOW clock enable ( $\overline{\mathrm{CE}}$ ) input. The pin assignment for the CP and $\overline{\mathrm{CE}}$ inputs is arbitrary and can be reversed for layout convenience. The LOW-to-HIGH transition of the $\overline{\mathrm{CE}}$ input should only take place while the CP is HIGH for predictable operation. Also, the CP and $\overline{\mathrm{CE}}$ inputs should be LOW before the LOW-to-HIGH transition of $\overline{\mathrm{PL}}$ to prevent shifting the data when $\overline{\mathrm{PL}}$ is released.

|  | $\mathbf{7 4}$ |
| :--- | :--- |
| Shift Frequency (MHz) | $\mathbf{2 5}$ |
| Serial Data Input | D |
| Asynchronous Clear | None |
| Shitt-Right Mode | Yes |
| Shift Left Mode | No |
| Load | Yes |
| Hold | Yes |
| Typ. Total Power (mW) | 200 |

MODE SELECT - FUNCTION TABLE

| OPERATING MODES | INPUTS |  |  |  |  | On REGISTER |  | OUTPUTS |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | $\overline{\mathbf{P L}}$ | $\overrightarrow{C E}$ | CP | $\mathrm{D}_{\mathbf{S}}$ | $\mathrm{D}_{0}-\mathrm{D}_{7}$ | 00 | $a_{1}-a_{6}$ | $\mathbf{O}_{7}$ | $\overline{\mathbf{a}}_{7}$ |
| Parallel Loed | L | X | X | X | L | L | L-L | L | H |
|  | L | X | X | X | H | H | H. H | H | L |
| Serial Shift | H | L | $\uparrow$ | I | X | L | $90 \cdot 95$ | 96 | $\overline{9} 6$ |
|  | H | L | 1 | h | $X$ | H | $90 \cdot 95$ | 96 | $\overline{9}_{6}$ |
| Hold "Do Nothing" | H | H | X | X | X | 90 | $91 \cdot 96$ | 97 | $\bar{\square} 7$ |

[^27]

The " 166 " is an 8 -bit shift register that has fully synchronous serial or parallel data entry selected by an active LOW parallel enable ( $\overline{\mathrm{PE}}$ ) input. When the $\overline{\mathrm{PE}}$ is LOW one setup time before the LOW-to-HIGH clock transition, parallel data are entered into the register. When $\overline{\mathrm{PE}}$ is HIGH, data are entered into internal bit position $\mathrm{Q}_{0}$ from serial data input ( $D_{s}$ ), and the remaining bits are shifted one place to the right $\left(\mathrm{Q}_{0} \rightarrow \mathrm{Q}_{1} \rightarrow \mathrm{Q}_{2}\right)$ with each positive-going clock transition. For expansion of the register in parallel to serial converters, the Q7 output is connected to the Ds input of the succeeding stage.

The clock input is a gated OR structure that allows one input to be used as an active LOW clock enable ( $\overline{C E}$ ) input. The pin assignment for the CP and $\overline{\mathrm{CE}}$ inputs is arbitrary and can be reversed for layout convenience. The Low-to HIGH transition of $\overline{\mathrm{CE}}$ input should only take place while the CP is HIGH for predictable operation.

A LOW on the master reset ( $\overline{\mathrm{MR}}$ ) input overrides all other inputs and clears the register asynchronously, forcing all bit positions to a LOW state.

|  | 74 |
| :--- | :--- |
| Shift Frequency (MHz) | 20 |
| Serial Data Input | D |
| Asynchronous Clear | Low |
| Shift-Right Mode | Yes |
| Shift-Left Mode | No |
| Load | Yes |
| Hold | Yes |
| Typ. Total Power (mW) | 360 |


$\mathrm{V}_{\mathrm{CC}}=\operatorname{Pin} 16$
74166
GND $=\operatorname{Pin} 8$

MODE SELECT-FUNCTION TABLE

| OPERATING MODE | InPUTS |  |  |  |  |  | OUTPUTS |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | CP | U/ $\overline{\text { D }}$ | CEP | $\overline{\mathbf{C E T}}$ | PE | $\mathrm{D}_{\mathrm{n}}$ | $a_{n}$ | $\overline{T C}$ |
| Parallel Load | $t$ | $\begin{aligned} & \mathbf{x} \\ & \mathbf{x} \end{aligned}$ | $\begin{aligned} & \mathbf{x} \\ & \mathbf{x} \end{aligned}$ | $\begin{aligned} & \mathbf{x} \\ & \mathbf{x} \end{aligned}$ | 1 | I | $\begin{aligned} & \mathbf{L} \\ & \mathbf{H} \end{aligned}$ | (b) <br> (b) |
| Count Up | 1 | n | 1 | 1 | h | x | $\begin{aligned} & \text { Count } \\ & \text { Up } \end{aligned}$ | (b) |
| Count Down | 1 | 1 | 1 | 1 | h | x | Count Down | (b) |
| Hold (do nothing) | $1$ | X <br> $\mathbf{X}$ | h $\mathbf{x}$ | X $h$ | n $h$ | x $\mathbf{x}$ | $\begin{aligned} & 9_{n} \\ & q_{n} \end{aligned}$ | (b) |

H = MCH voltege lovel eteady atate.
L - LOW voltage level stedy stete.
$h=$ MCH voltege lovel one setup tinne prior to the LOW-totwGH cloch franation.
1 = LOW voltege level one setup time prior to the LOW-10-HCM clock ireneftron.
$X=$ Don't care.
$q$ = Lower case letters indicete the stete of the referenced ontpu prior to the LOW-to-
HWCH clock Irantaition.
Y = LOW-10 +MGH chock Ir anation.

## mote

b. The TC ia LOW when CET is LOW and the country is at Tommen Coum. Teumimal Come Up is ( t LH). and Tormand Count Down is (LLLL).

## 74168 4-BIT UP/DOWN SYNCHRONOUS COUNTER

The " 168 " is a synchronous presettable BCD decade up/down counter featuring an internal carry lookahead for applications in high-speed counting designs. Synchronous operation is provided by having all flip-flops clocked simultaneously so that the outputs change coincident with each other when so instructed by the count-enable inputs and internal gating. This mode of operation eliminates the output spikes which are normally associated with asynchronous (ripple clock) counters. A buffered clock input triggers the flip-flops on the LOW-to-HIGH transition of the clock.

The counter is fully programmable; that is, the outputs may be present to either level. Presetting is synchronous with the clock and takes place regardless of the levels of the count-enable inputs. A LOW level on the parallel enable ( $\overline{\mathrm{PE}}$ ) input disables the counter and causes the data at the $\mathrm{D}_{\mathrm{n}}$ inputs to be loaded into the counter on the next LOW-to-HIGH transition of the clock. The direction of counting is controlled by the up/down (U/D) input; a HIGH will cause the count to increase, and a LOW will cause the count to decrease.

The carry lookahead circuitry provides for cascading counters for n -bit synchronous applications without additional gating. Instrumental in accomplishing this function are two count-enable inputs ( $\overline{\mathrm{CET}} \cdot \overline{\mathrm{CEP}}$ ) and a terminal count ( $\overline{\mathrm{TC}}$ ) output. Both count-enable inputs must be LOW to count. The $\overline{\mathrm{CET}}$ input is fed forward to enable the $\overline{\mathrm{TC}}$ output. The $\overline{\mathrm{TC}}$ output, thus enabled, will produce a LOW output pulse with a duration approximately equal to the HIGH level portion of the Qo output. This LOW level $\overline{T C}$ pulse is used to enable successive cascaded stages. The fast synchronous multistage counting connections are shown here.

|  | $74 L S$ |
| :--- | :--- |
| Count Frequency (MHz) | 25 |
| Parallel Load | Synchronous |
| Clear | None |
| Typ. Total Power (mW) | 100 |



74168

MODE SELECT-FUNCTION TABLE

| OPERATING MODE | INPUTS |  |  |  |  |  | OUTPUTS |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | CP | U/̄ | $\overline{\text { CEP }}$ | $\overline{\text { CET }}$ | $\overline{\text { PE }}$ | $\mathrm{D}_{\mathrm{n}}$ | $0_{n}$ | TC |
| Parallel Load | 1 | $\begin{aligned} & \mathbf{x} \\ & \mathbf{x} \end{aligned}$ | $\begin{aligned} & x \\ & x \end{aligned}$ | $\begin{aligned} & \mathbf{x} \\ & \mathbf{x} \end{aligned}$ | $\begin{aligned} & 1 \\ & 1 \end{aligned}$ | $\begin{aligned} & 1 \\ & h \end{aligned}$ | $\begin{aligned} & \mathrm{L} \\ & \mathrm{H} \end{aligned}$ | (b) <br> (b) |
| Count Up | 4 | n | 1 | 1 | n | X | Count Up | (b) |
| Count Down | 1 | 1 | 1 | 1 | h | X | Count Down | (b) |
| Hold (do nothing) | $t$ | X | n | x | h | X | $\begin{aligned} & q_{n} \\ & q_{n} \end{aligned}$ | (b) H |

$H=H W H$ voltage level siemedy stete
$L=L O W$ votage level steady state
$h=$ MGCH voltege lovel on selup ime pror to the LOW-to-HWKH clock iranetion
$I=$ LOW vohege level one satup ime prior to the LOW-to-WWGA clock irameition.
$x=$ Don't care
$q$ = Lower che lettere indicate the state of the referenced output pror to the LONFtoHGH clock Irensition.
$P=$ LOW-to-HMGH clock Iranettion.

## NOTE

b. The TC is LOW when CET is LOW and the counter is a Termmel Cown. Tonninel Count Up is ( HLLH ). and Termmal Count Down is (LLLL)

The " 169 " is a synchronous presettable modulo 16 binary up/down counter featuring an internal carry lookahead for applications in high-speed counting designs. Synchronous operation is provided by having all flip-flops clocked simultaneously so that the outputs change conincident with each other when so instructed by the count-enable inputs and internal gating. This mode of operation eliminates the output spikes that are normally associated with asynchronous (ripple clock) counters. A buffered clock input triggers the flip-flops on the LOW-to-HIGH transition of the clock.

The counter is fully programmable; that is, the outputs may be preset to either level. Presetting is synchronous with the clock and takes place regardless of the levels of the count enable inputs. A LOW level on the parallel enable ( $\overline{\mathrm{PE}}$ ) input disables the counter and causes the data at the $\mathrm{D}_{\mathrm{n}}$ inputs to be loaded into the counter on the next LOW-to-HIGH transition of the clock. The direction of counting is controlled by the up/down (U/ $\overline{\mathrm{D}}$ ) input. A HIGH will cause the count to increase, and a LOW will cause the count to decrease.

The carry lookahead circuitry provides for cascading counters for $n$-bit synchronous applications without additional gating. Instrumental in accomplishing this function are two count-enable inputs ( $\overline{\mathrm{CEP}} \cdot \overline{\mathrm{CEP}}$ ) and a terminal count ( $\overline{\mathrm{TC}}$ ) output. Both count-enable inputs must be LOW to count. The $\overline{\text { CET }}$ input is fed forward to enable the $\overline{\mathrm{TC}}$ output. The $\overline{\mathrm{TC}}$ output, thus enabled, will produce a LOW output pulse with a duration approximately equal to the HIGH level portion of the Qo output. This LOW level TC pulse is used to enable successive cascaded stages. See 74168 for the fast synchronous multistage counting connections.

|  | $74 L S$ |
| :--- | :--- |
| Count Frequency (MHz) | 25 |
| Parallel Load | Synchronous |
| Clear | None |
| Typ. Total Power (mW) | 100 |



MODE SELECT-FUNCTION TABLE

| OPERATING MODE | IMPUTS |  |  |  |  |  | OUTPUTS |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | CP | U/D | CEP | CET | $\overline{\text { PE }}$ | Dn | $0_{n}$ | $\overline{T C}$ |
| Parallel Load | $t$ | $\begin{aligned} & \mathbf{x} \\ & \mathbf{x} \end{aligned}$ | $\begin{aligned} & \mathbf{x} \\ & \mathbf{x} \end{aligned}$ | $\begin{aligned} & \mathrm{x} \\ & \mathrm{x} \end{aligned}$ | 1 | $\begin{aligned} & 1 \\ & n \end{aligned}$ | $\begin{aligned} & \mathbf{L} \\ & \mathbf{H} \end{aligned}$ | (b) <br> (b) |
| Count Up | 1 | n | 1 | 1 | h | x | $\begin{aligned} & \text { Count } \\ & \text { Up } \end{aligned}$ | (b) |
| Count Down | 1 | 1 | 1 | 1 | n | x | Count Down | (b) |
| Hotd (do nothing) | 1 | x <br> $\mathbf{x}$ | n $\times$ | X | h $h$ | x <br> $\mathbf{x}$ | $\begin{aligned} & q_{n} \\ & q_{n} \end{aligned}$ | $\begin{gathered} \text { (b) } \\ H \end{gathered}$ |

[^28]
## $741704 \times 4$ REGISTER FILE (0.C.)

The " 170 " is a 16 -bit register file organized as 4 words of 4 bits each. This permits simultaneous writing into one word location and reading from another location. The 4 -bit word to be stored is presented to four data inputs. The write address inputs ( $W_{A}$ and $W_{B}$ )determine the location of the stored word. When the write enable ( $\overline{\mathrm{WE}}$ ) input is LOW, data are entered into the addressed location. The addressed location remains transparent to the data while the $\overline{\mathrm{WE}}$ is LOW. Data supplied at the inputs will be read out in true (non inverting) form. Data and write address inputs are inhibited when WE is HIGH.

Direct acquisition of data stored in any of the four registers is made possible by individual read address inputs ( $\mathrm{R}_{A}$ and $\mathrm{R}_{\mathrm{B}}$ ). The addressed word appears at the four outputs when the read enable ( $\overline{\mathrm{RE}}$ ) is LOW. Data outputs are inhibited and remain HIGH when the read enable input is HIGH. This permits simultaneous reading and writing, eliminates recovery times and is limited in speed only by the read time and the write time.

Up to 256 devices can be stacked to increase the word size to 1024 locations by tying the open collector outputs together. Parallel expansion to generate n-bit words is accomplished by driving the enable and address inputs of each device in parallel.

|  | $74 L S$ | 74 |
| :--- | :--- | :--- |
| Typ.AddressTime (ns) | 27 | 30 |
| Typ. Read Enable Time (ns) | 15 | 15 |
| Oata Input Rate (MHz) | 20 | 20 |
| Typ. Total Power (mW) | 125 | 635 |


$V_{C C}=\operatorname{Pin} 16$
74170
GND $=\operatorname{Pin} 8$
WRITE MODE SELECT TABLE

| OPERATING <br> MODE | INPUTS |  | INTERNAL |
| :---: | :---: | :---: | :---: |
|  | WE | D $_{\boldsymbol{n}}$ | LATCHES $(\mathbf{b})$ |
| Write Data | L | L | L |
|  | L | H | H |
| Data Latched | H | X | no change |

NOTE
b. The Write Address ( $\mathrm{W}_{\mathrm{A}}$ \& $\mathrm{W}_{\mathrm{B}}$ ) to the "intemal latches" must be stable while $\bar{W}$ is LOW for conventional operation.

READ MODE SELECT TABLE

| OPERATING <br> MODE | INPUTS |  | OUTPUTS |
| :---: | :---: | :---: | :---: |
|  | RE | INTERNAL <br> LATCHES(c) | $\mathbf{a}_{\boldsymbol{n}}$ |
| Read | L | L | L |
|  | L | H | H |
| Disabled | H | X | H |

NOTE
c. The Read Address ( $\boldsymbol{R}_{A} 8 \mathrm{~A}_{\mathrm{B}}$ ) changes to select the "internal latches" are not constrained by WE or $\overline{T E}$ operation.
$H=H G H$ voltage level
$L=$ LOW voltage level
$X=$ Don't care

## 74172 16-BIT MULTIPLE PORT REGISTER FILE

The " 172 " is a high performance 16 -bit multiport register file with three-state outputs organized as eight words of two bits each. Multiple address decoding circuitry is used so that the read and write operation can be performed independently on up to 3 -word locations. Data can be written into 2 -word locations through input port A or input port C while data is simultaneously read from both output port B and output port C.

Port A is an input port that can be used to write two bits of data (Dao and DA1) into one of eight register locations selected by the address inputs (AA0, AA1 and AAz). When the write enable ( $\overline{W E}_{A}$ ) input is LOW one setup time prior to the LOW-to-HIGH transition of the Clock (CP) input, the data is written into the selected location.

Port B is an output port that can be used to read two bits of data from one of eight register locations selected by the address inputs ( $A_{B 0}, A_{B 1}$ and $A_{B 2}$ ). When the read enable ( $\overline{\mathrm{RE}}_{\mathrm{B}}$ ) is LOW, the selected 2-bit word appears on outputs $\mathrm{Q}_{\mathrm{B} 0}$ and $\mathrm{Q}_{\mathrm{B} 1}$. When $\overline{\mathrm{RE}}_{\mathrm{B}}$ is HIGH. the $\mathrm{Q}_{\mathrm{B} 0}$ and $\mathrm{Qb}_{\mathrm{B}}$ outputs are in the high-impedance off state. The read operation is independent of the clock.

Port C is a read/write port that has separate data input and data output sections, but common address inputs (Aco, $\mathrm{Ac}_{1}$ and $\mathrm{Ac}_{2}$ ). Data can be simultaneously written into and read from the same register location. Port C can be used to write data into one location while port A is writing into a different location but data cannot be written reliably into the same location simultaneously. If both ports $A$ and $C$ are enabled for writing into the same location during the same clock cycle, the LOW data will predominate if there is a conflict.

The register operation is essentially a master-slave flipflop. Each master acts as a transparent D latch when selected by the A or C address and the clock and applicable write enable are LOW. The data in the master is transferred to the slave (or output section) following the LOW-to-HIGH transi-
tion of the clock (CP). The address inputs must be stable while the clock and write enable inputs are LOW to ensure retention of data previously written into the other locations. Any number of masters can be altered while the clock and write enable are LOW, but the new data will not be loaded into the slaves or be available at the outputs until the clock goes HIGH.


WRITE MODE SELECT TABLE

| OPERATING MODE | INPUTS |  |  | ADDRESSED REGISTER |
| :--- | :---: | :---: | :---: | :---: |
|  | CP | $\overline{W E}$ | $\mathbf{D}_{\boldsymbol{n}}$ |  |
| Write Data(b) | 1 | 1 | 1 | L |
|  | 1 | 1 | n | H |
| Hold(c) | 1 | h | X | no change |

READ MODE SELECT TABLE

| OPERATIMG <br> MODE | INPUTS |  |  |
| :--- | :---: | :---: | :---: |
|  | $\overline{\text { RE }}$ | ADDRESSED REGISTER | $\mathbf{O}_{\mathbf{n}}$ |
| Read | $\mathbf{L}$ | $\mathbf{L}$ | $\mathbf{L}$ |
|  | $\mathbf{L}$ | $\mathbf{H}$ | $\mathbf{H}$ |
| Disabled | $\mathbf{H}$ | X | (Z) |

```
\(H\) = HCH vohage lovel standy state
\(h=\) hor vothage level one setup time prior to the LOW-to-HWG or HICH-to-LOW clock transition.
\(L=\) LOW voltege level steady atate
I = LOW voltage level one setup time prior to the LOW-to + WCH clock tranaition.
\(x=\) Don't care.

NOTE
b. The White Addreses ( \(A_{A} \& A_{C}\) ) to the "internal regleter" must be atable while WE and CP are LOW for conventional operation.
c. The Write Enable must be HWOH before the HGirtoLOW Clock tramation to enaure that the data in the register is not changed.

\section*{74173 QUAD D-TYPE FLIP-FLOP WITH 3-STATE OUTPUTS}

The " 173 " is a 4 -bit parallel load register with clock enable control, 3 -state buffered outputs and master reset. When the two clock enable ( \(\bar{E}_{1}\) and \(\bar{E}_{2}\) ) inputs are LOW, data on the D inputs are loaded into the register synchronously with the LOW-to-HIGH clock (CP) transition. When one or both E inputs are HIGH one setup time before the LOW-toHIGH clock transition, the register will retain the previous data. The data inputs and clock enable inputs are fully edgetriggered and must be stable only one setup time before the LOW-to-HIGH clock transition. The master reset (MR) is an active HIGH asynchronous input. When the MR is HIGH, all four flip-flops are reset (cleared) independently of any other input condition.

The 3 -state output buffers are controlled by a 2 -input NOR gate. When both output enable ( \(\overline{\mathrm{OE}}_{1}\) and \(\overline{\mathrm{OE}}_{2}\) ) inputs are LOW, the data in the register is presented at the \(Q\) outputs. When one or both \(\overline{\mathrm{OE}}\) inputs is HIGH , the outputs are forced to a high-impedance off state. The 3-state output buffers are completely independent of the register operation. The OE transitions do no affect the clock and reset operations.


MODE SELECT-FUNCTION TABLE
\begin{tabular}{c|c|c|c|c|c|c|}
\hline \multirow{2}{*}{\begin{tabular}{c} 
REGISTER \\
OPERATING MODES
\end{tabular}} & \multicolumn{5}{|c|}{ INPUTS } & OUTPUTS \\
\cline { 2 - 7 } & MR & CP & \(\overline{\mathrm{E}}_{\mathbf{1}}\) & \(\mathrm{E}_{\mathbf{2}}\) & \(\mathrm{D}_{\mathbf{n}}\) & \(\mathrm{O}_{\mathbf{n}}\) (Register) \\
\hline Reset (clear) & H & X & X & X & X & L \\
\hline \multirow{2}{*}{ Parallel Load } & L & I & I & I & I & L \\
& L & I & I & I & h & H \\
\hline \multirow{2}{*}{ Hald (No change) } & L & X & h & X & X & \(\mathbf{q}_{\mathbf{n}}\) \\
& L & X & X & h & X & \(\mathbf{q}_{\mathbf{n}}\) \\
\hline
\end{tabular}
\begin{tabular}{l|c|c|c|c|}
\hline \multirow{2}{*}{\begin{tabular}{l} 
3-STATE BUFFER \\
OPERATING MODES
\end{tabular}} & \multicolumn{3}{|c|}{ INPUTS } & OUTPUTS \\
\cline { 2 - 5 } & \(\mathrm{O}_{n}\) (Register) & \(\overline{\mathrm{OE}}_{1}\) & \(\overline{\mathrm{OE}}_{2}\) & \(\mathrm{O}_{0}, \mathrm{O}_{1}, \mathrm{O}_{2}, \mathrm{O}_{3}\) \\
\hline \multirow{2}{*}{ Read } & L & L & L & L \\
& H & L & L & H \\
\hline \multirow{2}{*}{ Disabled } & X & H & X & \((\mathrm{Z})\) \\
& X & X & H & \((\mathrm{Z})\) \\
\hline
\end{tabular}
sotes
H HIGH voltage lovel
h HIGH voltage level one setup trme prior to the LOW-to-HIGH clock transition
L LOW voltage level
1 LOW voltage level one setup time pror to the LOW-to-HIGH ciock iransition
an Lower case letters indicate the state of the referenced input ior outputi one map fime pror to the LOW-to-HIGH clock transition
\(x\) Dont care
'21 High impedance off stete
LOW-lo-HIGH transition

\section*{74173}

\section*{74174 HEX D FLIP-FLOP}

The "174" has six edge-triggered D-type flip-flops with individual D inputs and Q outputs. The common buffered clock (CP) and master reset ( \(\overline{\mathrm{MR}}\) ) inputs load and reset (clear) all flip-flops simultaneously. The register is fully edge-triggered. The state of each D input, one setup time before the LOW-to-HIGH clock transition, is transferred to the corresponding \(Q\) output of the flip-flop.

All outputs will be forced LOW independently of clock or data inputs by a LOW voltage level on the \(\overline{\mathrm{MR}}\) input. The device is useful for applications where the true output only is required and the clock and master reset are common to all storage elements.
\begin{tabular}{llll} 
& \(74 S\) & \(74 L S\) & 74 \\
Frequency (MHz) & 75 & 30 & 25 \\
Asynchronous Clear & Low & Low & Low \\
Typ. Total Power (mW) & 450 & 80 & 225
\end{tabular}

MODE SELECT-FUNCTION TABLE
\begin{tabular}{|c|c|c|c|c|}
\hline \multirow{2}{*}{OPERATING MODE} & \multicolumn{3}{|c|}{inputs} & OUTPUTS \\
\hline & \(\overline{\text { MR }}\) & CP & \(\mathrm{D}_{\mathrm{n}}\) & \(a_{n}\) \\
\hline Reset (clear) & L & x & x & L \\
\hline Load "1" & H & 1 & h & H \\
\hline Load "O" & H & \(\uparrow\) & 1 & L \\
\hline
\end{tabular}
\(H=H M H\) voltage level steady state
\(h=\) HIGH vollage tevel one setup time prior to the LOW to HWGH clock trananion
L = LOW vollage level steady stale
I = LOW voltage level one setup lime proor to the LOW io HiGH clock transition
\(X=\) Don'l care
\(4=\) LOW \(\cdot\) IO-H HH clock Iranemion

\(v_{C C}=\operatorname{Pin} 16\)
\(G N D=\) PIN 8
74174

\section*{74175 QUAD D FLIP-FLOP}

The " 175 " is a quad edge-triggered D-type flip-flop with individual \(D\) inputs and both \(Q\) and \(\bar{Q}\) outputs. The common buffered clock (CP) and master reset (MR) inputs load and reset (clear) all flip-flops simultaneously.

The register is fully edge-triggered. The state of each \(D\) input, one setup time before the LOW-to-HIGH clock transition, is transferred to the corresponding \(Q\) output of the flip-flop.

All Q outputs will be forced LOW independently of clock or data inputs by a LOW voltage level on the \(\overline{M R}\) input. The device is useful for applications where both true and complement outputs are required, and the clock and master reset are common to all storage elements.
\begin{tabular}{llll} 
& 745 & 74LS & 74 \\
Frequency (MHz) & 75 & 30 & 25 \\
Asynchronous Clear & Low & Low & Low \\
Typ. Total Power (mW) & 300 & 55 & 150
\end{tabular}

MODE SELECT-FUNCTION TABLE
\begin{tabular}{|c|c|c|c|c|c|}
\hline \multirow{2}{*}{OPERATING MODE} & \multicolumn{3}{|c|}{inputs} & \multicolumn{2}{|r|}{OUTPuTS} \\
\hline & M \({ }_{\text {M }}\) & CP & \(\mathrm{D}_{\mathrm{n}}\) & \(a_{n}\) & \(\boldsymbol{O}_{\boldsymbol{n}}\) \\
\hline Reset (clear) & L & X & x & L & H \\
\hline Load " 1 " & H & \(\uparrow\) & h & H & L \\
\hline Load " \(0^{-}\) & H & 4 & 1 & \(L\) & H \\
\hline
\end{tabular}

\footnotetext{
H = MCH vohage level stendy atate.
\(h=H\) GH voltege level one setup time prior to the LOW-to-HWCH clock traasmion.
\(L=\) LOW vohage lovel steady tute.
I = LOW voltage level one setup time prior to the LOW-to-HMCH ctock tramentom.
\(X=\) Don't care.
f-LOW-to-WM clock transition.
}

74175

\(V_{C C}=\operatorname{Pin} 16\)
GND \(=\operatorname{Pin} 8\)
74175

\section*{74180 9-BIT ODD/EVEN PARITY GENERATOR/CHECKER}

The " 180 " is a 9 -bit parity generator or checker commonly used to detect errors in high-speed data transmission or data retrieval systems. Both even and odd parity enable inputs and parity outputs are available for generating or checking parity on 9 -bits.

True active HIGH or true active LOW parity can be generated at both the even and odd outputs. True active HIGH parity is established with even parity enable input \((\mathrm{PE})\) set HIGH and the odd parity enable input (Po) set LOW. True active LOW parity is established when \(\mathrm{Pe}_{\mathrm{E}}\) is LOW and \(\mathrm{Po}_{0}\) is HIGH. When both enable inputs are at the same logic level, both outputs will be forced to the opposite logic level.

Parity checking of a 9 -bit word ( 8 -bit plus parity) is possible by using the two enable inputs plus an inverter as the ninth data input. To check for true active HIGH parity, the ninth data input is tied to the Po input and an inverter is connected between the Po and \(\mathrm{Pe}_{\mathrm{e}}\) inputs. To check for true active LOW parity, the ninth data input is tied to the Pe input and an inverter is connected between the \(\mathrm{Pe}_{\mathrm{E}}\) and Po inputs.

Expansion to larger word sizes is accomplished by serially cascading the " 180 " in 8 -bit increments. The even and odd parity outputs of the first stage are connected to the corresponding Pe and Po inputs, respectively, of the succeeding stage.
\begin{tabular}{ll} 
& 74 \\
Typ. Delay Time (ns) & 35 \\
Typ. Total Power (mW) & 170
\end{tabular}

Truth Table
\begin{tabular}{|c|c|c|c|c|}
\hline \multicolumn{3}{|l|}{inputs} & \multicolumn{2}{|l|}{OUTPUTS} \\
\hline Number of HIGH Data inputs ( \(\mathrm{l}_{0}-17\) ) & PE & \({ }^{\circ} \mathrm{O}\) & \(\Sigma_{E}\) & E0 \\
\hline \[
\begin{aligned}
& \text { Even } \\
& \text { Odd }
\end{aligned}
\] & \[
\begin{array}{|l}
\mathbf{H} \\
\mathbf{H} \\
\hline
\end{array}
\] & \[
\begin{aligned}
& \mathbf{L} \\
& \mathbf{L} \\
& \hline
\end{aligned}
\] & \[
\begin{aligned}
& \mathbf{H} \\
& \mathbf{L} \\
& \hline
\end{aligned}
\] & \[
\begin{aligned}
& \mathrm{L} \\
& \mathrm{H} \\
& \hline
\end{aligned}
\] \\
\hline Even Odd & \[
\begin{aligned}
& \mathbf{L} \\
& \mathbf{L} \\
& \hline
\end{aligned}
\] & \[
\begin{aligned}
& \mathrm{H} \\
& \mathbf{H} \\
& \hline
\end{aligned}
\] & \[
\begin{aligned}
& \mathrm{L} \\
& \mathrm{H}
\end{aligned}
\] & \[
\begin{aligned}
& \mathrm{H} \\
& \mathbf{L} \\
& \hline
\end{aligned}
\] \\
\hline \[
\begin{aligned}
& x \\
& x \\
& \hline
\end{aligned}
\] & \[
\begin{aligned}
& \mathrm{H} \\
& \mathbf{L} \\
& \hline
\end{aligned}
\] & \[
\begin{aligned}
& \mathrm{H} \\
& \mathbf{L} \\
& \hline
\end{aligned}
\] & \[
\begin{aligned}
& \mathrm{L} \\
& \mathbf{H} \\
& \hline
\end{aligned}
\] & \[
\begin{aligned}
& \mathbf{L} \\
& \mathbf{H} \\
& \hline
\end{aligned}
\] \\
\hline
\end{tabular}

\(V_{C C}=14\)
GND \(=\operatorname{Pin} 7\)
74180

\section*{74181 4-BIT ARITHMETIC LOGIC UNIT}

The " 181 " is a 4 -bit high-speed parallel arithmetic logic unit (ALU). Controlled by the four function select inputs ( \(\mathrm{S}_{0} . . . \mathrm{S}_{3}\) ) and the mode control input (M), it can perform all the 16 possible logic operations or 16 different arithmetic operations on active HIGH or active LOW operands. The function table shown here lists these operations.

When the mode control input (M) is HIGH, all internal carries are inhibited and the device performs logic operations on the individual bits as listed. When the mode control input is LOW, the carries are enabled and the device performs arithmetic operations on the two 4 -bit words. The device incorporates full internal carry look ahead and provides for either nipple carry between devices using the \(\mathrm{C}_{\mathrm{n}}+4\) output, or for carry look ahead between packages using the signals \(\overline{\mathrm{P}}\) (carry propagate) and \(\bar{G}\) (Carry Generate). \(\overline{\mathrm{P}}\) and \(\overline{\mathrm{G}}\) are not affected by carry in. When speed requirements are not stringent, it can be used in a simple ripple carry mode by connecting the carry output \(\left(C_{n}+4\right)\) signal to the carry input ( \(C_{n}\) ) of the next unit. For high-speed operation, the device is used in conjunction with the " 182 " carry look ahead circuit. One carry look ahead package is required for each group of four " 181 " devices. Carry look ahead can be provided at various levels and offers high-speed capability over extremely long word lengths.

The \(A=B\) output from the device goes HIGH when all four \(\overline{\mathrm{F}}\) outputs are HIGH and can be used to indicate logic equivalence over four bits when the unit is in the subtract mode. The \(\mathrm{A}=\mathrm{B}\) output is open collector and can be wired\(A N D\) with other \(A=B\) outputs to give a comparison for more than four bits. The \(A=B\) signal can also be used with the \(C_{n+4}\) signal to indicate \(\mathrm{A}>\mathrm{B}\) and \(\mathrm{A}<\mathrm{B}\).

The function table lists the arithmetic operations that are performed without a carry in. An incoming carry adds a one to each operation. Thus, select code LHHL generates A minus B minus 1 (2s complement notation) without a carry in and generates A minus B when a carry is applied. Because sub-
traction is actually performed by complementary addition (1s complement), a carry out means borrow; thus, a carry is generated when there is no underflow and no carry is generated when there is there is underflow.

This device can be used with either active LOW inputs producting active LOW outputs or with active HIGH inputs producing active HIGH outputs. For either case, the table lists the operations that are performed to the operands labeled inside the logic symbol.


74181

W MODE SELECT-FUNCTION TABLE
\begin{tabular}{|c|c|c|c|c|c|}
\hline \multirow[b]{2}{*}{\(\mathbf{S}_{3}\)} & \multicolumn{2}{|l|}{MODE SELECT INPUTS} & \multirow[b]{2}{*}{So} & \multicolumn{2}{|r|}{ACTIVE HIGH INPUTS \& OUTPUTS} \\
\hline & S2 & 81 & & \[
\begin{aligned}
& \text { LOGIC } \\
& (M=H)
\end{aligned}
\] & ARITHMETRIC**
\[
(M=L)\left(C_{n}=H\right)
\] \\
\hline L & \(L\) & \(L\) & L & \(\overline{\mathbf{A}}\) & A \\
\hline L & \(L\) & \(L\) & H & \(\overline{A+B}\) & \(A+B\) \\
\hline L & \(L\) & H & \(L\) & \(\overline{\mathbf{A}} \mathbf{B}\) & \(A+\bar{B}\) \\
\hline \(L\) & L & H & H & Logical 0 & minus 1 \\
\hline \(L\) & H & L & L & \(\overline{A B}\) & A plus \(\bar{A} \bar{B}\) \\
\hline \(L\) & H & L & H & \(\bar{B}\) & \((A+B)\) plus \(A \bar{B}\) \\
\hline \(L\) & H & H & L & \(\mathbf{A} \oplus \mathrm{B}\) & \(A\) minus \(B\) minus 1 \\
\hline L & H & H & H & \(A \bar{B}\) & \(A B\) minus 1 \\
\hline H & L & L & L & \(\bar{A}+B\) & A plus AB \\
\hline H & \(L\) & L & H & \(\bar{A} \oplus \mathbf{B}\) & A plus B \\
\hline H & \(L\) & H & L & B & \((A+\bar{B})\) plus \(A B\) \\
\hline H & \(L\) & H & H & AB & \(A B\) minus 1 \\
\hline H & H & L & \(L\) & Logical 1 & A plus \(A^{*}\) \\
\hline H & H & L & H & \(A+\bar{B}\) & \((A+B)\) plus \(A\) \\
\hline H & H & H & \(L\) & \(A+B\) & \((A+\bar{B})\) plus \(A\) \\
\hline H & H & H & H & A & A minus 1 \\
\hline
\end{tabular}
-Each bit is shifted to the next more significant position
- 'Arithmetic operations expressed in 2 scomplement notation
\(\mathrm{L}=\) LOW voltage leval \(H=\) HGG voltage leval


The "182" carry look ahead generator accepts up to four pairs of active LOW carry propogate ( \(\mathrm{P}_{0}, \overline{\mathrm{P}}_{1}, \overline{\mathrm{P}}_{2}\) and \(\overline{\mathrm{P}}_{3}\) ) and carry generate ( \(\overline{\mathrm{G}}_{0}, \overline{\mathrm{G}}_{1}, \overline{\mathrm{G}}_{2}\) and \(\overline{\mathrm{G}}_{3}\) ) signals and an active HIGH carry input ( \(\mathrm{C}_{n}\) ) and provides anticipated active HIGH carries ( \(C_{n+x} C_{n}+y C_{n+z}\) ) across four groups of binary adders. The " 182 " also has active LOW carry propagate \((\overline{\mathrm{P}})\) and carry generate ( \(\overline{\mathrm{G}}\) ) outputs that may be used for further levels of look ahead.

Also, the" 182 " can also be used with binary ALUs in an active LOW or active HIGH input operand mode. The connections to and from the ALU to the carry look ahead generator are identical in both cases.

\begin{tabular}{|c|c|c|c|c|c|c|c|}
\hline  & \[
\begin{aligned}
& r \times \times \times \pm \\
& r \times \times I \times \\
& r \times I \times \times \\
& r \pm \times \times \times
\end{aligned}
\] &  & \begin{tabular}{l}
I×××r××× \\
\(\times r \times \times\) エ \(\times \times\) \\
\(r \times \times \times \times I \times \times\) \\
××「×エエエメ \\
\(r r \times x \times x \times x\) \\
メメメーエエエエ \\
rrrex \(\times\) rx
\end{tabular} & \begin{tabular}{l}
I××r×× Xr×エエメ \\
\(\boldsymbol{r} \times \times \times \times\) メメーエエエ rrx××エ
\end{tabular} & \[
\begin{aligned}
& \text { ェ×r× } \\
& \times r \pm \pm \\
& r \times \times x
\end{aligned}
\] &  & 交 \\
\hline & 「エエエエ & rrrrェェェェ & エエエエrrrr & エエエア「「 & エエrr &  &  \\
\hline
\end{tabular}

\section*{74189 64-BIT RANDOM ACCESS MEMORY (3-STATE)}

The " 189 " is a high-speed array of 64 memory cells organized as 16 words of four bits each. A 1-of-16 address decoder selects a single word that is specified by the four address inputs ( \(\mathrm{A} 0-\mathrm{A} 3\) ). A READ operation is initiated after the address lines are stable when the write enable \((\overline{\mathrm{WE}})\) input is HIGH and the chip select-memory enable ( \(\overline{\mathrm{CS}}\) ) input is LOW. Data is read at the outputs inverted from the data that were written into the memory.

A WRITE operation requires that the \(\overline{\mathrm{WE}}\) and \(\overline{\mathrm{CS}}\) inputs be LOW. The address inputs must be stable during the WRITE mode for predictable operation. When the write mode is selected the outputs are in the high-impedance off state, the selected memory cells are transparent to changes in the data during the WRITE mode. Therefore, data must be stable one setup time before the LOW-to- HIGH transition of \(\overline{\mathrm{CE}}\) or \(\overline{\mathrm{WE}}\).

\section*{MODE SELECT-FUNCTION TABLE}
\begin{tabular}{|c|c|c|c|c|}
\hline \multirow{2}{*}{\begin{tabular}{c} 
OPERATING \\
MODE
\end{tabular}} & \multicolumn{3}{|c|}{ INPUTS } & OUTPUTS \\
\cline { 2 - 4 } & \(\overline{\text { CS }}\) & \(\overline{\text { WE }}\) & \(\mathbf{D}_{\mathbf{n}}\) & \(\overline{\mathbf{O}}_{\mathbf{n}}\) \\
\hline \begin{tabular}{c} 
Write - Disable \\
Outputs
\end{tabular} & L & L & L & H \\
\hline Read & L & H & X & \(\overline{\mathrm{Data}}\) \\
\hline \(\mathbf{Z})\) \\
\hline \begin{tabular}{c} 
Store - Disable \\
Outputs
\end{tabular} & H & X & X & \(\mathrm{(Z)}\) \\
\hline
\end{tabular}

\footnotetext{
H = HIGH voltage level
\(L=\) LOW voltage level
X = Don't care
\(\overline{\text { Data }}=\) Read complement of dats from addressed word location
\((Z)=\) High impedance "oft" state
}


\section*{74190 PRESETTABLE BCD/DECADE UP/DOWN COUNTER}

The " 190 " is an asynchronously presettable up/down \(\dot{8} C D\) decade counter. It contains four master-slave flip-flops with internal gating and steering logic to provide asynchronous preset and synchronous countup and countdown operations.

Asynchronous parallel load capability permits the counter to be preset to any desired number. Information present on the parallel data inputs ( \(\mathrm{D}_{0}-\mathrm{D}_{3}\) ) is loaded into the counter and appears on the outputs when the parallel load ( \(\overline{\mathrm{PL}}\) ) input is LOW. As indicated in the mode select table, this operation overrides the counting function.

Counting is inhibited by a HIGH level on the count enable ( \(\overline{\mathrm{CE}}\) ) input. When \(\overline{\mathrm{CE}}\) is LOW, internal state changes are initiated synchronously by the LOW-to-HIGH transition of the clock input. The up/down ( \(\overline{\mathrm{U}} / \mathrm{D}\) ) input signal determines the direction of counting as indicated in the mode select table. The \(\overline{\mathrm{CE}}\) input may go LOW when the clock is in either state; however, the LOW-to-HIGH \(\overline{\mathrm{CE}}\) transition must occur only while the clock is HIGH. Also, the \(\overline{\mathrm{U}} / \mathrm{D}\) input should be changed only when either CE or CP is HIGH.
\begin{tabular}{lll} 
& 74LS & 74 \\
Count Frequency (MHz) & 20 & 20 \\
Parallel Load & Asynchronous & Asynchronous \\
Clear & None & None \\
Typ. Total Power (mW) & 100 & 325
\end{tabular}


N-STAGE COUNTER USING
RIPPLE CLOCK


SYNCHRONOUS N-STAGE COUNTER
Flgure B USING RIPPLE CARRY/BORROW


\section*{SYNCHRONOUS N-STAGE COUNTER \\ WITH PARALLEL GATED \\ CARRY/BORROW}


MODE SELECT-FUNCTION TABLE
\begin{tabular}{|c|c|c|c|c|c|c|}
\hline \multirow{2}{*}{\begin{tabular}{c} 
OPERATING \\
MODE
\end{tabular}} & \multicolumn{5}{|c|}{ INPUTS } & OUTPUTS \\
\cline { 2 - 7 } & \(\overline{P L}\) & \(\overline{\mathbf{U}} / \mathbf{D}\) & \(\overline{\mathbf{C E}}\) & \(\mathbf{C P}\) & \(\mathbf{D}_{\mathbf{n}}\) & \(\mathbf{O}_{\boldsymbol{n}}\) \\
\hline Parallel load & L & X & \(\mathbf{X}\) & X & L & L \\
\hline Count up & H & L & I & I & X & count up \\
\hline Count down & H & H & I & I & X & count down \\
\hline Hold "do nothing" & H & X & H & X & X & no change \\
\hline
\end{tabular}

\section*{TC AND \(\overline{R C}\) TRUTH TABLE}


\section*{74191 PRESETTABLE 4-BIT BINARY UP/DOWN COUNTER}

The " 191 " is an asynchronously presettable up/down 4 -bit binary counter. It contains four master-slave flip-flops with internal gating and steening logic to provide asynchronous preset and synchronous countup and countdown operation.

Asynchronous parallel load capability permits the counter to be preset to any desired number, information present on the parallel data inputs ( \(\mathrm{D}_{0}-\mathrm{D}_{3}\) ) is loaded into the counter and appears on the outputs when the parallel load ( \(\overline{\mathrm{PL}}\) ) input is LOW. As indicated in the mode select table, this operation overrides the counting function.

Counting is inhibited by a HIGH level on the count enable \((\overline{\mathrm{CE}})\) input. When \(\overline{\mathrm{CE}}\) is LOW, internal state changes are initiated synchronously by the LOW-to-HIGH transition of the clock input. The up/down ( \(\overline{\mathrm{U}} / \overline{\mathrm{D}}\) ) input signal determines the direction of counting as indicated in the mode select table. The \(\overline{\mathrm{CE}}\) input may go LOW when the clock is in either state; however, the LOW-to-HIGH \(\overline{\mathrm{CE}}\) transition must occur only while the clock is HIGH. Also, the \(\overline{\mathrm{u}} / \mathrm{d}\) input should be changed only when either \(\overline{\mathrm{CE}}\) or CP is HIGH.
\begin{tabular}{|c|c|c|c|c|c|c|}
\hline \begin{tabular}{l}
Count Frequency (MHz) \\
Paraliel Load \\
Clear \\
Typ. Total Power (mW)
\end{tabular} & & \multicolumn{3}{|r|}{```
74LS
20
Asynchronous
None
90
```} & & \begin{tabular}{l}
74 \\
20 \\
Asynchrnows \\
None \\
325
\end{tabular} \\
\hline \multicolumn{7}{|l|}{MODE SELECT-FUNCTION TABLE} \\
\hline \multirow[b]{2}{*}{OPERATING MODE} & \multicolumn{5}{|c|}{INPUTS} & OUTPUTS \\
\hline & \(\overline{\text { PL }}\) & U/D & CE & CP & \(D_{n}\) & \(a_{n}\) \\
\hline Parallel load &  & \[
\begin{aligned}
& \hline x \\
& x
\end{aligned}
\] & \begin{tabular}{l}
X \\
X \\
\hline
\end{tabular} & X
\(\times\) & L & \[
\begin{aligned}
& \mathrm{L} \\
& \mathrm{H}
\end{aligned}
\] \\
\hline Count up & H & L & 1 & & X & count up \\
\hline Count down & H & H & 1 & 4 & X & count down \\
\hline Hold "do nothing" & H & X & H & X & X & no change \\
\hline
\end{tabular}


TC AND \(\overline{\operatorname{RC}}\) TRUTH TABLE
\begin{tabular}{|c|c|c|c|c|c|c|c|c|}
\hline \multicolumn{3}{|c|}{INPUTS} & \multicolumn{4}{|c|}{TERMINAL COUNT STATE} & \multicolumn{2}{|r|}{OUTPUTS} \\
\hline U/D & CE & CP & \(0_{0}\) & \(\mathbf{O}_{1}\) & \(\mathrm{O}_{2}\) & \(0_{3}\) & TC & \(\overline{\mathrm{R}}\) \\
\hline H & X & X & H & H & H & H & L & H \\
\hline L & H & X & H & H & H & H & H & H \\
\hline L & L & - & H & H & H & H & H & \% \\
\hline \(L\) & X & X & L & L & L & L & L & H \\
\hline H & H & \(x\) & L & L & L & L & H & H \\
\hline H & L & 2 & \(L\) & L & L & \(L\) & H & T \\
\hline
\end{tabular}

\footnotetext{
H = MGGH voltage tevel steady state.
74191
L = LOW voltage level steady state
I = LOW vohage leval one setup time prior to the LOW-rotwor clock tranaition
\(x=\) Don't care.
\(t=\) LOW-to-HCH clock tranelition
T \(=\) LOW pulse.
}

\section*{74192 PRESETTABLE BCD DECADE UP/DOWN COUNTER}

The "192" is an asynchronously presettable up/down (reversible) internal gating and steering logic to provide asynchronous master reset (clear), parallel load and synchronous countup and countdown operations.

Each flip-flop contains JK feedback from slave to master such that a LOW-to-HIGH transition on the clock inputs cause the \(Q\) outputs to change state synchronously. A LOW-to-HIGH transition on the countdown clock pulse ( \(\mathrm{CPD}_{\mathrm{D}}\) ) input will decrease the count by one, while a similar transition on the countup clock pulse ( CPu ) input will advance the count by one. One clock should be held HIGH while counting with the other, because the circuit will either count by twos or not at all, depending on the state of the first flip-flop, which cannot toggle as long as either clock input is LOW. Applications requiring reversible operation must make the reversing decision while the activating clock is HIGH to avoid erroneous counts.

The terminal countup ( \(\overline{\mathrm{TC}} \mathrm{U}\) ) and terminal countdown ( \(\overline{\mathrm{TC}}\) ) outputs are normally HIGH. When the circuit has reached the maximum count state of 9 , the next HIGH-toLOW transition of CPu will cause \(\overline{\mathrm{TC}}\) to go LOW. \(\overline{\mathrm{TC}} \mathrm{u}\) will stay LOW until CPu goes HIGH again, duplicating the countup clock, although delayed by two gate delays. Likewise, the \(\overline{\mathrm{T}}_{\mathrm{D}}\) output will go LOW when the circuit is in the zero state and the CPD goes LOW. The TC outputs can be used as the clock input signals to the next higher order circuit in a multistage counter, because they duplicate the clock waveforms. Multistage counters will not be fully synchronous, because there is a two-gate delay time difference added for each stage that is added.

The counter may be preset by the asynchronous parallel load capability of the circuit. Information present on the parallel data inputs ( \(\mathrm{D}_{0}-\mathrm{D}_{3}\) ) is loaded into the counter and appears on the outputs, regardless of the conditions of the clock inputs when the parallel load ( \(\overline{\mathrm{PL}})\) input is LOW. A HIGH level on the master reset (MR) input will disable the parallel load gates,
override both clock inputs and set all \(Q\) outputs LOW. If one of the clock inputs is LOW during and after a reset or load operation, the next LOW-to-HIGH transition of that clock will be interpreted as a legitimate signal and will be counted.
\begin{tabular}{llll} 
& 74LS & 74 & 74L \\
Count Frequency (MHz) & 25 & 20 & 6 \\
Parallel Load & Asynchronous & Asynchronous & Asynchronous \\
Clear & \begin{tabular}{ll} 
Asynchronous- & Asynchronous-
\end{tabular} & \begin{tabular}{l} 
Asynchronous- \\
High
\end{tabular} & \begin{tabular}{ll} 
High
\end{tabular} \\
Typ. Total Power (mW) & \(\mathbf{8 5}\) & 325 & \(\mathbf{4 0}\)
\end{tabular}

\section*{LOGIC EQUATIONS FOR TERMINAL COUNT}



74192

74192
MOOE SELECT • FUNCTION TABLE


Y - Daril ceme

motes



\section*{74193 PRESETTABLE 4-BIT BINARY UP/DOWN COUNTER}

The " 193 " is an asynchronously presettable, up/down (reversible) 4 -bit binary counter. It contains four master-slave flip-flops with internal gating and steering logic to provide asynchronous master reset (clear) and parallel load, and synchronous countup and countdown operations.

Each flip-flop contains JK feedback from slave to master such that a LOW-to-HIGH transition on the clock inputs causes the \(\mathbf{Q}\) outputs to change state synchronously. A LOW-to-HIGH transition on the countdown clock pulse ( CPD ) input will decrease the count by one, while a similar transition on the count up clock pulse (CPu) input will advance the count by one. One clock should be held HIGH while counting with the other, because the circuit will either count by twos or not at all, depending on the state of the first flip-flop, which cannot toggle as long as either clock input is LOW. Applications requiring reversible operation must make the reversing decision while the activating clock is HIGH to avoid erroneous counts.

The terminal countup (TCU) and terminal countdown (TCD) outputs are normally HIGH. When the circuit has reached the maximum count state of 15 , the next HIGH-to-LOW transition of CPu will cause TCu to go LOW. TCu will stay LOW until CPu goes HIGH again, duplicating the countup clock, although delayed by two gate delays. Likewise, the TCD output will go LOW when the circuit is in the zero state and the CPD goes LOW. The TC outputs can be used as the clock input signals to the next higher order circuit in a multistage counter, because they duplicate the clock waveforms. Multistage counters will not be fully synchronous for there is a two-gate delay time difference added for each stage that is added.

The counter may be preset by the asynchronous parallel load capability of the circuit. Information present on the parallel data inputs ( \(\mathrm{D}_{0}-\mathrm{D}_{3}\) ) is loaded into the counter and appears on the outputs, regardless of the conditions of the clock inputs when the parallel load ( \(\overline{\mathrm{PL}}\) ) input is LOW. A HIGH level on the master reset (MR) input will disable the parallel load gates, override both clock inputs and set all Q outputs LOW. If one of the clock inputs is LOW during and after a reset or load operation, the next LOW-to-HIGH transition of that clock will be interpreted as a legitimate signal and will be counted.
\begin{tabular}{llll} 
& 74LS & 74 & \(74 L\) \\
Count Frequency (mHz) & 25 & 20 & 6 \\
Parallel Load & Asynchronous & Asynchronous & Asynchronous \\
Clear & Asynchronous- & Asynchronous- & Asynchrnous- \\
& High & High & High \\
Typ. Total Power (mW) & 85 & 325 & \(\mathbf{4 0}\)
\end{tabular}

\section*{LOGIC EQUATIONS FOR TERMINAL COUNT}
\[
\begin{aligned}
& \overline{T C_{U}}=Q_{0} Q_{1} Q_{2} Q_{3} \frac{\overline{C P_{U}}}{} \overline{T C_{D}}=\bar{O}_{0} \cdot \bar{O}_{1} \frac{Q_{2}}{O_{3}} \cdot \frac{C P_{D}}{}
\end{aligned}
\]

\[
\begin{aligned}
& \text { Count Up } \\
& \text { Count Down } \overline{----\overline{74193}}
\end{aligned}
\]

\section*{MODE SELECT-FUNCTION TABLE}


\footnotetext{
H = FIGH voltage lowel
\(L=\) LOW voltage level
\(X=\operatorname{Don't}\) cere
}


NOTES
B. \(\overline{T C}_{U}=C P_{U}\) at termial count up (1twre)
c. \(\overline{T C}_{D}=C P_{D}\) of ferminal count down (LLL)

\section*{74194 4-BIT DIRECTIONAL UNIVERSAL SHIFT REGISTER}

The functional characteristics of the "194" 4-bit bidirectional shift register are indicated in the logic diagram and truth table. The register is full synchronous, with all operations taking place in less than 20 nanoseconds (typical) for the 74 and 74LS, and 12 ns (typical ) for 74 S , making the device especially useful for implementing very high-speed CPUs, or for memory buffer registers.

The "194" design has special logic features that increase the application range. The synchronous operation of the device is determined by two mode select inputs, \(S_{0}\) and \(S_{1}\). As shown in the mode select table, data can be entered and shifted from left to right (shift right, \(\mathrm{Q}_{0} \rightarrow \mathrm{Q}_{1}\), etc.) or right to left (shift left, \(\mathrm{Q}_{3} \rightarrow \mathrm{Q}_{2}\), etc.) or parallel data can be entered, loading all four bits of the register simultaneously. When both \(S_{0}\) and \(S_{1}\) are LOW, existing data is retained in a hold (do nothing) mode. The interfering with parallel load operation.

Mode select and data inputs on the 74S194 and 74LS194A are edge-triggered, responding only to the LOW-to-HIGH transition of the clock (CP). Therefore, the only timing restriction is that the mode control and selected data inputs must be stable one setup time prior to the positive transiton of the clock pulse. The mode select inputs of the 74194 are gated with the clock and should be changed from HIGH-to-LOW only while the clock input is HIGH.

The four parallel data inputs ( \(\mathrm{D}_{0}-\mathrm{D}_{3}\) ) are D-type inputs. Data appearing on \(D_{0}-D_{3}\) inputs when \(S_{0}\) and \(S_{1}\) are HIGH are transferred to the \(\mathrm{Q}_{0}-\mathrm{Q}_{3}\) outputs respectively, following the next LOW-to-HIGH transition of the clock. When LOW, the asynchronous master reset (MR) overrides all other input conditions and forces the \(Q\) outputs LOW.
\begin{tabular}{llll} 
& 745 & \(74 L S\) & 74 \\
Shift Frequency (MHz) & 70 & 25 & 25 \\
Serial Data Input & 0 & 0 & 0 \\
Asynchronous Clear & Low & Low & Low \\
Shift-Right Mode & Yes & Yes & Yes \\
Shift-Left Mode & Yes & Yes & Yes \\
Load & Yes & Yes & Yes \\
Hold & Yes & Yes & Yes \\
Typ. Total Power (mW) & 450 & 75 & 195
\end{tabular}

\(V_{C C}=\operatorname{Pin} 16\)
GND \(=\operatorname{Pin} 8\)

\section*{74194}

\section*{MODE SELECT - FUNCTION TABLE}
\begin{tabular}{|c|c|c|c|c|c|c|c|c|c|c|c|}
\hline \multirow[t]{2}{*}{OPERATING MODE} & \multicolumn{7}{|c|}{INPUTS} & \multicolumn{4}{|c|}{OUTPUTS} \\
\hline & CP & MR & S1 & So & DSA & DSL & \(\mathrm{D}_{\mathrm{n}}\) & 0 & \(0_{1}\) & \(\mathrm{O}_{2}\) & \(0_{3}\) \\
\hline Reset (clear) & X & L & X & X & X & X & \(x\) & L & L & L & L \\
\hline Hold (do nothing) & X & H & I(b) & I(b) & X & X & \(x\) & 90 & \(\mathrm{q}_{1}\) & q2 & 93 \\
\hline Shift Left &  & \[
\begin{aligned}
& \mathrm{H} \\
& \mathrm{H}
\end{aligned}
\] & \[
h
\] & \[
T(b)
\] & \[
\begin{aligned}
& \bar{x} \\
& \bar{x}
\end{aligned}
\] &  & \[
\begin{aligned}
& \bar{x} \\
& x
\end{aligned}
\] & \[
\mathbf{q}_{1}
\] & \[
92
\] & \[
93
\] & \[
\begin{aligned}
& L \\
& H
\end{aligned}
\] \\
\hline Shift Right & & H & 1(b) & h & 1 & X & \(x\) & L & 90 & 91 & 92 \\
\hline & 1 & H & I(b) & h & h & \(x\) & x & H & 90 & 91 & 92 \\
\hline Parallel Loed & 1 & H & h & h & X & X & \({ }^{d_{n}}\) & do & \(\mathrm{d}_{1}\) & \(\mathrm{d}_{2}\) & \({ }^{1} 3\) \\
\hline
\end{tabular}

\section*{H = MCH voltuge level}
\(h=H C H\) voluage lovel one setup the prior to the LOW-to-HICH clock trenemon.
\(L\) = LOW voluge level
\(I=\) LOW vohase levet one eetwp time prior to the LOW-10-WCH clock trameition.
\(\mathrm{a}_{n}\left(\mathrm{C}_{n}\right)=\) Lower case fettera indicate the state of the referanced input (or ontpou) one setup time prior to the LOW-10-wCH clock tranelition.

\section*{\(X=\) Don'1 care}
f=LOW•to \(=\) WEH clock trantition
MOTES
 place while CP is HMCH for comventional operation.

\section*{74195 4-BIT PARALLEL ACCESS SHIFT REGISTER}

The functional characteristics of the " 195 " 4 -bit parallel-access shift register are indicated in the logic diagram and function table. The device is useful in a wide variety of shifting, counting and storage applications. It performs serial, parallel, serial to parallel, or parallel to serial data transfers at very high speeds.

The " 195 " operates ontwo primary modes: shift right \(\left(Q_{0} \rightarrow Q_{1}\right)\) and parallel load, which are both controlled by the state of the parallel enable \((\overline{\mathrm{PE}})\) input. Serial data enters the first flip-flop ( \(\mathrm{Q}_{0}\) ) via the J and \(\overline{\mathrm{K}}\) inputs when the \(\overline{\mathrm{PE}}\) input is HIGH , andis shifted one bit in the direction \(\mathrm{Q}_{0} \rightarrow \mathrm{Q}_{1} \rightarrow \mathrm{Q}_{2} \rightarrow \mathrm{Q}_{3}\) following each LOW-to-HIGH clock transition. The J and \(\overline{\mathrm{K}}\) inputs provide the flexibility of the JK-type input for special applications and, by tying the two pins together, the simple D-type input for general applications. The device appears as four common clocked D flip-flops when the \(\overline{\mathrm{PE}}\) input is LOW. After the LOW-to-HIGH clock transition, data on the parallel inputs ( \(\mathrm{D}_{0}\) \(D_{3}\) ) is transferred to the respective \(Q_{0}-Q_{3}\) outputs. Shift left operation ( \(Q_{3} \rightarrow Q_{2}\) ) can be achieved by tying the \(Q_{n}\) outputs to the \(\mathrm{D}_{\mathrm{n} \text {-1inputs }}\) and holding the \(\overline{\mathrm{PE}}\) input LOW.

All parallel and serial data transfers are synchronous, occuring after each LOW-to-HIGH clock transition. The " 195 " utilizes edge-triggering; therefore, there is no restriction on the activity of the \(\mathrm{J}, \overline{\mathrm{K}}, \mathrm{D}_{\mathrm{n}}\) and \(\overline{\mathrm{PE}}\) inputs for logic operation, other than the setup andreleasetimerequirements.

A LOW on the asynchronous master reset ( \(\overline{\mathrm{MR}}\) ) input sets all Q outputs LOW, independent of any other input condition. The \(\overline{M R}\) on the \(54 / 74195\) is gated with the clock. Therefore, the LOW-toHIGH MR transition should only occur while the clock is LOW to avoid false clocking of the 74195.
\begin{tabular}{llll} 
& 745 & 74 & \(74 L S\) \\
Shift Frequency (MHz) & 70 & 30 & 30 \\
Serial Data Input & \(J-K\) & \(J-K\) & \(J-K\) \\
Asynchronous Clear & Low & Low & Low \\
& \(74 S\) & 74 & \(74 L S\) \\
Shift-Right Mode & Yes & Yes & Yes \\
Shift-Left & No & No & No \\
Load & Yes & Yes & Yes \\
Hold & No & No & No \\
Typ. Total Power (mW) & 375 & 195 & 70
\end{tabular}

\[
\begin{aligned}
& V_{C C}-P_{\text {II }} i 6 \\
& \text { GND }=P_{\operatorname{In}} \&
\end{aligned}
\]

74195

MODE SELECT-FUNCTION TABLE
\begin{tabular}{|c|c|c|c|c|c|c|c|c|c|c|c|}
\hline \multirow[t]{2}{*}{OPERATING MODES} & \multicolumn{6}{|c|}{INPUTS} & \multicolumn{5}{|c|}{OUTPUTS} \\
\hline & \(\overline{\text { MA }}\) & CP & \(\overline{\text { PE }}\) & J & \(\bar{K}\) & \(\mathrm{D}_{\mathrm{n}}\) & \(O_{0}\) & \(0_{1}\) & \(\mathrm{O}_{2}\) & \(0_{3}\) & \(\mathbf{O}_{3}\) \\
\hline Asynchronous Reset & L & \(x\) & X & X & X & X & L & L & L & L & H \\
\hline Shift, Set First Stage & H & 1 & h & h & h & X & H & 90 & 91 & 92 & \(\overline{9}_{2}\) \\
\hline Shift, Reset First Stage & H & \(\dagger\) & h & 1 & 1 & \(x\) & L & 90 & 91 & 92 & \(\mathbf{T}_{2}\) \\
\hline Shift, Toggle First Stage & H & \(\dagger\) & h & h & 1 & \(x\) & \(\overline{9} 0\) & 90 & \(9_{1}\) & 92 & \(\overline{\mathrm{a}}_{2}\) \\
\hline Shift, Retain First Stage & H & 1 & h & 1 & h & X & 90 & 90 & 91 & \(\mathrm{q}_{2}\) & \(\bar{q}_{2}\) \\
\hline Parallel Load & H & 4 & 1 & X & X & \(d_{n}\) & do & \(d_{1}\) & \(\mathrm{d}_{2}\) & \(\mathrm{d}_{3}\) & \(\bar{d}_{3}\) \\
\hline
\end{tabular}

\section*{H = MGH Vohege Level.}
\(L=\) LOW Voltege Leval.
\(X=\) Don't care.
I = LOW Vottage level one eetub time prior to the LOW. \(40+\) WGH clock Iransition.
\(h=\) HWH voltage level one aetup time prior to the LOW-fo-HMGM clock Iranaition.
\(d_{p}\left(q_{n}\right)=\) Lower catee lettere indicate the state of the relerenced lippul (or output) one setug time prior to the LOW-to +maH clock franalion.
I= LOW-10-HIOH clock tranaition.

\section*{74196 PRESETTABLE DECADE RIPPLE COUNTER}

The " 196 " is an asynchronously presettable decade ripple counter that is partitioned into divide-by-two and divide-by-five sections with each section having a separate clock input. State changes are initiated in the counting modes by the HIGH-to-LOW transition of the clock inputs; however, state changes of the \(Q\) outputs do no occur simultaneously because of the internal ripple delays. Designers should keep in mind when using external logic to decode the \(Q\) outputs that the unequal delays can lead to spikes, and thus a decoded signal should not be used as a strobe or clock.

The Qo flip-flop is triggered by the \(\overline{\mathrm{CP}}\) input, while the \(\overline{\mathrm{CP}_{1}}\) input triggers the divide-by-five section. The \(Q_{0}\) output is designed and specified to drive the rated fanout plus the \(\overline{\mathrm{CP}_{1}}\) input.

As indicated in the count sequence tables, the " 196 " can be connected to operate in two different count sequences. The circuit counts in the \(B C D(8,4,2,1)\) sequence with the input connected to \(\overline{\mathrm{CP}_{0}}\) and with \(\mathrm{Q}_{0}\) driving \(\overline{\mathrm{CP}_{1}}\). \(\mathrm{Q}_{0}\) becomes the low-frequency output and has a 50 -percent duty cycle waveform with the input connected to \(\mathrm{CP}_{1}\) and \(\mathrm{Q}_{3}\) driving \(\overline{\mathrm{CP}}\). The maximum counting rate is reduced in the biquinary configuration because of the interstage gating delay within the divide-by-five section.

The device has an asynchronous active LOW master reset input ( \(\overline{\mathrm{MR}}\) ) which overrides all other inputs and forces all outputs LOW. The counter is also asynchronously presettable. A LOW on the parallel load input ( \(\overline{\mathrm{PL}})\) overrrides the clock inputs and loads the data from parallel data ( \(\mathrm{D}_{0}-\mathrm{D}_{3}\) ) inputs into the flip-flops. The counter acts as a transparent latch while the \(\overline{\mathrm{PL}}\) is LOW, and any change in the Dn inputs will be reflected in the outputs.
\begin{tabular}{lll} 
& 74 & \(74 L S\) \\
Count Frequency (MHz) & 50 & 30 \\
Parallel Load & Yes & Yes \\
Clear & Low & Low \\
Typ. Total Power (mW) & 240 & 60
\end{tabular}


MODE SELECT-FUNCTION TABLE
\begin{tabular}{|c|c|c|c|c|c|}
\hline \multirow{2}{*}{OPERATING MODE} & \multicolumn{4}{|c|}{INPUTS} & OUTPUTS \\
\hline & Wi & 拓 & C \({ }^{\text {P }}\) & \(\mathrm{D}_{\mathrm{n}}\) & \(0_{n}\) \\
\hline Reset (Clear) & \(L\) & \(x\) & x & X & L \\
\hline Parallel Load & \[
\begin{aligned}
& \mathbf{H} \\
& \mathbf{H}
\end{aligned}
\] & \[
\begin{aligned}
& \mathbf{L} \\
& \mathbf{L}
\end{aligned}
\] & \[
\begin{aligned}
& \mathrm{x} \\
& \mathrm{x}
\end{aligned}
\] & \[
\begin{aligned}
& \mathbf{L} \\
& \mathbf{H}
\end{aligned}
\] & \[
\begin{aligned}
& \mathbf{L} \\
& \mathbf{H}
\end{aligned}
\] \\
\hline Count & H & H & 1 & X & count \\
\hline
\end{tabular}

H = Licir vomege tevel
\(L=\) LOW voltege level
\(x=\) Don't cere
\(t=\) Hicitto-LOW Clock Tramathion
COUNT SEQUENCES
\begin{tabular}{|c|c|c|c|c|c|c|c|c|c|}
\hline \multicolumn{5}{|c|}{BCD DECADE \({ }^{(b)}\)} & \multicolumn{5}{|c|}{BH-QUINARY (c)} \\
\hline COUNT & \(\mathrm{O}_{3}\) & \(\mathrm{O}_{2}\) & 01 & 0 & COUNT & \(0_{0}\) & \(0_{3}\) & \(\mathbf{O}_{2}\) & 01 \\
\hline 0 & \(L\) & L & \(L\) & \(L\) & 0 & \(L\) & \(L\) & \(L\) & \(L\) \\
\hline 1 & \(L\) & \(L\) & \(L\) & H & 1 & \(L\) & \(L\) & \(L\) & H \\
\hline 2 & \(L\) & \(L\) & H & \(L\) & 2 & \(L\) & \(L\) & H & L \\
\hline 3 & \(L\) & \(L\) & H & H & 3 & \(L\) & \(L\) & H & H \\
\hline 4 & \(L\) & H & L & L & 4 & L & H & \(L\) & \(L\) \\
\hline 8 & \(L\) & H & \(L\) & H & 5 & H & \(L\) & \(L\) & L \\
\hline \[
8
\] & \(L\) & H & H & \[
L
\] & 8 & H & \(L\) & L & H \\
\hline 7 & \(L\) & H & H & H & 7 & H & \(L\) & H & \(L\) \\
\hline 8 & H & \(L\) & \(L\) & \(L\) & 8 & H & L & H & H \\
\hline 9 & H & 1 & 1 & H & 9 & H & H & L & L \\
\hline \multicolumn{10}{|c|}{74196} \\
\hline
\end{tabular}
b. Haput applied to \(\mathrm{CP}_{0} ; \mathrm{O}_{0}\) conmected to \(\mathrm{CP}_{1}\).

\section*{74197 PRESETTABLE 4-BIT BINARY RIPPLE COUNTER}

The " 197 " is an asynchronously presettable binary ripple counter that is partitioned into divide-by-two and divide-byeight sections, with each section having a separate clock input. State changes are initiated in the counting modes by the HIGH-to-LOW transition of the clock inputs; however, stage changes of the Q outputs do not occur simultaneously because of the internal ripple delays. Designers should keep in mind when using external logic to decode the Q outputs that the unequal delays can lead to decoding spikes, and thus a decoded signal should not be used as a strobe or clock. The \(\mathrm{Q}_{0}\) output is designed and specified to drive the rated fanout plus the \(\mathrm{CP}_{1}\) input.

The device has an asynchronous active LOW master reset input ( \(\overline{\mathrm{MR}})\) that overrides all other inputs and forces all outputs LOW. The counter is also asynchronously presettable. A LOW on the parallel load input ( \(\overline{\mathrm{PL}}\) ) overrides the clock inputs and loads the data from parallel data ( \(\mathrm{D}_{0}-\mathrm{D}_{3}\) ) inputs into the flip-flops. The counter acts as a transparent latch while the \(\overline{\mathrm{PL}}\) is LOW, and any change in the \(\mathrm{D}_{\mathrm{n}}\) inputs will be reflected in the outputs.
\begin{tabular}{lll} 
& 74 & \(74 L S\) \\
Count Frequency (MHz) & 50 & 30 \\
Parallel Load & Yes & Yes \\
Clear & Low & Low \\
Typ. Total Power (mW) & 240 & 60
\end{tabular}

MODE SELECT—FUNCTION TABLE
\begin{tabular}{|c|c|c|c|c|c|}
\hline \multirow{2}{*}{OPERATING MODE} & \multicolumn{4}{|c|}{inputs} & OUTPUTS \\
\hline & \(\overline{M E}\) & PL & \(\overline{\mathbf{C P}}\) & \(\mathrm{D}_{\boldsymbol{n}}\) & \(Q_{n}\) \\
\hline Reset (Clear) & L & X & x & x & L \\
\hline Paraliel Load & \[
\begin{aligned}
& \mathrm{H} \\
& \mathbf{H}
\end{aligned}
\] & L & \begin{tabular}{l}
\(\mathbf{x}\) \\
\(\mathbf{x}\) \\
\hline
\end{tabular} & L & \[
\begin{aligned}
& \mathrm{L} \\
& \mathbf{H}
\end{aligned}
\] \\
\hline Count & H & H & \(\downarrow\) & x & count \\
\hline
\end{tabular}

H \(=\) MWGH voltege hever \(L=\) LOW voltage level
\(x=\) Don't care
\(f=\) MGH-10-LOW Clock Treaention
74197

\section*{LOGIC SYMBOL}

741.97

COUNT SEQUENCE
\begin{tabular}{|c|c|c|c|c|}
\hline \multirow{2}{*}{COUNT} & \multicolumn{4}{|c|}{4-BIT BINARY \({ }^{(b)}\)} \\
\hline & \(0_{3}\) & \(\mathbf{O}_{2}\) & \(\mathrm{O}_{1}\) & 0 \\
\hline 0 & L & L & L & L \\
\hline 1 & L & L & L & H \\
\hline 2 & L & L & H & L \\
\hline 3 & L & L & H & H \\
\hline 4 & L & H & L & L \\
\hline 5 & L & H & L & H \\
\hline 6 & L & H & H & L \\
\hline 7 & L & H & H & H \\
\hline 8 & H & L & L & L \\
\hline 9 & H & L & L & H \\
\hline 10 & H & L & H & L \\
\hline 11 & H & L & H & H \\
\hline 12 & H & H & L & L \\
\hline 13 & H & H & L & H \\
\hline 14 & H & H & H & L \\
\hline 15 & H & H & H & H \\
\hline \multicolumn{5}{|c|}{74197} \\
\hline
\end{tabular}

\section*{74198 8-BIT BIDIRECTIONAL UNIVERSAL SHIFT REGISTER}

The functional characteristics of the " 198 " 9-bit bidirectional shift register are indicated in the logic diagram and truth table. The register is fully synchronous with all operations taking place in less than 20 nanoseconds (typical) making the device especially useful for implementing very high-speed CPUs, or for memory buffer registers.

The "198" design has special logic features that increase the application range. The synchronous operation of the device is determined by two mode select inputs. \(\mathrm{S}_{0}\) and Si . As shown in the mode select table, data can be entered and shifted from left to right (shift right, \(\mathrm{Q}_{0} \rightarrow \mathrm{Q}_{1}\), etc.) or right to left (shift left, \(\mathrm{Q}_{7} \rightarrow \mathrm{Q}_{6}\), etc.) or parallel data can be entered, loading all eight bits of the register siumltaneously. When both \(\mathrm{S}_{0}\) and \(\mathrm{Si}_{\mathrm{i}}\) are LOW, existing data is retained in a hold (do nothing) mode. The first and last stages provide D-type serial data inputs (DSR and DsL) to allow multistage shift right or shift left data transfers without interfering with parallel load operation.

The mode select inputs of the 74198 are gated with the clock and should be changed from HIGH-to-LOW only while the clock input is HIGH for predictable operation. The eight parallel data inputs ( \(\mathrm{D}_{0}-\mathrm{D}_{7}\) ) are D -type inputs. Data appearing on \(D_{0}-D_{7}\) inputs when \(S_{0}\) and \(S_{1}\) are HIGH are transferred to the \(\mathrm{Q}_{0}-\mathrm{Q}_{7}\) outputs, respectively, following the next LOW-to-HIGH transition of the clock. When LOW, the asynchronous master reset ( \(\overline{\mathrm{MR})}\) overrides all other input conditions and forces the Q outputs LOW.
\begin{tabular}{ll} 
& 74 \\
Shift Frequency (MHz) & 25 \\
Serial Data Input & D \\
Asynchronous Clear & Low \\
Shift-Right Mode & Yes \\
Shift-Left Mode & Yes \\
Load & Yes \\
Hold & 360 \\
Typ. Total Power (mW) &
\end{tabular}

MODE SELECT-FUNCTION TABLE
\begin{tabular}{|c|c|c|c|c|c|c|c|c|c|c|}
\hline \multirow{2}{*}{OPERATINQ MODE} & \multicolumn{7}{|c|}{WPUTS} & \multicolumn{3}{|c|}{OUTPUT8} \\
\hline & CP & \(\overline{M R}\) & \(\mathbf{S}_{1}\) & \(S_{0}\) & DSR & DSL. & \(D_{n}\) & 0 & \(0_{1} \ldots 0_{6}\) & 07 \\
\hline Reset (clear) & \(x\) & L & X & \(x\) & \(x\) & \(x\) & \(\mathbf{x}\) & L & L...L & \(L\) \\
\hline Hold (do nothing) & 1 & H & (b) & (b) & \(\mathbf{X}\) & X & x & 90 & \(91 . .96\) & 97 \\
\hline Shift Left & \[
1
\] & \[
\begin{aligned}
& \mathrm{H} \\
& \mathrm{H}
\end{aligned}
\] & \[
\begin{aligned}
& h \\
& h
\end{aligned}
\] & (b)
i(b) & \[
\begin{aligned}
& \mathbf{x} \\
& \mathbf{x}
\end{aligned}
\] & \[
\begin{aligned}
& 1 \\
& \mathrm{n}
\end{aligned}
\] & \[
\begin{aligned}
& x \\
& x
\end{aligned}
\] & \[
\begin{aligned}
& q_{1} \\
& q_{1}
\end{aligned}
\] & \[
\begin{aligned}
& q_{2} \ldots q_{7} \\
& q_{2} \ldots q_{7}
\end{aligned}
\] & \[
\begin{aligned}
& \mathbf{L} \\
& \mathbf{H}
\end{aligned}
\] \\
\hline Shift Right & \[
t
\] & \[
\begin{aligned}
& \mathbf{H} \\
& \mathbf{H}
\end{aligned}
\] & \begin{tabular}{l}
(b) \\
(b)
\end{tabular} & \[
\begin{aligned}
& \text { h } \\
& \text { h }
\end{aligned}
\] & \[
\begin{aligned}
& \text { I } \\
& \text { h }
\end{aligned}
\] & \[
\begin{aligned}
& \mathbf{x} \\
& \mathbf{x}
\end{aligned}
\] & \[
\begin{aligned}
& \mathbf{x} \\
& \mathbf{x}
\end{aligned}
\] & \[
\begin{aligned}
& \mathbf{L} \\
& \mathbf{H}
\end{aligned}
\] & \[
\begin{aligned}
& 90 \ldots 95 \\
& 90 \ldots 95
\end{aligned}
\] & \[
\begin{aligned}
& 98 \\
& 98
\end{aligned}
\] \\
\hline Parallel Load & 1 & H & h & h & h & X & \(d_{n}\) & \(\mathrm{d}_{0}\) & \(d_{1} \ldots d_{8}\) & \(\mathrm{d}_{7}\) \\
\hline \multicolumn{11}{|c|}{74198} \\
\hline
\end{tabular}

H = HGGH voltage level

\(L=\) LOW vohage lavel
I =. LOW voltage level one eetup time prior to the LOW-to-WWH clock transition
\(d_{m}\left(q_{n}\right)=\) Lower case latters indicate the state of the referenced input (or outpud) owe cetup twie prior to the LOW-fo-WMH clock tranalition
\(x=\) Don't care
\(f=\) LOW-to-WCH clock iramalion
NOTE
 plece while CP re fich for conventional operation.

\(V_{C C}=\operatorname{Pin} 24\)
GND \(=\operatorname{Pin} 12\)

\section*{74199 8-BIT PARALLEL ACCESS SHIFT REGISTER}

The functional characteristics of the " 199 " 8 -bit parallel-access shift register are indicated in the logic diagram and function table. The device is useful in a wide variety of shifting, counting and storage applications. It performs serial, parallel, serial to parallel, or parallel to serial data transfers at very high speeds.

The " 199 " operates in two primary modes: shift right ( \(\mathrm{Q}_{0} \rightarrow \mathrm{Q}_{1}\) ) and parallel load, which are controlled by the state of the parallel enable \((\widehat{\mathrm{PE}})\) input. Serial data enters the first flip-flop ( \(\mathrm{Q}_{0}\) ) via the J and K inputs when the \(\overline{\mathrm{PE}}\) input is HIGH, and is shifted one bit in the direction \(\mathrm{Q}_{0} \rightarrow \mathrm{Q}_{1} \rightarrow \mathrm{Q}_{2} \rightarrow \mathrm{Q}_{3}\), following each LOW-to-HIGH clock transition. The J and K inputs provide the flexibility of the JK-type input for special applications and, by tying the two pins together, the simple D-type input for general applications. The device appears as eight common clocked \(D\) flip-flops when the \(\overline{P E}\) input is LOW. After the LOW-to-HIGH clock transition, data on the parallel inputs ( \(\mathrm{D}_{0}-\mathrm{D}_{7}\) ) is transferred to the respective \(\left(\mathrm{Q}_{0}-\mathrm{Q}_{7}\right)\) outputs.

All parallel and serial data transfers are synchronous, occurring after each LOW-to-HIGH clock transition. The 74199 utilizes edge-triggering; therefore, there is no restriction on the activity of the \(\mathrm{J}, \overline{\mathrm{K}}, \mathrm{D}_{\mathrm{n}}\) and \(\overline{\mathrm{PE}}\) inputs for logic operation, other than the setup and release time requirements.

The clock input is a gated OR structure which allows one input to be used as an active LOW clock enable ( \(\overline{\mathrm{CE}}\) ) input. The pin assignment for the CP and \(\overline{\mathrm{CE}}\) inputs is arbitrary and can be reversed for layout convenience. The LOW-to-HIGH transition of \(\overline{\mathrm{CE}}\) input should only take place while the CP is HIGH for conventional operation. A LOW on the master reset ( \(\overline{\mathrm{MR})}\) input overrides all other inputs and clears the register asynchronously, forcing all bit positions to a LOW state.
\begin{tabular}{ll} 
& \(\mathbf{7 4}\) \\
Shift Frequency (MHz) & \(\mathbf{2 5}\) \\
Serial Data Input & J-K \\
Asynchronous Clear & Low \\
Shift-Right Mode & Yes \\
Shitt-Left Mode & No \\
Load & Yes \\
Hold & Yes \\
Typ. Total Power (mW) & 360
\end{tabular}

mODE SELECT-FUNCTION TABLE
\begin{tabular}{|c|c|c|c|c|c|c|c|c|c|c|}
\hline \multirow{2}{*}{OPERATING MODES} & \multicolumn{7}{|c|}{INPUTS} & \multicolumn{3}{|c|}{OUTPUTS} \\
\hline & \(\overline{M E}\) & CP & CE & \(\overline{\text { PE }}\) & J & \(\overline{\mathbf{K}}\) & \(D_{n}\) & 00 & \(\mathrm{a}_{1} \ldots \mathrm{a}_{6}\) & 07 \\
\hline Reset (clear) & L & X & X & X & \(x\) & x & X & L & L...L & L \\
\hline Shift. Sel First Stage Shift, Reset First Stage Shift, Toggle First Stage Shift, Retain First Stage & \[
\begin{aligned}
& \mathbf{H} \\
& \mathbf{H} \\
& \mathbf{H} \\
& \mathbf{H}
\end{aligned}
\] &  & \[
\begin{aligned}
& 1 \\
& 1 \\
& 1 \\
& 1
\end{aligned}
\] & \[
\begin{aligned}
& h \\
& h \\
& h \\
& h
\end{aligned}
\] & \[
\begin{aligned}
& h \\
& 1 \\
& \text { h } \\
& \text { l }
\end{aligned}
\] & \[
\begin{aligned}
& h \\
& \text { l } \\
& \text { l } \\
& \text { h }
\end{aligned}
\] & \[
\begin{aligned}
& \mathbf{x} \\
& \mathbf{x} \\
& \mathbf{x} \\
& \mathbf{x}
\end{aligned}
\] & H
L
90
90 & \[
\begin{aligned}
& 90 \ldots 9 \\
& 90 \ldots 95 \\
& 90 \ldots 95 \\
& 90 \ldots 95
\end{aligned}
\] & \begin{tabular}{l}
96 \\
96 \\
96 \\
96
\end{tabular} \\
\hline Parallel Load & H & 1 & 1 & 1 & x & \(x\) & \(d_{n}\) & do & \(d_{1} \ldots d_{6}\) & d7 \\
\hline Hold (do nothing) & H & 1 & \(h^{\text {(b) }}\) & x & X & X & X & 90 & \(91 \ldots 96\) & 97 \\
\hline
\end{tabular}
\(H=\mathrm{HCH}\) voltage level steady stete

L. LOW voltage level steady state
\(1=\) LOW voliege level one setup time pror to the LOW-to-FiGH cioch iransition
\(x=\) Don't Care
\(d_{n}\left(q_{n}\right)\) = Lower case letters indicate the stale of the referenced inpest for outpu) one setup time prior to the LOW-to H HGH elock iranstion
Y = LOW-to-HWH clock framention

\section*{NOTE}
 opertion

\section*{74221 DUAL MONOSTABLE MULTIVIBRATOR}

The " 221 " is a dual monostable multivibrator with performance characteristics virtually identical to those of the "121." Each multivibrator features an active LOW-going edge input \((\overline{\mathrm{A}})\) and an active HIGH-going edge input \((\overline{\mathrm{B}})\), either of which can be used as an enable input.

Pulse triggering occurs at a particular voltage level and is not directly related to the transition time of the input pulse. Schmitt trigger input circuitry (TTL hysteresis) for the B input allows jitter free triggering from inputs with transition rates as low as 1 volt per second, providing the circuit with excellent noise immunity of typically 1.2 volts. A high immunity to \(V_{c c}\) noise of typically 1.5 volts is also provided by internal latching circuitry.

Once fired, the outputs are independent of further transitions of the \(\bar{A}\) and \(B\) inputs and are a function of the timing components. The output pulses can be terminated by the overriding active LOW Reset ( RD . Input pulses may be of any duration relative to the output pulse. Output pulse length may be varied from 35 nanoseconds to the maximums shown here by choosing appropriate timing components. With Rext \(=2 k\) and \(C_{\text {ext }}=0\), an output pulse of typically 30 nanoseconds is achieved which may be used as a DC-triggered reset signal. Output rise and fall times are TTL compatible and independent of pulse length.

Pulse width stability is achieved through internal compensation and is virtually independent of Vcc and temperature. In most applications, pulse stability will only be limited by the accuracy of external timing components.

Jitter free operation is maintained over the full temperature and Vcc ranges for more than six decades of timing capacitance ( 10 pF to \(10 \mu \mathrm{~F}\) ) and more than one decade of timing resistance \((2 \mathrm{~K}\) to 40 K for the 74221 and 2 K to 100 K for the 74LS221). Throughout these ranges, pulse width is defined by the following relationship:
\[
\begin{aligned}
t_{w}(o u t) & =C_{\text {ext }} R_{\text {ext }} I_{n} 2 \\
t_{w}(o u t) & =0.7 C_{\text {ext }} R_{\text {ext }}
\end{aligned}
\]

In circuits where pulse cutoff is not critical, timing capacitance of up to \(1000 \mu \mathrm{~F}\) and timing resistance of as low as 1.4 K may be used. Pin assignments for these devices are identical to those of the " 123 " so that the " 221 " can be substituted for those products in systems not using the retrigger by merely changing the value of Rext and/or Cext.


\section*{74251 8-INPUT MULTIPLEXER (3-STATE)}

The " 251 " is a logical implementation of a single-pole, 8 -position switch with the state of the three select inputs ( \(\mathrm{S}_{0}\), \(\mathrm{S}_{1}\) and \(\mathrm{S}_{2}\) ) controlling the switch position. Assertion (Y) and negation \((\overline{\mathrm{Y}})\) outputs are both provided. The output enable input ( \(\overline{\mathrm{OE}})\) is active LOW. The logic function provided at the output, when activated is:
\[
\begin{aligned}
\mathrm{Y} & =\overline{\mathrm{OE}}\left(\mathrm{I}_{0} \cdot \overline{\mathrm{~S}_{0}} \cdot \overline{\mathrm{~S}_{2}}+\mathrm{I}_{1} \cdot \mathrm{~S}_{0} \cdot \mathrm{~S}_{1} \cdot \overline{\mathrm{~S}_{2}}+\mathrm{I}_{2} \cdot \overline{\mathrm{~S}_{0}}\right. \\
& \cdot \mathrm{S}_{1} \cdot \overline{\mathrm{~S}_{2}}+\mathrm{I}_{3} \cdot \mathrm{~S}_{0} \cdot \mathrm{~S}_{1} \cdot \overline{\mathrm{~S}_{2}}+\mathrm{I}_{4} \cdot \overline{\mathrm{~S}_{0}} \cdot \overline{\mathrm{~S}_{1}} \\
& \cdot \mathrm{~S}_{2}+\mathrm{I}_{5} \cdot \mathrm{~S}_{0} \cdot \overline{\mathrm{~S}_{1}} \cdot \mathrm{~S}_{2}+\mathrm{I}_{6} \cdot \overline{\mathrm{~S}_{0}} \cdot \mathrm{~S}_{1} \cdot \mathrm{~S}_{2}+\mathrm{I}_{7} \\
& \left.\cdot \mathrm{~S}_{0} \cdot \mathrm{~S}_{1} \cdot \mathrm{~S}_{2}\right) .
\end{aligned}
\]

Both outputs are in the high-impedance (high-Z) state when the output enable is HIGH , allowing multiplexer expansion by tying the outputs of up to 128 devices together. All but one device must be in the high-impedance state to avoid high currents that would exceed the maximum ratings when the outputs of the 3 -state devices are tied together. Design of the output enable signals must ensure there is no overlap in the active LOW portion of the enable voltages.
\begin{tabular}{llll} 
& 74S & 74 & 74LS \\
Type of Output & 3-State & 3-State & 3-State \\
Typ. Delay, Data to Inverting Output (ns) & 4.5 & 11 & 17 \\
Typ. Delay, Data to Noninverting Output (ns) & 8 & 18 & 21 \\
Typ. Delay, From Enable (ns) & 14 & 17 & 21 \\
Typ. Total Power (mW) & 275 & 155 & 35
\end{tabular}


\section*{74253 DUAL 4-INPUT MULTIPLEXER (3-STATE)}

The " 253 " has two identical 4 -input multiplexers with 3-state outputs which select two bits from four sources selected by common select inputs ( \(\mathrm{So}_{0} \mathrm{Si}^{\prime}\) ). When the individual output enable ( \(\overline{\mathrm{E}}_{0 \mathrm{a}}, \overline{\mathrm{E}}_{0 \mathrm{~b}}\) ) inputs of the 4 -input multiplexers are HIGH, the outputs are forced to a high-impedance (high -Z) state.

The " 253 " is the logic implementation of a 2 -pole, 4 -position switch; the position of the switch being determined by the logic levels supplied to the two select inputs. Logic equations for the outputs are:
\[
\begin{aligned}
& \mathrm{Y}_{\mathrm{a}}=\overline{\mathrm{OE}_{\mathrm{a}}} \cdot\left(\mathrm{I}_{0 \mathrm{a}} \cdot \overline{\mathrm{~S}_{1}} \cdot \overline{\mathrm{~S}_{0}}+\mathrm{I}_{\mathrm{l}} \cdot \overline{\mathrm{~S}_{1}}\right. \\
& \left.\cdot \mathrm{S}_{0}+\mathrm{I}_{\mathrm{a}} \cdot \mathrm{~S}_{1} \cdot \overline{\mathrm{~S}_{0}}+\mathrm{I}_{3 \mathrm{a}} \cdot \mathrm{~S}_{1} \cdot \mathrm{~S}_{0}\right) \\
& \mathrm{Y}_{\mathrm{b}}={\overline{\mathrm{OE}_{\mathrm{b}}} \cdot\left(\mathrm{I}_{0 \mathrm{~b}} \cdot \overline{\mathrm{~S}_{1}} \cdot \overline{\mathrm{~S}_{0}}+\mathrm{I}_{\mathrm{lb}} \cdot \overline{\mathrm{~S}_{1}}\right.}_{\left.\cdot \mathrm{S}_{0}+\mathrm{I}_{2 \mathrm{~b}} \cdot \mathrm{~S}_{1} \cdot \mathrm{~S}_{0}+\mathrm{I}_{3 \mathrm{~b}} \cdot \mathrm{~S}_{1} \cdot \mathrm{~S}_{0}\right)}
\end{aligned}
\]

All but one device must be in the high-impedance state to avoid high currents exceeding the maximum ratings, if the outputs of 3 -state devices are tied together. Design of the output enable signals must ensure that there is no overlap.

74LS
3-State
Type of Dutput 12
Typ. Delay, Data to Noninverting Dutput (ns)
Typ. Delay, From Enable (ns)
16
Typ. Total Power (mW) 35

Truth Table
\begin{tabular}{|c|c|c|c|c|c|c|c|}
\hline \multicolumn{2}{|l|}{SELECT INPUTS} & \multicolumn{4}{|c|}{DATA INPUTS} & OUTPUT ENABLE & OUTPUT \\
\hline So & \(\mathrm{S}_{1}\) & 10 & 11 & 12 & 13 & \(\overline{\text { OE }}\) & \(Y\) \\
\hline X & X & X & X & x & \(x\) & H & (Z) \\
\hline L & L & L & \(x\) & \(x\) & \(x\) & L & L \\
\hline \(L\) & L & H & X & X & \(x\) & \(L\) & H \\
\hline H & \(L\) & X & L & \(x\) & \(x\) & \(L\) & L \\
\hline H & L & X & H & X & \(x\) & L & H \\
\hline L & H & \(x\) & X & L & \(x\) & L & L \\
\hline \(L\) & H & x & \(x\) & H & X & L & H \\
\hline H & H & X & \(x\) & X & L & \(L\) & L \\
\hline H & H & X & \(x\) & X & H & \(L\) & H \\
\hline
\end{tabular}

\(V_{C C}=\operatorname{Pin} 16\)
GND \(=\) Pin 8
74253

\section*{74256 DUAL 4-BIT ADDRESSABLE LATCH}

The " 256 ' dual addressable latch has four distinct modes of operation and are selectable by controlling the clear and enable inputs. In the addressable latch mode, data at the data (D) inputs are written into the addressed latches. The addressed latches will follow the data input will all unaddressed latches remaining in their previous states.

In the memory mode, all latches remain in their previous states and are unaffected by the data or address inputs. To eliminate the possibility of entering erroneous data in the latches enable should be held HIGH (inactive) while the address lines are changing. In the dual of 1 -of- 4 decoding or demultiplexing mode \(\overline{\mathrm{CLR}}=\overline{\mathrm{E}}=\mathrm{LOW}\) ), addressed outputs will follow the level of the D inputs wiii all other outputs LOW. In the clear mode, all outputs are LOW and unaffected by the address and data inputs.

MODE SELECT - FUNCTION TABLE
\begin{tabular}{|c|c|c|c|c|c|c|c|c|c|}
\hline \multirow{2}{*}{OPERATING MODE} & \multicolumn{5}{|c|}{INPUTS} & \multicolumn{4}{|c|}{OUTPUTS} \\
\hline & CLA & E & 0 & \(A_{0}\) & \(A_{1}\) & \(\infty_{0}\) & \(\mathbf{O}_{1}\) & \(\mathbf{a}_{2}\) & \(\mathbf{Q}_{3}\) \\
\hline Clear & L & H & X & X & \(x\) & L & L & L & L \\
\hline Demultiplex (active HIGH decoder when \(D=H\) ) & \[
\begin{aligned}
& \mathbf{L} \\
& \mathbf{L} \\
& \mathbf{L} \\
& \mathbf{L}
\end{aligned}
\] & \[
\begin{aligned}
& \mathbf{L} \\
& \mathbf{L} \\
& \mathbf{L} \\
& \mathbf{L}
\end{aligned}
\] & \[
\begin{aligned}
& d \\
& d \\
& d \\
& d
\end{aligned}
\] & \[
\begin{aligned}
& L \\
& H \\
& L \\
& H
\end{aligned}
\] & \(L\)
\(L\)
\(H\)
\(H\) & \[
\begin{gathered}
Q=d \\
L \\
L \\
L
\end{gathered}
\] & \[
\begin{gathered}
L \\
Q=d \\
L \\
L
\end{gathered}
\] & \[
\begin{gathered}
L \\
Q=d \\
L
\end{gathered}
\] & \[
\begin{gathered}
L \\
L \\
L=d
\end{gathered}
\] \\
\hline Store (do nothing) & H & H & X & x & X & 90 & 91 & \(q_{2}\) & 93 \\
\hline Addressable latch & H
H
H
H & L
\(\mathbf{L}\)
\(\mathbf{L}\)
\(\mathbf{L}\) & d
d
d
d & L
H
L
\(H\) & \[
\begin{aligned}
& L \\
& L \\
& H \\
& H
\end{aligned}
\] & \[
\begin{gathered}
0=d \\
90 \\
90 \\
90
\end{gathered}
\] & \[
\begin{gathered}
q_{1} \\
Q=d \\
q_{1} \\
q_{1}
\end{gathered}
\] & \[
\begin{gathered}
\mathrm{q}_{2} \\
\mathrm{q}_{2} \\
\mathrm{O}=\mathrm{d} \\
\mathrm{q}_{2}
\end{gathered}
\] & \[
\begin{aligned}
& 93 \\
& 93 \\
& 93 \\
& 0=d
\end{aligned}
\] \\
\hline
\end{tabular}

\footnotetext{
H = HWGH voltage level atendy stete.
\(L=\) LOW voltege level stendy stale.
\(x=\) Don't care.
\(d=\) AHBH or LOW data one antup time prior to LOW-to-WCH Entble traneition.
q = Lower case leftera indicste the stete of the referenced output establiched during the late cycie in which it was sodreated or cleared.
}

\(\mathrm{V}_{\mathrm{CC}}=\operatorname{Pin} 16\)
GND \(=\) Pin 8
74256

\section*{74257 QUAD 2-LINE TO 1-LINE DATA SELECTOR/MULTIPLEXER (3-STATE)}

The " 257 " has four identical 2-input Multiplexers with 3 -state outputs that select four bits of data from two sources under control of a common data select input (S). The Io inputs are selected when the select input is LOW, and the \(I_{1}\) inputs are selected when the select input is HIGH. Data appears at the outputs in true (non-inverted) form from the selected inputs.

The " 257 " is the logic implementation of a 4-pole, 2-position switch where the position of the switch is determined by the logic levels supplied to the Select Input. Outputs are forced to a high-impedance off state when the output enable input \((\overline{\mathrm{O}}\) ) is HIGH. All but one device must be in the high-impedance state to avoid currents exceeding the maximum ratings if outputs are tied together. Design of the output enable signals must ensure that there is no overlap when outputs of 3 -state devices are tied together.
Type of Output
Typ. Delay, Data to Inverting Output (ns)
Typ.
Oelay, Data to Nonverting
Output (ns)
Typ.
Typ. Totay, From Enable (ns)


\section*{74258 QUAD 2-LINE TO 1-LINE DATA SELECTOR/MULTIPLEXER (3-STATE)}

The " 258 " has four identical 2 -input multiplexers with 3 -state outputs that select four bits of data from two sources under control of a common data select input (S). The Io inputs are selected when the select input is LOW, and the \(I_{1}\) inputs are selected when the select input is HIGH. Data appear at the outputs in inverted (complementary) form.

The " 258 " is the logic implementation of a 4 -pole, 2-position switch where the position of the switch is determined by the logic levels supplied to the select input. Outputs are forced to a high-impedance off state when the output enable input \((\overrightarrow{\mathrm{OE}})\) is HIGH. All but one device must be in the high-impedance state to avoid currents exceeding the maximum ratings if outputs of the 3 -state devices are tied together. Design of the output enable signals must ensure that there is no overlap when outputs of 3-state devices are tied together.
\begin{tabular}{lll} 
Type of Output & 74S & 74LS \\
Typ. Delay, Data to Inverting & 3 -State & 3 -State \\
\(\quad\) Output (ns) & 4 & 12 \\
Typ. Delay, Data to Noninverting & - & - \\
\(\quad\) Output (ns) & 4 & \\
\begin{tabular}{l} 
Typ. Delay, From Enable (ns) \\
Typ. Total Power (mW)
\end{tabular} & \(\mathbf{2 8 0}\) & \(\mathbf{3 5}\)
\end{tabular}

Truth Table
\begin{tabular}{|c|c|c|c|}
\hline OUTPUT ENABLE & \[
\begin{aligned}
& \hline \text { SELECT } \\
& \text { INPUT }
\end{aligned}
\] & \[
\begin{array}{|c}
\text { DATA } \\
\text { INPUTS }
\end{array}
\] & OUTPUTS \\
\hline \(\overline{\text { OE }}\) & S & \(\mathrm{I}_{0} \quad \mathrm{I}_{1}\) & \(\overline{\mathbf{Y}}\) \\
\hline H & X & \(\times \mathrm{X}\) & (Z) \\
\hline L & H & \(\times\) L & H \\
\hline L & H & \(\times \mathrm{H}\) & L \\
\hline L & L & L X & H \\
\hline L & L & H X & L \\
\hline
\end{tabular}
\(H=H I G H\) voltage level
\(L=\) LOW voltage level
\(\mathbf{x}=\) Don't care
\((Z)=\) High impedance (off) state


\section*{74259 8-BIT ADDRESSABLE LATCH}

The " 259 " addressable latch has four distinct modes of operation and are selectable by controlling the clear and enable inputs. In the addressable latch mode, data at the data (D) inputs are written into the addressed latches. The addressed latches will follow the data input with all unaddressed latches remaining in their previous states. In the memory mode, all latches remain in their previous states and are unaffected by the data or address inputs. To eliminate the possibility of entering erroneous data in the latches, the enable should be held HIGH (inactive) while the address lines are changing. In the one-of-eight decoding or demultiplexing mode, ( \(\overline{\mathrm{CLR}}=\overline{\mathrm{E}}=\mathrm{LOW}\) ) addressed outputs will follow the level of the D inputs with all other outputs LOW. In the clear mode, all outputs are LOW and unaffected by the address and data inputs.

MODE SELECT-FUNCTION TABLE
\begin{tabular}{|c|c|c|c|c|c|c|c|c|c|c|c|c|c|c|}
\hline \multirow[t]{2}{*}{OPERATING MODE} & \multicolumn{6}{|c|}{INPUTS} & \multicolumn{8}{|c|}{OUTPUTS} \\
\hline & CLR & E & D & \(A_{0}\) & \(A_{1}\) & \(A_{2}\) & \(0_{0}\) & \(a_{1}\) & \(a_{2}\) & \(\mathrm{O}_{3}\) & \(\mathrm{O}_{4}\) & \(\mathrm{O}_{5}\) & \(0_{6}\) & \(0_{7}\) \\
\hline Clear & L & H & \(\times\) & X & \(x\) & i & L & L & L & L & \(L\) & L & L & L \\
\hline \[
\begin{array}{|c|}
\hline \text { Demultiplex } \\
\text { (active HIGH } \\
\text { decoder } \\
\text { when } D=H \text { ) }
\end{array}
\] & \[
\begin{aligned}
& \mathbf{L} \\
& \mathbf{L} \\
& \mathbf{L} \\
& \bullet \\
& \bullet \\
& \mathbf{L}
\end{aligned}
\] & \[
\begin{aligned}
& \mathbf{L} \\
& \mathbf{L} \\
& \mathbf{L} \\
& \mathbf{L}
\end{aligned}
\] & \(d\)
\(d\)
\(d\)
d
d
d & \begin{tabular}{c}
\(L\) \\
\(H\) \\
L \\
\(\vdots\) \\
\(\bullet\) \\
\hline
\end{tabular} & \begin{tabular}{c}
\(L\) \\
L \\
H \\
\hline \\
\hline \\
\hline
\end{tabular} &  & \[
\begin{gathered}
Q=0 \\
L \\
L \\
\vdots \\
L
\end{gathered}
\] & \[
\begin{gathered}
d L \\
Q=d \\
L \\
\vdots \\
\vdots
\end{gathered}
\] & \[
\begin{gathered}
L \\
L=d \\
\vdots \\
\vdots
\end{gathered}
\] & \begin{tabular}{c}
\(L\) \\
\(\mathbf{L}\) \\
\(\mathbf{L}\) \\
\(\bullet\) \\
\(\bullet\) \\
\(\bullet\) \\
\hline
\end{tabular} & \begin{tabular}{l}
\(\mathbf{L}\) \\
\(\mathbf{L}\) \\
\(\mathbf{L}\) \\
\(\bullet\) \\
\(\bullet\) \\
\hline
\end{tabular} & \[
\begin{aligned}
& \mathbf{L} \\
& \mathbf{L} \\
& \mathbf{L} \\
& \stackrel{\rightharpoonup}{2} \\
& \hline
\end{aligned}
\] & \begin{tabular}{l}
\(L\) \\
\(\mathbf{L}\) \\
\(\mathbf{L}\) \\
\(\bullet\) \\
\(\bullet\) \\
\hline
\end{tabular} & \[
\begin{gathered}
\mathbf{L} \\
\mathbf{L} \\
\mathbf{L} \\
\vdots \\
\vdots \\
\mathbf{O}=0
\end{gathered}
\] \\
\hline Store
(do nothing) & H & H & X & \(x\) & X & X & 90 & 91 & 92 & 93 & 94 & 95 & 96 & 97 \\
\hline Addressable latch & \begin{tabular}{l}
\(H\) \\
\(H\) \\
\(H\) \\
\(H\) \\
\hline
\end{tabular} & \begin{tabular}{l} 
L \\
\(\mathbf{L}\) \\
\(\mathbf{L}\) \\
\(\stackrel{1}{2}\) \\
\hline
\end{tabular} & d
d
d
d
d
d & L
H
L
\(\bullet\)
\(\bullet\)
\(\bullet\)
H & L & \(L\)
\(L\)
\(L\)
\(\vdots\)
\(\vdots\)
\(H\) & \[
\begin{gathered}
Q=0 \\
90 \\
90 \\
\vdots \\
90
\end{gathered}
\] & \[
\begin{gathered}
d q_{1} \\
Q=d \\
q_{1} \\
\vdots \\
q_{1}
\end{gathered}
\] & \[
\begin{gathered}
q_{2} \\
q_{2} \\
0=d \\
\vdots \\
q_{2}
\end{gathered}
\] & \[
\begin{aligned}
& \mathbf{q} 3^{2} \\
& \mathbf{q} 3^{q_{3}}
\end{aligned}
\] & \[
\begin{aligned}
& q_{4} \\
& q_{4} \\
& q_{4} \\
& \vdots \\
& q_{4}
\end{aligned}
\] & \[
\begin{aligned}
& 95 \\
& 95 \\
& 95 \\
& \vdots \\
& \hline
\end{aligned}
\] & 98
98
98
\(\vdots\)
\(\vdots\)
98 & \[
\begin{gathered}
97 \\
97 \\
97 \\
\vdots \\
0=0
\end{gathered}
\] \\
\hline
\end{tabular}

\footnotetext{
H = HOW voltuge level standy atate
\(L=\) LOW voitege leval steady state
\(X=\) Onn't care
\(d=\) HGOH or LOW dita one setup time prior to LOW-to-HGH Endeble tranation
\(\mathrm{g}=\) Lower case hetters indicate the aftete of the referenced outptr eatablighed during the nes cycto in which it was addreseed or cleared.
}

\(V_{C C}=\operatorname{Pin} 16\)
\(\mathrm{GND}=\operatorname{Pin} 8\)
74259

\section*{74260 DUAL 5-INPUT POSITIVE NOR GATE}


\section*{74261 MULTIPLY DECODER}

The M inputs are for the multiplier bits, and the B inputs are for the multiplicand. The Q outputs represent the partial product as a recoded base 4 number. This recoding effectively reduces the Wallace-Tree (summing) hardware requirements by a factor of two.

The outputs represent partial products in onescomplement notation generated as a result of multiplication. A simple rounding scheme using two additional gates is needed for each partial product to generate twos complement. The leading (most significant) bit of the product is inverted for ease in extending the sign to left justify the partial product bits.


74261

FUNCTION TABLE
\begin{tabular}{|c|c|c|c|c|c|c|c|c|}
\hline \multicolumn{4}{|c|}{INPUTS} & \multicolumn{5}{|c|}{OUTPUTS} \\
\hline E & \(M_{2}\) & \(M_{1}\) & \(M_{0}\) & \(0_{4}\) & Q3 & \(0_{2}\) & \(\mathbf{O}_{1}\) & 00 \\
\hline L & X & X & X & \(\overline{9}_{4}\) & 93 & 92 & 91 & 90 \\
\hline H & \(L\) & \(L\) & L & H & L & L & L & L \\
\hline H & L & \(L\) & H & \(\mathrm{E}_{4}\) & \(\mathrm{B}_{4}\) & \(\mathrm{B}_{3}\) & \(\mathrm{B}_{2}\) & \(\mathrm{B}_{1}\) \\
\hline H & \(L\) & H & L & \(\bar{B}_{4}\) & \(\mathrm{B}_{4}\) & \(\mathrm{B}_{3}\) & \(\mathrm{B}_{2}\) & \(\mathrm{B}_{1}\) \\
\hline H & L & H & H & \(\mathrm{B}_{4}\) & \(\mathrm{B}_{3}\) & \(\mathrm{B}_{2}\) & \(\mathrm{B}_{1}\) & \(\mathrm{B}_{0}\) \\
\hline H & H & L & L & \(\mathrm{B}_{4}\) & \(\bar{B}_{3}\) & \(\bar{B}^{\text {B }}\) & \(\bar{B}_{1}\) & \(\mathrm{E}_{0}\) \\
\hline H & H & \(L\) & H & \(\mathrm{B}_{4}\) & \(\mathrm{E}_{4}\) & \(\bar{B}_{3}\) & \(\bar{B}_{2}\) & \(\mathrm{B}_{1}\) \\
\hline H
\(H\) & H & H & L & \(\mathrm{B}_{4}\) & \(\mathrm{B}_{4}\) & \(\mathrm{B}_{3}\) & \(\mathrm{E}_{2}\) & \(\mathrm{B}_{1}\) \\
\hline H & H & H & H & H & L & L & L & \\
\hline
\end{tabular}

H = HMG vohage level
L = LOW roltage level
\(\mathrm{q}=\) Lower case lefters indicate the stete of the relterenced outpul owe tetup time prior to
the MCHA-to-LOW Enable Ir anation.
\(\mathrm{B}_{4}=\) The logic level on the referenced mulliplicead input.

\section*{74261}

\section*{74266 QUAD 2-INPUT EXCLUSIVE-NOR GATE WITH OPEN-COLLECTOR OUTPUTS}


74266

\section*{74273 OCTAL D FLIP-FLOP}

The " 273 " has eight edge-triggered D-type flip-flops with individual \(D\) inputs and Q outputs. The common buffered clock (CP) and master reset ( \(\overline{\mathrm{MR}}\) ) inputs load and reset (clear) all flip-flops simultaneously.

The register is fully edge-triggered. The state of each D input, one setup time before the LOW-to-HIGH clock transition, is transferred to the corresponding flip-flop Q output.

All outputs will be forced LOW independently of clock or data inputs by a LOW voltage level on the \(\overline{M R}\) input. The device is useful for applications where the true output only is required and the clock and master reset are common to all storage elements.


MODE SELECT - FUNCTION TABLE
\begin{tabular}{|l|c|c|c|c|}
\hline \multirow{2}{*}{ OPERATIMG MODE } & \multicolumn{3}{|c|}{ INPUTS } & OUTPUTS \\
\cline { 2 - 5 } & \(\overline{\text { WI }}\) & \(\mathbf{C P}\) & \(\overline{\mathbf{D}_{\mathbf{n}}}\) & \(\mathbf{Q}_{\mathbf{n}}\) \\
\hline Reset (clear) & L & X & X & L \\
\hline Load "1" & H & \(\mathbf{l}\) & h & H \\
\hline Load "O" & H & \(\mathbf{l}\) & I & L \\
\hline
\end{tabular}

H = HMGH voltage level steady state.
74273
h m H WH vottage tevel one atup time prior to the LOW-Io +WGH clock Iranaition.
\(L=\) LOW voltage level ateady atale.
\(I=\) LOW voltage levelone belup time prior to the LOW-10 +WaH clock traneltion.
\(X=\) Don't care.
\(\hat{f}=\) LOW to-WGH clock tranaition.

\section*{74279 A QUAD \(\bar{S}-\bar{R}\) LATCH}


\section*{74280 9-BIT ODD/EVEN PARITY GENERATOR/CHECKER}

The " 280 " is a 9 -bit parity generator or checker commonly used to detect errors in high-speed data transmission or data retrieval systems. Both even and odd parity outputs are available for generating or checking even or odd parity on up to nine bits.

The Even parity output ( \(\Sigma \mathrm{E}\) ) is HIGH when an even number of data inputs ( \(\mathrm{I}_{0}-\mathrm{I}_{8}\) ) is HIGH. The odd parity output ( \(\Sigma_{0}\) ) is HIGH when an odd number of data inputs is HIGH.

Expansion to larger word sizes is accomplished by tying the Even outputs ( \(\Sigma E\) ) of up to nine parallel devices to the data inputs of the final stage.


Truth Table
\begin{tabular}{|l|l|l|}
\hline \multicolumn{1}{|c|}{ INPUTS } & \multicolumn{2}{|c|}{ OUTPUTS } \\
\hline \begin{tabular}{l} 
Number of HIGH \\
data inputs (10-18)
\end{tabular} & \(\mathrm{I}_{\mathrm{E}}\) & \(\mathrm{I}_{0}\) \\
\hline Even 74280 & H & L \\
\hline Odd & L & H \\
\hline
\end{tabular}

\section*{74283 4-BIT FULL ADDER WITH FAST CARRY}

The " 283 " adds two 4-bit binary words (An plus \(\mathrm{Bn}_{\mathrm{n}}\) ) plus the incoming carry. The binary sum appears on the sum outputs ( \(\Sigma_{1}-\Sigma_{4}\) and the outgoing carry (Cout) according to the equation:
\[
\begin{aligned}
\mathrm{Cin}+\left(\mathrm{A}_{1}+\right. & \left.\mathrm{B}_{1}\right)+2\left(\mathrm{~A}_{2}+\mathrm{B}_{2}\right)+4\left(\mathrm{~A}_{3}+\mathrm{B}_{3}\right)+8\left(\mathrm{~A}_{4}+\mathrm{B}_{4}\right)=\Sigma_{1} \\
& +2 \Sigma_{2}+4 \Sigma_{3}+8 \Sigma_{4}+16 \mathrm{Cout}
\end{aligned}
\]

Where ( + ) = plus.
Due in the symmetry of the binary add function, the " 283 " can be used with either all active HIGH operands (positive logic) or with all active LOW operands (negative logic). With active HIGH inputs, Cin cannot be left open; it must be held LOW when no carry in is intended. Interchanging inputs of equal weight does not affect the operation; thus, \(C_{I N}, A_{1}\) and \(B_{1}\) can arbitrarily be assigned to pins \(5,6,7\), etc.
\begin{tabular}{ll} 
& 74LS \\
Typ. Carry Time (ns) & 10 \\
Typ. Add Time (ns) & 15 \\
Typ. Power Per Bit (mW) & 24
\end{tabular}
\begin{tabular}{|c|c|cccc|ccccc|cccc|c|}
\hline PHNS & \(C_{\text {IN }}\) & \(A_{1}\) & \(A_{2}\) & \(A_{3}\) & \(A_{4}\) & \(B_{1}\) & \(B_{2}\) & \(B_{3}\) & \(B_{4}\) & \(\Sigma_{1}\) & \(\Sigma_{2}\) & \(\Sigma_{3}\) & \(\Sigma_{4}\) & \(C_{\text {OUT }}\) \\
\hline Logic Levels & \(L\) & \(L\) & \(H\) & \(L\) & \(H\) & \(H\) & \(L\) & \(L\) & \(H\) & \(H\) & \(H\) & \(L\) & \(L\) & \(H\) \\
\hline Active HIGH & 0 & 0 & 1 & 0 & 1 & 1 & 0 & 0 & 1 & 1 & 1 & 0 & 0 & 1 \\
\hline Active LOW & 1 & 1 & 0 & 1 & 0 & 0 & 1 & 1 & 0 & 0 & 0 & 1 & 1 & 0 \\
\hline
\end{tabular}

74283


\section*{74289 65-BIT RANDOM ACCESS MEMORY (0.C.)}

The " 289 " is a high-speed array of 64 memory cells organized as 16 words of four bits each. A one-of-sixteen address decoder selects a single word which is specified by the four address inputs ( \(\mathrm{A}_{0}-\mathrm{A}_{3}\) ). A READ operation is initiated after the address lines are stable when the write enable (WE) input is HIGH and the chip select-memory enable ( \(\overline{\mathrm{CS}}\) ) input is LOW. Data is read at the outputs inverted from the data, which was written into the memory.

A WRITE operation requires that the \(\overline{\mathrm{WE}}\) and \(\overline{\mathrm{CS}}\) inputs be LOW. The address inputs must be stable during the WRITE mode for predictable operation. When the write mode is selected, the outputs are HIGH. The selected memory cells are transparent to changes in the data during the WRITE mode; therefore, data must be stable one setup time before the LOW-to-HIGH transition of \(\overline{\mathrm{CE}}\) or \(\overline{\mathrm{WE}}\).


74289

MODE SELECT - FUNCTION TABLE
\begin{tabular}{|c|c|c|c|c|}
\hline \multirow{2}{*}{\begin{tabular}{c} 
OPERATING \\
MODE
\end{tabular}} & \multicolumn{3}{|c|}{ INPUTS } & OUTPUTS \\
\cline { 2 - 5 } & \(\overline{\text { CS }}\) & \(\overline{\text { WE }}\) & \(\mathbf{D}_{\mathbf{n}}\) & \(\overline{\mathbf{O}}_{\boldsymbol{n}}\) \\
\hline \begin{tabular}{c} 
Write-Disable \\
Outputs
\end{tabular} & L & L & L & L \\
\hline Read & L & H & X & \(\overline{\text { Data }}\) \\
\hline \begin{tabular}{c} 
Store-Disable \\
Outputs
\end{tabular} & H & X & X & \(\mathbf{H}\) \\
\hline
\end{tabular}
\(H=H I G H\) voltage level
\(L=\) LOW voltage level
\(X=\) Don't care
\(\overline{\text { Data }}=\) Read complement of data from addressed word location

\section*{74290 DECADE COUNTER}

The " 290 " is a 4 -bit ripple type decade counter. The device consists of four master-slave flip-flops internally connected to provide a divide-by-two section and a divide-by-five section. Each section has a separate clock input to initiate state changes of the counter on the HIGH-to-LOW clock transition. State changes of the Q outputs do not occur simultaneously because of internal ripple delays. Therefore, decoded output signals are subject to decoding spikes and should not be used for clocks or strobes. The Q0 output is designed and specified to drive the rate fanout plus the \(\overline{\mathrm{CP}}_{1}\) input of the device.

A gated AND asynchronous master reset ( \(\mathrm{MR}_{1} \cdot \mathrm{MR}_{2}\) ) is provided, which overrides both clocks and resets (clears) all the flip-flops. Also provided is a gated AND asynchronous master set ( \(\mathrm{MS}_{1} \cdot \mathrm{MS}_{2}\) ), which overrides the clocks and the MR inputs, setting the outputs to nine (HLLH).

Because the output from the divide-by-two section is not internally connected to the succeeding stages, the device may be operated in various counting modes. In a \(B C D\) (8421) counter, the \(\overline{\mathrm{CP}}_{1}\) input must be externally connected to the \(\mathrm{Q}_{0}\) output. The \(\overline{\mathrm{CP}}_{0}\) input receives the incoming count, producing a BCD count sequence. In a symmetrical biquinary divide-by- 10 counter, the Q3 output must be connected externally to the \(\overline{\mathrm{CP}}_{0}\) input. The input count is then applied to the \(\overline{\mathrm{CP}}_{1}\) input, and a divide-by- 10 square wave is obtained at output Q0. To operate as a divide-by-two and a divide-by-five counter, no external interconnections are required. The first flip-flop is used as a binary element for the divide-by-two function ( \(\overline{\mathrm{CP}}_{0}\) as the input and \(\mathrm{Q}_{0}\) as the output). The \(\overline{\mathrm{CP}}_{1}\) input is used to obtain divide-by-five operation at the Q3 output.


MOTE Output \(\mathrm{O}_{0}\) comectiod no mpul CF,
MODE SELECTION-TRUTH TABLE
\begin{tabular}{|c|c|c|c|c|c|c|c|}
\hline \multicolumn{4}{|c|}{RESET/SET INPUTS} & \multicolumn{4}{|c|}{OUTPUTS} \\
\hline \(M_{1}\) & \(\mathrm{MR}_{2}\) & \(\mathrm{MS}_{1}\) & \(\mathrm{MS}_{2}\) & \(\mathrm{Q}_{0}\) & \(Q_{1}\) & \(\mathrm{Q}_{2}\) & Q3 \\
\hline H & H & L & X & L & L & L & L \\
\hline H & H & X & L & \(L\) & L & L & L \\
\hline X & \(x\) & H & H & H & L & L & H \\
\hline L & x & L & X & & & & \\
\hline X & L & \(x\) & L & & & & \\
\hline L & X & X & L & & & & \\
\hline X & L & L & X & & & & \\
\hline
\end{tabular}

\footnotetext{
H HIGH voltage level LOW voltage leve: Don 1 cara

74290
}

\section*{74293 4-BIT BINARY RIPPLE COUNTER}

The " 293 " is a 4 -bit ripple type binary counter. The device consists of four master-slave flip-flops internally connected to provide a divide-by-two section and a divide-byeight section. Each section has a separate clock input to initiate state changes of the counter on the HIGH-to-LOW clock transition. State changes of the Q outputs do not occur simultaneously because of internal ripple delays. Therefore, decoded output signals are subject to decoding spikes and should not be used for clocks or strobes. The Qo output is designed and specified to drive the rated fanout plus the \(\overline{\mathrm{CP}}_{1}\) input of the device. A gate AND asynchronous master reset ( \(\mathrm{MR}_{1} \cdot \mathrm{MR}_{2}\) ) is provided, which overrides both clocks and resets (clears) all the flip-flops.

Because the output form the divide-by-two section is not internally connected to the succeeding stages, the device may be operated in various counting modes. In a 4 -bit ripple counter, the output \(\mathrm{Q}_{0}\) must be connected externally to input \(\overline{\mathrm{CP}}_{1}\). The input count pulses are applied to input \(\overline{\mathrm{CP}}_{0}\). Simultaneous divisions of \(2,4,8\) and 16 are performed at the \(\mathrm{Q}_{0}\), \(\mathrm{Q}_{1}, \mathrm{Q}_{2}\) and \(\mathrm{Q}_{3}\) outputs, as shown in the truth table. As a 3-bit ripple counter, the input count pulses are applied to input \(\overline{\mathrm{CP}}_{1}\). Simultaneous frequency divisions of 2,4 and 8 are available at the \(Q_{1}, Q_{2}\) and \(Q_{3}\) outputs. Independent use of the first flip-flop is available if the reset function coincides with reset of the 3 -bit ripple-through counter.

\section*{MODE SELECTION}
\begin{tabular}{|c|c|c|c|c|}
\hline \multicolumn{2}{|l|}{RESET INPUTS} & \multicolumn{3}{|c|}{OUTPUTS} \\
\hline MR1 & MR 2 & \(\mathrm{O}_{0}\) & \(\mathrm{O}_{1} \mathrm{O}_{2}\) & Q 3 \\
\hline H & H & L & L L & L \\
\hline L & H & & Count & \\
\hline H & L & & Count & \\
\hline L & L & & Count & \\
\hline
\end{tabular}

74293

\footnotetext{
\(H=H I G H\) voltage level
\(\mathrm{L}=\) LOW valtage level
\(\mathbf{x}=\) Don't care
}

\begin{tabular}{|c|c|c|c|c|}
\hline \multicolumn{5}{|c|}{Truth Table} \\
\hline \multirow[b]{2}{*}{COUNT} & \multicolumn{4}{|c|}{OUTPUT} \\
\hline & \(Q_{0}\) & \(Q_{1}\) & \(\mathrm{a}_{2}\) & \(\mathbf{Q}_{3}\) \\
\hline 0 & L & L & L & L \\
\hline 1 & H & L & L & L \\
\hline 2 & L & H & L & L \\
\hline 3 & H & H & L & L \\
\hline 4 & L & L & H & L \\
\hline 5 & H & L & H & L \\
\hline 6 & L & H & H & L \\
\hline 7 & H & H & H & L \\
\hline 8 & L & L & L & H \\
\hline 9 & H & L & L & H \\
\hline 10 & L & H & L & H \\
\hline 11 & H & H & L & H \\
\hline 12 & L & L & H & H \\
\hline 13 & H & L & H & H \\
\hline 14 & L & H & H & H \\
\hline 15 & H & H & H & H \\
\hline
\end{tabular}

NOTE: Output \(Q_{0}\) connected to Input CP \(_{1}\).

\section*{74295 4-BIT SHIFT REGISTER WITH 3-STATE OUTPUTS}

The " 295 " is a 4-bit shift register with serial and parallel synchronous operating modes and four 3-state buffer outputs. The shifting and loading operations are controlled by the state of the parallel enable ( PE ) input. When PE is HIGH, data is loaded from the parallel data inputs ( \(\mathrm{D}_{0}-\mathrm{D}_{3}\) ) into the register synchronous with the HIGH-to-LOW transition of the clock input ( \(\overline{\mathrm{CP}}\) ). When PE is LOW, the data at the serial data input (Ds) is loaded into the \(\mathrm{Q}_{0}\) flip-flop, and data in the register are shifted on bit to the right in the direction \(\left(\mathrm{Q}_{0} \rightarrow \mathrm{Q}_{1}\right.\) \(\rightarrow Q_{2} \rightarrow Q_{3}\) )synchronous with the negative transition of the clock. The PE and data inputs are fully edge-triggered and must be stable only one setup time prior to the HIGH-to-LOW transition of the clock.

The 3-state output buffers are designed to drive heavily loaded 3 -state buses or large capacitive loads. The active HIGH output enable (OE) controls all four 3-state buffers independent of the register operation. When OE is HIGH, data in the register appear at the outputs. When OE is LOW, the outputs are in the high-impedance off state, which means they will neither drive not load the bus.


\section*{MODE SELECT-FUNCTION TABLE}
\begin{tabular}{|c|c|c|c|c|c|c|c|c|}
\hline REGISTER & \multicolumn{4}{|c|}{WPUTS} & \multicolumn{4}{|l|}{REGISTER OUTPUTS} \\
\hline OPERATING MODES & \(\overline{C F}\) & PE & \(\mathrm{D}_{\mathbf{S}}\) & \(\mathrm{D}_{\mathrm{n}}\) & \(\infty\) & \(0_{1}\) & \(0_{2}\) & \(0_{3}\) \\
\hline Paraliel Lond & \[
1
\] & \[
1
\] & \[
\begin{aligned}
& \mathrm{I} \\
& \mathrm{~h}
\end{aligned}
\] & \[
\begin{aligned}
& \mathbf{x} \\
& \mathbf{x}
\end{aligned}
\] & \[
\begin{aligned}
& L \\
& H
\end{aligned}
\] & \[
\begin{aligned}
& 90 \\
& 90
\end{aligned}
\] & \[
\begin{aligned}
& q_{1} \\
& q_{1}
\end{aligned}
\] & \[
\begin{aligned}
& \mathbf{q}_{2} \\
& \mathbf{9 2}
\end{aligned}
\] \\
\hline Shitt right & 1 & \[
\begin{aligned}
& \mathrm{n} \\
& \mathrm{n}
\end{aligned}
\] & \[
\begin{aligned}
& \mathbf{x} \\
& \mathbf{x}
\end{aligned}
\] & \[
\begin{aligned}
& 1 \\
& h
\end{aligned}
\] & \[
\begin{aligned}
& \mathrm{L} \\
& \mathrm{H}
\end{aligned}
\] & \[
\begin{aligned}
& \mathrm{L} \\
& \mathrm{H}
\end{aligned}
\] & \[
\begin{aligned}
& L \\
& H
\end{aligned}
\] & \[
\begin{aligned}
& L \\
& H
\end{aligned}
\] \\
\hline
\end{tabular}
\begin{tabular}{|c|c|c|c|}
\hline \multirow[b]{2}{*}{3-STATE BUFFER OPERATING MODES} & \multicolumn{2}{|r|}{INPUTS} & OUTPUTS \\
\hline & OE & \(\mathrm{O}_{\mathrm{n}}\) (Reglater) & \(a_{0}, a_{1}, a_{2}, a_{3}\) \\
\hline Read & \[
\begin{aligned}
& \mathrm{H} \\
& \mathrm{H}
\end{aligned}
\] & \[
\begin{aligned}
& L \\
& H
\end{aligned}
\] & \[
\begin{aligned}
& \mathrm{L} \\
& \mathrm{H}
\end{aligned}
\] \\
\hline Disabled & L & X & (z) \\
\hline
\end{tabular}

\footnotetext{
H = H.CH vothege levol

L - LOW voluge ievel
}

I = LOW vollage level one eetup time prior to the hecritio-LOW ciock iranamion
an - Lower case lefters indicate the stete of the referenced output one setup time prior to
the RECHHO-LOW elock traalition
\(x=\) Don't care
( \(\mathbf{C}\) ) High tropedesce "orr" netue
I = Fichitio-LOW clock tramilion
74295

\section*{74298 QUAD 2-PORT REGISTER}

This device is a high-speed quad 2 -port register. It selects four bits of data from two sources (ports) under the control of a common select input (S). The selected data is transferred to the 4-bit output register synchronous with the HIGH-to-LOW transition of the clock input ( \(\overline{\mathrm{CP}}\) ). The 4 -bit output register is fully edge-triggered. The data inputs ( \(\mathrm{I}_{0}\) and \(\mathrm{I}_{1}\) ) and select input ( S ) must be stable only one setup time prior to the HIGH-to-LOW transition of the clock for predictable operation.


\section*{MODE SELECT-FUNCTION TABLE}
\begin{tabular}{|l|c|c|c|c|c|}
\hline OPERATING & \multicolumn{4}{|c|}{ INPUTS } & OUTPUTS \\
\cline { 2 - 6 } \begin{tabular}{l} 
MODE
\end{tabular} & \(\overline{\mathbf{C P}}\) & \(\mathbf{S}\) & \(\mathbf{I O}_{\mathbf{0}}\) & \(\mathrm{I}_{\mathbf{1}}\) & \(\mathbf{Q}_{\mathbf{n}}\) \\
\hline Load & \(\downarrow\) & I & I & X & L \\
Source "O" & \(\downarrow\) & I & h & X & H \\
\hline Load & \(\downarrow\) & h & X & I & L \\
Source "1" & \(\downarrow\) & h & X & h & H \\
\hline
\end{tabular}
\(H=H I G H\) voltage level
\(h=\) HIGH voltage level one setup time prior to the HIGH-toLOW clock transition
L = LOW voltage level
I = LOW voltage level one setup time prior to the HIGH-toLOW clock transition
X = Don't care
\(\downarrow=\) HIGH-to-LOW clock transition

\section*{74299 8-BIT UNIVERSAL SHIFT/STORAGE REGISTER}

The " 229 " is an 8 -bit general purpose shift-storage register useful in a wide variety of shifting and 3 -state bus interface applications. The register has four synchronous operating modes controlled by the two select inputs as shown in the mode select function table. The mode select ( \(\mathrm{S}_{0}\) and \(\mathrm{S}_{1}\) ) inputs, the serial data (Dso and Ds7) inputs and the parallel data \(\mathrm{I} / \mathrm{O}_{0}-\mathrm{I} / \mathrm{O}_{7}\) inputs are edge-triggered, responding only to the LOW-to-HIGH transition of the clock ( \((\overrightarrow{\mathrm{CP}})\) input. Therefore, the only timing restriction is that the \(\mathrm{S}_{0}, \mathrm{~S}_{1}\) and selected data inputs must be stable one setup time prior to the positive transition of the clock pulse. The master reset ( \(\overline{\mathrm{MR}}\) ) is an asynchronous active LOW input. When LOW, the \(\overline{M K}\) overrides the clock and all other inputs and clears the register.

Serial mode expansion of the register is accomplished by tying the \(\mathrm{Q}_{0}\) serial output to the Ds7 input of the preceding register, and tying the \(\mathrm{Q}_{7}\) serial output to the Dso input of the following register. Recirculating the ( \(\mathrm{n} \times 8\) ) bit words is accomplished by tying the Q7 output of the last stage to the Dso input of the first stage.

The 3 -state bidirectional input output port has three modes of operation. When the two output enable ( \(\overline{\mathrm{O}}_{1}\) and \(\overline{\mathrm{OE}}_{2}\) ) inputs are LOW, and one or both of the select inputs are LOW, data in the register are presented at the eight outputs. When both select inputs are HIGH, the 3-state outputs are forced to the high-impedance off state and the register is prepared to load data from the 3 -state bus coincident with the next LOW-to-HIGH clock transition. In this parallel load mode, the select inputs disable the outputs even if \(\overline{\mathrm{OE}}_{1}\) and \(\overline{\mathrm{OE}}_{2}\) are both LOW. A HIGH level on one of the output enable inputs will force the outputs to the high-impedance off state. When disabled, the 3 -state I/O ports present one unit load to the bus, because an input is tied to the I/O node. The enabled 3 -state output is designed to drive heavy capacitive loads or heavily loaded 3 -state buses.


MODE SELECT-FUNCTION TABLES
\begin{tabular}{|c|c|c|c|c|c|c|c|c|c|c|}
\hline \multirow[b]{2}{*}{RECISTER OPERATING MODES} & \multicolumn{7}{|c|}{INPUTS} & \multicolumn{3}{|l|}{REGISTER OUTPUTS} \\
\hline & \(\overline{\text { MA }}\) & CP & So & \(\mathrm{S}_{1}\) & Dso & DS7 & \(1 / 0_{n}\) & \(0_{0}\) & \(\mathbf{a r}_{1} \cdots{ }^{-}\) & 07 \\
\hline Reaet (clear) & L & x & \(x\) & X & x & x & x & L & L.... & L \\
\hline Shift right & \[
\begin{array}{|l|}
\mathbf{H} \\
\mathbf{H}
\end{array}
\] & 1 & \[
\begin{aligned}
& h \\
& h
\end{aligned}
\] & \[
1
\] & \[
\begin{aligned}
& 1 \\
& n
\end{aligned}
\] & \[
\begin{aligned}
& \mathrm{x} \\
& \mathrm{x}
\end{aligned}
\] & \[
\begin{aligned}
& \mathrm{x} \\
& \mathbf{x}
\end{aligned}
\] & \[
\begin{aligned}
& L \\
& H
\end{aligned}
\] & \[
\begin{aligned}
& 90 \cdots 95 \\
& 90 \cdots 95
\end{aligned}
\] & \[
\begin{aligned}
& 96 \\
& \mathbf{O}_{8}
\end{aligned}
\] \\
\hline Shift left & \[
\begin{aligned}
& \mathbf{H} \\
& \mathbf{H}
\end{aligned}
\] & 1 & \[
1
\] & \[
\begin{aligned}
& n \\
& n
\end{aligned}
\] & \[
\begin{aligned}
& \mathrm{x} \\
& \mathrm{x}
\end{aligned}
\] & \[
\begin{aligned}
& 1 \\
& n
\end{aligned}
\] & \[
\begin{aligned}
& \mathrm{x} \\
& \mathrm{x}
\end{aligned}
\] & \[
\begin{aligned}
& \mathbf{a}_{1} \\
& \mathbf{a}_{1}
\end{aligned}
\] & \[
\begin{aligned}
& q_{2} \cdots q_{7} \\
& q_{2} \cdots q_{7}
\end{aligned}
\] & L \\
\hline Hold (do nothing) & H & \(\uparrow\) & 1 & 1 & \(x\) & x & x & 90 & \(\mathrm{q}_{1} \cdots \mathrm{Cl}_{8}\) & 97 \\
\hline Parallel load & \[
\begin{aligned}
& \mathbf{H} \\
& \mathbf{H}
\end{aligned}
\] & 4 & \[
\begin{aligned}
& n \\
& n
\end{aligned}
\] & \[
\begin{aligned}
& n \\
& h
\end{aligned}
\] & \[
\begin{aligned}
& \mathbf{x} \\
& \mathbf{x}
\end{aligned}
\] & \[
\begin{aligned}
& x \\
& x
\end{aligned}
\] & \[
\begin{aligned}
& 1 \\
& n
\end{aligned}
\] & L & \[
\begin{aligned}
& L \cdots L \\
& H \cdots H
\end{aligned}
\] & L \\
\hline
\end{tabular}
\begin{tabular}{|c|c|c|c|c|c|}
\hline \multirow[b]{2}{*}{3-STATE I/O PORT OPERATING MODE} & \multicolumn{4}{|c|}{INPUTS} & INPUTS/OUTPUTS \\
\hline & \(\overline{\mathrm{OE}} \overline{1}^{\mathrm{OE}_{2}}\) & So & \(8_{1}\) & \(\mathrm{O}_{n}\) (Register) & 1/00--- - 1/07 \\
\hline Read regiater & \(\begin{array}{ll}L & L \\ L & L \\ L & L \\ L & L\end{array}\) & \(L\)
\(L\)
\(X\)
\(X\) & X
\(\mathbf{X}\)
\(\mathbf{L}\)
\(\mathbf{L}\) & \[
\begin{aligned}
& L \\
& H \\
& L \\
& H
\end{aligned}
\] & \[
\begin{aligned}
& L \\
& H \\
& \mathbf{L} \\
& \mathbf{H}
\end{aligned}
\] \\
\hline Load regiater & \(\mathrm{X} \quad \mathrm{X}\) & H & H & \(O_{n}=1 / O_{n}\) & \(1 / 0_{n}=\) inputs \\
\hline Disable 1/0 & \(\begin{array}{ll}\mathbf{H} & \mathbf{X} \\ \mathbf{X} & \mathbf{H}\end{array}\) & \begin{tabular}{l}
X \\
X \\
\hline
\end{tabular} & X
X & \[
\begin{aligned}
& x \\
& x
\end{aligned}
\] & \begin{tabular}{l}
(Z) \\
(Z)
\end{tabular} \\
\hline
\end{tabular}

\footnotetext{
H = MCH vothege Ievel

L - LOW voltege level
I = LOW vontige level one setup time prior to the LOW-Io+wcil clock trinamion
on - Lower cate letiers indicate the state of the referenced oupen one axtup prior to mive
LOW-lo-HICH clock treneinion
\(x=\) Don't care
(z) = High impedence "of" etate

}

\section*{74323 8-BIT UINVERSAL SHIFT/STORAGE REGISTER}

The " 323 " is an 8 -bit general purpose shift-storage register useful in a wide variety of shifting and 3 -state bus interface applications. The register has five synchronous operating modes controlled by the two select inputs and the synchronous reset as shown in the mode select function table. The mode select ( \(\mathrm{S}_{0}\) and \(\mathrm{S}_{1}\) ) inputs, the synchronous reset ( \(\overline{\mathrm{SR}}\) ) input, the serial data ( \(\mathrm{Dso}_{\mathrm{s} 0}\) and \(\mathrm{D}_{\mathrm{s} 7}\) ) inputs and the parallel data \(\mathrm{I} / 0_{0}-\mathrm{I} / 0_{1}\) inputs are edge-triggered, responding only to the LOW-to-HIGH transition of the clock (CP) input. Therefore, the only timing restriction is that the \(\overline{\mathrm{SR}}, \mathrm{S}_{0}, \mathrm{~S}_{1}\) and selected data inputs must be stable one setup timeprior to the positive transition of the clock pulse. The \(\overline{\mathrm{SR}}\) input overrides the select and data inputs when LOW and clears the register coincident with the next positive clock transition.

Serial mode expansion of the register is accomplished by tying the \(Q_{0}\) serial output to the Ds input of the preceding register, and tying the \(\mathrm{Q}_{7}\) serial output to the Dso input of the following register. Recirculating the ( \(\mathrm{n} \times 8\) ) bit words is accomplished by tying the \(\mathrm{Q}_{7}\) output of the last stage too the I so input of the first stage.

The 3-state bidirectional Input/Output port has three modes of operation. When the two output enable ( \(\mathrm{OE}_{1}\) and \(\mathrm{OE}_{2}\) ) inputs are LOW, and one or both of the selected inputs are LOW, the data in the register is presented at the eight outputs. When both select inputs are HIGH, the 3 -state outputs are forced to the highimpedance off state, and the register is prepared to load data from the 3 -state bus coincident with the next LOW-to-HIGH clock transition. In this parallel load mode, the select inputs disable the outputs even if \(\overline{\mathrm{OE}}_{1}\) and \(\overline{\mathrm{OE}}_{2}\) are both LOW. A HIGH level on one of the output enable inputs will force the outputs to the high-impedance of state. When disabled, the 3 -state I/O ports present one unit load to the bus, because an input is tied to the I/O mode. The enabled 3 -state output is designed to drive heavy capacitive loads or heavily loaded 3 -state buses.


\section*{MODE SELECT-FUNCTION TABLES}
\begin{tabular}{|c|c|c|c|c|c|c|c|c|c|}
\hline \multirow[b]{2}{*}{\begin{tabular}{l}
RECISTER \\
OPERATMG MODES
\end{tabular}} & \multicolumn{7}{|c|}{INPUTS} & \multicolumn{2}{|l|}{REGISTER OUTPUTS} \\
\hline & \(\overline{37}\) & CP & \(\mathbf{s}_{0}\) & \(8_{1}\) & Dso & D87 & \(1 / 0_{n}\) & \(a_{0} a_{1} \ldots-0_{6}\) & 07 \\
\hline Reset (clear) & 1 & 1 & X & X & X & X & X & L L M...L & \(L\) \\
\hline Shift right & \[
\begin{aligned}
& h \\
& h
\end{aligned}
\] & \[
1
\] & h & I & l & \[
\begin{aligned}
& \mathrm{x} \\
& \mathrm{x}
\end{aligned}
\] & \[
\begin{aligned}
& \mathrm{x} \\
& \mathrm{x}
\end{aligned}
\] & \[
\begin{array}{llll}
\mathrm{L} & 90 & \cdots & 95 \\
H & 90 & \cdots & 95
\end{array}
\] & 98
08 \\
\hline Shift left & \[
\begin{aligned}
& h \\
& h
\end{aligned}
\] & \[
\begin{aligned}
& 1 \\
& 1
\end{aligned}
\] & \[
1
\] & \[
\begin{aligned}
& h \\
& h
\end{aligned}
\] & \[
\begin{aligned}
& \mathbf{x} \\
& \mathbf{x}
\end{aligned}
\] & l & \[
\begin{aligned}
& \mathrm{x} \\
& \mathrm{x}
\end{aligned}
\] & \[
\begin{array}{llll}
q_{1} & q_{2} & \cdots & q_{7} \\
q_{1} & q_{2} & \cdots & q_{7}
\end{array}
\] & L \\
\hline Hold (do nothing) & h & 1 & 1 & 1 & X & x & \(\mathbf{x}\) & \(90 \quad 91 \cdots 98\) & 97 \\
\hline Parallel load & h & 1 & h & h & X & X & \(!\) & \[
\begin{array}{ll}
L & L \cdots \cdot L \\
H & H \cdots H
\end{array}
\] & \[
\begin{aligned}
& L \\
& H
\end{aligned}
\] \\
\hline
\end{tabular}
\begin{tabular}{|c|c|c|c|c|c|}
\hline \multirow[b]{2}{*}{3-STATE I/O PORT OPERATING MODE} & \multicolumn{4}{|c|}{INPUTS} & INPUTS/OUTPUTS \\
\hline & \(\overline{O E}_{1} \overline{\text { OE }}_{2}\) & \(s_{0}\) & \(\mathbf{8}_{1}\) & On (REGSTER) & \(1 / 0_{0} \ldots\) - - 1/O7 \\
\hline Read register & \(\begin{array}{ll}L & L \\ L & L \\ L & L \\ L & L\end{array}\) & \(L\)
\(L\)
\(X\)
\(X\) & \begin{tabular}{l}
\(X\) \\
\(X\) \\
\hline \\
\(L\) \\
\(L\)
\end{tabular} & \[
\begin{aligned}
& \mathrm{L} \\
& \mathrm{H} \\
& \mathrm{~L} \\
& \mathrm{H}
\end{aligned}
\] & \[
\begin{aligned}
& L \\
& H \\
& L \\
& H
\end{aligned}
\] \\
\hline Load register & \(x \quad x\) & H & H & \(O_{n}=1 / O_{n}\) & \(1 / O_{n}=\) inputs \\
\hline Disable I/O & \(\begin{array}{ll}H & X \\ X & H\end{array}\) & X
\(\mathbf{X}\) & X
\(\times\) & x
\(\mathbf{x}\) & \begin{tabular}{l}
(Z) \\
(Z)
\end{tabular} \\
\hline
\end{tabular}
\(\mathrm{H}=\mathrm{H} G \mathrm{H}\) roltage level.
\(h=\) HEH voltige level one setup time pritor to LOW.to-WCH clock traasition.
\(L=\) LOW voltage invel.
I - LOW voltege level one selup time prior to the LOW-totwGH clock tranamion.
\(\mathrm{a}_{\mathrm{h}}\) = Lower case leftere indicate the etite of the relerenced outpert one setup prior to \% m .
LOW-Ho +ircH clock trametion.
\(x=\) Don't cara.
\((\mathrm{C})=\mathrm{H} \mathrm{H}_{\mathrm{c}} \mathrm{h}\) impedance "orr" etele.
| = LOW-fo-hioH clock tranaition.

\section*{74350 4-BIT SHIFTER WITH 3-STATE OUTPUTS}

The " 350 " is a combination logic circuit that shifts a 4-bit word from one to three places. No clocking is required as with shift registers.

The " 350 " can be used to shift any number of bits any number of places up or down by suitable interconnection. Shifting can be:
- Logical with logic zeros filled in at either end of the shifting field.
- Arithmetic where the sign bit is extended during a shift down.
E End around where the data word forms a continuous loop.

The 3-state outputs are useful for bus interface applications or expansion to a large number of shift positions in end-around shifting. The active LOW output enable ( \(\overline{\mathrm{OE}}\) ) input controls the state of the outputs. The outputs are in the high-impedance off state when \(\overline{\mathrm{OE}}\) is HIGH, and they are active when \(\overline{\mathrm{OE}}\) is LOW.

Truth Table
\begin{tabular}{|c|c|c|c|c|c|c|c|c|c|c|c|c|c|}
\hline OE & \(S_{1}\) & So & 13 & \(\mathrm{I}_{2}\) & 11 & 10 & l .1 & I-2 & L-3 & \(\gamma_{3}\) & \(\mathbf{Y}_{2}\) & \(Y_{1}\) & \(Y_{0}\) \\
\hline H & X & \(\times\) & \(\times\) & X & \(x\) & \(x\) & \(x\) & \(x\) & \(x\) & 2 & 2 & \(z\) & 2 \\
\hline L & L & L & \(\mathrm{D}_{3}\) & \(\mathrm{D}_{2}\) & \(\mathrm{D}_{1}\) & \(\mathrm{D}_{0}\) & \(x\) & \(x\) & \(x\) & \(\mathrm{D}_{3}\) & \(\mathrm{D}_{2}\) & \(\mathrm{D}_{1}\) & \(\mathrm{D}_{0}\) \\
\hline L & L & H & X & \(\mathrm{D}_{2}\) & \(\mathrm{D}_{1}\) & \(\mathrm{D}_{0}\) & D. 1 & \(x\) & \(x\) & \(\mathrm{D}_{2}\) & \(\mathrm{D}_{1}\) & \(\mathrm{D}_{0}\) & D. 1 \\
\hline L & H & L & X & \(\times\) & \(\mathrm{D}_{1}\) & \(\mathrm{D}_{0}\) & D. 1 & D. 2 & \(x\) & \(\mathrm{D}_{1}\) & \(\mathrm{D}_{0}\) & D. 1 & D. 2 \\
\hline L & H & H & X & X & \(\times\) & \(\mathrm{D}_{0}\) & D. 1 & D. 2 & D. 3 & \(\mathrm{D}_{0}\) & D. 1 & D. 2 & D. 3 \\
\hline
\end{tabular}

H = HiGH voltage level
\(L=\) Low vottage level
\(X=\) Don't care
(Z) \(=\mathrm{High}\) impedance (off) stete
\(O_{n}=\) HWH or LOW atate of the referenced \(I_{n}\) input


\section*{74363 OCTAL TRANSPARENT LATCH WITH 3-STATE OUTPUTS}

The " 363 " is octal transparent latch coupled to eight 3 -state output buffers. The two sections of the device are controlled independently by latch enable ( E ) and output enable ( \(\overline{\mathrm{OE}}\) ) control gates.

Data on the \(D\) inputs are transferred to the latch outputs when the latch enable ( E ) input is HIGH. The latch remains transparent to the data inputs while E is HIGH, and stores the data present one setup time before the HIGH-to-LOW enable transition. The enable gate has about 400 mV of hysteresis built in to help minimize problems that signal and ground noise can cause in the latching operation.

The 3-state output buffers are designed to drive heavily loaded 3 -state buses, M05 memories, or MOS microprocessors. The output HIGH level differs from the normal 3 -state buffer by driving the output about 1 V closer to \(\mathrm{V}_{\mathrm{cc}}\), or to over 3.5 V at minimum \(\mathrm{V}_{\mathrm{cc}}\). This feature makes these devices ideal for driving MOS memories or microprocessors with thresholds of 2.4 V to 3.5 V .

The active LOW output enable ( \(\overline{\mathrm{OE}})\) controls all eight 3 -state buffers independent of the latch operation. When OE is LOW, latched or transparent data appear at the outputs. When \(\overline{\mathrm{OE}}\) is HIGH, the outputs are in the higl-impedance off state, which means they will neither drive nor load the bus.

MODE SELECT-FUNCTION TABLE
\begin{tabular}{|c|c|c|c|c|c|}
\hline \multirow[b]{2}{*}{OPERATING MODES} & \multicolumn{3}{|c|}{INPUTS} & \multirow[b]{2}{*}{INTERNAL REGISTER} & \multirow[t]{2}{*}{\[
\frac{\text { OUTPUTS }}{Q_{0} \cdot Q_{7}}
\]} \\
\hline & ठE & E & \(\mathrm{D}_{\mathrm{n}}\) & & \\
\hline Enable \& read register & \[
\begin{aligned}
& \mathbf{L} \\
& \mathbf{L}
\end{aligned}
\] & \[
\begin{aligned}
& \mathbf{H} \\
& \mathbf{H}
\end{aligned}
\] & \[
\begin{aligned}
& \mathbf{L} \\
& \mathbf{H}
\end{aligned}
\] & \[
\begin{aligned}
& \mathbf{L} \\
& \mathbf{H}
\end{aligned}
\] & \[
\begin{aligned}
& \mathrm{L} \\
& \mathrm{H}
\end{aligned}
\] \\
\hline Latch \$ read register & L & L & \[
\begin{aligned}
& 1 \\
& h
\end{aligned}
\] & \[
\begin{aligned}
& \mathbf{L} \\
& \mathbf{H}
\end{aligned}
\] & \[
\begin{aligned}
& \mathrm{L} \\
& \mathrm{H}
\end{aligned}
\] \\
\hline Latch register \& disable outputs & H & L & \[
\begin{aligned}
& \text { l } \\
& \text { h }
\end{aligned}
\] & \[
\begin{aligned}
& \mathbf{L} \\
& \mathbf{H}
\end{aligned}
\] & \begin{tabular}{l}
(Z) \\
(Z)
\end{tabular} \\
\hline
\end{tabular}

\footnotetext{
H = HHGH voliege level
}
\(h=H I G H\) vottage one setup time prior to the \(H\) mGH-to-LOV enable transtion
\(L=\) LOW voltage level
I = LOW vohtege level one setup time prior to the MGH-to-LOW ensbie trenation
(Z) = High impedence "off" state

\(v_{C C}=\operatorname{Pin} 20\)
GND \(=\operatorname{Pin} 10\)
74363

\section*{74364 OCTAL D FLIP-FLOP WITH 3-STATE OUTPUTS}

The " 364 " is an 8-bit edge-triggered register coupled to eight 3 -state output buffers. The two sections of the device are controlled independently by the clock ( CP ) and output enable ( \(\overline{\mathrm{OE}}\) ) control gates.

The register is fully edge-triggered. The state of each D input, one setup time before the LOW-to-HIGH clock transition, is transferred to the corresponding Q output of the flip-flop. The clock buffer has about 400 mV of hysteresis built in to help minimize problems that signal and ground noise can cause on the clocking operation.

The 3-state output buffers are designed to drive heavily loaded 3-state buses, MOS memories, or MOS microprocessors. The output HIGH level differs from the normal 3-state buffer by driving the output about 1 V closer to \(\mathrm{V}_{\mathrm{cc}}\), or to over 3.5 V at minimum Vcc. This feature makes these devices ideal for driving MOS memories or microprocessors with thresholds of 2.4 V to 3.5 V . The active LOW output enable \((\overline{\mathrm{OE}})\) controls all eight 3 -state buffers independent of the register operation When \(\overline{\mathrm{OE}}\) is LOW, data in the register appear at the outputs. When \(\overline{\mathrm{OE}}\) is HIGH , the outputs are in the high-impedance off state, which means they will neither drive nor load the bus.

MODE SELECT-FUNCTION TABLE
\begin{tabular}{|c|c|c|c|c|c|}
\hline \multirow[b]{2}{*}{OPERATING MODES} & \multicolumn{3}{|c|}{INPUTS} & \multirow{2}{*}{INTERNAL REGISTER} & \multirow[t]{2}{*}{\[
\frac{\text { OUTPUTS }}{\mathrm{O}_{0}-\mathrm{O}_{7}}
\]} \\
\hline & \(\overline{O E}\) & CP & \(\mathrm{D}_{n}\) & & \\
\hline Load 8 read register & \[
\begin{aligned}
& \mathbf{L} \\
& \mathbf{L}
\end{aligned}
\] & 1 & \[
\begin{aligned}
& \text { I } \\
& \text { h }
\end{aligned}
\] & \[
\begin{aligned}
& \mathbf{L} \\
& \mathbf{H}
\end{aligned}
\] & \[
\begin{aligned}
& \mathbf{L} \\
& \mathbf{H}
\end{aligned}
\] \\
\hline Load register 8 disable outputs & \[
\begin{aligned}
& \mathrm{H} \\
& \mathrm{H}
\end{aligned}
\] & 1 & l & \[
\begin{aligned}
& \mathrm{L} \\
& \mathrm{H}
\end{aligned}
\] & \begin{tabular}{l}
(Z) \\
(Z)
\end{tabular} \\
\hline
\end{tabular}

\footnotetext{
N = HIGH vollege level
\(h\). HIGH voltage level one setup time prior to the LOW-to-HGH clock transition
\(L\) = LOW voliage level
I = LOW voltage level one setup time prior to the LOW-to-HGH clock tranartion
(Z) = High impedance "off" stat
f LOW-10-HMGH clock Iransition
}

\(V_{C C}=\operatorname{Pin} 20\)
GND \(=\operatorname{Pin} 10\)
74364
\begin{tabular}{ll} 
& 74 \\
Typ. Delay Time (ns) & 12 \\
Typ. Power Per Gate (mW) & 54
\end{tabular}



74365
Truth Table
\begin{tabular}{|c|c|c|c|}
\hline \multicolumn{3}{|c|}{ INPUTS } & OUTPUTS \\
\hline\(\overline{\mathrm{OE}}_{\mathbf{1}}\) & \(\overline{\mathrm{OE}}_{\mathbf{2}}\) & I & Y \\
\hline\(L\) & \(L\) & \(L\) & \(L\) \\
\hline\(L\) & \(L\) & \(H\) & \(H\) \\
\hline\(X\) & \(H\) & \(X\) & \((Z)\) \\
\hline\(H\) & \(X\) & \(X\) & \((Z)\) \\
\hline
\end{tabular}

\footnotetext{
\(L=\) LOW voltage level.
\(H=H I G H\) voltage level.
\(\mathbf{X}=\) Don't care .
\((Z)=\) High impedance (ofl) state.
}
\begin{tabular}{ll} 
& 74 \\
Typ. Delay Time (ns) & 11 \\
Typ. Power Per Gate (mW) & 49
\end{tabular}


74366
Truth Table
\begin{tabular}{|c|c|c|c|}
\hline \multicolumn{3}{|c|}{ INPUTS } & OUTPUTS \\
\hline\(\overline{O E}_{\mathbf{1}}\) & \(\overline{O E}_{\mathbf{2}}\) & \(\mathbf{I}\) & \(\overline{\mathbf{Y}}\) \\
\hline\(L\) & \(L\) & \(L\) & \(H\) \\
\(L\) & \(L\) & \(H\) & \(L\) \\
\(X\) & \(H\) & \(X\) & \((Z)\) \\
\(H\) & \(X\) & \(X\) & \((Z)\) \\
\hline
\end{tabular}

\footnotetext{
\(\mathrm{L}=\) LOW voltage level.
\(H=\) HIGH voltage level.
\(X=\) Don't care.
\((Z)=\) High impedance (off) state.
}

\section*{74367 HEX BUFFER/DRIVER (3-STATE)}
\begin{tabular}{ll} 
& 74 \\
Typ. Delay Time (ns) & 12 \\
Typ. Power Per Gate (mW) & 54
\end{tabular}


Truth Table
\begin{tabular}{|c|c|c|}
\hline \multicolumn{2}{|c|}{ INPUTS } & OUTPUTS \\
\hline\(\overline{O E}\) & \(I\) & \(Y\) \\
\hline\(L\) & \(L\) & \(L\) \\
\(L\) & \(H\) & \(H\) \\
\(H\) & \(X\) & \((Z)\) \\
\hline
\end{tabular}

\footnotetext{
\(L=\) LOW voltage level
}
\(H=H I G H\) voltage level
\(X=\) Don't care
(Z) High impedance (off) state
\begin{tabular}{ll} 
& 74 \\
Typ. Delay Time (ns) & 11 \\
Typ. Power Per Gate (mW) & 49
\end{tabular}


Truth Table
\begin{tabular}{|c|c|c|}
\hline \multicolumn{2}{|c|}{ INPUTS } & OUTPUTS \\
\hline\(\overline{\text { OE }}\) & \(I\) & \(\bar{Y}\) \\
\hline\(L\) & \(L\) & \(H\) \\
\(L\) & \(H\) & \(L\) \\
\(H\) & \(\dot{X}\) & \((Z)\) \\
\hline
\end{tabular}
\(L \quad\) LOW voltage level.
H HIGH voltage level.
\(X\) Don't care.
IZI High impedance coff) state.

\section*{74373 OCTAL TRANSPARENT LATCH WITH 3-STATE OUTPUTS}

The " 373 " is octal transparent latch coupled to eight 3 -state output buffers. The two sections of the device are controlled independently by latch enable ( E ) and output enable ( \(\overline{\mathrm{OE}}\) ) control gates.

Data on the D inputs are transferred to the latch outputs when the latch enable (E) input is HIGH. The latch remains transparent to the data inputs while E is HIGH , and stores the data present one setup time before the HIGH-to-LOW enable transition. The enable gate has about 400 mV of hysteresis built in to help minimize problems that signal and ground noise can cause in the latching operation.

The 3-state output buffers are designed to drive heavily loaded 3-state buses, MOS memories, or MOS microprocessors. The active LOW output enable ( \(\overline{\mathrm{OE}}\) ) controls all eight 3 -state buffers independent of the latch operation. When \(\overline{\mathrm{OE}}\) is LOW, latched or transparent data appear at the outputs. When \(\overline{\mathrm{OE}}\) is HIGH , the outputs are in the high-impedance off state, which means they will neither drive nor load the bus.

MODE SELECT-FUNCTION TABLE
\begin{tabular}{|c|c|c|c|c|c|}
\hline \multirow{2}{*}{OPERATING MODES} & \multicolumn{3}{|c|}{inputs} & & OUTPuts \\
\hline & \(\overline{\text { OE }}\) & E & \(\mathrm{D}_{\mathrm{n}}\) & internal register & \(0_{0}-0_{7}\) \\
\hline Enable 8 read register & \[
\mathbf{L}
\] & \[
\begin{aligned}
& \mathrm{H} \\
& \mathrm{H}
\end{aligned}
\] & \[
\underset{\mathbf{H}}{\mathbf{L}}
\] & \[
\begin{aligned}
& \mathrm{L} \\
& \mathrm{H}
\end{aligned}
\] & \[
\begin{aligned}
& \mathrm{L} \\
& \mathrm{H}
\end{aligned}
\] \\
\hline Latch \& read register & \[
\stackrel{\mathbf{L}}{\mathbf{L}}
\] & \[
\underset{L}{L}
\] & \[
\begin{aligned}
& 1 \\
& h
\end{aligned}
\] & \[
\begin{aligned}
& \mathrm{L} \\
& \mathbf{H}
\end{aligned}
\] & \[
\begin{aligned}
& L \\
& H
\end{aligned}
\] \\
\hline Latch register \& disable outputs & \[
\begin{aligned}
& \mathbf{H} \\
& \mathbf{H}
\end{aligned}
\] & \[
\begin{aligned}
& \mathbf{L} \\
& \mathbf{L}
\end{aligned}
\] & \[
\begin{aligned}
& 1 \\
& h
\end{aligned}
\] & \[
\begin{aligned}
& \mathrm{L} \\
& \mathrm{H}
\end{aligned}
\] & \[
\begin{aligned}
& (z) \\
& (Z)
\end{aligned}
\] \\
\hline
\end{tabular}

\footnotetext{
\(H=H M G H\) voltegel tevel
\(n=H G H\) votrage one setup time prior to the HIGH-10-LOW enable transition
\(L=\) LOW voltege level
I = LOW voltage level one aetup time prior to the MGM-to-LOW enable transtion

}

\(V_{C C}=\operatorname{Pin} 20\)
GND \(=\operatorname{Pin} 10\)
74373

\section*{74374 OCTAL D FLIP-FLOP WITH 3-STATE OUTPUTS}

The " 374 " is an 8-bit edge-triggered register coupled to eight 3 -state output buffers. The two sections of the device are controlled independently by the clock (CP) and output enable ( \(\overline{\mathrm{OE}}\) ) control gates.

The register is fully edge-triggered. The state of each \(D\) input, one setup time before the LOW-to-HIGH clock transition, is transferred to the corresponding \(Q\) output of the flip-flop. The clock buffer has about 400 mV of hysteresis built in to help minimize problems that signal and ground noise can cause in the clocking operation.

The 3-state output buffers are designed to drive heavily loaded 3-state buses, MOS memories, or MOS microprocessors. The active LOW output enable ( \(\overline{\mathrm{OE}})\) controls all eight 3 -state buffers independent of the register operation. When \(\overline{\mathrm{OE}}\) is LOW, the data in the register appears at the outputs. When \(\overline{\mathrm{OE}}\) is HIGH , the outputs are in the high-impedance off state, which means they will neither drive nor load the bus.

MODE SELECT-FUNCTION TABLE
\begin{tabular}{|c|c|c|c|c|c|}
\hline \multirow{2}{*}{OPERATING MODES} & \multicolumn{3}{|c|}{INPUTS} & \multirow{2}{*}{INTERNAL REGISTER} & \multirow[t]{2}{*}{\[
\begin{aligned}
& \text { OUTPUTS } \\
& 0_{0}-0_{7}
\end{aligned}
\]} \\
\hline & \(\overline{O E}\) & CP & \(\mathrm{D}_{\mathrm{n}}\) & & \\
\hline Load \& read register & \[
\begin{aligned}
& \mathbf{L} \\
& \mathbf{L}
\end{aligned}
\] & 4 & \[
\begin{aligned}
& \text { I } \\
& \text { h }
\end{aligned}
\] & \[
\begin{aligned}
& \mathrm{L} \\
& \mathbf{H}
\end{aligned}
\] & \[
\begin{aligned}
& \mathrm{L} \\
& \mathrm{H}
\end{aligned}
\] \\
\hline Load register \& disable outputs & \[
\begin{aligned}
& \mathrm{H} \\
& \mathrm{H}
\end{aligned}
\] & 4 & \[
\begin{aligned}
& \text { I } \\
& \text { h }
\end{aligned}
\] & \[
\begin{aligned}
& \mathrm{L} \\
& \mathrm{H}
\end{aligned}
\] & \begin{tabular}{l}
(Z) \\
(Z)
\end{tabular} \\
\hline
\end{tabular}
\(H=H G H\) voliage level
. 4374
\(h=\) HWG voltage level one setup time prior to the LOW-to HIGH clock transition
L. E LOW vottage level
\(I=\) LOW vollage level one setup lime prior to the LOW.to-H3H clock tranaition
(Z) \(=\mathrm{HW} \mathrm{H}_{\mathrm{H}}\) impecance "olt" state
\(t=\) LOW-to-HIGH clock transition

\(v_{C C}=\operatorname{Pin} 20\)
GND \(=\operatorname{Pin} 10\)
74374

\section*{74375 DUAL 2-BIT TRANSPARENT LATCH}

The " 275 " has two independent 2 -bit transparent latches. Each 2-bit latch is controlled by an active HIGH enable input ( E ). When E is HIGH, data enter the latch and appear at the \(Q\) output. The \(Q\) outputs follow the data inputs as long as E is HIGH . Data on the D inputs one setup time before the HIGH-to-LOW transition of the enable will be stored in the latch. The latched outputs remain stable as long as the enable is LOW.


\section*{MODE SELECT- FUNCTION TABLE}
\begin{tabular}{|c|c|c|c|c|}
\hline \multirow{2}{*}{\begin{tabular}{c} 
OPERATING \\
MODE
\end{tabular}} & \multicolumn{3}{|c|}{ INPUTS } & OUTPUTS \\
\cline { 2 - 5 } & E & D & Q & \(\overline{\mathbf{Q}}\) \\
\hline Data Enabled & H & L & L & \(\mathbf{H}\) \\
& \(H\) & \(H\) & \(H\) & L \\
\hline Data Latched & L & X & q & \(\overline{\mathrm{q}}\) \\
\hline
\end{tabular}
\(H=H I G H\) voltage level
\(\mathrm{L}=\mathrm{LOW}\) voltage level
X = Don't care
\(q=\) Lower case letters indicate the state of referenced output one setup time prior to the HIGH-to-LOW Enable transition.

\section*{74377 OCTAL D FLIP-FLOP WITH CLOCK ENABLE}

The "377" has eight edge-triggered D-type flip-flops with individual \(D\) inputs and \(Q\) outputs. The common buffered clock (CP) input loads all flip-flops simultaneously when the clock enable ( \(\overline{\mathrm{CE}}\) ) is LOW.

The register is fully edge-triggered. The state of each \(D\) input, one setup time before the LOW-to-HlGH clock transition, is transferred to the corresponding Q output of the flip-flop. The \(\overline{\mathrm{CE}}\) input is also edge-triggered, and must be stable only one setup time prior to the LOW-to-HIGH clock transition for predictable operation.


\section*{MODE SELECT-FUNCTION TABLE}
\begin{tabular}{|l|c|c|c|c|}
\hline \multirow{2}{*}{ OPERATING MODE } & \multicolumn{3}{|c|}{ INPUTS } & OUTPUTS \\
\cline { 2 - 5 } & \(\mathbf{C P}\) & \(\overline{\mathbf{C E}}\) & \(\mathrm{D}_{\boldsymbol{n}}\) & \(\mathbf{Q}_{\boldsymbol{n}}\) \\
\hline Load "1" & 1 & I & h & H \\
\hline Load "0" & 1 & 1 & I & L \\
\hline Hold (do nothing) & 1 & h & X & no change \\
\hline
\end{tabular}

\footnotetext{
H = HCH voltege fovel etendy atate
\(h=H G H\) vothage level one setup time prior to the LOW-to-HGH clock Iranation.
\(L=\) LOW voltage level ateady state.
1 = LOW voltage leval one setup tume prior to the LOW-to.-WGH clock tranation.
X = Don'l cure.
Y = LOW-to-HGH clock tranenion.
74377
}

\section*{74378 HEX 0 FLIP-FLOP WITH CLOCK ENABLE}

The " 378 " has six edge-triggered D-type flip-flops with individual D inputs and Q outputs. The common buffered clock (CP) input loads all flip-flops simultaneously when the clock enable ( \(\overline{\mathrm{CE}}\) ) is LOW.

The register is fully edge-triggered. The state of each D input, one setup time before the LOW-to-HIGH clock transition, is transferred to the corresponding Q output of the flip-flop. The \(\overline{\mathrm{CE}}\) input is also edge-triggered, and must be stable only one setup time prior to the LOW-to-HIGH clock transition for predictable operation.


MODE SELECT-FUNCTION TABLE
\begin{tabular}{|l|c|c|c|c|}
\hline \multirow{2}{*}{ OPERATING MODE } & \multicolumn{3}{|c|}{ INPUTS } & OUTPUTS \\
\cline { 2 - 5 } & \(\mathbf{C P}\) & \(\overline{\mathbf{C E}}\) & \(\mathrm{D}_{\boldsymbol{n}}\) & \(\mathbf{Q}_{\boldsymbol{n}}\) \\
\hline Load " 1 " & \(\uparrow\) & 1 & h & H \\
\hline Load "0" & 1 & 1 & 1 & L \\
\hline Hold (do nothing) & 1 & h & X & no change \\
& X & H & X & no change \\
\hline
\end{tabular}


L = LOW vohage level steady state.
1 - LOW voltege levet one setup time prior to the LOW-10-4GH clock trandition.
\(x=\) Don't care.
- LOW-10+WGH clock transition.

\section*{74379 QUAD D FLIP-FLOP WITH CLOCK ENABLE}

The " 379 " is a quad edge-triggered D-type flip-flop with individual \(D\) inputs and both \(Q\) and \(\bar{Q}\) outputs. The common buffered clock (CP) input loads all flip-flops simultaneously when the clock enable ( \(\overline{\mathrm{CE}}\) ) is LOW.

The register is fully edge-triggered. The state of each D input, one setup time before the LOW-to-HIGH clock transition, is transferred to the corresponding Q output of the flip-flop. The \(\overline{C E}\) input is also edge-triggered and must be stable only one setup time prior to the LOW-to-HIGH clock transition for predictable operation.


MODE SELECT-FUNCTION TABLE
\begin{tabular}{|c|c|c|c|c|c|}
\hline \multirow[b]{2}{*}{OPERATING MODE} & \multicolumn{3}{|c|}{INPOTS} & \multicolumn{2}{|l|}{OUTPUTS} \\
\hline & CP & CE & \(D_{n}\) & \(\mathbf{O}_{n}\) & \(\mathbf{D}_{n}\) \\
\hline Load " 1" & 1 & 1 & h & H & L \\
\hline Load "0" & 1 & 1 & I & L & H \\
\hline Hold (do nothing) & \[
\begin{aligned}
& \hline 1 \\
& \times
\end{aligned}
\] & \begin{tabular}{l}
h \\
H
\end{tabular} & \begin{tabular}{l}
\(\mathbf{x}\) \\
\(\mathbf{X}\) \\
\hline
\end{tabular} & & \\
\hline
\end{tabular}

\footnotetext{
M = MMCH vollege lewt eteady state.

\(L\) - LOW vohage lovel ateady atate.
I = LOW voltege level one eelup time priter to the LOW-to+ncil clock trameltion.
\(x=\) Don't care.
\(Y=L O W-10-W G H\) elock tramaion.
74379
}

\section*{74390 DUAL DECADE RIPPLE CDUNTER}

The " 390 " is dual 4-bit decade ripple counter that is divided into four separately clocked sections. The counter has two divide-by-two sections an two divide-by-five sections. The sections are normally used in a BCD decade or a biquinary configuration, because they share a common master reset input. If the two rnaster resets can be used to simultaneously clear all 8 bits of the counter, a number of counting configurations are possible within one package. The separate clocks of each section allow ripple counter or frequency division applications of divide by two, four, five, 10 , \(20,25,50\), or 100 .

Each section is triggered by the HIGH-to-LOW transition of the clock ( \(\overline{\mathrm{CP}}\) ) inputs. For BCD decade operation, the \(Q_{0}\) output is connected to the \(\overline{C P} 1\) input of the divide-by-five section. For biquinary decade operation ( 50 percent duty cycle output), the \(\mathrm{Q}_{3}\) output is connected to the \(\mathrm{CP}_{0}\) input, and \(Q_{0}\) becomes the decade output.

The master resets ( \(\mathrm{MRa}_{\mathrm{a}}\) and \(\mathrm{MRb}_{\mathrm{b}}\) ) are active HIGH asynchronous inputs to each decade counter. These inputs operate on the portion of the counter identified by the \(a\) and \(b\) suffixes in the pin configuration. A HIGH level on the MR input overrides the clocks and sets the four outputs LOW.


\section*{BCD COUNT SEQUENCE}

For 1/2 the "390"
\begin{tabular}{|c|cccc|}
\hline \multirow{2}{*}{ COUNT } & \multicolumn{4}{|c|}{ OUTPUT } \\
\cline { 2 - 5 } & \(\mathbf{Q}_{\mathbf{0}}\) & \(\mathbf{Q}_{\mathbf{1}}\) & \(\mathbf{Q}_{\mathbf{2}}\) & \(\mathbf{Q}_{\mathbf{3}}\) \\
\hline 0 & L & L & L & L \\
1 & \(H\) & L & L & L \\
2 & L & H & L & L \\
3 & \(H\) & \(H\) & L & L \\
4 & L & L & \(H\) & L \\
5 & \(H\) & L & \(H\) & L \\
6 & L & \(H\) & \(H\) & L \\
7 & \(H\) & \(H\) & \(H\) & L \\
8 & L & L & L & \(H\) \\
9 & \(H\) & L & L & \(H\) \\
\hline
\end{tabular}

NOTE
Output \(Q_{0}\) is connected io input \(\overline{C P}\), with counter input on \(\overline{\mathrm{CP}}{ }_{\mathrm{O}}\).

74390
BI-QUINARY COUNT SEQ́UENCE
For 1/2 the "390"
\begin{tabular}{|c|c|c|c|c|}
\hline \multirow[b]{2}{*}{COUNT} & \multicolumn{4}{|c|}{OUTPUT} \\
\hline & \(0_{0}\) & \(\mathbf{Q}_{1}\) & \(\mathbf{Q}_{2}\) & \(\mathbf{O}_{3}\) \\
\hline 0 & L & L & L & L \\
\hline 1 & L & H & L & L \\
\hline 2 & L & L & H & L \\
\hline 3 & L & H & H & L \\
\hline 4 & L & L & L & H \\
\hline 5 & H & L & L & L \\
\hline 6 & H & H & L & L \\
\hline 7 & H & L & H & L \\
\hline 8 & H & H & H & L \\
\hline 9 & H & L & L & H \\
\hline
\end{tabular}
note
Outpul \(\mathrm{O}_{3}\) is connected io input \(\overline{\mathrm{CP}}_{0}\) with counter mput on \(\overline{\mathrm{CP}}{ }_{1}\).

\section*{74393 DUAL•4-BIT BINARY RIPPLE COUNTER}

The " 393 " is a dual 4 -bit binary ripple counter with separate clock and master reset inputs to each counter. The operation of each half of the " 393 " is the same as the " 93 " except no external clock connections are required. The counters are triggered by a HIGH-to-LOW transition of the clock ( \(\overline{\mathrm{CP}}_{\mathrm{a}}\) and \(\mathrm{CP}_{b}\) ) inputs. The counter outputs are internally connected to provide clock inputs to succeeding stages. The outputs are designed to drive the internal flip-flops plus the rated fanout of the device. The outputs of the ripple counter do not change synchronously and should not be used for high-speed address decoding.

The master resets ( \(\mathrm{MRa}_{\mathrm{a}}\) and \(\mathrm{MRb}_{\mathrm{b}}\) ) are active HIGH asynchronous inputs to each 4-bit counter identified by the a and \(b\) suffixes in the pin configuration. A HIGH level on the MR input overrides the clock and sets the outputs LOW.



74393

\section*{743954 -BIT CASCADABLE SHIFT REGISTER WITH 3-STATE OUTPUTS}

The " 395 " is a 4 -bit shift register with serial and parallel synchronous operating modes and four 3 -state buffer outputs. The shifting and loading operations are controlled by the state of the parallel enable (PE) input. When PE is HIGH, data are loaded from the parallel data inputs ( \(\mathrm{D}_{0}-\mathrm{D}_{3}\) ) into the register synchronous with the HIGH-to-LOW transition of the clock input ( \(\overline{\mathrm{CP}}\) ). When PE is LOW, data at the serial data input (Ds) are loaded into the \(\mathrm{Q}_{0}\) flip-flop, and data in the register are shifted one bit to the right in the direction \(\left(\mathrm{Q}_{0} \rightarrow \mathrm{Q}_{1} \rightarrow\right.\) \(\mathrm{Q}_{2} \rightarrow \mathrm{Q}_{3}\) ) synchronous with the negative clock transition. The PE and data inputs are fully edge-triggered and must be stable only one setup prior to the HIGH-to-LOW transition of the clock. The master reset ( \(\overline{\mathrm{MR}}\) ) is an asynchronous active LOW input. When LOW, the \(\overline{M R}\) overrides the clock and all other inputs and clears the register.

The 3-state output buffers are designed to drive heavily loaded 3 -state buses or large capacitive loads. The active
 independent of the register operation. Data in the register appear at the outputs when \(\overline{\mathrm{O}} \overline{\mathrm{E}}\) is LOW. The outputs are in the high-impedance off state, which means they will neither drive nor load the bus when \(\overline{\mathrm{OE}}\) is HIGH . The output from the last stage is brought out separately. This output (Q3) is tied to the serial data input (Ds) of the next register for serial expansion applications. The Q3 output is not affected by the 3 -state buffer operation.
\begin{tabular}{ll} 
& \(\mathbf{7 4 L S}\) \\
Shift Frequency (MHz) & 25 \\
Serial Data Input & D \\
AsynchronousClear & Low \\
Shift-Right Mode & Yes \\
Shift-Left Mode & No \\
Load Mode & Yes \\
Hold Mode & No \\
Typ. Total Power (mW) & \(\mathbf{7 5}\)
\end{tabular}

\[
V_{C C}=\operatorname{Pin} 16
\]
\[
\text { GND }=\text { Pin } 8
\]

74395
MODE SELECT-FUNCTION TABLE
\begin{tabular}{|c|c|c|c|c|c|c|c|c|c|}
\hline \multirow[b]{2}{*}{REGISTER
OPERATING MODE} & \multicolumn{5}{|c|}{inputs} & \multicolumn{4}{|c|}{OUTPUTS} \\
\hline & \(\overline{\text { ma }}\) & \(\mathbf{C P}\) & PE & \(\mathrm{D}_{\mathbf{S}}\) & \(\mathrm{D}_{\mathrm{n}}\) & 0 & 01 & \(\mathrm{O}_{2}\) & 03 \\
\hline Reset (clear) & L & X & x & x & x & L & L & L & L \\
\hline Shitt right & \[
\begin{aligned}
& \mathrm{H} \\
& \mathrm{H}
\end{aligned}
\] & \[
i
\] & \[
\begin{aligned}
& 1 \\
& 1
\end{aligned}
\] & \[
\begin{aligned}
& 1 \\
& h
\end{aligned}
\] & \[
\begin{aligned}
& \hline \mathbf{x} \\
& \mathbf{x}
\end{aligned}
\] & \[
\begin{aligned}
& L \\
& H
\end{aligned}
\] & \[
\begin{aligned}
& 90 \\
& 90
\end{aligned}
\] & \[
\begin{aligned}
& \mathbf{q}_{1} \\
& \mathbf{q}_{1}
\end{aligned}
\] & \[
\begin{aligned}
& \mathbf{q}_{2} \\
& \mathbf{9} 2
\end{aligned}
\] \\
\hline Parallei load & \[
\begin{aligned}
& \mathbf{H} \\
& \mathbf{H}
\end{aligned}
\] & 1 & \[
\begin{aligned}
& h \\
& h
\end{aligned}
\] & \[
\begin{aligned}
& \bar{x} \\
& \mathbf{x}
\end{aligned}
\] & \[
\begin{aligned}
& 1 \\
& n
\end{aligned}
\] & \[
\begin{aligned}
& L \\
& H
\end{aligned}
\] & \[
\begin{aligned}
& L \\
& H
\end{aligned}
\] & \[
\stackrel{L}{\mathrm{~L}}
\] & \[
\begin{aligned}
& L \\
& H
\end{aligned}
\] \\
\hline
\end{tabular}
\begin{tabular}{|c|c|c|c|c|}
\hline \multirow[t]{2}{*}{3-STATE BUFFER OPERATING MODES} & \multicolumn{2}{|r|}{inputs} & \multicolumn{2}{|l|}{OUTPUTS} \\
\hline & \(\overline{\mathbf{O E}}\) & \(O_{n}\) (register) & \(0_{0}, 0_{1}, 0_{2}, 0_{3}\) & \(0_{3}^{\prime}\) \\
\hline Read & L & \[
\begin{aligned}
& \mathrm{L} \\
& \mathrm{H}
\end{aligned}
\] & \[
\bar{L}
\] & \[
\begin{aligned}
& L \\
& H
\end{aligned}
\] \\
\hline Disable buftert & H
H & \[
\begin{aligned}
& \text { L } \\
& \mathbf{H}
\end{aligned}
\] & \[
\begin{aligned}
& \hline \text { (Z) } \\
& \text { (Z) }
\end{aligned}
\] & \[
\begin{aligned}
& L \\
& H
\end{aligned}
\] \\
\hline
\end{tabular}

\footnotetext{
\(\mathrm{H}=\mathrm{H}\) HM voltege level
\(h=\) HIGH voltage lovel one setup time prior to the Hachtio-LOW clock framanion
\(L=\) LOW voltege level
I = LOW votege level one aetup time prior to the HCHHOLOW clock tranaition
\(\mathrm{o}_{n}\) = Lower lettere indicate the state of the relerenced ortput one setup time prior to the
HWH-10-LOW clock trenethion
\(x=\) Don't cere
(2) = High impedance "off" etete

I = HCHHO-LOW tranemion
}

\section*{74398 QUAD 2-PORT REGISTER}

The " 398 " is a high-speed quad 2-port register. It selects four bits of data from two sources (ports) under the control of a common select input ( S ). The selected data is loaded into four edge-triggered flip-flops synchronous with the LOW-to-HIGH transition of the common buffered clock input (CP). The four flip-flops are combined to form a synchronous 4 -bit register with both true and complement outputs available.

The operation of the device is fully synchronous. The data inputs ( \(\mathrm{I}_{0}\) and \(\mathrm{I}_{1}\) ) and the select input ( S ) must be stable only one setup time prior to the LOW-to-HIGH clock transition for predictable operation.

\(V_{C C}=\operatorname{Pin} 20\)
GND \(=\) Pin 1074398
MODE SELECT-FUNCTION TABLE
\begin{tabular}{|c|c|c|c|c|c|c|}
\hline \multirow[b]{2}{*}{OPERATING MODE} & \multicolumn{4}{|c|}{INPUTS} & \multicolumn{2}{|l|}{Outputs} \\
\hline & CP & S & 10 & \(l_{1}\) & \(O_{n}\) & \(\overline{\mathbf{O}}_{\boldsymbol{n}}\) \\
\hline Load Source "0" & \[
\begin{aligned}
& 1 \\
& 1
\end{aligned}
\] & 1 & \[
\begin{aligned}
& \text { I } \\
& \mathrm{n}
\end{aligned}
\] & \[
\begin{aligned}
& \mathrm{x} \\
& \mathrm{x}
\end{aligned}
\] & L & \[
\begin{aligned}
& \mathrm{H} \\
& \mathrm{~L}
\end{aligned}
\] \\
\hline Load Source "1" & 1 & h & \[
\begin{aligned}
& \mathrm{x} \\
& \mathrm{x}
\end{aligned}
\] & \[
\begin{aligned}
& 1 \\
& h
\end{aligned}
\] & L & H
L \\
\hline
\end{tabular}

\footnotetext{
\(H=M G H\) voltage level
\(h=H\) HGH voltage tevel one setup lime prior to the LOW-4O-HGH clock tranation
\(L=\) LOW vollage level
I = LOW vollage level one setup tme prior to the LOW-10.HIGH clock trangiton
\(x=\) Don'1 cara
\(\psi=\) LOW. \(10 \cdot \mathrm{HIGH}\) clock tranailion
}

\section*{74399 QUAD 2-PORT REGISTER}

The " 399 " is a high-speed quad 2-port register. It selects four bits of data from two sources (ports) under the control of a common select input (S). The selected data is loaded into 4-bit output register synchronous with the LOW-to-HIGH transition of the clock input (CP).

The operation of the device is fully synchronous. The data inputs ( \(\mathrm{l}_{0}\) and \(\mathrm{l}_{1}\) ) and the select input ( S ) must be stable only one setup time prior to the LOW-to-HIGH clock transition for predictable operation.

\(V_{C C}=P\) in 16
GND \(=\operatorname{Pin} 8\)
\[
74399
\]
mOde select-FUNCTION TABLE
\begin{tabular}{|c|c|c|c|c|c|}
\hline \multirow[b]{2}{*}{OPERATING MODE} & \multicolumn{4}{|c|}{INPUTS} & OUTPUTS \\
\hline & CP & S & 10 & 11 & \(0_{n}\) \\
\hline Load Source "0" & 1 & 1 & I & \begin{tabular}{l} 
X \\
X \\
\hline
\end{tabular} & \[
\begin{aligned}
& L \\
& H
\end{aligned}
\] \\
\hline Load Source "1" & 1 & h & x
x & I & \[
\begin{aligned}
& \mathrm{L} \\
& \mathrm{H}
\end{aligned}
\] \\
\hline
\end{tabular}

\footnotetext{
\(H=H G H\) voltage level
\(\mathrm{H}=\mathrm{H} G \mathrm{CH}\) voltage level one setup trime prior to the LOW-10-
HGH clock Iransilion
\(L=\) LOW voltege level
I = LOW voltige level one setup time prior to the LOW-1o-
HWH clock irensution
\(\mathrm{X}=\mathrm{Don}^{\prime \prime}\) care
\(t=\) LOW-to-fWGH etock Iranetion
}

\section*{74445 BCD-TO-DECIMAL DECODER/DRIVER (0.C.)}

The " 445 " is a 1 -of- 10 decoder with open collector outputs. This decoder accepts BCD inputs on the \(A_{0}\) to \(A_{3}\) address lines and generates 10 mutually exclusive active LOW outputs. When an input code greater than 9 is applied, all outputs are HIGH. This device can therefore be used as a one-of-eight decoder with A3 used as an active LOW enable.

The " 445 " features an output breakdown voltage of 7 V . This device is ideal as a lamp or solenoid driver.


Truth Table
\begin{tabular}{|c|c|c|c|c|c|c|c|c|c|c|c|c|c|}
\hline \(\mathrm{A}_{3}\) & \(\mathrm{A}_{2}\) & \(A_{1}\) & \(A_{0}\) & \(\overline{0}\) & 1 & \(\overline{2}\) & \(\overline{3}\) & 4 & \(\overline{5}\) & 6 & \(\overline{7}\) & \(\overline{\mathbf{B}}\) & \(\overline{9}\) \\
\hline L & L & L & L & L & H & H & H & H & H & H & H & H & H \\
\hline L & L & L & H & H & L. & H & H & H & H & H & H & H & H \\
\hline L & L & H & L & H & H & L & H & H & H & H & H & H & H \\
\hline L & L & H & H & H & H & H & L & H & H & H & H & H & H \\
\hline L & H & L & L & H & H & H & H & L & H & H & H & H & H \\
\hline L & H & L & H & H & H & H & H & H & L & H & H & H & H \\
\hline L & H & H & L & H & H & H & H & H & H & L & H & H & H \\
\hline L & H & H & H & H & H & H & H & H & H & H & L & H & H \\
\hline H & L & L & L & H & H & H & H & H & H & H & H & L & H \\
\hline H & L & L & H & H & H & H & H & H & H & H & H & H & L \\
\hline H & L & H & L & H & H & H & H & H & H & H & H & H & H \\
\hline H & L & H & H & H & H & H & H & H & H & H & H & H & H \\
\hline H & H & L & L & H & H & H & H & H & H & H & H & H & H \\
\hline H & H & L & H & H & H & H & H & H & H & H & H & H & H \\
\hline H & H & H & L & H & H & H & H & H & H & H & H & H & H \\
\hline H & H & H & H & H & H & H & H & H & H & H & H & H & H \\
\hline
\end{tabular}

\footnotetext{
HGH voliage ievela
}
\(L=\) LOW voltage levela
74445

\section*{74490 DUAL BCD DECADE RIPPLE COUNTER}

The " 490 " is a dual BCD decade ripple counter with separate clock, master set and master reset inputs to each counter. The operation of each half of the " 490 " is the same as the " 90 " used in the BCD decade mode.

The counters are triggered by the HIGH-to-LOW transition of the clock \((\overline{\mathrm{CP}})\) inputs. No external connections are required to get the full BCD (8421) decade counting scheme from the counters. The counter outputs are internally connected as clock or decoded inputs to succeeding stages. The outputs are designed to drive the internal gates plus the rated fanout of the device. Because this is a ripple-type counter, the outputs do not change synchronously and should not be used for high-speed address decoding.

The master set (MS) and master reset (MR) are asynchronous active HIGH inputs. The HIGH MR input overrides the clock and clears the associated 4 bits of the counter. The HIGH MS input overrides the clock and MR inputs and sets the associated 4 bits to 9 (HLLH).
\begin{tabular}{|c|c|c|c|c|}
\hline \multicolumn{5}{|l|}{\begin{tabular}{l}
MODE SELECTION一 \\
FOR \(1 / 2\) THE "490"
\end{tabular}} \\
\hline \multicolumn{2}{|l|}{RESET/SET INPUTS} & \multicolumn{3}{|c|}{OUTPUTS} \\
\hline MR & ms & \(0_{0}\) & \(0_{1} 0_{2}\) & \(0_{3}\) \\
\hline H & x & L & L L & L \\
\hline x & H & H & L L & H \\
\hline L & & & Count & \\
\hline
\end{tabular}
\(\mathrm{H}=\mathrm{H}\) HiH voltege level
\(\mathrm{L}=\) LOW voltege lowel
\(X=\) Don't care
74490

BCD COUNT SEQUENCEFOR 1/2 THE "490"
\begin{tabular}{|c|c|c|c|c|}
\hline \multirow[b]{2}{*}{COUNT} & \multicolumn{4}{|c|}{OUTPUT} \\
\hline & \(0_{0}\) & \(0_{1}\) & \(\mathbf{O}_{2}\) & \(0_{3}\) \\
\hline 0 & L & L & L & L \\
\hline 1 & H & L & L & L \\
\hline 2 & L & H & L & L \\
\hline 3 & H & H & L & L \\
\hline 4 & L & L & H & L \\
\hline 5 & H & L & H & L \\
\hline 6 & L & H & H & L \\
\hline 7 & H & H & H & L \\
\hline 8 & L & L & L & H \\
\hline 9 & H & L & L & H \\
\hline
\end{tabular}
mote
Output \(\mathrm{O}_{0}\) comeecied to input \(\overline{C P}\),

74490


\section*{74568 BCD DECADE UP/DOWN SYNCHRONOUS COUNTER (3-STATE)}

The " 568 " is a synchronous presettable BCD decade up/down counter featuring an internal carry look ahead for applications in high-speed counting designs. Synchronous operation is provided by having all flip-flops clocked simultaneously so that the outputs change coincident with each other when so instructed by the count-enable inputs and internal gating. This mode of operation eliminates the output spikes that are normally associated with asynchronous (ripple clock) counters. A buffered clock input triggers the flip-flops on the LOW-to-HIGH transition of the clock.

The counter is fully programmable; that is, the outputs may be preset to either level. Presetting is synchronous with the clock and takes place regardless of the levels of the count-enable inputs. A LOW level on the parallel enable ( \(\overline{\mathrm{PE}}\) ) inputs disables the counter and causes the data at the \(D_{n}\) inputs to be loaded into the counter on the next LOW-toHIGH transition of the clock. The synchronous reset ( \(\overline{\mathrm{SR}}\) ), when LOW one setup time before the LOW-to-HIGH transition of the clock, overrides the \(\overline{\mathrm{CEP}}, \overline{\mathrm{CET}}\) and \(\overline{\mathrm{PE}}\) inputs, and causes the flip-flops to go LOW coincident with the positive clock transition. The master reset (MR) is an asynchronous overriding clear function which forces all stages to a LOW state while the \(\overline{M R}\) input is LOW without regard to the clock.

The carry look ahead circuitry provides for cascading counters for \(n\)-bit synchronous applications without additional gating. Instrumental in accomplishing this function are two count-enable inputs ( \(\overline{\mathrm{CET}} \cdot \overline{\mathrm{CEP}}\) ) and a terminal count (TC) output. Both count-enable inputs must be LOW to count. The CET input is fed forward to enable the TC output. The TC output, thus enabled, will produce a LOW output pulse with a duration approximately equal to the HIGH level portion of the \(Q_{0}\) output. This LOW level \(\overline{T C}\) pulse is used to enable successive cascaded stages. See the " 168 " data for the fast synchronous multistage counting connections.

The gated clock output ( GC ) is a terminal count output that provides a HIGH-LOW-HIGH pulse for a duration equal to the LOW time of the clock pulse when \(\overline{\mathrm{TC}}\) is LOW. The GC output can be used as a clock input for the next stage in a simple ripple expansion scheme.

The direction of counting is controlled by the up/down (U/D) input; a HIGH will cause the count to increase, and a LOW will cause the count to decrease.

The active LOW output enable ( \(\overline{\mathrm{OE}}\) ) input controls the 3 -state buffer outputs independent of the counter operation. When \(\overline{\mathrm{OE}}\) is LOW, the count appears at the buffer outputs. When \(\overline{\mathrm{OE}}\) is HIGH, the outputs are in the high-impedance off state, which means they will neither drive nor load the bus.

\(V_{C C}=\operatorname{Pin} 20\)
GND \(=\operatorname{Pin} 10\)
74568
\begin{tabular}{|l|c|c|c|}
\hline \multirow{2}{*}{\begin{tabular}{c} 
3-STATE BUFFER \\
OPERATING MODES
\end{tabular}} & \multicolumn{2}{|c|}{ INPUTS } & OUTPUTS \\
\cline { 2 - 4 } & OR & \(O_{n}\)-Counter & \(0_{0}, O_{1}, O_{2}, O_{3}\) \\
\hline Read counter & L & L & L \\
& L & H & H \\
\hline Disable outputs & H & L & \((Z)\) \\
& H & H & \((Z)\) \\
\hline
\end{tabular}

74568

MODE SELECT-FUNCTION TABLE
\begin{tabular}{|c|c|c|c|c|c|c|c|c|c|c|c|}
\hline \multirow[t]{2}{*}{COUNTER operating modes} & \multicolumn{8}{|c|}{inputs} & \multicolumn{3}{|l|}{COUNTER STATES} \\
\hline & \(\overline{\text { min }}\) & CP & SR & U/D & PE & CEP & CET & \(\mathrm{D}_{\mathrm{n}}\) & \(0_{0}\) & \(\mathbf{O}_{1} \mathbf{O}_{2}\) & \(0_{3}\) \\
\hline Asynchronous Resel & L & x & x & x & X & x & x & \(x\) & L & L L & L \\
\hline Synchronous Reset & H & 1 & 1 & x & x & L & L & x & L & L L & L \\
\hline Paraliel load & \[
\begin{aligned}
& \mathrm{H} \\
& \mathrm{H}
\end{aligned}
\] & \[
t
\] & \[
\begin{aligned}
& n \\
& h
\end{aligned}
\] & \[
\begin{aligned}
& \bar{x} \\
& x
\end{aligned}
\] & \[
1
\] & \[
\begin{aligned}
& \mathrm{x} \\
& \mathrm{x}
\end{aligned}
\] & \[
\begin{aligned}
& \mathbf{x} \\
& \mathbf{x}
\end{aligned}
\] & \[
\begin{aligned}
& 1 \\
& h
\end{aligned}
\] & \[
\begin{aligned}
& L \\
& H
\end{aligned}
\] & \[
\begin{array}{ll}
L & L \\
H & H
\end{array}
\] & \[
\begin{aligned}
& \mathrm{L} \\
& \mathrm{H}
\end{aligned}
\] \\
\hline Count up & H & 1 & h & n & n & 1 & 1 & x & & count & \\
\hline Count down & H & 1 & n & 1 & h & 1 & 1 & \(x\) & & count do & \\
\hline Hold (do nothing) & \[
\begin{aligned}
& \mathrm{H} \\
& \mathrm{H}
\end{aligned}
\] & \[
1
\] & \[
\begin{aligned}
& n \\
& h
\end{aligned}
\] & \[
\begin{aligned}
& \mathrm{x} \\
& \mathrm{x}
\end{aligned}
\] & \[
\begin{aligned}
& h \\
& h
\end{aligned}
\] & h
\(\mathbf{x}\) & X

\(h\) & \[
\begin{aligned}
& \mathrm{x} \\
& \mathrm{x}
\end{aligned}
\] & & no chan no cha & \\
\hline
\end{tabular}

TERAMNAL COUNT TRUTH TABLE
\begin{tabular}{|c|c|c|c|c|c|c|c|c|c|}
\hline \multicolumn{4}{|c|}{INPUTS} & \multicolumn{4}{|c|}{COUNTER STATES} & \multicolumn{2}{|l|}{OUTPUTS} \\
\hline CP & U/̄ & \(\overline{\mathbf{C E P}}\) & \(\overline{\text { CET }}\) & \(0_{0}\) & \(0_{1}\) & \(\mathbf{O}_{2}\) & \(\mathbf{O}_{3}\) & \(\overline{T C}\) & GC \\
\hline H & L & L & L & L & L & L & L & L & H \\
\hline L & L & L & L & L & L & L & L & L & L \\
\hline X & \(L\) & H & L & L & L & L & L & L & H \\
\hline X & L & \(\times\) & H & L & L & L & L & H & H \\
\hline H & H & L & L & H & \(x\) & \(x\) & H & L & H \\
\hline L & H & \(L\) & L & H & \(x\) & X & H & L & \(L\) \\
\hline x & H & H & L & H & \(\times\) & X & H & L & H \\
\hline X & H & X & H & H & X & X & H & H & H \\
\hline
\end{tabular}

\footnotetext{
\(H=\) HWCH voltage lever
= HMGH voltage level one setup time prior 10 the LOW to HWGH ciock trensmion
\(L\) a LOW voltage ievel
- LOW votrage level one setup fume pror to tha LOW lokich clock tranemite
\(x=\) Don't cere
(2) = High impedance "off" stete

I * LOW-10 H WH clock tramation
}

\section*{74569 4-BIT BINARY UP/DOWN SYNCHRONOUS COUNTER (3-STATE)}

The " 569 " is a synchronous presettable modulo 16 binary up/down counter featuring an internal carry look ahead for applications in high-speed counting designs. Synchronous operation is provided by having all flip-flops clocked simultaneously so that the outputs change coincident with each other when so instructed by the count-enable inputs and internal gating. This mode of operation eliminates the output spikes that are normally associated with asynchronous (ripple clock) counters. A buffered clock input triggers the flip-flops on the LOW-to-HIGH transition of the clock.

The counter is fully programmable; that is, the outputs may be preset to either level. Presetting is synchronous with the clock and takes place regardless of the levels of the count enable inputs. A LOW level on the parallel enable ( \(\overline{\mathrm{PE}}\) ) input disables the counter and causes the data at the \(D_{n}\) inputs to be loaded into the counter on the next LOW-to-HIGH transition of the clock. The synchronous reset ( \(\overline{\mathrm{SR}}\) ), when LOW one setup time before the LOW-to-HlGH transition of the clock, overrides the \(\overline{\mathrm{CEP}}, \overline{\mathrm{CET}}\) and \(\overline{\mathrm{PE}}\) inputs, and cause the flipflops to go LOW coincident with the positive clock transition. The master rest ( \(\overline{\mathrm{MR}}\) ) is an asynchronous overriding clear function, which forces all stages to a LOW state while the \(\overline{M R}\) input is LOW without regard to the clock.

The carry look ahead circuitry provides for cascading counters for \(n\)-bit synchronous applications without additional gating. Instrumental in accomplishing this function are two count enable inputs \((\overline{\mathrm{CET}} \cdot \overline{\mathrm{CEP}})\) and a terminal count \((\overline{\mathrm{TC}})\) output. Both count-enable inputs must be LOW to count. The \(\overline{\mathrm{CET}}\) input is fed forward to enable the \(\overline{\mathrm{TC}}\) outputs. The \(\overline{\mathrm{TC}}\) output, thus enabled, will produce a LOW output pulse with a duration approximately equal to the HIGH level portion of the Qo output. This LOW level \(\overline{T C}\) pulse is used to enable successive cascaded stages. See the 74169 data for the fast synchronous multistage counting connections.

The gates clock output (GC) is a terminal count output that provides a HIGH-LOW-HIGH pulse for a duration equal
to the LOW time of the clock pulse when \(\overline{\mathrm{TC}}\) is LOW. The GC output can be used as a clock input for the next stage in a simple ripple expansion scheme. The direction of counting is controlled by the up/down (U/D) input; a HIGH will cause the count to increase, and a LOW will cause the count to decrease.

The active LOW output enable ( \(\overline{\mathrm{OE}}\) ) input controls the 3 -state buffer outputs independent of the counter operation. When \(\overline{O E}\) is LOW, the count appears at the buffer outputs. When \(\overline{\mathrm{OE}}\) is HIGH , the outputs are in the high-impedance off state, which means they will neither drive nor load the bus.


74569

\section*{\(746704 \times 4\) REGISTER FILE (3-STATE)}

The " 670 " is a 16 -bit 3 -state register file organized as 4 words of 4 bits each. Separate read and write address and enable inputs are available permitting simultaneous writing into one word location and reading from another location. The 4 -bit word to be stored is presented to four data inputs. The Write Address inputs ( \(\mathrm{Wa}_{\mathrm{a}}\) and \(\mathrm{W}_{\mathrm{b}}\) ) determine the location of the stored word. When the write enable ( \(\overline{\mathrm{WE}}\) ) input is LOW, the data is entered into the addressed location. The addressed location remains transparent to the data while the \(\overline{W E}\) is LOW. Data supplied at the inputs will be read out in true (non-inverting) form from the 3 -state outputs. Data and write address inputs are inihibited when \(\overline{\mathrm{WE}}\) is HIGH.

Direct acquistion of data stored in any of the four registers is made possible by individual read address inputs ( \(\mathrm{R}_{\mathrm{a}}\) and \(\mathrm{R}_{\mathrm{b}}\) ). The addressed word appears at the four outputs when the read enable ( \(\overline{\mathrm{RE}}\) ) is LOW. Data outputs are in the highimpedance off state when the read enable input is HIGH. This permits outputs to be tied together to increase the word capacity to very large numbers.

Up to 128 devices can be stacked to increase the word size to 512 locations by tying the 3 -state outputs together. Because the limiting factor for expansion is the output HIGH current, further stacking is possible by tying pullup resistors to the outputs to increase the IoH current available. Design of the read enable signals for the stacked devices must ensure that there is no overlap in the LOW levels which would cause more than one output to be active at the same time. Parallel expansion to generate \(n\)-bit words is accomplished by driving the enable and address inputs of each device in parallel.
\begin{tabular}{ll} 
& \(74 L S\) \\
Typ. Address Time (ns) & 24 \\
Typ Read Enable Time: (ns) & 19 \\
Data Input Rate (MHz) & 20 \\
Typ. Total Power(mW) & 135
\end{tabular}


74670

WRITE MODE SELECT TABLE
\begin{tabular}{|c|c|c|c|}
\hline \multirow{2}{*}{\begin{tabular}{c} 
OPERATING \\
MODE
\end{tabular}} & \multicolumn{2}{|c|}{ INPUTS } & NTERNAL \\
\cline { 2 - 3 } & \(\overline{\text { WE }}\) & \(D_{\mathbf{n}}\) & LATCHES(b) \\
\hline Write Data & L & L & L \\
& L & \(H\) & \(H\) \\
\hline \begin{tabular}{c} 
Data \\
Latched
\end{tabular} & \(H\) & & \\
\hline
\end{tabular}

NOTE
b The Write Address ( \(W_{A} 8 W_{B}\) ) to the "iniernal latches" must be stable while WE is LOW for conventional oper-
ation 74670

READ MODE SELECT TABLE
\begin{tabular}{|c|c|c|c|}
\hline & \multicolumn{2}{|c|}{ INPUTS } & OUTPUTS \\
\cline { 2 - 4 } \begin{tabular}{c} 
OPERATING \\
MODE
\end{tabular} & \(\overline{\operatorname{RE}}\) & \begin{tabular}{l} 
INTERNAL \\
LATCHES(C)
\end{tabular} & \(\mathbf{Q}_{\mathbf{n}}\) \\
\hline Read & L & L & L \\
\hline Disabled & H & H & H \\
\hline
\end{tabular}

\section*{NOTE}
c. The Read Address ( \(\mathrm{R}_{\mathrm{A}} 8 \mathrm{R}_{B}\) ) changes to select the "internal latches" are not constrained by WE or RE oper* ation.
\(H=H I G H\) voltage level
\(L=\) LOW voltage lever
\(X=\) Don't care
\((Z)=\) High impedance "olf" stafe

\section*{Symbols and Definitions}

\section*{DC VOLTAGES}

All voltages are referenced to ground. Negative voltage limits are specified as absolute values (i.e., 10 V is greater than -1.0 V ).
Vcc Supply voltage: The range of power supply voltage over which the device is guaranteed to operate within the specified limits.
Vcd (Max) Input clamp diode voltage: The most negative voltage at an input when the specified currentis forced out of that input terminal. This parameter guaranteed the integrity of the input diode intended to clamp negative ringing at the input terminal.
\(V_{\text {If }}\) Input HIGH voltage: The range of input voltages recognized by the device as a logic HIGH.
\(\mathbf{V}_{\mathbf{I H}}\) (Min)Minimum Input HIGH voltage: This value is the guaranteed input HIGH threshold for the device. The minimum allowed input HIGH in a logic system.
Vil Input LOW voltage: The range of input voltages recognized by the device as a logic LOW.
VIL.(Max) Maximum input LOW voltage: This value is the guaranteed input LOW threshold for the device. The maximum allowed input LOW in a logic system.

Vm Measurement voltage: The reference voltage level on ac waveforms for determining ac performance. Usually specified as 1.5 V for most TTL families, but 1.3 V for the low-power Schottky 74LS family.
Vон (Min)Output HIGH voltage: The minimum guaranteed HIGH voltage at an output terminal for the specified output current IoH and at the minimum Vcc value.
Vol (Max) Output LOW voltage: The minimum guaranteed
LOW voltage at an output terminal sinking the specified load current los.
\(\mathbf{V T}_{\mathbf{t}}\) Positive-going threshold voltage: The input voltage of a variable threshold device which causes operation according to specification as the input transition rises from below \(\mathrm{V}_{\mathrm{T}-}\) (Min).
Vt- Negative-going threshold voltage: The input voltage of a variable threshold device which causes operation according to specification as the input transition falls from above \(\mathrm{V}_{\mathrm{T}+}\) (Max).

\section*{DC CURRENTS}

Positive current is defined as conventional current flow into a device. Negative current is defined as conventional current flow out of a device. All current limits are specified as absolutevalues.
Icc Supply current: The current flowing into the Vcc supply terminal of the circuit with specified input conditions and open outputs. Input conditions are chosen to guarantee worst case operation unless specified.
I Input leakage current: The current flowing into an input when the maximum allowed voltage is applied to the input. This parameter guaranteed the minimum breakdown voltage for the input.
Itr Input HIGH current: The current flowing into an input when a specified HIGH level voltage is applied to that input.
IIL Input LOW current: The current flowing out of an input when a specified LOW level voltage is applied to that input.
Ioн Output HIGH current: The leakage current flowing into a turned off open collector output with a specified HIGH
output voltage applied. For devices with a pull-up circuit, the loн is the current flowing out of an output which is in the HIGH state.
IoL Output LOW current: The current flowing into an output which is in the LOW state.
Ios Output short-circuit current: The current flowing out of an output which is in the HIGH state when that output is short circuit to ground.
Iozh Output off current HIGH: The current flowing into a disabled 3-state output with a specified HIGH output voltageapplied.
Iozl Output off current LOW: The current flowing out of a disabled 3-state output with a specified LOW output voltageapplied.

\section*{AC SWITCHING PARAMETERS AND DEFINITIONS}
fmax The maximum clock frequency: The maximum input frequency at a clock input for predictable performance. Above this frequency the device may cease to function.
tpli Propagation delay time: The time between the specified reference points on the input and output waveforms with the output changing from the defined LOW level to the defined HIGH level.
tphlPropagation delay time: The time between the specified reference points on the input and output waveforms with the output changing from the defined HIGH level to the defined LOW level.
tphz Output disable time from HIGH level of a 3-state output: The delay time between the specified reference points on the input and output voltage waveforms with the 3 -state output changing from the HIGH level to a high impedance off state.
tplz Output disable time from LOW level of a 3-state output: The delay time between the specified reference points on the input and output voltage waveforms with the 3 -state output changing from the LOW level to a high impedance off state.
tpze Output enable time to a HIGH level of a 3-state output: The delay time between the specified reference points on
the input and output voltage waveforms with the 3 -state output changing from a high impedance off state to the HIGH level.
tpza Output enable time to a LOW level of a 3 -state output:
The delay time between the specified reference points on the input and output voltage waveforms with the 3 -state output changing from a high impedance off state to the LOW level.
th Hold time: The interval immedately following the active transition of the timing pulse (usually the clock pulse) or following the transition of the control input to its latching level, during which interval the data to be recognized must be maintained at the input to ensure its continued recognition. A negative hold time indicates that the correct logic level may be released prior to the active transition of the timing pulse and still be recognized.
\(t_{s}\) Setup time: The interval immediately preceding the active transition of the timing pulse (usually the clock pulse) or preceding the transition of the control input to its latching level, during which interval the data to be recognized must be maintained at the input to ensure its recognition. A negative setup time indicates that the correct logic level may be initiated sometime after the active transition of the timing pulse and still be recognized.
\(t_{w}\). Pulse width: The time between the specified reference points on the leading and trailing edges of a pulse.
trecRecovery time: The time between the reference point on the trailing edge of an asynchronous input control pulse and the reference point on the activating edge of a synchronous (clock) pulse input such that the device will respond to the synchronous input.```


[^0]:    - level change

[^1]:    *Don't Care Condition
    Truth Table 4051,4052, 4053

[^2]:    Truth Table
    40174, 40175
    H = High level
    L = Low level
    $X=$ Irrelevant
    $\uparrow=$ Transition from tow to high level
    NC = No change

    -     - $\overline{\mathrm{Q}}$ for CD40175B only

[^3]:    $\int$ - positive transition
    = negative transition
    $x=$ don't care

[^4]:    HEH rotemo liven shady stave
    LOW vortige hover stamcy slate
    
     Dont care
     LOW Cloct manetion
    

[^5]:    M = HOW worlage never suedy atan

    - MGH vothoge mevi one metup ume pror to the LOW to HIGH elock renction L - LOW rartige mell medy ntate
    - LOW ratige level one petup time prior to He LOW womon clock tranemen - Donitcere

[^6]:    $H=H$ HGH voltage level
    $L=$ LOW voltage level
    $X=$ Don't care
    $q=$ Lower case letters indicate the atate of reterenced output one setup time prior to the HHGH-to-LOW Enable transition.

[^7]:    1. MIGM rotuge heve sleachy white
    
     - Donl cars
    
    2. Pownerioce aimo
[^8]:    H = MCH voltage level

[^9]:    $H=H I G H$ roltage leven
    $L$ = LOW voltage level
    7490
    x: = Don't care

[^10]:    M m Fibl vohege lovel
    
    L = LOW vollege level
    
     prior to the LOW-10 + WCN clock tremeltion
    $X=$ Don't care
    $1=$ LOW-1o H Win clock traneition

[^11]:    H = HIGH voltage level
    $L=$ LOW voltage lever X $=$ Don't care

[^12]:    $H=$ HGH voltage level
    th = HGG voltage level one setup tume pror to the LOW-10-HIGH clock transition
    L - LOW voltage level
    I = LOW voltage level one setup time prier to the LOW. $10 \cdot \mathrm{HHGH}$ clock iransition
    $Q_{n}=$ Lowar case letters indic ate the state of the referenced ondput one 施tup time pror to
    the LOW-to-HGH clock Iransition

    - Don il care
    $4=$ LOW-to HiGH cloch transuon

[^13]:    $H=$ HIGH voltage level steedy state.
    L = LOW voltage level stendy state.
    $h=$ HIGH voltaga level one setup time prior to the HIGH-to-LOW Clock trentition.
    1 * LOW voltage level one setup time prior to the HIGH-to-LOW Clock transition.
    $x=$ Don't care.
    9 - Lower case letters indicate the thete of the referenced output prior to the HICH-10LOW Clock tranaition.
    $d=\omega_{1 a} \cdot J_{10}+W_{2 a} \cdot J_{20}$
    $K=\left(K_{1 a} \cdot K_{10}+K_{2 a} \cdot K_{w}\right.$

[^14]:    $H=H I G H$ voltage level steady state.
    $L=$ LOW voltage level steady state.
    h = HIGH voltage level one selup time prior to the HIGH-to-LOW Clock transition.
    I = LOW voltage level one setup time prior to the HIGH-to-LOW Clock transition.
    $X=$ Don't care.
    $q=$ Lower case letters indicate the state of the referenced output prior to the HIGH-toLOW Clock transition.
    $J=J_{1} \bullet J_{2} \bullet J_{3}$
    $K=K_{1} \bullet K_{2} \bullet K_{3}$

[^15]:    $H=$ HIGH voltage revel steady state.
    $L=$ LOW voltage level stedy state
    $h=$ HIGH voltage level one setup twe prior to the HIGH-to-LOW Clock tremention.
    $1=$ LOW voltege level one setup time pror to the HIGH-iO-LOW Clock tranation
    $X=$ Don't care
    9 = Lower case letters indicate the state of the referenced output pror to the HIGH-40LOW Clock tranation.

[^16]:    M MIGH roltage meve steady statit
    4. LOW roltige lave stiondy stale
    M. MGH vomage level one setup lime Drior to ime MGGH-ku-LOW Cloch Hansivon
     Donicare
    

[^17]:    $H=$ HIGH voltage level steady state.
    $h=$ HIGH voltage level one setup time prior to the HIGH-to-LOW Clock transition.
    $L=$ LOW voltage level steady state.
    1 = LOW voltage level one setup time prior to the HIGH-to-LOW Clock transition.
    $q=$ Lower case letters indicate the state of the referenced output one setup time prior to the HIGH-to-LOW Clock transition.
    $x=$ Don't care.

[^18]:    $H=H I G H$ voltage level steady state.
    $h=$ HIGH voltage level one setup time prior to the HIGH-to-LOW Clock transition.
    L $=$ LOW voltage level steady state.
    I = LOW voltage level one setup time prior to the HIGH-10-LOW Clock transition.
    $q=$ Lower case letters indicate the state of the referenced output one setup time prior to the HIGH-to-LOW Clock transition.
    $x=$ Don't care.

[^19]:    $H=H I G H$ voltage level
    $L=$ LOW voltage level
    $X=$ Don't care
    $t=$ LOW - to-HIGH transition
    $\downarrow=$ HIGH-to-LOW transition

[^20]:    $\mathrm{H}=\mathrm{M}$ MGH volige level
    L. LOW vohage lavel

[^21]:    H = MGH voltage level
    $L=L O W$ voltage level
    $x=$ Don't care

[^22]:    $H=H I G H$ voltage lever
    L LOW voltage lovel
    $x$ Don't care

[^23]:    $\mathrm{H}=\mathrm{HIGH}$ woltage level
    $L=$ LOW voltage level
    $X=$ Don't care.

[^24]:    $\mathrm{H}=\mathrm{HH} \mathrm{GH}$ voltage level
    $L=$ LOW vollage level
    $X=$ Don'i care

[^25]:    $H=M C H$ voltage level sieady stite
    $L=$ LOW voltege ievel stesdy stete
    $h=H W H$ voltage level one setup time prior to the LOW-to-HEW clock transilion.

    1. LOW voltage level one setup time prior to the LOW-io-HGH clock transition.
    $X=$ Don't care.
    $q$ = Lower cese letters indicate the stave of the referenced outpul prior to the LOW-toHWH clock iranation.
    1 - LOW-10•HGH clock Irensition.
    NOTES
     $100^{-162}$ )
    (c) The HCH-\{o-LOW transition of CEP of CET on the 54/74182 should only oceur while CP is HGH for conventional operation
    (d) The LOW-fo-HCH transition of $\overline{\mathrm{PE}}$ or $\overline{\mathrm{SR}}$ on the 54174182 should only occur while CP is High lor conventronal operation.
[^26]:    $H \equiv$ HIGH voltaga level.
    $h=H$ HGH voltage ievel one setup time prior to the LOWHo+HGH clock tranation.
    $L=$ LOW voltage level.
    $1=$ LOW voltage level one setup time prior to the LOW-1oHIGH clock transition.
    $9=$ Lower case letters indicate the state of the referenced input ior outputi one setup time prior to the LOW-to-HIGH clock transition
    $x=$ Don't care.
    4 LOW-to-HIGH clock transition

[^27]:    $M=H G H$ vollage level.
    $n=4$ GH voltage tevel one setup time prior to the LOW.to-WGH clock transition.
    $L=$ LOW voltage lievel.
    I = LOW vortage level one setup fime prior to the LOW-to-HGGH clock tranaition
    an $=$ Lower cese letters indicate the stare of the referenced output one setup time prior to the LOW-to-HMGH clock tranation.
    $x=$ Don't care.
    $1=$ LOW -to-HWH clock trameinion.

[^28]:    H = MCH voltage lovel stendy state
    $L=$ LOW vohtege level stendy atate
    $h$ = HCH voltege lovel one selup time prior to the LOW-to-HIGH clock trametion
    1 = LOW voltage level one setup tume prior to the LOW-lo+HCH clock tranetion
    $X=\operatorname{Don't}$ care
    $q=$ Lower case lettere indicele the stefe of the relerenced output prior to the LOW-toMWH clock transition

    A = LOW-IO-HGH clock tramention
    NOTE
    b. The $\overline{\text { TC }}$ ie LOW when $\overline{\text { CET }}$ ia LOW and the coumter is at Temmen Coumt. Tonmeal Cown ep is ( (Henti) and Termmail Count Down is (LLLLL).

