## Win a DAB digital radio card - page 18

 ELECTRONICS
## WORLD <br> 

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## A change of focus

Some heartening news, amidst all the pessimism from the information technology sector, is that innovation continues to thrive. A glance at the who, what and where of patent applications suggests that the locus of innovation has begun to move from telecoms, computing and e-commerce towards fresher pastures - namely in genomics and nanotechnology. Nanotechnology seems to be one of the great new hopes for the generation after next of computing and signal processing chips.
Meanwhile, and contrary to reports of its death, the IT sector has proved itself still capable of in novating vigorously though, understandably, the level of activity is nowhere near as high as during the feeding frenzy prompted by telecoms deregulation, panic over the (sometimes quite ridiculous) millennium bug, and the dotcom mania of only a few years ago. The (as has now been proved) unwarranted enthusiasm during the run-up to the millennium has saddled the IT industry worldwide with huge debts and overcapacity.
Fundamental lessons in the way the telecoms industry was deregulated need to be learnt before IT can enjoy any serious resurgence. By allowing (nontelco) suppliers to provide high-speed connections over the 'last mile' between the local telephone company's exchange and the subscriber, deregulation was supposed to speed up the availability of all manner of fat pipe data services for the home. We were promised hundreds of new channels 'on demand', online shopping and surfing the web at amazing speeds.

Nearly six years on and the real picture is very different. In terms of availability of cheap broadband, many consumers are worse off today with cheap broadband only available in large urbanisations and very expensive ISDN the only alternative in huge areas of the country. Where does the buck stop? Certainly, the deregulators failed to ensure a level playing-field and the telephone companies dragged their
feet every bit as much as might have been expected.
But I sometimes wonder whether the wrong technology was being rolled out in the first place. Few of the newcomers and their financiers did their homework properly. The DSL (digital subscriber line) technology that most of them used was singularly inappropriate for the task. Apart from causing interference problems, the " 2 B 1 Q " algorithm used to send fast digital signals down a pair of copper wires cannot punch its way through the "bridge taps" where local lines are spliced. Even worse, few of the newboys appreciated that shipping data is a loss-leader. The only things that make money in the telecoms business are voicebased services. The handful of service providers that understood all this have prospered. The rest have gone bust, leaving piles of debt and over capacity that will take years to soak up. There are far better ways than 2B1Q for delivering broadband over the last mile. A technology known as TC-PAM has none of the other's problems and can move data at around three times faster. So why will governments not wake up and listen to the technologists? Beats me.
I know that a lot of you have noticed the 'thinning' of $E W$. Thankfully, the last two months of reduced pages are now behind us and we are trying our utmost to reduce costs, without reducing quality. Some of this is being achieved by increasing our advertising activity and sorting out our distribution problems. So, I'd like to ask again that you bear with us during these uncertain times and hope (like I do) that the 'glory days' will eventually return.

Phil Reed

## Erratum

It would appear that yet another error occurred in Colin Attenborough's Wide USB' article in the November issue.
On figure 1 , the legend "pin 12, U5 \& U6" should read "pin 11, U5 and U6".

Figure 2 correctly implies this.

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## ATMEL AVR Programmer

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Kit Order Code: 3122 KT - $£ 24.95$
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## Timers \& Counters

These modules use a microcontroller and crystal for accurate and low-cost. 4 digit 14 mm LED display used on all but 3141

Presettable Down Counter Starting count can be set. The 4 -digit counter has four modes to control how the output behaves when it reaches zero. Max count rate of $30 / \mathrm{sec}$ or $30,000 / \mathrm{sec}$. PCB: $51 \times 64 \mathrm{~mm} .9-12 \mathrm{VDC}$.


Kit Order Code: 3154 KT - $£ 13.95$
Assembled Order Code: AS3154-£22.95

## 4-Digit Timing Module



The firmware included with this motherboard kit is a programmable down timer of $10,000 \mathrm{sec}$. Timing accuracy: 0.04\%. PCB: $51 \times 64 \mathrm{~mm}$. 9-12VDC Current: 50 mA . 5 other firmware chips can be used with this motherboard. Each has a different timing mode and can be purchased as a pack. Kit Order Code: 3148KT - $£ 9.95$
Assembled Order Code: AS3148- £18.95
5 Piece Firmware Pack: F3148-£14.95
Multi Mode Universal Timer Seven different timing modes in onel Modes and delay ranges are set by
 ing delays range between 255 sec ( 1 sec steps) and $42.5 \mathrm{~h}(10 \mathrm{~min}$ steps) Mains rated relay output. PCB: $48 \times 96 \mathrm{~mm}$. 12VDC Kit Order Code: 3141 KT - £14.95 Assembled Order Code: AS3141- £21.95

## 4-Digit Up/Down Counter

Count range is from $0000,1,2$.. to 9999 .lt can also count down. Maximum count rate of about 30 counts per second. Two counters can be connected together to make an 8 -digit counter.
PCB: $51 \times 64 \mathrm{~mm}$. 9-15VDC.
Kit Order Code: 3129 KT - £13.95 Assembled Order Code: AS3141 - £22.95

Most tems are available in kit form (KT suffix) or assembled and ready for use (AS prefix).

## UPDATI

## Biology spawns nano-substrate <br> NASA scientists have used biology <br> protein, the modified gene was

to make a substrate which could be used for single-electron nanoelectronics without lithography.
The scientists modified proteins found in microbes that live in nearboiling hot springs.
"We took a gene from a singlecelled organism, sulfolobus shibatae, and changed the gene to add instructions that describe how to make a protein that sticks to gold or semiconductors," said NASA scientist Andrew McMillan.
The protein naturally selfassembles into a two-dimensional lattice. "We also designed it to capture metal and semiconductor particles at specific locations on the lattice surface," he said.
To produce large quantities of the
cloned into a rapidly multiplying form of E . coli bacteria.
Due to its history, the protein is heat-resistant and can be extracted from the E. coli mass by boiling.
It is then crystallised into its flat lattice, which consists of rings about 20 nm across.
"We apply the crystals to a substrate such as a silicon wafer, and we add a gold or semiconductor slurry," said McMillan. "The tiny [ $1-10 \mathrm{~nm}$ ] particles of gold or cadmium selenide/zinc sulfide stick to the lattices."
These particles can then be used as quantum dots, the basic element of single-electron electronics.
The scientists see a regular array of quantum dots as a potential memory amongst other things.


NASA scientists sampling an acidic hot springs in Yellowstone National Park for the microbes used to produce protein nanostructures.

## UK broadband cheapest in Europe <br> Broadband prices in the UK are among

the lowest in Europe, according to a report by the Broadband Stakeholder Group.
The BSG's second annual report said that UK costs were averaging about £26 per month, while some 30,000 people are connecting to broadband each week.

The UK has over one million users with always-on, broadband links mainly split between ADSL and cable. Around two-thirds of the population are in broadband capable areas.
"In the BSG's view, continued, concerted action is required to further extend the percentage of the population with access to broadband services. This
is essential for both regional economic development and social inclusion," said the report.
Meanwhile the Government has announced plans to provide broadband access to primary and secondary schools, and connections for every GP surgery, hospital, primary care trust and health authority in the country.

## Keyboards shuns QWERTY

For PC and Palm users that don't want to use conventional keyboards or Graffiti, there is CyKey (pronounced psyche).
The size of a postcard, it uses combinations of five keys to generate the alphabet, pius a couple of other keys for numbers and control characters.
The coded writing system was originally developed by Cy Endfield and Chris Rainey in the 1970s and was used in the innovative Microwriter one-handed word processor and its derivatives. The name is a tribute to Endfield who died in 1995.
Rainey is producing the new device and it is available now. Learning time is claimed to be under an hour.
Data transfer is via an infra-red link, battery life is several months and it also works with pocket Windows devices.
KeyPad is another QWERTY-free keyboard, this time a concept for PCs being developed by One Bamboo.
It has no markings, just a pattern of unlabelled keys.

Function is context-sensitive and the user is constantly guided by an on-screen display. The current prototype is a membrane keypad with the markings as shown on the left and embossing to show key positions. It
connects through a serial port. Sponsors are sought to fund further development of KeyPad. www.cykey.co.uk www.onebamboo.net


## Chips are biggest polluter

Processing semiconductors is possibly the most wasteful process on the planet, using over 600 times the weight of the finished product in fossil fuels and chemicals.
This analysis comes from scientists in Japan, France and the US in a recently published paper.
Dr Eric Williams from the United Nations University in Tokyo claimed that making a single 256 Mbit DRAM chip, weighing just 1.2 g , uses up 1.2 kg of fossil fuels and 72 g of chemicals. In addition the fab requires 32 kg of water and 700 g of
nitrogen for each device
"The figure includes the chain of processes to produce silicon wafers from quartz, production of chemical inputs (but only their crude form, not semiconductor grade), fabrication and packaging," said Williams.
Moreover, these figures are a lower bound, he warned, as the energy he allowed to produce the chemicals only covers their commercial grade.
Electricity is the big fossil fuel user. For every $\mathrm{cm}^{2}$ of finished silicon, 1.5 kWh of electricity is used.
This is perhaps not surprising as
the raw silicon boules are the purest material manufactured on Earth, and each kg takes up $2,100 \mathrm{kWh}$.
Furthermore, during the chip's life it will typically consume another 440 g of fossil fuel energy, just under 1 kWh , Williams said.
The figures are for a single device, in this case just $1.6 \mathrm{~cm}^{2}$ of silicon, so need to be multiplied by around 200 to give the amount per 200 mm wafer.
In total around five million wafers ( 200 mm equivalent) are processed every month by the chip industry.

## Robot guards homes

This will be the first practical domestic robot, claims Sanyo.
Banryu, or guard-dragon, was

originally developed as an earlier robot called 'guard dog' by small Japanese robotics firm tmsuk pronounced 'temzack'.
Now Sanyo has joined the team and Banryu will go on sale next year if test marketing proves successful.
Acting as a fire-alarm is one of its key activities. Banryu includes an odour-sensor developed jointly by tmsuk, the Kanazawa Institute of Technology and New Cosmos Electric that "can sense a particular odour with practical accuracy", said Sanyo. With this the robot can smell the scent of smouldering before fire breaks out.

A whole bundle of other sensors are built-in, including a TV camera - with data compressor and radio link - and foot-mounted detectors which guide Banryu as it steps over obstacles.
The robot is large, at a metre long, 70 cm tall and weighing in at around 40 kg , but it moves at a rather slow 15 m per minute. "More than fast enough for a home robot designed to travel in confined cluttered spaces," said Sanyo.
The robot partners are in talks with a Japanese security company on linking Banryu with more conventional security infrastructure. www.tmsuk.co.jp

## Digital valves run at 4 kHz

A Cambridge firm has developed electronically controlled valves with operating speeds at least ten times faster than trad itional electromechanical devices.
Camcon's digital valves are aimed at applications in industrial handling, engine fuel management, the oil industry, vehicle suspension and medical dosing.
"Applications are from jet engines to pipe organs," said Wladyslaw Wygnanski, founder of Camcon. He claims the electromechanical valves have reaction times of under $100 \mu \mathrm{~s}$ and can run at frequencies up to 4 kHz .
The valves are held by permanent magnets in the open or closed position, so no continuous power is needed. A spring attempts to pull the armature to the central position.
When a low impedance coil disrupts the holding magnet, the spring pulls the armature across, with the other magnet holding the armature before it settles in the middle position.

Thus energy needs are low - just 3 mJ per switch - while the firm has devices in the lab that are still running after six billion cycles.
In order to push its technology to a wider audience, Camcon has appointed Danny Chapchal, former chief executive of Cambridge Display Technology, as its chairman. Chapchal will help to commercialise and license the technology.
"Camcon is a classic British invention that needs to be taken to a world stage. Its valve offers very precise high speed control of liquids and gases," said Chapchal. "By comparison all traditional designs of valve look clumsy."
"Camcon's digital valve has the potential to do for gas and liquid, something akin to what the transistor did for electronics," Chapchal added.
In the late 1990s he took Cambridge Display Technology through its initial start-up phase until it was sold to a consortium of investment firms.


Danny Chapchal

## Colour holograms get real <br> Scientists from De Montfort <br> light which passes through the

University in Leicester have teamed up with a Russian research institute to improve their full colour holography. The group has the ability to show high definition three dimensional images.
Led by Professor Hans Bjelkhagen, the team from The Centre for Modern Optics already has links with firms such as Samsung, Nortel, Honeywell and De La Rue.
Bjelkhagen's holographs are stored in special emulsion plates, developed for the University by the Russian research institute, which has researchers in Leicester.
Writing data requires the use of three lasers; red at 647 nm , green at 532 nm and blue at 476 nm . Via a relatively simple set of optics, the lasers are combined to form a white
emulsion plate to strike the object being imaged.
The light reflected from the object interferes with the reference source inside the emulsion, so phase information is recorded as the emulsion is exposed.
Because the reference source passes through the emulsion, the plate must have very low light scattering properties, so silver halide grains are made very small, around 10 nm across. This gives higher quality images than previous attempts at 3D colour imaging.
The exposure and fixing process is quite complex, but viewing the hologram is as simple as shining a halogen lamp on the plate. The 3D image will appear behind the plate.
"Marketing is a huge area for

potential exploitation," says Brian Foxon, director of commercial partnerships at De Montfort. "If you want to show an audience your product, why restrict yourself to one dimension [presumably he means two] when you could use three?"
Although the technique currently works with still images, the team hopes to develop 3D video.

## Plastic packages go military

Packaging specialist Apta Group has come up with an innovative way of avoiding obsolescence in certain military parts.
The Tyne and Wear-based firm is encapsulating plastic parts inside a military grade package
Such a process could be useful
when die are no longer available in
military grades, said the firm. The first device produced is a flash memory, although the encapsulation technique could equally apply to other memory or logic devices.
The commercial grade, 32 -pit TSOP (thin small outline package) is sealed inside a co-fired ceramic
package. The module is then tested and screened to military standards, said the firm.
The cost is not appreciably increased compared with buying the original military spec part, said lan Robinson, Apta's sales manager:
"Whether we bought TSOP or die, it's about the same price."


## Colour display is 3D without glasses

A full-colour 3D display that can be viewed without special glasses has emerged from Sharp's laboratories in Cambridge and Japan.
The display, which can also be switched to a 2 D mode, is actually a conventional active-matrix LCD with an unconventional backlight.
Getting the 3D effect involves
making the image destined for the right eye appear black to the left eye, and vice-versa.
To do this, every second colour pixel is allocated to either the left or right eye.
Cunning geometry means vertical black stripes on the backlight align with pixels so that, from the left eye


## Pen records writing

This pen records what you write as you write it - but you need special pre-printed 'digital' paper.
An CMOS optical sensor embedded in the pen watches the micro-printed dots on the paper surface and records them every 10 ms . This allows the Logitech io, as it is called, to deduce its position. Memory allows up to 40 pages of handwritten notes to be stored and these can be transferred to a PC through a USB cradle.
The proprietary nonrepeating dot pattern, licensed with the pen technology from Anoto, has a nominal spacing of 0.3 mm and gives the paper a slightly grey appearance. Position is encoded by slight deviations from the standard pitch.
The paper will be made by a number of companies and Anoto claims 60 million $\mathrm{km}^{2}$ of is can be produced before the pattern repeats.
www.anotofunctionality.com
view, all the right eye pixels are black, and from the right eye view, all the left eye pixels are black.
The image is best observed from a certain distance - which is proportional to eye spacing. Correct head positioning is ensured by a simple indicator which can only be seen from the best distance for the user's eyes.
In 2D mode the backlight is switched to total transparency and the display is viewed as a simple colour LCD with twice the resolution it had in 3D mode.
Although the exact way the backlight works is still a secret, it is known that it includes a single pixelless $L C D$ the same size as the main LCD and, between this and the main LCD, something Sharp calls a 'parallax barrier'.
This barrier is likely to consist of alternate stripes polarised vertically and horizontally.
The pixel-less LCD can then be used to rotate the polarisation of light approaching the barrier. When this light is polarised vertically, the barrier will appear to be a series of vertical black and light stripes. When the light is polarised diagonally, the whole backlight will appear evenly light, although at a diminished intensity.
A Sharp spokesman confirmed operation along these lines.


DoCoMo has released a phone using a $5.6 \mathrm{~cm} 65,536$-colour switchable 2D-3D display from Sharp. Part of the $i$-shot range, the SH 251 iS allows users to receive or take 2D photos and translate them into 3D images for display. The on-board camera is a CCD with 310,000 pixels.

## Novel serials shrink RF designs

Dielectric antennas could cut the size of portable and miniature RF equipment, claims Cambridge company Antenova, which has revealed its technology after several years development
The antennas have no conductive parts except for a pcb track which acts as a feeder. All the rest is ceramic.
"You can make dielectric itself resonate," said Professor Simon Kingsley, the company's chief scientist. "It's displacement current. The electrons are not free to move, but they can vibrate."
Antenova claims two major advantages for its antennas.
Firstly they are smaller, because the dielectric constant is higher than freespace within the material and wavelength is proportional to the
square root of dielectric constant, said Kingsley.
Secondly, almost all near-field effects are within the ceramic allowing the antennas to be placed close together with minimal interaction. "You can put two together at right angles and get little interaction down to a couple of millimetres separation," said Kingsley.
It is the second advantage that Antenova hopes will bring in customers.
Modern radios, for instance those used in wireless LANs, are increasingly using 'diversity' to improve performance.
Diversity is using more than one aerial, then taking signals from both and combining them in such a way as to improve signal to noise ratio or


Gain plots for a tri-sectored antenna, showing the 3D gain pattern - with pattern length and deeper colour indicating higher intensity


A five-sectored array for 5.8 GHz wireless LAN infrastructure. The $72^{\circ}$ sectors allow spatial diversity to increase in-room data rate. Four elements per sector produce a $20^{\circ}$ vertical beam to increase gain. The array can also be set to omnidirectional mode.


A dielectric Bluetooth antenna.
some other important parameter.
Unfortunately, said Kingsley, nearfield interaction means existing antennas frequently have to be placed so far apart that at least one has to be at the end of a flying lead.
Tight near fields allow dielectric antennas to be placed inside equipment without interaction, he said.
Even without a second antenna, low near-field radiation means nearby lossy materials, including plastic cases and human heads in the case of phones, have little effect
Kingsley claims some miniature 2.4 GHz antennas are actually tuned to 2.9 GHz when that are made to allow for changes that will occur when they are installed. A good dielectric antenna will not. "With a hand near, the return loss may change but the frequency stays the same," he said.

## Frequency transform beats FFT <br> An Anglia Polytechnic University <br> Fourier transforms.

lecturer has developed a frequency transform that can measure irregular signals.
Originally created for the MoD, the technique has been used to locate submarines using an array of towed hydrophones. Now its inventor, Dr Geoffrey Sweet, wants to commercialise the technology.
"I have a method that can decompose a signal in real time," said Sweet. "This is a real, real-time system for analysing signals."
Dubbed optimal phase binning (OPB), the technique avoids the massive amount of computation needed in techniques such as fast


## TV in your wallet?

A single chip integrating all the functions for digital video broadcasting over terrestrial (DVB-T) has been designed by Zarlink Semiconductor in Swindon. The firm has gone further by creating a reference design that is capable of receiving all free-to-air broadcasts such as Freeview in the UK. It takes the standard aerial signal in, and outputs direct to a Scart socket.
The main device, the ZL10310, combines a COFDM demodulator, MPEG2 A/V decoder and transport layer, PowerPC processor, memory controllers and power management circuits.
The wallet-sized reference design occupies just $90 \times 55$ $x 25 \mathrm{~mm}$. Even with the tuner, memory and peripherals the whole design runs at less than 4 W .
A total bill-of-materials for the design comes to less than $\$ 60$, said the firm.
"In radar we need to work these things out on the spot," said Sweet. "In an FFT you need to convolve two signals, and that means you have to multiply point by point. You've got to do an awful lot of multiplying."
FFT is also phase dependent, and relies on regular data.
"My method is phase independent," Sweet added. "You convolve data with themselves and you don't do multiplies - you add the numbers together as they come in."
Using the data as it arrives also cuts the memory requirements of the processor - unlike FFTs which tend
to require a large supply of SRAM
Sweet says he has the interest of mobile phone firms among others, and hopes to push OPB into commercial use.
Possible applications include the location of underwater wreckage, heat sources in nuclear power stations, leaks from pipes, seismic activity and hearing aids.
OPB first originated in the analysis of signals from distant stars. Sweet's approach allowed irregular signals to be examined, without the aliasing that an FFT creates. OPB's first success was to show that a binary star system in fact included a third object.

## Low power radio gets simpler

Low Power Radio Solutions has launched its own range of FM radio modules. The Witney-based firm said it was responding to a demand for easier access to short range radio equipment.
The easy-Radio devices cover the 433 and 434 MHz European bands with 10 available frequencies, and the 860 to 920 MHz band. The latter covers both Europe at $868-870 \mathrm{MHz}$ and the US at $902-920 \mathrm{MHz}$.
Power output is set by the user, and data rate can be varied between 4.8 and $76.7 \mathrm{kbit} / \mathrm{s}$.
An on-board microcontroller carries out all encoding and decoding functions from standard sources including RS232 and TTL.
For orders of over 100 pieces the firm will customise software to the

buyer's needs.
Pictured is the $433-4 \mathrm{MHz}$ FM SIL transmitter. It has 10 user selectable frequencies between $433-4 \mathrm{MHz}$, user selectable power output up to 10 mW , and range in excess of 250 m line of sight. Price is $£ 9.10$ each for 100 off.

## Seamless displays coming

UK-based Screen Technology has developed a way to 'tile' individual displays together with almost no visible join, and is looking to licence the method to display makers. The picture shows a hand-made prototype. Production joins will be even better, said the company.
www.screentechnology.com



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> DAB (Digital Audio Broadcasting) is slowly becoming the new radio. Much favoured by governments as it uses less bandwidth and of course, they can sell off the spectrum vacated by existing VHF/FM users. In this article, Roger Thomas reviews a PC based PCI card tuner.

## $1!11$ <br> H ITIIA TATAM

Modular Technology's digital radio receives band III ( $217.5-230 \mathrm{MHz}$ ) Digital Audio Broadcast (DAB) transmissions and is built on an internal PCI card with the receiver in a small low profile metal case on the card. The decoding is done by a Texas Instruments TMS320DRE200 DSP digital radio chip and PCI interface chip. Build quality of the board is good. The Windows software is written by RadioScape Ltd. and occupies around 18 Mbytes of disk space. The supplied software has drivers for Windows 98, Me, 2000 and XP
The indoor aerial supplied was a metal monopole aerial (half dipole) with a heavy base. The aerial stands 300 mm ( 12 inches) tall and is designed especially for DAB signals which are transmitted using vertical polarisation. A sticker inside the box states that this is a 'Special introductory upgrade
this upgrade is only while stocks last after which ribbon dipoles will be supplied'. Attached to the aerial is approximately two metres of co-ax cable terminating in an ' $F$ ' type connector. The installation guide was a single page leaflet and there was little technical information supplied.

As the PCI card does all the DAB decoding, the minimum specification for the computer is rather modest, requiring only a Pentium 200MMX and 64 Mb of memory. There are no configuration
jumpers to set on the PCI card and thus the DAB radio tuner can be truly described as 'plug and play'.

## DAB advantages

DAB has been designed to be immune from multipath interference. This reliability is due to DAB incorporating error correction and the data being spread across 1536 carriers in each ensemble. If some of these carriers are impaired due to poor reception then the error correction can overcome any lost data.
Unlike VHF-FM, DAB will always provide hissfree reception provided the signal strength is above a minimum threshold. If the signal strength drops below this threshold then the digital data decoder has too many errors and cannot recover the original transmitted data. Unlike analogue, digital radio does not show graceful degradation, the service is either there or not
As DAB is a digital transmission, as well as transmitting digital audio a DAB multiplex can also incorporate data and text.
Each DAB 'ensemble' occupies 1.536 MHz and there is room for seven ensembles (channels 11 B , $11 \mathrm{C}, 11 \mathrm{D}, 12 \mathrm{~A}, 12 \mathrm{~B}, 12 \mathrm{C}, 12 \mathrm{D}$ ). The (small) portion of Band III that is used for UK's DAB was previously used for 405 -line monochrome
television broadcasts.
A DAB ensemble can transmit data at 2.34 Mbps (bits per second), but with error correction and other data overheads the useful data rate available for each ensemble is around 1.6 Mbps . A multiplex is the collection of audio and data services which is transmitted on an ensemble.

## National and regional multiplexes

In the UK there are two DAB national multiplexes, one assigned to the BBC and the other assigned by the Radio Authority for commercial radio.
Channel 12B ( 225.648 MHz ) is allocated to the BBC's national DAB radio network. Channel 11D (222.064 MHz ) is allocated to the commercial national DAB network in England and Wales, and 12A ( 223.936 MHz ) in Scotland. This commercial network is operated by Digital One. Channel 12D ( 229.072 MHz ) is allocated to the commercial national network in Northern Ireland operated by Score Digital.
According to the BBC its national digital radio transmitters cover 70\% of the UK population. Digital One has a slightly better coverage area and claim to switch on an average of two new DAB transmitters per month. The BBC hope to have reached $80 \%$ by the end of 2003 .
Both national multiplexes are examples of a Single Frequency Network (SFN). Unlike analogue radio, a national multiplex is received on the same frequency irrespective of location or transmitter - so no need to retune if travelling. To work a SFN requires identical data to be broadcast by all the transmitters on that particular frequency. This explains why BBC local radio stations are not part of the national BBC multiplex.
For regional stations there are seven regional multiplexes currently in operation. These multiplexes cover north-east England, north-west England, west Midlands, Wales \& the West, and Yorkshire. All these multiplexes are operated by MXR Digital and the Scotland Central multiplex is operated by Switch Digital (Scotland).

## DAB coverage

If you are considering $D A B$ then first check out web sites like the BBC, Digital One and DRDB to see maps of the coverage areas. On the Digital One web site coverage page, I entered my postcode and the result was '...... an excellent chance of receiving a strong digital radio signal in this area'.
If you primarily listen to a particular BBC local station then visit the BBC digital radio web site for a list of BBC local stations that are also being transmitted on DAB, currently the stations are -

## Radio Bristol

Radio Cleveland
Radio Essex

## GMR

Radio Humberside
Radio Lancashire
Radio Leeds
Radio London
Radio Merseyside
Radio Newcastle
Radio Sheffield
Radio Shropshire
Radio WM


Figure 1: Digizone welcome page


Figure 2: Digizone page showing progress of the five individual services being downloaded

The BBC has been allocated capacity for its local radio to be carried on commercial multiplexes licensed by the Radio Authority. The BBC's national radio stations BBC Radio Wales, BBC Radio Cymru, BBC Radio Scotland, BBC Radio nan Gaidheal and BBC Radio Ulster are already broadcasting on the appropriate geographical multiplexes.
Check sites that list DAB stations to see if your regional or local multiplex transmits your favourite AM/FM radio stations. Coverage of the local multiplex is designed to be similar to the existing coverage of the commercial FM stations. Some areas are already in operation or the licencße has been awarded. However, there are some areas that have not yet been licensed or advertised by the Radio Authority.

## DAB audio quality

In recent months there has been criticism of the BBC for


Figure 3: Digizone Cartoon Network menu page displaying various cartoon characters

Figure 4: Digizone Top Cat game part of the Cartoon Network


Figure 5: Digizone weather unfortunately this forecast is three days old!
reducing the bit rate of its music stations on its national multiplex so that new radio stations can be introduced. The dichotomy is that to attract more digital listeners the BBC believes that it has to introduce DAB only stations (such as 6 Music, 1 Xtra, 7) alongside radio stations already available on AM or FM. To make room for these new services the bit rate of existing radio stations has been reduced.

If you are considering an investment in DAB


Figure 6: BBC Vision Radio 'over the air' web site
technology on the basis of enjoying CD quality audio then you are in for a disappointment. The result of this bit rate reduction is that the audio quality can no longer be described as 'CD quality'. The DAB web sites now only claim that DAB produces 'crystal clear digital sound' or 'near CD quality'

This aspect of DAB transmitting CD quality audio was heavily promoted when $D A B$ was first proposed. It is doubtful that CD quality radio stations were ever an option given that a multiplex could only accommodate a maximum of six such radio stations. The required bit rate to achieve CD audio quality is 256 kbps . At present the highest data rate transmitted is Radio 3 at 192 kbps , and Virgin Radio and Classic FM at 160 kbps .
Whether this strategy helps or harms DAB take-up is debatable. Consider the quality of the majority of DAB music stations as being the equivalent of noise free VHF-FM (the majority of music stations transmit at 128 kbps ). There are some stations on DAB that are intended for (mono) AM transmission which have a lower bit rate. For example, BBC World Service operates at 64 kbps , talkSPORT at 80 kbps . The lowest bit rate I found was Bloomberg Radio at 48 kbps

## Radio data

A DAB multiplex can also transmit various data services as well as audio. Note that with this PCI radio card it is not possible to simultaneously download from a data service and listen to a radio station.
An example of a data service is "The Digizone' transmitted on the national Digitall Network multiplex that incorporates five different data services. They claim to be the world's first multimedia radio portal. It takes about 5-10 minutes to download, but with all data services DAB reception must be good.

These data services allow some of the content of internet web sites to be made available 'over the air', such as Core and ITN news. In the case of the Classic FM service, the display lists the music coming up. The Digizone weather page uses animated graphics. Within the Cartoon Network site there is an interactive game


Figure 7: EPG information for current programme being transmitted
called Top Cat in Alleycash. Extensive use is made of the Macromedia Shockwave player for the animated graphics and this web browser plugin needs to be installed and can be downloaded free from the internet.
The Digizone directory occupies around 700 kbytes of disk space and contains over 100 small files. Once downloaded the Digizone is run from the hard disk so you can then change multiplex or select a radio station while browsing.
BBC Vision Radio provides an over the air web site for news, sport, business, weather and travel. These data services will change as improvements are made to the software and other services are added, but they demonstrate the multi-media potential of DAB.

## EPG

The BBC transmits via the 'Test BBC Guide' channel an Electronic Programme Guide (EPG), showing a comprehensive listing of what's on BBC radio now and for the next few days, although, at present, there is no programme information for the new DAB only stations. It takes about 8-10 minutes to download this information. An EPG technical standard is expected to be agreed soon and hopefully this will be adopted by all the DAB broadcasters as EPG information adds greatly to the DAB radio experience.
The 'Programme Guide' menu option offers several different ways to view the schedules and also offers a 'record this programme' icon. The software is intelligent enough not to offer this if the programme has already been transmitted
The hard disk can be used to store the recorded radio programmes. Recording


Figure 8: EPG station information click 'rec' to record any programme to disk

Figure 9: start of the digital radio adventure

## DAB stations received

## DRg London multiplex <br> [11B - 218.640 MHz ]

The Storm-London
Choice
Liquid
AbracaDABra
Purple Radio
Mean Country
Passion
The Arrow
Tap
Breeze
rock music
pop music
pop music
children's programme
varied country music
varied
rock music
varied
oldies music
Digital1 Network multiplex
[11D - 222.064 MHz ]
PrimeTime Radio easy listening
Life
Oneword
D1 ten
Classic FM
TalkSPORT
Virgin Radio
Core
Planet Rock
Bloomberg Radio
DataServe ntl-data
The Digizone
test_123
pop music
varied
currently testing serious classical sport
rock music
pop music
rock music finance/business over the air web site over the air web site over the air web site over the air web site

## Switch London multiplex

[12A - 223.936 MHz ]
The Groove jazz fm WLON - The Mix
Heart
Saga Radio
other music pop music jazz music easy listening pop music easy listening

| Travel Now | travel |
| :--- | :--- |
| BBC London | varied |
| Spectrum Radio | other music |

BBC National DAB multiplex
[12B-225.648 MHz]
BBC Radio 5 Live news
BBC 5LIVE SportX secondary service
BBC Radio 1
BBC Radio 2
BBC Radio 3
BBC Radio 4
1Xtra - BBC
BBC 6 Music
BBC 7
BBCAsianNetwork
BBCWorld Service
Test BBC Guide
Guide
BBC Vision Radio
BBC Travel
CE London multiplex
[12C - 227.360 MHz ]
Capital Disney pop music
CAPITAL FM pop music
CAPITAL GOLD oldies music
Sunrise Radio varied (Asian)
XFM
MAGIC
KISS
News Direct
LBC
Century London
SMASH HITS!
DAB Guide
Guide
black music rock music comedy, drama varied varied Electronic Programme
over the air web site TPEG data service
rock music
easy listening
pop music
news
news/speech
pop music
pop music
Electronic Programme

Figure 10:
Welcome to the frustrations of finding the best indoor location for the DAB aerial


Figure 11: DAB scan in progress

## DAB web sites

## Modular Technologies <br> www.digitalradio.tv

Official DAB information
www.drdb.org
www.uk-dab.info
www.worlddab.org

## National DAB

www.bbc.co.uk/digitalradio
www.bbc.co.uk/reception/radio_transmitters/digital_radio www.thedigizone.co.uk www.ukdigitalradio.co.uk (Digital One)

Regiona//local DAB
www.capitalradiogroup.com
www.thedigitalradiogroup.co.uk
www.mxrdigital.co.uk
www.now-digital.co.uk (GWR)
www.oneradiodab.co.uk
www.scoredigital.co.uk
DAB licensing
www.radioauthority.org/radio-stations/digital
DAB stations available www.drdb.org/stations.html www.wohnort.demon.co.uk/DAB

DAB information
www.digitalradiotech.co.uk
www.rab-eye.co.uk
www.radio-now.co.uk
www.ukradio.com
Alternative DAB software
www.dabbar.co.uk
www.uk-dab.info/downloads.html


Figure 12: Pressing the 'spanner' icon on the main DAB screen displays this options page
requires about l Mbyte of disk space per minute, but less for lower bit rate stations and the audio is stored in MP2 or MP3 format.

## PCI card installation

My AMD Athlon 1.6 GHz computer was opened up and the DAB tuner plugged into a spare PCI slot and the aerial connected. The computer was switched on and the Windows XP Home operating system, as expected, displayed the 'found new hardware' message on the task bar. The XP drivers where then installed from the supplied CD without any problems.
After a PC reset, the application software was installed from CD by a double mouse click on the CD drive icon. During installation the only user intervention required was to confirm which frequency range the receiver should tune. Scanning the UK DAB channel frequencies was the default option. However channel 11 A
( 216.928 MHz ) is included in the scan, which is not, as far as I know, designated for DAB broadcasts in the UK. This is hardly serious as the file that contains the frequency information is a text file and can be edited.

## DAB scan

Running the DAB software for the first time, the message 'there are currently no known channels to show - please click the 'scan' button ....'. A scan only takes around two minutes to complete and shows which multiplex frequency is being scanned.
The first scan produced a ©.... failed to find any services - check antenna and try again' message, which was rather disappointing. I checked the connections and moved the aerial to a different location. Clicking the scan icon again produced the same result. Moved the aerial again and on my third scan attempt produced only the Digitall Network multiplex.
Clicking the 'setting and preference' icon showed the signal strength at $0 \%$ and the led signal indicator on the radio station icons was red. Now I could re-position the aerial to find a better signal and watch the signal strength gauge move higher. Re-scanning found BBC National DAB multiplex, Digital1 Network multiplex and CE London multiplex.
I found that the position of the co-ax lead also had a
significant influence on the signal strength. Eventually the best position for the aerial was found with the co-ax coiled up so that a minimum of cable was lying on the floor and the monopole placed on the window sill.
Different aerial and co-ax positions were tried and another scan found in addition the DRg and Switch multiplexes (London). A compromise on aerial position has to be achieved to find the best overall result as some positions favoured one multiplex over another. While DAB has been designed to be robust, a minimum signal strength is still required. An indoor aerial will not be as good as an aerial mounted externally.
All this confirms what the various coverage maps and web sites had indicated, basically that there is no local or regional multiplex for my area (Aylesbury, Bucks). The two national DAB multiplexes are available from the local Oxford transmitter and I am on the very edge of the London multiplexes, with CE London the strongest London multiplex signal. The DRg London multiplex is impossible to receive reliably.
The 'signal strength' percentage gauge changes all the time, it is more likely to be a combination of signal strength and the decoder calculating received bit errors. Listening to the Digitall Network multiplex, the percentage constantly changes from $59 \%$ to $99 \%$. Perhaps signal quality would be more appropriate label for this gauge.

## More choice

Receiving these five DAB multiplexes produces over 50 radio stations and eight data services. When the cursor moves over a radio station icon, that icon opens up with the top showing the type of programme being transmitted (same as RDS on VHF-FM) and above that a volume control for each station. There is also a master volume control (wave), existing audio settings are not changed.
Next to each station is a green triangle that changes to a square when that station is selected and the red circle for recording to hard disk (in MP2 or MP3 format). The six 'LEDs' show the multiplex signal strength and any text transmitted by the radio station is also displayed. If the station is from the BBC multiplex then EPG information will automatically appear.

## DAB v FM comparison

I have used for some time a VHF-FM GemTek Wizard Radio, cost $£ 20$. This radio device has a 25 -pin serial connector that is plugged into one of the PC's serial ports via a serial cable and is controlled by the computer.
Audio from the GemTek radio is plugged into the lineinput on my Soundblaster Live! sound card. Attached to the soundcard are two mains-powered Goodmans desktop loudspeakers with built-in amplifiers. The aerial is a ribbon wire dipole.
In terms of audio quality comparison there is little to choose between FM and DAB. The only audible difference is that there is no background hiss on DAB, unlike some of the more distant London FM stations.
Using the GemTek PC radio the following local stations are available on VHF-FM but not DAB. BBC local radio stations - Radio Oxford, Three Counties Radio, and my local commercial stations - Mix 96, FoxFM, Chiltern FM. So I will not be removing my serial radio just yet, but I do feel that the days of national radio networks on VHF-FM are numbered.


Figure 13: DAB stations on the Digital1 Network multiplex - listening to Planet Rock


Figure 14: showing BBC National DAB multiplex and progress of downloading the BBC Vision Radio web site

## Money well spent?

Overall I am pleased with the performance of the DAB radio. At present the cost of this DAB PCI tuner is £99.99. Competition will help to bring prices down as many companies have a stated aim of producing low cost DAB tuners and radios.
Personally, I prefer the software approach as an alternative to a normal radio. Using a PC gives access to all the multi-media features of $D A B$ that none of the current generation of stand-alone radios can match.
The Windows software has a solid feel with sensible use of animation when features are selected. There were no problems encountered and the software was reasonably intuitive and easy to use. There is comprehensive help obtainable by left-click on the large DAB text. I would have liked to see more technical information provided for each multiplex, e.g. bit rate, mode, etc. This information has already been decoded by the software so should be easily available. Also an option to select an individual multiplex so that a good position for the indoor aerial could be found before the need to scan the whole band, rather than the serendipity approach for the initial scan. There is no provision to 'add channels' as each scan deletes all multiplex information. If the aerial is moved to a worse position then information on previously found multiplexes is lost.


Want to win it? Simply send us the answer to the question, "across how many carriers is the signal spread in each ensemble?" on a postcard together with your name and address and your entry will go into the hat. Address the postcard to Electronics World, Highbury Business Communications, 9-13 Ewell Road, Cheam, Surrey SM3 8BZ. Please read the competition rules first though.

> This competition is sponsored by Modular Technology Ltd., the makers of the DAB PCI card. More information can be found on the product in Roger Thomas' review on page 12 of this issue and also Modular's web site at www.modulartech.com.

## Win DAB digital radio

## Competition rules

No purchase is necessary. Strictly one entry per household. Competition closing date $12^{\text {th }}$ April 2003. No entries will be accepted after that date. The draw will take place within the next working week following the $12^{\text {th }}$ April and the winner will be announced as soon as possible thereafter. The prize is not negotiable. No correspondence will entered into regarding this competition. No employee of Highbury Business Communications or Modular Technology Ltd. may enter the competition.

## What is DAB

Until now, analogue radio signals such as FM or MW have been subject to numerous kinds of interference on their way from the transmitter to your radio. These problems were caused by mountains, high-rise buildings and weather conditions. DAB, however, uses these effects as reflectors creating multipath reception conditions to optimise receiver sensitivity. Since DAB always selects the strongest regional transmitter automatically, you'll always be at the focal point of incoming radio signals. The DAB system was developed by the Eureka 147 Project.

## How do I get it?

DAB is broadcast on terrestrial networks, and you are able to receive it using solely a tiny non-directional stub antenna. You receive CDlike quality radio programmes even in the car without any annoying interference and signal distortion.
Aside from distortion-free reception and CD Quality sound, DAB offers further advantages as it has been designed for the multimedia age. DAB can carry not only audio, but also text, pictures, data and even videos - all on your radio!
You are able to listen to your favourite music programme and sing along with your idols, since the lyrics can be shown on your radio display, or you can contemplate the handsome face of the latest movie star, while a report is given on his current box-office hit.

## Can I get it?

Over 285 million people around the world can now receive more than 585 different DAB services. Commercial DAB receivers have now been on the market since summer 1998. Furthermore, as well as all European countries, other non-European countries including Canada, Singapore, Taiwan and Australia have launched operational or pilot services. Countries like China and India have begun experimental services and Mexico and Paraguay among other countries have expressed their advanced interest in DAB. DAB is available in the following countries: Australia, Austria, Belgium, Brunei, Canada, China, Croatia, Czech Republic, Denmark, Estonia, Finland, France, Germany, Hong Kong, Hungary, India, Ireland, Israel, Italy, Japan, Lithuania, Malaysia, Mexico, Namibia, Netherlands, Norway, Poland, Portugal, Singapore, Slovakia, Slovenia, South Africa, South Korea, Spain, Sweden, Switzerland, Taiwan, Turkey, United Kingdom, USA.


## Modular Technology DAB PCI card features

The Modular Technology DAB digital radio card fits into a PCI slot in a PC's mother board and the supplied driver works with Windows-98, $\mathrm{Me}, 2000$ \& XP.
The user interface provides full programme information on screen, displays text associated with programmes, allows recording at the click of a mouse, and gives users the ability to schedule recordings ahead of time from programme lists. Recordings can be stored as MPEG-2 files, or in MP3 format for high quality sound downloads to MP3 players.

## Features include:

- Automatic service and programme seeking
- High quality distortion free reception
- Text displayed with programmes
- Recording at the click of a mouse

Apart from just listening to the radio, here are some other things you can do with the Modular Technology DAB PCI card.

- Look at the schedule for every station for the week ahead and select any programmes to be recorded (broadcaster's EPG permitting).
- E-mail a programme presenter at the click of a mouse.
- Download recorded programmes to most portable MP3 players for 'listening on the move'
- Easily link to the web site of the station you're listening to
- Show all radio stations broadcasting a particular genre e.g. Sport, News etc.
- Playback high quality recordings made on the PC.
- Set your PC's clock from the accurate signal broadcast as part of the DAB transmission.
- DAB is received through an antenna, it needs no connection to the internet.
- DAB is FREE just like AM/FM radio - there are no subscriptions or sign-ups
DAB content (music speech etc) is usually augmented by the broadcaster to include text information. This allows a receiver for example to display the current track and artists' name, or the presenter's e-mail address etc.


## Minimum PC specification

Pentium-200MMX, 64 Mb RAM, Spare PCI slot, antenna connection

Modular Technology Ltd designs manufactures and distributes Communications, Audio, Video and entertainment products, most of them for use with Personal Computers; selling through major retailers and OEMs in the UK and North America. Products are sold under the Modular Technology brand or in OEM livery as required. The company has extensive experience of selling Television and Radio products for PCs and their new DAB digital radio card gives users a glimpse of what they can expect from radio receivers in the future.

# Long-range computer radio remote control 

Aremote control system may consist of one transmitter and up to 1024 receivers. The transmitter is plugged into a standard RS232 port of a desktop or a laptop computer and is controlled by a program running on the PC. Each receiver can be configured into two modes. In the first mode, the receiver has an address of 8 bits ( 256 address combinations) with 4 digital output lines. In the other mode, the receiver has 12 bit address ( 1024 address combinations) with no digital output lines. In both cases, there is a digital line that pulses high to indicate a successful reception
Designed as building blocks, the system can be easily implemented into a digital system requiring a remote control capability.

## Principle

The transmitter is built on a PIC micro-controller. The microcontroller receives data from a RS232 port of a PC and converts it into a serial data stream, the format of which is identical to that produced by a Holtek HT-12E encoder. The serial data is fed into a Radiometrix TXI VHF radio transmitter that broadcasts the data to the surroundings via an antenna.
Inside the receiver, a Radiometrix RX1 VHF radio receiver demodulates the radio signal picked up by the antenna. The demodulated data is fed into a decoder (Holtek HT-12D or HT-12F). Inside the decoder, some data bits are treated as address bits and others as data bits. The decoder checks if the received address matches the pre-set address. If the two addresses match, data bits are latched to the output pins.

## Radio linkers

The pin-outs of the TX1/RX1 radio linkers are shown in Figure 1. TX1 and RX1 are miniature 173.250 MHz VHF radio transmitters and receivers

that are suitable for extended range data link at a data rate up to $10 \mathrm{~kb} / \mathrm{s}^{1}$. A range of 10 km can be achieved in open ground with a suitable data rate and antennae. They are typeapproved to the EN300 220-1 for úse at 173.250 MHz in the UK and fully screened with extensive internal filtering to ensure EMC compliance to ETS 300683 . Other frequencies are available from the manufacture ${ }^{\prime}$

TX1 operates with a 2.2 V to 10 V supply at 9.5 mA . RX1 operates with a 2.7 V to 10 V supply at 12 mA . Both modules have a 'Disable' facility. By disabling the module, the current consumption can be reduced to less than $1 \mu \mathrm{~A}$. This feature is particularly useful for low-power portable or solar-powered applications.
Two types of antennas can be used with the TXI and RXI modules: the internal and external types. The internal antennas are small in size and suitable for portable applications. There are three versions: helical type, loop type and whip type (Figure 2).
External antennas are used for longrange links (Ref 2). They can be optimised for individual circumstances and may be mounted in good RF locations away from sources of interference. A 50 Ohm coax feeder can be used to connect the antenna to the module. The

> In this article, Pei An describes a PC-based remote control system using 173.250 MHz license-exempt VHF radio linkers. A unique feature of the system is that its operation range is 500 metres in built-up areas and several kilometres in open ground.

following types can be used: helical quarter-wave whip, half-wave whip and Yagi. The half-wave antenna is effective and is recommended where long range and all-round coverage are required. The Yagi is directional and exhibits gain. It is the ideal choice for links over fixed paths where maximum range is desired. In the UK, the Yagi can only be used with RX1. A good discussion of the use of antennae can be found in Reference 1.

## Link range

The modulation bandwidth @ -3dB for the TX1 is from 0 to 7 kHz . This means that a square wave of $50: 50$
duty cycle up to 7 kHz can be transmitted successfully by the TX1 module. The -3 dB base band bandwidth for digital data reception of RX1 at pin RXD (pin 9) is 50 Hz to 6 kHz . The time between data transition varies from 0.1 ms to 1.8 ms .

Any digital data that satisfies this timing requirement shall be received and output from the RXD line of the RXI module.
The link range depends on data transfer rates and the type of antenna used. Th table shown left gives some

| Data rate | TX antenna | RX antenna | Environment | Range |
| :--- | :--- | :--- | :--- | :--- |
| $1.2 \mathrm{~kb} / \mathrm{s}$ | Half-wave | Half-wave | Rural/open | $10-15 \mathrm{~km}$ |
| $10 \mathrm{~kb} / \mathrm{s}$ | Half-wave | Half-wave | Rural/open | $3-4 \mathrm{~km}$ |
| $10 \mathrm{~kb} / \mathrm{s}$ | Helical | Half-wave | Urban/obstructed $500 \mathrm{~m}-1 \mathrm{~km}$ |  |
| $10 \mathrm{~kb} / \mathrm{s}$ | Helical | Helical | In-building | $100 \mathrm{~m}-200 \mathrm{~m}$ |



TX1 and $R X 1$ are a licence-exempt miniature 173.250 MHz VHF radio transmitter and receiver pair suitable for long-range data links. Link range of 10 km is achievable with choice of data rate and antenna. They are completely screened with internal filtering to meet EMC requirements. Other frequency versions are available from the manufacturer.
examples. Range tests should be performed to establish the actual link range.
In most long-range applications, the data transfer rate is not of prime concern. For the digital data output line ( RXD ), the time between data transition should be between 0.1 ms to 1.8 ms , therefore, low frequency digital data can not be produced from the line. In this case, the analogue output (AF output) can be used. An external customised data slicer can be used to convert the analogue signal into digital data.

## Encoders and decoders

The HT-12E (Holtek) converts 12 data bits (0 or 1) into a serial data stream. In this stream, bit 0 or 1 is encoded in the manner as shown in Figure 3. Each transmission burst consists of a pilot period (12-bit length), a start marker ( $1 / 3$ bit length) and 12 bits of data. A complete transmission takes 73 clock periods. The HT-12E transmits at least 4 bursts after it is activated.
A real example of the waveform of the burst is shown in Figure 4 (note: oscillation frequency is about 3.2 kHz ). The address and data bytes are 254 decimal and 14 decimal respectively. Instead of using the encoder to produce such a data stream, a micro-controller can be programmed to reproduce it. Using micro-controllers, may more functions can be added to it. HT-12D and HT12F (see Figure 5) are decoders and are in pair with the HT-12E. The HT-12D has 8 address bits and 4 data bits. HT-12F has 12 address bits. For

Three types of internal antennas can be constructed and used with the TX1 and RX1
module. They are helical type, loop type and whip type.

$35-40$ turns wire spring. Length 120 mm diameter 10 mm . Trim length or expand coil for best results
a. Helical type
c, Whip type


Capacitor 1.5-5 pf
RF-GND
b, Loop type



both ICs, the VT pin (Valid Transmission) goes high after a valid transmission is received. An oscillation resistor shall be chosen to suit the frequency of the signal produced by the encoder ( $\operatorname{Ref} 3$ ).

## The transmitter

Figure 6 shows the circuit diagram of the transmitter. It is built on a PIC16F873 micro-controller. The transmitter is connected to the RS232 port of a PC using three wires (TX, RTS and GND). The RTS line is used to reset the PIC. The computer sends RS232 data out via the TX line. The PIC receives the RS232 data and produces a serial data stream, which is identical to that produced by a HT12 E running at 3 kHz . This stream is
fed into the TX1 module.An antenna is connected to the TXI's RF output. The RS232 data format is fixed as 9600 Baud, 8 data bits, 1 stop bit with no parity check bit. To enable the controller to transmit data, firstly the computer issues a reset to the PIC by pulling the RTS line low for 100 ms .
The computer then sends four bytes to the PIC. The $1^{\text {st }}$ byte is the address byte (A1 to A8). The second byte is data byte (D1 to D4 for HT-12D or A9 toA12 for HT-12F). The $3^{\text {rd }}$ byte tells the PIC the number of bursts to be transmitted (minimum value is 4 ). The final byte determines if the data transmission is single-shot or continuous. If the byte is set to zero, the PIC only produces one
transmission. If the byte is not zero, the PIC will transmit intermittently and continuously. The interval between two successive transmissions is determined by the value of this byte (from 1 to 255 seconds). In this mode, the transmitter becomes a standalone device that transmits signals automatically at the pre-set rate.

## The receivers

Figure 7 gives the circuit of a receiver. The RX1 demodulates radio signal into an analogue signal appearing at Pin 8 (AF out). This signal passes through a filter (R5, R6 and C4). The signal is fed into a CA3140 op-amp configured as a data slicer. From the op-amp, a digital data stream is produced, which is then fed into a HT-12D or HT-12F decoder. The frequency of the onboard oscillator is set at 150 kHz as suggested by the datasheet.
HT-12D checks the received data ( 12 bits) three times. All the received data should be identical, otherwise the HT-12D ignores this data reception. If the 8 -bit address matches the pre-set address, the 4 data bits are latched to its outputs. HT-12F checks if the received data ( 12 bits) matches its pre-set address (again 12 bits). For both ICs, VT goes high after a valid transmission is received.
All outputs are CMOS compatible and can source 1.6 mA . To drive loads with high voltages at higher current, opto-isolated solid-state relays can be

The Transmitter is built around a PIC16F873 and a TX1 transmitter. The PIC receives data via its RS232 port and produces a serial data stream which is then fed into the TX1.

used. Matsushita AQZ20* series PhotoMOS relays (Ref 4) are particularly suitable for this application. They are housed in a compact 4 -pin $21 \times 3.5 \times 12.5 \mathrm{~mm}$ SIL package. A current as small as 1 mA is required to switch on the relays. The AQZ202 is capable of controlling a DC/AC voltage up to 40 V at 3 A . On-resistance is only 0.066 Ohm . The AQZ204 is capable of controlling a DC/AC voltage up to 400 V at 0.5 A . Transistor-type drivers or relay drivers can be also used with the receiver board.

## Software for PIC and PC

The PIC software is developed in PIC Basic Pro compiler (List 1). The PC software is written in VB 6 ( List 2), see box right. The screens of the VB6 program are shown in Figure 8 and

## Figure 9.

After starting the program
'TX1HT12', a screen shown in
Figure 8 appears. It asks the user to input the number of the COM port to be used. After clicking OK, the main screen appears (Figure 9). In the Transmit pane, users should input the following parameters.
Address: Address of the receiver Al to A8
Data: Data byte if the receiver is

HT-12D. Input A9 to A12 if the receiver is HT-12F
Transmission Cycles (>4): Number of words to be transmitted. The minimum value is 4
Interval between transmissions ( $>1$ ): Delay seconds between two transmissions. If the value is zero, only one transmission is carried out (this is the one-shot mode). If the value is not zero, the controller transmits data intermittently (this is the standalone transmission mode). In this mode, the computer can be disconnected from transmitter.

## References

1. Datasheets for radio linkers are available from Radiometrix Ltd. Web site: www.radiometrix.com
2. Datasheets for external antennas: www.badland.co.uk
3. Data sheets for encoder/decoders are available from Holtek. Web site:
www.holtek.com.tw
4. Datasheet for opto-isolated solid state
relays are available from
http://www.aromat.com/photomos.pdf

Lists of the PIC software can be obtained from Jackie Lowe, Highbury Business Communications, Anne Boleyn House, 9-13 Eweel Road, Cheam, Surrey SM3 8BZ


The screen for users to input the number of the СОМ port to be used with this device. Input 1,2,3 or 4 to select СОМ1, СОМ2, СОМ3 or СОМ4.

T×1HT12
TX1HT12 Control pane

| Address $(1-255)$ | $\boxed{0}$ |
| :--- | :--- |
| Data ( $0-15$ ) | $\boxed{0}$ |
| Transmission |  |
| cycles $(>4)$ | $\sqrt{6}$ |
| Interval between |  |
| transmission (sec) |  |

The TX1 board transmits data to surroundings

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## Tackling "dull" green displays

The 'Cool Blue' range of STN modules from Tribox is being offered as an alternative to what the company calls "dull green or grey displays". Modules are available in all the industry standard packages and the supplier offers technical support,

design assistance and programming should this be required. The displays use STN glass with white LED backlighting. In reverse mode blue on white is also possible. Tribox
Tel: +44(0) 163533209

## LCD drivers aim for compact design

Three LCD driver ICs from Rohm are designed to reduce the component count of segmenttype LCD displays in applications such as car audio systems, telephones, point of sale (POS) systems, multimedia terminals and home appliances. All of the ICs incorporate onchip LCD driver voltages to minimise the need for external circuitry. The BU9728AKV 128 -output and BU9735K 72output segment drivers are designed to operate with a supply voltage of between 2.5 V and 5.5 V , and a duty cycle of $1 / 4$. Operating from a 4.5 to 5.5 V supply, the BU9716BKV is a 96 -output segment driver with a duty cycle of $1 / 3$ and a programmable bias of either $1 / 2$ or $1 / 3$. The BU9728AKV offers 32 segment outputs and four common outputs while the BU9735K provides 18 segment outputs and four common
outputs. All devices incorporate a serial interface for direct connection to a host microcontroller.

## Rohm

Tel: +44(0) 1908282666
www.rohm.co.uk

## Current-sense amplifier takes 76 V

Maxim's latest high-side current-sense amplifiers handle voltages up to 76 V and will monitor currents in automotive, telecoms, backplane highvoltage applications. The MAX4080 measures current flowing in one direction. The bidirectional MAX4081 measures charge and discharge currents, making it suitable for use with new 42 V automobile batteries. Maxim
Tel: +44(0) 1189303388
www.maxim-ic.co.uk

## FPGA design tool for big chips

Synplicity has enhanced its Synplify Pro FPGA synthesis software to further address the challenge of high complexity programmable logic devices (PLDs). As FPGA vendors incorporate more functionality and capacity onto a single device, the software tool supplier has extended its MultiPoint technology, including its difference-based incremental design methodology, to its Synplify Pro software, delivering scalable synthesis for current and emerging designs. In addition, it has added interactive timing analysis capabilities to allow designers to analyse critical paths in a design without re-synthesis.
Synplicity
Tel: +44(0) 1344397212
www. synplicity.com

## Reverse polarity SMA connectors for

 antennasVitelec Electronics has introduced a range of reverse polarity SMA and MCX connectors designed to provide a

matched connection between a GPS antenna and a system board. The SMA's are reverse threaded to prevent connection with standard connectors. Also available are snap-in, reverse polarity MCX connectors which employ female contacts in the plug connector, with male contacts in the jack connector. The SMA and MCX reverse polarity ranges are available in a variety of plug and jack formats, with connector bodies plated in gold or nickel, and central female contact designed in beryllium copper. Vitelec Electronics Tel: +44(0) 1420488661 www. vitelec.co.uk

## Chip switches 320,000 voice/data calls

Agere Systems is offering its fastest telecoms switching chip for wireless Internet data, video streaming files, and other types of communications signals through network systems. It switches voice, data, and video signals at an aggregated switching speed of $80 \mathrm{Gbit} / \mathrm{s}$. An aggregated speed of 80Gbit/s supports a minimum of $40 \mathrm{Gbit} / \mathrm{s}$ of speed and bandwidth for current and future applications by users of switched voice, data, and video services. This means it will simultaneously switch 320,000 voice and data calls. It integrates multiple serdes (serialiser/deserialiser) input/output interconnect subcircuits that can transmit data into and out of the chip at up to $2.5 \mathrm{Gbit} / \mathrm{s}$ for each of the 32 serdes sub-circuit links to the chip. It uses a transmission standard encoding scheme that the supplier claimed is 20 per

## Point of load converters use fixed frequency

Artesyn Technologies has launched three families of single-output, non-isolated point-of-load converters. Known as the SIL06, SIL15 and SIL30 series, these DCDC converters are based on an open-frame single-board construction and use fixedfrequency switching technology. All three families are intended for through-hole board mounting. The SIL06 series is the smallest and can handle output currents up to 6A. The horizontal mounting version measures just 1.2 x 0.61 in . ( $30.5 \times 15.5 \mathrm{~mm}$ ), and has an above-board height of 0.53 in . $(13.4 \mathrm{~mm})$. The 5 V input model has a typical conversion efficiency of 89 per cent and provides an output that is trimmable from 0.9 V to 3.3 V . The 12 V input model offers even higher conversion efficiency - typically 91 per cent - and an exceptionally wide output trim range,

spanning 0.9 V to 5.0 V . Artesyn Technologies Tel: +44(0) 03532425388 www.artesyn.com

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cent more efficient than $8 \mathrm{Bit} / 10 \mathrm{Bit}$ line encoding schemes used by other chips. Agere
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www.agere.com/micro

## Demodulator for free-to-air DTV designs

Zarlink Semiconductor has added to its RF chips for the expanding terrestrial DTV market with the MT352 demodulator that allows terrestrial DTV signals to be received through existing analogue TV aerials. The demodulator incorporates COFDM technology which is designed to boost performance in the presence of low signal-tonoise ratios, and thus enhance reception while providing broadcasters with wider coverage. It also incorporates an active impulse noise filter that suppresses or blocks the disturbing effects of short and strong impulsive noise interference caused by domestic electrical devices, and even car traffic. It has an on-chip control engine that reduces the software overhead needed for automatic channel scan and acquisition. Power dissipation is 220 mW . Zarlink
Tel: +44(0) 1793518128
www.zarlink.com


Mosfet controller has six outputs
A power Mosfet controller IC from Allegro MicroSystems is designed specifically for automotive applications involving the control of highpower motors. The A3935 provides six high-current gatedrive outputs capable of driving a range of $n$-channel Mosfets. Steady operation over a varying battery input range is achieved by an integral pulse-frequencymodulated boost converter which creates a constant supply voltage for driving the external Mosfets. Bootstrap capacitors are used to provide the supply voltage required, which is higher than the normal automotive battery supply. An internal low-dropout regulator is used for the gate-
drive supply. Direct control of each gate output is possible via six TTL-compatible inputs. A differential amplifier is integrated to allow accurate measurement of the current in the three-phase bridge. A diagnostic output can be continuously monitored to protect the driver from short-tobattery, short-to-supply, bridgeopen, and battery
under/overvoltage conditions. Additional protection features include dead time, drive undervoltage, and thermal shutdown. The A3935 is available in the PQCC-44 or SOIC-38 packages, and has an operating temperature range of $-40^{\circ} \mathrm{C}$ to $+125^{\circ} \mathrm{C}$.
Allegro
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www.allegro.com

## Category 6 cabling connection for Gigabit Ethernet

Tyco/AMP's category 6 cabling system plugs are designed to exceed all performance and component compliance requirements of the recently approved category 6 specification ANSI TIA/EIA 568B.2-1 and the class E requirements of the approved ISO/IEC 11801-2nd edition. To

## Power supply with digital control

Thurlby Thandar has introduced the QL benchtop power supply. Setting
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Thurlby Thandar
Tel: +44(0) 1480412451
www.tti-test.com

achieve a mated jack and plug near-end crosstalk of 54 dB at 100 MHz in the $3,6-4,5$ pair combination, the category 6 standard requires that the plug exhibit a de-embedded near-end crosstalk range of 36.4 to 37.6 dB . The 100 MHz frequency is also a benchmark for backwards compatibility with category 5 e . To ensure backwards compatibility with Se components, this mated jack/plug connection must test at 43 dB at 100 MHz with a deembedded near-end crosstalk range of 34.4 to 37.6 dB Tyco/AMP
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## PICmicro with on chip 10-bit ADC

Microchip's family of PICmicro flash microcontrollers features integrated analogue-to-digital converter, precision internal oscillator, comparator and quick start-up. The PIC16F630 and PIC16F676 microcontrollers, use the firm's PMOS electrically erasable cell process technology for both program memory and on-chip data EEPROM. The 14pin packaging is similar in size to 8 -pin devices and considerably smaller than 18 -pin devices. The microcontrollers are code-compatible with Microchip's current PIC12F629 and PIC12F675 8-pin flash devices. The devices offer a typical standby current of 100 nA at 2.0 V and operating voltage range from 2 V to 5.5 V . A quick start-up feature of $2 \mu \mathrm{~s}$ and the ability to run a timer from an external crystal while in SLEEP mode will be useful in low
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power applications. The devices include 1,792 bytes of flash program memory, 64 bytes of RAM and 128 bytes of EEPROM. The PIC16F676 features a 10 -bit ADC with 8 channels that can use either $\mathrm{V}^{\mathrm{DD}}$ or an external voltage reference. Both devices include a precision internal oscillator that is $\pm 2$ per cent stable over a wide temperature and voltage range. Microchip
Tel: +44(0) 1189215858
www.microchip.com

## Antifuse FPGAs for mil spec

Actel is offering antifuse fieldprogrammable gate arrays (FPGAs) qualified to military specifications. Featuring up to 72,000 typical gates, or 36,000 Asic gates, the military-qualified FPGAs deliver system performance of up to 250 MHz

with guaranteed support for 33 MHz PCI at case temperatures ranging from $-55^{\circ} \mathrm{C}$ to $+125^{\circ} \mathrm{C}$. The devices are suitable for military, aerospace and avionics applications, including radar, command and control, groundbased communications and
advanced weapon control systems. Antifuse FPGAs, such as these devices, offer levels of design security beyond SRAMbased FPGAs and conventional Asics. As there are no configuration boot PROMs or bit streams that can be intercepted and decoded, the SX72A and SX32A are secure, thereby preventing copying or reverse engineering of the design. Actel
Tel: +44(0) 1256305600
www.actel.com/eu

## DOCSIS cable driver

 works at 5VAnalog Devices has announced its first +5 V CMOS cable modem and set-top box designs. The AD8328 driver for DOCSIS $1.0,1.1$ and 2.0 compatible cable modems and OpenCable compatible digital set-top box designs is a digitally controlled,
variable-gain amplifier optimised for upstream coaxial line driving. Available as industry standard pin-out 20 -lead $4 \times 4$ mm LFCSP package, which the suppliers said has better thermal characteristics than the QSOP package and a migration path to a lead-free package. It has a gain range of 59 dB programmable in 1 dB steps using an 8 -bit serial word and accepts a differential or single-ended input. Its output is specified for driving a $75 \Omega$ load through a $2: 1$ transformer. The worst-case distortion performance is $\pm 54 \mathrm{dBc}$ at 65 MHz across temperature with an output level of 60 dBmV . Operating from a single +5 V supply, the AD8328 has a transmit disable mode that reduces quiescent current to 2.6 mA , and a sleep mode that further reduces the current to $299 \mu \mathrm{~A}$.
Analog Devices


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"Liesgang diatv" automatic slide viewer with built in high quality colour TV camera. It has a composite video output to a phono plug (SCART \& BNC adaptors are available). They are in very good condition with few signs of use. For further details see www.dialv.co. uk $. £ 91.91+\mathrm{vat}=\mathbf{£ 1 0 8 . 0 0}$
Board cameras all with $512 \times 582$ pixels $8.5 \mathrm{~mm} 1 / 3$ inch sensor and composite video out. All need to be housed in your own enclosure and have fragile exposed surface mount parts. They all require a power supply of between 10 and 12 v DC 150 mA .
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## NEWPRODUCTS

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## Chip antennas are for mobile comms

Furukawa Electric Co has released two chip antennas for mobile communications devices: one for IEEE 802.1 lb wireless LAN and bluetooth devices in the 2.4 GHz band. the other for CDMA-ONE cell phones in the 900 MHz band. The company claims the 2.4 GHz model, which offers high gain and a wide bandwidth of over 200 MHz for the required bandwidth of 80 MHz , is claimed to be the world's smallest at $8.8 \mathrm{~mm} x$ $2.9 \mathrm{~mm} \times 0.7 \mathrm{~mm}$. It uses Furukawa's two-dimensional radiation circuit to produce a non-directional radiation pattern. The 900 MHz chip antenna ( $17.4 \mathrm{~mm} \times 4.8 \mathrm{~mm} \times 1.5 \mathrm{~mm}$ ) uses a three-dimensional radiation circuit, which the company says provides performance equivalent to that of
a whip antenna. Both types of chip antennas are manufactured by injection moulding, enabling mass production. Lead terminals are used to provide high heat resistance, and the terminal plating is suitable for leadfree soldering. Rather than a ceramic dielectric, the designs use a thermoplastic high-dielectric material which ensures highfrequency stability, as well as small size and high resistance to change in temperature and humidity.
Furukawa Electric Co
Tel: +44 (0) 2073135333
www.furukawa.co.uk

## 16-bit micro with SD host and USB 1.1

Toshiba's latest 16-bit microcontroller includes an on-chip SD memory card host controller (SDHC) and integrated USB 1.1 interface for use in digital SD

## Mosfet relays make smallest bid

Omron has introduced its smallest high performance 20 V and 40 V Mosfet relays, based on SSOP packaging. With a claimed 67 per cent board space saving, the G3VM-21LR, LR1, and G3VM-41LR3-LR4 relays offer similar performance to their larger counterparts, in a form factor of $4.2 \times 2.04 \mathrm{x}$ 1.8 mm (L x W x H). Specifications include $1,500 \mathrm{VAC}$ input to output isolation, ON resistance of between 1 and $35 \Omega$ and load
current switching capabilities of between 80 and 300 mA , depending on model. The SSOP relays are intended for use where high-density single pole normally-open (SPNO) switch functions are required Applications include bare board/functional PCB test equipment and ATE carrying out product quality assurance of semiconductor components Omron
Tel: +44(0) 8707505661 www.omroncomponents.co.uk


memory card applications. The TMP91CM26XB's on-chip SDHC can transfer data at up to 2Mbyte/s, while the built-in USB controller provides a serial connection for data transfer at up to $12 \mathrm{Mbit} / \mathrm{s}$. It is supplied in a 144-pin FBGA package and will operate at voltages down to 3.0 V and frequencies up to 36 MHz . Minimum instruction time is 11 Ins at the maximum clock speed. In addition to the SDHC and USB controller, the microcontroller incorporates 32 kbytes of ROM and 16 kbytes of RAM, a 10 -bit ADC, a two channel UART, three independent timers, and functionality for addressing external flash memory. Connectivity options include an 12 C interface and $100 \mathrm{I} / \mathrm{O}$ ports. Toshiba
Tel:+44(0)49 2115296254
www.toshiba-europe.com

## LCD controller with 4Mbit memory

OKI Electric has an LCD graphic display controller with on-chip display memory of 4Mbit DRAM or a maximum of 1,024 horizontal and vertical dots, which can be configured to suit the application, for example $1,024 \times 1,024$ dots or $2,048 \mathrm{x}$ 512 dots. The ML87V3104 is available in a 100 -pin TQFP package. The device manages display data and control information and communication via an 8 or 16 -bit wide bus. Operating frequency is 15 MHz maximum and power supply voltage is 3.3 V Display size is a maximum of 1,024 dots horizontal and vertical with

$16 / 256$ colours out of 4,096 colours (pseudo colours) and 4,096/6,5536 (direct colours) Output data complies with STN 4/8-bits parallel or TFT 12-bits (R4, G4, B4) or 16-bits (R5, G6, B5). An extended temperature version is available (-45 to $85^{\circ} \mathrm{C}$ ).
Oki Electric
Tel: +44(0) 1753787700
www.oki-europe.com

### 802.11g wireless chipset for 54Mbit/s

Intersil is sampling its PRISM GT 2-chip wireless LAN for wireless networking to the latest 802.11 g WLAN standard. The device combines the 802.11 g draft standard's mandatory modulation schemes complementary code keying (CCK) used in 802.11 b , and orthogonal frequency division multiplexing (OFDM) used in 802.1 la with its ZIF (zero IF) architecture in designing the PRISM GT chipset. CCK ensures backward-compatibility with the installed Wi-Fi base, while OFDM provides $54 \mathrm{Mbit} / \mathrm{s}$ operation.
Intersil
Tel: +44(0) 1276686886
www.intersil.com

## PCI controller for encryption processing

 RadiSys has a PCI/ISA system controller targeting applications such as unified messaging systems, network and encryption processing systems. Based on the Intel 815 chipset with C-ICH communications controller, the EPC-2325 is a single board computer with dual $10 / 100$ Ethernet and an optional Ultra 160 LVD SCSI interface. It is available with processors ranging from 850 MHz Celeron

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## NEWPRODUCTS

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through to the 1.26 GHz Pentium III. It features integrated VGA, dual $10 / 100$ Ethernet ports, an optional single channel Ultra160 LVD SCSI interface, system monitoring and a dual programmable watchdog timer. It supports a maximum of 512Mbyte using industrystandard PC133 SDRAM. The board also offers a full set of I/O interfaces including 64 mA ISA bus drive capability, a 32 bit $/ 33 \mathrm{MHz}$ PCI bus interface, dual USB, dualATA/100IDE dual serial, a parallel port, an SMbus interface and a PS/2 port for keyboard and mouse. RadiSys
Tel: +44 (0) 1527588810
www.radisys.com

## Emulator downloads at up to 2.2Mbyte/s

Analog Devices (ADI) has added a PCI-based emulator for its

JTAG DSPs (which include all Blackfin, SHARC, TigerSHARC and ADSP-219x devices) to its Crosscore family of development tools. The emulator offers code download speeds of up to 2.2Mbyte/s with the JTAG interface clocked five times faster than its predecessor. It is integrated with the firm's VisualDSP++ integrated development environment, offering programmers a quicker transition from development in a simulation environment to target hardware debugging. A background telemetry channel feature enables data exchange using a shared group of registers to which both the host and the target have read/write access while the application is running. This removes the need to halt the target application, obtain the desired information, and then restart. The emulator consists of a small shielded pod and cable,
allowing for a non-intrusive debug interface to all of the ADI JTAG DSPs. It auto-detects voltages for $1.8 \mathrm{~V}, 2.5 \mathrm{~V}, 3.3 \mathrm{~V}$ and 5.0 V targets, which is indicated by dispay LEDS Analog Devices
Tel: +44(0) 1932266000
www.analog.com

## N-channel Mosfets work up to $150^{\circ} \mathrm{C}$

The RK7002A and SM6K2 surface mount Mosfets from Rohm are miniature 60 V devices offering single- and dualtransistor configurations. The devices can operate with junction temperatures of up to $150^{\circ} \mathrm{C}$ and are suitable for a variety of switching designs including automotive applications, said the company. The RK7002A provides a single N -channel transistor and the SM6K2 integrates two N -

## 1Gbyte DDR memory in low profile

Smart Modular Technologies is offering two high-density DDR (double data rate) modules in its low-profile DDR and SDR (single data rate) family of products. The 1Gbyte 184 -pin 1.0in. DIMM supports a peak bandwidth of 2.128Gbyte/s and a data transfer rate of $266 \mathrm{MHz} / \mathrm{s} /$ pin meeting emerging high-end networking requirements. Typical applications for this module include wireless base stations, gigabit routers,

VoIP, servers, edge routers and web server switches. Part number is SM5722885D8ELCH01 (PC2100 CL2.5). The 1.25 in . 512 Mbyte PC2700 ECC SO-DIMM is designed to meet common memory requirements for embedded computing applications and networking applications. For single board embedded computing applications, such as firewalls and fibre channel switch blades, one or two 512 MB

SO-DIMMs mounted horizontally to meet sub0.5 in. height limitations are usually required. Concurrently, the ECC function is required for detecting and automatically correcting errors of one bit per word. The 512Mbyte SODIMM is configured as 64 Mx 72 and can process data at a rate up to 333 MHz . Smart
Tel: +44(0) 1782543348 anthony.carter@smartm.com


channel devices that are totally independent to avoid interference. Both of the Mosfets incorporate a protection diode between gate and source to protect against static electricity during operation. Capable of operating with a continuous drain current of 300 mA and a pulsed current of 1.2 A , the RK7002A features a typical on resistance (RDS(ON) down to just $0.7 \Omega$. Maximum power dissipation for the device is 200 mW . The 5 M 6 K 2 can handle a continuous drain current of 200 mA and a pulsed current of 800 mA and has typical RDS(ON) down to 1.70 Supplied in Rohm's SST3 (SOT 23) package, the RX7002A measures $2.9 \times 1.3 \times 0.95 \mathrm{~mm}$ and can be used in parallel for applications requiring higher ratings.
Rohm
Tel: +44(0) 1908282666
www.rohm.co.uk

## Driver for rugged performance

Dy 4 Systems has introduced a VxWorks/Tornado board support package and driver suite for its SVME/DMV-181 ruggedised single board computer, Compatible with Tornado 2.2, the latest version of Wind River's development environment, the BSP provides a set of libraries and drivers enabling developers to integrate the SVME/DMV-181 into defence and aerospace applications running on the widely adopted VxWorks realtime operating system. Based on the 500 MHz Power PC 7410 processor, the board offers a set of I/Os including six serial and dual Fast Ethernet and USB interfaces
Dy 4 systems
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## CIRCUTTIDFAS

## Fact: most circuit ideas sent to Electronics World get published

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Don't forget to say why you think your idea is worthy.
Clear hand-written notes on paper are a minimum requirement: disks with separate drawing and text files in a popular form are best - but please label the disk clearly. Where software or files are available from us, please email Jackie Lowe with the circuit idea name as the subject.
Send your ideas to: Jackie Lowe, Highbury Business Communications, Anne Boleyn House, 9-13 Ewell Road, Cheam, Surrey SM3 8BZ
email j.lowe@highburybiz.com

## Novel power flasher

This simple circuit uses a flashing LED to turn a power MOSFET on and off as the LED flashes. Resistive loads taking up to 10 amps at 12 volts may be driven depending on the MOSFET drain/source resistance and $I_{d s s}$.
The LED can also be used as a local indicator if the load is located away
from the on/off switch. A small heat sink is required for the MOSFET.
Two circuits are described; first the low-side driver. A voltage of around 6 V is developed across $R_{1}$, which turns on $T r_{\text {, }}$ when the LED is in conduction. Almost any n-channel 30V 20A TO 220 MOSFET with an $R_{d s s}$ greater than $0.2 \Omega$ will do.


Power flasher with low-side or high-side driver options. Fet Tr $_{1}$ is a 30V, 20 A nchannel type while $\operatorname{Tr}_{2}$ is a $30 \mathrm{~V}, 20 \mathrm{~A}$ p-channel device.

The second circuit is the high-side driver. Again around 6 volts is developed across $R_{1}$ when the LED is on. Voltage across $R_{1}$ does not go sufficiently low to turn on the MOSFET when the LED is off so a simple inverter is introduced to enable the MOSFET to be fully turned on.
The bipolar transistor is fully saturated when the LED is on, causing the gate of the MOSFET to approach zero volts, turning the device fully on. Almost any p-channel MOSFET with similar specifications to the one mentioned above will work.
Note that the flash rate is around 2 Hz and the duty cycle of the LED is 40:60. The circuit may not conform to local traffic regulations if it is installed in a vehicle.
Alistair Borthwick Edinburgh


Under normal conditions, this monitor circuit indicates the powered-up state via green light from a three-colour LED. If the fuse blows, the LED turns red.

## Blown fuse indicator

In this idea, a combined red/green LED is used to indicate an open circuit fuse or circuit breaker. If the fuse is substituted for a switch or security loop, it can also indicate switch position or loop continuity, giving the status of both closed and open circuit conditions.
In normal operation - i.e. fuse OK - the green LED is illuminated and $T r_{1}$ is held in the conduction state by the potential across the LED, shorting out the supply to the red LED. If the fuse is open circuit, the
supply to the green LED is lost, $T r_{1}$ ceases conduction and the red LED is now allowed to illuminate
Diodes $D_{1}$ and $D_{2}$ are required for AC operation and can be omitted if a DC version is required. For 12V DC operation, $R_{1}$ and $R_{2}$ are around $1 \mathrm{k} \Omega$. For 240 V operation, $R_{1}$ and $R_{2}$ should be $22 \mathrm{k} \Omega, 4$ watt minimum Any safety and hazard regulations regarding circuitry working with mains voltage must be observed. Alistair Borthwick Edinburgh

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## Specifications

Switch position 1 Bandwidth Input resistance Input capacitance Working voltage

Switch position 2
Bandwidth
Rise time
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$1 \mathrm{M} \Omega$
Input capacitance 12 pF if oscilloscope $\mathrm{i} / \mathrm{p}$ is 20 pF
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## PRBS-generator with optional binary-to-MLT-3 converter

The pseudo-random binary sequence generator described here conforms to the ITU 0.151 standard and produces a $2^{23}-1$ random bit sequence before repeating the bit patterns. It is based on the principle of clocking a long shift register with feedback from different register stages as shown in the principle diagram in Fig. 1
Although the principle is well known, I have not found a simple implementation with conventional logic. So I developed the simple but effective circuit depicted in Fig. 2.
At the core of the PRBS Generator core are registers $\mathrm{IC}_{2,3,4}$ and the XOR-gate, $\mathrm{IC}_{5}$. As the feedback is
taken from stages 18 and 23 , only the last register, $\mathrm{IC}_{4}$, needs to be one that has all of its shift stage outputs available externally. I used a 74HC164.
The other two registers, $\mathrm{IC}_{2}$ and $\mathrm{IC}_{3}$, are 74 HCl 65 types which have an output from the last stage only. However, they have preload inputs, which are very important in this application. The reason is that the bit pattern 0000000000000000000 0000 is not allowed for this PRBS generator. It would result in all stages sticking in a continuous zero-state, so the device will not generate it.
To prevent the pattern, a short


Fig. 1. Outline of a pseudo-random binary sequence generator using shift registers and feedback.
negative pulse is applied to the reset input (CLR) of $\mathrm{IC}_{4}$ and to the load inputs (SH/LD) of $\mathrm{IC}_{2}$ and $\mathrm{IC}_{3}$. This initial pulse is generated by the network $R_{2} / C_{3}$. As a result, all stages of $\mathrm{IC}_{4}$ are initially loaded with zeros and all stages of $\mathrm{IC}_{2}$ and $\mathrm{IC}_{3}$ are loaded with " 1 ", as the A-H inputs are tied to the positive supply rail. So the initial bit pattern is 0000000 1111111111111111 and the device will not stick in the forbidden state.
Via selector $S_{1}$, the user is given the choice of using the internal 10 MHz clock generator, built around $\mathrm{IC}_{1 \mathrm{~A} / \mathrm{B}}$, or to clock the shift registers with an external clock fed in via $\mathbf{J}_{1}$. As the design was constructed as a laboratory project for the students at the Department of Electronics of Sofia University, it incorporates a binary data-to-MLT- 3 converter.
MLT-3 stands for multi-level transition and was developed by Cisco for driving Ethernet data over UTP Cat. 5 cables as a part of bandwidth efficient encoding scheme It has a lower frequency content


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compared to the binary data. The typical conversion mechanism is depicted in Fig. 3.
In the circuit this function is accomplished by $\mathrm{IC}_{6}$ latch and $\mathrm{IC}_{7}$ gates, which are alternately enabled by the Q and Q \outputs of the latch. I
found this type of converter in the data sheet of National Semiconductor's DP83843 PHYTER 802.3 physical layer device ${ }^{1}$

Binary data feeding the encoder can be either the PRBS data from the first part of the circuit or external data
available through J1-input. Data source selection is carried out using $\mathrm{S}_{2}$.
The MLT- 3 signal can drive an optional transformer, $\mathrm{T}_{1}$, to interface to UTP-cable. Alternatively, it can be viewed via two channels of an oscilloscope, set in the 'channel-1-minus-channel-2' mode, for which connectors $\mathrm{J}_{2}$ and $\mathrm{J}_{3}$ are provided.
Emil Vladkov
Sofia, Bulgaria

## Reference

I. National Semiconductor Corporation, DP83843BVJE PHYTER data sheet, July 1999, http://www.national.com.

## Low-distortion audio-range oscillator

Producing low-distortion sine waves, this oscillator operates over the range 16 to 22000 Hz . The circuit is based on two articles that have appeared earlier in Wireless World - Roger Rosens' 'Phase-Shifting Oscillator', February 1982 pp. 38-41, and J. L. Linsley Hood's 'Wien-Bridge Oscillator with low harmonic distortion' from May 1981 pp . 51-53.
This design features the simplicity of the Rosens' circuit but avoids the use of a thermistor. Instead, oscillator stability is controlled by means of 1 rnmmon photo-resistor driven by a LED, as suggested in the

Linsley Hood article.
There is no settling time when the oscillator's frequency is changed and no bouncing of the output waveform. Use of an expensive and sometimes difficult to obtain thermistor is avoided.
Any common photo-resistor and
5 mm red LED can be used, provided
they are in close contact and enclosed
in a light-proof small box. For this
purpose, I used the metal screen of a
small IF transformer for AM
transistor radios sealed with black
insulating tape.
obtain a IV RMS output. THD measured with a home-made distortion meter described in Wireless World (J. L. Linsley Hood: SpotFrequency Distortion meter, July $1979 \mathrm{pp}$. 62-66) was as follows:

| Frequency | Reading |
| :--- | :--- |
| 100 Hz | $0.0035 \%$ |
| 300 Hz | $0.0028 \%$ |
| 1 kHz | $0.002 \%$ |
| 3 kHz | $0.002 \%$ |
| 10 kHz | $0.001 \%$ |

Flavio Dellepiane Italy


Switch positions

$$
\begin{aligned}
& 1=16 \div 220 \mathrm{~Hz} \\
& 2=160 \div 2200 \mathrm{~Hz} \\
& 3=1600 \div 22000 \mathrm{~Hz}
\end{aligned}
$$

Operating over the audio range, this low-distortion sine wave oscillator doesn't rely on a thermistor for stability. Instead it uses an IED and light detector that are coupled together
 optically.

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#### Abstract

Personal computers have become so fast and convenient that they are appropriate platforms for digital signal processing of long data files or real-time signals. DSP design can be mathematically daunting, but it needn't be. This article describes the straightforward design of a finite impulse response (FIR) filter that can be tailored to specific needs without the consultation of a mathematician. Christopher Kuni explains.


## FIR Filler on?



The filter's response is arbitrary, within reasonable limits, even beyond the classical lowpass, highpass, and bandpass characteristics. Windows WAV sound files or raw 16-bit PCM data files can be processed.
The design involves several bedrock DSP concepts, including the discrete Fourier transform, convolution, block convolution, the convolution theorem, aliasing, the Gibbs phenomenon, and window functions. Although the article is intended as an introductory tutorial and briefly explains these subjects, the reader should have either a passing familiarity with them or a good entry-level DSP textbook at hand; see the reference list. Software development is in C , and at least a basic understanding of this language is assumed
Central to this design is the discrete Fourier transform (DFT). A particular implementation of the DFT, the fast Fourier transform (FFT), speeds computation very significantly. Writing one's own version of the FFT is pointless, given that many

excellent published versions are available. I use fourl() from Reference 1, a book that I believe should be in the library of anyone who does scientific programming in $\mathbf{C}$. The code cannot be reproduced here because of copyright restrictions, but you can find it at www.nr.com; follow the links to Numerical Recipes Books On-line, and go to Chapter 12. Be sure to read the copyright information carefully, as willy-nilly reproduction of text from the book is not permitted.
I chose the FIR approach because FIR filters have three advantages over infinite impulse response (IIR) filters. First, they are absolutely stable; there is no feedBack (or recursion, in DSP parlance) so no possibility of instability. Second, they are robust; computational imprecision has less effect on frequency response than in the IIR case. Third, they have linear phase response if their impulse response is symmetrical or antisymmetrical, an easy design criterion to meet. On the other hand, for some response requirements, IIR filters are simpler and therefore faster.
Figure 1 shows the topology of an FIR filter of length 5 . In general, the number of unit delays is determined by the design requirements. Narrow transition bands require long filters.
A moment's reflection will reveal that Figure 1 represents a convolution in which the gains $\mathrm{h}_{0}-\mathrm{h}_{4}$ constitute the convolution kernel. This observation is important because we can imple ment our filter as a convolution using the FFT at considerable savings in computation time as compared with brute-force multiplication and adding of data samples as they march along a digital bucket brigade ${ }^{1}$.
The discrete series formed by the h's is the impulse response of the filter. This can be seen intuitively by imagining a sample of unit amplitude travelling through the delay line formed by the unit delays. The filter output will then be the series $\mathrm{h}_{0}, \mathrm{~h}_{1}, \mathrm{~h}_{2}, \mathrm{~h}_{3}$, $h_{4}$.
One of the most powerful tools in DSP is the
convolution theorem, which in words states that convolution in the time domain can be accomplished by simple multiplication in the frequency domain. So our filter can be accomplished by multiplying the Fourier transforms of the impulse response and the input data, Figure 2. For a particularly clear discussion of this concept, see Reference 2 , another must-have.
To calculate the h's we make use of the fact that the frequency response of a digital system is periodic in frequency with a period equal to $f_{s}$, the sampling frequency ${ }^{2}$. This periodicity suggests that we might use the Fourier transform to derive the impulse response of our filter from the frequency-domain response specification. The Fourier coefficients obtained from the transform of a single cycle of the periodic frequency response would specify an infinitely long impulse response. This series is in effect truncated to some manageable length N if we sample the specified frequency response at N equally spaced points and then perform the DFT on these samples; if we use the FFT, N must be a power of 2. It turns out that this intuitive approach has a sound mathematical basis, but, as usual in engineering design, the devil is in the details.
Given a frequency response specification, say a lowpass characteristic with a cutoff at a quarter of the sampling frequency, the DFT yields a wrapped-around version of the desired impulse response Figure 3. The time-domain values must be unwrapped to give the h's in the necessary order for convolution. Note that the zerofrequency ${ }^{3}$ and negative frequency values of the response must be specified in wrap-around order; the response at a given frequency is specified the same at that frequency and at its negative counterpart. The middle non-zero time value is duplicated at the ends of the impulse response to yield a symmetrical function with an odd number (i.e. $\mathrm{N}+1$ ) of values. The procedure is simple, but mathematical purists may roll their eyes in despair at this explanation; they can find a lucid mathematical explanation of why this approach works in Reference 3.
A rough estimate of the required length of an FIR filter can be obtained from

$$
N_{e s t}=\frac{2}{3} \log \left(\frac{1}{10 \delta_{1} \delta_{2}}\right) \frac{\omega_{S}}{\Delta \omega}
$$

where $\mathbf{N}_{\text {est }}$ is the estimated filter length, $\delta 1$ is the peak passband ripple, $\delta 2$ is the amplitude of the highest stopband ripple lobe, $\omega_{\mathrm{s}}$ is the sampling frequency, and $\Delta \omega$ is the width of the narrowest transition band in the design. $\delta_{1}$ and $\delta_{2}$ are fractions of unity rather than dB . So for a 1 dB peak passband ripple and a -40 dB stopband, $\delta_{1}=0.12$ and $\delta_{2}=0.01$. If the sampling frequency is 44.1 kHz and the narrowest transition band is 500 Hz , then $\mathrm{N}_{\text {est }}=113$. This estimate does not take into account the window function (described presently), so it is indeed rough, but useful as a starting point. N must be one greater than a power of 2 , so we would choose a first-guess filter length of 129.

So far, so good. But now we wonder how well the filter's actual response matches the specified response, given that we calculated an impulse response of only length $\mathrm{N}+1$; that is, we discarded an infinite number of points! The actual response will always be only an approximation to the specified response. There are two ways to check this. A quick and dirty method, and one that is frequently sufficient, is to subject the filter to a chirp (swept frequency) input and inspect the output with a sound file editor. The second, more precise way is


Figure 2: FIR filter implemented by inverse FFT of product of FFTs of impulse response and input signal. Operations within the box constitute convolution. The shift operation re-orders the wrapped data.


Figure 3: Generation of the impulse response for a lowpass filter having a cutoff 0.25 fs. fs is the sampling frequency. Note wrapped order of frequencies in which the positive frequencies increase to the right of 0 to $f / 2$, which is also the magnitude of the highest negative frequency (top). Negative frequencies decrease to the right of fs. Both positive and negative frequency amplitudes of the desired response must be specified. The wrapped transform (middle) of the specified response is reordered to give the impulse response (bottom).
to calculate the exact response from

$$
\begin{aligned}
& H(\omega)=e^{-j M \omega T} \quad\left[h_{M}+2 \sum_{n=0}^{M-1} h_{n} \sin (M-n) \omega T\right] \\
& M=\frac{N-1}{2}
\end{aligned}
$$

where $\mathrm{H}(\omega)$ is the complex filter gain, $\omega$ is frequency in radians/second, N is the filter length, and hM is the central point around which the impulse response is symmetrical.

The calculated response can be viewed with plotting, spreadsheet, or mathematics software ${ }^{4}$. If adjustments are needed, these are made, and the process is repeated until the response meets design requirements. This iterative process is formalized in the Remez exchange algorithm (Reference 4), into which we will not delve further, but the

## FILTERS



Figure 4. Frequency responses of lowpass filters of lengths 33 and 129.
informal cut-and-try approach is usually surprisingly fast. The only changes that are made in each iteration, other than to the original filter specification, are to filter length and to the window function.
A few examples will clarify the preceding ideas. Figure 4 shows the calculated frequency responses for $\mathrm{N}=33$ and $\mathrm{N}=129$ of a low-pass specification having a cut-off frequency of $0.25 f_{\mathrm{s}}$. Two defects plague the results. First, the passbands have significant ripple. Second, the stopbands also have ripple lobes, the largest of which has an amplitude of only about 17 dB below passband gain in both filter lengths.
These defects result from the Gibbs phenomenon, which is the non-uniform convergence of the Fourier series near a discontinuity. This bugaboo of FIR design affects the present result because we determined the impulse response


Figure 5. Application of triangular window to impulse response.

from the Fourier transform of a response specification that has a discontinuity and we were forced to truncate the impulse response to a finite length, in this case 33 or 129 (that is, we calculated only 33 or 129 values of the infinite series)
Increasing the filter length will not significantly decrease the passband ripple or the amplitude of the stopband ripple lobes near the discontinuity. However, Gibbs effects can be minimized by specifying a gradual rather than discontinuous transition between the passband and stopband, or, equivalently, by gradually tapering the ends of the impulse response toward zero. This tapering is accomplished by applying a window function to the impulse response. The simplest ${ }^{5}$ is the triangular or Bartlett window, in which the tapering function is linear, shown for a filter of length 9 in Figure 5
The effect of the Bartlett window is to reduce the passband and stopband ripple amplitude but at the cost of a widened transition band, Figure 6 . The tapering of the impulse response can obviously follow any number of functions. Among the most widely used windows are the Bartlett, Hamming, Von Hann (frequently corrupted to "Hanning" in the literature), Blackman, and Kaiser. In general, these windows offer different trade-offs between reduction of Gibbs effects and widening of the transition band; the Kaiser window allows the designer to specify this trade-off. Mathematical descriptions of these windows are in almost any DSP text.
Although increasing filter length does not reduce Gibbs effects near a discontinuity, it does narrow the transition band, Figure 6. The cost of an increased filter length is increased computation time. In the present application, this cost is not as great as one might think at first glance. Blocks of data are processed serially, so larger blocks mean fewer blocks. The overall result is only a modest increase in computation time for a long input data set when filter length is doubled; the details depend on the local computer, compiler, hard drive, i/o overhead, etc.
As convolution of the whole data file would in general be impractical, sequential blocks of data are convolved with the impulse response. If the convolution results were simply spliced together, the output file would be spoiled by end effects of convolution. One solution to this problem is the overlap-save method of block convolution, in which overlapping blocks of data are convolved with the impulse response, and in which only a portion of the right-hand end of the convolution result is saved and moved to the output file. The amount of overlap used here is $50 \%$, and this is also the fraction of the convolution result that is saved. Reference 5 contains an excellent discussion of this method of block convolution.
The program is written in ANSI C. The input/output details are kept as simple as possible; you may need to modify these for your compiler and operating system. Windows WAV files are accommodated by copying the input file header to the output file. For this manoeuvre to work, the program insures that the lengths of the input and output files are identical. For raw PCM files, simply omit the for loop that copies the header.
Next, the specified filter response is synthesized. Both the negative and positive frequencies must be specified, as must zero-frequency, in wrap-around order as shown at the top of Figure 3. The array spectdat[] is complex: the zeroth and even-numbered elements are real and the odds are imaginary. All imaginary elements must be set to zero (done here when spectdat[] is declared). A lowpass filter is specified in this example.
The amplitude correction sets the overall gain of the
filter to 1.0 . The program then calls four 1 () to do the DFT on the response specification. Note that the pointer to spectdat[] is decremented by 1 in this call so that the elements of spectdat[] can start at 0 rather than 1. (This oddity of four1) is presumably left over from an earlier Fortran incarnation.) The transform replaces the previous values stored in spectdat[]. Because the specified frequency response is a symmetrical function, the calculated imaginary elements of the array remain zero (or nearly zero). This result is then re-ordered for convolution.
Both sides of the impulse response are then subjected to the window function. The middle value is left unchanged. The right $\mathrm{N}-1$ real elements of the array are padded with zeroes.
The first step of the convolution is to perform the DFT on the windowed impulse response. The program performs this operation once, and the result is used repeatedly as blocks of data are read and convolved.
The while-loop reads blocks of data into the right half of an array having twice the number of complex elements as the block length; this block is moved to the left half of the array before the next block of data is read. The complex product of the transform of a copy of this array is taken with the transform of the zero-padded impulse response. The product is inverse transformed by fourl (), and the right-hand half of the result is sent to the output file; the left-hand half of the result is discarded.
The if-else control statements and associated code insure that

## Notes

1. Note that the operations in Figure 1 need not be digital. An analogue delay line, an alogue multiplications by the $h$ 's, and analogue addition will in theory accomplish the same result as the digital implementation. If you are put off by DSP and want to ease the transition from analogue design, you can set up a series of clocked analogue sample-and-holds, op-amp gain blocks, and a summer, and explore the signal flow through the filter with an oscilloscope. I once spent an enjoyable and enlightening Sunday afternoon doing exactly that.
2. This periodicity means that input frequencies above half the sampling frequency will appear in the output as lower frequencies. For example, if the sampling frequency is 44.1 kHz , then an input frequency of 23.05 kHz will appear at the output as $23.05-44.1 / 2=1.0 \mathrm{kHz}$. This phenomenon, known as aliasing, leads to very disturbing audio distortion unless the input signal is effectively bandlimited to exclude frequencies above half the sampling frequency. Inexpensive PC sound cards that I have used for an alogue to digital conversion band-limit surprisingly well.
3. I prefer "zero-frequency" to "D.C." or "direct current," as there is no current - just a series of 1 s and 0 s .
4. I use Psi-Plot plotting software, which includes a spreadsheet, and Mathematica, which has flexible plotting capabilities.
5. One could argue that the rectangular window is the simplest. Such a window multiplies within its bounds all values of the impulse response by unity, and all values outside its bounds by zero. This is the function that truncated the infinite series of Fourier coefficients.

the length of the input and output files will be equal. Up to $2(\mathrm{~N}-1)$ samples at the end of the input file may not be processed in this scheme, but a series of $2(\mathrm{~N}-1)$ or more zeroes appended to the end of the input file would cure this trivial problem. Most sound files end with far more silence than this.

This bare-bones program will prove useful for many practical filtering problems but for the sake of clarity is uncluttered by niceties that will be presented in a subsequent article. Features that are excluded for the time being are the calculation of the frequency response, and importing/exporting the specified and calculated frequency responses.

Because fourl() operates on complex data, some (nearly half) of its calculations are redundant when the input files are real. This redundancy can be eliminated by clever manipulation of the data arrays on which fourl 10 operates, for a significant gain in computation speed. This subject will also be taken up later.
The impulse response is always symmetrical and one greater than a power of 2 in this design. These restrictions, imposed here for simplicity, are in general not necessary, so other more efficient designs may sometimes be possible. Consult the literature and experiment. A good compiler debugger will serve as a bank of DVMs, and sound editing or data plotting software as an oscilloscope.

## References

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3. Bozic SM: Digital and Kalman Filtering. Edward Arnold, 1979, pp 33-44.
4. Baher H: Analogue and Digital Signal Processing. John Wiley and Sons, 1990, pp 316-338
5. Shynk JJ: Frequency-Domain and Multi-rate Adaptive Filtering. IEEE Signal Processing Magazine, January 1992, pp 14-37.

## The Program

/* FIRFIL.C
READS A . WAV FILE, CONVOLVES IT WITH FFT OF SYNTHESIZED SPECTRUM. UP TO $2(\mathrm{~N}-1)$ SAMPLES AT END OF OUTPUT FILE ARE SET TO ZERO, SO INPUT \& OUTPUT FILES ARE SAME LENGTH. 44 BYTE HEADER IS COPIED. POINTER TO datal] IS DECREMENTED IN CALLS TO fourl() SO ARRAYS CAN START AT 0 INSTEAD OF 1 . */
\#includesstdlib.h>
\#includesstdio.h>
\#include<math.h>

```
\#define N 257 /* length of FIR filter */
\#define \(\operatorname{SWAP}(\mathrm{a}, \mathrm{b})\) tempr=(a); \((\mathrm{a})=(\mathrm{b}) ;(\mathrm{b})=t e m p r / *\) for fourl ()
*/
main()
\{ void fourl()
    int outt, \(\mathrm{p}=0, \mathrm{q}=0, \mathrm{i}=0\), tempdat, isign, \(\mathrm{m}, \mathrm{m} 2, \mathrm{~m} 4\);
    static float ddata \([4 *(N-1)]=\{0\}\), spectdat \([4 *(N-1)]=\{0\}\),
    dout \([4 *(N-1)]=\{0\}\), datin \([4 *(N-1)]=\{0\}\);
    short int inn;
    FILE *in;
    FILE *out
    in=fopen("c:\\temp\\input .wav","rb") ;
    out=fopen("c:\\temp\\output.wav","wb")
    \(\mathrm{m}=\mathrm{N}-1\);
    \(\mathrm{m} 2=2\) * \(\mathrm{m}_{\text {; }}\)
    \(\mathrm{m} 4=4 * \mathrm{~m}\);
    /* Copy .wav header: */
    for ( \(q=0\); \(q<22\); \(q++\) )
    |
        fread(\&inn, sizeof(inn), 1,in);
        fwrite(\&inn, sizeof(inn), 1,out);
    \(\}\)
    /* Synthesize spectrum of lowpass filter having cutoff
    frequency \(=\) sampling freq/4: */
    for \((i=0 ; i<(N-1) / 2 ; i+=2)\)
    \{
        spectdat \([i+2]=1.0\); /* Sets positive Ereqs to 1.0 */
        spectdat \([(\mathrm{N}-1) * 2-i-2]=1.0 ; / *\) Sets negative freqs to
1.0 */
    \}
    spectdat \([0]=1.0 ; / *\) Sets zero-freq to 1.0 */
    /* Amplitude correction: */
    for(i=0;i<m2;i+=2) spectdat[i]=spectdat[i]*m2;
/* Do fft on filter spectrum to get filter kernel: */
fourl (spectdat-1,m,1);
/* Move 0 -time to middle of left \(\mathrm{N} / 2+1\) complex elements, i.e.
\(N+1\) array elements. Arrange negative times to left of middle
and positive times to right. Duplicate at each end the real value
that was originally in the middle. Kernel will then have the
correct form for convolution: */
for ( \(i=0 ; i<m+1 ; i+=2\) ) spectdat \([m 2-i]=\) spect \({ }^{2}\) ( \(\left.m-i\right]\);
for ( \(i=0 ; i<m ; i+=2\) ) spectdat[i]=spectdat [m2-i];
/* Apply triangular window to kernel: */
for ( \(\mathrm{i}=0 ; i<\mathrm{m}+1 ; i+=2\) )
\(\{\)
spectdat [i] =spectdat [i]*i/m; spectdat [m2-i] =spectdat [m2-i]*i/m; \}
/* Take fft of kernel for convolution: */
fourl (spectdat-1,m2,1);
while(1)
\{
/* Read a block of m samples into right half of array: */
for \((q=m 2 ; q<(m 4-1) ; q+=2)\)
            \}
\}
```

fread(\&inn, 2,1,in);
if(feof(in)) break;
datin[q]=inn;
\}
/* Copy input array to ddata[] for fft because
fourl()
corrupts input array: */
for ( $p=0 ; p<m 4 ; p+=1$ ) data $[p]=$ datin $[p]$;
/* If end of file was not reached, do fft on ddata[]: */
if ( $q==m 4$ )
1
four 1 (ddata-1, m2,1)
/* Take the complex product of the transformed
signal and the
transformed kernel: */

$$
\text { for }(i=0 ; i<(m 4-1) ; i+=2)
$$

\{
dout [i] = spectdat [i] *ddata [i] -
spectdat $[i+1]$ *ddata $[i+1]$;
dout $[i+1]=$ spect dat $[i+1] *$ ddata $[i]+$ spectdat [i]*ddata $[i+1]$;
\}
/* Take the inverse fft of the product to complete the convolution: */
four1 (dout-1, m2,-1);
/* Write m right-hand output values and discard m left-hand values: */
for $(p=m 2 ; p<(m 4-1) ; p+=2)$
\{
tempdat $=$ dout $[p]$; fwrite(\&tempdat, 2,1,out);
\}
/* Copy m right values to left half of array: */
for $(p=0 ; p<(m 2-1) ; p+=2)$ datin $[p]=$ datin $[p+m 2]$;
\}
/* Set left-over fraction of last block to 0: */
else
\{
for $(p=0 ; p<((q-m 2) / 2) ; p++)$
\{
tempdat $=0$; fwrite(\&tempdat, 2, 1, out) ;
if(feof(in)) break;
\}
fclose (out)
fclose(in);
return(0) ;
1
void fourl(float data[],int nn,int isign)
/* Replaces data by its DFT if isign is 1 or by nn times its
inverse DFT if isign is -1 . Data are a complex array of length
 Im.
nn must be an integer power of 2.*/
(/* fourl() code goes here */ \}


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## Wim de Jager

# Improved hybriad power amplifier 

n the November 1996 issue of Electronics World, I described a hybrid power amplifier based on a solid-state phase splitter driving the push-pull valve output stage.

A main feature is the avoiding of dc-offset problems in the toroid output transformer by an op-amp based integrator. Dominant pole frequency compensation limits the bandwidth to 35 kHz . To be able to deal with today's high performance audio sources, such as super audio CDs, we need bandwidth improvement. Apart from frequency compensation the
output transformer has a HF -3 dB cut-off frequency of 188 kHz . It is therefore a challenge to enlarge the circuit's bandwidth and exploit a larger part of the transformer's bandwidth. Minor circuit changes result in a closed-loop $\mathrm{HF}-3 \mathrm{~dB}$ cut-off frequency of 170 kHz and a slew rate of $15 \mathrm{~V} / \mu \mathrm{sec}$. The corresponding Full Power Bandwidth amounts to 100 kHz .

## Modifications

To achieve a slew rate of $15 \mathrm{~V} / \mu \mathrm{sec}$ (without the use of frequency compensation) the tailcurrent of the differential input
stage (Q3, Q4), see Fig.1, must be enlarged from 2 mA to 5.5 mA . This leads to the following modifications: R8 $=$ R12 $=$ R13 $=$ $100 \Omega$, R $5=$ R $6=10 \Omega$ and R10 $=$ R11 $=47 \mathrm{k} \Omega$. Note that by this actions the open-loop HF-3dB cut-off frequency has been increased from 6 kHz to 30 kHz . At full drive, the output signal of the preamplifier is clipped at -50 V in the first design, which does not affect the performance adversely. This phenomenon results in switching distortion at high frequencies in the improved version. Note that for an operating point of the cathode



## AUDIO DESIGN



Photo 1 Square-wave response ( 2 kHz ) with open output


Photo 3 Square wave response ( 2 kHz ) at $C L=1 \mu F$
current of 40 mA , the setting of the grid voltage is about -35 V . The dynamic range of the grid voltage is 0 V to -70 V . By using a -100 V supply voltage in the improved

## Performance of the improved hybrid power amplifier

Control range of the cathode current is $10-90 \mathrm{~mA}$. The operating point was chosen at 40 mA at which the negative grid voltage is about 35 V .

- DC offset at the cathode resistances $<2.8 \mathrm{mV}(<0.6 \%)$
- Negative feedback factor $=5.6(15 \mathrm{~dB})$
- Output impedance $=0.9 \Omega$
- Input voltage at 40 W output power $=170 \mathrm{mV}$
- THD at $40 \mathrm{~W}, 8 \Omega=0.35 \%(100 \mathrm{~Hz}), 0.26 \%(1 \mathrm{kHz})$,
$0.78 \%(10 \mathrm{kHz}), 2.6 \%(100 \mathrm{kHz})$
- Bandwidth $(-3 \mathrm{~dB})$ at $1 \mathrm{~W}, 8 \Omega=10 \mathrm{~Hz}-170 \mathrm{kHz}$
- Slew rate $=15 \mathrm{~V} / \mu \mathrm{sec}$
- Full Power Bandwidth at $40 \mathrm{~W}, 8 \Omega=30 \mathrm{~Hz}-100 \mathrm{kHz}$
- Signal-noise ratio $=88 \mathrm{~dB}$ ( 95 dB " $A$ " weight)

The stability obtained is illustrated in the measured square-wave response with open output, photo 1, at $8 \Omega$, photo 2 , and at $1 \mu \mathrm{~F}$, photo 3. In the THD waveform at $40 \mathrm{~W}, 100 \mathrm{kHz}$ (photo 4) no switching distortion occurs.
amplifier, see the voltage multiplier in Fig. 2, no clipping occurs. As a consequence of increasing the supply voltage from -50 V to -100 V the transistors BC639 and BC640 $($ max. $C B$ voltage $=80 \mathrm{~V})$ are replaced by BF422 and BF423 respectively (max. CB voltage $=250$ V). Resistor modifications: R14 = $27 \mathrm{k} \Omega, \mathrm{R} 29=18 \mathrm{k} \Omega$.

## Frequency compensation

In the first design, 100 pF capacitors at the high impedance nodes of collector Q3 and collector Q4 accomplish frequency compensation, whereas a capacitor ( 15 pF ) connected across R27 improves the stability further. However, dominant pole frequency compensation decreases the slew rate and is therefore too disadvantageous for the improved amplifier. The closed-loop characteristic of the improved amplifier, without the use of frequency compensation, showed a
+2.2 dB peak at 130 kHz . A capacitor $\mathrm{C} 10=4.7 \mathrm{pF}$ connect across R 27 eliminates the peak and does not affect the bandwidth adversely.

## About volume control setting and bandwidth

The improved bandwidth urges corresponding figures for the high frequency performance of the input circuit. The input capacitance is mainly determined by CB capacitance of Q1 multiplied by the pre-amp voltage gain. (Miller effect) The voltage gain is very high about 700 - and therefore the input capacitance is in the order of magnitude of $1 \mathrm{nF} . \mathrm{Rl}=50 \mathrm{k} \Omega$ and $\mathrm{Q} 1=\mathrm{BC} 640$ are used in the first design and as a result the $\mathrm{HF}-3 \mathrm{~dB}$ cut-off frequency at centre position (worst case) of R1 is only 12 kHz . By using $\mathrm{R} 1=10 \mathrm{k} \Omega$ and $\mathrm{Q} 1=\mathrm{BF} 423$ (low CB capacitance) in the improved version the $\mathrm{HF}-3 \mathrm{~dB}$ cutoff frequency at centre position of R1 is 130 kHz .

# Modern impedance measurement techniques III 

## In his third in-depth article covering modern methods of measuring impedance, Alan Bate* investigates which methods of data conversion best suit modern DSP-based impedance measuring bridges.

Digital signal processing, or DSP, is now widely used in DVB, CD audio, mobile phones, medical, oceanography, space data acquisition and where ever high performance filtering and signal extraction from noise is required. The main advantages of DSP are;

- Its ability to process signals as digital data with the benefits of stability with time and temperature. High accuracy is obtainable, limited only by the word size and speed of the computer's architecture.
- It allows the signal to be processed in the time or frequency domain. Complex signals are often easier to analyse in the frequency plane.
- Very-high-order filters can be designed with frequency and phase responses unobtainable via analogue hardware methods.
- Very linear mixing is possible by digitally multiplying signals, enabling, for example, high-order quadrature amplitude modulation and detection.
- DSP allows the capture all harmonic detail within one period of the signal.
- Very narrow band detection systems of less than 1 Hz bandwidth can be designed, particularly at low frequencies where analogue active filters components would neither have sufficiently tight component tolerances or stability.
- Once digitised, a signal can be processed without farther degradation in signal-to-noise ratio by using a sufficiently large word size in firmware.
- Precision waveform synthesis is possible by converting from frequency to time domain and using digital-toanalogue conversion to generate the signal in real time.


## Alias who?

The first consideration with any DSP system is the possibility of aliasing.
When a signal is sampled it is being multiplied - or mixed - with a stream of sample pulses. In the frequency


Fig. 1. Aliasing occurs when the sample rate is reduced below twice the base-band maximum frequency.
plane, this becomes the product of the two signal frequencies giving the original signal channel, i.e. base band, plus its image at either side of the sample frequency. These aliases repeat at all harmonics of the sample frequency, Fig. 1.
Looked at another way, at each sample harmonic (or harmonic carrier frequency), upper and lower side bands are formed, just like in AM radio. As long as the sampling frequency is much higher than the original signal channel bandwidth (base band in RF parlance) then the lowest side band, will also remain well above the base band and no interference will occur.
If the sample rate is now progressively reduced, all the aliased components (side bands), will progressively move down the frequency plane. Eventually, the lower side band will over lap with the base-band upper limit, Fig. 1. When

[^1]

Fs is the sample frquency and $N$ is the number of samples or points in the FFT

Fig 2 The FFT will output the frequency spectrum at discrete sample points or "bins" from zero to the half sample frequency. Above the half sample frequency the data is only mirrored in amplitude and frequency.
this occurs aliasing sets in and the signal will no longer relate to the original information: information in the original signal will be lost.
Whether there is information loss or not is determined using Shannon's sampling theorem. This basically states that if the sample rate is not less than twice the frequency of the highest frequency component in the original base band signal, then no information is lost through the sampling process.
The maximum signal frequency before aliasing occurs will be half the sample rate. This is known as the Nyquist frequency, or Nyquist rate. Beware though that the Nyquist frequency is not standardised, as S. W. Smith points out in his book, 'The Scientist and Engineers Guide to Digital Signal Processing' (http://www.dspguide.com/). In DSP speak, the region between DC and the Nyquist frequency is known as the Nyquist bandwidth. This can be readily understood by inspection of the frequency plane discussed above. Aliasing will be referred too later.
Now that very high-resolution 24 bit A-to-D converters with sample rates above 20 ks ample/s have become available, it is worth investigating the possibilities of a DSP approach to impedance measurement.
Basically, the analogue phase-sensitive detector, or PSD, discussed earlier is replaced by digital multiplying


Fig. 3. FFT algorithm speed over DFT by correlation, a), and FFT/DFT execution speed, b).
software to extract the real and quadrature information in the unknown and standard signals $E_{u}$ and $E_{s}$ discussed previously.
Extracting the information can be achieved by using the fast Fourier transform (FFT) algorithm. This algorithm is derived from the discrete Fourier transform, or DFT, which is a time-sampled version of the well known Fourier transform of classical mathematics. It deals with translating continuous wave forms in time into their corresponding frequency components.

## From DFT to FFT

As a DSP tool for spectral analysis, discrete Fourier tranforms without using the FFT algorithm are no use on their own in this application. To visualise why, assume a 20 Hz bandwidth, which is comparable to the analogue PSD approach for high-accuracy measurements. Assuming a maximum measurement frequency of 10 kHz , then the minimum theoretical sample rate to meet the Nyquist requirement is 20 kHz .
For efficient computer calculation, the number of time samples $N$ must be a power of two. Now the DFT outputs a spectral frequency response at discrete frequencies with a frequency spacing - called bin spacing in DSP speak - of;

$$
\text { Bin Spacing } \Delta f=\frac{f_{\text {sample }}}{N}(\mathrm{~Hz})
$$

where $N$ is the number of time samples, Fig. 2. In other words, the resolution of the transformed signal in the frequency domain is directly related to the longest observable period in the time domain. This in turn is a function of both the time between samples ( $\Delta t$ ), and the number of samples $N$, used in the FFT computation. The spectral frequency range is from DC or zero frequency to half the sample rate, or Nyquist frequency;

$$
\frac{N}{2} \Delta f=\frac{1}{2 \Delta t}
$$

since there are $N / 2$ samples in the DFT spectral output, computed from $N$ time samples.
Ignoring the DC component, for 10 kHz to be at a bin frequency with a bin or spectral line spacing of 10 Hz requires $10 \mathrm{kHz} / 10 \mathrm{~Hz}$, which is the thousandth bin. It is necessary to make the maximum DFT frequency the next higher frequency above 10 kHz that is also a power of two, which is 10.24 kHz . Double this to get the minimum sample frequency to meet the Nyquist criterion. Sampling frequency $f_{\text {sample }}$ is thus $2 \times f_{N y q u i s t}$, or 20.48 kHz .
Now we need a block of 2048 time samples with a sample period of $1 / 20480 \mathrm{~Hz}$, which is $48.828 \mu \mathrm{~s}$. Block length is $2048 \times 1 / 20480 \mathrm{~Hz}$, which is $1 / 10 \mathrm{~Hz}$ or 100 ms , i.e.

$$
\begin{aligned}
D F T_{-} \text {window_length } & =N \times \frac{1}{f_{N y q u i s t}} \\
& =2048 \times \frac{1}{20480} \\
& =100 \mathrm{~ms}
\end{aligned}
$$

where $N$ is again the number of samples.
The DFTs require a lot of multiplications. They are typically one of the slower operations on most computers. All $N$ samples must be multiplied by sine and cosine values, which takes $2 N$ multiplications. This must be repeated for all $N / 2$ frequencies, for $N^{2}$ total multiplications - or nearly 16.2 million multiplications for this particular requirement!
Because of the computation-hogging multiplications, an
alternative to the DFT was sought. In around 1965, a couple of men named Cooley and Tukey at Bell laboratories noticed that there were many redundancies in the DFT that could be eliminated, and still give identical results. Their method is known as the fast Fourier transform, or FFT. It is used universally in place of other DFT algorithms. This subject is an article in itself so for this article we will take the bottom line, which is that the FFT reduces the real multiplications from $4 N^{2}$ real multiplications for the DFT by the correlation method down to $4 N\left(\log _{2} N\right)$ for the FFT. Figure 3 compares the speed of DFT by correlation and the FFT algorithm.
The improvement in computation speed over the DFT increases rapidly with increasing $N$. A 4096 -point FFT was found to be around a thousand times faster than the DFT version when measured on a 100 MHz Pentium system.
In addition, the FFT is also more precise, as the smaller number of calculations means fewer round-off errors,
Fig. 4. The FFT is also memory efficient in that it re-uses interim data locations as the calculations progress. The FFT just makes the whole DSP world practicable by vastly reducing computation time to acceptable levels.
The fundamental spectral components of $E_{u}$ and $E_{s}$, amplitude and phase are then extracted from the FFT results and used in the same way as described before for the impedance calculations.
Such a DSP approach is very processor intensive. Even with a modern Pentium processor, it is only suitable for the basic accuracy region of a LCR instrument, working up to around 10 kHz .
According to S. W. Smith in the book mentioned earlier, an FFT bench-mark tests on a 100 MHz Pentium took 70 ms to process a 1024 point FFT. By proportion, a 2048 point FFT would take;

$$
\frac{4 N_{2}}{4 N_{1}} \times \frac{\log _{2} N_{2}}{\log _{2} N_{1}}=22 \times 70 \mathrm{~ms}=154 \mathrm{~ms}
$$

The FFT calculation is carried out twice for $E_{s}$ and $E_{U}$. Using a 100 MHz Pentium, total time is 308 ms plus a 100 ms window length for full accuracy. Assuming that both $E_{s}$ and $E_{u}$ are being monitored simultaneously using dual A-to-D converters, this results in 408 ms for a repetitive measurement. It can be assumed that the impedance and display algorithms are only a small proportion of this measurement time. As a result, a low-

cost Pentium could achieve two readings a second using dual A-to-D converters and separate $E_{s} / E_{u}$ ranging
With a single A-to-D converter, measurement time reduces to about 1.5 to 1.8 readings a second as $E_{s}$ and $E_{u}$ need to be sampled sequentially and there are additional setting delays.
Commercially, you may want the processor to do everything to avoid the additional cost of a DSP chip. the FFT calculations being carried out in machine code. On an up market instrument, use of a DSP chip with its ultrafast instruction sequences, such as shift and add, and multiply and add, would greatly increase the throughput of the FFT calculations.

## A-to-D converter review

A DSP bridge would need a state of the art A-to-D converter with better than the 22-bit resolution used before. In-phase and quadrature data are now being derived from 2048 time samples, which results in increased round-off error. This means looking at the latest high resolution A-to-D converters.
The current 'state of the art' in IC form are 24 bit A-to-D converters with over 190 kHz conversion rate. They can operate well above the required 20.48 kHz sample rate. See Table 1 for a comparison of current 24-bit IC A-to-D converters.

Table 1. Review of high resolution A-to-D converters with sample rates over $20 \mathrm{ksample} / \mathrm{s}$.

| Manufacturer | Type | Resolution (bits) | Sample rate (ksampls/s) | Sinal/noise (weighted) | Analogue I/Ps | $\begin{aligned} & S /(D+N) \\ & (d B) \end{aligned}$ | DNL <br> (max) | INL (max) |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| AKM | AK5394A | 24 bit | 192 | 123dB | Two channel | 110 dB | Not spec | Not spec |
|  | AK5393 | 24 bit | 96 | 117 dB | Two channel | 105 dB | Not spec | Not spec |
|  | AK5392 | 24 bit | 48 | 116dB | Two channel | 105 dB | Not spec | Not spec |
|  | AK5383 | 24 bit | 96 | 110 dB | Two channel | 103 dB | Not spec | Not spec |
|  | AK5381 | 24 bit | 96 | 106dB | Two channel | 96 dB | Not spec | Not spec |
|  | AK5380 | 24 bit | 96 | 105dB | Two channel | 94 dB | Not spec | Not spec |
| Crystal | CS96/97 | 24 bit | 96 | 120dB | Two channel | 105 dB | Not spec | Not spec |
|  | CS5394 | 24 bit | 96 | 117 dB | Two channel | 103 dB | Not spec | Not spec |
|  | CS5361 | 24 bit | 192 | 114dB | Two channel | 103 dB | Not spec | Not spec |
|  | CS5360 | 24 bit | 48 | 105dB | Two channel | 95 dB | Not spec | Not spec |
|  | CS5351 | 24 bit | 192 | 105 dB | Two channel | 103 dB | Not spec | Not spec |
|  | CS5333 | 24 bit | 96 | 98 dB | Two channel | 88 dB | Not spec | Not spec |
| Texas | ADS1252 | 24 bit | 41 | No spec. | Single channel | Not spec | $4, \pm 1$ LSB | $8, \pm 1$ LSB |
|  | ADS1250 | 20 bit | 25 | No spec. | Single channel | Not spec | 1, $\pm 1$ LSB | $16, \pm 1$ LSB |
| Analog Devices |  |  | <20ksamp/s |  |  |  |  |  |
| Linear Technology |  |  | <20ksamp/s |  |  |  |  |  |



Fig. 5. Map of A-to-D conversion resolution against conversion rate for the main technologies in use today.

Published dynamic performance for these ICs are at these higher sample rates. By operating then at only 20.48 kHz , it may still be possible to achieve near 24 -bit effective resolution. The availability of such chips shows what could be possible with a custom-designed A-to-D converter using separate ICs for the analogue and digital functions and more sophisticated digital filtering for best noise performance.
Everything then hinges on the achievable performance of this functional block. Therefore, a review of present day A-to-D conversion techniques is appropriate.
Figure 5 shows a survey of present day A-to-D converter technologies, resolutions and conversion rates. Generally, as you might expect, resolution trades off for speed. There are five main technologies used;

Integrating dual slope. As discussed earlier, this is an

accurate technique with up to around 20-bit resolution. But it is also a slow method. Integrate periods are normally designed to be locked to the supply frequency for high supply-noise rejection. Accuracy is ultimately limited by capacitor dielectric absorption and the integrator amplifier, as discussed in my second article last month.

Multi-slope integrating converters. This is a derivative of the dual-slope A-to-D converter, developed by HP Instruments for the company's HP3458A multimeter. High conversion rate was achieved by changing the integration and de-integration periods into short slopes of decreasing rate and increasing integrator gain and resolution. This resulted in high resolution combined with high sample rates. Like the successive-approximation technique, the resolution here is limited by the accuracy of resistor matching. Using this method, HP achieved 16 bits resolution at 100 kHz conversion rate in the 1980s.

Charge-balancing. Discussed in depth in my previous article, the charge balancing technique is also known as quantised feedback. It is inherently linear (monotonic) due to the use of a single switch. Integration is slow though so the method is unsuitable for DSP.

Successive approximation. Resolution of the successiveapproximation converter is limited by the accuracy of the resistor network and matching of the analogue switches. This is a reasonably fast technology. Resolution of available ICs is around 16 bits at 100 kHz conversion rates. This technique has insufficient resolution for LCR instrumentation.

Flash converters. Also known as parallel converters, these types have the fastest available sample rate - in the region of $500 \mathrm{Msamples} / \mathrm{s}$ - but they have limited resolution due to tolerances in the potentiometer chain and the voltage offsets of each comparator. Resolution ranges from 6 to 10 bits. Flash converters are mainly used for digitising video and IF signals. At resolutions up to 10 bits and conversion rates above a few hundred megasamples per second, flash converters dominate.

Pipe-line/sub-ranging converters. This is a new approach that uses flash converters and programmable gain amplifiers, or PGAs. Partial digitisation is carried out by the flash converter. Code is converted back to analogue form and subtracted from the input signal. The difference signal is amplified with a PGA and flash converted. The process is repeated until the desired resolution is achieved.
This technique is very much under development with the aim of achieving high resolution at high speed for digitising video and higher radio frequencies. This method suffers from latency due to the multi-stage operation.

Delta and sigma-delta modulator converters. At present, for A-to-D conversion resolution beyond 20 bits, the sigma-delta modulator types have it almost to themselves. Like the charge balance type, they can be inherently monotonic if a one bit D-to-A converter is used in the modulator. Monotonic 24 -bit converters with 192 kHz sample rate for professional stereo audio applications are now available in IC form. For this reason, I will further investigate the possibilities of using this type of converter. Monotonic 24 -bit converters with 192 kHz sample rate are now available in IC form, Table 1. They are useful for professional stereo audio applications.

## Sigma-delta modulator development

The sigma-delta converter brings together several techniques that have only become practicable in the last 20 years. The perfect A-to-D converter will have a stair-step transfer function with $2^{\text {bit }}$ evenly quantised steps, passing through zero, Fig. 6.
This function can be viewed as a linear summer with quantisation noise adding to the analogue input to form the converted output. In the frequency plane, all the quantisation noise power is folded and evenly spread into the frequency band from DC to the half sample rate or Nyquist frequency.
For any given input level, the total noise power remains constant. If we now increase the sample frequency, the noise-power spectral density falls in proportion to the increased over sample rate as the same noise energy is spread over a wider band.
Input signal power is unchanged, therefore as noise power is proportional to $\sqrt{4} \mathrm{~K} T B w$, the signal to noise ratio SNR increases in proportion to the square root of the over sample rate, Fig. 7.
By suitable digital filtering, quantisation noise is removed and the sampling frequency is reduced down to a sensible conversion rate - just high enough to avoid aliasing with increased word length. In the case outlined here, this would be between 20 to 25 kHz . This is referred to as sub-sampling or decimation, Figs $8 \& 9$.

## The delta modulator - an also ran

To make any A-to-D converter inherently monotonic, there should be only one switched function in the analogue circuit. It would be extremely difficult to manufacture precision ratio trimming of sufficient accuracy for two or more analogue-switched circuits (as used in lower resolution successive approximation and integrating type converters) to anywhere near the required accuracy. Remember that 24 -bit resolution implies a quantisation step of 0.06 PPM.

If the analogue signal could be tracked with time to within one LSB, you could use one switch to form a one bit D-to-A converter for the error correction. This is achieved by the delta modulator, Fig. 10a).
The fundamental principle behind the modulator is to use a single-bit A-to-D converter embedded in an analogue negative feedback loop with very high open-loop gain. With a high-frequency clock, the modulator loop is forced to over sample and processes the analogue input at a rate much higher than the bandwidth of interest. Typical oversample rates range from 32 to over 500 times the conversion rate.
The modulator is actually a simple, switching regulator which tracks the input signal level with time and generates an over sampled serial PWM stream. Figures 10a) \& 10b) show the basic operation.

Analogue input is compared with the average feedback level from the one-bit D-to-A converter that can only switch between the two references $+V_{\text {ref, }}, V_{\text {ref }}$. The corresponding high/low output from the comparator and latch drives the D-to-A converter, which in turn applies defined positive or negative $V_{\text {ref }}$ current pulses to the summing junction of the modulator input.
The phasing is arranged to form a high gain negative feedback closed loop, which forces the average feedback level from the one-bit D-to-A converter to match the input signal level. At the comparator output, the analogue signal will have been converted to a serial pulse-width modulated (PWM) one bit stream clocked at the over sampling
frequency. However, the delta modulator, which has been widely used in voice communications codecs - has some severe limitations.
Consider a 16 -bit digital-audio application for example.


Fig. 8. Digital filtering in frequency plane, a), and sigmadelta mod output noise, b).



To convert a maximum amplitude 16 -bit word, the one-bit modulator has to perform $2^{16}$ toggles per conversion period. This means a sample rate of 44 kHz would require an unacceptably high sample rate of $44.1 \times 10^{3} \times 2^{16}=2.9 \mathrm{GHz}$ !

If the over-sample rate is reduced to a practicable hardware level, the quantised noise level becomes intolerable. A high over-sample rate is also essential to avoid slope overload within the modulator, Fig. 11.

Over sampling also has the advantage of not needing a sample-and-hold circuit, eliminating the associated acquisition, jitter and droop errors of these circuits.

## Enter sigma-delta modulation

Sigma-delta modulation (SDM) - or more correctly, deltasigma modulation - was developed in the sixties to overcome the limitations of the delta modulator.

SDMs quantise the delta, or difference between the current sample, and the sigma, or sum of the previous difference. An integrator is placed at the quantiser input to perform the summing and averaging. An SDM quantifies the signal directly; not its derivative, as in the delta modulator. Now, the maximum signal amplitude, not the signal frequency, determines the quantiser range.
Again, to achieve high resolution, high sample rates are required. In addition, to reducing the noise power density with over sampling, the sigma-delta modulator also acts like a high-pass filter to the quantisation noise and a lowpass filter to the input signal. This characteristic concentrates the quantisation noise energy higher up in frequency and out of the base bandwidth, Fig. 8.

The noise revolves around the Nyquist or half sample frequency. This is called 'noise shaping'. It improves the signal-to-noise ratio by 9 dB for a first order modulator (one integrator) for each doubling in over sample rate.

Noise shaping can be improved by increasing the order or number of integrators in the modulator loop. Unfortunately, this also increases the complexity and degrades the modulator stability. IC manufacturers generally do not use more than fourth-order filtering in their modulators. An exception is a patented seventh-order, tri-level delta-sigma modulator produced by Crystal
Semiconductor in 1997. It is used in the company's 24-bit 96 kHz Audio A-to-D converters.

The modulator output feeds a combination of digital filters which;

- Blocks quantisation-shaped noise centred on the Nyquist or half-sample frequency.
- Outputs a digitised moving average of the analogue input at the over all analogue-to-digital conversion rate.
- Provides sharp cut-off of the converter bandwidth.
- Decimates, or sub samples, the modulator sample rate to a practicable conversion rate of just over twice the signal bandwidth.
- Provide high-pass filtering at around 1 Hz to block any DC component.

The stop-band response of this filter must be sufficient to bring the concentrated quantisation RMS noise below one least-significant bit, or LSB. The filter is normally an $n$-tap finite impulse response, or FIR, type that outputs a weighted moving average of $N$ modulator outputs.
After the digital stop-band filtering, the modulator sample rate is finally, converted down in frequency (decimation in time) to the required analogue-to-digital conversion rate by accepting only every $D$ th sample, where $D$ is the chosen decimation factor, Figs $7,8 \& 9$. Now leaving any proofs aside, the theoretical signal-tonoise ratio of the RMS of a full-scale sine signal to the RMS level of the quantised noise for a perfect A-to-D converter of $N$ bits resolution is $S N R=6.02 N+1.76 \mathrm{~dB}$
As a result, a perfect 24 -bit A-to-D requires a noise floor, that's -144 dB below full output. However, the resolution of real converters falls off with frequency due to thermal, quantisation and distortion noise products all increasing with frequency. This leads to the performance criteria known as the 'effective resolution' or 'effective number of bits'. Here, effective resolution=(SINAD-1.76 $\mathrm{dB}) / 6.02$ and SINAD is the ratio of the RMS full-scale signal to the RMS of all the noise terms excluding the DC term, which is also removed in the digital filtering. This takes account of not only thermal and quantisation noise but also differential and integral non-linearity's which in turn, create intermodulation products.
The above equation assumes that the noise is measured over the entire Nyquist bandwidth - i.e. DC to half the sample rate. If the signal bandwidth, $f_{b w}$, is less than the

Fig. 10. The sigma delta modulator, or SDM, was developed from the delta modulator, a), by the simple addition of an integrator in the forward path, c). The delta modulator outputs a pulse-width modulated (PWM) serial stream whereas the SDM outputs a pulse density modulated stream, d).

Nyquist frequency then the signal-to-noise ratio within the signal bandwidth $B W$ is increased because the amount of quantisation noise power within the signal bandwidth is proportionally smaller.
The following addition to the above equation models this effect;

$$
S N R=6.02 \mathrm{Nbits}+1.76 \mathrm{~dB}+10 \log \frac{f_{\text {sampie }}}{2 f_{\text {bw }}}
$$

This equation reflects the conditions produced by over sampling, where the sampling frequency is much higher than the Shannon requirement. The following is a more general equation for delta-sigma modulator noise versus the over-sample ratio including the order or number of integrators in the modulator;

$$
6.02 \mathrm{Nbits}+1.7 \mathrm{~dB}+(M+0.5)\left\{10 \log \frac{f_{\text {sample }}}{2 f_{\text {bw }}}\right\}
$$

Figure 12 is a plot of this equation for modulator filter orders from first to fourth. You can see that there is an expected diminishing return in over sample rate performance beyond say $128 \times$, but there is a directly proportional gain in SNR with filter order. From this, you can see how a fourth-order filter and over sampling at 128 x would give approximately optimum SNR. More on this later.
Apart from very-low-frequency versions, sigma-delta analogue-to-digital converters suffer from slow settling delay - typically taking five to fifteen conversions to fully settle. This is due to the moving average action of the digital filter. Converter output is a function not only of the most recent analogue input, but also of previous inputs.
In a multiplexing application, all information of old input needs to be flushed out of the digital filter before the converter output word represents the new input. This has to be allowed for by extending the FFT data block length accordingly but only reading 2048 samples into memory.
There will be a transient in switching from $E_{u}$ to $E_{s}$, which will vary with range setting. By starting the converter at the switch transition and monitoring the samples until steady state is reached the system-switching transient and all old filter data will be removed.
With a DSP-based bridge, a dual A-to-D converter would be used to save measurement time and continuously monitor the $E_{u}$ and $E_{s}$ signals. Figure 13 shows the heart of a DSP bridge. This would minimise the problem to an auto-ranging measurement, which can be much less accurate as these are ball park measurements in order to select the optimum $E_{u}$ or $E_{s}$ range.

## Timing and windowing

In a DSP based LCR instrument, the ROM based synthesised sine-wave generator, the sigma-delta modulator, digital filter and $E_{u} / E_{s}$ switching would be clocked from a common system crystal oscillator. As a result, the converter will be inherently referenced to the stimulus with a fixed system offset timing or phase relationship. This offset can be removed by using a common reset signal or via software.

(c)

(d)



Fig. 11. Waveform of delta modulator overlaod.


Fig. 12. Plot of signal-to-noise ratio improvement versus sample rate and modulator order.


Fig. 13. Elements of a simplified LCR bridge based on DSP.


Fig. 14. By sampling from zero crossings and whole multiple periods of the measured signal, perfect windowing is obtained by the FFT. This avoids spectral leakage or blurring of the FFT output spectrum.

Common clocking allows the use of the latest twochannel stereo sigma delta A-to-D converters. A snap-shot sample in time of the $E_{u}$ and $E_{s}$ signals would be taken over a whole number of cycles that add up to the 100 ms sample period as before. Now though, the samples are synchronised with the stimulus signal zero crossings to ensure a clean sample with no signal discontinuities.
At this stage, the sample looks like an infinite stream to the FFT maths. Sampling odd multiples of cycles would create non-symmetrical distortion in the time domain, which causes ringing in the frequency plane (Gibbs effect).
Mathematics for the FFT assumes a continuous signal with time, but it will not see any difference between the sample taken from zero crossing to a multiple whole period zero crossing and an infinite stream of $E_{\| \prime}$ or $E_{s}$. This is perfect 'windowing' of the signal, Fig. 14, and gives no distortion in the frequency plane. The FFT will then output a clean spectrum with no spectral leakage at each spectral line or bin, or indeed any errors other than those due to converter accuracy and noise.

# MAITAR to the editor 

Letters to "Electronics World" Highbury Business Communications, Anne Boleyn House, 9-13 Ewell Road, Cheam Road, Surrey SM3 8BZ e-mail j.lowe@highburybiz.com using subject heading 'Letters'.

## John Lindsley Hood

As a rank amateur, who has only a few college and training school certificates, who has been reading $E W$ for 18 years, may I say a few words on behalf of John Lindsley Hood.
It has been noted that he hasn't written any articles in $E W$ for a while - do you blame him!! After years of getting slagged off for his use of Mosfets, and lately for his use of star earthing.....
To me JLH is a giant in audio design, and, unlike others, he is too much of a gentleman to have ongoing arguments, and again, unlike others, doesn't try to ram his ideas down peoples throats. Let me put my case! - In the sixties I built valve amps and other value gear, in the early seventies, I bought a commercial solid state amp. Due to personal circumstances, I had to get rid of my speakers and listen on head phones, so I went for the best (at the time) - Stax Lamba Electrostatics - right away the 'phones showed up the amp as being lo-fi. I wasn't attracted to any designs until, in the early eighties, JLH came out with his 80 watt Mosfet amp. I am totally immune to adverts, but John's words took hold of me and convinced me I had to build his amp if I wanted to listen to music - his words were
nearly religious. Unlike others, I built it and he was right. I have no access to 'in house mags' etc. and as the 'man on the street' John was innovative:

1) Variable resistor at the power amp input for seeing CD direct input
2) 150 Kohm input impedance. In one stroke, shutting the mouths of 'golden ears' as to loss of 'high frequency' due to low impedance.
3) His research of capacitor 'sounds'.
4) High sensitivity -150 mV for full output.
5) Although star earthing was around earlier, John expanded on it in his solid state amps - i.e. isolated inputs to star earth etc.
6) His use of Mosfets not only at the output but also in the VAS stage and power supply.

I have also built his latest pre-amp published in $E W$ - minus the low frequency cut off, using high quality Burr-Brown chips, and also his THD meter published, also, in $E W$ - and yes, it goes down to -100 dB .
On his star earthing - let me put the case! After 20 years I decided to update his amp, entirely in keeping with John's own views in his books and $E W$. I added a cascode stage and a driver stage. It showed the quality of his design that it worked first time (the
comp/capacitor is as per D. Self) - it is 40 pF - helped by the gate capacitance of the Mosfet in the VAS. I fitted two Japanese bipolars of high gain, high voltage, very low noise at the input. 10 mF polypropelene capacitor at the signal input -30 mF , also poly at the negative feedback. Not needing 80 watts, I removed 2 Mosfets from each channel and reduced the voltage rails to plus or minus 28 V . I increased standing current to about one and a half amps (fan fitted until I can afford a large chunk of aluminium). It now runs in class A over and above that required by the interface unit of the Staxs. The residual is typical class A - a sine wave with slight crumping at the top. THD is down by 12 dB - not a lot, but good enough for me. I also removed the output passive components, as leaving in the series wirewound resistor caused great loss of HF series impedance (Scroggie/Radio Laboratory Handbook P308) - it looks into the transformer interface.
All this caused big problems at the output, namely 12 mV of noise, -15 mV power supply distortion and sets of HF oscillations at 80 KHz and 14 MHz , the last at 20 mV .
Firstly I fitted six $10,000 \mathrm{mF}$ Phillips capacitors at the power supply output, but this only brought down the power supply distortion by 2 mV . Secondly, I gritted my

## Shot in the foot

The arrival this morning of an invitation to renew my subscription to your magazine has prompted me to write to say that I will do so for one year only to see if the complaints of J. Jardine, M. Cook, J. Johnson etc. are acted upon.
After 58 years (I am 74) of purchasing Wireless World et al, I contemplated stopping buying the magazine that has changed (for the worse) over the years so that now the main area of interest is limited to 'Circuit Ideas'.
It appears that you have joined the ranks of those who are intent on shooting themselves in the foot. You have lost readership and advertising revenues through your policy of almost ignoring the proletariat i.e. the amateurs who, in the past, were your main purchasers. Hi-tec is OK for some, but take a look at the price now of shares in that sector - there is a lesson somewhere in that.
The October issue illustrates the appalling decline in spelling and English in general referred to by T.R. Mortimer. Mind you 'Free Grid' of blessed memory was given to castigating those guilty of these sins whilst writing in 'unbiased' about the hoi polloi. Hoi being the definitive article in ancient Greek. Perhaps I should have
replied 'Hoi su technon' (and you, boy). No, I am not a classic scholar, but merely a person of wide ranging interests especially in science, music and languages.
The high price quoted for the power amplifier printed circuit boards which featured fairly recently must be due, in part, to the lower readership figures and subsequent lower demand for them. The additional cost of components and a suitable preamplifier makes it a very expensive item. We also need a list of high-grade parts as has been made obvious in the 'Capacitor Sound' articles.

Also, a search through all the 1976 issues has not produced any evidence of a ripple regulator using a 7805 referred to in 'Letters' Oct 2002. Perhaps Jim Brassant meant 1967. In any case, years ago, I saw a one transistor device in 'Circuit Ideas' to reduce hum level in a power unit to a few microvolts. It washed but was sniffily dismissed by Elektor as 'a shunt regulator' when I wrote to them about it. Not been able to trace the idea again, but will try. Meanwhile, don't forget we (or is it us?) amateurs.
Yours sincerely

## A C Bloomfield

Gloucester, UK
teeth and fitted $\mathbf{D}$. Self circuits on power supply rejection. I have to be honest and say that it works. Nothing I did could get rid of the other problems. I am against fitting small value capacitors as I think this reduces the openness of an amp. And thirdly, as a last resort I removed the 10 ohm resistor between high and low earth returns. The amp went into burn out. Switching off, I reconnected to a Variac, bringing the amp up to just a small oscillation at the output. I ran an earth return to the input capacitors and to the star earth no difference. Leaving it there, I removed the feedback and input component earth returns and then only, I returned via the two volume controls (no balance needed) to the star earth and switched on. I couldn't believe my eyes - slowly turning up to full voltage, all I could see on my Tektronix 465B (option 5, I hope $-E D$ ) scope was 500 microvolts of noise. I fed in a 1 KHz sine wave for an output of 5 watts and then left it for two hours. On returning, the noise was approx 1 mV and nothing behind it.
Capacitor is 40 pF (helped by Mosfet Gate Capacitance of the VAS Mosfet), input filter capacitor was reduced to 30 pF . At full volume and no signal, there is not the slightest noise or hum.
I now have a JLH designed power amp for the 21 st century - totally open and detailed, totally smooth, fast and excellent imaging qualities in today's market which would cost you $£ 1000$ plus. It excels in vocals, all the emotion in the music coming through. It is not an amp for that soul destroying heavy thumping house music - it would be wasted there - oh, and frequency response is flat from 10 Hz to 20 kHz .
A few thoughts - if a $\mathbf{5 0}$ watt power amp

## The archive and other things

I should like to add to the recent lively debate on the direction that Electronics World is taking.
I have been pleased with the article on capacitors; this is the sort of basic information that is invaluable, and follows a long line of similar articles that have appeared over the years on a variety of components. Such things are no longer taught in the universities.
There used to be a 'readers ads' column, but this may have gone out of use through apathy or the various websites that are now available. Could I suggest a 'swopshop' for back copies of the magazine?
There may be a place for a 'going back' article, of circuits and ideas from 50 or 75 years ago, this has been popular in other magazines; as a vintage enthusiast I may volunteer to write this as I have a magazines going back to the 30 's. It is often surprising how many circuits and techniques are continually re-invented and how well some of them perform in today's
with no distortion and then say any fault re production my be sought elsewhere - are they right or wrong? The real answer is not no distortion, but the circuit design and components used. And JLH wins out.
To slag off hi-fi buffs is total hypocrisy talk about biting the hand that feeds you. John put his 80 watt amp into the market place, leaving him open to fault finding. Go on, tell us the make and model that is in the shops just now.
I think we're talking flying pigs and blue moons here. Designing an amp with nil distortion doesn't mean it will sound good. I have three class A commercial amps that are sold as smooth - yes they are, but at the expense of detail. They are not 'open', so do not convey the feeling in the singers voice.
This is where John is head and shoulders above the rest.
I do not apologise for the criticism of others - I thought by this time that somebody would have risen in defence of John. When he goes to that big amplifier in the sky, I don't want to read crocodile tears from his detractors.

## D Lucas

Anstruther
HE Fife, Scotland

## DSPs

Thank-you for printing my letter 'CPU Design' in the November issue of the magazine. Further to my comments in that letter, I have been putting more thought into the design and I realise that the 'differentiated multi-processor ' concept is ideal for running a packet based bus structure. This does bring: it into today's age! The idea is that the input-

## environment.

To come up to date I think a series on the basics of one of the modern micros such as the PIC, showing how to achieve simple operation and without pages of incomprehensible code would be welcome, this could be similar to the article on the BBC and Z80 that were published many years ago.
There has been a discussion on the use of symbols in circuit drawings and their variation between contributors. Most schematic capture packages allow importation of library symbols. Would it be possible to have an EW set of basic symbols that authors could download and use in their articles? This would give continuity to articles without the expense of re-draughting.

## Ed Dinning

Burnopfield
Newcastle upon tyne
UK

I'll certainly give the EW standard symbol set some thought, especially as it would make our job a bit easier. $E D$
output processors communicate with the high-level language core using packet transmission, in addition to their boosting straightforward hardware input-output bandwidth.
Like yourself, (I read with- interest your introductory editorial), I am interested by digital signal processors. I first developed a digital signal processing design in 1977, using a minicomputer-on-a-chip processor which offered a firmware multiply. It was an experiment in speech recognition, still a developing field. Since then, I have experimented with a variety of manufacturers' starter kits for their DSP designs, and investigated the literature. Texas Instruments produces the widest variety of designs, however I like the Analog Devices DSPs because they are more sophisticated. For example AD offer an 'algebraic' assembler for their ADSP 16-bit fixed point processor family, which is the highest level of assembly language programming tool available. AD also produce a good range oftechnical support literature.
The main problem with DSPs is their increased sophistication compared to older microprocessor concepts, and the consequent large learning curve. The higher clock rates of a DSP necessitate high-speed digital design technique, such as a multi-layer printed circuit board, and the -assembly languages are much harder to get one's head round than those of the PIC! Even programming them in ' C ', the high-level programming language, doesn't-make them an easy option.
Keep up the good work!
Allan Campbell
Newcastle upon Tyne UK

## Glory days

Judging by the letters in the October issue, it seems quite clear that $E W$ has a devoted band of long term, i.e. older, readers. That is not a problem provided new readers can be attracted at least as fast as we fall off our perches. It would be a problem if they turn out to be just a lot of old dogs that refuse to learn any new tricks.
By my reckoning the glory days of EW (in one or other of its previous incarnations) were the nineteen seventies. That was the time a few general-purpose transistors, a few op amps or a bunch of logic gates could do all sorts of things we had only dreamed of in the valve era. Circuit Ideas recaptures that feeling, perhaps that is why it is so popular.

Today the nearest equivalent of the general purpose transistors or op amps is probably the PIC and similar microcontrollers. In the seventies, several weather satellite reception articles were published. Signals were decoded and maps displayed by all sorts of weird and wonderful devices including a windscreen wiper motor and a very large slowly charging capacitor used to provide a $Y$ timebase for an oscilloscope display which was
photographed in a darkened room. Today it would all be done in software on a general purpose computer. Surely EW should reflect that change. Or should we forget the FFT and drag out some nice chunky inductors and capacitors because they are real electronics?

I'm a field biologist who has dabbled in electronics for forty years. I read EW because it is the professionals' magazine. By which I mean that by and large it delivers exactly what it promises on the cover, the breaks in multipart articles are sensible rather than just hiding a lot of padding to make sure the reader buys next month's copy and there's little hype. I hope it stays that way.

## Dr Les May

Rochdale, Lancs, UK

## More diversification

I want to respond and express my frustration on some of the e-mailers from the letters pages.
How dare those chosen few, aka disciples of the electronics industry express their hatred of computer, software and technology topics. Don't they know at all about atomics manipulation?

As an undergraduate studying electronics, at college we are encouraged to be diverse beyond the field of the specialised electronics degree. For that, we mix and choose additional modules to study as part of the course and be prepared for changing industries. In the first year of the course, we were introduced to BBC Basic programming, (Some laughed and disrespected the old technology), but soon some came to realise the importance of interfacing and algorithms.
As a mature student, who has come to love electronics by experimenting with hi-fi magazines, I personally would like to see more diversified electronics related subjects, especially industrial ones. More of circuit ideas from the experts and outsiders to fire one's imagination.
Oh! yes more of the supply components for sale is great and budget electronic topics for oneself to be proud of.
Thminh Truong
UK

## Some praise

I have subscribed to Wireless World and later Electronics World continuously since I was 16 in 1947. Is this a record? My newsagent at the time told me that Wireless World would be too technical for me!
I think the present format and contents of EW are about right. Personally, I would like to have more articles on 'how things work' such as satellite receivers, Digital TV, CD players, DVD, radio controllers, MSF Rugby clock, GPS, Caesium beam, frequency standard, numerical control and readout for machine tools, also of interest would be the application of electronics to scientific instruments such as telescope drives, electron microscopes, spectrometers, ph meters, and gas analysis instruments. Constructive
articles are always most welcome.
Oh dear! Quite a list, but I hope you can do something along these lines.

Anyhow, keep up the good work - I hope Electronics World will last forever.

## Ron MacRae

Dorchester, Dorset, UK
We'll have a gol - ED

## PCBs again

I must take issue with a point raised by Cyril Bateman regarding providing PCB layouts in a commonly readable format.
PDF is simply THE ONLY sensible way to do it. The format produces very compact files, readable on pretty much any operating system in common use, and as it's vector (not bitmap) based and will print at whatever resolution the user's printer is capable of.
As regards generating PDFs, Adobe provide a PDF printer driver, so any PCB software that can produce a useable printout can produce a useable PDF file just as easily, so I don't understand the comment about the "number of file conversions" he thinks is necessary.

Adobe's PDF driver is part of the Acrobat package, although I believe there are some lower cost or freeware methods of achieving the same result - a web search for 'PDF Printer Driver' will find many other solutions. Incidentally, if anyone has version 1 of Linear Technology's 'Linearview' component databook CD , this has a version of Acrobat Exchange which includes a PDF printer driver that works in Windows 3.1, 95 and 98.

## Mike Harrison

Loughton, Essex
UK

## More PCBs II

It is with great interest that I follow the writings of Cyril Bateman in your excellent and enjoyable magazine.
In the letters section of the November issue, the issue of capturing schematics (and PCB boards) in a common (Windows) file format was brought up. I might have a positive contribution on this topic.
I myself use an ancient MSDOS (student) version of OrCAD (V4.02). I run this software in a DOS box under Windows. If I want to capture a schematic printout, I run the PRN2FILE utility program prior to starting OrCAD. This program redirects the printer output of a MSDOS program to a file. If I use one of the DESKJET drivers of OrCAD, I can use the HPJ2PCX utility program to translate this printer file to a PCX graphics file. This PCX file can be opened by any graphics program and converted to a (compact) GIF file. The results are good enough for on screen viewable schematics, which print well too. The GIF file sizes are (very) small, making them ideal for publishing these schematics on the internet. For publishing such schematics in a
magazine such as yours, the results are probably too 'low-res', with jagged diagonal lines and circles. None the less, this may very well be a good starting point for exploring other possibilities.
I did manage to find a Windows based (shareware) program capable of capturing printer data (Virtual Port Monitor by Alphatronics), but I was unable to convert those files using HPJ2PCX with success. Even though this may be of interest to Cyril and other readers.
All the above mentioned programs can be downloaded from my site
(www.XtendRepair.nl/downloads.htm). Even though this is a Dutch site, I've made the Downloads page bilingual (English and Dutch) for this occasion.
Xavier van Unen MSC EE
www. XtendRepair.nl
Netherlands

## Spring to life

N. L. Smith of Stoke-on-Trent is absolutely correct. As shown in the diagram (Electronics World, July 2002, page 30), the two springs are in series. So each supports the full weight $W$, and consequently each stretches by, say, D. Consequently, the weight $W$ hangs 2D lower than it would if weightless.
With string $\mathbf{X}$ cut, the two springs are in parallel, and each only supports a weight $\mathrm{W} / 2$. Thus each is stretched only by $\Delta / 2$, and the weight hangs $\Delta / 2$ lower than it would if weightless. Thus, on cutting string X , the weight rises by $3 \Delta / 2$.
Hot Electron

## Biased opinion

In Electronics World Oct. 2002 the $£ 50$ winner circuit idea "Mobile phone triggered combination lock" does not work as advertised. GSM mobile phones do not usually generate the required DTMF audio signals as they are not needed. Instead most mobile phones generate only an indication sound when a button is pushed, there may be only three different tones available in this way. DTMF tones are needed by analogue telephones when they transmit the selected numbers over analogue lines without the help of a modem. GSM mobile phones are fully digital and therefore have no use for DTMF signalling. Thus mobile phones are not practical in this application.

## Pentti Haikonen

Nokia Research Center

## Pentti, I think you probably never use

 anything but Nokia equipment. Both my old Ericsson and my new Motorola mobiles have a menu option that allows DTMF tones to be heard as you hit the keypad. DTMF signalling is also very useful when accessing the awful automated 'call centres' that we all hate when dealing with our bank, for example. $E D$

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