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$\mathbf{6 4 2 5}$
$\mathbf{f 4 7 5}$
Genesis P101
Base: $19.5^{\prime \prime} \times 11^{\prime \prime} \times 7.5^{\circ}$
Liting capacir: 2000 gm Arm lengths between axles: $14.0^{\prime \prime}$
Weight: 34 kg
Weight: 34 kg
6 axis model in kle form 6675
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"With commendable boldness and confidence in the future growth of telecommunications for domestic purposes, the Post Office is currently involved in the installation of a communication main' system in the new city of Milton Keynes, now arising in Buckinghamshire. Every house in the new city will be linked to this communication system. The cables will, so far as possible, be laid in a communal trench, with the other essential services, water, gas, electricity, and drainage.
"A standard telephone pair forms part of this 'main'. This cable is accompanied throughout, right up to every front door, by a high performance
coaxial cable. Besides being capable of carrying radio and television signals, this wideband coaxial cable provides for the transmission of two-way signals. such as could be employed to operate viewphones and computer data terminals, and permits the carrying out of other useful functions, like the remote reading of gas and electricity supply meters.
"What happens in Milton Keynes may become the pattern for the future throughout the country. At any rate, this pioneer installation is worth noting and musing upon. It could herald another technological explosion making direct impact upon the domestic or 'consumer' section. We don't doubt that fertile minds will seize eagerly the opportunity it promises for further imaginative and useful exploitation of electronics."

Obviously with the increase in consumers resulting from wide scale cabling the cost of suitable equipment will fall. However, we cannot help wonder-
ing if it will all be worthwhile when the use of Viewdata is still so limited. The wonders of Information Technology will not be forced on a community that sees little advantage in the system. The availability of a vast range of cheaply hired video cassettes already reduces the chance of any "film channel" being successful.

As Vernon Trent indicates this month, technology can move as fast as it likes, the consumers are setting their own pace.

## PRICEINCREASE

Unfortunately rising costs have forced us to make a cover price increase. From next month PE will cost an extra five pence; this is slightly less than a six per cent increase. The last increase was a year ago.


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We regret that lengthy technical onquiries cannot be answered over the telephone

Queries and letters concerning advertisements to:
Practical Electronics Advertisements, King's Reach Tower, King's Reach, Stamford Street, SE1 9LS Telex: 915748 MAGDIV-G


#### Abstract

Letters and Queries We are unable to offer any advice on the use or purchase of commercial equipment or the incorporation or modification of designs published in PE. All letters requiring a reply should be accompanied by a stamped, self addressed envelope, or addressed envelope and international reply coupons, and each letter should relate to one published project only.

Components and p.c.b.s are usually available from advertisers; where we anticipate difficulties a source will be suggested.


## Back Numbers

Copies of most of our recent issues are available from: Post Sales Department (Practical Electronics), IPC Magazines Ltd., Lavington House, 25 Lavington Street, London SE1 OPF, at £ 1 each including Inland/Overseas p\&p. Please state month and year of issue required.

## Binders

Binders for PE are available from the same address as back numbers at $£ 5.50$ each to UK or overseas addresses, including
postage and packing, and VAT where approprlate. State year and volume required.

## Subscriptions

Copies of PE are available by post, inland or overseas, for f 13.00 per 12 issues, from: Practical Electronics. Subscription Department, Oakfield House, Perrymount Road, Haywards Heath, West Sussex RH 16 3DH. Cheques, postal orders and international money orders should be made payable to IPC Magazines Limited. Payment can also be made using any credit card and orders placed via Teledata Tel. 01-200 0200.

Items mentioned are available through normal retail outlets, unless otherwise specified. Prices correct at time of going to press.

# farewell Analogue TV 

It was hardly likely that the humble domestic television receiver would remain outside the swelling compass of digital technology for much longer. The bell tolls, and ITT is the campanologer with its "Digivision" system.

Until now, digital electronics has been applied only to two sections of the television set, these being the infra-red remote control and the local oscillator of the tuner. The situation has changed dramatically. In what is claimed to be the biggest revolution in television since the introduction of colour 30 years ago, ITT's Digivision offers an entirely new system which changes fundamentally almost every section of the receiver. Although Digivision is designed to receive conventional TV broadcast signals, it is almost 100 per cent digital in operation, and it is already on the commercial horizon. Receivers based on the Digivision chip set will be on sale in West Germany, the country of origin, in late 1983. They will become available in the UK in early 1984. ITT expects that in the future 50 per cent of all television sets sold throughout the world will incorporate Digivision. An understandable anticipation, it being the culmination of a 10 year, $£ 20 \mathrm{~m}$ investment project.

The benefits of a micro' based receiver, to both the user and the service engineer, are manifold. The end-user gets a television which makes an "intelligent" effort to op-
timise reception under all conditions (including ageing) by comparing performance characteristics with factory preset values stored in memory, and, naturally, making all necessary adjustments automatically. Sound quality is also improved with digital processing right to the loudspeaker (mono or stereol using pulse-width modulation.

The service engineer will benefit from a tool that ITT calls an "electronic screwdriver". This diagnostics computer runs tests and makes adjustments to the receiver's EAROM data by way of an umbilical cable. The chassis has only one preset potentiometer. The engineer will be able to carry out most adjustments from the front of the set, following prompts on the screen.

Some amazing possibilities accompany the digital television era. Line and field storage is envisaged, which will allow display scanning standards to be defined and varied locally. For example, a 625 line, 50 fields/sec interlaced picture could be displayed at 1250 line, 150 fields/sec noninterlaced, yielding improvements in subjective definition and stability. Picture data
storage will also make possible selective "zoom" and "freeze" of any broadcast picture. Noise, interference and flicker will be eliminated, and ghost images will be "exorcised". The intriguing prospect of pictures from other channels being inset into one corner of the channel being watched, is with us.

These features by no means represent the extent of exciting possibilities that


## The Digivision component board

should become reality between 1983 and 1986. Digivision will be able to accept signals directly from Prestel or a home computer, or from a video cassette recorder or video disc player operating on any television standard (PAL, SECAM, NTSC).

ITT's first production designs would comprise up to 300 components if they were analogue, but will instead comprise just seven VLSI chips.

## Piezoelectric Plastic

The electronics hobbyist of yore, enthused by experimentation with an OC71 transistor, a piece of paxolin and a tobacco tin, would have scoffed at the idea of discovering electronics, or physics using pre-designed circuits conveniently packed into little plastic bricks, no matter how many leads emerge from them. But he wouldn't have scoffed at the opportunities afforded by a new product from Metal Box's R\&D lab's at Wantage, which opens up a whole new can of worms (as they say) for the experimentalist.

Think what could be done with a sheet of piezoelectric plastic which can be cut to any shape or size, to make a custom transducer. The idea is not new; the Japanese (of course) have been making a similar material for some time, but it has never been widely available. Metal Box make theirs from polyvinylidene fluoride (PVDF) which is metallised, and undergoes rather special treatment to give it the potential to be used in microphones, loudspeakers, impact detectors and push buttons, and who knows what else?

When acting as an audio transducer the material can be its own diaphragm, opening up amazing possibilities, which include large area microphones, flat loudspeakers, vibrating surfaces or platforms and ultrasonics. Other applications spring 10 mind: How about a flexometer (if there is such a thingl? Or an optical deflector. or perhaps an acoustically controlled LF oscillator? Or even a liquid atomiser?

The pure experimentalist's odyssey is assured with this film, because it is also pyroelectric, enabling it to be used for thermal im-
aging, heat sensing, fire detection, temperature measurement, and doubtless other applications as yet to be conjured. The plastic film is readily formed into complex shapes. The film is available in thicknesses of 10 and 22 micrometre, and is already proving valuable in medical applications.

Sadly, at E 20 for 200 sq. cm. (minimum qty.) Metal Box's piezoelectric film is at the moment a little expensive for dabbling with, but the manufacturer sees the price coming down as its use increases. Perhaps in the meantime, hobbyist suppliers will bulk buy and make the film available in less costly amounts.


## Viewdata Bargain

The PAT Viewdata adaptor shown here is available for $£ 55$ (including VAT, plus postage) but before you reach for your cheque book there is just one point we should mention! Although they are in the manufacturer's packing and are new and unused they can only be purchased from J. Bull (Electrical) Ltd., untested and without guarantee. However, the components alone

are worth more than the cost and "if all else fails" the GI chips could be used for your own design system. The unit shown in the photo is now providing Prestel in the PE office, following installation of a jack ( $£ 15$ ) by British Telecom. The equipment is beautifully made and at the price is obviously too good to miss, provided you are prepared to take a chance. But make up your mind quickly as the quantity is limited.

Also from J. Bull is an excellent Amstrad a.m.f.m. tuner head. F.M. coverage is $87.5-108 \mathrm{MHz}$ at $2.5 \mu \mathrm{~V}$ for 30 dB signal to noise and a.m. coverage is: m.w. 525 1650 kHz ; I.w. $155-270 \mathrm{kHz}$ at $320 \mu \mathrm{~V} / \mathrm{M}$.


Connections for a tuning meter, stereo beacon and a.f.c. switch are provided. With the addition of a 12 V supply and simple stereo amp this would make a high quality portable radio or it could form the heart of a hi-fi system, as it was originally intended to do in the EX222 receiver. The tuners are new and the price is $£ 6$, including VAT plus postage.
J. Bull (Electrical) Ltd. (Dept PE), 34-36 America Lane, Haywards Heath, Sussex RH16 3QU. Tel: 0444454563.

## Amorphous Solar Cells

Mitsubishi Electric Corporation of Japan has managed the successful manufacture of an experimental $100 \mathrm{~cm}^{2}$ solar cell with an energy conversion efficiency of $8.25 \%$. Although this may not sound like a very exciting event, this level of efficiency is claimed to be the world's highest for such a large element size.

The high performance solar cell, which comprises one amorphous germanium and two amorphous silicon layers, has an opencircuit output of 2.24 V . It is low cost, using less than $1 \%$ of semiconductor materials as compared with a single crystal solar cell, and furthermore large element sizes are possible. Exposure to the sun gradually changes the characteristics of conventional cells, but does so far less with Mitsubishi's cells. Production costs are also lower, since the amorphous cell can use a cheap and comparatively unsmooth steel plate as its substrate.

As part of the solar cell research venture called the "Sunshine Project" Mitsubishi is in charge of amorphous cell development The project, started in 1980 by the

Japanese Agency of Industrial Science and Technology, had targeted the objective of a $10 \times 10 \mathrm{~cm}$ element with an efficiency greater than $8 \%$ by the close of 1982. This it achieved, and now Mitsubishi is working towards the production item.


Amorphous solar cell panels of Mitsubishi Electric

## Silicon News Corner

Bulletins announcing new semiconductor devices arrive at PE daily, so it is possible only to describe them briefly. Details of how to obtain further information are included, however.
United Components Two new enhancement mode, 400 MHz power f.e.t.s, UMP1 \& UMP2. Operating from $25-30 \mathrm{~V}, \mathrm{UMP} 1$ gives 5 W at 110 dB gain, and UMP2 gives 10 W at 7 dB . Almosi infinite VSWR mismatch tol.

- New stactable rectangular $(2 \times 5 \mathrm{~mm})$ l.e.d. series. The high efficiency MV5X123 is available in red and yellow and high brightness green.
- Optically isolated gate, triac driver i.c. (6pin) called MCP30XX series. $120 \& 240 \mathrm{~V}$ versions can drive up to 24VA loads. Pin replacements for MOC 3000 series.
- Data Books: Gl Opto £2.50. Plessey High Speed Data Processing $£ 1 \cdot 20$, High Speed Dividers $£ 1 \cdot 50$, Consumer Devices (inc. remote control) $£ 1 \cdot 50$, Telecoms $£ 1 \cdot 50$, \& Linear (inc. power control) $£ 1 \cdot 50$. Siliconix FET Design cat. £1.75, Analogue Switch $£ 2 \cdot 50$, MOSpower Design cat. $£ 2 \cdot 50$. United Components, Unit 5, Wye Industrial Estate, London Road, High Wycombe, Bucks HPII ILH.
Rastra The CH1812 module provides Direct Connect Protective Hybrid (DCPH) interface to telephone line, conforming to regulations. Measures $0.66 \times 2.1 \times 1.1 \mathrm{in}$.
- DAC 9331-16 series comprises 16 -bit latched D to A in monolithic technology. Features $0.0008 \%$ linearity, 2-chip construction, I/P registers, low power, HI-REL 24 -pin d.i.p., 2 \& 4 quadrant multiplication, single +15 V supply. Cheap, ultra-robust commercial device. Rastra Electronics, 275 King Street, Hammersmith, London W6 9NF.
Ferranti TO92 style radio receiver, designated ZN414Z is the widely available TRF circuit, now in alternative package.
- Motor speed controller i.c. called ZN411E provides precise speed control for electric power drills. On-chip shunt regulator, softstart and reverse capability. Hall effect compatible "Tacho" $1 / \mathrm{P}$, and current limit. Ferranti Electronics, Fields New Road, Chadderton, Oldham, Lancs OL9 8NP.
Siliconix Six new additions to the VN series power f.e.t.s offer 250 W ratings, BVdss from $60-500 \mathrm{~V}$ at 20A. These TO-3 packaged devices have on-resistance of $0.035-0.3$. Siliconix Lid., Morriston, Swansea SA6 6NE.
Motorola The marriage of the DIAC and the TRIAC results in a bilateral switch called the SIDAC, which conducts up to IA when the voltage across it exceeds 115 V for the MKIV-115, and 135V for the MKIV-135. Housed in "surmetic" 50 axial lead package, it is intended for pulse applications and fluorescent lamp starters. Motorola Ltd., York House, Empire Way, Wembley, Middlesex.


## Quiteron

 In the quest for the superconducting switch one early attempt (called the Cryotron) achieved a switching action by way of the transition from superconductor to normal metal-an action that was too slow for practical application. Another attempt, a threeterminal device invented at Argonne National Laboratory, did show small-signal current gain; but the most widely known breakthrough, called the Josephson TunnelJunction switch, functions with promisingly high speed and low power.However, IBM's Thomas J. Watson research centre in Yorktown Heights, New York, has come up with a superconducting "transistor." The patented device is called the "quiteron" by its inventor, Sadeg M. Faris (shown in the photograph, holding a wafer of experimental samples).


The quiteron has yet to be optimised, but it is the first three-terminal superconducting device that can both amplify and switch, consequently having potential applications in analogue and digital circuitry. Like the familiar Josephson Junction, the quiteron is a cryogenic device that employs superconductivity, a phenomenon occurring near absolute zero ( 0 deg . K, or -273 deg . C) at which temperature certain metals lose all resistance to electrical current flow. The two devices are, nevertheless, based on entirely different principles.

The quiteron consists of two tunnel junctions formed by three thin films of superconducting materiais separated from one another by two, even thinner, films of insulating material. Structures of this nature have been studied before, but the quiteron is the first to make use of the "non-equilibrium" superconductivity phenomenon known as the "heavy-QUasiparticle-Injection Tunnelling Effect" (pardon?). The name qu-i-t-e-ron was derived from this.

# Plasma Display Breadthrough 

The secret of Siemens' success, where others have failed, in combining the flatness of the plasma display with the high intensity/resolution and colour potential of the c.r.t., is in the fact that its plasma is not used as a source of light, but as a source of electrons. The electrons are then guided by a speciaily developed grid to a conventional phosphor screen. The flat display developed by Siemens of Munich, West Germany, can illuminate up to $10^{6}$ pixels without compromising other parameters-as in the past. The 14 inch plasma-discharge panel shown in the photograph is only six centimetres thick.


Because plasma acts as an electron source, as opposed to the hot cathode in a conventional c.r.t., this display requires a mere 4 kV for its acceleration electrode (c.r.t. requires 20 kV ), and so it produces virtually no X-rays. This is a nice feature since the display will first begin to appear in VDU applications; and
with a resolution of 3.1 dots $/ \mathrm{mm}$ horizontally, and 2.5 dots $/ \mathrm{mm}$ vertically, arbitrary graphical images are possible. Power drain for the entire panel is 20 W , and flicker is eliminated by a refresh frequency of 80 Hz .

The display surface is perfectly flat, which allows a good focus right into its extreme corners. Also the electron flight-path is much shorter than in a c.r.t., being one millimetre between the control plate and the phosphor, so that the natural divergence of the beam electrons due to mutual electrostatic repulsion is minimised. This improves the focal sharpness still further.


As a VDU, the display may be driven entirely digitally, each pixel being addressable on a row-and-column basis. Pulse durations determine illumination levels, thereby allowing a full greyscale. But there is nothing grey about the future of this development, which is quite capable of invading the television market in due course.

# Trains and Bats and Planes 

"What is this life if, full of care, We have no time to stand and stare?'"William Henry Davies.

And what better place to stand and stare than the South Kensingtom Science Museum's new gallery called '"Telecommunications - A Technology For Change," which is heavily sponsored for its first year of life by STC to mark the company's Centenary.
The public may enjoy the story of telecommunications by way of two adjoining galleries. The first describes the subject's chronology, whilst the second demonstrates the technologies that make distant communication possible.

Life size mock-ups include the telegraph office at Tonbridge railway station in 1850, a ship's radio cabin of 1910 and the radio operator's position
in a World War II Lancaster bomber.
Tape recorded reminiscences of life in the service of cable companies throughout the period 1920-1950 add to the atmosphere, and working demonstrations and computer graphics displays illustrate aspects of modern telecommunications techniques. Packet switching and pulse code modulation principles are illustrated in this way, and a simulation of the System $X$ digital exchange increases the visitor's understanding of services we all take for granted. A purposebuilt cinema shows films produced by STC, but for those with an itch to twiddie knobs there is the remote tontrolled camera and monitor which may be operated by visitors. This installation oversees the museum's entrance, from a vantage point on the neighbouring Victoria and Albert Museum.

## PANEL METERS

A recently formed company called Martel has been set up to manufacture and market low cost, high quality instruments, control modules and counter timers.

Two particularly interesting items, from their range, are the MCM 3554/1 voltmeter and the MCF 4544/1 frequency meter. Both of these versatile digital panel mounting instruments have been designed

by Martin Kent the author of many projects published in PE.

The two instruments which are fully assembled and calibrated have many applications including uses in multimeter, thermometer and pH meter designs.

The voltmeter, based around the 7126 chip, has a $\pm 200 \mathrm{mV}$ full scale and $3 \frac{1}{2}$ digits 10.5 in high). The frequency meter, based
around the 7224 chip, has three ranges $\left(2 \mathrm{MHz}, 200 \mathrm{kHz}\right.$ and 20 kHz ) and $4 \frac{1}{2}$ digits.

Both meters are available to PE readers at a special offer price (valid to 31.8 .83 ) of £9.95 plus VAT for the voltmeter and £19.95 plus VAT for the frequency meter. Data sheets are supplied with both devices.

Martel Instruments Limited, Knight House, Foxhill Road, Southminster, Essex.

## PRINTERS

Two new printers have just been launched by Oric Products and Crofton Electronics. The Oric unit which is the first peripheral for the Oric 1 is a colour system with an inter-

nal power supply and a standard Centronics interface. The printer is priced at $£ 169.95$.

The second unit is the AMD printer which is similar to the Epson having the Graftrax plus facility and is a 80 column, tractor feed machine with a paraliel Cen-

tronics port. Crofton are offering the machine at a special launch price of £311.00 plus VAT and $£ 7.50$ carriage.

Crofton Electronics Ltd., 35 Grosvenor Road, Twickenham, Middlesex.

## and Finally... <br> The recently formed Irish Amateur

 Computer Club is seeking to add to its throng of $70+$ members, with a particular desire to enrol more "hardware specialísts" ". The IACC currently meets at least once a month in the Power's Hotel, Dublin (second Sunday of each month 10am to 2 pm ). Members receive regular bulletins and newsletters, and enjoy a good range of benefits and events. Sub-groups are envisaged, concentrating on specific tasks, topics and brands of computer.For further details contact: Nigel Carey, 166 McKee Avenue, Finglas East, Dublin 11.

# Founidnunl... 

Please check dates before setting out, as we cannot guarantee the accuracy of the information presented below. Note: some exhibitions may be trade only. If you are organising any electrical/electronics, radio or scientific event, big or small, we shall be glad to include it here. Address details to Mike Abbott.

## IBM User Show July 12-14. Wembley. 0

Internoise (noise control conf.) July 13-15. A7
BAEC Amateur Electronics July 16-24. Shelter, Esplanade, Penarth,
S. Glamorgan. B9

Laboratory Edinburgh July 18-20. University. E
Star "83 Aerospace July 21-24. RAF Greenham Common. Z1
Acorn Exhibition Aug. 25-28. Cunard Int. Hotel, Hammersmith, London. J3
BARTAG Rally (radio teleprinter) Aug. 29. Sandown Park, Esher, Surrey. E2
Light Aviation Show Sept. 1-3. Cranfield Institute, Bedfordshire. Z1
Electro West Sept. 6-8. Bristol Exhibition Centre. Q
CAST (Cable And Satellite Television) Sept. 11-14. NEC. F5
Weldex Sept. 12-16. NEC B/ham. I
Testmex Sept. 13-15. Grosvenor House, Park Lane, London. E
Home Entertainment Spectacular Sept. 17-25. Olympia. I2
Peterborough R \& ES Mobile Rally Sept. 18. Wirrina Stadium, Bishops Rd., Peterborough. L2
Personal Computer World Show Sept. 28-Oct. 2. London. M
Laboratory London Oct. 12-14. Barbican Centre. E

Drives/Motors/Controls Oct. 12-14. Leeds University. E Computer Graphics Oct. 18-20. Wembley. O
PARC (computers in architecture, conf.) Oct. 18-20.Wembley. O International Business Show Oct. 18-26. NEC. T
Business Efficiency Exhibition Oct. 22-26. Earls Court, London. $Z$
Electronics Hobbies Fair Oct. 27-30. Alex Pavilion, London. Z1
Electronic Displays Nov, 1-3. Kensington Ex. Centre, London. D4
Brainwave (computing/video) Nov. 4-6. NEC Birmingham. G2
Compec Nov. 15-18. Olympia, London. Z 1
Northern Computer Fair Nov. 24-26. Belle Vue, Manchester, Z1
Intron Nov. 22-24. RDS Hall, Dublin. V
Automatic Testing/Test/Instruments. Dec. 13-15. Metropole, Brighton. D4

A7 Institute of Acoustics 031-225 2143
B9 Cyril Bogod, British Am. Elect. Club / 0222707813
D4 Network f 028025226
Evansteadman 0122612
E2 BARTG 89 Linden Gdns., Enfield, Middx.
F5 Cable \& Satellite \& 01-4874937
G2 Clapp \& Poliak 01-747 3131
1 Industrial Trade Fairs 60217056707
12 Alan Taylor \& 01-486 1951
J3 Computer Marketplace 01.930 1612
L2 D. T. Wilson, 4 Conway Ave., Peterborough
M Montbuild \& 01-486 1951
O Online 0927428211

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Trident $\$ 08224671$
SDL Exhibitions \& Dublin 763871
BETA Exhibitions \& 01-405 6233
Z1 IPC Exhibitions 8 01-643 8040

## COMPACT DISC SISTEMS

This year's Spring Trade Shows saw the arrival of the audio compact disc (CD), the revolution in recorded sound. Since its launch back in March of this year every major record company has announced that it will enthusiastically support the CD format.
It is estimated that over 1000 titles will be available by the end of the year and most of these will be made in Hanover, West Germany by PolyGram but plans are already underway by two UK manufacturing companies to establish CD pressing plants in this country.


## The Fisher AD800

The real breakthrough with CD has been that both the hardware and software producers worldwide have accepted the format originally developed jointly by Sony and Philips as the world standard with over 30 manufacturers now licensed.
Although at around $£ 500$ the systems are expensive many retailers believe the sales of $C D$ units will be followed by an increase in speaker and amplifier sales because many people will prefer to buy their new systems from scratch.

For this reason Philips have produced a "flat membrane" range of speakers which they have designed for use with CD. The company say the new speakers reduce distortion and improve the overall sound quality when compared to normal speakers on both CD and conventional systems.

Another manufacturer following this line of thought is Pioneer who have updated their HPM series of speakers with power capabilities ranging from 90 W to 240 W .

Included in the wide range of models on show were the Fisher AD800, the Marantz CD-73 and the Hitachi DA100.

The Fisher AD800 model is fitted with a detachable storage unit which can hold up


## The Marantz CD-73

to five discs and enables the AD800 to fit a 19 in . rack system. Once the disc is placed in the holder it is automatically taken into the unit and the front loading door closed. The AD800 allows easy selection search of 16 tracks in any sequence and touch controls include fast forward, reverse/play/ pause and stop. Priced at $£ 479.95$ inc. VAT the AD800 comes complete with the ADP105CD storage unit.

The Marantz CD-73 system is a drawer loading unit which can be programmed to play track selections in any order, to skip specific tracks or to repeat them. The CD-73 is priced at $£ 559.90$ including VAT

The Hitachi DA100 also has random programming and skip features and includes a disc scan facility which when used will give a brief sample of the current disc program and then advances to a point 30 seconds ahead on the disc and plays another brief sample. The DA100 is priced at around $£ 500$.


The Hitachi DA100

## SORD GAMES

The home computer market abounds with versatile machines competing for our custom and the M5 is no exception. Manufactured by Sord of Japan and marketed in the UK by Computer Games Ltd its graphic capabilities will undoubtedly be the main selling point. With sixteen colours available the user will be able to create impressive animations from scratch or by using a preprogrammed cassette. With a BASIC 1 manual, p.s.u., connecting leads and two game cassette the M5 will retail at around $£ 190$ inc VAT.

Interestingly, 'joypads' will also be available-the joy 'stick' being replaced by a rather large button which when pressed at the relevant point on its circumference will transfer that directional information.

Also from CGL are a range of chess computer games including the Pocket Micro with a folding board. Players will be able to interrupt a game at any stage, pack it away and re-start at a later date. This feature will make the game unique, it will retail at around $£ \mathbf{£ 3 2}$.



With the ever-increasing popularity of home intruder detection systems comes the inevitable jockeying for market position by the manufacturers.

Songuard are offering a system which incorporates an ultrasonic device that can be placed where protection is needed without actually running any wires. Known as the Songuard Bug it will act as a miniature detector and can be attached to doors, win-
dows, cupboards or even the jewellery box. What's the catch? Well the only non-wiring is between the device and its receiver, but it is indeed a very handy contrivance. The freestanding detector and alarm unit will retail at around E169.

The Songuard system is modular and also includes personal attack buttons, entry/exit keyswitch units and internall. external siren units. All auxiliary paraphernalia is also available from Songuard, Sales and Service, Mill Mead, Staines, Middlesex (0784 62016).


# fPaDE sstouss 

## WATER BABY

Remember when the Walkman units first encouraged us to whistle while we worked, or jog with Jimmy Young? Well lf you so desire you can now sing in the surf with a completely waterproof and sand-resistant model. The Sony Sports Walkman WMF5 has a disc drive system designed to reduce distortion. It incorporates an FM tuner and belt-clamp.

The Walkman will soon be available from retailers at around $£ 111$.

On the other side of the microelectronic fence comes a new range of calculators from Sharp. A series of packs is the latest idea and besides the usual scientific types we now have one for the shopper, motorist, student, handyman, salesman and lady. There is also of course the inevitable schoolpack which includes the ever-popular ruler, protractor and compasses etc. Function permutations are immense and it seems to make good sense to keep calculators simple and direct the resultant machines at a particular market requirement, hence the new range.


## HOME PHONE SISTEMS

The telephone which seems to have been forgotten by everyone as a consumer product has recently been enjoying a revival of interest due to two new designs from Fidelity Radio.


The Wanderer
The first is the Fidelity Wanderer a completely cordless handset which can be used up to 200 metres from its base unit. The base unit itself is plugged into the normal BT socket and is also connected to the mains. The cordless handset incorporates a push-button dialling system and operates on frequencies of $47.46 / 47.54 \mathrm{MHz}$ from the handset to the base and $1.642 / 1.782$


## NO CHAREE

Rechargeable batteries are becoming increasingly popular and Sanyo, the largest manufacturer of Ni-Cads, have experienced a doubling of demand over the last year for batteries and chargers in the UK.
To maintain their market position Sanvo have updated their Cadnica range of batteries, improving their sealing so they remain leakproof longer and enhancing the

MHz from the base to the handset. The unit also features a unique digital coding system to prevent unauthorised dialling from other handsets in the same locality, a single push-button redial facility, a memory which stores a number entered whilst the phone is in use (ideal for Directory Enquiries), a call button on the base unit to page the handset user and an automatic recharging system for the Ni-Cad batteries. The Wanderer will retail at around $£ 170$.


The TAS-1G
The second design is the clock radio phone, the CRP 100, which incorporates the three facilities of a radio, alarm clock and telephone in one unit. It operates in precisely the same way as a conventional clock radio but has an automatic cut off when the telephone receiver is lifted. The radio operates an LW, MW and FM with selector switches for the radio, alarm radio, alarm buzz and off. A snooze touch sensor is provided and the readout is from a red l.e.d. display.

The TAS-1G from Sanyo is a basic telephone answering system which has several interesting features particularly its ability to detect the pay-tone from callboxes. The machine accepts the call but automatically pauses until the pay-tone has finished before giving its recorded message. This avoids the caller losing part or possibly all of the message whilst the coins are being inserted. It will retail at around $£ 148$.



## M/W RADIO

THE MW radio, like the other five projects in this set, has been designed to operate at low levels of supply voltage and current. In fact, this receiver will operate quite well at a supply voltage of 1 volt with a current consumption of under 1 milliamp. In other words it requires an input power of under 1 milliwatt for satisfactory results! Under reasonably bright conditions this enables the set to operate from just two small solar cells.

## THE CIRCUIT

The receiver is a simple MW Band type which has a ferrite rod aerial and an output which is intended to drive a crystal earphone (and which is unlikely to be suitable for any other type of earphone or headphones). Circuits using a couple of silicon transistors were tried, but the final design gave significantly superior results using a ZN4 14 plus a single transistor audio stage, and the full circuit of the set is shown in Fig. 1.

The ZN414 is ideal for this type of application as it gives a level of performance which is superior to that provided by most discrete T.R.F. designs, and it requires a nominal supply potential of only about 1.2 volts at a supply current of approximately 1 milliamp. It provides r.f. amplification, a.m. demodulation, and a simple automatic gain control (A.G.C.) action.

The ZN414 has a high input impedance so that it can be fed direct from the tuned winding of the ferrite aerial and the low impedance coupling winding is left unused. R1 is used to bias IC1 via the aerial winding (so that this resistor does not shunt the input impedance of (C1), and C1 couples one end of the ferrite aerial to the negative supply rail. R2 is the load resistor for IC1 and C2 is the r.f. filter capacitor for the detector stage of IC 1. Note that IC1 obtains its positive supply only via R2 and there is no direct connection from IC1 to the positive supply rail.
The audio output level from IC1 is up to about 30


Fig. 1. Circuit diagram of the MW Radio
millivolts r.m.s., and this is just about sufficient to drive a crystal earphone at reasonable volume. However, better results are obtained using a small amount of audio amplification, especially when receiving weaker stations or when the supply voltage has fallen to a barely adequate level.

A simple common emitter audio amplifier based on TR1 is therefore used to boost the output from IC1. An amplifier of this type would normally be expected to have a voltage gain of about 40 dB (one hundred times) or more, but in this case the voltage gain obtained is only about 20 dB (ten times) or


Fig. 2. P.c.b. design
so due to the very low levels of collector current and voltage that are used.

D1 and D2 are used to prevent the supply voltage from exceeding a suitable level, and C1 is a supply decoupling and smoothing capacitor. The output from the solar cells can contain a certain amount of noise, including mains hum if an artificial light source is used to power the circuit. Noise is not too much of a problem, though, mainly due to the very slow
response time of solar cells, and C4 should give adequate smoothing when necessary.

## CONSTRUCTION

With the only exceptions being the earphone socket (SK 1) and solar cells the components are mounted on the printed circuit board. Details of the printed circuit are shown in Fig. 2 with the component layout shown in Fig. 3.

The specified tuning capacitor requires a single 10 mm diameter mounting hole, and the mounting bush and nut of this component can be used to effectively bolt the completed board inside the case. Note that the case must be made from a non-metallic substance, otherwise it will screen the ferrite aerial and prevent any signal pick-up. With a little ingenuity it should be possible to use any variable capacitor having a maximum value of about 250 p to 350 p in the VC1 position.

The ferrite aerial used in the prototype is an Ambit MWC2 aerial coil fitted on a $140 \mathrm{~mm} \times 9.5 \mathrm{~mm}$ ferrite rod which is in turn mounted on the printed circuit board using a pair of plastic mounting clips. These are bolted to the board using short 6BA bolts and fixing nuts. The set also works well using a Denco MW5FR ferrite aerial (which comes complete with a 140 mm long ferrite rod), and this can be mounted on the board using a couple of large " $P$ " type cable grips. The unit should, in fact, work perfectly well using any normal


Fig. 3. Component layout
medium-wave ferrite aerial. Whatever aerial is used, only the larger winding is used and the small coupling winding is either removed or just ignored.

It is possible to use a shorter ferrite rod if a 140 mm type will be too long to fit in the selected case. It is also possible to break a piece from a ferrite rod to shorten it, but sawing through the rod is practically impossible as ferrite is an extremely hard material. The rod can usually be persuaded to break at the desired point by filing or cutting a groove around the rod at this point, but great care must be taken when breaking the rod. It can easily take three whole rods to make one half if due care is not taken. Do not use a ferrite rod of less than about 75 mm in length.

Obviously the solar cells must be mounted on the exterior of the case with the sensitive surface facing outwards. The set will operate from a couple of MS4A solar cells in direct sunlight, even if this is of the weak winter variety. However, three cells give better results and enables the set to work even in bright overcast conditions. The solar cells are connected in series, and with the MS4A type the sensitive surface is the dark side of the component. It is the negative leadout wire which connects to this side of the cell and the positive leadout which connects to the underside of the device.
As the circuit has such a low current requirement it should be possible to use any other solar cells as a power source. although very high current types would not be a very practical choice. Medium current types do not really have any advantage over low current types in applications where only a low current is required. The output voltage from a solar cell remains virtually constant as the load current is increased until a certain threshold level is reached, and the output voltage then falls sharply with the output current remaining virtually constant. If the light level received by the cell is reduced this gives a reduction in the output voltage, and the voltage obtained will be virtually the same whether a low or high current cell is used.

For operation in relatively low light levels it is therefore necessary to use several cells in series rather than just using two or three high current cells. Using a dozen or more cells in series is not an economically attractive proposition, but inexpensive 6, 9 and 12 volt solar panels are available and represent a more practical alternative. Using a 9 volt panel it was found to be possible to operate the set even on a dull winter day, or from artificial light (which provides a similar light level).

## IN USE

The position of the coil on the ferrite rod controls the frequency coverage of the receiver to some extent, and the coil must be placed in a position that permits full coverage of the band VC1 gives slightly more than complete coverage of the


## COMPONENTS

| Resistors |  |
| :--- | :--- |
| R1, R3 |  |
| R2 100 k (2 off) <br> R4 820 <br> All resistors 10 k |  |

Capacitors

| C1 | 10n polyester |
| :--- | :--- |
| C2 | 220 n polyester |
| C3 | 100 n polyester |
| C4 | $33 \mu \mathrm{I} \mathrm{V}$ axial elec |

## Semiconductors

| D1, D2 | 1N4148 (2 off) |
| :--- | :--- |
| TR1 | BC109C |
| IC1 | ZN414 |

Miscellaneous
Medium wave ferrite aerial with mounting clips
VC
$\begin{array}{ll}\text { SK } 1 & 3.5 \mathrm{~mm} \text { jack socket } \\ & \text { Printed circuit board }\end{array}$
Printed circuit board
Control knobs
Three MS4A solar cells or solar panel
(RK23A)
Wire, solder, etc

## Constructor's Note

The solar power cells MS4A and panels are available from Maplin Electronic Supplies Ltd., P.O. Box 3, Rayleigh, Essex.


Fig. 4. Connection diagram for the MS4A solar cell

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MW Band, and this slight excess of coverage prevents the positioning of the coil from being too critical.

Despite the simple A.G.C. action of the ZN414 the set can be overloaded in strong reception areas, but if necessary the directivity of the ferrite aerial can be used to reduce the strength of received signals.

## SOIL MOISTURE METER

$A^{s}$SOIL moisture meter is really just a form of resistance indicator, and units of this type rely on the fact that the resistance through dry soil is very much higher than the resistance through a comparable sample of moist soil. Soil moisture meters are used primarily with potted plants where the surface of the soil can be very dry even though the soil only a little deeper may be quite wet. This can lead to overwatering and possibly the demise of the plant. The probes of a soil moisture meter avoid this by penetrating about 25 to 50 mm below the surface of the soil so that the moisture reading obtained does not just indicate the moisture content of the surface soil, and can be used as a reliable guide.

Circuits of this kind indicate the soil moisture content in a variety of ways such as producing an audio tone that rises in pitch with increasing moisture content, or having a l.e.d. indicator which flashes at a rate that depends on the water content of the soil. A number of systems were tried, and the one finally adopted was to simply use a low cost moving coil meter to provide the moisture indication. This may seem less imaginative than the alternative methods, but it gives a clear and unambiguous indication of the soil's moisture content, and it enables a low voltage low current circuit to be used.

## THECIRCUIT

The very simple circuit of the Soil Moisture Meter appears in Fig. 1. Using a circuit consisting merely of the probes and the meter connected in series across a low voltage supply was found to give a slightly inadequate level of sensitivity. The final circuit, therefore, uses an emitter follower buffer stage to drive the meter, and R2 is used to shunt the input of this stage so that the sensitivity of the unit can be adjusted and set at a level that makes it easy to interpret meter readings.


D1 and D2 stabilise the supply voltage at about 1.3 volts so that consistent results are obtained. S1 can be used to switch ME1 across the supply lines (via series resistor R1) so that a check to ensure that an adequate supply voltage is present can be made.

Under direct sunlight two solar cells in series are sufficient to power the circuit, but it would probably be better to use three cells in series as the unit would then operate on any reasonably bright day. Using a solar panet as the power source, the unit would operate under comparatively dim conditions, and the actual power level taken by the circuit is only about 0.5 mW or less.

## CONSTRUCTION

Fig. 2 shows the printed circuit design for the Soil Moisture Meter. If the specified meter is used the completed board can be soldered onto the tags of the meter, and the tags can be bent through 90 degrees so that the board fits
vertically behind the meter. It should be possible to use any meter having a full scale deflection sensitivity of about 1 mA or less.
The probes can be made from a pair of inexpensive test prods of the type sold as replacements for multimeters. The two prods must be fixed together so that they are a constant distance apart when measurements are made and consistent results are obtained. There should be no problem in gluing or taping the two prods firmly together. Of course, any similar arrangement which provides a couple of thin metal prods about 25 to 50 mm long should work equally well.


Fig. 2: P.c.b. design


Fig. 3. Component layout

## ADJUSTMENT

It is important to carefully adjust VR2 to give the unit a suitable level of sensitivity if the unit is to give useful and helpful results. The most reliable way of setting VR2 is to first set up a few samples of soil having various moisture levels. VR2 should be given a setting that only gives a large deflection of the meter with the probes pushed into moist soil

## COMPONENTS

```
Resistors
    R1 4k7 \frac{1}{6} 5% carbon
    VR1 470k0.1W hor. preset
```


## Semiconductors

$$
\begin{array}{ll}
\text { D1.D2 } & \text { IN4148 (2 off) } \\
\text { TR1 } & \text { BC109C }
\end{array}
$$

## Miscellaneous

ME1 $250 \mu \mathrm{~A}$ moving coil meter (Maplin, see text)
S1 Toggle, push-button or slider type switch s.p.d.t.
Pair of test prods and leads
Printed circuit board
Three MS4A solar cells or solar panel (Maplin)
Wire, solder, etc.

samples. The purpose of the unit is really to indicate whether or not the soil is excessively dry rather than how wet it is,
and with the unit adjusted in this way a low reading on the meter will indicate that watering is needed. Always make sure that the probes are pushed right down into the soil and are making good contact with it.

With the solar cells subjected to a strong light level, set S1 to the "check" position and make a note of the reading on the meter (this should be about 80 or $90 \%$ of full scale deflection). On any future occasions when the unit is used, if there are any doubts about the adequacy of the light level the battery check facility can be used to check the supply voltage, and the reading obtained should not be substantially lower than that obtained when making this initial trial. Note that the value of R1 will need to be altered if a meter having a full scale sensitivity other than $250 \mu \mathrm{~A}$ is used, and the change in value is inversely proportional to the change in meter sensitivity (e.g. R1 should be about 1 k 2 using a 1 mA meter.

## THERMOMETER

THIS thermometer covers a range of zero to one hundred degrees centigrade, and despite the simplicity of the circuit it provides accurate results that are primarily limited by the accuracy with which the meter can be read. The sensor is a silicon diode which can be located remotely if desired, and connected to the rest of the circuit by a twin lead.

The circuit is designed to be powered from a solar panel, but a supply potential of only about 1.2 volts at a current of approximately 1.2 milliamps is required and the unit could be powered from three small solar cells under reasonably strong light.

## THE CIRCUIT

A simple bridge circuit is used, and the circuit diagram of the thermometer appears in Fig. 1. One side of the bridge circuit is formed by R4 and sensor diode D2. The latter is forward biased and a potential of about 0.6 volts is therefore produced across this component, but the precise voltage produced will vary slightly from one component to another, and more importantly, it varies with temperature. A reasonably linear relationship between temperature change and voltage change is obtained, with increased temperature giving a reduction in voltage. However, the voltage change is not very great, and is likely to be only about 2 millivolts or so per degree centigrade. With a thermometer that covers a range of one hundred degrees centigrade this gives a voltage swing of about two hundred to two hundred and fifty millivolts over the full temperature span, and this is sufficient to drive a moving coil meter without the need for any amplification.

The second section of the bridge circuit is formed by R1,


R2 and VR1 is adjusted so that the bridge is balanced and the meter reads zero with D2 at zero degrees centigrade. If the sensor is then raised in temperature the voltage at the negative terminal of ME1 reduces, and a forward deflection of the meter is produced. VR2 is adjusted to give the circuit the correct sensitivity so that (say) a fifty degree rise in temperature would give a reading of fifty microamps on ME1. The existing zero to one hundred scale of the meter can therefore be retained.

It is essential for the supply fed to the bridge circuit to be extremely stable indeed as a change in supply voltage of just a few tens of millivolts would give a significant change in the reading on ME1 and hopeless accuracy. Using a simple shunt regulator circuit with a couple of forward biased silicon diodes in series would not be adequate in this case, and it is necessary to use a precision, temperature compensated, voltage reference. D1 is a precision 1.2 volt shunt stabiliser, and R5 is its load resistor. D3 ensures that the input potential cannot rise to a level that would produce an excessive current through D1 and a consequent loss of regulation efficiency.


Fig. 1. Circuit diagram



Fig. 2. P.c.b. design


Fig. 3. Component layout
If the circuit is operated from three small solar cells in series (such as MS4As) D3 can be omitted since the available supply current would be inadequate to overdrive D1. R5 should be reduced to about 56 ohms in value as well.

S1 can be used to connect ME1 across the input from the solar cells, and series resistor R3 gives ME 1 a full scale sensitivity of about 4 volts. This enables a check to be made to ensure that an adequate input voltage is present.

## CONSTRUCTION

The printed circuit design and wiring are shown in Figs. 2 and 3. Sensor diode D2 is shown as being mounted on the printed circuit board, but as mentioned earlier, it can be remotely located and connected to the main unit via a twin cable if desired. Even if it will eventually be mounted on the board it is a good idea to initially connect it to the board by way of a twin lead about half a metre or so in length as this

## COMPONENTS . . .

| Resistors |  |
| :---: | :---: |
| R1, R 5 | 560 (2 off) |
| R2 | 470 |
| R3 | 39k |
| R4 | 1 k |
| VR1, VR2 | 1k 0.1W hor. preset (2 off) |
| All resistors $\frac{1}{4} \mathrm{~W} 5 \%$ carbon |  |

## Capacitor

C1 $\quad 10 \mu 25 \mathrm{~V}$ axial elect

## Semiconductors

| D1 | 8069 precision 1.2 volt reference |
| :--- | :--- |
| D2 | 1N4148 |
| D3 | BZY88C3V3 3.3 volt 400 mW Zener |

## Miscellaneous

ME 1
S1

100 $\mu$ A moving coil panel meter Miniature toggle type d.p.d.t. Solar cells or solar panel (Maplin) Printed circuit board Wire, solder, etc.
will make it easier to set-up the unit ready for use.
Initially VR1 should be set with the wiper at about the middle of its track, and VR2 should be adjusted for maximum resistance (set fully anticlockwise). With D2 placed in ice cubes or iced water to reduce its temperature to zero centigrade and S1 set to the "normal" position, with power connected to the circuit VR1 should be adjusted immediately to zero the meter. D2 is then placed in warm water to increase its temperature to anything from about 50 to 100 degrees centigrade, but a thermometer must be used to measure the temperature of the water so that VR2 can be adjusted to give the appropriate reading on ME1. This procedure should then be repeated a few times to make sure VR1 and VR2 are set accurately.

With S1 placed in the "check" position ME1 should read at least half full scale deflection, and there is inadequate voltage from the solar cells if it does not. If the unit is powered from three small solar cells a slightly lower reading of about $30 \%$ of full scale deflection is acceptable. If this method of powering the unit is adopted it is a good idea to check the reading obtained with the cells in direct and fairly strong sunlight. If a significantly lower reading is obtained at some later occasion the supply potential is inadequate.

## INEBRIATION DETECTOR

THIS inebriation detector is really a simple reaction testing game using a row of eight light emitting diodes to give a relative indication of the operator's reaction speed. The unit is very simple to use, and about ten seconds after switch-on the first l.e.d. in the display switches on, and a push button switch must then be operated as quickly as possible. Soon after the first l.e.d. has switched on it cuts off again and the second I.e.d. lights instead, then this l.e.d. cuts off and the third I.e.d. lights up, and so on with the light appearing to move along the display. Operating the push button halts the display, and the quicker the button is operated the less far the light will have progressed along the display. Thus any degradation in reaction speed due to the consumption of alcohol can be detected.

To start a new sequence the push button is released, the
circuit is reset by switching off, and a new cycle commences when the unit is switched on again. The push button must be held down until the score has been read from the display as the display will continue to operate when the button is released.
This circuit requires somewhat more power than the other five solar powered projects, but it still only requires about 4 to 9 volts at a few milliamps in order to operate reliably. It can therefore be powered from a 6 or 9 volt solar panel in reasonably strong light.

## THE CIRCUIT

The circuit is comprised of two main stages: a clock oscillator and the display driver. Fig. 1 shows the full circuit diagram of the Inebriation Detector.

[56180]

Fig. 1. Circuit diagram
The clock oscillator uses an ICM7555 (IC1) and this also provides the delay between switch-on and the display starting to count. IC1 is used in what is virtually the standard 555 astable configuration, and the values used for timing components R1, R2 and C2, give an operating frequency of about 20 hertz. With an eight l.e.d. display and human reaction times normally between about 200 and 400 milliseconds, this clock frequency should be suitable, but if necessary the clock can be made to run a little faster by reducing C2 to 47 n , or a little slower by increasing it to 100 n .

The clock oscillator is given a switch-on delay by providing a suitable control voltage to pin 4 of the device using a simple $C-R$ timing circuit. Operation of IC1 is blocked if pin 4 is taken to less than about 0.5 volts, and at switch-on R5 takes this terminal to the negative supply


Fig. 2. P.c.b. design


Fig. 3. Component layout

potential so that oscillation is blocked. However, as C3 charges via R3 part of the potential across C3 is fed to pin 4 of IC1 by the potential divider formed by R4 and R5. After approximately ten seconds the potential at pin 4 becomes sufficient to activate IC1 and the clock signal is produced at pin 3 of the device.

It is impossible to specify the switch-on delay time with any degree of accuracy since it varies considerably with fluctuations in the supply voltage. However, this is not really a disadvantage since it makes it impossible to predict the time when the display will start to operate and prevents contestants from obtaining low scores by having good anticipation rather than good reactions.

A CMOS 4017 BE is used as the display driver, and at switch-on this is reset by the positive pulse generated by C4 and R6. Output " 0 " of the device then goes high while the other nine outputs are low. There is no l.e.d. connected to this output of the device (pin 3) and all eight display l.e.d.s are therefore switched off at this stage.

When the clock oscillator starts to operate, the 4017 is incremented by each clock pulse. Thus the first clock pulse causes output " 1 " to go high and D2 is switched on, the next clock pulse sends output "2" high and D3 switches on in place of D2, then output " 3 " goes high and D4 switches on, and so on. This continues until S1 is operated so that the

## COMPONENTS . . .

Resistors

| R1, R2 | 330 k (2 off) |
| :--- | :--- |
| R3 | 560 k |
| R4 | 3 M 9 |
| R5 | 1 M |
| R6 | 100 k |
| R7 | 3 k 9 |

## Capacitors

| C 1 | $10 \mu 16 \mathrm{~V}$ radial elect |
| :--- | :--- |
| C 2 | 68 n polyester |
| C 3 | $1.0 \mu 16 \mathrm{~V}$ tantalum |
| C 4 | 100 n polyester |

## Semiconductors

| D1 | 1N4148 |
| :--- | :--- |
| D2 to D9 | TIL209 3 mm red l.e.d.s (8 off) |
| IC1 | ICM7555 |
| IC2 | $4017 B E$ |

## Miscellaneous

| S1 | Push to make, release to break type |
| :--- | :--- |
| S2 | Miniature toggle switch s.p.d.t. |
|  | Printed circuit board |
|  | Solar panel (Maplin) |
|  | Wire, solder, etc. |

clock inhibit terminal of IC2 is taken high and the counting action is halted. The display then stops, and whatever l.e.d. happened to be switched on at the instant S1 was operated remains switched on so that the player's score is shown on the display.

If S1 is operated too slowly, output " 9 " of IC2 (pin 11) goes high, and due to the coupling through R7 it takes the clock inhibit terminal high so that the count is halted and the display does not continuously cycle through " 0 " to " 9 ". This prevents a score from being obtained if S1 is operated too slowly.

When S2 is set to the "reset" position a short circuit is placed on the supply lines so that C1 and C4 discharge fairly rapidly, and the unit operates properly when S2 is set back to the "on" position. D1 is included so that C3 is also discharged and a new switch-on delay is produced when the unit is switched on again.

## CONSTRUCTION

Construction of the unit is quite straight forward using the printed circuit design shown in Fig. 2. Note that there are three link wires on the board (Fig. 3) just above the display l.e.d.s. IC2 is a CMOS device and the usual MOS handling precautions should therefore be implemented, and IC2
should be fitted in a 16 pin di.i.l. socket. IC1 is also a CMOS component, but it has internal protection circuitry which renders MOS handling precautions unnecessary. As the ICM7555 is not the cheapest of i.c.s it is still probably worthwhile using a socket for this device.

As mentioned earlier, a solar panel is probably the best power source for this project since it would be uneconomic to buy a sufficiently large number of single cells (at least eight would be needed). The solar panel could be mounted on the case of the unit, but in use it would probably be more convenient to leave the inebriation detector and solar panel as separate units. The panels are provided complete with about one metre of twin cable, and this can be terminated in a 3.5 mm jack plug with a matching power socket being mounted on the case of the inebriation detector.

If the output from the panel falls to an inadequate level either no operation at all will be obtained, or the first l.e.d. in the display might light up after the switch-on delay, but loading of the supply will produce a large voltage drop which will result in the display progressing no further. Adding a capacitor of about $680 \mu$ in value across the solar panel helps to give proper results in marginal lighting conditions, but obviously this can be of no help if the light level is totally inadequate.

## CONTINUITY TESTER

THIS very simple continuity tester produces an audio tone when a suitably low resistance is present across the test probes, and unlike some continuity tester designs it will not indicate continuity if a forward biased silicon junction is placed across the test prods. This helps to avoid confusing results when checking complex circuit boards where there can be a large number of semiconductor junctions and continuity would otherwise be indicated between virtually any two points in the circuit!

In order to keep the voltage and current requirements of the circuit to a minimum, it is based on the LM3909N low power oscillator i.c. This gives a very high level of efficiency and the unit will produce an audio tone of moderate volume from an input of only about 1.3 volts at a supply current of around 3 milliamps.

Fig. 1 shows the LM3909N in block diagram form, and as can be seen from this, the device is little more than an electronic switch. The LM3909N can be used in a variety of configurations to suit particular applications, but it is always used in what is really a simple relaxation oscillator circuit.

## THE CIRCUIT

The full circuit diagram of the Continuity Tester is shown in Fig. 2. In this circuit the LM3909N is used in its most simple configuration, and although this does not give quite the efficiency of some of the alternative configurations, it gives good results and excellent relíability at very low supply voltages. All that happens using this arrangement is that C 2 charges via LS1 and R1 until the control voltage for the electronic switch falls below the trigger threshold, and the switch then closes so that LS1 is effectively connected across the supply rails and therefore passes a high current. It is not necessary for the solar cells to be able to provide the full current required by LS1 since it is only a short pulse of current that flows, and supply decoupling capacitor C1 can provide some of this current. During the periods when the electronic switch is in the off state the current consumption of the circuit is quite low and C1 can then recharge so that it is ready to supply another current pulse when the switch closes again. The circuit will oscillate with C1 removed, but the volume obtained is reduced drastically.

The electronic switch does not hold in the on state because once it has closed C2 discharges through R1 and


E61/22

Fig. 1. Basic circuit


Fig. 2. Full circuit


Fig. 3. P.c.b. design


Fig. 4. Component layout


## COMPONENTS ...

## Resistor

R1 $1 \mathrm{k} \frac{1}{4} \mathrm{~W} 5 \%$ carbon

## Capacitors

C1 $33 \mu 16 \mathrm{~V}$ axial elect
C2 $2 \mu 263 \mathrm{~V}$ axial elect

## Semiconductors

D1, D2 1N4148 (2 off)
IC1 LM3909N

## Miscellaneous

LS1 64 ohm impedance miniature loudspeaker
Test prods
Printed circuit board
Three solar cells type MS4A or solar panel (Maplin)
Wire, solder, etc.
the switch until the control voltage goes above the switchoff threshold voltage. C2 then starts to charge via LS 1 and R1 again, and continuous oscillation is produced.

D1 and D2 are used to limit the supply voltage to no more than about 1.4 volts. This is essential since the circuit will cease to operate if the supply voltage goes substantially above this figure.

## CONSTRUCTION

Details of the Continuity Tester printed circuit board are given in Fig. 3, and construction of the unit is perfectly straightforward (Fig. 4). The unit will work using an 8 ohm impedance loudspeaker for LS 1, but this would increase the current consumption of the circuit and it is better to use a component having an impedance of 40 ohms or more.

In direct sunlight two small solar cells are sufficient to power the circuit, but three cells in series or a solar panel would be a more realistic power source.

The maximum voltage across the test prods is only about 1.4 volts and the maximum current flow between them is only about four milliamps or so. Both figures are sufficiently low to give no real risk of damaging delicate components when using the unit.

## TRANSISTOR CHECKER

SOLAR POWER has an obvious appeal for items of equipment that will receive only brief and intermittent use, and where the use of ordinary batteries would result in them running flat largely due to ageing rather than use. Solar cells are more expensive initially, but will go on operating year after year and have a certain novelty appeal as well.

A Transistor Checker is a good example of a piece of equipment in the category mentioned above. It is not a piece of test gear that is likely to be used every day, but on occasions a transistor checker of some kind is an essential piece of equipment. This simple design is a go/no go checker which can be used to test low, high, or medium gain devices, and an I.e.d. indicator light flashes on and off if the test device is serviceable. If the l.e.d. lights continuously the device under test has gone closed circuit, and if the l.e.d. fails to light the test device is open circuit.

The circuit requires a supply potential of 2 volts at a current of a few milliamps, and it could therefore be run from
four MS4A or similar solar cells under bright conditions. However, a 6 or 9 volt solar panel would permit operation under lower light levels and would be less expensive.

## THE CIRCUIT

Fig. 1 shows the circuit diagram of the Transistor Checker. The circuit is little more than an oscillator which pulses the base of the transistor under investigation with a small current, plus an l.e.d. indicator connected in the collector circuit of the transistor so that it lights up when the device is pulsed into conduction. The oscillator is based on an ICM7555 (IC1) and this has a couple of advantages over the standard 555 device in this application. One is simply that it requires a much lower supply current and will operate at a supply current of only about 50 to 100 microamps rather than the 5 to 10 milliamps required by the standard 555 . Of greater importance though, the ICM 7555 will operate from a supply potential of only about 2 volts which compares with


E6T106
Fig. 1. Circuit diagram
a minimum figure of about 5 volts for the 555 .
IC1 is used in the standard 555 astable configuration, and timing resistors R1 and R2 have been given fairly high values in order to keep the supply current drawn by this part of the circuit down to a reasonable level. Timing capacitor C2 has a value which gives an operating frequency of nearly 2 hertz. R2 has been made fairly high in value when compared to R1 so that an almost squarewave signal is produced at the output of IC1. This signal has a peak to peak value that is virtually equal to the supply voltage, and it therefore switches the test device fully on and fully off so that unreliable and ambiguous results are avoided.

The output of IC1 is connected to the base of the device under test via whichever of the three resistors ( $R 3$ to R5) is selected using S1. With R3 in circuit the test device is fed with a base current of about 0.6 milliamps or so, and a current gain of only about 5 times or more through the test transistor is sufficient to give a collector current of a few milliamps and cause the l.e.d. indicator to light up.


With R4 switched into circuit the base current is reduced by a factor of ten, and the device under test then requires a current gain of about 50 or more in order to operate the l.e.d. indicator. With R5 switched into circuit the base current is reduced by a further factor of ten, and a current gain of about 500 times or more through the test device is needed in order to operate the indicator l.e.d. This gives only a very rough assessment of the current gain provided by the device being checked, but it does avoid the situation which can occur with some simple checkers where only a single base current is used, and a high gain device seems to be fully operational, whereas it actually has a very low level of current gain.

S2 is the npn/pnp mode switch, and one pole of this connects the emitter terminal of test socket SK1 to either the positive supply rail or the negative one, as appropriate. The other pole of S2 provides complementary switching in the collector circuit of the test device. In order to enable simple npn/pnp switching to be used, two l.e.d. indicators are incorporated in the circuit. D2 is connected with the correct polarity when the unit is used in the npn mode while D1 becomes operational in the pnp mode. These l.e.d.s are different colours so that they indicate the mode in use and help to prevent the unit from being used with the mode switch


Fig. 2. P.c.b. design


Fig. 3. Component layout
inadvertently left in the wrong position. R6 is simply a current limiting resistor

D3 to D5 are used to stabilise the supply voltage at about 2 volts so that a reasonably consistent base current is produced by the unit, even if a solar panel (which would otherwise give a very unstable supply voltage) is used as the power source.

## CONSTRUCTION

The printed circuit board for the Transistor Checker is shown in Fig. 2. This takes all the components apart from the solar cells and test socket SK1. The latter is a three way DIN type and most transistors can be plugged direct into one of these. A set of crocodile clip test leads must be made up so that other types can be connected to the unit.

If the two rotary switches used for S1 and S2 have printed circuit tags, they will fit onto the board without difficulty, but most component suppliers sell the type which has ordinary tags. It is possible to use this type of switch, but the ends of the tags must be cut off to leave what are effectively printed circuit pins, but do not remove any more of the tags than is absolutely essential. Push the switches right down onto the board before soldering them in place. The printed circuit board is mounted securely in the case when S1 and S2 are fitted onto the front panel, and no additional mounting of any kind is required.

The finished unit is very easy to use, but always make quite sure that S 1 is set to a suitable position for the device being checked, and that S2 is set to the correct mode. Also make sure that the device under test is connected properly if D1 or D2 fail to flash on and off and the device appears to be faulty.

A simple way to check that the supply voltage is adequate is to simply place a short circuit across the emitter and

## COMPONENTS . . .

\author{

Resistors <br> | R1 | 1 M |
| :--- | :--- |
| R2 | 10 M |
| R3 | 2 k 2 |
| R4 | 22 k |
| R5 | 220 k |
| R6 | 100 | <br> All resistors $\frac{1}{4} \mathrm{~W} 5 \%$ carbon <br> \section*{Capacitors} <br> C1 $\quad 33 \mu 16 \mathrm{~V}$ axial elect <br> C2 47 n polyester

}

Semiconductors

| IC1 | ICM7555 |
| :--- | :--- |
| D1 | TIL209 3 mm red I.e.d. |
| D2 | TIL210 3mm green l.e.d. |
| D3, D4, D5 | iN4148 (3 off) |

Miscellaneous

| S1 | 3 way 4 pole rotary switch |
| :--- | :--- |
| S2 | 6 way 2 pole rotary switch with adjustable |
|  | end-stop |
| SK1 | 3 way DIN socket |
|  | Printed circuit board |
|  | Control knobs |
|  | Solar panel (Maplin) |
|  | Wire, solder, etc. |

collector terminals of SK1. D1 or D2 (depending on the setting of S2) should light up if the supply voltage is adequate.

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## SHUTTLE 6 RE-ENTRY

The precisely guided re-entry of Challenger6 into touchdown at the Edwards Air Force Base, California, at precisely 10.53 am , was a triumph for the team of Astronauts. They were Paul J. Weitz, USAF Col. Karol J. Bodko, Donald H. Peterson and Dr. Story Musgrave. This flight has increased the confidence in the procedures for the next Shuttle at Kennedy Space Centre, Florida.

Hypersonic and Supersonic manoeuvres carried out by the Shuttle were entirely satisfactory. They were carried out on re-entry before touchdown at Edwards Field. Confidence in the procedures for re-entry in the way of Lateral control, Stability and Reaction control were satisfactory, and so were the manoeuvres designed to check system capability and Rudder Authority.

There were three main questions to be answered about flight characteristics. These were designed to involve some thirty firings of jet-energy during descent. They were commanded instructions but were monitored by the astronauts for safety. The three hypersonic S-turns were made as is usual with re-entry. However, this time there were eight other sets of instructions to be accomplished.

The re-entry was made first at an angle of $40^{\circ}$ as usual. The initial nlight testing was made at $24,000 \mathrm{ft} / \mathrm{s}$ at an altitude of 261,000 ft . The test involved an aileron pulse followed by right-hand jet input as well as right-hand yaw jet pulse input. The crew then fired the orbital system engines for the vehicle to leave its orbit and commence its descent south of the Mauritius Islands of the Indian Ocean. The spacecraft then had a 27 second burn which brought it to $292,000 \mathrm{ft} / \mathrm{s}$ and a height of $400,000 \mathrm{ft}$, an interface required to bring it 4043 miles to Edwards Field. When the spacecraft reached a speed of $230,000 \mathrm{ft} / \mathrm{s}$ and sensed it was at 0.76 g . the first command to roll $80-85^{\circ}$ was made. It was held at this speed until it had reached the crossrange of 377 n . miles from touchdown. At this point the attitude was corrected and Challenger's nose was pointed in Azimuth $10^{\circ}$ to the north of the landing site.

The next test was made at $240,000 \mathrm{ft}$, and when the speed was $23,000 \mathrm{ft} / \mathrm{s}$. This test involved yaw thrusters and was designed to check the behaviour of the ailerons and other surfaces which experience very thin air when reaching thin atmosphere. Another test was made at a height of $205,000 \mathrm{ft}$ and at speeds of 18 and 15.6 mach to check the effec-
tiveness of the ailerons and their resistance to the pressure put on them at this time. Aileron stability is very necessary when carrying heavy loads such as will be encountered with Space-lab. This successful trip surely means that the re-usable vehicle is here to stay.

Many photographs were taken during this trip and some of these will be described, they are important. One of these pictures showed the astronauts climbing around the shuttle, and it was clear that they were making rather heavy weather of it. They did have some training in a water tank but it seems that this had not been sufficient. This may of course be lack of training, but this seems a little unusual. If this part of the de-briefing is released there might be some better understanding. There seems to have been trouble with the tethering lines. These did not work according to plan, though they had appeared satisfactory in the water tank. It is a little difficult for those on Earth to realise that as far as the astronauts are concerned they are free to move in any direction, it is not just a matter of up and down and side to side. It has already been decided that in the next trip a non-tethered extra-vehicular exercise would take place.

One of the pictures also showed the Earth and its clouds against the background of Space while the astronauts were working in the payload bay. All the pictures were taken with a 35 mm camera attached to the spacesuit. Another thing was noticed by the monitoring devices: the heartbeat of Musgrave was still at 60 beats per minute whilst Peter son's had jumped to between 130 and 140 ; readers will remember that this happened with a previous crew. Challenger- 6 was at that time in darkness and all lights were on as the 35 ft long Tracking and Data Relay satellite was raised to $59^{\circ}$. After the satellite had been launched the upper stage could be seen attached and inert to the disappointment of all concerned. At the moment it is not yet decided what its future fate might be.

## THE RED SHIFT AS A MEASURE

At last there seems to be a real attack on the question of the Red Shift. It has been more than a decade since Chris Arp of the California Institute of Technology was displaying photographs and models of objects which have thrown doubt on the idea that Doppler shift and Red shift are always the same. Several teams have sought to refute his views and even suggested that the connecting filaments which he saw were a figment of his imagination. It so happens that Jack Sulentic of the University of Alabama has recently confirmed Chris Arp's and his team's results. This was done using some hitherto unpublished photographic plates of the galaxy NGC 4319 and the object Markarion 205. When it is confirmed it will show that at least part of the Red shift in the light from astronomical objects is not produced simply by their receding from us in the expanding Universe.

Arguments have been made before about the Red shift with regard to some very important bodies and not all astronomers demand that the Doppler effect of sound is exactly the same as Red shift. That it applies to ordinary galaxies is true-this can easily be checked by measuring the speed in different ways simultaneously or by using different methods
and comparing measurements. However, there have been protagonists on both sides. It is therefore now becoming more and more important that some solution be found. As time passes, new discoveries are made and more sophisticated techniques devised so it is now imperative that what we believe to be true, is proved to be true. It is significant that recently a small group of people who were interested in this subject because very long baseline interferometry (VLBI) had revealed 'faster than light' speeds in Quasars. VLBI had shown that the quasar 3C279 showed an expansion rate which, when converted by the Hubble law, gave a figure 10 times the speed of light. The astronomers at Jodrell Bank, a small group set up to look into this matter and to provide at least some ideas about the future procedure, set out to discuss it.

There are now seven known radio sources that show these superluminal characteristics. These range up to at least 10 times the speed of light in their motions. These are 3C120, BL Lac, 3C273, 3C279, 3C345, 3C 179 and NRAO 140. These were revealed because of the increased technique reliability. This was due to the many VLBI arrays and the routine production of milli-arc-second-scale maps. Some indirect measurements show that the yariable velocities in some cases may be due to several components. The theoreticians do not believe the results, they do not believe that real faster-than-light motions exist. This treaks Einstein's light speed limit, therefore it must be an illusion. It is true that initially it had been admitted that, seen from a certain angle, it appeared that the law was violated; indeed the law itself was disputed. This was a very serious discussion and the matter was thrashed out thoroughly. No answers were found, though many suggestions were made.

The conclusion was that during the past 12 years more questions had been raised than had been answered. What now then, stalemate? Surely not. Are mathematics confounded or has something been missed? Are matters, then, to be left to others more adventurous? If one reporter is to be believed, the matter is to be left there and hope that during the next 12 years some solution will emerge. Is it then a return to the past, must Einstein be preserved right or wrong? Who mentioned Darwin . . ?

## TAILPIECE

It is rare for this column to be concerned with such mundane matters as insurance, yet this is the second time that it has arisen, since it directly involves the recent failure of the Tracking and Data Relay satellite which failed to be sent to its planned orbit. There has been some criticism lately about insuring against this sort of thing. It seems that the constant failure of Ariane has already led to some rethinking in London and New York. The average cost of a rocket is high and the composite of satellite and launch runs on average at three-quarters of a million pounds. The normal premium now seems to be about $10 \%$, but only about $5 \%$ for a shuttle launch. It is easy to see that those looking for the biggest profit will prefer the shuttle.

BEFORE we can start discussing any particular aspect of robotics it is only sensible to ask the question, 'What exactly is a robot?" The word was coined in 1921 by Czech playwright Karel Capek and is derived from a Czech word meaning 'worker'. Capek's play, entitled 'RUR' (Rossum's Universal Robots), tells how a brilliant scientist named Rossum manufactures an army of mechanical 'robot' slaves to free mankind from the drudgery of work. However, after an irresponsible scientist in Rossum's laboratory gives the robots feelings, they grow to resent their lot and rebel against their creators, finally annihilating the human race.

Clearly Rossum's robots were far more sophisticated compared with those that current technology is capable of producing. The modern industrial robot is a cumbersome beast by comparison, needing many thousands of instructions to perform even a simple task, and certainly lacking both initiative and ability to oil its own springs. So what distinguishes a robot from just another piece of computercontrolled machinery? There are those who would say there is no difference, in Japan for example, any NC (numerically controlled) machine is considered for statistical purposes to be a robot. Since this is obviously not a very useful definition, we must draw a line somewhere.

Consider the difference between a digital alarm clock chip and a microprocessor. The former will undoubtedly be programmable (since the alarm would be of little use if the manufacturer had pre-set it to say, 7 a.m!) but even the most ingenious electronics engineer would have difficulty adapting that chip to control his washing machine. Although a microprocessor can easily be programmed to perform the same function as the digital alarm clock chip, everyone knows that this is by no means the limit of its capabilities.

We can usefully think of the robot then, as the 'microprocessor' of the machinery world. As with the micro, the robot's hallmark is versatility, so there is no need for its designer to try and foresee its every possible use. A robot arm for instance, given an adequate reach, speed and lift capability, should be able to turn its hand (or gripper perhaps) to anything.

## WHY SENSORS?

Imagine a human brain completely divorced from its senses, unable to touch, hear, smell or see anything of its surroundings, and unaware of the positions of the limbs in its body. It is most unlikely that the brain would develop at all under these circumstances, and it is arguable that intelligence as we understand it depends entirely on the brain's ability to acquire sensory information. A computer without sensors would likewise be unprogrammable, since it would be impossible to input any code.

A robot cannot be 'intelligent' if it cannot directly acquire information about itself or its surroundings. Thus when you give a robot the ability to 'perceive' and so acquire information, you reap the immediate benefits of an artificial intelligence. These benefits are considerable: Firstly, programming can be simplified, and carried out at a higher level, and be more readily understood by the user. Secondly, the machine is able to learn about its environment during operation; and thirdly, obstacles can be avoided automatically without the need for specific programmed commands.

If a visual perception system is implemented, a robot can distinguish patterns and objects, and then act on the information. In manufacturing, for instance, it can identify and automatically reject broken or damaged parts on a production line. Another example might be a robot which picks up chocolates and automatically deposits them in the correct compartments of a box. Besides performing regular activities like these a seeing robot may intervene in abnormal situations, such as tools accidentally being dropped on to a conveyor belt, where the outcome is potentially dangerous or costly. Evidently, sensors in general and visual ones in particular are going to play a very important role in the advancement of robotics engineering.

## HOW CAN ROBOTS SEE?

In human beings the seeing process is essentially a dual one: Visual information is acquired by the eye, then processed or 'understood' by the brain. Neither the eye nor
the brajn can 'see' on its own-both are necessary if the visual perception system is to function. So in order for a robot to see, it must be equipped with mechanisms for acquiring and for processing images. In the area of vision, as in many fields of robotics, engineers have attempted to simulate human systems as far as possible. Visual data is normally acquired by some form of camera which transmits the visual signal to a computer for processing. Camera technology is generally agreed to be adequate for most current requirements but, as has been the case in other fields, the computer technology itself is still lagging behind.

Ideally a computer should 'understand' an image by describing it in terms similar to those a human being might employ, then use the 'knowledge' so gained in future problem-solving situations. The way to achieving this lies in the development of more powerful computers, and more importantly, the improvement of software techniques. In many industrial situations, potential robot applications have needed some form of visual feedback, and recent developments have provided solutions to a number of such problems. It is also true that many situations exist which do not demand an ideal vision system, and with which current technology can cope quite adequately. Let us now consider some of the techniques in use today.

## VISION SENSORS

The simplest form of optical sensor is the photo-electric cell, the original 'electric eye'. A single photo-cell, however, is able to convey only one piece of information at a time. A robot (or computer) vision system usually requires a large amount of picture information to be supplied relatively quickly, and the solution lies in the use of some form of camera. Until quite recently the best sensor available was the TV camera tube, unfortunately rather a fragile device. Now, however, solid state 'retinas' employing charge
coupled device (CCD) technology have been developed. These units are far more robust than their glass counterparts, so are more suitable for use in industrial environments. They also have the advantage that they are much easier to interface to computers.

## VISION BASICS

Although computer vision systems may vary considerably in sophistication, a number of techniques are common to all of them. Before an image from a camera can be usefully processed, it has to be converted to a form which can be understood by the computer. This conversion process, known as digitisation, involves the division of the image into a grid of squares (or pixels), each of which is then stored in memory as a number (or pixel value). In a 'grey-scale" system the pixel value is called the grey-level, and is proportional to the brightness of that portion of the image represented by the pixel. In binary systems, the pixel value is either 1 or 0 , corresponding to a brightness greater or less than a predetermined threshold, the stored image being basically a silhouette.

The resolution of a system is a measure of the number of pixels into which the image is digitised. Thus the higher the resolution, the more precise and detailed the stored image. However, if a very large amount of information is stored, the computing power required to process it becomes prohibitively large: a $256 \times 256$ pixel image contains 65536 pixels, a number equal to the total addressable memory capacity of most of today's microcomputers! A technique known as run-length encoding is often used to overcome the space problem, in which a string of numbers called a run code is set up, instead of storing every pixel. Each number corresponds to a number of adjacent pixels with the same value, together with the value itself. This allows a considerable reduction of the memory required, especially when


A typical example of the use of visual feedback: A two vision system enabling a nobot arm to pick up different objects from a conveyor belt and place them in appropriate containers.
high resolution binary images are being processed. Let us look in detail at two vision systems representative of existing techniques

## high resolution

## GREY-SCALE SYSTEMS

The most sophisticated vision systems in use today attempt to extract and process the maximum possible information from an image. The resolution of such a system is typically 100,000 or more pixels, and perhaps 256 or more grey levels are distinguished.
Comprehensive signal processing and feature extraction algorithms are used to determine the shape, size, position and orientation of an object (or a number of objects) in view. Powerful mainframe or mini-computers are used in the processing of the image, often needing several processors to achieve sufficient computing power. By storing information about an object such as the relative positions of features like corners and holes, complex networks of tubes and pipes or contoured metal castings can be consistently recognised. Powerful contrast enhancement techniques enable information invisible to the human eye, such as hairline cracks in printed circuit board tracks, to be detected.

Using systems such as these in conjunction with robots it is possible to automate processes in which the type and orientation of parts to be manipulated is outside the control of the programmer. Here the robot uses its 'eye' to direct it in its task. However, even high-resolution systems have their limitations. Three-dimensional and mobile vision technology is still in its infancy, and it is not normally possible to compensate for the effects of variable lighting conditions. The high level of performance indicated above is generally attainable only in clear environments, using a fixed camera position and carefully controlled lighting. The advantages of high resolution systems lie in their increased informationhandling capacity. These are offset though, by drawbacks such as considerable bulk, slow operation and high cost (typically over £20,000).

## LOW RESOLUTION BINARY SYSTEMS

An alternative approach is gaining favour in some areas of robotics applications. This minimises processing overheads, cost and complexity by using very low resolution (VLR) binary (i.e. silhouette) vision systems. These use typically only one or two thousand pixels of digitisation, and a limited number of feature extraction functions. They are able to process visual information at speeds comparable to that at which an efficient robot arm might move. In other words, direct real-time visual feedback loops can be established. The recognition-ability of such systems is usually limited to a small set of criteria. These might include area, perimeter, the number of 'holes' in an image, and so on. Nonetheless, since the camera is compact enough to be mounted on the end of the robot arm itself, areas of interest can be magnified simply by moving it nearer to the object. Calculating the position of the centre of gravity, provides a basis for location and orientation algorithms which are often fast and precise enough for the arm to follow a moving object. Unimation Ltd recently demonstrated this ability using a PUMA robot arm fitted with a $32 \times 32$ pixel camera. The robot followed a plastic toy building brick as it was moved across a surface, picking it up correctly when it remained stationary for longe than about four seconds.

VLR systems are of greatest use in situations where the identity of an object has been pre-determined, and where high-speed operation is important. Because VLR systems are simple and relatively inexpensive (typically under $£ 1,000$ ), they are popular among hobbyists and educational establishments. Though less sophisticated than their high-resolution counterparts, they employ many of the same techniques.

## THE COLVIS VLR VISION SYSTEM

An example of VLR technology is the COLVIS vision system, manufactured in the UK by Colne Robotics Co Ltd. This system employs a $32 \times 32$ pixel, binary solid-state camera using a dedicated Z80-based micro-


A typical configuration of the COLVIS high-speed system: Commands may be entered either with the light pen or via the user I/O channel. The host computer interrogates the system for visual information which it then uses to control the robot
computer. It can be used either on its own, or under the control of any micro or mini-computer fitted with an 8 -bit bidirectional port. In stand-alone mode the system can perform simple vision-based control functions, and is programmed via a TV monitor and light pen. When under computer control, the system can be interrogated for either raw or processed vision data which is then transmitted back to the 'host' computer. In this way, a computer controlling a robot arm can be supplied with vision information on demand, and at no cost to its own processing time.

The system is supplied with software enabling it to determine the position, orientation and identity of objects in its field of view. The commands available to the user are in three groups:
(i) Data acquisition
(ii) Image processing (including feature extraction)
(iii) Learning/recognition

Eight picture stores are provided, and the camera image can be read into any one of these, one at a time. Each picture store has an associated area of memory in which any of the following parameters can be updated on command:

| PARAMETER | FUNCTION |
| :--- | :--- |
| Centre of gravity: | Position, orientation |
| Direction of longest dia: <br> Direction of shortest dia: | Orientation <br> Orientation |
| Area: | Recognition |
| Perimeter: | Recognition |
| Number of holes: | Recognition |
| Perimeter ${ }^{\text {/ }}$ : |  |
| $\quad$ (compactness): | Recognition |
| Longest diameter: | Recognition |
| Shortest diameter: | Recognition |

Measures are taken to ensure that the system always operates at its fastest possible speed. A comprehensive range of learning functions has been implemented, enabling the system to be taught to identify objects on the basis of some or all of the recognition parameters listed above. A 'Learn' command is given, together with a name for the object to be learnt. The system then calculates, and records the required recognition parameters in a data structure which incorporates a set of tolerances associated with each parameter. These tolerances are automatically initialised to a useful set of values, but for each learnt object the user can adjust them individually, in both the positive and negative axis. Learnt objects can be deleted or re-learnt; they can be saved on cassette tape or loaded from it. When the 'Recognise' command is given, the list of learnt objects is scanned, and those parameters in use are compared with ones calculated from the camera image. If the new parameters all fall within the specified tolerance for a learnt object, the system notifies the user (or host computer) that it has recognised that particular object. Up to 64 different kind of objects can be learnt at any one time. In normal use an operator would teach the system a new object, adjusting tolerances and changing the criteria (i.e. parameters used) for recognition, until optimum performance was achieved, before handing back control to the host computer.

Additional commands enable the system to pre-process picture information before parameters are calculated. These include picture inversion, exposure control, choice of light or dark background and several noise-reducing functions which strip or fill-in isolated pixels. A macro construction facility enables strings of commands to be stored in memory and executed as single instructions. The contents of any two frame stores may be displayed simultaneously on the


Fig. 1. VDU showing object identification
monitor screen, together with their associated parameter lists. When under computer control, all parameter, learning and frame store information can be transmitted on request to the master system.

In Fig. 1, the VDU shows an object (coded BLNK) which the system has learnt and identified: In the top right of the screen the parameter requirements are shown and are represented by the picture in the square. The list of parameters closest to those learnt, is shown in the lower part of the display, and has been identified as TRUE; the other possibilities being rejected as FALSE.

The COLVIS system is simple to use and fast-operating, making it ideal for educational purposes, though undoubtedly it will find its way into a number of industrial situations as well. An important aspect, particularly for educational establishments, is the low cost of this system; around $£ 400$.

## LOOKING ĀT THE FUTURE

There is considerable scope at present for improving visual perception techniques. The vision system of the future will be able to process picture information far more efficiently than its relatively primitive predecessors, using extremely sophisticated high-level programming languages developed solely for such a purpose. We can expect computers themselves to be hundreds, perhaps thousands of times faster and more powerful. If technology within this field continues to advance at its present rate, some seemingly far-fetched predictions will rapidly become probabilities rather than remote fantasies. We can foresee vision systems installed overlooking large and complicated scenes-factory floors or perhaps crowded city centres. There, they will survey the area for abnormal events, capable of detecting fires, accidents and maybe even crimes! We must remain alert to the value and importance of robot vision, a field whose enormous potential is still to be explored and exploited.

# HRNON al IREN"Laige! 

V.T.'s views and opinions are entirely his own and not necessarily those of PE

You must have heard of the House of Floggit, to my mind one of the most interesting department stores in South London. Family-owned, it first opened its doors towards the end of the 19 th century and, until recently, remained an undying echo of the Victorian era of retail trading when the customer was king.
Floggit's merchandise was, and still is, of superb quality. Its standards of service impeccable. The lady assistants wore modest frocks that suppressed any gender-indicating undulations. The gentlemen were dressed in formal suits, the jackets of which were never discarded, even on the most sweltering day. And such frivolities as the use of forenames and remarks of a jokey nature were OUT.
Accounting and stock control systems were equally traditional. Cash was handled with genteel disdain. The customer's payment-he wasn't up to much if he didn't have an account-would be placed in a kind of torpedo tube and shot off to the counting house by an overhead railway. If change was involved, it would be returned by the same means. All this gave the impression that so far as the management was concerned, the handing over of the money was no more than a slightly indecent incidental.
In those pre-VDU days a basement-based covey of brown-coated retainers, all with unnaturally-tapered index fingers, carried out a digital stock count at the end of each day, recording their findings in copperplate handwriting on a series of lists. The store was open six days a week and no matter how late the hour, no one was allowed to leave their post so long as there was a customer about.

This respectable, dependable and thoroughtly stuffy and unprogressive profile began to change after Arnold Floggit took over the helm a few months ago. He succeeded his uncle Horace, the former chairman, who died without notice from a fit of the vapours on discovering Miss Playful (Toys and Games) up to no good in the stockroom with Mr. Stiff (Hardware).
Arnold, a very much younger man than his predecessor, was well and truly into electronics and-having once been stuck with Kenneth Baker at a cocktail party-had developed a special interest in information technology. And he was therefore aghast at the archaic and non-technical way in which the outfit was being run. There had to be fundamental changes.

His first tycoonic ploy was to set up an indepth survey. This is, of course, standard procedure for anyone who can spell Harvard and consists of hiring hordes of expensive young analysts who dash around asking irrelevant questions and getting equally irrelevant answers. This leads to the production of a report, sometimes bound in limp leather and always costing a fortune.

On the basis of the report which eventually landed on his desk, Arnold decided to sink an odd million or so quid in a computer-based system which would do away with that absurd overhead railway, pep up accounting and stock-control and provide a constant flow of management information.

One day a team of young experts wearing Imperial College ties arrived to set up the computer. The staff didn't take much notice at first. All they knew was that a load of layabouts were mucking about in the basement.

But the course of events was soon brought home to them when one day one of the layabouts marched into Perfumery and dumped an electronic cash register on the counter. Miss Sniff, the buyer, 30 years with the firm, - ignored it completely to begin with and continued to have fun with her overhead railway. The next sinister happening was a summons from above for all senior buyers. It was there that Arnold unveiled his grand plan and then handed the group over to Mr . Teachem, the training officer, for an intensive course of instruction in the modern miracle which was to transform their lives.

It was a frightening contraption so far as the conservative senior staff was concerned. It had more buttons than a cardinal's cassock and a habit of bleeping and popping whenever anyone laid a finger on it.

That first training session is not a happy occasion to record. Miss Silk of Haberdashery announced her intention to seek early retirement. Miss Swish of Ladies Fashions went all hysterical and had to be sedated with a swig of mint tea from the canteen. Mr. Spark (Major Domestic Appliances) eased his feelings by giving the thing a sly kick.

One cannot blame any of those present for their attitude when you consider the circumstances. Here they were, loyal servants who had grown grey in service, brought up in a world of dignified and calm, if stick-in-themud, working methods, being asked to become user-friendly with something which, in their opinion, belonged to another planet.

Arnold Floggit had not done things by halves and had gone all-out for sophistication. The cash register-which was not a cash register at all, but a thing called a terminal-was a multi-function beast. It could record both cash and credit transactions, log the date and time of each sale, with the identity number of the assistant concerned, and provide accurate, highly-detailed and easily-accessible data on stock movements. "I bet," said Mr. Crepe (Footwear) with dry cynicism, "it would boil an egg if you asked it nicely."

The day that the new system came into active public service had, for the younger members of the staff, a touch of carnival. Weaned on digital watches, up-miarket calculators and even home computers, they found little dif-
ficulty in adapting themselves to the revolution. Indeed, some of them regarded the occasion as the start of an era of liberation from the outmoded and sometimes despotic Floggit regime. Hopes were expressed by a few, including fashion-conscious little Wendy Penn (Stationery), that they could soon start turning up for work in flashy tops instead of bustflattening blouses. Young Tom Channel (Radio and TV) prophesied that soon he'd be wearing cords and bomber jacket.

The over-40s were not so happy. The complicated procedures needed a strong mental digestion. An ordinary cash transaction, for example, involved the pressing of some 15 buttons, all in the correct order without, alas, a comforting cancel facility for the correction of cock-ups. Credit sales were even more complex. Barclaycard and Access, popular and convenient as they are, brought fresh terrors, as did the handling of cheques. And when some clever dick decided he wanted a refund, the effect on the hard-pressed salesperson was frightful to behold.

It will come as no surprise to you that all this sophisticated technology had adverse repercussions on customer-relations. The chap who'd just popped in for a set of batteries for his tranny on the way to the betting shop instinctively resented having to stand for 15 minutes witnessing a dazzling display of terminal trickery instead of merely slapping his money on the counter and pushing off.

In those departments where the older generation presided long queues were the order of the day. There was much muttering of "things aren't like this at Comet". The carriage trade, accustomed for generations to sedate service, switched to Harrods where they could hope for service almost as efficient as that accorded to the Queen. Turnover dipped, morale sagged and the star called Floggit began to dim in the retail firmanent.

Arnold Floggit, dedicated technologist as he was, began to wonder whether or not he hadn't dropped one. A realistic fellow, he reasoned that by equipping his goose with a golden facility he may well have retarded her ability to lay golden eggs. And it was with a sigh of resignation and a fondly wave to his not inconsiderable investment that he did a swift turnabout. One could not help salute him.

Out went the computer and its attendant terminals. Back went the overhead railway and the brown-coated stock counters. All hopes of dress reform faded into the middle distance. The older generation had their happiness restored.

There is an obvious moral to this story. You will recall that in a previous issuc of PE I enjoined the Church to adopt electronics techniques in the name of greater efficiency.
Perhaps at the same time I should have pondered on the problems of such retail houses as the House of Floggit and exhorted leaders like whiz-kid Arnold to pause before hurling themselves headlong into the electronics age.

Mind you, it's only a matter of time before Floggits, like other concerns, will have to succumb. In the meantime I shall take a middleaged satisfaction in guessing at the mysteries of the formal frock, watching my money whizzing between counting house and counter by overhead railway and sympathising with youngsters in their heavy serge.

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PRACTICAL


SEPTEMBER ISSUE ON SALE FRIDAY, AUGUST 5

# SEMICONDUCTOR cir  

## VOLTAGE CONVERTER (ICL 7660)

MOST modern logic and microprocessor circuitry take power from a single supply rail; either +5 V for TTL and microprocessorbased systems, or higher voltages for some CMOS circuitry. The incorporation of any other supply rails within such a system can be a considerable nuisance, adding complexity, size, and cost to the final project. A frequent requirement is for a low current negative supply, used to provide power to a small amount of analogue circuitry within the logic system. Digital to analogue, and analogue to digital converters are examples of circuitry which sometimes requires this negative rail; likewise many op-amp circuits, and certain memory i.c.s. (especially dynamic RAMs). In all cases the power requirements are so small that it seems to be an 'overkill' to have to provide a complete negative supply system, whether derived from the mains supply or from extra batteries. The ICL 7660 is designed to help solve this problem. It is an 8 pin CMOS i.c. which converts a positive supply into a negative supply voltage. Hence, any nominal supply of +1.5 V to +10 V is converted to a negative supply of -1.5 V to -10 V , with sufficient drive current for most applications (typically up to 40 mA for $\mathrm{a}+5 \mathrm{~V}$ input).

## BASIC CIRCUIT

Fig. 2 shows the circuit design principle on which the 1CL 7660 is based. Under the control of an internal 10 kHz oscillator and switch control logic, four MOS power switches are used to charge up, and transfer charge between, C1 and C2. These capacitors are external to the i.c., since they must be relatively large; $10 \mu \mathrm{~F}$ is typical. The sequence is as follows: S1 and S2 turn on, while S3 and S4 remain off. As a result, C 1 is charged up to the positive supply voltage. Then, S1 and S2 turn off, while S3 and S4 turn on. The positive end of $\mathrm{Cl}_{1}$ is now taken from the positive supply down to 0 V . The negative end of Cl , which was previously at 0 V , then becomes forced negative; for a positive supply of +5 V , the negative end of Cl is taken to -5 V . The charge on C1 transfers to C 2 , the reservoir capacitor, which then supplies current into the
load. S3 and S4 turn off, S1 and S2 turn on, Cl charges up again, and the whole cycle repeats continuously.

## USING THE CHIP

The pin-out of the ICL 7660 is shown in Fig. 1, complete with its specifications. There are several important points to note about the


Fig. 1 Voltage converter integrated circuit pin-out with its specification below

| Characteristic | Notes | Min. <br> Value | Typic- <br> ally | Max. <br> Value | Units |
| :--- | :--- | :---: | :---: | :---: | :---: |
| Supply voltage | All spec's measured at <br> +5V supply | 1.5 | 5 | 10.5 | V |
| Quiescent current | No load on negative <br> output |  | 170 | 500 | $\mu \mathrm{~A}$ |
| Temperature range |  |  |  |  |  |
| Power dissipation |  |  |  |  |  |$\quad$

specifications, and about the way that the i.c. is used in practical circuits. The absolute maximum supply voltage is +10.5 V , so do not try to use it with supplies of over $10 \mathrm{~V} ; 15 \mathrm{~V}$ CMOS is definitely not on! As with most CMOS i.c.s, connecting any pin to voltages outside its supply rails will cause damage, so ensure that no external signals are applied to the i.c. before its own supply is turned on. An internal voltage regulator is provided to prevent latching up (and potential damage) when supply voltages higher than +3.5 V are used. This can adversely affect low voltage performance, so for voltages below +3.5 V connect pin 6 to 0 volts, disabling this regulator. However, when voltages of +3.5 V or more are used, this pin must be left floating, i.e. unconnected.

Finally, for supplies of +6.5 V or more, or
use at high temperatures, a diode must be added in series with the output. Fig. 3 shows the basic voltage converter circuit, and D1 is the extra series diode if required. For the lowest forward voltage drop a germanium diode is the best choice; an OA47 is specified, but any similar diode will do. A 1 N 4148 or similar will work satisfactorily, but will drop slightly more voltage. Take care with the polarity of D1; the feed from pin 5 of the i.c. is a negative, not a positive one!

Because the negative supply is generated by the charging up and discharging of capacitors, it is far from being a perfect voltage source. As would be expected, the output voltage becomes less (i.e. nearer to OV ) as more current is drawn. In practice, the relationship between the output voltage and the current drawn is linear; the effect is the same as


Fig. 2 Principle of isc. operation putting a resistor in series with a perfect voltage source. The value of this effective output resistance is dependent on the supply voltage, with 55 ohms being typical for a 5 V supply, and 150 ohms for a 2 V supply.
The graph of output voltage versus output current for a +5 V supply is shown in Fig. 4. For most op-amps, A-D converters, D-A converters, etc., the current drawn is small, and the slight variations in negative supply voltage have no significant effect, but this characteristic of the i.c. should be borne in mind when designing appropriate circuitry.

Similarly, the relatively high level of ripple (typically up to a few hundred millivolts) should be noted, although again this should not normally cause any problems.


Fig. 3 Basic voltage converter circuit. D1 is not necessary for supplies $>6.5 \mathrm{~V}$. Include it if high temperatures are anticipated

## IMPROVING PERFORMANCE

Figs. 5, 6 and 7 show ways of improving the output characteristics of the ICL 7660. In Fig. 5 two devices are connected in parallel to give a lower effective output resistance to the negative supply. The reservoir capacitor C2 can be shared between the i.c.s. Any number of devices can be connected in parallel, the overall output resistance being the individual i.c. output resistance divided by the number of i.c.s used. For best performance, the output diodes, D1, D2, should be used at all voltages above 3.5 V .
output


E61196
Fig. 4 Graph of output voltage versus output current for positive supply


Fig. 5 Parallel connection if i.c.s
Fig. 6 shows a way of using the i.c. to provide a positive to positive voltage conversion! In this circuit the output voltage is twice the input voltage, less the two forward diode drops. This can provide up to approximately


Fig. 6 Positive voltage converter circuit
19 V , since the voltage doubling is performed only by C1, C2, D1 and D2. The $+10 \cdot 5$ voltage limit on the i.c. is not exceeded, since D2 prevents the high voltage ever feeding back into the i.c. Note that C2 can't be a 16 V type for all supply voltages, so use a 25 V type instead.

Fig. 7 shows three devices connected in series to provide a larger negative supply voltage. Up to ten i.c.s can be connected in this manner, within the limits of a maximum negative voltage of -10 V . However, in this configuration, the output resistances sum.

## EXTERNAL CLOCK

Finally, the oscillator frequency of the ICL 7660 can be changed, if required, by feeding an external clock into pin 7. When fed from CMOS logic, a 1 k series resistor should be provided, while for TTL a 4 k 7 pull-up resistor to the positive supply is needed. If an external clock is to be used, note that the conversion frequency is half the applied clock frequency, due to an internal divide-by-two circuit. The internal oscillator can be lowered in frequency by adding a capacitor (typically 33 to 330 pF ) between pin 7 and the positive supply. If the frequency is lowered, Cl and C 2 should be increased proportionally to maintain the performance.

Veroboard application of Fig. 8


E61200
Fig. 8 Logic level to analogue converter circuit

## APPLICATIONS CIRCUIT

Fig. 8 shows a simple application of this i.c. The circuit provides a logic system with a d.c. coupled analogue output, which is variable in level and symmetrical about 0 V , rather than between $O V$ and the positive supply voltage. IC1 is the voltage converter used in a standard configuration to provide the negative supply to IC2, a high slew rate (i.e. high speed) op-amp. It is all powered from the logic system's own power rails, which are unlikely to be below 3.5 V , so pin 6 of IC1 should be left open circuit. D1 can be replaced by a wire link for supplies of less than 6.5 V . IC2 is used as an inverting amplifier, so precede this circuit with an inverting logic gate if polarity is important. The gain is variable between $\times 0.1$ and $\times 2$, and is adjusted via VR2. VR1 provides an offset control, which provides biassing from the negative supply to the inverting input of IC2. This ensures that the output can be corrected to be exactly symmetrical about 0 V , although it does put a small amount of high frequency ripple on the output, of course. Typically, a few tens of millivolts.
An NE 531 op-amp has been used to provide a very fast edge on the square wave output, but if this is not critical it can be replaced by a 741 . If this is done, omit C 3 , the compensation capacitor, as 741 s have internal compensation. Finally, C4 and C5 are extra supply decoupling capacitors, and C1 and C2


Fig. 9 Logic system with a d.c. coupled analogue output. Omit R1 if input is CMOS logic
can be 16 V types or higher; 25 V is quite acceptable.

This circuit is a fairly simple, but hopefully effective, demonstration of the way in which voltage conversion can provide a low power alternative supply rail in a larger system. Bear in mind the intrinsic limitations of the device,
and it can prove to be an extremely useful circuit element. The ICL 7660 is readily available from a number of suppliers, such as Technomatic, Maplin, and Watford Elec tronics.
Note: in Semiconductor Circuits (June 1983): ln Fig. 1 pin 8 should be positive supply.

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## Go-Ahead

The recommendations of the Alvey Committee that some $£ 300$ million should be invested in a cooperative research programme on advanced information technology have been endorsed by the Government. The taxpayers' contribution via the Department of Education and Science, the Ministry of Defence and the Department of Industry will cover half the cost with the remainder coming from industry. Hard-cash involvement by industry should ensure that research will be down-to-earth with marketable end-products both in software and hardware.
The Department of Industry will run the programme through a five-member directorate under Brian Oakley, seconded from his post as head of the Science and Engineering Research Council, and the directorate will report to a supervisory board of industrialists headed by Sir Robert Telford who is chairman of Marconi.

The Cabling of Britain programme has also got the go-ahead with the publication of the Government White Paper. It will be recalled that when first mooted the idea was universally applauded. Since that early flush of enthusiasm potential investors and manufacturers have had second thoughts. The flop of TV-am and generally reduced viewing figures suggest that a possible 30 channels of cable TV will not be a licence to print money. Those days are gone. Nonetheless, if cabling goes ahead as it inevitably will there will be a steady living as a reward for success.

Predictably the Opposition wanted monopoly powers granted to British Telecom and complained that the whole idea was divisive in that some poor people may not be able to afford the service. But, of course, there is nothing to prevent BT competing in the market and BT's chairman, Sir George Jefferson, positively welcomed the go-ahead and appointed Donald Wray as supremo of BT's spearhead thrust into the whole area of broadband local networks including interactive services. The argument on divisiveness is
plainly silly. Few of us can afford to motor in a Rolls-Royce but that is no reason why luxury cars shouldn't be built for those who can. The provisional indication of a $£ 5$ per week subscription is hardly likely to deter keen viewers.

Industry will benefit almost immediately. Racal-Oak have announced a $£ 3$ million initial contract from British Telecom for the supply of decoding equipment which ensures that viewers can access only those programmes and services to which they have subscribed.

## Inmos

Since my last comment on Inmos the company has revealed at a press conference the latest state of play. For newcomers, Inmos was born in 1978 during Labour's last administration using as midwife the National Enterprise Board who were to finance the company with $£ 50$ million in two instalments of E 25 million. The objective was to build up an all-British VLSI chip capability while at the same time creating 4,000 new jobs in the UK. The business target was set at $£ 150$ million of profitable turnover by 1984.

Inmos started trading in 1981 and in that year (to December 31) achieved $\mathrm{E} 2 \cdot 1$ million turnover with a trading loss of $£ 13$ million. Last year sales accelerated to $£ 13.7$ million and the loss rose to $£ 20.4$ million. This year turnover is running at some $£ 20$ million, whether profitably or not is as yet unclear.

Total new jobs created in the UK are 275, expected to increase to 575 during the coming year. Current forecast is that no more than 1,000 jobs will be available at the Newport, Gwent, factory and a second factory, scheduled in the original plans, is not shelved but certainly far in the future.

All is not gloom. The Transputer, described as a single-chip micro-computer. should hit the market at the end of next year although not contributing profit until 1985. Meantime the memory products can reasonably expect to be generating profits as the capacity for high volume production at Newport is steadily increased.

## Back-Up

No manufacturer can succeed without adequate after-sales service. But good engineers are in short supply, transport costs are high and hotels and meals don't get any cheaper. But even more important than cost is speed and quality of service on which the whole reputation of a company may well depend.

Engineering for reliability, testability and maintainability has made great advances in electronics manufacturing and overall reliability has greatly improved through LSI and other modern techniques. Against this there is the ever-increasing complexity of equipment and systems. At the end of the day things can and do go wrong and service engineers continue to be needed.

With high costs and a shortage of skilled people is there a better way of organising service visits, particularly those occasioned by panic? Digital Equipment has found an
answer not by putting more men on the road but taking their most skilled engineers off the road completely.

Not for them the tedium of traffic jams or living out of a suitcase. Instead, 16 of the best are housed in air-conditioned comfort at the company's Basingstoke customer service centre, offering a 24 hr service.

The key to successful service is diagnosis and it is in this key role that the Basingstoke experts excel. Once the fault has been pin-pointed to component or, at worst, p.c.b. level, rectification is a simple matter and can be completed by a less skilled travelling engineer.

The operation depends on a data communications network over which the Basingstoke diagnosticians can access the faulty DEC minicomputer and, backed up by a large mainframe computer, perform powerful test routines even though the remote faulty mini may be hundreds of miles away. The European network is continually extended as every new DEC mini delivered is supplied with the necessary modem and auto-dialler to complete the remote testing link.

So now the experts, instead of making one or at most two service calls a day, can service many more just by staying put.

## Upturn

It is now clear that the current upturn in activity started last year with an increase in consumer spending. It is heartening to report that consumer electronics is back in business after so long in the doldrums. TV sales were a record last year and this year looks even better. Home computers are a brisk and expanding market and it is a pity that of over two million VTRs sold in the UK none were manufactured here

Capital equipment sales remain buoyant with the defence sector aided by the replacement programme following the Falklands campaign. The Electronic Engineering Association reported an eight percent increase in output during the past year at $£ 2.125$ million. Direct exports totalled $£ 740$ million but is probably about £ 1,000 million after taking account of equipment fitted in, for example, aircraft or other systems sold as a complete package.

Some sectors have fared better than others. Marine electronics has slipped back as a direct reflection of the world slump in shipping. The UK market for military tactical radio has slackened now that the British army has been re-equipped but exports are still doing well. Avionics remains in the superstar class and won Marconi Avionics two Queen's Awards this year, one each in technology and exports. Latest Marconi scoop is a $£ 25$ million order from the Royal Australian Air Force for airborne antisubmarine systems. The company has also teamed with Honeywell in military application of ring laser gyroscopes for inertial navigation.

The EEA reports a drop in employment in the capital goods sector of three percent to 98,000 , the result of modernisation in manufacturing and assembly techniques. A chief constraint to rapid expansion is the shortage of engineers, a perennial problem.

# にOGTC <br> Part One D. MANDELZWEIG ANARZYSER 

${ }^{\top}$T IS evident by looking at recent projects in this magazine, that digital electronics in general, and microprocessors in particular, are playing an ever-increasing role in amateur projects. Many hobbyists are designing their own, building from kits, or just using home computers. There comes a time when it is necessary to test new designs, debug built projects, or fault-find digital circuitry. The most useful piece of test equipment for this is a logic analyser. However, due to the price of commercially available equipment, such a luxury is normally out of reach of the amateur.
The logic analyser to be described was designed to overcome this problem. The unit is used with an oscilloscope (when the 'scope display option is fitted), a piece of test equipment more easily affordable to the hobbyist. With a guaranteed maximum working frequency of 5 MHz (the prototype worked to 7.9 MHz ), the analyser can cope with nearly all microprocessor systems found in the home today. Even systems working at a faster clock frequency can be tested by running the system (while testing) at a lower clock frequency. Comparison of the logic analyser's specifications (see Table 1.1) with those of commercially available units shows that the facilities offered compare favourably, for a much smaller outlay.

The analyser was designed to be as modular as possible. This allows the power of the analyser to be increased as and when it is needed, and is affordable. Five options can be fitted to the basic unit. Only one option is required to have a useful instrument. All the options are plug-in, and therefore have retrofit capability, and can be fitted in virtually any order.

Since the majority of microprocessors run with a clock frequency less than 5 MHz , and it was a design requirement to be able to test 5 MHz systems, the use of a $\mu \mathrm{P}$ was ruled out. However, even using Schottky TTL, some clever use had to be made of available i.c.s, in order to achieve the design requirement. For this reason, it may still be of interest to readers who do not intend building the unit to read the paragraphs on the circuit operation description.

## WHAT IS A LOGIC ANALYSER?

An oscilloscope can display two (four on expensive models) traces of real-time information. When testing digital circuits, it is useful to be able to see the timing relationship between various signals, or alternatively, if looking for example at a data bus, to be able to look at the sequential data being put out on the bus. A logic analyser enables one to do this. Synchronously with the clock of the system under test, it captures and stores a number (depending on the memory size) of bytes, each byte being 8,16 or 32 bits wide, depending on the design. The analyser then subsequently displays the timing diagram of the captured data on a CRT
display. In order to make the analyser more useful, a number of facilities are usually incorporated. As mentioned, the analyser can be driven synchronously with an external clock. When using the external clock, the negative or positive edge can be selected, and clock qualifiers are provided. These can be switch-selected such that a logical 1, 0 or $X$ (don't care) makes the input valid, so that external signals can control when the analyser stores information. There are usually three methods of triggering an analyser to start (or stop) storing data. A word recogniser can be used to compare the incoming data with a previously set up bank of switches (one switch for each input, allowing a 1,0 or $X$ to be selected) when the data is equal to the present word, the analyser is triggered. An external input, with the rising or falling edge selectable, is also provided for triggering, or manual trigger is possible with a switch. To further enhance the triggering capability, the user can select how the analyser must store the data with respect to the trigger. The trigger can be used to stop storing data (for a 1 K byte memory, the analyser will store 1024 bytes before the trigger occurs), called post trigger, start storing data on the trigger (store 1024 bytes after the trigger), called pre trigger, or store 512 bytes before and 512 bytes after the trigger, called centre trigger. A more detailed explanation of the uses and working of these facilities will be given below. Since it is normally impossible to display all the bytes of data stored simultaneously (the display would be unreadable) only a portion of the memory is displayed, and the user can scan up and down the memory. Expand facilities can also be provided, so that although less bytes are displayed, more display resolution is achieved. The more expensive analysers provide cursors which can be moved across the display. Some also provide the capability to store two sets of data in two separate memories, and then compare the memories for differences.

This logic analyser includes most of these facilities. Eight input lines and a $1 \mathrm{~K} \times 8$ memory allow 1 K bytes of 8 bit


## SPECIFICATION

TABLE 1.1. Specifications, modes and facilities

DATAIN:

CLOCK:

CLOCK OUT:

CLOCK QUALIFIERS:
NUMBER: 3 POS OR PJEG LEVEL SENSITIVE
Any or all may be chosen as negative, positive or don't care.

LEVELS MUST BE VALID A MINIMUM OF 2rs BEFORE THE CLOCK EDGE.

NOTE: The qualifiers are level sensitive, and must be valid foi the duration of the sample.

ARMING:
THE UNIT IS MANUALL` ARMED, AND CAN BE RESET AT ANY TIME

NOTE: To ensure that all old data is ove written by the new data when POST or CENTRE trigger is selected, the unit must be armed at least $\frac{1024}{\text { fin }}$ secs before the trigger occurs.

TRIGGERING:

| WORD RECOGNISER | :SELECT INPU- WORD ON |
| :--- | :--- |
|  | SWITCHES, INCLUDING DONT CARES. |
| EXT TRIG | :RISING OR FALLING EDGE SELECTABLE |
|  | TRIGGER IS EDGE SENSITIVE |
|  | TRIGGER MUST OCCUR WITHIN |
|  | 7Ons OF THE R SING (FALLING) EDGE OF THE CLOCK |
|  |  |
| MANUAL TRIGGER | :MANUAL SW TCH |
| TRIGGER SELECT | :PRE TRIGGER, POST TRIGGER |
|  | OR CENTRE TRIGGER SELECTAELE. |

HEX DATA DISPLAY (OPTION 2) 2 DIGIT HEX DISPLAY OF DATA BYTE. ANY DATA BYTE WITH RESPECT TO THE TRIGGER WORD CAN BE DISPLAYED BY THE UP/DOWN SWITCH. THERE IS A DECIMAL DISPLAY OF THE ADIRESS OF THE DATA. WORD BEING DISPLAYED

SCOPE DISPLAY
IOPTION 1)
DISPLAYS 8 BITS BY 54.32 or 16 BYTES. THE START BYTE IS SELECTED BY THE UP/ DOWN SWITCH, AND THE DECIMAL DISPLAY SHOWS THE ADDRESS OF THE START BYTE. BOTH OPTIONS MAY BE FITTED SIMULTANEOUSLY. IF THE SCOPE OPTION IS USED, A FURTHER OPTION MAY BE ADDED. THIS OPTION HIGHLIG -TTS THE TRIGGER WORD WHEN IT IS DISPLAYED ON THE SCOPE.
data words to be stored. The analyser has an external clock input (up to 5 MHz ), with the clock edge switch selectable. Three clock qualifiers are provided, and each can be selected for a 1,0 or X . With the clock option fitted, the analyser can also run asynchronously at three selectable frequencies$5 \mathrm{MHz}, 1 \mathrm{MHz}$ and 100 kHz . The selected clock frequency is buffered and is brought out to the front panel, so that the circuit under test can be driven by the analyser's clock. The three modes of triggering discussed above are provided: external (edge selectable), manual, and word recogniser. A bank of 8 switches is provided for this, and each input line can individually be set for a 1,0 or X . The analyser allows the selection of pre, centre and post triggering as defined above. Two data display options are possible, one of which must be fitted to make the unit useful, although both can be fitted if desired. The one option displays 64 bytes by 8 bits ( 8 traces) of timing diagrams on a normal oscilloscope display (the oscilloscope must be a dual trace one with $X-Y$ capability). The display can be expanded so that only 32 or 16 bytes are displayed. The display can also be scanned up and down the memory. The other option allows the Hex value of the data to be displayed on two 7-segment displays. For both options, a 4-digit display indicates the address of the data byte with respect to the trigger point for either the data being displayed in Hex for the Hex display option, or the first data byte of the set of 16,32 or 64 bytes being displayed by the scope option. When both options are installed, the Hex data corresponds to the first (left-most) byte being displayed on the scope. A further option available which can only be used in conjunction with the scope display option, uses the Z-MOD input of the oscilloscope to brighten up the

Fig. 1.1. Analyser timing diagram

trigger byte (the byte at which the analyser was triggered) when that byte is being displayed on the oscilloscope. Finally, the basic analyser accepts TL compatible inputs, however the last option available will allow the testing of CMOS or other circuitry, at user defined supply rails.

## SPECIFICATIONS

A complete list of specifications is given in Table 1.1, and these are self-explanatory. Perhaps the only extra explanation required is that of ARMing. Normally the analyser is in the display mode, displaying previously captured data. To get the analyser ready to capture new data, the unit must be ARMed. This is done manually with a switch, and when it occurs, the ARM l.e.d. lights, the data being displayed becomes invalid, and the analyser awaits the trigger. During this time, the analyser is storing data, so that when a trigger comes, and POST triggering, for example, has been selected, the analyser can stop storing data immediately. If the trigger arrives too soon after the analyser is armed, then in this case (POST triggering) the memory will not be completely overwritten, and some old data will remain. This is the reason for the note given in the specifications. In any event, when the trigger arrives, the TRIG l.e.d. lights, and both remain on until the data has been stored. At this point, the l.e.d.s extinguish, and the analyser automatically reverts to displaying the new data. At any stage, the ARM/RESET switch can be used to reset the analyser from the ARMed state to the display state.

## CIRCUIT DESCRIPTION

Before considering how the circuit works, it is necessary to keep two factors in mind. The first is that with a 5 MHz clock, only 200 ns is available to do the following: increment the RAM address; check for a valid trigger, generate the Write pulse to the RAM, and then be ready to repeat the sequence. A look at the circuit diagram shows that signals


Fig. 1.2. Simple positive/negative selection


Fig. 1.3. Improved positive/negative selection
have to pass through quite a few i.c.s, and the propagation delays through each begin to add up. For this reason, one has to firstly be careful that the total worst case time to complete a cycle does not exceed 200 ns , and secondly that the Enable, Latch, Data, and Clock pulses are generated in the correct time slots and sequence, to ensure reliable operation. With the aid of the timing diagram shown in Fig. 1.1, we will be looking at how correct timing was achieved.

The second factor concerns data skew. For example, consider the EXT. TRIG. input where either positive or negative edge triggering is possible. A simple way to achieve selection is shown in Fig. 1.2. The problem with this circuit is that:

1. When negative edge is selected, the input sees only one gate input, and when positive edge triggered, the input sees two gates.
2. Because of the extra invertor, the propagation delay for negative edge triggering is longer than that for positive .edge triggering.
To overcome this, the circuit of Fig. 1.3 is used. This circuit has one further advantage, that the input signal itself is not physically switched-the switching is done by a d.c. level applied to the EX-OR gate. This second factor also applies to the clock and qualifiers' inputs, as well as to the word recogniser. In these two cases a different method was used to overcome the problem.

Refer to Figs. 1.4, 1.5 and 1.6 for the block diagram, front panel circuitry, and main board circuitry respectively. Assume that the unit is on, and has been reset. We now want to store data, so we must ARM the analyser using switch S16. This sets the master flip-flop consisting of IC28c \& d L (low) on STORE, and H (high) on STORE become valid, with the following effect: IC1's outputs become valid (no longer in Tri-State). IC15 gates data from the data bus to the RAM, the RAM is put in the WRITE mode, IC27b and IC31 are enabled. Depending on the setting of S14, IC31 selects either the SYNC CLOCK, or one of the three asynchronous clock frequencies from the CLOCK OPTION, if it is fitted. Since the inputs to the i.c. are paralleled to both halves of the i.c., the same selected clock appears at both outputs (except in the case of SYNC CLOCK
selection, where the internal 5 MHz clock appears at output 2 Y . Thus the internal clock frequencies are buffered and made available at SK7 on the front panel. The output of 1 Y is called the STORE CK. Normal gates were considered for the selection of STORE CK, but calculations of propagation delays proved that using IC3 1 would be faster, with the advantage of a smaller total chip count. Assume now that the SYNCH CLOCK has been selected. However, before continuing with the STORE CK, let us see how the SYNCH CLOCK was derived. Since the clock qualifiers must act on the input clock, some sort of gating must be incorporated. We also want to be able to select positive or negative clock edge, and the qualifier level. At the same time we must be careful of data skew. To solve the problem, all four inputs are buffered with a single LS TTL gate (IC5) each. This allows the lowest possible load to be applied to the circuit under test. The clock and qualifier inputs are fed to one set of inputs of a 4bit magnitude comparator, IC4. The i.c. gives an output on pin 6 only when all the bits in one set of inputs correspond to the bits in the second set of inputs. Consider selecting positive edge for the CLOCK, positive level for CO1, negative level for CQ2, and don't care for CO3. For CQ1 positive, B2 input is low, and thus S 2 a is switched such that A 2 is low. Similarly, for CO2, B3 will be high, and with S3a in the position shown, R20 will hold A3 high. In the don't care case, S4 is switched such that R25 and R21 pull B4 and A4 high respectively. So when the correct inputs are applied to the qualifiers, the respective $B$ inputs will be equal to the $A$ inputs. For positive clack edge S1a wiper is at OV, i.e. A1 is low, when the clock goes high, B1 will become low (due to the inverter) and because these inputs as well as the qualifier inputs are now equal, IC4 pin 6 goes high. When the clock falls, $A 1$ is not equal to B1, so pin 6 goes low, and

thus follows the input clock. If a qualifier became invalid, the clock would stop, and that if negative clock edge is selected, the output at pin 6 would be an inverted version of the input clock. By the use of only one i.c., all the clock functions have been implemented, propagation delay has been kept to a minimum, and data skew has been avoided, as all inputs to the i.c. have similar propagation delays through the i.c.

Now to come back to the STORE CK. IC24b has been disabled by L on STORE, and its output is high. The STORE CK passes through IC36c, and is applied to the RAM address counters' clocks (ICs 17-19). Pin 1 of IC23a is low, and therefore pin 3 is high, with the result that the LD inputs of the RAM counters are high. Therefore the counters are being clocked, and the RAM is being addressed in time with the input clock. Now every time IC31 pin 7 (STORE CK) goes high, the output of IC30a (LE) goes low, latching the data into IC1. There are two further requirements of the STORE CK. Firstly a WRITE pulse with a minimum width of 40 ns must be generated to store the data in the RAM, but only when the address and the data are valid. Secondly, the input latch, IC1, must remain latched for just long enough so that the memory stores valid data. The circuit works like this. When the analyser is ARMED. $H$ on STORE goes high, and this sets the 01 and 02 outputs of IC34 (via the CLR inputs) to low. The output of IC29d is thus low, and because pin 12 of IC31 is still low, $\overline{L E}$ is high. When the STORE CK goes high, $\overline{L E}$ goes low, and the input data is latched. One cannot rely on the STORE CK to hold $\overline{\mathrm{LE}}$ low, because for a $1: 1$ mark-space ratio 5 MHz clock, the high level is only valid for 100 ns which, as we will see, is too short. So what happens is that the STORE CK clocks the first D-TYPE, and Q1 goes high. IC29d output thus goes high, and now regardless of whether the STORE CK falls away or not, $\overline{\text { LE }}$ remains low. Q1 of IC35 goes low after the propagation delays of IC33b and IC35, and remains low for approximately 43 ns , which is long enough to write the data into RAM. On the rising edge of 01 (IC35), 02 of IC34 is clocked high, IC29d goes low. and if the STORE CK has become low, $\overline{\overline{L E}}$ once again becomes high. If STORE CK is not yet low, $\overline{\text { LE }}$ will remain low until this occurs. When the next STORE CK comes, the sequence is repeated. With this little bit of circuitry then, input data is latched, held long enough to be stored, the store pulse (WE) is produced, and the latch is disabled once again.

At this stage we have the input clock clocking the RAM, and input data being stored in the RAM. The counters IC17 to IC19 are cycling through a count of 1023. Now we must consider the trigger circuitry. The type of trigger is selected by S19, and IC25a, b \& d. Manual trigger is simple: IC26 produces a pulse, IC25b goes low, IC27a goes high and IC2 7b goes low. EXT works similarly, with IC29c and S18 allowing the rising or falling edge to be selected. For this case S19 enables IC25a.

## WORD RECOGNISER

The word recogniser works in a similar fashion to the clock and its qualifiers, in that the incoming data is compared to data set up on switches S6 to S13. ICs 2 and 3 do the comparison, and produce a high level output when the data sets are equal. This output is gated via IC24a through IC25d to IC27a, if the word recogniser trigger has been selected. The requirement for gating the output is that a false trigger may occur while the latch outputs are settling, or input data is changing. To avoid this, $\overline{\mathrm{EE}}$, suitably inverted (by IC25c) and delayed (IC24d) to allow for latch settling time, only enables IC24a when the data at the output of IC1 is valid.

Now when IC27b goes low, the flip-flop consisting of

IC28a \& b sets. The flip-flop is capacitively coupled, and this allows pin 5 to go high even if IC27b stays low so that the flip-flop can be reset when necessary (this ensures that triggering is only edge sensitive for all the triggering modes). IC28a goes low, lighting the TRIG I.e.d. The flip-flop consisting of IC30c \& d is set by IC28b via C7, which again allows the second flip-flop to reset before the first one does. The flip-flop triggers the monostable IC32, which provides a positive and negative pulse. The positive pulse is used to reset the second flip-flop, and also for the Z-MOD option, to be described in a future part. The reason for the second flipflop being necessary, as will shortly be explained, is that the first flip-flop can be reset immediately after being set. Thus the time for which the flip-flop is set is virtually that of the propagation delays of two STTL gates, being approximately 10 ns . Since a 74121 requires a minimum input pulse of 50 ns , this lengthened pulse is provided by the second flipflop. The negative pulse produced by IC32 (ADL) firstly loads the address that was on the address bus into ICs 20-22, so that the address at. which the analyser was triggered, is stored. ADL also loads the preset binary number 0,511 or 1023, depending on S5 into the counters ICs 7-9. IC10 and IC11, two EPROMS, decode the binary number into BCD, and the number is displayed on displays $1-4$. Thus the display is preset with a number depending on which TRIG POSition is selected- 0 for POST, 511 for CENTRE, or 1023 for PRE trigger. With IC28b output low, counters IC37-39 are preset to zero, and when POST goes high, the counters and IC24c are enabled. This allows STORE CK to clock ICs 37-39. Again, depending on position of S5, either POST, or QA or QB is switched to IC30b. If PRE trigger is selected, QB is connected, allowing the counter to count to 1023 before a pulse is produced which resets the main flipflop. The count of 1023 allows the memory to be filled with 1 K of data from when the trigger occurs. In other words, the analyser was triggered to start storing data, and this is thus called PRE-trigger. If CENTRE trigger is selected, the counters count to 511 before resetting the main flip-flop. Here the memory is only filled with 512 bytes of data after the trigger and thus contains 512 bytes of stored data before the trigger occurred. Hence the name centre trigger.

## POST TRIGGER

Finally for POST trigger, it is required that the analyser stops storing immediately, so POST signal is connected directly to the reset. As can now be seen, when POST is selected, IC28b causes itself to be reset via the switch and IC30b, and for this reason IC3O c \& d are required as explained above. Once the main flip-flop and IC28 a \& b have been reset, the ARM and TRIG l.e.d.s extinguish, IC1 becomes Tristate, IC 15 gates RAM data to the data bus, the RAM goes into its read mode, IC31 (and thus the STORE CK) is disabled, and ICs 17-19 have their LD input taken low by IC23a, so that the trigger address loaded into ICs 20-22 now passes through ICs 17-19. This means that the data stored when the analyser was triggered is on the data bus, and the data corresponds to the trigger position being displayed on the address display. If POST trigger had been selected, 0 would be displayed, showing that the data byte on the bus is the first data byte stored, i.e. the trigger data byte. For CENTRE trigger, 511 would be displayed, implying that the trigger data byte is in the middle of the RAM, and similarly, for PRE trigger, 1023 will be displayed, indicating that the trigger byte was the last byte stored. Before discussing briefly how the data is displayed (the display options will be described in Part 3), let us now look at the timing diagram, Fig. 1.1.

## SYSTEM TIMING

We will take the rising edge of the input clock as reference. Using maximum and minimum propagation delays as given in the Texas Instruments TTL Data Book, STORE CK will go high a maximum of 42 ns later and a minimum of 25 ns, due to the delays through IC5, IC4 and IC31. Taking into account the delay through IC30a, $\overline{\text { LE }}$ goes low 5 ns later. Also, 44.5 ns after STORE CK goes high, the address on the data bus becomes valid (delays are due to IC36c and the counters IC17-19). Now if IC33b is not in circuit, and the minimum propagation time across IC35 is assumed, it is possible that WE will become valid 2.5 ns before the address is valid. Thus the delay through IC33b is included to ensure that this cannot happen. Now since it takes (worst case) 47ns for $\overline{L E}$ to go low, and then 10 ns for $\overline{L E}$ to latch the data, the input data must remain valid for 57 ns , hence the 60 ns data hold time specified. Also, to ensure that $\overline{L E}$ remains low for fast clocks, the input clock must remain high for at least 62 ns , to allow the clock propagated through IC34 and IC29d to hold $\overline{\text { LE }}$ low. After a worst case delay of 65 ns across IC35, the WE becomes valid for 43ns
and then 24.5 ns later (due to IC34, IC29d and IC30a) $\overline{\text { LE }}$ goes high again lassuming of course that the STORE CK is already low). This would then be a worst case total of 182 ns after the input clock edge, which allows 18 ns spare before the next clock edge arrives. As is specified, the data input must be valid at the rising edge of the input clock, and becomes valid at the output of IC1 10ns later due to the delay through IC1. The comparators take 28 ns for the compare, and including the delay of $I C 1$, the $A=B$ output is valid 38 ns after the rising clock edge. Now including the delay of IC25c, $\overline{\text { LE }}$ applied to IC24a (without IC24d) would take a minimum of $29+3=32 \mathrm{~ns}$, which would mean that IC24a could be enabled 6 ns too early. Thus the delay of IC24d is included to ensure that the $\mathrm{A}=\mathrm{B}$ signal is valid before IC24a is enabled. IC24a adds 7.5 ns and then the trigger path adds a further 78.5 ns before the master flip-flop is reset. This means that the time taken between the rising edge of the input clock and the point at which a word recogniser trigger stops the STORE CK, is 157.5 ns . This last calculation ensures that the analyser is reset within $200 n s$, i.e. before the next clock edge arrives.

COMPONENTS . . .

| Resistors |  |
| :--- | :--- |
| R1-R25, R34, R35, R40, |  |
| R68, R70 |  |
| R26-R29, R36-R39, R63-R67, |  |
| R72-R75, R77-R88 (30 off) |  |
| R30, R32, R69 | 1 k (29 off) |
| R31, R33 | 100 k (3 off) |
| R42-R62 | $27 \mathrm{k}(2$ off) |
| R41 | 470 (21 off) |
| R71 | 270 |
| R76 | 220 |$\quad 2 \mathrm{k} 1 \% \frac{1}{4} \mathrm{~W}$

All resistors are $5 \% \frac{1}{4} \mathrm{~W}$ unless otherwise stated

## Capacitors

C1, C2
C3, C4, C9-C26
C5
C6, C7
C8
C28, C30, C32
C27, C29, C31
C33
C34, C35
Transistors \& Diodes

## TR1 REC 1 <br> REC2

D1, D2, D3
Integrated Circuits

| IC1 | 74LS373 |
| :--- | :--- |
| IC2, IC3, IC4 | 74 S85 (3 off) |
| IC5 | 74 LS04 |
| IC6 | ICM7556 |
| IC7-9, IC20-22 | 74 LS193 (6 off) |
| IC10, IC11 | 2716 (2 off) |
| IC12-14 | 74 LS47 (3 off) |
| IC15 | 74 LS245 |
| IC16 | MK4801A-55 |
| IC17-19, IC37-39 | 74 LS191 (6 off) |
| IC23 | 74 LS00 |
| IC24, IC33 | $74 S 08$ (2 off) |

$2 \mu 2 / 16 \mathrm{~V}$ tant. (2 off)
$100 \mathrm{n} / 16 \mathrm{~V}$ tant. (18 off)
$4 \mu 7 / 16 \mathrm{~V}$ tant.
150 p ceramic ( 2 off) 30p ceramic
$1 \mu / 35 \mathrm{~V}$ tant. ( 3 off )
$10 \mu / 35 \mathrm{~V}$ tant. (3 off)
$4700 \mu / 25 \mathrm{~V}$ elect.
$2200 \mu / 25 \mathrm{~V}$ elect.

BC108
100 V p.i.v. 5 A
100 V p.i.v. 1A
3 mm red l.e.d. (3 off)

74 LS373
4 S85 (3 off)
74LSO4
74LS193 (6 off)
ブ1

MK4801A-55

74S08 (2 off)

| IC25, IC28 | 74500 (2 off) |
| :--- | :--- |
| IC26, IC32, IC35 | 741211 (3 off) |
| IC27 | 74520 |
| IC29 | 74586 |
| IC30 | 74502 |
| IC31 | 745153 |
| IC34 | 745744 |
| IC36 | 74532 |
| IC40 | $7912 C T$ |
| IC41 | $7812 C T$ |
| IC42 | LM323K |

## Switches

S1,S18.S21
S2-4, S6-13
S5, S19, S20*
S14
S15
S16,S17

## Miscellaneous

## T1

T2
SK101*
SK102*
SK103*
SK7
SK4, SK5
SK3
SK1, SK2, SK6, SK8 toggle (11 off) 4P3W rotary ( 3 off) 3 P 4 W rotary centre off) (2 off)

Transformer 9V @ 3A
15-0-15@150mA
Red banana socket
Black banana socket
Green banana socket 14 pin i.c. socket

DPDT min. toggle (3 off) DPDT (with centre off) min

DPDT momentary action DPDT momentary action (with

BNC female chassis mount 16 pin i.c. socket ( 2 off)

Double-sided wire-wrap p.c.b. edge connector. See text (4 off)
14 pin wire-wrap sockets for displays ( 6 off)
Sockets for i.c.s: See text
Heatsink, nuts \& bolts, stand-off pillars.
Case: $440 \mathrm{~mm} \times 110 \mathrm{~m} \times 200 \mathrm{~mm}$ deep.
Soldercon i.c. socket strips (see text)
16 -way ribbon cable
Ribbon cable headers to fit 16 -pin i.c. sockets ( 4 off)
Fuse and fuseholder (chassis mount 500 mA )
Coloured "Easy-Hooks'
X1-X4 $0 \cdot 3^{\prime \prime}$ l.e.d. 7 -seg. display (Maplin common anode type)
X5-X6 0.3" I.e.d. 7 -seg. display (FND357)
"These items are used with the display options. Since they are relatively cheap, it is recommended that they are fitted to ease retro-fitting of these options. Refer to text.



The clock modifiers must be valid before the trigger word appears, to get the analyser triggered. Once triggered, the modifiers can then be used to select data to be stored, i.e. to start and stop storage as required. The reason for this requirement is that the trigger pulse is gated through by IC24a, which is enabled by $\overline{L E}$, which is in turn derived from the STORE CK. So if the modifiers are invalid there is no SYNC CLOCK, which means no STORE CK. Hence the trigger word will never get through. Once IC28b and IC28a have been set, it does not matter if no more pulses come through, therefore the modifiers can be used.

All unused inputs of the probe (including unused modifiers and EXT input) should be tied high or low, especially when operating at higher frequencies. Floating gate inputs can affect other inputs of the same i.c., and although no problems were experienced with the prototype, this is good practice.

## DATA DISPLAY

Assuming no scope option, the input to IC23d (LD) is low, and the output of IC23a is therefore low. As already explained, the address on the outputs of ICs 20-22 are therefore passed through ICs 17-19, and the data corresponding to that address is on the data bus. Because LD is low, the latch on the Hex display option is disabled (not latched) and the data on the data bus is displayed. If S17 is now activated, one of the halves of IC6 oscillates, and the counters ICs 7-9 and ICs 20-22 increment or decrement in unison. ICs 7-9 keep track of the address of the data byte being displayed, while the RAM address is being set by ICs 20-22. If now the scope option is fitted, the option applies a $64 \mathrm{kHz}, 32 \mathrm{kHz}$ or 16 kHz clock (depending on the option's expand switch) to IC24b, which at this time is enabled. This clocks ICs 17-19. LD is also being held high, so the LD in-
puts of ICs 17-19 are invalid. However, every 64, 32 or 16 clock pulses, LD is pulsed low, reloading ICs 17-19 with the base address stored in ICs 20-22. Also, the Hex display option gets the pulse, so the latch on the option latches in the data only when the base address (from ICs 20-22) is valid. Now similarly, when S17 is operated, the base address in ICs 20-22 change, and so the starting point from which the scope displays its 64,32 or 16 bytes is changed. In this way, the whole memory can be scanned up and down in segments of 64, 32 or 16 bytes.

## POWER SUPFLY

The power supply is conventional, using 3 -terminal regulators. Although the $\pm 12 \mathrm{~V}$ has not yet been made use of, it is used for the CMOS input option, and the scope display option. The transformer supplying the +5 V must have a rating of at least 2 A , as the total current consumption of the complete unit exceeds 1 A .

## COMPONENTS

Full constructional details of the basic unit will be given in the next issue; however, a comment on the components is necessary. The Schottky TLL must not be replaced by LS $T \mathrm{~L}$, otherwise the 5 MHz specification will not be achieved. Double-sided p.c.b.s have had to be used, but do not have to be through-hole plated. Since it is not wise to solder i.c.s direct to the p.c.b., it is recommended that Soldercon i.c. socket strips are used. These allow soldering on both sides of the p.c.b. and are cost effective. The alternative is to use wire-wrap sockets, to allow the sockets to stand proud of the p.c.b., so that the pins can be soldered both sides where necessary. The prototype was built using Soldercon strips. and these worked well, while providing a neat solution.



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## INFRA-RED HELMET LINK

Motor cyclists and their pillion passengers have a problem with communication, largely because British law (very reasonably) compels them to wear crash helmets. The obvious solution is a radio link. But if the legal CB wavelengths are used the link is likely to be useless, especially in city areas, because these frequencies are now so cluttered and blitzed by illegal high-powered transmitters, that normal use is impractical.

David Thompson of London W8 and Nicholas Hobson of SW3 have filed a British patent application (2 103 043) on an alternative approach. They suggest using an infra-red transmitter and receiver system built into the crash helmets. This seems a sensible approach, because the distance between rider and passenger is small, and their front-back positioning is fixed. The system can be modified, however, for sideways use with a side car.

Fig. 1 shows two helmets, each with microphone 3 and headphones 4 inside. L.e.d. 5 serves as an infra-red emitter and photo diode 6 as a receiver, on the front, rear and/or side of the helmet as necessary.

Inside each helmet there is an infra-red transceiver, shown schematically in Fig. 2. Speech picked up by microphone 14 is amplified at 15 and split into two paths. One path triggers threshold switch 16 and the other controls AGC circuit 17. The controlled signal is limited at 18 and band-pass filtered at 19 to around $300-330 \mathrm{~Hz}$. The processed signal is then fed to one input of Pulse Width Modulator 20, while the other input receives a triangle carrier generated by oscillator 21 at around 20 kHz . The pulse width modulated output is converted to Pulse Position Modulation by circuit 22. The inventors say PPM allows average transmitted power to be greatly reduced.


The pulse train is applied via amplifier 23 to l.e.d. 24 , operated on a 940 nm wavelength (eg Siemens type LD 241).

In the receiver photo diode 26 (type

BPW 34, for instance) outputs to LC filter 27 , so that d.c. and low frequency components are shunted to earth. The wanted HF signal is amplified at 28 and band limited at 29 to optimize signal-to-noise ratio at the input of amplifier 30. This outputs a pulse train similar to that produced at converter 22 in the transmitter. Demodulator 32 uses the pulse train to sample a triangle wave locally generated by oscillator 33, phase locked to the transmitter oscillator. Both the positive and negative slopes of the triangle are sampled. The difference between the samples corresponds to the phase error between the two oscillators and is used to control the oscillator 33 to close the phase locked loop. The sum voltage of the samples is the audio signal which is band-pass filtered at 35 , amplified at 38 and fed to earphone loudspeaker 39.


## DOUBLE-CARRIER STEREOTV

There is currently a move in Germany to protect the native TV manufacturers from foreign competition, by the use of a patented stereo sound system. For the last sixteen years Europe has been able to limit the number and type of colour sets made by Far Eastern firms, both in the Far East and in Europe, by clever use of the Telefunken patents on the PAL signal coding system. But now the PAL patents are running out and in Germany IGR (Interessengemeinschaft fur Rundfunkschutzrechte GmbH ) is hoping to
do the same with a folio of patents on the double-carrier system now being used to transmit stereo sound with some TV programmes in West Germany. This is one very good reason why the Germans adopted a very different approach to that used in Japan.

In that country the two channels of sound are multiplexed on a single carrier, whereas in Germany they are transmitted on two separate carriers. Unfortunately the German patents on stereo TV sound are likely to prove far weaker than the PAL patents, for the simple reason that there is nothing new in twin carrier transmission.

IGR's only hope is to patent details of the system.

European patent application 0069864 is an example of what looks increasingly like a doomed attempt at fending off foreign competition. The patent application, in the name of IGR, has been filed in all the major European countries, including Britain. This is an expensive tactic but the application covers only a trivial circuit detail.

Even if IGR can persuade the European Patent Office that such a simple idea is new, and worthy of a patent, it is hard to see how it can be used to ward off the Japanese competition.


TO most hobbyists the function or even existence of a Deglitcher is somewhat obscure. However, with the increasing interest generated in these pages over recent years concerning microprocessor interfacing, particularly in digital to analogue conversion, a number of experimenters may well have been 'glitched' without being fully aware of their situation, the results being curious logic spikes and consequently distortion of the desired output.

## THE GLITCH DEFINED

A glitch is a transient spike which occurs at the output of any DAC (digital to analogue converter) when the input code is changed. All DACs suffer from glitching. The transients are due to the finite, variable times taken for digital signals to drive analogue switches. These variations are caused by small imperfections introduced to the integrated circuit during fabrication, hence stored charge, or gate to drain capacity, is inconsistent. The resultant effect is that both digital and analogue switches turn on and off at different rates at different times. Consequently a series of states is experienced when the input, and hence the output, is changed.

This behaviour is most pronounced when small changes occur about the most significant bit (MSB). To illustrate this point consider the incrementing of data from $127_{10}$ to $12810 ; ~_{12}$; in binary form this corresponds to a transfer of $01111111_{2}$ to $10000000_{2}$; in other words a complete change of state is


Fig. 1. Glitch effects


Fig. 2. Effect of damping
required for each logic input. If this is analysed further the DAC must switch the MSB on and switch off the other lesser seven bits in order to synthesise the corresponding analogue voltage. However these switches of logic level do not occur simultaneously and thus for a small space of time there are many possible input values. The two worst cases are $11111111_{2}$ the MSB switches on while the lesser bits are still on) and $00000000_{2}$ (the lesser bits turn off prior to the MSB turning on). Both of these cases are shown in Fig. 1.

## DEGLITCHING

The immediate concern is the various methods of glitch elimination. The first point to make is that complete deglitching is only possible by over-damping the system. In most cases this is possible but wholly undesirable due to the sluggish response. However the principle of damping is a useful one and is commonplace in comparatively slower systems.

In its simplest form a capacitor strapped across the DAC's output acts as a reservoir for smoothing purposes. The choice of capacitance depends on a compromise between response time and glitch amplitude. Unfortunately these two parameters work against each other and hence alternative methods are necessary for higher speeds (Fig. 2).
One such method is to load all the logic bits into a storage register before updating the DAC. In this way the skew time of the digital drive circuitry is reduced simply by ensuring


Fig. 3. Switched feedback Deglitcher
that all the data bits are input at the same time. However the output stages are still prone to fabrication problems as mentioned earlier. Another problem with the storage register system is that significant propagation delay times are added to the signal processing and this hinders fast operation.

This leads to the third, and most efficient, method of reducing glitches: a Deglitcher. In making this statement it must be noted that glitches cannot be eliminated, only reduced. A Deglitcher is a switched feedback element, and as such a device it must be included in the feedback loop of an operational amplifier used at the output stage of the DAC. They are essentially analogue devices with some clock functions, closely related to sample and hold amplifiers. The principle of a Deglitcher circuit is to isolate a DAC glitch and substitute its own small glitch. This latter glitch comes from charge dumping on the Deglitcher hold capacitor during transitions from sample to hold and hold to sample. Since this is independent of the DAC, changes in the digital input codes will have no bearing on the glitch size. Therefore the glitch is small and constant.

Implementation of a Deglitcher is shown in the block diagram of a DAC system in Fig. 3. The timing of the circuit is given in Fig. 4. Here, when the external storage registers are full a pulse, 'Strobe $1 n$ ', is applied to the Deglitcher. The rising edge of this pulse places the Deglitcher into its hold mode and then triggers an internal mode control gate pulse. At a small but specified time after the 'Strobe In' pulse has been received, a 'Strobe Out' pulse is generated. This allows data to be transmitted from the storage registers to update the DAC. After the DAC has assumed its new data level the falling edge of the Deglitcher mode control switches the mode from hold to sample and hence reconnects the DAC output to the amplifier, which quickly assumes its new value. Obviously a sufficiently fast op-amp must be used.

Minimising glitches in this manner results in an essentially linear analogue representation of a digital input. This is extremely important in applications such as cathode ray tube display driving where large high speed transients are integrated over a number of microseconds thus affecting accuracy, lengthening system settling time and creating distortion.

Fig. 4. Timing diagram



## PRACTICALSYSTEM

Such a system is realised in Fig. 5. In this particular example the DAC is an 8 bit device, but it could be of any resolution. The particular Deglitcher is the Teledyne Philbrick 4902 which is a high reliability hybrid module. This device requires an f.e.t. op-amp and hence an LF 35$\}$ is used. The Deglitcher has three externally controllable variables. The 'Jump Trim' determines the voltage of the hold signal_and the 'EOS Trim' is the offset voltage compensation for the device.

Other features of the circuit are the clamped output of the DAC using two Schottky diodes, the debounce of the strobe input and the feedback resistor $R_{f}$. The diodes prevent damage due to over voltage, and glitches, by supplying a low resistance path to ground. The debounce network consists of low value components in order to attain a reasonably fast. clean edge for the Deglitcher to trigger from; situations such as these always call for a compromise between speed and effectiveness. The feedback resistor $R_{f}$ is one of the major components in the circuit. During the sample mode the constant glitch is generated. The amplitude of the glitch is a function of the DAC output current and the feedback resistor. Hence, during the sample mode $V_{0}=-l_{0} R_{f}$. The output becomes that of Fig. 6. Pin 11 is the strobe $0 / p$ which enables the data latches to update their registers.

Typical applications where this sort of circuit is employed are CRT display systems, fast process controllers. camp generators, automatic test equipment and symbol recognition devices.


#  

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## Increasing RAM to $\mathbf{3 K}$

Sir-The available user-RAM on the PE Microcontroller is $1 K$ bytes. More complex control programs become restricted due to lack of user-RAM. The circuit described increases this memory by $2 K$ bytes whilst retaining:
a) battery backup facility
b) "DISBUG" monitor facilities
with the minimum of p.c.b. modifications, and at very low cost.
8) IC27 pin 3 to IC7 pin 1 (i.c. pin only)
9) IC26 pin 24 to VRAM
10) Connect $3 k 3$ resistor from /C7 pin 1 $t o+V c c$
IC6 (address decoder) output $Y 1$ is enabled for a valid memory address between 0000 and 03FF, generating a chip select for the 1 K RAM (IC8, 9). The additional $2 K$ RAM is located at addresses 0400 to ØBFF, utilising the outputs Y2 and

The RAM chip used is the Hitachi HM6116LP-3. Being pin compatible with the 2516 EPROM, it will plug into the spare 24-pin socket (for IC26) on the Microcontroller. As with the DISBUG EPROM (IC3) the use of an additional low profile socket is required with pins 18, 20, 21 and 24 being bent out before insertion, allowing access for modifications. The p.c.b. wiring of address and data lines are compatible. Modifications are however required for the control signals-p.c.b. modifications being:

1) cut track between IC24 pin 4 and IC25 pin 1
2) cut track to IC7 pin 3 (near IC7) and join the now isolated track to $/ C 7$ pin 4
3) carefully lift IC7 pin 1 (to allow access to this pin only, for wiring)
Additional wiring required is as shown on the circuit diagram. The 741500 chip (IC27) can be sited above IC10 (spare socket) on the Microcontroller or on adjacent Veroboard. All wiring connections can be made on top of the p.c.b. wire as follows (6116 chip removed):
4) 74LSOO interconnections, power supplv, ground
5) IC25 pin 6 to IC26 pin 21
6) Join IC26 pins 18 and 20, wire to $1 C 7$ pin 3
7) IC27 pins 12, 13 to IC6 pins 13,14 respectively
8) IC27 pin 2 to BUS 02
9) IC27 $\operatorname{pin} 4$ to IC6 pin 15
10) IC27 pin 6 to IC24 pin 4

Fig. 1. Circuit diagram (with added 2K memory and Chip Select and Write Enable)

Y3 of IC6. If either of these outputs is true, IC27 pin 11 goes high. This enables IC27 pin 1. which is phased with BUS 02 clock, to generate chip select to IC26, provided the +5 volt power supply rail is held.

The Microcontroller uses a clock stretching input to IC1 (clock generator) whenever any address in RAM is assessed. For compatibility of software timing this is used in the modified circuit. IC27 gates provide a preset to IC24 (dual D type flipflop) whenever any of IC6 outputs Y1. Y2 or Y3 are true. This enables the clock and D inputs to generate: i) memory ready to IC1 pin 6; ii) enable to the other flip-flop (IC24).

This second flip-flop (IC24) generating the "write enable" signal to IC25 pin 5. enabling this gate to provide a read or write signal to all of the RAMs.

Memory standby/supply power is taken from the supply (VRAM) and Use of the HM 6116 LP RAM device ensures low power consumption. This device has a standby power of 20 microwatts (typical), ensuring the Microcontroller will still retain memory data for many months, when not used-a prime requirement.

The memory map shows the user locations of RAM. It must be remembered to avoid the area of DISBUG RAM when combining the existing $1 K$ RAM and the additional $2 K$ RAM in any sofiware routine.

Before making any modifications to the Microcontroller p.c.b. it is essential the wiring of IC25 is examined. The gates used within this package may differ from the circuit diagram supplied with the Microcontroller. Modification details refer to IC25 pin/gates as on my Microcontroller p.c.b. Use a low-profile 24-pin d.i.l. socket for IC26:
S. Marke,

Towcester.

Table 1. Memory map

FFFF

| DISBUG MONITOR |  |
| :---: | :---: |
| KEYBOARD P.I.A. | $1 \mathrm{COO} \longrightarrow \mathrm{ICO} 3$ |
| DISPLAY P.I.A. | $1800 \longrightarrow 1803$ |
| USER P.I.A. | $1400 \longrightarrow 1403$ |
| USER P.I.A. | $1000 \longrightarrow 1003$ |

OBFF
(OBFF)

07FF
0400

0000

## QUADRUPLES



| 48 |  | PHA | 85 F9 |  | STA 25 | A5 F0 | B9A | LDA X0 | 85 FD |  | STA 23 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| A 5 FA |  | LDA YI | 85 FA |  | STA 26 | 18 |  | CLC | A5 F0 |  | LDA X0 |
| 85 F 1 |  | STA Y0 | A901 |  | LDA 1 \$01 | 65 FE |  | ADC $\mathrm{Z}_{4}$ | 18 |  | CLC |
| 68 |  | PLA | 85 FE |  | STA Z 4 | 85 F0 |  | STA X0 | 65 FA |  | ADC $\mathrm{Z}_{6}$ |
| 85 FA |  | STA Y1 | 85 FF |  | STA 27 | A5 FD |  | LDA 23 | 85 F 0 |  | STA X0 |
| 20 BIIE | B1A | JSR POINT | A 5 FB |  | LDA Z 1 | 18 |  | CLC | A5 EF |  | LDA FLAG |
| A5 F9 |  | LDA X1 | C5 FC |  | CMP Z2 | 65 FC |  | ADC $\mathrm{Z2}$ | C9 01 |  | CMP $\# \$ 01$ |
| 38 |  | SEC | B0 1A |  | BCS B4A | 85 FD |  | STA 23 | 9009 |  | BCC B8A |
| E5 F0 |  | SBC X0 | 48 |  | PHA | A5 EF |  | LDA FLAG | A5 F1 |  | LDA Y0 |
| 85 FB |  | STA ZI | A5 FC |  | LDA 22 | C9 03 |  | CMP $\# \$ 03$ | 38 |  | SEC |
| A5 FA |  | LDA Y1 | 85 FB |  | STA Z1 | B0 09 |  | BCS B5A | E5 FF |  | SBC 27 |
| C5 F1 |  | CMP Y0 | 68 |  | PLA | A5 Fi |  | LDA Y0 | 85 Fl |  | STA Y0 |
| B0 0D |  | BCS B2A | 85 FC |  | STA Z2 | 18 |  | CLC | B0 07 |  | BCS B7A |
| A9 01 |  | LDA \#S01 | A5 FE |  | LDA 24 | $65 \mathrm{F9}$ |  | ADC 25 | A5 F1 | B8A | LDA Y0 |
| 85 EF |  | STA FLAG | 85 FA |  | STA 26 | 85 Fl |  | STA Y0 | 18 |  | CLC |
| A5 Fi |  | LDA Y0 | A5 FF |  | LDA 77 | 9007 |  | BCC B6A | 65 FF |  | ADC 27 |
| 38 |  | SEC | 85 F 9 |  | STA 25 | A5 F1 | B5A | LDA Y0 | 85 Fl |  | STA Y0 |
| E5 FA |  | SBC Y 1 | E6 EF |  | INC FLAG | 38 |  | SEC | 8A | B7A | TXA |
| 85 FC |  | STA Z2 | E6EF |  | INC FLAG | E5 F9 |  | SBC 25 | 48 |  | PHA |
| B0 09 |  | BCS B3A | A9 00 |  | LDA \#\$00 | 85 FI |  | STA Y0 | 20 BILE |  | JSR POINT |
| 38 | B2A | SEC | 85 FE |  | STA Z4 | A5 FB | B6A | LDA Z1 | 68 |  | PLA |
| E5 F1 |  | SBC Y0 | 85 FF |  | STA 27 | C5 FD |  | CMP Z3 | AA |  | TAX |
| 85 FC |  | STA Z2 | A5 FB | B4A | LDA ZI | B0 24 |  | BCS B7A | E8 |  | INX |
| A9 00 |  | LDA \#\$00 | 85 FD |  | STA 23 | AS FD |  | LDA $\mathrm{Z3}$ | E4 FB |  | CPX ZI |
| 85 EF |  | STA FLAG | 46 FD |  | LSR 23 | 38 |  | SEC | 90 A6 |  | BCC B9A |
| A9 00 | B3A | LDA $\# \$ 00$ | A2 00 |  | LDX \#\$00 | E5 FB |  | SBC Z 1 | 60 |  | RTS |

## MICROCONTROLLER CLOCK

Many people have noticed that the Microcontroller clock is not accurate and typically loses 10 to 20 secs every 24 hours. David Whitfield, a co-author of the project, has investigated this problem and encountered difficulty in tracing a missing second every 5 to 10 minutes. In the end he used a BBC micro programmed as a rather crude logic analyser to monitor the 1 Hz clock and compare it with the internal clock on the BBC machine. This, in conjunction with the test program published in the December copy of PE, showed the following:
1 The 1 Hz clock does not "swallow" whole seconds due to the circuitry associated with 1C2. This would have been a convenient solution.
2 The accuracy of the Microcontroller's 1 Hz clock is better than that of the BBC micro's system clock over a long period. This is probably due to the higher interrupt load on the BBC's CPU and its dependence on the CPU clock for timing.
3 The internal DISBUG clock does lose count at a long term rate of around 1 in 400. The loss is in the form of a random "missed" second, which seems to occur at random intervals.
These observations confirm the behaviour of the unit can be repeated, and is therefore probably shown by all units. To try and ex-

amine the problem further, David ran the program listed. This sets up an alternative count to TICK (which he called TOCK!) at RAM location $\emptyset 3 \mathrm{CI}$. TOCK is driven by the IRQ interrupt handler which already manages the 1 Hz count in TICK; the modification to the interrupt handler starts at address 0032 , and is added by the first two instructions (see the data sheet in May PE). The TOCK count uses a spare space in DISBUG RAM to set up the clock.

The main difference between TICK and TOCK is that TICK only updates the count when an interrupt has occurred AND the Bside of PIA IC12 shows that it was caused by the 1 Hz clock. TOCK, however, is updated whenever an interrupt occurs. Since there is only one interrupt set up by DISBUG (the 1 Hz clock), the results from TICK and TOCK should be the same. If anything, TOCK might be expected to gain on TICK due to the effects of spurious noise-induced interrupts; TICK does a check on the PIA status to avoid this problem. The test program, when run from 0 , and compared with a "real" clock, allows the two counts to be displayed simultaneously. The full TICK count is shown in the address area of the display, while only the two least significant digits of TOCK are shown in the data area. After a few hours of running, watching and comparing, it is evident that TICK loses counts, but that TOCK does not appear to gain any.
Further tests show that the problem is that
ex

$$
\text { LDX } \nRightarrow \text { DATADIS CE } \quad 03 \quad \text { F8 }
$$

the control register of PIA ICI2. As to why this might be so, David is still investigating. In the meantime he has developed a short "fix" to allow TOCK to be used in place of TICK; just use $\emptyset 3 \mathrm{Cl} 1 / 2$ in place of $\emptyset 3 \mathrm{E} 2 / 3$. The "fix" should be included in the initialisation code of any program (remembering to set the address shown accordingly), just before the main loop. DISBUG will initialise TOCK in the same way as TICK, setting it to at power-up $\dot{\sim}$ restart.

Table 1. Software fix for the real time clock: setting up 'TOCK'. Include this code at the start of a user program which wants to use TOCK, which is located at $\mathbf{0 3 C 1 / 2}$, instead of TICK (which is located at 03E2/3)

| LDX HALTINT CE | Put address <br> where code <br> below starts <br> $($ e.g. $\emptyset 380) ~ i n$ |
| :--- | :--- | :--- |
| these two bytes |  |
| $\emptyset 3 \mathrm{DC}$ |  |

Include this code IN ADDITION to that above at any convenient position in KAM which is unused (suggestion is to locate it at location Ø380)

| ALTINT: LDX | TOCK | FE | $\emptyset 3$ | Cl |
| ---: | :--- | :--- | :--- | :--- |
| INX |  | $\emptyset 8$ |  |  |
| STX | TOCK | FF | $\emptyset 3$ | Cl |
| RTI |  | 3 B |  |  |

If an addition to the IRQ interrupt handier is already made by the program, omit the first patch (since the program must already contain an equivalent), and add the first 3 instructions only of the last patch to the new interrupt handler. The reason is that only one additional handler may be defined.

| LDA | A (TOCK +1$)$ | B6 | $\emptyset 3$ | C2 |
| ---: | :--- | :--- | :--- | :--- |
| JSR | TWODIG | BD | F8 | F7 |
| JSR | DISPLAY | BD | F8 | 14 |
| JMP | AGAIN | 7E | 14 |  |
| ALTINT: | LDX | TOCK | FE | 14 |
| INX |  | $\emptyset 8$ | C1 |  |
| STX | TOCK | FF |  |  |
| RTI |  | $3 B$ |  |  |



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## Strictly

## by K. Lenton-Smith

## GLENN MILLER

Students of light music will be familiar with the problem that faced Glenn Miller 45 years ago. He was searching for a particular sound that would set his band apart from others-and inadvertently found his answer through a mishap to his lead trumpet. The player concerned had split his lip and the trumpet part had to be taken by the clarinet (both instruments being pitched in Bb, the same music could be used).
In fact, Miller re-arranged his parts to suit this event and the resulting blend of soli saxes and clarinet produced a sound unmistakable today
I feel sure that modern combo groups have that same problem-how to sound different from the rest. In the Miller era, pure musicianship was the only method: if the mains supply failed, only the announcer's microphone was affected. Today, complete failure of the electronics would bring most music to an abrupt halt, and render vocalists inaudible!

Electronic effects, especially those used in recording studios, are limitless in popular music today, and it is a moot point whether the standard of musicianship has fallen as a direct result. Combo groups look carefully at the equipment they buy and how to make the most of it. In this article we will look at what the world's largest manufacturer, Yamaha, has to offer

## COMBO

As the electric guitar is the mainstay of the group, it ought to be dealt with before other instruments. Yamaha has introduced new instruments recently, many of them featuring 'through-neck' design: in this case the neck extends right through the body of the instrument to its heel, giving more uniform transmission of string vibration to the pick-up. The SG series and SF series have solid bodies with humbucking coils. The SC series use a single coil. SA series guitars are semi-acoustic with single coil/humbucking and have exceptional tonal ability. AE series are acoustic and provide that warm and intimate sound for contemporary jazz. Among these, the hard-rock musician would probably choose the SF series for its extensive distortion control and powerful Alnico-5 pick up magnets.

The new BB series of electric basses has been developed with the aid of leading performers. They offer full, balanced response with plenty of punch and definition.

A range of effectors that can be fitted in-line include phasing, chorus, flanger,
octaver, distortion, tone booster, compressor, parametric EQ, limiter, noise gate and noise selector. When the inbuilt guitar controls are also taken into account, performers have ample scope for modifying waveforms from the pickup.

## KEYBOARDS

Among Yamaha's pianos, one of the most interesting is Digital Keyboard GS 1 . This 88 -key model looks like a small baby grand and features touch-response: up to 16 notes may be played simultaneously, 16 voices are available and it will read magnetic cards for voicing, vibrato may be applied and piano-type pedals control this, damper and tremolo are also featured. GS2 is a smaller, 73-key version with a similar specification.

Models CP-80 and CP-70B are 88 and 73-key acoustic pianos with amplification, the latter model being portable despite the metal frame carrying the strings. Both instruments allow the player to control timbre over three distinct parts of the keyboard compass, with variable tremolo depth and speed.

CP35 and CP25 are 73 and 61-key digital pianos with 16 note capacity in two pitches, decay, tremolo, flanger, filter and equaliser controls. The CP 25 keyboard may be split, when each section then allows 8 note capacity.

A useful keyboard to use at home is the CP11. This is also digital $(10$ note polyphonic) but the keyboard can be split and 6 notes are then reserved for the chord section. Eight rhythm patterns are provided and these control the auto-accompaniment. The available tones are Piano 1, Piano 2 and Harpsichord. Sustain operates normally but the EG control allows decay only after the playing key has been releasedproducing organ-like tones. Tremolo is fitted and the instrument has an internal 5 W speaker.

Yamaha's Symphonic Ensembles are best described as very comprehensive portable organs: they have oneitwo manuals with organ tone, solo synth, poly synth and string chorus etc. Optional 13 note pedalboards may be attached. This Sk series is ideally suited to a skilled keyboard player in a group.

Synthesisers from Yamaha range from CS70M-a polyphonic programmable instrument with 61 keys and 12 VCOs - to the CS-5, a 3-octave monophonic keyboard with a single VCO.

## 'PRODUCER SERIES

This idea from Yamaha should be very welcome to any neighbour of a practising poo enthusiast! The sound capabilities of stage and recording equipment have been compressed into a small and affordable system that can be used without disturbance to others. It is based on three unitsMA10, MM10 and CSO1

MA10 is a headphone amplifier which will drive two sets of MH10 stereo phones and has a Monitor Out facility to feed other MA1Os or a power amplifier. The input jack accepts signals from guitar or keyboard and input connections can also be made thiough Monitor In and Aux.

MM10 is a stereo Mic/Line mixer, each of the four channels having individual pan pots and level controls. CSO1 is a $2 \frac{1}{2}$ octave monophonic synthesiser with VCO. VCF, VCA and EG (Envelope Generator): a Breath Controller allows alteration of the VC:O and VCF characteristics, leaving both hands free to use the keyboard and sliders. All three units run from mains adaptors providing 9-12 v.d.c. (Type PA-1)

By interconnecting these units, a group of instrumentalist/vocalists can hear the combined stereo output through headphones with total realism and clarity. Interconnections require some thought, though Yamaha can offer suggestions in this respect. The Producer Series should be a boon to practising musicians and neighbours alike as one word that appears to be synonymous with combo music is decibels!

## AMPLIFIERS

These are comprehensive and fall into three categories. The JX series cover outputs from 20W to 50W into 8. . at 3\% THD and have integral controls. G and B Mk II series handle from 50W to 100W into 8 . at $10 \%$ THD. Alternatively, stackable amplifiers can be supplied using G100II amplifier head or B1001l head with one of the S Series speaker enclosures in conjunction: outputs up to 240 W are available by this method. Different amplifiers are used for guitar and bass (indicated by codes G and B) because of the differences in tonal spectrum. New preamplifiers PG1 and PB1 (for bass) have recently been introduced.

Mixing consoles from Yamaha will accept up to 32 inputs, depending on the model concerned, with faders, equaliser, echo panpots and talkback. Analogue Delay Units E1010 and E1005, Graphic Equaliser Q1027. frequency Dividing Networks F1040 and F1030 are other items to interest groups. General speaker systems, individual drivers and horns are supplied for those that prefer to assemble to their own specification

## PERCUSSION

The company is well known for its orchestral instruments, including its System Drums. The YD-9000RA system includes two bass drums, snare drum, seven mounted toms, hi-hat and seven mounted cymbals of various sizes-surely enough for any
drummer to be in his element? Certainly, Peter Erskine, Cozy Powell, Al Foster and Jim Keltner appear to be. as users of Yamaha percussion.

Individual drum units in any of 14 colour finishes are available. Shell and hardware sets, cymbal stands, snare drum stands, single and double tom stands, foot pedals, thrones, mutes and other hardware can be purchased singly to build up a user-defined system.

## ORGANS

While looking at Yamaha's products, their highly reliable organs must be included, especially as the musical back-up-through the Yamaha Music School-is excellent: it is the world's largest teaching organisation. How it came into being and has helped 6 million people with a
systematic approach to music is a long story, obtainable from Kemble (Organ Sales) Milton Keynes, the UK end of Nippon Gakki. I am sure that Len Rawle, Musical Director and a well-known organist, will be prepared to help.

The whole of the Yamaha organ family is based on the 'block-builder' principle where each time you move up the range you find all the previous features plus extra ones. All are based on PASS (Pulse Analogue Synthesis System), which produces a range of instrument sounds unobtainable until recently.
$A$ and $B$ series organs have two 37 or 44-note manuals, 13 pedals, presets and 12 auto rhythms. From $8-55 \mathrm{~N}$ upwards, organs are fitted with an arpeggiator and Variable Tone Levers. C series instruments have a roll-top fallboard to exclude dust (and small children's intrusion) when not in
use. A doppler speaker is fitted from C55-N onwards.
Programmable Rhythm comes with the D series, also polyphonic synthesiser voices and multi-channel sound. Model DB5 has an extra 37 note manual with 12 synthesiser presets and can be coupled to upper or pedal.
Serious musicians will choose the E series for its full 5 -octave manuals and 25note pedalboard. Preset pistons allow instant change 'from baroque to cinema or entertainment organ.

Flagship of the organ range is the EX models, which are space age designs both in terms of the console (column mounted) and the electronics. PASS technology has been taken to its limits to produce a vast number of instrumental voices and sound effects. But you will need $£ 50,000$ to purchase the GX1!

# Readout... 

## INMOS

Sir-Re the little note about INMOS in the April Industry Notebook.

Some of the things that Nexus says about INMOS may very well be true but don't forget that the company was messed around by the present government for political reasons. They were forced to set-up their factory in a place they didn't want and their second investment payment of some $£ 50$ million was delayed for several months whilst the government tried to wriggle out of the original contract.

In fact the original INMOS investment was made by the NEB and any loss to the taxpayer must be taken from the NEB books and not INMOS. Your view-sorry the view of Nexus that if a product is worthwhile then private capital will automatically be attracted to it is naive. How does he explain the problem Ferranti had when they wanted money for their ULA project. Not one merchant bank would look at them. In the end they went to the NEB and asked Tony Benn for $£ 7$ million. Obviously the NEB could smell success better than the banks. Later Thatcher sold those Ferranti shares on the open market for $£ 54$ million to the very people who refused the original investment. Could we possibly offset the losses that INMOS are making with the profits made on the Ferranti deal? Nexus should be criticising the government for killing off the NEB when it was doing a good job helping small business men (and large), creating jobs and making a profit as well. Does Nexus imagine that the Japanese stand back and let private enterprise do everything-their government hands out plenty of money for their banks to invest in industrial research and development-and where would the American electronics industry be without those big defence contracts?

And anyway what is $£ 100$ million? It represents just 4 or 5 weeks subsidy to the EEC agricultural fund for food that could be bought cheaper on the world market and is either
destroyed or sold off cheaply to the Russians. Or it represents 3 months for the defence of those barren rocks in the South Atlantic, and that after an initial investment of some $£ 2000$ million.

The remarks about C\&W were equally silly. C\&W were making handsome profits during the whole time they were owned by the taxpayer. Selling them off was a political not economic decision.

Please keep us informed about what is happening in the industrial world with a more balanced view of the political and economic problems that have to be faced by governments and industries.

If any of the statements I have made in this letter are inaccurate then it is partly your fault for not keeping me better informed. I do not wish to offend but if I need puerile political views then I would subscribe to the Telegraph or the Mail-they do it so much better than your magazine. John Hunt UNDP Rangoon Burma.

## Nexus comments:-

Inmos cannot be compared directly with Ferranti. The respective investments were different in kind, in quantity, in time and made for quite different reasons. It remains true that a worthwhile product or service attracts private capital. Indeed, as Mr Hunt points out, Ferranti had no difficulty in attracting $£ 54$ million once it became worthwhile. Similarly, Cable \& Wireless, modestly profitable, was heavily oversubscribed when brought to the market. C\&W's performance and profit can only now be fairly described as 'handsome'. The problem, as I am sure Mr Hunt would agree, is spotting the winners and although he may think $£ 100$ million is peanuts, by ordinary investment standards it is a large gamble on an outsider only just beginning, after four years, to show any form. The NEB's betting record has been no better than the average punter.

## POSITIVE FEEDBACK

Sir-In response to your recent encouragement to readers to provide some feedback I am putting pen to paper.
I have subscribed regularly to your magazine for many years, am aged 32 and my interest in electronics is through hobby only. I often buy the odd issue of your competitors' magazines to see what's available and find I prefer your magazine for the following reasons:

The projects are presented clearly, are detailed and complete.
The content on the whole is what I want.
The style avoids the chatty slightly flippant style evident in at least one competitor.
Now some criticisms:-
Why terminate "Semiconductor Update", I certainly appreciated the feature.
I'm afraid this new feature 'Vernon Trent' just leaves me cold. I buy your magazine for information, not the sort of article common in the daily press.
My PE Micro-controller does not keep good time. The internal clock in the monitor loses approximately 1 second every 300 seconds or so. Is the crystal at fault or is there a bug in the monitor? I know I can allow for this in my own software but I may be short of space for this. I enclose s.a.e. Colin A. Kerr Edinburgh.
Thank you for all your comments; we are always pleased to receive them. The only other comments we have had regarding VT have been in favour-more views welcome! Regarding Semiconductor Update this was replaced by Semiconductor Circuits, which not only introduces a new chip each month but provides data plus a working circuit and layout. We have also added Silicon News Corner to News and Market Place, thus providing information on a range of new chips as they are announced. Our intention was to cover this area more fully and show how to use the chips that are now available.

Your query on the Micro-controller is answered in Microprompt.

# Ingenuity Unlimited 

A selection of readers' original circuit ideas.
Why not submit your idea? Any idea published will be awarded payment according to its merits.

Each idea submitted must be accompanied by a declaration to the effect that it has been tried and tested, is the original work of the undersigned, and that it has not been offered or accepted for publication elsewhere. It should be emphasised that these designs have not been proven by us. They will at any rate stimulate further thought.

Articles submitted for publication should conform to the usual practices of this journal, e.g. with regard to abbreviations and circuit symbols. Diagrams should be on separate sheets, not in the text.

# TRANSISTOR ANALYSER 

THIS unit was designed and built to help with the sorting out of large bags of untested transistors. It indicates whether the transistor under test is:


1) Functional/non-functional
2) $n p n / \mathrm{pnp}$
3) Germanium/silicon.

IC I and associated components forms a conventional astable multivibrator, the output of which drives the collector and base (through R4) of TR I, the transistor under test, alternately positive and negative with respect to ground. If the transistor is of the pnp type, negative pulses -will drive it into conduction so lighting indicator D1; if it is npn D2 will be lit (a faulty transistor will either light both lights or neither).

Simultancously, the base voltage of the transistor (which will be varying between ground and Vbe ) is fed to window detector IC2/3 and associated components, which gives a high output in the range $\pm 4 \mathrm{~V}$. A high output will light D8 indicating a germanium transistor whilst a low output will light D7 indicating a silicon transistor. D3-D6 can be any medium power diodes which come to hand, whilst the output is more legible if different colour diodes are used for D1 and D2, and for D3 and D4.
S. D. Draper,

Sudbrooke,
Lincoln.

THIS circuit is for an electronic die. When the 'spin' button (S1) is pressed then released the l.e.d. display shows a random number between! and 6, arranged in the standard die format.

The 555 (IC1) is in the astable mode running at 1 kHz . When Sl is pressed pulses are fed into the 401.7 (IC2) decade counter, this sends a pulse out of each of the nine outputs in turn. The sixth pin is connected to the reset pin (15) so that it counts up to 6 then resets. When SI is released the counter will stop at one output and current will flow through the OR gates of the 4075 (IC3) and light up the l.e.d.s at a number between I and 6. While SI is depressed all the l.e.d.s will appear to light up at once as the unit flashes through its cycle.

Stephen Ives,
Burnham-on-Crouch, Essex.

ELECTRONIC DIE


## CAR

## LIGHTS-ON <br> WARNING

The circuit in Fig. 1 has been fitted to the author's car for over a year and works well. It is an audible alarm which sounds when the door is opened with the lights on. An extra feature of this simple design is a time limit so that the alarm does not continue to sound if the door is left open with the lights on. This could be the case at a petrol station or when dropping off a passenger.
The alarm needs only two connections to the car electrics (Fig. 2). The first is to the feed for the panel lights and the second is to the wire which runs from the door courtesy-light switch to the light itself. The whole circuit, including the speaker, was mounted on Veroboard behind the dashboard

The key to the design is DI. This detects the closure of the necessary switches and feeds current to the alarm. The alarm itself is an NE555 timer i.c. connected as an astable oscillator, running at audio frequency. The output from this component is sufficient to directly drive the speaker.
The time limit is provided by the combination of C1 and R4, connected to the

Fig. 1


Alarm circuit


## Connections to car electrics

reset pin of the timer. When the alarm initially sounds, C1 is discharged and gates the timer into oscillation. As C1 charges, the voltage at pin 4 becomes more negative and eventually turns off the sound. In fact, the result is not an abruptly ending tone, owing to a feature of the internal design of the NE555. The pitch of the oscillation is low for about three seconds, then quite high for three seconds-before it stops.
D. J. Greaves,
Cambridge.

## MICRO

## MULTIPLEXED DISPLAY

THE circuit shown (Fig. 1) is driven from a 6802 evaluation unit and can operate up to eighteen displays although only six are used in this application. HARDWARE: The hex display requires four data lines, therefore the 8 bits on the PIA output lines (PBO-PB7) can supply data to two displays at any instance.

The P1A CB2 port is programmed to produce a strobe pulse on each 'write' operation and this is used via the 7493 and 7442 to generate three 'blanking' signals in sequence which multiplex two displays per occasion.

Decimal 3 output from the 7442 is used to reset the 7493 following generation of the blanking pulses.

Before transmitting data to the display, it is necessary to ensure that the 7493 is in the 'ready' position. This is achieved by means of the 74LSI32 (IC9). When the reset switch ( $\mathbf{~} 1$ ) is depressed then the oscillator formed by IC 9 is enabled via TR2 and the 7493 is clocked until output 3 (Pin 4) on the 7442 is low. The reset circuit 'locks up' at this point and the 'ready' l.e.d. is energised via TR1. The display is now ready to accept data from the 6802 .

SOFTWARE: The 6821 PIA is iniatiated with ' B ' side as outputs and CB2 producing a strobe pulse on each write operation. Address 0030 is used as a scan counter and is loaded with 04 (pin). The first data byte is obtained from address 0040 and after sending to the display, the


Flow chart

| Add | Code | Mnemonics | Comments |
| :---: | :---: | :---: | :---: |
| 0000 | 7F 4003 | CLR PIA CRB | Set all PlA |
| 0003 | 86 FF | LDAA\#\#F | '8' $1 / 0$ lines |
| 0005 | B7 4001 | STAA PIA DRB | as outputs |
| 0008 | $862 C$ | LDAA\#\# 2C | and select |
| 0004 | 874003 | Staa PIa crb | CB2 to |
|  |  |  | produce o/p |
|  |  |  | strobe pulse. |
| 0000 | C6 04 | LDAB ${ }^{\text {d }}$ ¢4 | Set up scan |
| 000 F | 0730 | StAB $\$ 30$ | count |
|  |  |  | addr 0030 |
| 0611 | CE 0046 |  | Fetch 1st |
| 0014 | A6 00 | LDAA\#\#0 | data byte |
|  |  |  | from addr |
|  |  |  | 0040 |
| 016 | 874061 | STAA PIA DRB | Send byte to |
| 6019 | 01 | NOP |  |
| 001 A | 01 | NOP |  |
|  |  |  |  |
|  |  |  | time delay |
| 0018 | 08 | NX | Fetch next |
|  |  |  | byte |
| 001C | 7A003D | DEC S0630 | Adjust |
|  |  |  | count |
| 0 Cb | 27 EC | 8E0 | Start new |
|  |  |  | scan |
| 0021 | 2 F 1 | BRA | Send next |
|  |  |  | byte to |
|  |  |  | display |
| Notes: <br> 1 Scan Count is located at addr 0030. 2 PIA CBR is located at addr 4003. 3 PIA DRB is located at addr 4001. <br> 4 Display data located at addr's 1040,41 and 42. |  |  |  |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |

## Software table

next byte is read from 004 etc. When three bytes have been transmitted to the display the programme jumps back to re-load the scan counter, and thus the cycle is repeated. As mentioned earlier, it is possible to expand the system to cater for 18
displays this being limited only by the 0-9 outputs on the 7442 i.c. Also, further development work is possible on the 'reset' circuitry along the lines of a software solution.

> R.G. Caldwell,
> N. Ireland.


## ROGER 'BLEEP BLEEP'

UNLIKE most published designs which only bleep at the end of transmission, this design bleeps both at the beginning and the end of transmission.

When the push to talk button (PTT) is pressed, flip-flop one (ICla and b) controls bleep one via D1 and R3. Flip-flop two (IClc and d) controls bleep two via D2 and R 3 when the button is released.

The 555 tone generator (IC2) is switched on and off by pin 4 through TR1

D5, C4 and R5 control the carrier delay via Darlington transistors TR2, TR3 and the relay (RLA1). The length of each bleep and carrier delay can be adjusted by altering the value of the electrolytics $\mathrm{C} 2, \mathrm{C} 3$ and C 4 .

A single bleep only at the end of transmission can be achieved by omitting D1, and the tone can be varied by altering the value of R6.

> J. L. Colwill, North Devon.



E6995

T
HIS circuit produces a sound similar to that of a steam locomotive whistle. TRI and TR2 form a multivibrator, the frequency of which is set by VR3. This is the "toot" part of the whistle. TR4 amplifies white noise generated
across the reverse biased transistor TR3. White noise and "toot" are mixed by IC I, the ratio of each being set by VR2. The output from ICI is fed to a simple amplifier based around the TBA 810 device.
The positive 12 V could be fed to the
circuit by a push switch near the controller or by the model train itself by means of reeds or microswitch devices.

David John,
Alvaston,
Derby.


561014

THE circuit shown is for a constant current Ni-Cad battery charger. It features a timed charge rate followed by a trickle charge for an indefinite period.

At switch on the output of the ZN 1034 timer goes low bringing on the relay. This in turn passes a constant current from a 7805 voltage regulator to charge the batteries. After a delay of up to 12 hours, as set by the potentiometer, the output goes high switching off the relay. The cells now pass only the quiescent current of the circuit which is approximately 12 mA .

Up to six cells may be charged in series and an l.e.d. is included to indicate when the batteries are on full charge.
P. Thompson,

Glasgow.


FOR measuring voltages in circuits where currents are very small and resistances large, an ordinary multimeter is unsuitable because it draws an appreciable current from the circuit and therefore gives erroneous readings. It may also upset the operation of the circuit. This very simple impedance converter makes it possible to get true readings with even the most ordinary meter.

## HIGH ZINPUT FOR VOLTMETER

The op amp is connected as a unity-gain voltage follower. The voltage 10 be measured is applied between the noninverting terminal and 0 V . In this mode the input impedance can be very high-many tens of megohms maybe-but the output of the op amp is of very low impedance and will easily drive an ordinary meter. The voltage at the output will follow exactly that at the input, and the use of the offset nulling facility in a $74!$ ensures precise tracking between input and output. The nulling preset should be adjusted so that, with the input shorted, there is exactly nil voltage between output and the OV line, as measured with the most sen sitive range of a meter. The current drawn
from the supply is minimal, and if two little 9 V batteries are used, voltages up to about 8 V may be measured. If only one battery is used, the junction between two Ik resistors across the supply will provide the 0 V point, allowing measurement of voltages up to about 4.5 V . To avoid any interference or hum pick-up, the input must be screened to 0 V , and the whole ought to be in a metal case grounded to 0 V .

Make input and output connections before switching power on; if pin 3 is left floating pin 6 will quickly drift into saturation and perhaps damage the sensitive range of a good meter.
S. A. R. Guest,

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