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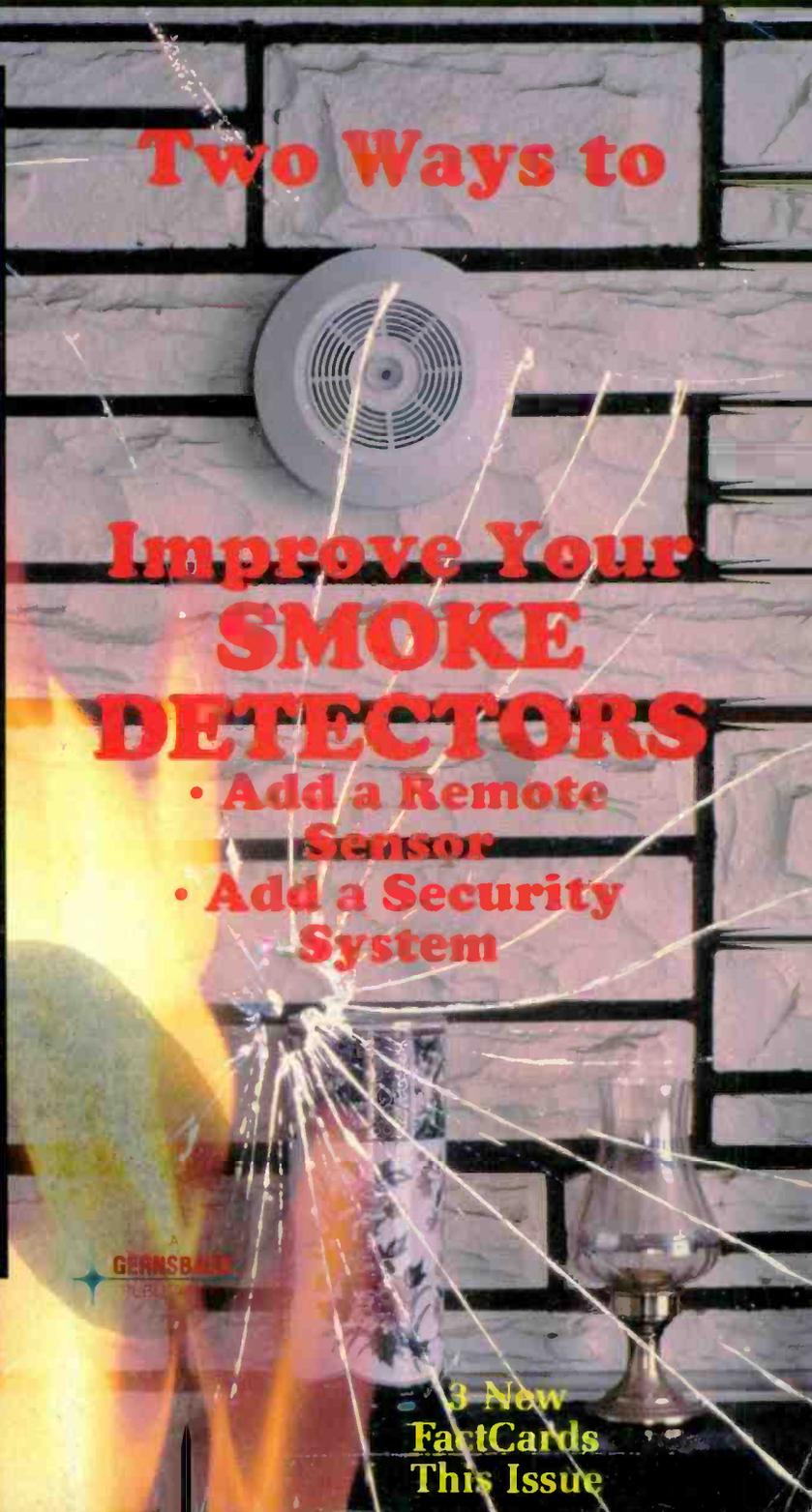
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An electronics revolution is in the making, but you don't have to wait until 2001 to find out how it will change your life in the 21st century. Radio-Electronics will forecast the coming changes and how they will affect you in the May 1987 issue!

Created by a special editorial task force—two years in preparation—this unique issue, 2001, takes you into the research laboratories of Westinghouse, Texas Instruments, Ford and Bell Labs where the future is being invented today!

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Arthur Clarke introduces 2001. Isaac Asimov explores the marvels of robotics. But it is not science fiction. Rather it is

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2001 is the kind of special publishing event that can only happen once in any magazine's lifetime and it will happen to Radio-Electronics in May, 1987.

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2001 is coming in May. Make sure now that you don't miss it!

**Radio-
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Hands-on Electronics®

The Magazine for the Electronics Activist!

The assault of the battery!

Christmas has passed and I'm still paying for it! No, I didn't ring up a big tab on my credit cards. What is still ringing up a *humongous* debt in the family's budget is the replacement cost of batteries for motorized toys and gadgets.

The replacement cost of batteries is \$2 billion-plus in the North American consumer market. Where do all those batteries go? The entry of ultra-technologies into our Christmas givings is one explanation; more so, our society is highly mobile, the need for reliable portable devices throughout our entire living experience has channeled battery distribution into our food supermarkets, drug outlets, discount suppliers, and newsstands. The fact is that when I surveyed my home, finding batteries in smoke alarms, cameras, calculators, kitchen clock, tape recorder, power tools, radios, watches...(I could go on), the total replacement cost for all types of batteries in use was \$263, plus local sales tax. That amount is larger than my family milk bill for the year!

Due to the evolution of quartz timing mechanisms, clocks and watches are among the largest users of batteries. In 1984, less than 1.2 per cent of the clocks purchased did not use batteries. All the clocks sold since, and still in service, require battery replacement at least once a year. Over 60 million watches were sold last year that require battery replacement at least once a year—some, twice a year.

The average household purchased 14 batteries a year in 1981. Today, 27 batteries are purchased—which is not typical of my household! I won't forecast next year's usage. Why the growth? The new-product market is a big battery mover. This year, more than 12-million radios will be sold requiring at least one battery. More than 30-million battery-operated tape units will hit the streets this year—each is a battery gobbler. The growth of battery-operated toys need not be explained. Quartz time pieces, cordless phones, the old-fashioned flashlight, portable power tools, briefcase computers, pocket pagers—who can list them all?

This year and the years to come will see an increased interest by consumers for more efficient batteries, both in usable output and price. Rechargeable batteries and recharging devices will see increased sales. Designers will be looking toward building complete products with an internal battery supply and charging feature. We are living in a battery revolution that is dynamic and forecasts indicate cost-saving improvements for the future. After all, \$2-billion-plus can buy a lot of milk and cookies!


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May 1987

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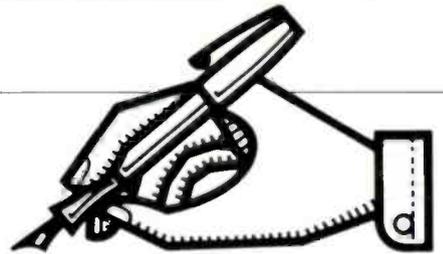
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LETTER BOX



Quiz Kid

I would like to know how to build a game where there are 2 teams of say 10 people each, with pushbuttons in their hands. When I ask a question, whoever presses their button first would activate a numbered light on a master board, which would indicate which player had responded first. Of course, the first person would latch the system not allowing anyone else to respond. I would need a clear button to reset the system for the next question. I would also like to be able to add onto the circuit if teams got bigger.
—R.F., Woodside NY

Have we editors got a circuit for you? Way back when the magazine was called Special Projects, we ran an article in the winter '83 edition (that's SP

number 5). The project was called Lock-Out (on page 61) and was built of logic gates which are still available today, although perhaps with different pin-outs. In its basic state it can handle eight players, which you can increase to meet your needs.

Speech Impediment

Just a note to tell you I enjoyed your article "Computer Controlled Voice Synthesizer" in the December '86 issue. I had an SPO256-A12 in a surplus unit purchased some time ago, and always wanted to get it up and running with my Tandy Model 4 computer, so the article was a welcome sight. There are a couple of bugs that may give other readers trouble, so here's how I got my unit to work.

Most computers check the Centronics

pin 13 for a PAPER OUT fault. If this pin isn't low they standby. Readers should pull that line to ground to get the unit to work. Also some computer's built-in BASIC, such as the Tandy's, use the form-feed (ASCII 12) code to generate a series of carriage returns (ASCII 13). Unfortunately, that same code is used to produce the "TO" sound. You can get the machine to generate the "TO" sound without carriage returns by sending CHR\$(140) to the synthesizer for that allophone. That sets a high bit which the synthesizer ignores, while the printer sees the entire byte as undefined.

These kind of practical articles that work are what makes your magazine a real asset to an experimenter.

—B.F., Dayton OH

(Continued on page 6)

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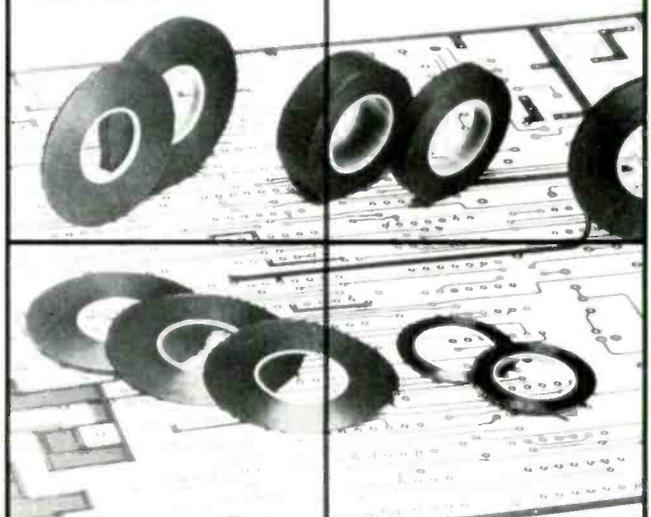
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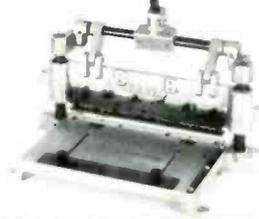
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LETTERBOX

(Continued from page 4)

Thanks for the useful advice. Quite frankly, I don't think anyone could stop us from producing more articles like the "Speech Synthesizer" with all the good response we've received.

Monitor Manual

At a recent flea market I purchased a used SBE-125M monitor scanner manufactured by Linear Systems. The unit seems to work just fine, but I have no operating manual for it.

My problem is trying to figure out how to program this scanner. The scanner has a plastic card that slips into a slot on the front. Numbered squares are peeled off of the card to program the channel frequency. This allows light to pass through to photoresistors to control a voltage-controlled oscillator.

Would you see if you can help me out with this? Maybe one of your readers has an operating manual and would copy the programming instructions.

I would be glad to pay for copying and postage.

—B.B., Bartlett, TN

It's time to call upon you scanner people to come to the aid of a comrade in arms. If you can help this gentlemen please write him in care of the letters column.

Depressed Not Compressed

First, I have to tell you how much I have enjoyed your magazines. Over the years I have subscribed to many electronics magazines and have watched them all turn into computer magazines or ones that get so complicated that they are no longer fun.

I would like your assistance in locating some parts for a construction article featured in the January 1987 issue. I want to build the CD Compressor (page 69), but I do not have the materials to produce a board from the magazine page. Would it be possible to ask your other readers if any would be able to sell me a completely-etched board?

Also, I have been unable to locate a supplier for the NE572 compander IC. I have tried: Jameco, DigiKey, Radio Shack, Dick Smith, as well as several advertisers in your magazine. Everyone has NE570 and NE571 IC's, but no listing for NE572. If anyone can assist me with these requests they can contact me at: 6315 Evanston Ave., Indianapolis, IN 46220.

—B.B., Indianapolis, IN

While we haven't got a supplier for the board (unless one of our readers would care to help out), the NE 572 is made by Signetics, which has two distributors in

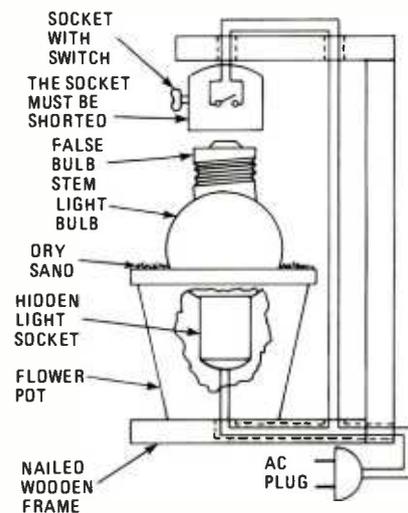
your area: Arrow Electronics; Tel. 317/243-9353, and Hamilton/Avnet Electronics; Tel. 317/844-9333. If they can't tell you where to get the chip no-body can!

Bright Idea

Your article in the January 1987 edition entitled "Plant a Bulb", is reminiscent of a similar unit I built from an idea in Radio Craft Magazine, a few years back (in the '30's). Enclosed is a diagram for the project.

—D.N., Saratoga Springs, NY

Normally we don't place diagrams in the letters column, but this project is such a cutie pie we couldn't resist.



No Trace in Sight

Your article in the December '86 issue "Converting the TI 99/4A Keyboard for Sinclair ZX-81 Use" aroused considerable interest and ire.

We had collected 3 different versions of the keyboard as referred to in the above article and all were from different Radio Shack Stores. There was no way to decipher a particular /4A version.

Thus all the detailed elaboration on cutting and jumping turned out to be an exercise of futility as each type of board carried a different trace pattern which was augmented by a pattern of jumpers on the reverse side of the board.

The obvious intent of the author is to be precise in making the new layout agree with the original. It would have been a real "Hands-on" bonus if he had shown a ZX-81 keyboard matrix and compared its nodes and designation with the TI 99 keyboard. Then instructions could've followed that showed the dissident traces in need of alteration on the TI keyboard.

Can we expect some more useful information—several subscriptions for your informative publication might be at stake.

—C.R., Sunnyvale, CA

There is only one version of the TI 99/4A that I'm aware of, and unfortunately Radio Shack has stopped carrying it, so I don't know what they may have sold you. However, there are two outlets selling the keyboard that you may wish to look into. Try Tynamic, Box 690, Hicksville, NY 11801 or Microbiz Hawaii, POB 1108, Pearl City, HI 96782.

Late Entry

In regards to the "Add an RS232 Port to Your ZX81" in the Spring '85 issue there is a problem with the version 2 PCB's. If you are not using the data ports you would not have noticed the problem. If you are using this function, then you have to make a modification to a foil trace on the PCB.

On the solder side of the PCB, pin 3 of U7 should go straight to a teed-through hole (the one directly below it). Instead it goes to a foil trace that connects to pin 14 of U7. To correct the problem cut the trace that comes from pin 3 of U7. Make sure you don't cut the portion that comes from pin 14. Then connect a jumper from pin 3 of U7 to the feed through directly below it. That will connect pin 3 of U7 to pin 16 of U1.

The data port was not working because AO was tied to A2 by the above foil trace. When address 16383 was read or written to, both of these lines were high. But for address 16382, AO should have been low but was pulled high by A2, hence the data port was not working.

I am sincerely sorry for any inconvenience this may have caused you. If you have any problems please let me know.
—E.W. Loxterkamp, Fairborn OH

A late correction is better than none at all. Thanks for the information.

Silenced

I'm a music enthusiast as well as an electronics experimenter, so your article on building the guitar amplifier called "The Silencer" (March/April '86) was of great interest to me. Unfortunately I can't seem to obtain the LM1895 IC the project calls for. Have they become extinct?
—R.Y., Sayville NY

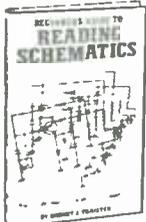
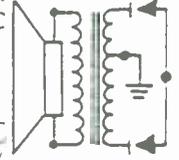
Like the buffalo, that chip has been forsaken. However, there is a dual version, the LM1895, that you can use. Of course the pin-outs are different, but if you wish to boost the power, you can
(Continued on page 108)

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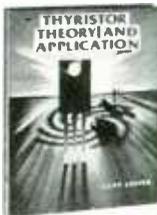
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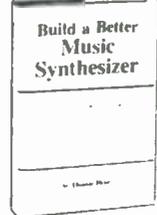
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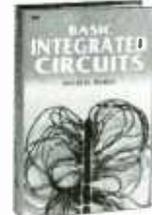
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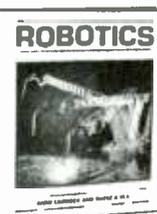
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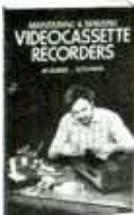
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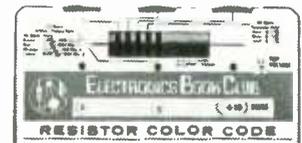


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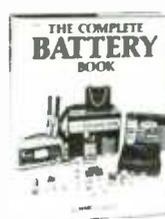
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RESP-587

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For use with patch panels at control centers, the RS232 Mini-Test Box provides a fast and inexpensive way of checking computer and terminal equipment. LED's indicate the status of transmit data, receive data, request to send, clear to send, data set ready, carrier detect, and data terminal ready.

The Atronix RS232 Mini-Test Box sells for \$21 (list). For more information contact Atronix, Inc., Jeffrey S. Lang, Vice President, 207R Cambridge St. Burlington, MA 01803; Tel. 617/273-5595.



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The Model 3120, 12 inch, three-way speaker, and Model 3100, 10 inch, three-way speaker, can respond to musical peaks with a power handling capacity of 150 and 125 watts, respectively. The floor-

standing speakers are designed with the drivers mounted higher than usual and on a lengthened base, so no stands are necessary to raise the drivers. Both carry a five year unlimited warranty and have removable, black knit grilles.



CIRCLE 90 ON FREE INFORMATION CARD

Model 3120 features 60-watts continuous and 150-watts peak power, a frequency response of 43 Hz to 21 kHz, and a sensitivity of 91 db. Measuring 29 × 15-½ × 10-½ inches. It has a suggested retail price of \$199.95.

Model 3100 has a frequency response from 48 Hz to 21 kHz, 50-watts continuous and 125-watts peak power, and a sensitivity of 90 db. Measurements of the 10-inch speakers are 26 × 13 × 10-½ inches, and they have a suggested retail price of \$169.95. For more information write to International Jensen, 4136 N. United Parkway, Schiller Park, IL 60176.

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Most complete tool sets are hardly portable, but this one is. Each set contains two handles, one extension, and 27 interchangeable tool ends—all made from hardened, tempered tool-steel. Both handles are solid-locking chuck types, knurled and plated—one featuring swiveltop capability, and the other, a ball-end type. The extension increases handle reach by 3 inches. Four slotted driver blades are included, plus three cross-recess, six hex, six Torx drivers, and an awl. In addition, three socket and four open-end wrenches from ¼- to ½-inch make the set good for audio-visual mainte-

nance, office equipment repair, and tool making.

The set is packaged in a versatile 4-½ × 16 inch storage pouch, with see-through selection front, and secure, tuck-lock back closure. The pouch is designed to roll up compactly for convenient storage or travel.

For more information on the new ACUMIN 30 Piece Precision Tool Roll Set, with a suggested retail of \$33.75, contact Moody Tools, Inc., 42-60 Crompton Avenue, East Greenwich, Rhode Island, 02818; Tel. 800/223-9036.



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If your computing demands heavy-duty output, the JX-720 may be what you need. The JX-720 compact color printer is suited to many business and industrial applications, including computer-aided design/manufacturing (CAD/CAM), cartography, solid modeling and simulation, graphics and medical imaging.

The JX-720, with its redesigned print-head mechanism, uses no-mess, user-replaceable ink cartridges available in yellow, cyan, magenta, and black. When combined, the four basic tones can produce up to 4,096 colors.

The unit prints multi-colored text at 35 characters per second and high-resolution, 1024 × 1024-pixel images in 2.2 minutes. Printouts can be on roll paper, 8-½ × 11 inches cut sheet, and overhead transparencies, all of which can be printed in bi-directional or uni-directional modes. The printing resolution is 120 dots per inch in both directions and, under software control, the printer can adjust the number of dots to produce delicate half-tones. The JX-720 easily connects to of-

(Continued on page 12)

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Sweeping changes are taking place in our homes, changes brought about by the phenomenal growth of home entertainment electronics. Already available are high resolution TV, TVs with stereo sound, simultaneous multi-channel viewing, projection TV, Camcorders, 8 mm video cassettes, and compact disc players.

And the revolution has spread to the business sector as tens of thousands of companies are purchasing expensive high-tech video equipment used for employee training, data storage, even video conferencing.

Join the Future or Be Left Behind

Today the consumer electronics industry represents a whopping \$26 billion opportunity for the new breed of consumer electronics technician.

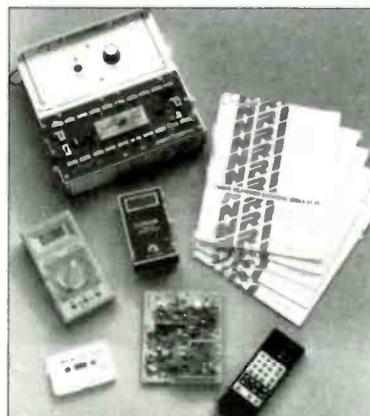
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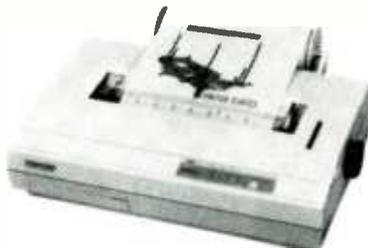
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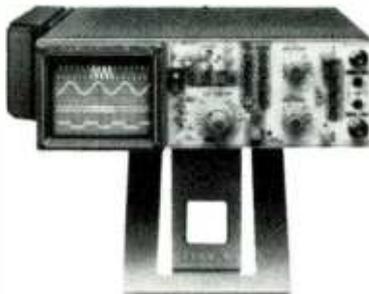
It carries a suggested list price of \$1,395. For more information, Systems Division, Sharp Electronics Corporation, Sharp Plaza, Mahwah, NJ 07430-2135; Tel. 201/529-9500.



CIRCLE 93 ON FREE INFORMATION CARD

Battery Powered 60-MHz Scope

If you test components on the fly, you need a scope that doesn't just sit on the ground. The LBO-315 battery-powered oscilloscope (the smallest, full featured, 60-MHz, AC/DC unit available today) may be what you need for take off. The LBO-315 fits in a 3-inch attache case allowing a field service engineer the ability to service equipment under the most constraining conditions.



CIRCLE 84 ON FREE INFORMATION CARD

Weighing only 10 pounds (including battery), with a compact size of 3 x 9 x 11-3/8 inches, the unit will operate from a supplied, self-contained, 12-volt battery, an external DC source from 10 to 20 volts, or from 85 to 264 volts AC without switching. The internal battery charger has a timing circuit to prevent over-charging the battery.

The unit offers a bright, sharp, clear trace with a 12 kV accelerating potential. It contains a dual time base with calibrated delay and alternate sweep. That allows any portion of the waveform to be expanded for detailed observation, while still displaying the main time base. It also has comprehensive triggering facilities including alternate triggering for a stable display of asynchronous controls.

The LBO-315 operates from 50 to 400

Hz, thus making it useful in aircraft electronics maintenance.

For further information on the LBO-315, which retails for \$1850., contact Marc Reiner, Leader Instruments Corporation, 380 Oser Avenue, Hauppauge, NY 11788; Tel. 516/231-6900 or 800/645-5104.

Miniature Omnidirectional Microphone

Versatile lapel mikes are hard to find, but check out this one. The GLM-100/ENG miniature condenser microphone is an omnidirectional, electret-condenser microphone that can be battery or phantom-powered. The unit is suited for lavalier use in electronic news gathering and film/video productions.

The GLM-100/ENG features a wide, smooth frequency response tailored for natural voice reproduction when worn on the chest. Extreme low frequencies are filtered out to reduce both the pickup of low-frequency ambient noises for lavalier use, and boominess during close miking of instruments.



CIRCLE 83 ON FREE INFORMATION CARD

The unit also ensures minimal off-axis coloration and very low vibration pickup. Because of its low profile when viewed on-edge, it becomes nearly invisible when worn as a lavalier microphone. The GLM interface output is balanced and low impedance, which allows long cable runs without hum pickup or high-frequency loss.

The GLM-100/ENG can be powered by a 12- to 48-volt phantom power supply or by an internal 1.5-volt AA cell. The battery automatically takes over if the phantom power fails.

The microphone can be clipped or tapped onto an acoustic guitar, banjo, saxophone, or flute to allow the performer freedom of movement. Mounting is done with optional mounting accessories. Included with the GLM-100/ENG is a tie mount for secure attachment to ties or clothing, and two styles of windscreens for outdoor use.

Some specifications are: frequency response from 80Hz to 20kHz; omnidirectional polar pattern; 240-ohms balanced impedance; -73.5-dBV per microbar sensitivity; a self-noise of 28-dBA; 24,000-hour battery life.

It comes with an XLR-type output connector with a belt clip, and retails for

\$239. Inquires should be directed to Crown International Inc., 1718 W. Mishawaka Rd., Elkhart, IN 46517; Tel. 219/294-8000.

Phono Cartridge

When it comes to phono cartridges, diamonds are not forever. So if you're in the market for a new cartridge you may want to peek at the MC 30 Super. It's built on the same construction principles as the highly renowned MC 20 Super. However, from the elegant finish right down to the vital internal components, no expense has been spared in the development of the MC 30 Super cartridge. New features include: slimmer profile, Fritz Gyger diamond stylus—FG Type 1, conical aluminium cantilever (like the one used in the MC 2000); a platinum disc between the two rubber damping bearings, improved high-frequency damping, pure silver thread for the coil windings, and stronger rear magnetic-pole pins.

The MC 30 Super sells for \$450, and is available from Ortofon, 122 Dupon St., Plainview, NY 11803.



CIRCLE 92 ON FREE INFORMATION CARD

Standby Power Protection

If you've ever lost hours of work because of a power failure, then you're sure to appreciate a back-up supply. The Perma Power Model SPS-500 protects against data loss and equipment damage resulting from blackouts, sags, brownouts, high line voltages, spikes, surges, and RFI/EMI noise—dangerous power problems often ignored by other standby systems.

Rated for 500 VA, it recognizes and alerts for loads beyond the 500 VA capacity; automatically protecting against overload without the use of special load meters.

The circuitry detects a powerline problem and switches to the battery in 3/4 millisecond typically, one millisecond maximum, fast enough to safely back-up computers with even the most-sensitive power supplies. Transfer back to the line

is automatic, phase-synchronized, and occurs instantly. Back-up power is both voltage-regulated and current-limited, to safely operate computer power supplies. Even if the battery's full available charge is depleted during a back-up period, recharge will take only a maximum of 3-1/2 hours. The maintenance-free lead/calcium battery is automatically kept in full ready condition during normal AC operation by trickle charge.



CIRCLE 95 ON FREE INFORMATION CARD

Integral surge suppression provides protection against momentary transients and spikes. The surge suppressor has a 140-joule capacity in each mode—420 joules total—and protects in normal and both common modes.

The standby power system provides eight minutes of battery back-up at 500 VA, ascending to 40 minutes of back-up time at 200 VA. A chirping buzzer provides an audible indication that the system is on back-up, is overloaded, or that the surge suppression is inoperative. The chirping changes to a constant buzzing in the last two minutes of back-up.

The Perma Power system provides indicators for powerline normal, powerline out/low voltage, powerline high voltage, system ready, rapid charging, system overloaded, and surge suppressor failure.

The unit is supplied with a 6-ft. #16/3 SJT power cord, and 4 NEMA 5-15 output receptacles. It measures 8 x 6 x 16 inches, and weighs 42 lbs. The system is convection-cooled and functions silently.

It is available through computer retailers, office supply dealers, and electronic distributors nationwide, and carries a suggested retail of \$799. Complete literature is available from Perma Power Electronics, 5601 West Howard Avenue, Chicago, IL 60648; Tel. 312/647-9414.

RS-232 Serial Data Splitter

If playing with cables isn't your forte, try data splitting. Self-powered from the RS-232 port, the Universal Serial Data Splitter features selection of either DCE or DTE modes with the flip of a switch. The unit supports pins 1 through 8 and 20, and may be left permanently installed.

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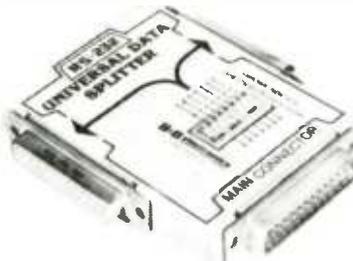
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The unit costs \$54.95, and for ordering information contact B & B Electronics Manufacturing Co., 1500 Boyce Memorial Drive, Ottawa, IL 61350; Tel. 815/434-0846.



CIRCLE 86 ON FREE INFORMATION CARD

Beomaster 3300 Receiver

If you would like to fill your home with music you can control from any room, then the Beomaster may fit the bill. The Beomaster 3300 receiver can be remotely controlled from different rooms and will drive multiple speaker pairs. Preset AM and FM stations as well as Compact Disc, phono, and tape sources can be selected at the touch of a button. A large, easy-to-read illuminated display on the receiver's front panel, clearly shows the system's operating status. Its front panel features nine sensi-touch controls, which have no moving parts to malfunction.

The new Terminal 3300 infrared remote-control module enables the listener to operate the receiver and other Beosystem components with a touch of a button. By adding loudspeakers connected to B&O's Master Control Link 2A, remote control operation and music listening can be enjoyed in other rooms.

Four preset FM stations and one preset AM station can be recalled. If the receiver

is off, touching the control on the front panel or the button for a station on the remote-control terminal, will automatically turn on the receiver and tune it to the desired station. Similarly, a single touch for CD, phono or tape will turn on the receiver and the appropriate source component; play is initiated automatically. Volume and muting can also be controlled remotely.

A hinged aluminum lid on the receiver provides quick access to secondary controls. They include FM presets, a wheel for AM selection, bass, treble, and balance controls, and a switch for loudness compensation at low and medium listening levels. Another control offers programming of a favorite volume level. Whenever the Beomaster 3300 is turned on, it will start playing at that level automatically.

The Beomaster 3300 is available from Bang & Olufsen dealers throughout the United States. Suggested retail price is \$799.



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CB Transceivers

If you're an old "good buddy" or a novice mobile CB'er with no time to fiddle with controls while you drive, Spar-komatic may spark your interest.

The 40-channel transceiver (used in both the RA 500 and RA 400 systems) has easy-to-use features such as automatic emergency channel locks, LED digital channel indicators, and channel-up and channel-down controls. In addition, the Road Alert unit has transmitting and receiving signal indicators as well as modulation indicators. It is designed to be permanently mounted under the dash, measuring 5-½ × 1-¼ × 7-¼ inches.

Suggested retail price for Road Alert RA 500, including microphone and antenna, is \$69.95. For the Road Alert RA 400, without antenna, suggested retail is \$59.95.

For more information contact Spar-komatic Corp., Milford, PA, 18337; Tel. 800/233-8831.

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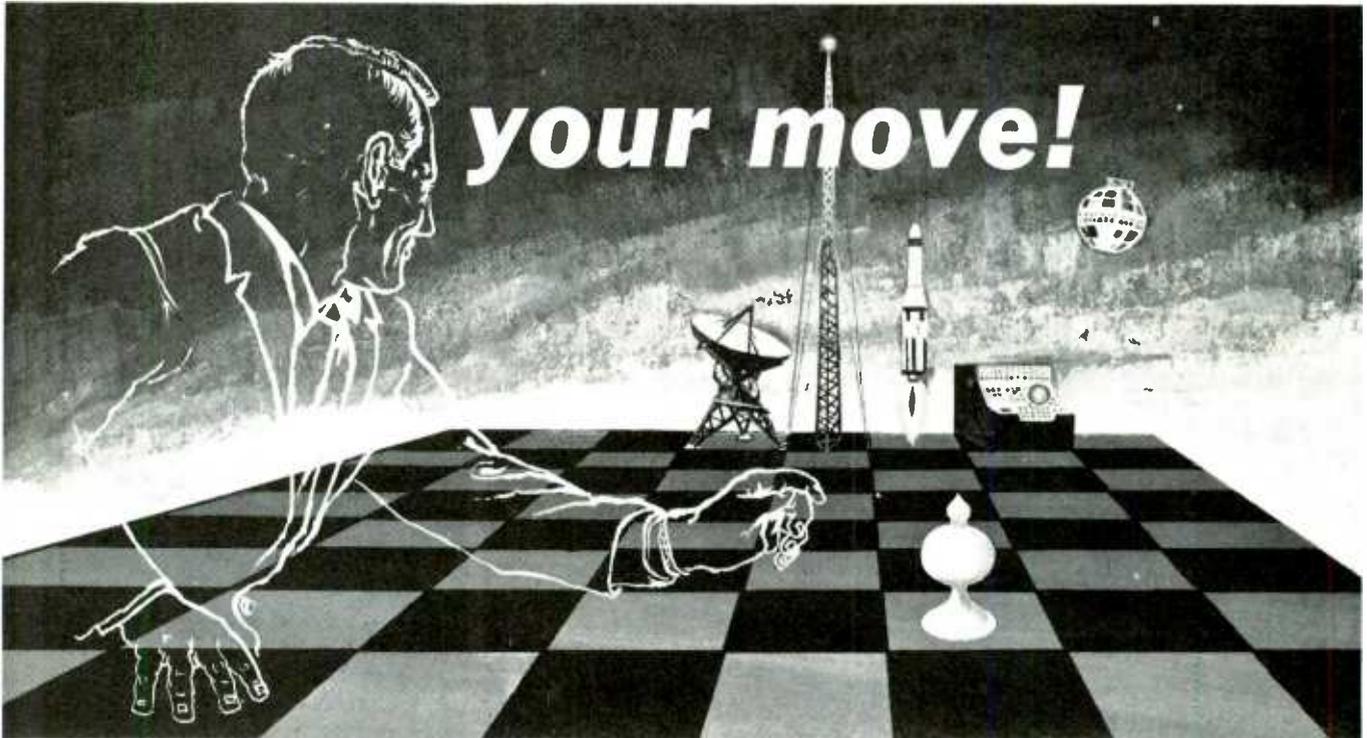
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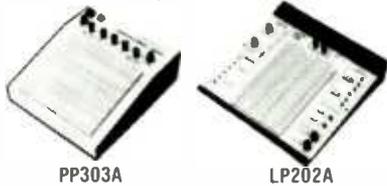
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It has two to three times as much built-in ROM as other advanced calculators. But more important, it offers symbolic mathematics, a new generation of calculator capability. It is not only programmable, but the programs themselves can be input for built-in or user-defined functions.



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On the HP-28C, most mathematical functions accept unevaluated expressions as input, and return new expressions as results. With the HP-28C, a user can enter A + B and C + D separately, then push the [+] key to add the two expressions, returning the result A + B + C + D. The new expression can be evaluated in turn, yielding a numerical value or even a modified expression, if any of the variables A through D has a separate expression as its value.

Included in the HP-28C's symbolic function set is a large set of algebra and calculus operations, such as expanding expressions, collecting terms, substitution, differentiation, integration, and re-writing expressions according to standard mathematical rules. With such capabilities, the calculator can be used for more aspects of problem solving, even when a purely numerical result is desired. All steps can be performed directly on the calculator without pencil or paper. This capability allows the HP-28C to address problems that could not be performed at all on previous calculators.

The HP-28C provides several advantages: it is small; it is dedicated to interactive calculations; it can be learned quickly; the user interface for performing calculations is better than the big computer systems.

The price of the calculator is \$235 (suggested retail). For more information write HP, 1000 Northeast Circle Blvd., Corvallis, OR 97330; Tel. 800/367-4772.

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5. Cut down on total fat in take from animal sources and fats and oils.
6. Avoid obesity.
7. Be moderate in consumption of alcoholic beverages.

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CIRCLE 85 ON FREE INFORMATION CARD

may be an interesting investment. The RX-2 offers drivers complete protection through a variety of features that detect radar over hills and around corners. The unit's dual-conversion superheterodyne circuit provides maximum range, while discriminating between actual radar signals and false interference signals. The RX-2's early warning LED and tone signal provide both visual and audio indications.

Other RX-2 features are a city/highway selector with sensitivity adjustments and an on/off switch with variable volume control. It detects both "X" and "K" radar bands.

The RX-2 is a compact radar detector that includes a clip-on sun visor bracket, velcro strips for on-dash mounting, and a detachable cigarette-lighter power cord. It carries a suggested retail price of \$99.95.

For more information, contact Audiovox Corporation, 150 Marcus Blvd., Hauppauge, NY 11788; Tel. 516/249-3366.

Mobile Power Amp

If you like your tunes on the go, and you like them loud, then you may want to lend an ear to the PA-100 amplifier. The Nakamichi PA-100 Mobile Power Amplifier delivers 14 watts per channel into 4-ohm loads with less than 0.05% distortion (at 1 kHz). Midband distortion at 5 watts is a low 0.008%, and the signal-to-noise ratio is better than 100 dB.



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The PA-100's good performance is made possible by a BTL (Balanced Transformer-Less) circuit that cancels the effects of power-supply instability, and induced noise. Thanks to the design, the choke coil, used in auto-sound power amplifiers, is not required. That improves

maximum output capability (by eliminating DC resistance in series with the power source) and reduces the second-harmonic distortion generated by conventional coils.

The PA-100 features "Triple-NF" circuitry to reduce distortion and improve dynamic range. Interchannel crosstalk, has been limited by care exercised in printed-circuit design, parts layout, and wiring. Separate, extra-heavy-gauge ground lines are used for each channel to minimize ground impedance and provide a channel separation of more than 80 dB at 400 Hz.

A speaker-level, input adapter cable is supplied with each unit to facilitate connection with decks that lack preamp outputs. Internal protection circuitry monitors operating conditions and prevents damage to the amplifier and speakers in case of excessive heat build-up or shorted outputs. Independent left- and right-channel sensitivity controls permit matching the PA-100 to virtually any tuner/deck, high output or low. And the PA-100 can be remotely switched via any Nakamichi Mobile Sound Tuner/Cassette Deck.

The Nakamichi PA-100 Mobile Stereo Power Amplifier carries a suggested retail price of \$129. For ordering and information call 800/223-1521 inside CA; and 800/421-2313 from all other states. ■



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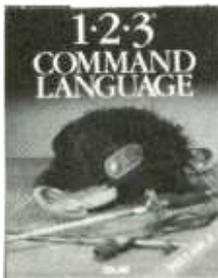


BOOKSHELF

1-2-3 Command Language By David Fenn

The users guides for most software packages is little more than a glossary of commands including their proper syntax. If you need good examples of command usage in 1-2-3, then this is the type of book to look into.

1-2-3 Command Language gives 1-2-3 users the skills they need to begin using the program's new command language. The book shows users how 1-2-3's powerful programming language can help solve a wide variety of problems, from simple labor-saving tasks to sophisticated applications.



CIRCLE 78 ON FREE INFORMATION CARD

Beginning with basic macro writing and progressing to complex command language programs, this book shows users how to construct a program from the ground up by tracing its development from the conceptual stage through development, testing, debugging, and modification. After reading the book, users will understand the concepts, elements, and techniques involved in developing 1-2-3 command-language programs.

A reference section describes in detail each command-language instruction. Each instruction is illustrated with an example program which not only demonstrates that instruction's function, but also performs some useful programming task. Those examples make up a library of useful routines that can be incorporated directly into the user's own programs.

A companion disk, sold separately for \$39.95, is also available.

1-2-3 Command Language contains

519 pages, costs \$19.95, and is available in most bookstores and computer stores throughout North America. To order directly from Que Corp., call 800/428-5331 and ask for a sales representative.

68000, 68010, 68020 Primer By Stan Kelly-Bootle and Bob Fowler

The book *68000, 68010, 68020 Primer* is written to introduce novice or experienced programmers to the instruction set and addressing modes common to the 68000 family. The book begins with an introduction to the 68000 chips and why they are one of the most powerful microprocessors currently on the market. The book progresses to the architecture of the chips, how to program in assembly language, how to use the 68000 to its fullest, what makes files lock and how to minimize the problem, how code mapping works, how to use various instructions and registers, and how the chips are used in multi-user systems. *68000, 68010, 68020 Primer* contains everything you need to know about the 68000 family and their important programming features. Actual programming examples are presented throughout the book, and a tear-out card lets you keep instructions close for easy reference.

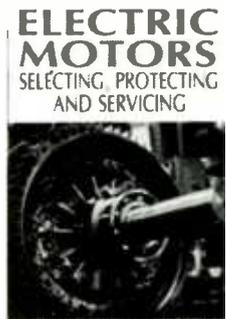


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The book contains 368 pages and retails for \$21.95 and is available directly from Sams by writing to Howard W. Sams and Co., Dept. R16, 4300 W. 62nd St., Indianapolis, IN 46268; Tel. 800/428-SAMS.

Electric Motors—Selecting, Protecting, and Servicing By The American Association for Vocational Instructional Materials

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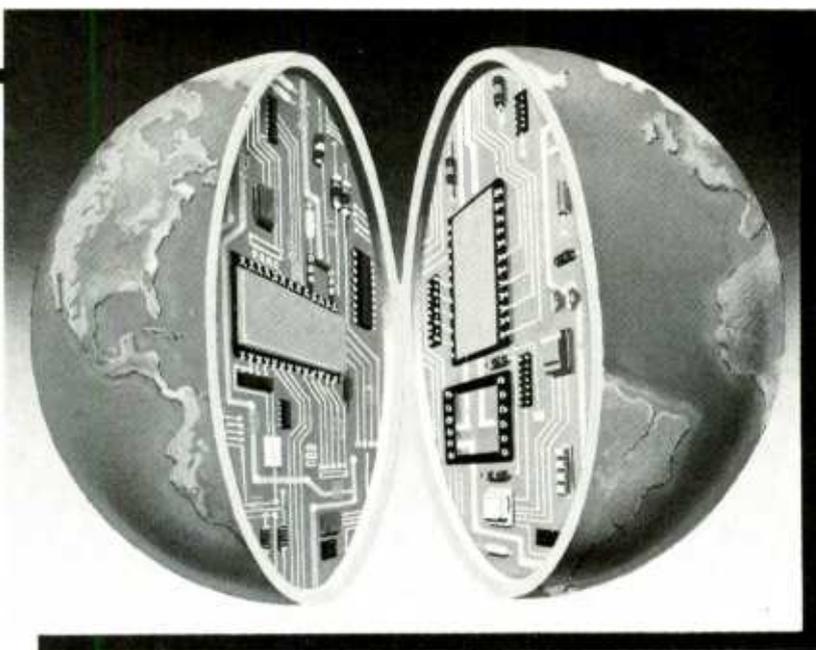


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With the expert tips and techniques revealed in the text, the reader can select the proper AC motor for the job. He will learn how to choose motor size (power), motor speed (RPM), motor duty, bearings, motor enclosure, mounting base, motor efficiency, and motor power factor. Factors which help determine what type of motor is needed are also discussed; available electric power, service-entrance capacity, starting load and current, and more.

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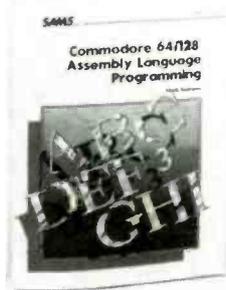
BOOKSHELF

In addition, making this an essential one-stop reference, are complete over-the-shoulder instructions on servicing and troubleshooting your electric motors. The book is available in softcover for \$12.45 and \$19.95 in hardcover from TAB Books Inc., Blue Ridge Summit, PA 17214; tel. 717/794-2191.

Commodore 64/128 Assembly Language Programming By Mark Andrews

Commodore 64/128 Assembly Language Programming contains an extensive collection of Assembly programs including: designing your own character sets, writing joystick-controlled action games, and drawing on the screen in high-resolution graphics. There is a program that prints headline-size characters on the monitor and one for creating animated sprite graphics. There are routines for using interrupts and raster interrupts, and for programming music and sound. Also included is a collection of interactive tutorial programs for converting numbers from one base to another, for intermixing BASIC and machine-language programs. It is a

step-by-step guide to programming with three of today's popular assemblers: the Commodore 64, the



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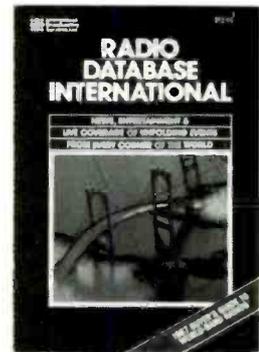
Merlin 64, and Panther 64. This is a book for Commodore 64 and 128 beginning and intermediate users.

The book contains 322 pages and is available directly from Sams by writing to Howard W. Sams and Co., Dept. R18, 4300 W. 62nd St., Indianapolis, IN 46268; Tel. 800/428-SAMS.

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(Continued on page 24)

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(Continued from page 22)

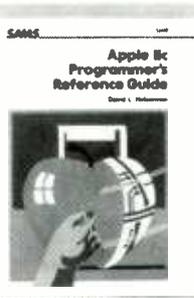
The book contains the world radio spectrum from 2 to 26 MHz, stations arranged by frequency including station name, location, broadcast times, languages, and a convenient cross-index of major stations arranged alphabetically by country. Included is a Buyer's Guide to dozens of popular portable and tabletop radios, and over a dozen articles designed to help you get more out of your radio.

The book retails for \$12.95; is 350 pages; and is available from International Broadcasting Services, Ltd., P.O. Box 300, Penn's Park, PA 18943.

Apple IIc Programmer's Reference Guide By David L. Heiserman

A book designed for the experienced, as well as the beginning programmer, *Apple IIc Programmers Reference Guide* provides an in-depth explanation of the IIc, along with the information required to machine-program the 65C02 chip.

The initial chapters describe how to operate the Apple IIc and how to program in Applesoft BASIC. The book follows with chapters devoted to each of these key subjects: Applesoft BASIC and ProDOS, 65C02 codes and instruction sets, text screens, keyboard input, low- and high-resolution graphics, mouse and game control, serial I/O port procedures, and memory management procedures.



CIRCLE 76 ON FREE INFORMATION CARD

The book is truly a complete reference guide with 534 pages, and retails for \$24.95. It is available directly from Sams by writing to Howard W. Sams and Co., Dept R9, 4300 W. 62nd St., Indianapolis, IN 46268; Tel. 800/428-SAMS.

SuperCalc Program Made Easy By Chris Wood

This revision of *The SuperCalc Program Made Easy* has been

expanded to include the functions and capabilities of SuperCalc Plus as well as SuperCalc 2.0 and 2.1.

With this comprehensive tutorial, you'll learn all the skills you need to take full advantage of your SuperCalc software—from building a worksheet to using advanced problem-solving techniques.



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The book shows you how to: handle SuperCalc with ease and confidence for your business needs by allowing step-by-step instructions and exercises; master SuperCalc's new functions, which include indexing, data management, and statistical/financial data handling; benefit from the greater speed and improved graphics features of SuperCalc; use SuperCalc's enhanced macro capabilities; and transfer files between SuperCalc and other software programs—such as Lotus 1-2-3. *The SuperCalc Program Made Easy* is your teaching guide and reference source for continuous computer-side assistance.

The book is 383 pages and the softbound edition is available from Osborne/McGraw-Hill, 2600 10th St., Berkeley, CA 94710.

International Computer Vision Directory Edited by Philip C. Flora

The complete and up-to-date information included in the *International Computer Vision Directory* makes it easy to capitalize on computer vision. With this sourcebook as a guide, anyone can have access to complete and accurate information on computer vision systems.

All the latest state-of-the-art computer vision systems for almost any area of industry can be found here, in the only directory that provides complete coverage of available products with details on program features, warranty, and price information, plus descriptions of the manufacturing company and information on marketing agents worldwide.



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Complete with a glossary of terms, the directory provides full-page specification-oriented listings. The sourcebook offers speedy access to the right system for any need with two indexes—one arranged by company name, the other by application. Information is included on such topics as computer vision systems, automated inspection systems, robot/vision systems, vision process control, cameras (vidicon and solid state), vision peripherals, and components pattern processors.

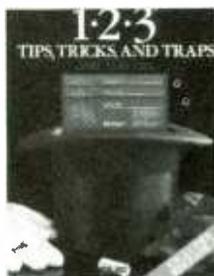
The book sells for \$34.00, is 160-pages, and available from TAB Professional and Reference Books, P.O. Box 40, Blue Ridge Summit, PA 17214; tel. 717/794-2191.

1-2-3 Tips, Tricks, and Traps By Dick Andersen

Trying to become a 1-2-3 hacker?
Here's a book on how to do it the easy

way. Users can learn new shortcuts, pitfalls to avoid, and problem-solving hints in *1-2-3 Tips, Tricks, and Traps*, which targets Release 2's expanded worksheet; expanded memory capability; and new functions, database commands, and macro applications.

An essential desktop reference, this book is designed to be read not from cover to cover, but rather as a compendium of individual problems with individual solutions.



CIRCLE 78 ON FREE INFORMATION CARD

Regardless of how much a user may know about 1-2-3, this how-to book has many new ideas and techniques for you to try.

1-2-3 Tips, Tricks, and Traps, costs \$19.95, contains 418 pages, and is available in most bookstores and computer stores throughout North America. To order directly from Que Corp.; call 800/428-5331 and ask for a sales representative. ■

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A magnet has been built that provides substantially higher pulsed-magnetic fields than was possible before. Using newly developed technology, researchers now have a much better and less expensive tool for studying a variety of electronic materials—electronic and magnetic properties of metals, semiconductors, superconductors, and magnets. These magnetic fields interact very strongly with electrons and atoms, enabling researchers to learn a great deal about the basic properties of materials.

The stronger field was produced by Simon Foner, chief scientist at the Massachusetts Institute of Technology's Francis Bitter National Magnet Laboratory in Cambridge, Massachusetts. Foner, in collaboration with Supercon, Inc., a small company in Shrewsbury, Massachusetts, developed an ultra-strong copper wire containing niobium filaments for the magnet's winding, and achieved fields of 68.4 tesla, more than a million times the earth's magnetic field, for 5.6 thousandths of a second. A tesla is an international unit of magnetic flux density about 20,000 times the earth's magnetic field.

A wire made of a new material with high electric and thermal conductivity, and high mechanical strength, was needed to achieve such a high magnetic field because magnetic forces above 50 tesla destroy conventional copper-wound solenoids (coils of wire), even when reinforced with hardened steel. The wire is composed of millions of filaments of niobium metal, each less than a millionth of an inch in cross section, embedded in a copper wire.

Foner said his work suggests that energy-efficient systems of 75-tesla strength or more, with pulse lengths nearly 100 times longer than those now attainable, can be built economically with this new wire-making technology.

The copper-niobium wire was developed by researchers trying to find an easily pliable superconductor which could be used in high-field, steady-state magnets, possibly for magnetic fusion confinement or for large accelerators such as the proposed Superconducting Super-collider. Niobium, a metallic chemical element, is superconducting, with no resistance at low temperatures. ■

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FRIEDMAN ON COMPUTERS

Communications by modem sometimes needs witchcraft!

□WHILE YOU CAN LITERALLY SPEND A lifetime using personal computers without ever having to send or receive data via modem, the plain fact of the matter is that the world is against you. Each day, some heretofore simple way of doing things is made more complex because the system demands it be done by modem.

To that end, the marketplace offers more modems and *communications software* than anything else, excepting word processors. Unfortunately, what one buys and how much one spends is often determined more by the prejudices of others than by actual need, because users often haven't the knowledge to understand what the various kinds of modems and software will do for them.

That comes about because there are really two basic forms of modem communications, each having several subgroups. The most popular form of modemized communications—because it is used in elementary schools and virtually all public databases—is the so-called "ASCII" text. As you might guess, it is used primarily when the data consists of text, or recognizable characters. It's prone to both natural and man-made interference on the communications circuit; be it wire, radio, or satellite.

The interference can manifest itself by turning the entire message (transmission) into indecipherable hash (garbage), or by occasional character dropout or destruction; i.e., the transmitted letter "R" might be received as a "Y," or a "7," or like something that came from outer space. Generally, the interference is on a random-character basis, which allows the receiving end to easily figure out what was originally transmitted.

On the other hand, less popular with the average computer hobbyist—but far more important—is something known as *protocol* communication, whose claim to fame is that it is extremely accurate. Both ends of the circuit work together through special encoding called a protocol to ensure that the data exchange is error-free. If something interferes with—actually changes—the transmitted data, the receiving computer requests repeat transmissions until both ends are certain that the exchange has been done with 100%

accuracy. In actual fact, errors can creep in when several million bits of data are involved; however, some communication software is more efficient than others at providing error detection, and it might be months before an error creeps in.

Databases are Text

Virtually all commercial public-access databases respond to ASCII text, meaning they receive and transmit characters represented by decimal values known as the American Standard Code for Information Interchange (from whence the acronym ASCII is derived). For example, the "A" is represented by the decimal value 65. When you press the letter "A" on an ASCII keyboard, the output is really a data stream representing the number 65. It's a 65 that arrives at the receiving computer, which the communications software recognizes as the letter "A." Similarly, the *carriage return* produces the decimal value 13, which all ASCII equipment recognizes as a carriage return.

Protocol data exchange works somewhat differently. Essentially, the software transmits a block of binary data, say 256K. The originating software does a mathematical analysis of the individual bit or byte values and sends the total value called a CRC (Cyclic Redundancy Check)—also known as the test value or checksum—either before or after the data block is sent. For all practical purposes, they are all the same thing.

The receiving software does the same analysis on what it receives and compares the calculated CRC value with the received value. If there is any variation whatsoever, no matter how insignificant, the receiving computer asks the originating location to repeat and repeat until everything matches.

On a noisy communications circuit, the transmission might be repeated once, twice, perhaps ten times. Most software have a built in limit so it doesn't go on repeating forever on a noisy circuit: After some ten or so attempts most protocol software will terminate the data exchange, with a screen display to that effect.

No Standard

The problem with protocol exchange is

that there is no official standard, and different systems are mutually exclusive because they use different means to determine the CRC and checksum values. Two of the most popular protocols are *XMODEM* (because it's free), and *CROSSTALK* (because it's extremely accurate, being primarily intended for protocol data exchange). A more recent newcomer, particularly useful for those who must communicate with mainframe computers, is *KERMIT*.

But there's lots of money to be made in communications software, and it's not going to be made by selling a competitor's system, so many attempts have been made to market *proprietary* hardware and software; *proprietary* meaning that the hardware and software design isn't compatible with anything else. That's OK if you're using your computer to communicate within your own network, such as home-to-office; but it often precludes you from communication with others who use more popular software and hardware—and that's where the problem comes in.



This tiny battery-operated modem, which is intended for portable computers, isn't much larger than a few fingers, yet it packs the full complement of Hayes commands. It ran from every standard and conventional software package we tried.

When the oddball hardware and software fails to make a dent in the marketplace, it is often sold to a liquidator, who resells it to the public at large for a fraction of its original price. The stuff might be terrific, perhaps gold-plated unto itself, but it's non-standard. If the *buy of the century* hardware does not respond to the Hayes commands and its software, the protocol might be unusable with the standard biggies: XMODEM, CROSSTALK,

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CROSSTALK - XVI Status Screen                               On line
Name RADIO ELECTRONICS BBS                                  Loaded E:RE12BBS.XTK
Number 2932283                                              CAPture Off

Communications parameters                                   Filter settings
SPeed 1200  PARity None  DUPlex Full  DDebug Off  LFauto Off
DATA 8      STOp 1      EMulate None TAbex Off  BLanxex Off
Port 1      MObde Call  INfilter Off  OUtfilter On

Key settings                                               SEnd control settings
Atten Esc  Command ETX (^C)  CWait None
Switch Home BReak End      LWait None

Miscellaneous parameters
DRive E:  ACPeet Everything  PWord
DPrefix ATDP  DSuffix :      APrefix AT50=1:
PRinter Off  UConly Off      ANSwback Off
PMode 2 (DOS) BKsize 1      DNames 200
EPath      RDials 10        TURnand Enter
Video EGA/Mono FLOW ^S/^Q   HANdshak Off
l.Break 200

Command? _

```

Fig. 1—This printout of a CROSSTALK screen display shows that just about every operating parameter can be user-programmed to match the modem and its operating conditions. Not all software has this much flexibility, so if you're saving big bucks on the hardware make certain the modem will run off your software.

and KERMIT.

The AT commands

To explain. By default, the D.C. Hayes AT commands—used by the Hayes Smartmodems—are the standard for all popular modems. All Hayes commands to the modem are prefaced by the letters "AT" (meaning, *attention; commands come next*). To instruct a Hayes-compatible modem to dial using touch-tone frequencies, the user sends the Hayes command ATDT. To instruct the modem to answer on the fifth ring the user would enter the Hayes command ATS5 (AT, attention; S, number of rings to answer, and 5, fifth ring). To instruct the modem to hang up the user keys in ATH.

There's a whole slew of AT commands, and most communications software is designed to use the Hayes commands. Also, most conventional modems will respond to the AT commands; even the battery-powered *Wordlink 1200* modem (see photo), which is specifically designed for use with portable computers—such as marketed by Radio Shack and NEC—responds to the Hayes commands.

The reason, of course, is that while the software built into the portable computers doesn't necessarily have to use the Hayes commands, if you intend using the hardware with other computers and software, it might not be possible if the modem didn't respond to the same commands almost everyone else uses. Also, any software written for general-purpose communications will most likely accommodate the Hayes commands either exclusively, or in conjunction with proprietary commands.

Regardless of how good a colossal buy in communications hardware and software might appear at first glance, keep in mind the kind of limitations you face.

While just about all software will communicate in ASCII text, proprietary protocols will preclude you from error-free data exchange with computers using the more common and popular software.

However, some of the most high-powered communications software can accommodate virtually any kind of modem commands. For example, as you can see from Fig. 1, which is a screenprint from CROSSTALK communications software, virtually any command is under automatic, if not manual, control. As an example, the dial prefix, which is set for the Hayes ATDP (dial pulses), can be set for anything needed; if your particular modem doesn't use the Hayes commands, you simply enter whatever your modem requires. Similarly, for the Hayes *answer pick-up* (discussed earlier), if your modem needs different commands you simply key in what's needed. It's the same way with just about everything else.

Of course, the flexibility of CROSSTALK isn't common to all software, so if you're looking for super-bargains in modem hardware, make certain it will run from your software with all the bells and whistles. Remember, it doesn't make much sense to save \$100 on the hardware if it takes \$150 worth of software to get it up and running. ■



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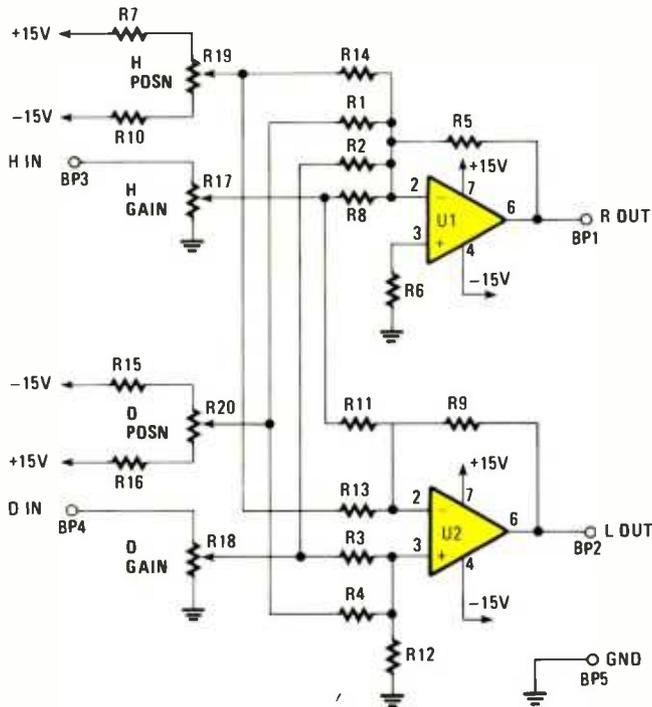


Fig. 1—The power supply for the stereo adapter is not shown. The circuit can make use of a standard dual supply.

The waveforms for the horizontal (H) and depth (D) inputs are added in U1, and so produce deflection in the same direction in the right image.

DC "signals" from position (POSN) potentiometers are likewise added in U1 and subtracted in U2. Thus, the H POSN control causes the left and right images to move in the same direction; whereas the D POSN control causes them to move oppositely to each other, thus, producing the effect of an "in-out" motion when viewed stereoscopically. In order for this method of CRT beam positioning to work, the oscilloscope's deflection-channel amplifiers must be DC coupled all the way from the input jacks to the CRT deflection plates. Nearly all modern oscilloscopes have that feature.

Notice that the amplifiers are DC coupled, so waveforms containing large DC components must not be used as inputs without the use of series DC-blocking capacitors. In any

PARTS LIST FOR THE STEREO ADAPTER

- BP1-BP4—Red binding post
- BP5—Black binding post
- (All fixed resistors are 1/4-watt, 10% units.)
- R1-R4—100,000-ohm
- R5-R16—10000-ohm
- R17, R18—10000-ohm, 1/2-watt, linear-taper potentiometer
- R19, R20—5000-ohm, 1/2-watt, linear-taper potentiometer
- U1, U2—741 operational-amplifier integrated circuits
- Printed circuit board (Radio Shack 276-170 or equivalent), #22 insulated hookup wire, cabinet (Radio Shack 270-627 or equivalent), grounding lug for the cover, 4 knobs for R17-R20, powercord grommet, powercord, solder, etc.

event, inputs should not exceed +15 volts, as larger voltages could damage the op-amps. Frequencies from DC to about 100 kHz are suitable as inputs.

Adapter Construction

All parts were mounted in a Radio Shack #270-627 case on a Protoboard, although another case certainly would be suitable. A panel drilling pattern is shown in Fig. 2.

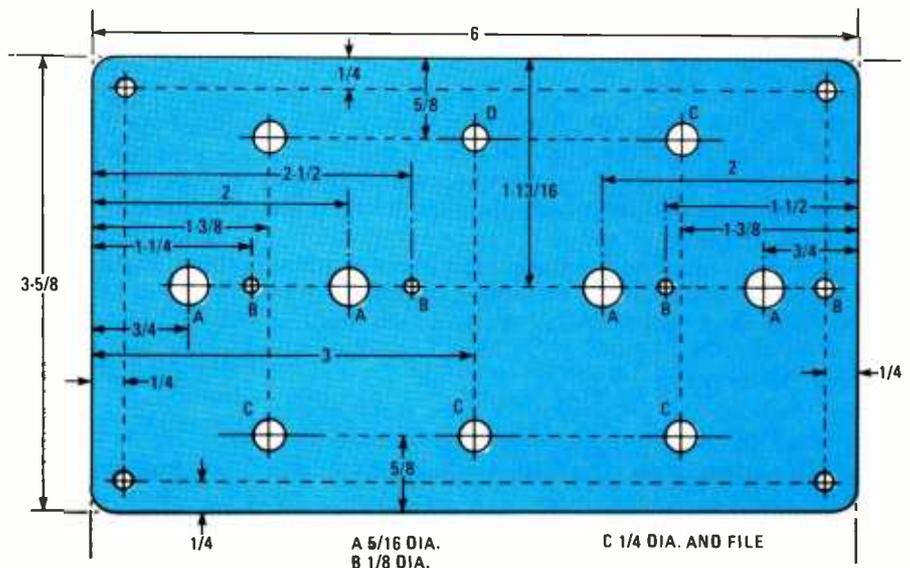
Once you have obtained the parts listed in the Parts List, construction can begin. Start by inserting and soldering component leads in the PC board, according to the pattern shown in Fig. 3. Using IC sockets for the op-amps (U1 and U2) is optional. The author did not use any.

Take your time because mistakes are easier to make than to find and correct later. Recheck your work frequently along the way. Be sure to add wire jumpers where indicated, just as if they were another component. When the PC board is wired and soldered, give it a final inspection. Then remove solder flux with an old toothbrush dipped in alcohol; but scrub gently! Now set the PC board aside in a safe place.

Redraw the front-panel drilling pattern full size on a piece of paper, using Fig. 2 as a guide, then cut it out along the panel outline. Check the locations of the B-size holes to be sure they are correct for keying the particular potentiometers you plan to use.

Tap the front-panel pattern to the front panel and punch

Fig. 2—All dimensions for the adapter's face plate are in inches. Note that the binding-post holes are out of round. That is to accomodate the posts peculiar shape. The holes can be created by drilling with a 1/4-in. bit and a round file.

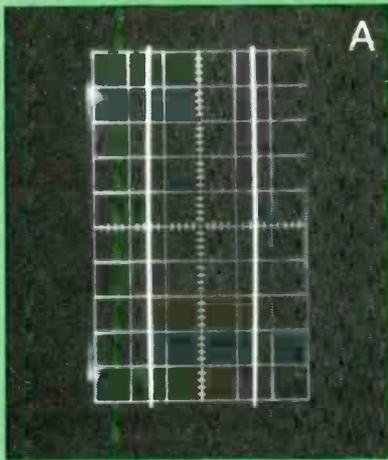


The Stereo Adapter Set-up and Test Procedure

When construction has been completed, you are ready to set up and check out your stereo-oscilloscope.

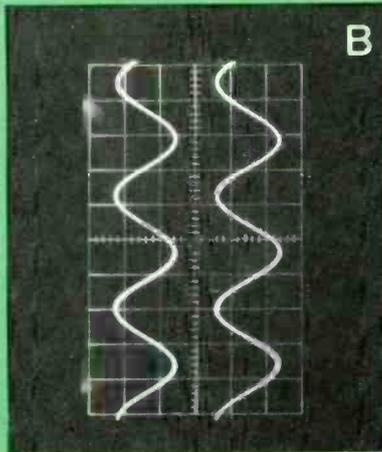
Position the oscilloscope on-end on the table top where it will be used. Power it up and set the controls for dual-trace use. Obtain two sweep baselines: Position them so they straddle the CRT's horizontal centerline equally as shown in Photo A. Set the scope gain controls for the two channels to the same sensitivity (about 1 V/cm) and do not change them.

Power-up the stereo adapter and check the operation of the two position (POSN) controls. Rotation of the H POSN control should cause the two traces to move in the same direc-



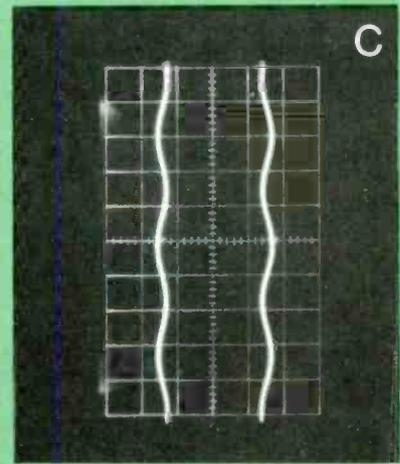
tion. (Side-to-side as viewed from the side of the scope.) Rotation of the D POSN control should cause them to move oppositely to each other.

If these or any subsequent tests have negative results, remove power from the stereo adapter and troubleshoot it—starting with a detailed visual inspection (i.e., whenever the



oscilloscope is used in the stereo mode).

For the next test inject a sinewave at the H IN binding post and check to see that displays of identical sinewaves can be obtained on the two traces of the scope. (Don't forget to connect your sinewave generator ground to the system ground!) Adjust



the scope and stereo adapter controls to obtain patterns as shown in Photo B. The displayed amplitudes of the sinewaves should be equal and controllable by the H GAIN potentiometer.

Now inject the same sinewave into the D IN binding post instead. Reduced-amplitude sinewaves should appear on the two scope traces, and they should be 180 degrees out of phase with each other. Their amplitudes should be equal and controlled by the D GAIN potentiometer (see Photo C).

When the above tests have been satisfactorily completed you are ready to begin viewing stereo images using the stereo viewer. ■

the centers of the holes to be drilled. Remove the pattern and drill the holes. Oblong holes for the binding posts should be drilled undersize, then filed to their final shape to properly accommodate the binding posts.

Install the panel components, and wire them first to one another, and then to the board according to Fig. 3.

Carefully solder all connections and inspect your work,

looking for possible errors. (You know the routine!)

Gently fold the wires to the PC board so that the PC board is lying parallel to the front panel in such a way that the assembly will fit into the case. Label the front panel following Fig. 8, using your favorite method. (The author simply typed on sticky-backed paper, covered this with transparent tape to prevent smudging, cut out the legends, and stuck them in

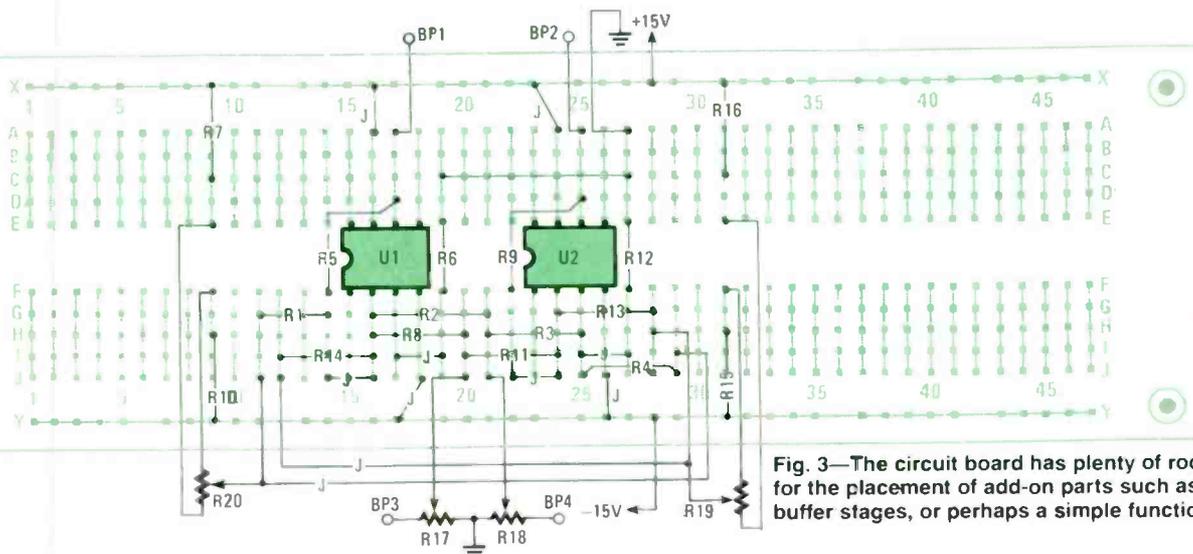
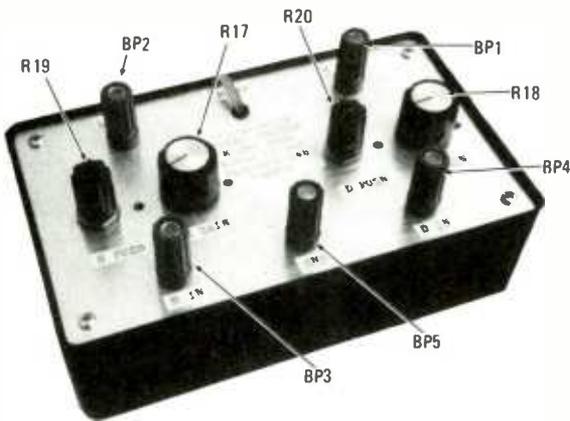


Fig. 3—The circuit board has plenty of room left over for the placement of add-on parts such as input and output buffer stages, or perhaps a simple function generator.



The panel layout shown here is not a must for proper functioning of the circuit however, its symmetry will provide ease of use. The user can become familiar with the controls and binding post's quickly in an intuitive fashion.

place on the panel. That method is quick, neat, and the results are attractive.

Put the assembly in its case and fasten the front panel to the case using the four screws provided with the case. The stereo adapter is now complete. Set it aside—again in a safe place!

Stereo Viewer

Before beginning construction on the stereo viewer, you must lay out a diagram similar to that shown in Fig. 4. The dimensions in the diagram depend on your components. Dimension f is the focal length of the two lenses (both lenses must be identical). One method of finding the focal length, f , of a simple positive (converging) lens is to use a *near-source*. The lens is used to focus the image of a ceiling light (the near-source) onto a table top, then the focal length can be determined by measuring of the light-to-lens distance, p , and the lens-to-table distance, q . Then use the formula:

$$f = pq / (p + q)$$

The units of p , q , and f are unimportant, but must be the same. If they are inches, then f will also be inches.

A second method is to use a far-source. If the lens is used to focus an image of the sun (the far-source) onto a surface, then the distance from the lens to the surface is f .

Dimension S is one-half the useful screen height, but not to exceed 2-1/2 inches. (This becomes one-half the useful screen width in this application.) The purpose of the diagram is to determine dimension A . Once dimension A has been determined, the patterns in Fig. 5 can be laid out.

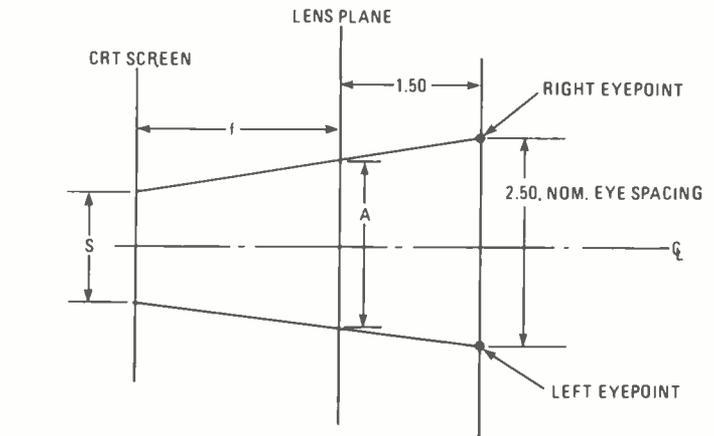
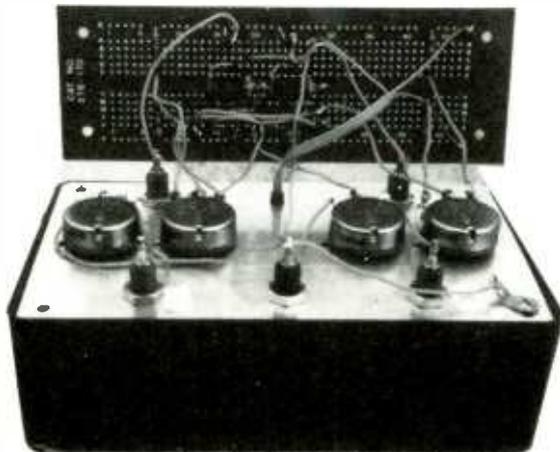


Fig. 4—If you are not going to buy the standard lenses mentioned in the text you will have to first find the lenses focal length (as per the text), and then use this drawing to determine the viewers A and F dimensions.

Viewer Construction

Lay out two patterns A and one pattern B on heavy posterboard according to Fig. 5. The diameters of the two holes in each pattern depend on the lens' diameter. Diameter $D2$ should be just slightly larger than the lens diameter and $D1$ should be smaller than the lens diameter, so that when a sandwich is made from the three patterns with the lenses in place, the lenses will be retained. Cut out the three patterns from the posterboard.

Now lay out the shroud full scale. Half the shroud is shown in Fig. 6; the other half is its mirror image. Transfer this pattern to a piece of heavy acetate or similar stock. (Suitable material can be obtained from a plastic two-liter soft-drink container.) If the material you have used is transparent, it will have to be painted (later) to make it opaque.

Assemble the lens holder and lenses from the three patterns you cut from posterboard following Fig. 7. You may wish to tape them together as the author did, so that the lenses could be salvaged later without destroying the lens holder. If you've no future designs on them, then glue them, being careful not to contaminate the lenses.

Cut two pieces of quarter-inch hard balsa wood or similar material into crescent-shaped pieces as shown in Fig. 7. Dimension B depends on your oscilloscope, and should be such that the two legs (when they are attached) will straddle the CRT bezel from top to bottom. Glue the two pieces of balsa wood in place.

Next, cut two legs of posterboard to support the stereo viewer above the CRT screen at the proper distance; the "proper distance" being such that the distance from the CRT phosphor screen to the lenses is equal to the lens focal length, f . The other dimension of the legs should be approximately 2-1/2 inches. Glue these two legs to the stereo viewer as shown.

After all the glued joints are dry and firm, wrap the shroud around the lens holder and attach to the two balsa wood pieces using four small wood screws. Drill holes for the screws so as not to split the balsa wood.

A final touch is to spray the stereo viewer with flat black paint. Be sure to adequately protect both sides of the two lenses during this operation. Finally, a strip of felt can be glued around the exposed edge of the shroud if desired.

Notice the special grounding lug connecting the ground binding post (BP5) to the panel faceplate. Although it is not an absolute necessity, it is wise to install it.

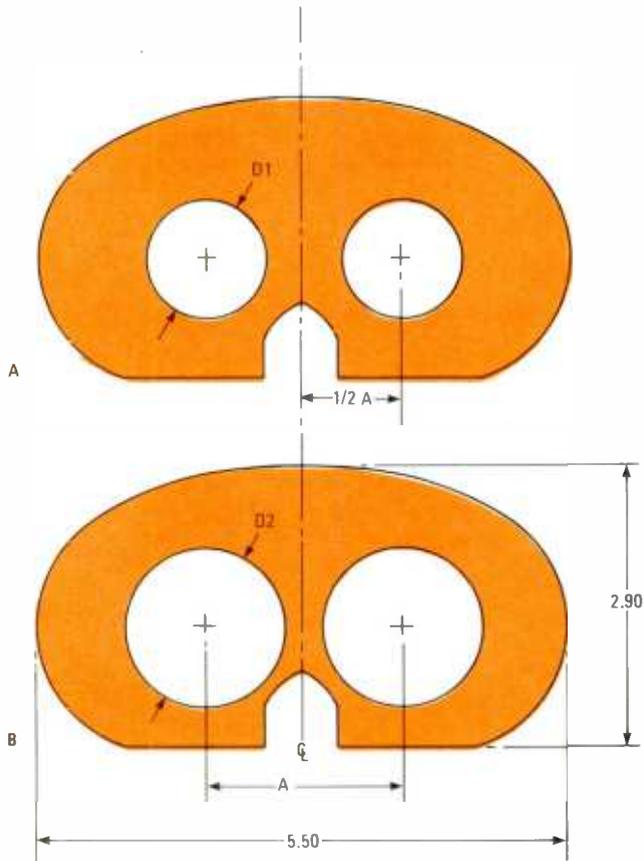
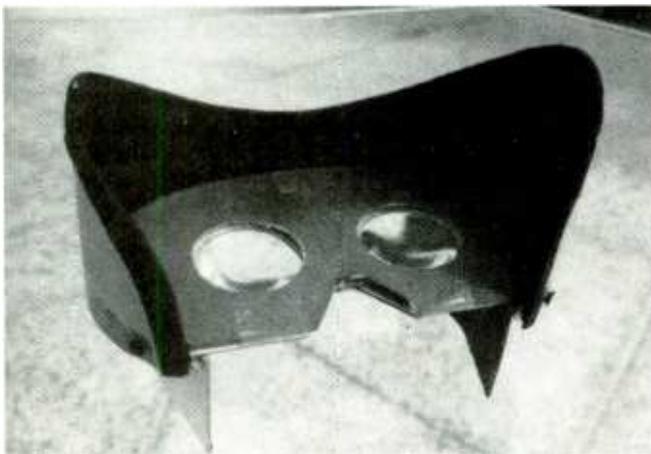


Fig. 5—You will have to experiment with the size of the nose bridge. Be sure to leave enough clearance for the placement of felt material for comfort.



Taping the viewer together may be preferred over gluing it if you will use the lenses for something else in the future.

This completes the stereo viewer and you are ready to connect the system together as in Fig. 8 and follow the procedure outlined in the set-up section.

Viewing the Images

Position the stereo viewer atop the oscilloscope in the position shown in the photos. Start with no inputs to the stereo adapter (or turn its two GAIN controls all the way counter-clockwise). Two baseline traces should be present as in the setup procedure.

View the traces by placing your head against the stereo

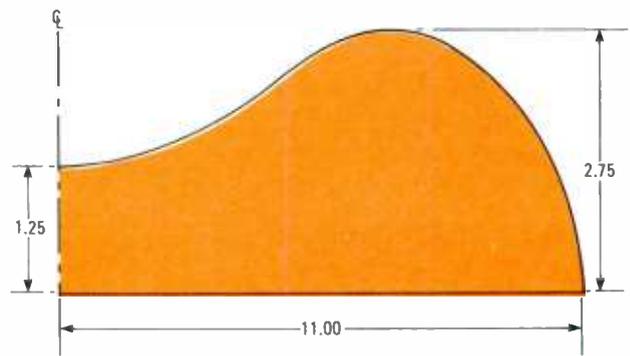


Fig. 6—The shroud material should be flexible for easy shaping (a plastic soda bottle is recommended as long as the sharp edges are covered with felt or a similar material. Note that this drawing is not scaled or proportional.

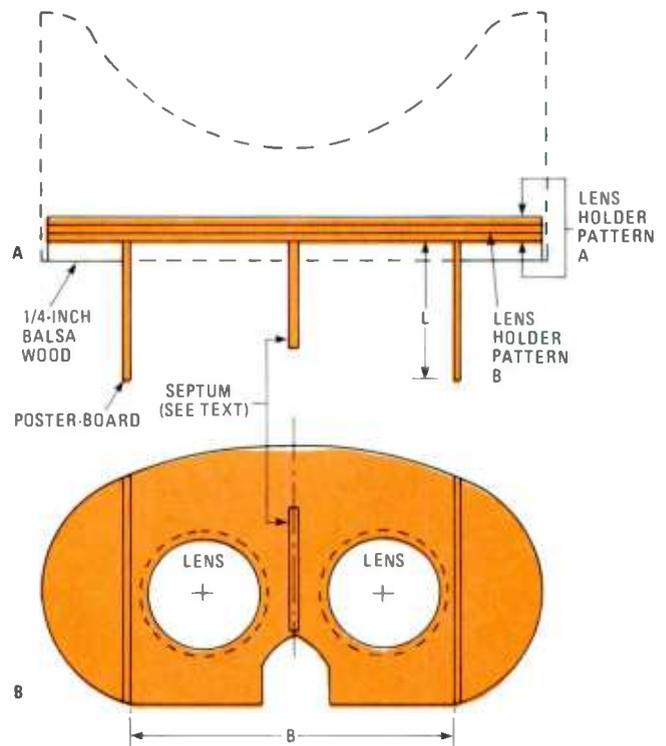


Fig. 7—When making the poster-board legs, be sure to subtract the thickness of the balsa wood from the focal length to arrive at L. That will optimize the accuracy of the lens placement for a crisp focus on the CRT.

viewer. Rock the H POSN and D POSN controls slightly until fusion occurs. Fusion means the two images are seen as one; with one image being viewed by the right eye only, and the other by the left eye only. If obtaining fusion is difficult, relax your vision by imagining you are looking at a far-away mountain top. Blink normally, do not stare, and give yourself time. When fusion occurs, you will see the image "lock in" and remain rock steady. (With practice you will find it easier and easier to obtain fusion.)

As a further check to see if fusion has occurred, slowly rock the D POSN control through a very small arc. The traces (which you now see as a single, fused trace) should appear to move toward and away from you.

Experiment with the two POSN controls to find the settings which produce fusion best. Those will be your POSN-

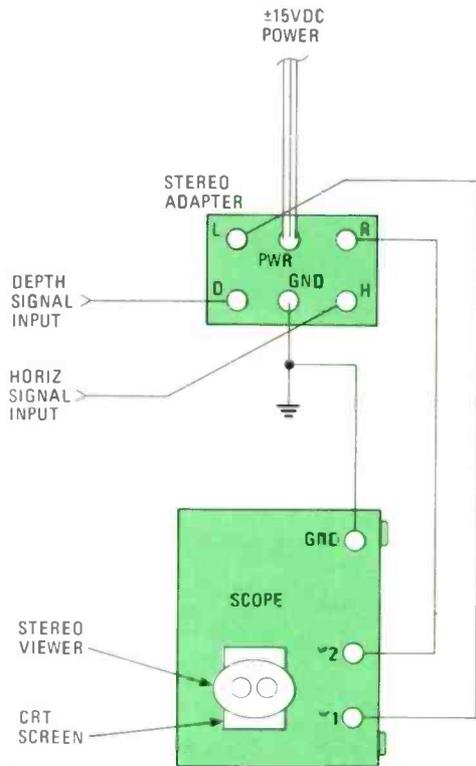
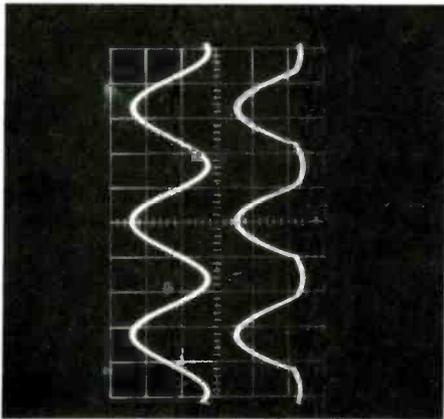
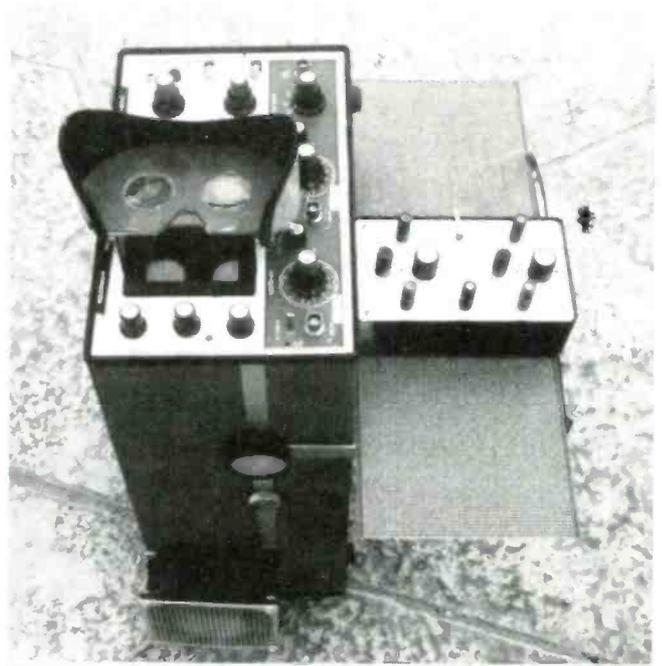


Fig. 8—Take special note that the ground of the adapter is connected to the oscilloscope ground, as well as the power-supply ground. Keep leads short for high frequencies.



This bent sinewave is produced as a result of the voltage vs. current vs. time characteristic curve for a diode.



The complete system makes a nice, easy to handle package. Be sure to keep your power-supply and input leads short to avoid inductance problems in the high-frequency ranges.

control reference settings. You may want to mark those settings on the stereo-adapter's panel.

Now, by displaying a sinewave as you did during the initial set-up phase, you should see a single, fused sinewave. It will be on a frontal plane if the sinewave generator is connected to the H input (frontal planes are planes parallel to the CRT screen); or it will be on a vertical saggital plane (an "in and out" plane) if it is connected to the D input. If you connect it to both inputs, then it will appear on an inclined plane. Slowly rock the two POSN and the two GAIN controls to get a further feel for their operation.

When moving a pattern in and out by use of the D POSN control, its size will appear to change. This is due to the absence of linear perspective, another depth cue almost as important as stereo in some applications. If this apparent change in size does not occur, then you have not obtained fusion.

If you have not been able to obtain fusion and see sine-waves in stereo at this point, go back and retrace your steps:

(Continued on page 104)



The center of each lens should be directly over its corresponding flat trace at zero volts. The viewer can be moved over any portion of the wave forms in the X direction.



Typing labels on sticky-backed paper gives the project a neat, finished look. If you use that method of labeling be sure to place clear tape over each label. That is to keep the ink from smearing on the paper's smooth finish.

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Hands-on Electronics

34 Hands-on Electronics FactCard Transistor Package Outlines (All Dimensions In Inches)

TO-1: 0.240, 0.410, 1.8 MIN

TO-8: 0.650 DIA., 0.330, .360 MIN.

TO-39: 0.370, 0.260, 0.500 MIN

TO-52: 0.230, 0.15, 0.5

TO-72: 0.230, 0.210, 0.500

TO-220: 0.42, 0.625, 0.500 MIN

TO-98M: .195, .210, .055

TO-218: 0.62, 0.57, 0.5 MIN, 0.13

35 Hands-on Electronics FactCard 4022: Divide-By-N BCD Counter 4026: Divide-By-N Binary-Counter

Features

- Wide supply voltage range: 3.0V to 18V
- High noise immunity: 0.45 V_{DD} (typ.)
- Low power TTL compatibility: fan out of 2 driving 74L or 1 driving 74LS
- Quiescent current = 5nA/package (typ.) @ V_{DD} = 5.0V
- Internally synchronous for high internal and external speed
- Logic edge-clocked design—incremented on positive transition of Clock or negative transition of Clock Inhibit
- Medium speed: 7.7 MHz (typ.) @ V_{DD} = 10V
- Asynchronous Preset Enable

Absolute Maximum Ratings

V_{DD} Supply Voltage: -0.5 to +18V
V_{IN} Input Voltage: -0.5 to V_{DD} + 0.5V
T_S Storage Temperature Range: -65°C to +150°C
P_D Package Dissipation: 500 mW
T_L Lead Temperature (Soldering, 10 seconds): 260°C

Recommended Operating Conditions

V_{DD} Supply Voltage: 3 to 15V
V_{IN} Input Voltage: 0 to V_{DD} V
T_A Operating Temperature Range: -55°C to +125°C or -40°C to +85°C

CLOCK	INHIBIT	PRESET ENABLE	MASTER RESET	ACTION
0	0	0	0	No count
Pos. Trans.	0	0	0	Count 1
X	1	0	0	No count
1	Neg. Trans.	0	0	Count 1
X	X	1	0	Preset
X	X	X	1	Reset

36 Hands-on Electronics FactCard 4027: Dual J-K Master/Slave Flip-Flop

Features

- Wide supply voltage range: 3.0V to 15V
- High noise immunity: 0.45V_{DD} (typ.)
- Low power TTL compatibility: fan out of 2 driving 74L or 1 driving 74LS
- Low power: 50nW (typ.)
- Medium speed operation: 12 MHz (typ.) with 10V supply

Absolute Maximum Ratings

V_{DD} Supply Voltage: -0.5 to +18V
V_{IN} Input Voltage: -0.5 to V_{DD} + 0.5V
T_S Storage Temperature Range: -65°C to +150°C
P_D Package Dissipation: 500 mW
T_L Lead Temperature (Soldering, 10 seconds): 260°C

Recommended Operating Conditions

V_{DD} Supply Voltage: 3 to 15V
V_{IN} Input Voltage: 0 to V_{DD} V
T_A Operating Temperature Range: -55°C to +125°C or -40°C to +85°C

INPUTS		OUTPUTS	
CL	J K S R Q	Q	Q̄
Pos. Trans.	1 X 0 0 0	1	0
Pos. Trans.	X 0 0 0 1	1	0
Pos. Trans.	0 X 0 0 0	0	1
Pos. Trans.	X 1 0 0 1	0	1
Neg. Trans.	X X -0 0 X	(No change)	
X	X X 1 0 X	1	0
X	X X 0 1 X	0	1
X	X X 1 1 X	1	1

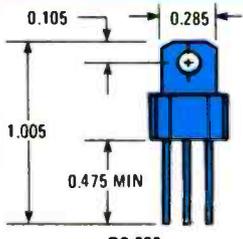
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Hands-on Electronics

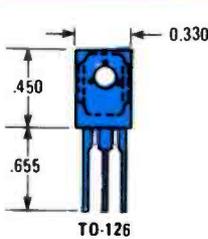
FactCard

Transistor Package Outlines

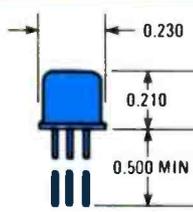
(All Dimensions In Inches)



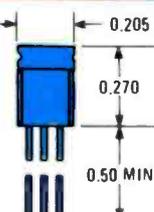
TO-202



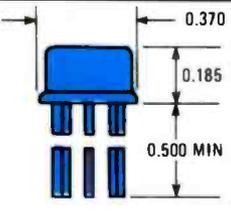
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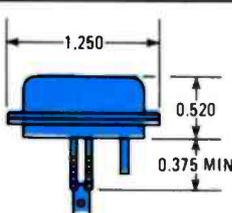
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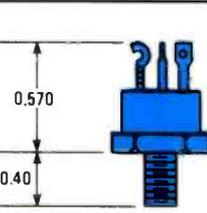
TO-237



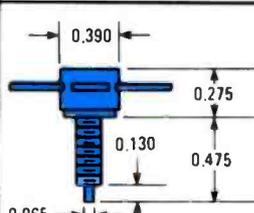
TO-78



TO-36



TO-111



HF-44

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Hands-on Electronics

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4022: Divide-By-N BCD Counter

4026: Divide-By-N Binary-Counter

STATIC ELECTRICAL CHARACTERISTICS

CHARACTERISTIC	CONDITIONS			LIMIT at 25°C (TYP)	UNITS
	V _{CC} (V)	V _{IN} (V)	V _{DD} (V)		
Quiescent Device Current, I _{DD} Max.	—	0.5	5	0.04	μA
	—	0.10	10	0.04	
	—	0.15	15	0.04	
Output Low (Sink) Current, I _{OL} Min.	0.4	0.5	5	1	mA
	0.5	0.10	10	2.6	
	1.5	0.15	15	6.8	
Output High (Source) Current, I _{OH} Min.	4.6	0.5	5	-1	mA
	2.5	0.5	5	-3.2	
	9.5	0.10	10	-2.6	
Input Current, I _{IN} Max.	—	0.18	18	±10 ⁻⁶	μA

CHARACTERISTIC	CONDITIONS			LIMIT at 25°C (TYP)	UNITS
	V _{CC} (V)	V _{IN} (V)	V _{DD} (V)		
Output Voltage, V _{OL} Max.	—	0.5	5	0	V
	—	0.10	10	0	
	—	0.15	15	0	
Output Voltage, V _{OH} Min.	—	0.5	5	5	V
	—	0.10	10	10	
	—	0.15	15	15	
Input Voltage, V _{IL} Max.	0.5, 4.5	—	5	—	V
	1.9	—	10	—	
	1.5, 13.5	—	15	—	
Input Voltage, V _{IH} Min.	0.5, 4.5	—	5	—	V
	1.9	—	10	—	
	1.5, 13.5	—	15	—	

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Hands-on Electronics

FactCard

4027: Dual J-K Master/Slave Flip-Flop

STATIC ELECTRICAL CHARACTERISTICS

CHARACTERISTIC	CONDITIONS			LIMIT at 25°C (TYP)	UNITS
	V _{CC} (V)	V _{IN} (V)	V _{DD} (V)		
Quiescent Device Current, I _{DD} Max.	—	0.5	5	0.02	μA
	—	0.10	10	0.02	
	—	0.15	15	0.02	
Output Low (Sink) Current, I _{OL} Min.	0.4	0.5	5	1	mA
	0.5	0.10	10	2.6	
	1.5	0.15	15	6.8	
Output High (Source) Current, I _{OH} Min.	4.6	0.5	5	-1	mA
	2.5	0.5	5	-3.2	
	9.5	0.10	10	-2.6	
Input Current, I _{IN} Max.	—	0.18	18	±10 ⁻⁶	μA

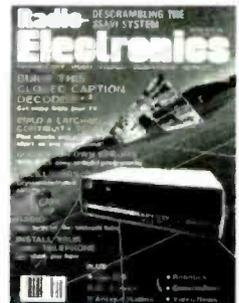
CHARACTERISTIC	CONDITIONS			LIMIT at 25°C (TYP)	UNITS
	V _{CC} (V)	V _{IN} (V)	V _{DD} (V)		
Output Voltage, V _{OL} Max.	—	0.5	5	0	V
	—	0.10	10	0	
	—	0.15	15	0	
Output Voltage, V _{OH} Min.	—	0.5	5	5	V
	—	0.10	10	10	
	—	0.15	15	15	
Input Voltage, V _{IL} Max.	0.5, 4.5	—	5	—	V
	1.9	—	10	—	
	1.5, 13.5	—	15	—	
Input Voltage, V _{IH} Min.	0.5, 4.5	—	5	—	V
	1.9	—	10	—	
	1.5, 13.5	—	15	—	

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Build a SMOKE SECURITY ALARM

Let your smoke detector
double as a security alarm

WITH THE CRIME RATE GOING OUT OF CONTROL, security alarms—running the gamut from simple buzzers for use on doors or windows to expensive whole-house systems that automatically dial a subscriber service—are a necessity today. And the cost of an alarm system that includes a few *bells and whistles* can be astronomical. But if you're among those who take pleasure in doing things for yourself, read on and see how you can build and install this home-brew system and pocket the savings.

This low-cost, battery-operated security alarm features unusually low standby power consumption of a few microwatts. The circuit drives either a piezo buzzer or operates in conjunction with a smoke alarm equipped with a normally-open electrical test button. The tripped alarm sounds for about eight minutes and may be altered for continuous alarm. And get this: the security alarm includes door exit and entrance time delays, a feature found only on better-grade systems.

Circuit Operation

Figure 1 shows the circuit for use with a smoke alarm. Figure 2 shows the modifications to the circuit for use with a piezo transducer or buzzer. Timer U1 is a CMOS version of the bipolar 555 timer. Capacitor C1 and resistor R1 determine the timing interval. When switch S1 is set to the ARM position, the circuit is on standby awaiting closure of remote switch S4 located on a door or window. (Additional window and door switches may be added in parallel with S4 as needed to cover the entire house.) When switch S4 is closed, capacitor C2 delivers a trigger pulse to the gate terminal (G) of the silicon-controlled rectifier (SCR1). The SCR switches from off to on and connects the ground terminal (Pin 1) of U1 to battery minus.

U1 is triggered when pin 2 is pulled low (below $\frac{1}{3} V_{cc}$). When SCR1 fires, capacitor C3 briefly holds pin 2 of U1 low, triggering U1. That causes the output of U1 at pin 3 to go high, which then turns on U2 (a 4N30 optoisolator/coupler),

By Adolph Mangleri

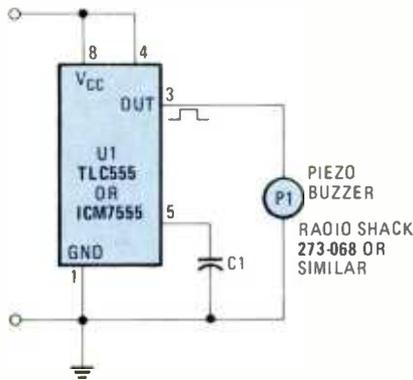


Fig. 2—If you decide to build the security circuit but do not intend to incorporate it into a smoke detector, follow this diagram to connect a piezo buzzer as the output device.

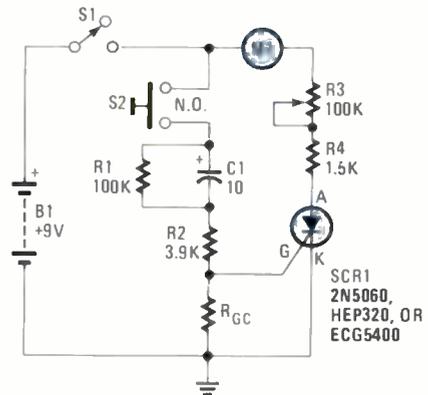


Fig. 3—This circuit can be used to check SCR holding current for various values of gate-to-cathode resistor.

◀ **Fig. 1**—The author chose to build the security portion of his project—which consists of relatively few components—on perfboard. However, if you prefer printed-circuit construction, by all means feel free to go that route.

circuit, temporarily replace R1 with a 100,000-ohm resistor, set S1 to the DISARM position, and connect a DC milliammeter set to the 10-milliamperere range in series with the battery. Next connect a jumper wire from SCR1's anode to its cathode. Set S1 ARM. Timer U1 should trigger immediately and M1 should indicate 1 to 2-milliamperes. When timing ceases, current drops to several hundred microamperes.

Set switch S1 to DISARM and remove the jumper across SCR1. Set S1 to ARM. Meter M1 should indicate zero. Close S4 to initiate timing. If SCR1 does not fire, use a smaller value resistor for R6. After U1 times out, the meter should indicate near zero. If not, SCR1 has not switched off because the holding current is too low. Decrease R7 to increase the holding current of SCR1.

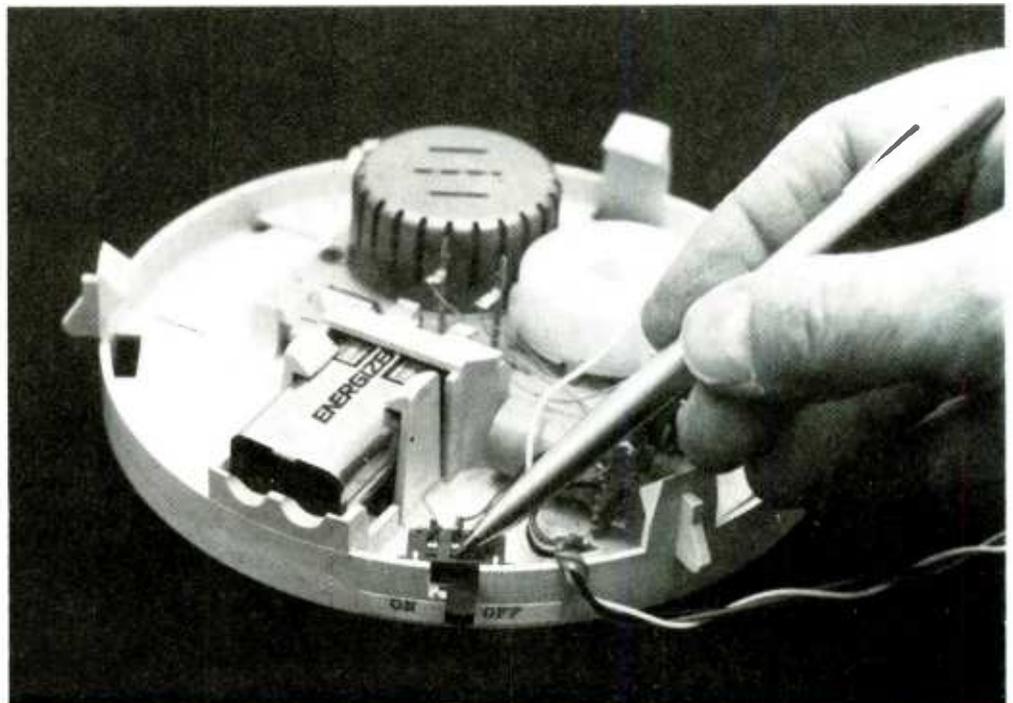
Using a 470,000-ohm resistor for R1, verify that the time interval is about five to ten minutes. Using clip leads, connect the circuit to the smoke-alarm test button and verify the

operation of U2. If the alarm sounds with S1 set to DISARM, the transistors in U2 are too leaky. Try reducing resistor R5. If everything seems OK, install the circuit in the smoke alarm and make connections to the smoke alarm battery and push-to-test button.

The Earli-Gard smoke detector draws about 17-milliamperes when it sounds and the security-alarm circuit draws 1.2 milliamperes. On standby, the battery drain is one-half microampere or less (too low to measure). The circuit operates with supply voltages of 5 to 15 volts. Depending on supply voltage, re-size resistor R4 to obtain about one-milliamperere of current into pin 1 of U2.

To provide a switch-selectable continuous or eight-minute sounding, install a single-pole switch in series with R1 and V_{CC}. Open the switch for continuous sounding. Use a 9-volt DC, wall-transformer power unit in place of the 9-volt battery for continuous alarm. For an invalid's bedside panic alarm,

Remove the cover from the smoke alarm to verify that the test button is a normally-open switch. Caution! Do not tamper with the smoke sensor. The smoke sensor (which is shielded by a slotted metal can) contains a small amount of low-level radioactive material.



technique seems to be almost universally used in the low-priced, readily-available units.

Design Development

Our remote system was developed and tested using ionization-type detectors from a variety of manufacturers. We were unable to locate an optical-method unit for sale in our area; therefore, we have not tested, and do not recommend, attempting to use that type. The ionization-chamber devices are readily identifiable by a required disclosure on the outside of the box, which states, in effect, that a radioactive material is used and lists some pertinent NRC regulation numbers. The detectors were treated as "black boxes" and not modified in any way. Our remote alarm box connects to the existing 9-volt battery clip by a #22, twisted-pair wire. All power is provided by the Smoke Buster. We have tested installations with up to 150 feet of interconnecting wire and found no problem. Possible distance limitations will be discussed in the circuit explanation.

Observed Phenomena

With one exception, which will be discussed later, all of the commercial alarms were found to have the following characteristics: Standby current draw of 40-75 microamps; alarm-actuated current draw of 50-125 milliamps; a low-battery indication given by a "chirp" of the alarm horn at a regular interval of from 30 to 70 seconds; a 3-msec. wide, 15-milliamp pulse of current drawn from the supply at a 30- to 70-second repetition rate. The pulse is part of the battery test. When the internal resistance of the battery (or total series impedance of the battery circuit) exceeds approximately 75 ohms, the low-battery chirp starts. An alarm-test button was present on all units: Depressing the button activated the alarm if the unit was functional.

The one exception to the above parameters was an old smoke alarm installed years ago; it used a mechanical buzzer-

type horn rather than the newer piezoelectric transducer. The actuated current drawn was approximately 170 milliamps. The value of resistor R3 could be lowered to accommodate that style; however, since we have not tested them on a long-term basis, we recommend that only units of modern design be used.

Design Criteria

With the above characteristics in mind, a circuit was designed to feature: A smoke detector to give local alarm at the same time that the remote alarm is actuated; a smoke-detector test button to actuate both local and remote alarms; normal operation of remote-alarm circuitry indicated by status LED's; detection of open twisted-pair wire from smoke alarm to remote box; audible remote alarm with red *alarm-activated* LED; green LED for *AC OK* indication; low battery chirp at both the smoke detector and Smoke Buster; automatic detection of loss of smoke detector 9-volt supply; a backup supply in case of 117-VAC powerline loss; no modifications to smoke detector circuitry.

Power Supplies

The Smoke Buster contains three separate power sources. First, an alkaline battery provides the smoke alarm with its usual 9-volt supply via the twisted-pair wire. It also provides a bias voltage to a comparator circuit. No backup is used for the battery: Normal battery life is expected and battery aging will be indicated by the alarm-chirp feature. Catastrophic failure of that supply (unlikely) will cause the remote alarm to sound.

Second, a 15-volt supply of approximately 200-mA powered from the 117-VAC line provides the 1.2-mA current needed for the remote circuitry when in standby. When actuated, the current draw is approximately 40-mA. A green *AC, OK* LED indicates normal operation of the supply.

Third, a 12-volt backup is provided for the remote-alarm

PARTS LIST FOR THE SMOKE BUSTER

SEMICONDUCTORS

D1-D4—1N4004 1-A, 400-PIV, rectifier diode
LED1—Red light-emitting diode
LED2—Green light-emitting diode
U1—LM741 op-amp, (Radio Shack 276-007 or equivalent)
U2—7815 integrated-circuit, voltage regulator

CAPACITORS

(All capacitors are 35-WVDC, radial-lead, electrolytic units unless otherwise noted.)

C1—47- μ F
C2—10- μ F
C3—.047- μ F, 50-WVDC, ceramic disc
C4—100- μ F
C5—470- μ F

RESISTORS

(All fixed resistors are 1/4-watt, 10% units.)
R1—500,000-ohm, PC-board potentiometer (Radio Shack 271-339 or equivalent)
R2—180,000-ohm (see text)
R3—100-ohm (see text)
R4, R5—5600-ohm
R6—220,000-ohm

R7—1200-ohm

ADDITIONAL PARTS AND MATERIALS

B1—9-volt, alkaline battery
B2-B8—Size AA, alkaline batteries
BP1, BP2—2-position push terminal
BZ1—12-volt buzzer, (Radio Shack 273-055)
F1—3-AG
K1—Sensitive relay N.O. 12-mA (Radio Shack 275-004 or equivalent)
S1—SPST switch
S2—SPST, normally closed, pushbutton switch

T1—Power transformer; 117-VAC primary, 12.6-VAC secondary

AA, 8-cell battery holder, Proto Board (Radio Shack 276-170 or similar), 3 PC-board standoffs 3/8" high, AC line cord, line cord bushing (Radio Shack 278-1636 or similar), double-backed foam tape, 4 x 40 and 6 x 32 hardware, deluxe metal utility cabinet 4 x 2-3/8 x 5-7/8 (Radio Shack 270-252 or equivalent), wire: #22, stranded, twisted pair; #18 solid, insulated; #22 solid bare, #22 stranded, vinyl tubing, RTV silicone rubber, smoke alarm (see text), 5-lug tie-point, 9-volt battery clips, etc.

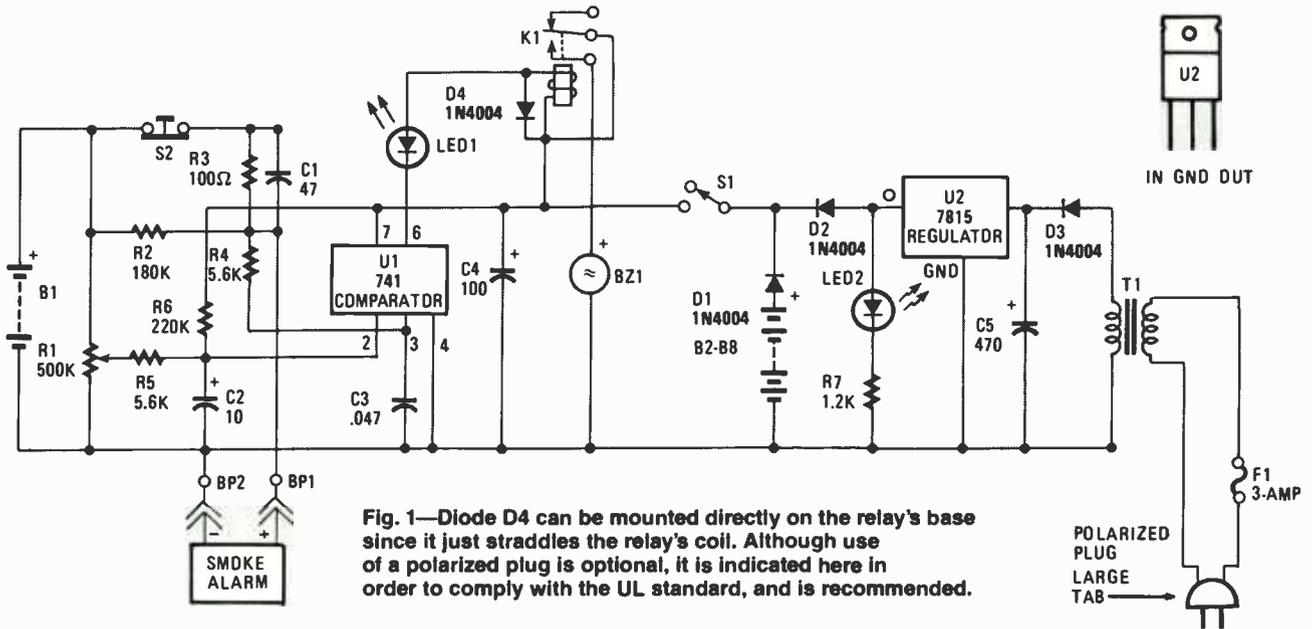


Fig. 1—Diode D4 can be mounted directly on the relay's base since it just straddles the relay's coil. Although use of a polarized plug is optional, it is indicated here in order to comply with the UL standard, and is recommended.

circuit. Failure of the AC power will allow the 15-volt bus to drop to 12 volts, but close regulation is not required by the circuit. That was done to keep the backup on-line current draw to a minimum.

Basic Theory and Circuit Operation

Circuit operation is simple (see Fig. 1). Current draw of the smoke alarm is sensed by the voltage drop across R3, which has a nominal value of 100 ohms. With the standby current being 50 microamps, for all practical purposes, the full 9-volt supply voltage appears via R4 at pin 3, the non-inverting input of the comparator. The 9-volt supply for the smoke alarm is also taken from that end of R3. When the alarm is actuated, the increased current draw results in a voltage drop of approximately 1.5 volts across R3. That falls below the comparison voltage on pin 2, which is set by R1 to $\frac{1}{2}$ the total excursion, or a level of approximately 8.25 volt. The comparator output (pin 6) goes low, providing a current path through D4, the alarm LED, and the coil of K1, which are in series. D4 lights and K1 closes, thus activating the buzzer. The Smoke Buster may be silenced by turning S1 off. The smoke alarm can only be silenced by its normal reset or by disconnecting it from the remote box.

The low-battery chirp is initiated by the increasing internal resistance of an aging battery. Since R3 is in series with the battery, it would cause a false low-battery indication at all times. C1 is used to bypass R3 and provide a low-impedance path for the test pulse. As the battery ages and the alarm chirp starts, the resulting increase in the current-pulse width and

amplitude will also cause the remote-alarm buzzer to sound. Note that the contacts at S2 are not bypassed. Any excessive resistance that develops there would also be detected. A possible limitation to the length of the remote connecting wire may be imposed by the self-test feature. The effect of the increased shunt capacitance and series resistance of a long twisted pair is unknown. In any case, after installation be sure to repeat the low-battery simulation test given in the test and setup section of this article.

The open circuit (broken wire) test is provided by S2 and R2. Switch S2 is a normally-closed, momentary-contact switch in series with R3. When S2 is open, R2, which has a high value, effectively replaces R3 as the dropping resistor. If the circuit is intact, the normal 50- μ A current draw of the detector will drop the voltage enough to trigger the comparator and sound the remote buzzer. Note that that is a test of the Smoke Buster and smoke detector to the Smoke Buster circuit only. It does not test the smoke detector operation. That must be done using the smoke detector's test button and the procedure provided by the smoke detector's manufacturer.

Since the 9-volt battery provides both the reference voltage and the monitored voltage for the comparator circuit, a sudden loss of voltage from a loose battery clip or a broken wire could leave U1 in an indeterminate state. The divider network formed by R6, R5, and the setting of R1 insures triggering of the remote alarm if the 9-volts is ever lost. D1 and D2 isolate the 12-volt backup and the 15-volt supplies from each other. D3 is used as a half-wave rectifier to provide the DC input to the regulator chip (U2).

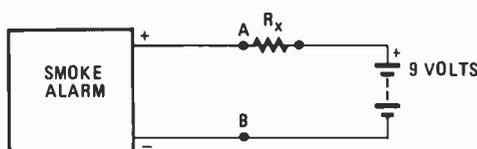


Fig. 2—Verifying the value for R2 is very important to ensure the proper functioning of the remote, and should be done before circuit-board assembly to avoid resoldering.

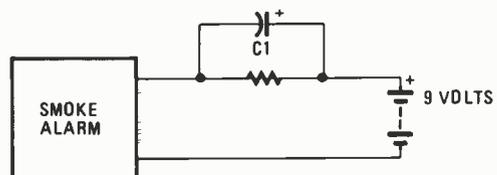
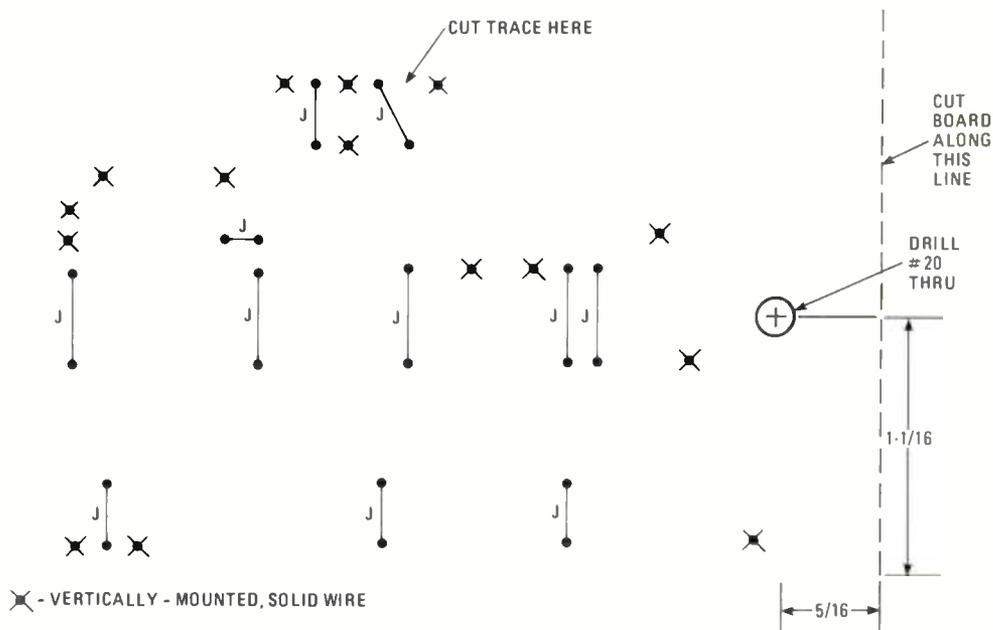


Fig. 3—The capacitor should be just high enough to keep the low-battery indication from occurring. For this test you must obviously be sure that the battery you use is in good condition.

Fig. 4—All jumper connections should be made before parts placement, as some jumpers will be beneath components. Mounting the solid wires in the locations shown will make testing and soldering the unit much easier. ▼



Construction

Before construction begins it is advisable to obtain the smoke alarm that you intend to use and verify the given values of R2, R3, and C1.

Using clip leads and a new alkaline, 9-volt battery, set up a bench test as shown in Fig. 2. In the standby mode a nominal 9 volts should be measured between points A and B. When the test button is depressed, the alarm should sound and the measured voltage should drop to between 7 and 7.5 volts. If necessary, alter the value of R3 to obtain the required voltage drop.

When allowed time to settle, most alarms will then give the low-battery chirp. Add C1 as shown in Fig. 3, and it should stop. We have noted variations in the value of C1 required by



The two screws in the upper right are used to hold the buzzer in place. The strip on the left is used to connect the long zip-cord from the remote sensor to the remote power-supply box. Note that the AC line cord is fastened.

otherwise identical detectors and batteries. In some instances the value of C1 may need to be increased. Use only enough capacitance to eliminate the false *low-battery* indication. We also found many of the batteries supplied with the detectors to be in a discharged state right out of the box. Be sure that you are using a good battery.

The value required for R2 should also be verified at this time. The test setup should be as shown in Fig. 2 and the smoke alarm in the standby condition. The measured voltage from point "A" to ground should be less than six volts. If necessary, the value of R2 should be changed to achieve that voltage reading.

The circuit board used was a stock Radio Shack item modified as shown in Fig. 4. The coordinate system silk-screened on the board allows each hole to be easily identified. In most cases the component leads themselves form the runs. Short on-board jumpers are formed from solid, bare, #22 wire. The connections to off-board components are made using #22 stranded-wire (see Fig. 5). Since the technique of stranded wire soldering to small foil runs would try the patience of an archaeologist, we strongly recommend that #18, solid, insulated wire be used as shown for the stranded wire connection points. That method also allows easy test-clip lead and solder connections to be made after board installation. Note that some jumpers are partially covered by components and should be installed first as part of the board preparation. Use a small pencil-tip soldering iron and work neatly. Clean the flux and inspect for solder bridges before testing.

The sensitive relay is mounted as shown to the rear of the front panel using double-faced foam tape. To permit easy access to some solder points covered by the relay, install and wire it last.

Use appropriate sleeving on all bare relay wires. The unused lead should be removed or insulated and placed out of the way. Likewise, the unused transformer center tap (if any) should be taped.

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GADGET[®]

MAY 1987

THE NEWSLETTER FOR GROWN-UP KIDS

VOLUME XII/NUMBER III

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Weak Pulse

PULSE GCRV MOTORCYCLE. Purchased from: Hammacher Schlemmer, 147 E. 57th Street, New York, NY 10022. Price: \$8,949.

At first blush, the *Pulse GCRV Motorcycle* seems an engineering design coup of the first magnitude. A sophisticated electrical system is matched by a high-performance four-stroke engine. The whole package is wrapped in the kind of aerodynamic dream that has had people drooling since before the Jetsons.

The only problem is it doesn't work.

The *Pulse GCRV* is an object lesson on what happens when engineers allow their theory to outstrip their practice. On paper, the *Pulse* must have looked grand: a 391cc Yamaha engine, Hitachi CM11-54 ignition system, sophisticated fiberglass "jet-wing" two-seater design. No wonder the marketing folks dubbed it a "Ground Cruising Recreation Vehicle"—*GCRV* for short.

That's just where the problem came in. For this is not a "recreational vehicle" in the usual sense of the phrase. It is a racing motorcycle dressed up to appeal to the "must-have" crowd, as in "I must have the latest gadget." As quotidian consumers, these folks are just not prepared to deal with *Pulse's* thorny main-

tenance and repair problems. Marketing the *Pulse* through Hammacher-Schlemmer is about like marketing an Indy racer through the Sears catalog.

GADGET's problems with the *Pulse* began on delivery with an incorrect certificate of origin. Additional paperwork snafus resulted in a four-week delay in registering the machine. Finally, in its first road test, the *Pulse* stalled out repeatedly and had to be pushed back to the shop. The problem was diagnosed as overheating.

The *Pulse* is put together by the *Owosso Motor Car Corp.*, of Owosso, Mich. The standard electronics of the vehicle are nothing if not luxurious: It comes equipped with AM/FM stereo, cassette deck and four speakers. Even the reverse gear is run off the electric starter motor—which, incidentally, had to be replaced after 17 miles, along with most of the wiring behind the dash.

The heart of the problem turned out to be the design of the beast itself. The engineers took a part air-cooled, part oil-cooled engine and wrapped it up in fiberglass. This permitted the marketing of the *Pulse* as an "all-weather" motorcycle, but it also prevented air from circulating around the engine. Two fans had to be installed to insure proper cooling; even with this additional retrofitting, the *Pulse* never performed adequately.

(Continued on page 8)

Blanket Statement

QUANTUM CORDLESS AUTOMATIC BLANKET. Manufactured by: Northern Electric Co., 5224 N. Kedzie Ave., Chicago, IL 60625. Price (Queen Size): \$285.

A blanket, electric or otherwise, is a fairly inert item. As far as spectacular consumer gadgets go, unless it flies, any kind of electronic blanket isn't likely to raise much excitement.

Still, *Northern Electric* thinks its *Quantum Cordless Automatic Blankets* are something new in the field. According to the company's extensive press literature, electric blanket technology, dating to the 1920s, stayed pretty much the same until the introduction of "a new type of wiring system designed to respond to body temperature as well as room temperature." Enter the P.M.—"personal monitoring system" automatic blanket, undoubtedly one of the great moments in electric blanket history.

The *Northern Electric* product, the result of 10 years of research, did away

with thermostats, familiar to most electric blanket users as the lumps beneath the surface. The *Quantum* uses a wiring called "PTC," positive temperature coefficient wire. Instead of responding as thermostats do to an overheat situation, the PTC system makes it possible for "different sections of the blanket wiring... to generate different amounts of heat," in response not only to room temperature but to different heat requirements of different parts of the sleeper's body.

According to *Northern*, "if for example, your shoulders or torso area become too warm, the blanket's wire senses this and reduces the amount of heat to that portion of the blanket over those body areas." Quicker warm-up time is another claimed advantage.

Equally high-tech is the *Quantum's* control system. The Queen (84" by 90") and King (100" by 90") sizes feature dual controls. The solid-state remote controls send data to the blanket heating system via infrared beam and each of the bedside units features a digital LCD clock, with alarm and "snooze" settings. Some 20 heat positions are offered, with a small electronic "beep" generated each time the user sets the controls up or down a notch. Finally, the control can be programmed to turn on and off at pre-selected times and to mon-

(Continued on page 8)

Cellular Communications?

The initial press release a year ago trumpeted, "The world's smallest cellular telephone has been [our emphasis] introduced by *Walker Telecommunications Corporation's Mobile Communications Division*."

The product described was intriguing. "The *Walker Pocket Cellular Phone* is about half the size of any other portable phone... powered by self-contained rechargeable batteries... comfortably fits in either shirt or sports-jacket pocket... most technologically advanced portable phone either available or announced." GADGET's initial inquiries last year met with a straightforward answer: The product was still in prototype; review units would be made available to the interested press once all the kinks were ironed out and the *Walker Pocket Cellular* was deemed market-ready.

GADGET waited, but this year the tune changed. No problem with the product, we were told in the course of numerous phone calls to the company's PR firm. Yet there was a reluctance to provide one of the instruments for test and review. Could we send copies of the publication? Could we send background on GADGET? Previous coverage of cellular products?

After sending copies of GADGET in its new format as an insert in *Hands-On*

Electronics, a new objection suddenly surfaced. According to the anonymous public relations professional over the phone, "the readers of *Hands-On* aren't the kind of audience we care to reach..." We were a little nonplussed, publicity about the *Walker Pocket Cellular Phone* had appeared in daily newspapers. What was wrong with *Hands-On's* readership that wasn't wrong with newspaper readers?

Following that slap came a letter from Paul Kaufman Associates, Inc. (the product's PR agency) which reached new heights of apologetics. "I thought it was great that a newsletter as prestigious as GADGETS (sic) was interested in one of my client's new technologies," wrote the firm's Peter R. Schuddekopf. "However, because we're still in the planning stages for publicizing the *Pocketphone* during the new year, we're all still in a start-up rather than up-and-running mode." So apparently now the product is market-ready, but the marketing plan is still in the prototype stage!

Honest confusion we can deal with. Unexpected technical problems are also nothing to be ashamed of. But a song-and-dance act, variations on the old corporate runaround, isn't the royal road to introduction of a new, big-ticket piece of consumer electronics. So, when *Walker* or Paul Kaufman Associates is ready for GADGET, we'll certainly take their call. We just hope they're able to make that call on the *Walker Pocket Cellular Phone*. —G.A.



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Copy Gnat

PORTA COPY HAND-HELD RECHARGEABLE COPIER. Purchased from: The Price of His Toys, 9559 Santa Monica Blvd., Beverly Hills, CA 90210. Price: \$359.

The hand-held copier appears to be a product whose time has come. In the past year, three have been introduced, including Sharp's Handy Copier (GADGET, April) and the *Silver Reed Porta Copy*.

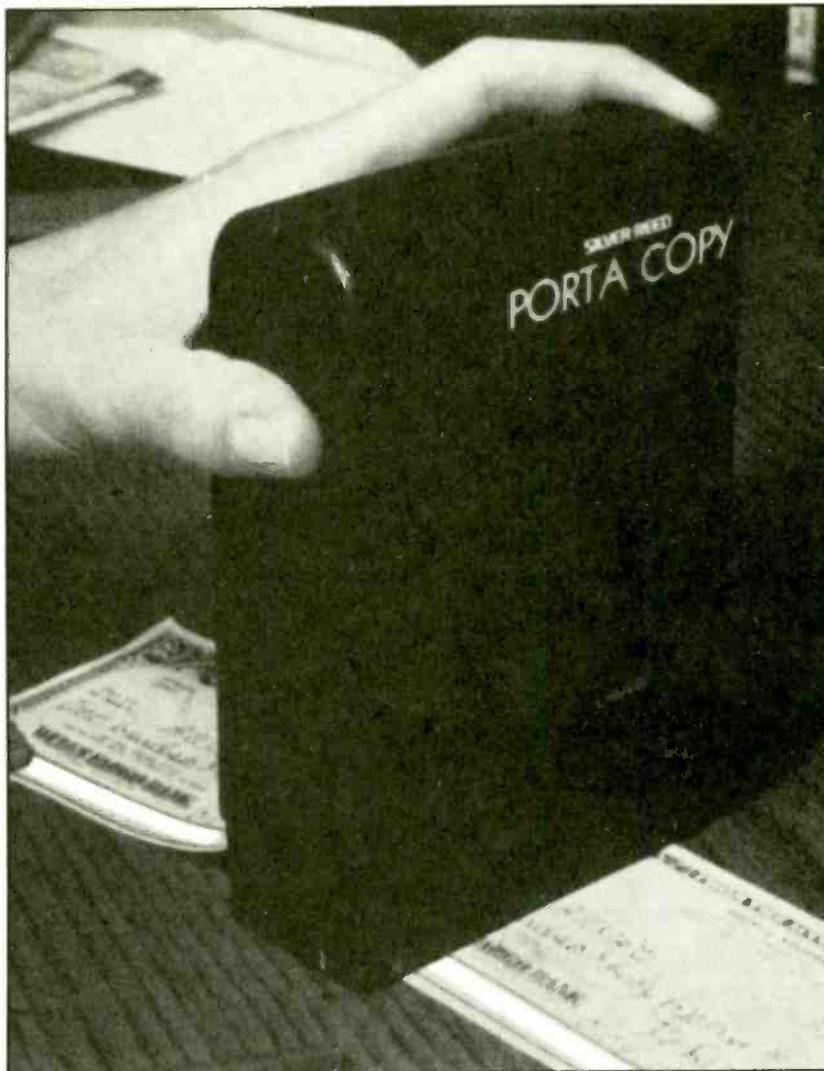
After checking out the *Silver Reed* product, the obvious question was, "why hasn't this been done before?" It's certainly not a new copying technology, just a new (and smaller) size for an old one. Both the *Porta Copy* and the Sharp product use the thermal copying process. A leading pre-Xerox method of duplicating, thermal copying has mainly survived in calculator and adding machine applications.

But while using an old copying system, *Silver Reed* has teamed it with a recent development in image scanning, the charge-coupled device found in such video products as the Sony 8mm camcorder or the Canovision 8mm system. The result, especially for anyone who recalls the thermally-printed copies of yore, is a surprisingly detailed and crisp image.

Weighing in at 3.8 lbs., the *Porta Copy* resembles an oversized electric shaver. To copy, a cover is removed from the end, a switch is engaged (cleverly designed so it can't be "on" when the cover is in place) and the copier is moved across the material to be duplicated. Out of a door in the copier's back, a 3.5" wide roll of paper unwinds with the desired image imprinted onto it. A serrated edge on the paper door makes it easy to tear off the image-imprinted portion.

A print guide (showing the center and outer borders of the copying area) on the business end of the *Porta Copy* takes the guesswork out of placement. There's also a contrast control and a light which indicates that the battery is charging when connected to a plug-in type recharger. The *Porta Copy*'s nickel cadmium battery requires eight hours of charge in order to imprint two rolls of thermal paper.

The rolls, each 33' long, are marketed by *Silver Reed* in packages of five for a suggested retail price of \$9.95. Supplied accessories for the *Porta Copy* include a fabric carrying case, the battery charger and a plastic spool for use with the paper roll. There's also a piece of cardboard



labeled "paper loader" to help guide the thermal paper into position inside the copier.

As might be expected, the *Porta Copy* works best with straight printed matter. Black and white photos are problematical, while color pictures are nearly indecipherable. Copies are nearly (98.4 percent of the original) full-size.

On the subject of the *Porta Copy*'s paper, one New York retailer told us she thought both *Silver Reed* and Sharp had failed to secure adequate distribution before putting their copiers on the market. The right size of thermal paper is apt to be difficult to find for a time. In our experience, four Manhattan stationery, office supply and typewriter stores had no supply of the paper.

Applications for the *Porta Copy* begin to multiply as soon as you get your hands on one. We found it easier to *Porta Copy* material out of newspapers, particularly when printed in a one- or two-column format, than to cut it out. Various sorts of library research could also be made easier.

Instead of carrying a book or publication to a copy machine (if allowed under the library's rules), a researcher could duplicate desired paragraph(s) right at the work table. Also, businesses in which checks, invoices and receipts are constantly copied as well as graphic and fine artists may find the *Porta Copy* a practical everyday tool.

In using the *Porta Copy*, we observed two characteristics. A steady, medium pace yields the best copies. Likewise, a hard, smooth surface directly under the material being duplicated gives best results. Copies seem to become less consistent as the roll nears its end. The last portion of the paper is imprinted with a red line on one margin as a warning that the end is near.

The practical limitations built into a down-sized, hand-held copier are obvious but as a refinement, a further application of what's become an essential tool in many different fields, the *Porta Copy* and its competitors seem likely to find success in the consumer marketplace. —G.A.

Linear Thinking

REALISTIC BELT DRIVE LINEAR-TRACKING AUTOMATIC TURN-TABLE (LAB-1600). Manufactured by: Radio Shack, Tandy Corp., 300 One Tandy Center, Fort Worth, TX 76102. Price: \$160.

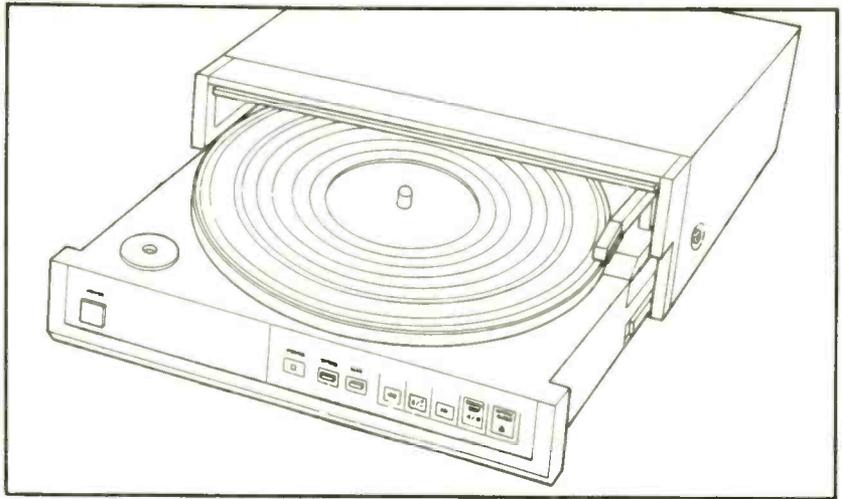
Let's face it, *Realistic* is not a name which creates instant excitement in glossy audio magazines. Audiophiles don't constitute the bulk of *Radio Shack's* customers, and you'll seldom see a cover line on one of the audio monthlies, "inside, we test *Realistic's* new..."

The impression is, however, that's just fine with the *Tandy Corporation's* management. The company's reputation has little to do with audio snob appeal or upscale consumerism. That puts the operation so much at odds with the most visible portion of the audio industry, that sometimes interesting surprises are the result, like the *Realistic Belt Drive Linear-Tracking Automatic Turntable*.

It's a basic unit. But given that a few seasons ago, linear-tracking turntables were both the big noise on the home equipment scene and priced at hundreds of dollars, the *LAB-1600* constitutes an exciting breakthrough for those of us with a limited audio system budget.

Linear tracking, of course, means the tone arm moves halfway across the spinning disc on a fixed shaft which—as the *LAB-1600* instruction booklet expresses it—"keeps the stylus of the cartridge at the correct angle to the radius of the groove over the full surface of the record." Meaning both better audio pickup and less wear and tear on an LP's surface.

The *LAB-1600* may be the ultimate non-audiophile turntable, a simply de-



signed unit for someone who just wants to play records and not keep up with the technological Joneses. The drawer-type turntable's controls are simple. Mounted on the front of the turntable itself, a push-button at the far right moves the table in and out of its case. Although the turntable functions in its out-of-case position, in place the LP spins behind a plastic door, with the case providing dustcover-type protection.

A second button begins or stops play. There are also push-button controls for cueing, search in either direction, turntable speed (33 $\frac{1}{3}$ or 45 rpm) and disc size—12" or 7". Sold with stylus in place, after removing five transit screws from the unit's bottom, the *LAB-1600* is ready for use.

In designing the unit, *Realistic* missed one amenity which would have made a real difference and likely wouldn't have added that much to its retail price. A small light mounted inside the case would have made it possible to search and cue with the turntable inside. As it is, these two functions are best carried out with the table out of the case. Even some

markings on the see-through plastic front (which flips up when the turntable slides in or out) aren't of any real use in positioning the tone arm.

GADGET's test—ordinary daily use of the *LAB-1600* over a two-week period—couldn't tell us much about this product's durability. Given its simplicity of design, and *Realistic's* approach to consumer products, we're guessing this is built to last. Of course, since it's a *Radio Shack* brand, at least the buyer is assured of finding a service facility if adjustment or repairs are necessary.

Besides the *LAB-1600*, there's a second *Realistic* linear-drive unit, minus the drawer-style design, *LAB-2200* with a list price of \$140. *Radio Shack's* catalog also implies it doesn't have this model's "neon strobe and pitch control."

As a first introduction to this recent audio equipment sensation, linear drive, the *Realistic LAB-1600* or -2200 are perfectly adequate. While the *LAB-1600* isn't destined to be the crown of any luxury home audio system, it's a budget-priced, easy-to-operate example of linear turntable technology.—G.A.

Beep Box

AUTO-LOGIC AUTOMATIC TELEPHONE ANSWERING SYSTEM (KX-T1426). Manufactured by: Panasonic Corp. of America, 1 Panasonic Way, Secaucus, NJ 07094. Price: \$149.95.

We're not the only observers who think there's a user friendliness crisis in the telephone answering machine market. The little machines are sincerely loathed by many owners and non-owners alike.

Certain professionals we know live in homes littered with the bodies of busted-up answering units. Pretty soon, sociologists should be able to come up with a percentage of Americans who refuse to



leave a message on any machine under all but the most dire circumstances.

Not that the phone answering machine industry is oblivious to these problems. Market studies are regularly carried out and, more directly, phone answering systems are updated more often than the phrase, "this year's model" can describe.

Panasonic is one of the giants of the industry. The company's "Easa-Phone" line introduced thousands to the conveniences (and drawbacks) of having a home answering machine.

The recently introduced *KX-T1426*, "Auto-Logic" system is a continuation, and further refinement of the "Easa-Phone." As such, it's got a couple of

(Continued on page 8)

Dual Cool

STEREO RADIO CASSETTE RECORDER (WQ-T282). Manufactured by: Sharp Electronics Corp., 10 Sharp Plaza, Paramus, NJ 07652. Price: \$199.

The leaps-and-bounds style progress in consumer audio equipment is sometimes downright exhilarating. Its directions are well-established by now. While price and size tend to come down, capabilities and sophistication move upward.

When the portable sound systems labeled "boom boxes" first appeared, they seemed a product strictly for the youthful end of the consumer market, customers too old for toys, but too young for "serious" audio systems.

In the years since, both the market and the product have grown up. Boom boxes have moved off the streets and schoolyards and into family rooms, recreational vehicles and even retirement condominiums. Among the most grown-up of these portable stereo systems are a trio marketed by *Sharp Electronics*. GADGET looked at the firm's *WQ-T282*.

At the top of the *Sharp* line is the *WQ-CD15*, with a built-in compact disc player, priced at \$449.95. The differences between the *WQ-T282* and the companion *WQ-T232* are matters of cosmetic design, power ratings and price. The *WQ-T232* is listed at \$129.95.

Right out of the box, one of the more impressive characteristics of the *WQ-T282* is its sturdiness. Some of the boom boxes on the market are rattle-trap affairs, cheaply fabricated and shoddily circuited. This *Sharp*, in contrast, is both compact and solid. Advertising copy touts its "thicker, high-impact cabinet,"

which besides offering better protection for the mechanisms and components inside, also "reduces vibration for even clearer sounds at high volumes."

The unit's capabilities include AM, FM and two-band shortwave radio reception, tape playback and recording from the built-in radio, other sources (there's a line-in setting on the function selector and RCA connections mounted in the system's top side) and even from a second tape via the *WQ-T282*'s dual cassette recorder.

The dual deck system, which *Sharp* says it invented, is what gives this box its most impressively expanded capabilities. This unit uses the back-to-back configuration (which the firm also claims to have developed) instead of the side-by-side arrangement of some other systems. This, it seems clear, has some special advantages.

Since both decks are driven with a single capstan and motor, the speed of the two cassettes is unfailingly synchronized, especially important in dubbing from one tape onto another. The dual-cassette system also allows for continuous play, with tape two engaging at the conclusion of tape one. Deck two incorporates an "automatic program search system," while dubbing can be set for either high or normal speed.

Other features include four-band graphic equalizers, a "four speaker, two way" system, rated at 4.2 watts per channel power output and including separate woofers and tweeters. There's also a built-in microphone and connection port for an external mic as well.

Every silver lining, however, has to have a cloud and there are some limitations to the *WQ-T282*. Deck one will not rewind, fast forward or pause. Dubbing

can't be done silently, although with volume set at the minimum it comes close enough. Finally, the automatic program search system works only with deck two, and takes a near half-page in the instruction booklet to explain.

One curious omission in the directions is any explanation of a function called "beat cancel." Used during recording from the radio, it appears to be a static and noise reduction system. The instructions in the section on "recordings from the radio" merely state, "slide the beat cancel switch to the A, B or C position . . . the position allowing the lowest level of interference during the AM, SW1 or SW2 broadcast."

We didn't test the unit's shortwave reception. The Manhattan location of GADGET's offices, experience has taught us, makes those bands practically inaccessible. The *WQ-T282*'s reception capabilities (via a telescoping antenna) undoubtedly aren't designed for the crowded ozone of urban centers.

Another slight objection was registered by a GADGET staffer who has one of these systems at home. Besides pointing out that use of the dual-cassette system was at least confusing (close study of the relevant section of the instruction booklet will pay worthwhile dividends), his unit also refuses to record in stereo, possibly a correctable defect.

Overall, however, the *WQ-T282* is a superior portable sound system. Sturdy, boasting impressive portable audio fidelity and range, as well as a multiplicity of functions and applications, this *Sharp Stereo Radio Cassette Recorder* is a mature expression of a still developing consumer technology—and maybe even an indication of more and better to come. —G.A.





Studio to Go

TASCAM PORTA-ONE 4-TRACK RECORDING SYSTEM. Manufactured by: Teac Corp. of America, 7733 Telegraph Rd., Montbello, CA 90640. Price: \$595.

Having shaped the reproduction and transmission of music during the past quarter century, today, electronics are reshaping the production and even the basic vocabulary of the art. Studio recording processes, which a few years ago were available only in the most advanced of installations, today are being brought to the home musician on a budget basis.

The *Tascam Porta-One 4-Track Recording System*, manufactured by a division of the *Teac* company permits a musician to record him or herself playing an instrument, or a portion of a composition. Then it is possible to go back and add another instrument through "overdubbing," that is adding another track to an existing one in order to create a third track combining the two separate recordings. Thus, with the *Porta-One*, which *Tascam* also calls a "mini-studio," one person could play the drums, guitar, bass and also vocalize by recording each element on a separate track, then synthesizing a final recording via the output of

the *Porta-One* connected to any tape deck.

It's not necessary to do each recording separately, however. The unit functions as a mixer, in addition to being an overdubbing tool. The *Porta-One* can handle up to four simultaneous inputs.

They're sent through a mixer with a nominal (two-band) equalizer and then all the inputs can be recorded onto a single tape. If a musician were to play four instruments at once, recording them all onto a single track, they could eventually be mixed into a final product featuring 16-piece instrumental accompaniment.

The process which makes this possible is fairly straightforward. On an ordinary cassette tape, there are four tracks—side one left, side one right; side two left and side two right. The *Tascam* uses all four of these available tracks simultaneously. This also means that the *Porta-One* user can employ standard tape cassettes. The system is armed with dbx, so tape hiss is reduced almost to the point of disappearance.

A synthesizer player would find the *Tascam* an extremely valuable mixing and recording system. Most high-quality synthesizers can't generate more than one "instrumental" output at a time. With a four-track system at his or her disposal, a synthesizer musician could mix several different sounds, or instru-

mental outputs, then add percussion from a drum machine, producing a surprisingly sophisticated final recording.

Tascam is only one of several companies marketing these four-track recorders, but its product is one of the best available. For anyone needing or desiring more than four-track capacity, a technique dubbed "ping-ponging," explained in the *Porta-One* manual, lets a user record as many as 10 different tracks onto a single tape with only a minor sacrifice of audio quality.

Not the least of the *Porta-One's* attractive features is its extreme compactness. Roughly the size of a thick loose-leaf binder, it operates off of five "D" batteries, making it portable in more than name.

Most of the *Porta-One's* controls (balance, equalizers and volume) are flat, circular dials, so they are unlikely to be moved accidentally. Each track has a VU meter, and the system is designed so that the dials can be illuminated.

The *Tascam Porta-One 4-Track Recording System* is convenient to use and produces final recordings of more than acceptable quality. If it costs a little more than some of its competitors, the extra few dollars buy an excellent example of today's portable, and personal, professional audio recording technology.—A.C.Z.

Dated Photos

SURE SHOT TELE QUARTZ DATE CAMERA. Manufactured by: Canon U.S.A., Inc., 1 Canon Plaza, Lake Success, NY 11042. Price: \$386.

Despite the widespread impression that Americans spend their waking hours watching VCRs, listening to CDs, camcording their families and friends, plugging into Walkmans and using their home computers, there are still a lot of people interested in the plain, garden-variety snapshot. There are even those who don't much care for Polaroid's instant picture devices, they just want clear, colorful photos of family, friends, places and things.

Of course, time doesn't stand still in any product category and if your last encounter with a camera was with a Kodak Brownie, you'd be surprised at the changes that have taken place in amateur picture-taking. Canon's recently introduced *Sure Shot Tele Quartz Date Camera* is as easy to use as the simple picture-taking devices of yesteryear. At the same time it boasts features which, until now, weren't available even on expensive professional cameras.

The feature which is part of the camera's lengthy moniker—"quartz date"—is a good example. An automatic function (which can be disengaged) prints either the year, month and day or the date and time when a photo is taken in the lower left corner of each exposure. An LCD panel on the camera's back can also indicate when the film inside was loaded.

Another not-like-the-old-days feature is a compact adjustable lens, complete with wide angle and telephoto settings. According to *Canon*, and GADGET's test, at the push of a button, the 35mm *Sure Shot* auto focus lens converts from a 40mm wide angle setting to a 70mm telephoto lens, ideal for portraits or action shots when it's not possible to get close to the subject. *Canon* has also included features, the firm explains, which "give the user more creative freedom than is usually possible with fully automatic cameras."

For example, double exposures don't have to be a mistake. Recall how sometimes forgetting to advance the film after taking a photo can create an interesting shot? The *Canon* has a button which tells the camera not to advance. In combination with a supplied "multiple exposure adapter" which fits over the lens, this makes possible a variety of special effects. There's also a "soft" filter (for studio-style soft focus portraits). An "exposure compensation button" makes



it possible to "compensate two f/stops for backlit situations in which there's a possibility that foreground detail will be lost." A green lamp inside the viewfinder indicates that the subject is in focus.

Yet another nice built-in feature is the *Sure Shot's* self-timer. Ten seconds after being set, it releases the shutter, allowing the photographer to be part of the photo.

Automatic film loading and advance are reminders that the *Sure Shot Tele Quartz Date* is a camera for amateurs. Exposure is also automatic (meaning no lens setting or shutter speed decisions to make) and the camera even decides whether a flash is necessary or not. Automatic shutter speeds range from 1/2 second to 1/500 second. The camera even automatically rewinds the film.

Power for this 35mm camera comes from a lithium battery which *Canon* says, "can last for as long as five years under normal usage—eight rolls of 24-exposure film per year with the flash used for about 30 percent of the exposures." An indicator tells the user if a battery is low and due for replacement. Another replaceable component is the multi-duty liquid crystal display, about which the instructions caution, "lack of contrast or blur in the digital display may occur after five years of normal use." Replacement is "at owner's expense."

Also noteworthy in our test was the camera's shape. A nicely contoured right-side grip (with the shutter release mounted on top) makes "one-handed operation possible," if you're right-handed. More importantly, it makes the camera a comfortable one to grip.

The *Canon Sure Shot Tele Quartz Date* worked with all the reliability of the simple box cameras of the past, while its features and functions were easily understood and used. Not only are the camera's various controls and signals exceedingly well indicated, but *Canon* deserves high marks for a model instruction booklet.

This seems to us to be a perfect travel camera, not only because of its compact size (5 1/4" wide, 3 1/4" high and 2 1/2" deep) and light weight (16.2 oz.), but because of its lack of cumbersome separate accessories like detachable flash or timer. The camera is sold with its case, battery, neck strap and "multi-image adapter."

Some may find the LCD-style numerals and letters in each photo's corner obtrusive, in which case the user has the option of turning off the date function, or buying what's essentially the same *Canon* camera without the dating device—the *Sure Shot Tele* priced at \$350.

The pictures produced by this camera were consistent and well-balanced. Even nighttime shots, illuminated by the flash and outside, incidental lighting, were clear and recognizable. To sum up, this *Canon Sure Shot* is a sophisticated camera you don't have to be sophisticated to use. It's just the automatic camera to use in getting candid shots of the family watching the VCR, listening to the CD player, plugging into Walkmans and hunching over the personal computer—devices this reliable automatic camera easily equals in its contemporary styling and up-to-date functions and features.—G.A.

PULSE

(Cont. from p. 1)

But the litany of problems encountered by GADGET's testers did not stop there. We found it difficult to maneuver the machine, which had an unsettling herky-jerky steering style. Visibility was a major vulnerability: It was difficult to tell, once cocooned inside the cockpit, where the machine actually "ended,"

i.e., where the jet-wings were for clearance purposes, or even how far the nose cone projected in front of the vehicle.

Of course, some of this was just being new to the machine, but it struck us that the *Pulse* is unwieldy in the hands of a beginner. We wouldn't want to be on the streets with a driver new to the motorcycle. And the difficulties seeing through the Plexiglass, the glare from the dashboard, the ineffective windshield wipers are all visibility problems that won't dis-

appear with practice.

We suggest that the marketing people behind *Pulse* lose their fantasies about a "commuting motorcycle," an "all-weather motorcycle," a "recreational vehicle" and call *Pulse* what it is—a delicate racing machine. As a precondition to its sale, we also suggest a mechanic's certificate—and proof of access to a racetrack, where the bugs can be worked out of the *Pulse* without danger to the rest of us.—G.R.

AUTOMATIC BLANKET

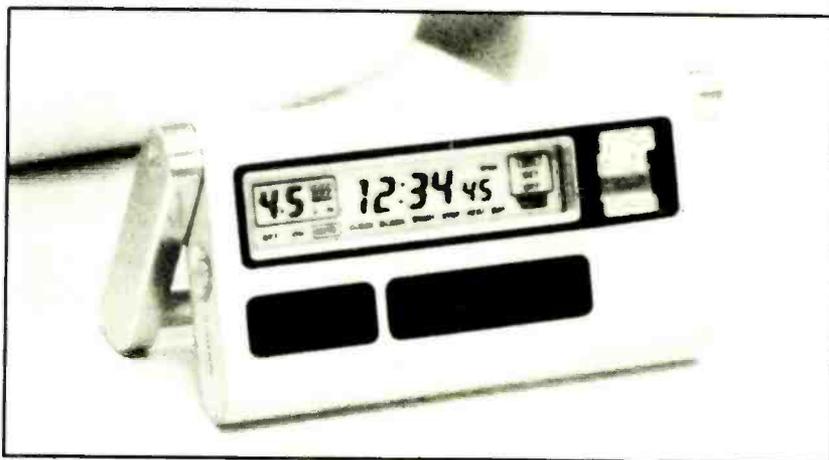
(Cont. from p. 2)

itor and adjust the heat for the right, left or entire blanket area.

GADGET's tester thought it might have been a good idea for *Northern* to offer an illuminated temperature setting control, although the "beep," as well as the raised gradations on the remote are meant to do away with the need for light.

In all important aspects, she found the *Quantum* to be as advertised, although its sensitivity to individual body heat and surface temperatures wasn't something she could attest to. Setting the blanket higher than the company's suggested initial heat level (4.5), she also thought that the *Quantum* would keep you toasty even set down at 2.5. It does put out the heat.

As for its faster heat-up time, she had minor doubts about that. Her extremities heated up in response to her body temperature, but it wasn't as fast a process as the instructions led her to believe.



As houseware, GADGET judged the *Quantum* to be a superior blanket—washable, tuckable, not flimsy and with a circuitry that the user isn't aware of (those lumps mentioned earlier). *Northern*, in fact, offers a five-year warranty, which has to count as some testimony to the firm's faith in its product.

The *Quantum* systems are protected by patents, so this is something unique among electric blankets. While we might not go so far as its manufacturer and dub this, "the blanket with a brain," GADGET did find it an elegant, functional, update of this standard piece of bedtime comfort equipment.—G.A.

ANSWERING MACHINE

(Cont. from p. 4)

capabilities and some touches in its design which aim to put it in the vanguard of consumer acceptance. Already, some of New York's discount electronic outlets have stacks of the *KX-T1426* in anticipation of brisk demand.

"Augo-Logic" operation, according to the instructions, includes automatic rewind of the machine's tapes, message play, including "stopping at the last message and resetting itself at the touch of one button." The unit also features tone remote control, which allows the owner, using a touch-tone phone, to call the machine for playback of messages, re-recording of the outgoing message, leaving "marker messages," turning the machine on or off and/or via the telephone, "room monitoring." This last feature is a home security application which seems a good, no-frills use of existing capability in a new capacity.

The *KX-T1426* liquid crystal display shows time and number of calls received

and messages recorded, while there's also a voice synthesizer to announce the time of day, message recording time and number of calls. Two-way recording allows the user "to store conversations for later reference," while an automatic disconnect feature stops the unit from functioning if an extension telephone is answered.

The *KX-T1426* also allows the user to sample the recorded outgoing message, has a system for confirming that the unit is ready to record and is accompanied by a very detailed instruction booklet.

All well and good says the answering machine bigot, so how come even with that "detailed instruction booklet" we never got the *KX-T1426* its wonders to perform? And what about the three different trips to the electronics store to purchase adapters in order to connect the machine to a pre-modular phone system? *Panasonic* seemed clear enough on what sort of adapter was needed, but every electronic retailer had a different configuration which nearly fit the operating instructions' diagram. The result,

\$7.45 in research expenses and an answering machine which made a good living room clock.

The answering machine initiate says that none of these problems occurred during her test. After she figured out there was a separate power switch, the *KX-T1426* allowed itself to be programmed from another phone, took messages, announced their number and played them back in order.

Let GADGET be the first to call for a Geneva Convention for answering machine manufacturers, suppliers of electronic watches, and all programmable consumer devices. The conference, maybe under the auspices of the United Nations, would draw up an international protocol of programming sequences, signals and accepted symbols for functions, procedures and the like. A Geneva-based office could ensure that both machines and instructions were in conformity with the protocol. That's one international agreement guaranteed to do away with a lot of unnecessary hostility.—G.A.

Bits & Pieces

Seashore and lakeside will soon beckon as summer approaches. Two modern-day necessities for fun in the sun are music and refreshment. So why not combine a triple-insulated beverage cooler and an AM/FM radio into a single package? That's exactly what *Sun Hill Industries* (Glendale Commerce Park, 48 Union St., Stamford, CT 06906) has done with its new **Cool Sounds**. Large enough to carry two six-packs of beverages and lunch, the Cool Sounds also incorporates a battery-powered radio with a high-quality speaker (in addition to a supplied headphone set) which is both sand and water proof. This fun accessory is made of bright, red nylon fabric, trimmed in blue and is collapsible for space-saving storage between trips to the shores of your choice. There's even an outer pocket for suntan lotion, a deck of cards or whatever. Price: \$34.95.

If you've been thinking about becoming a camcorder owner, *Maxell Corp. of America* (60 Oxford Dr., Moonachie, NJ 07074) has something especially for you. It's called the **Maxell Starter Kit** and "contains all the accessories necessary to get started in home videotaping, including a nickel cadmium rechargeable battery pack, Maxell videotape, in either VHS-C or 8mm format and a handbook" offering "tips on camcorder recording" as well as a carrying case for the kit. Ready, set, camcord. Price: \$79.95.

If you've got any room left after stowing your pocket radio and your pocket calculator, pocket cellular phone and (remember this one?) pocket fisherman, you may want to add the recently introduced **Pocket Battery Shaver** (model 5526) from *Braun, Inc.* (66 Broadway, Rt. 1, Lynnfield, MA 01940). Claimed as "smaller than a pack of cigarettes," the 5526 operates on two "AA" batteries for 70 minutes of what Braun calls "independent shaving." The shaver also incorporates a guard cap which houses a cleaning brush and protects the shaving head's "ultra-thin platinum-coated foil." A built-in switch lock keeps the Braun off when it's not in use. Especially advised for "a fast, comfortable second shave of the day," the Pocket Battery Shaver carries a two-year warranty. Price: \$24.99.

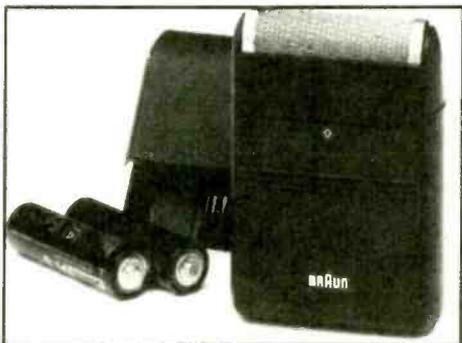
Even plumbing is going digital nowadays with the **Digital Display Bathroom Faucet**, available from *Hammacher Schlemmer* (147 E. 57th St., New York, NY 10022). A built-in sensor measures water temperatures from 50 to 130 degrees Fahrenheit, with both heat and water volume controlled with a single lever. The digital read-out and temperature measurement components are powered by ambient light, so there is no risk of electrical shock. A lithium battery provides auxiliary power in low-light conditions. These Digital Display Bathroom Faucets are available in a bath set, lavatory set and a shower valve only, in either brass or chrome. Price (depending on set): \$149.50-\$259.50.

With camcording on its way to becoming a national electronic pastime the floodgates of video accessories are wide open. *Herrington* (10535 Chillicothe Rd., Kirtland, OH 44094) offers the **Camlight** for shooting videotapes indoors and avoiding the disappointment of washed-out color, murky details and fleshtones rendered in "a ghoulish pall." Weighing only 7 oz. and just 3 3/4" long, the Camlight mounts on your camcorder or can be used as a free-standing light. It puts out what the catalog calls "a brilliant arc of color-balanced light" and runs on standard household current. It can also use an optional 12-volt DC adapter for battery pack operation. Extra quartz halogen bulbs, in either 150 or 100 wattage, are also available. Price: \$89.95.

We think we've discovered a new audio term, at least it's the first time we've run across it. *International Jensen* (4136 N. United Parkway, Schiller Park, IL 60176) has introduced **Home Speakers** it's calling "CD ready." It seems the model 3100 speaker has a midrange and tweeter which include a "special edge-dampening treatment for smooth, accurate response." The speaker is "vented for very efficient, extended bass response" and features "greater dynamic range capability," all of which adds up to being "CD ready." The floor-standing unit has a 10-inch, three-way speaker and is designed with "the drivers mounted higher than usual and on a lengthened base so no stands are necessary to raise the drivers." The 3100 also features a black, fabric grill and (probably more importantly) a five-year unlimited warranty. Price: \$169.95.



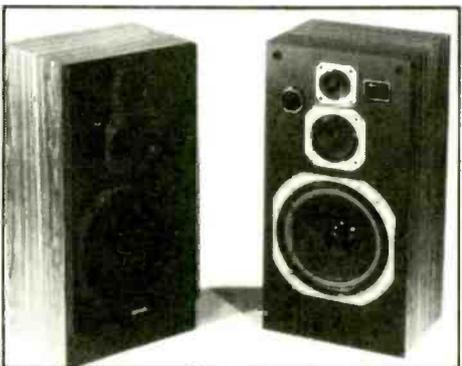
Cool Sounds Cooler/Radio



Pocket Battery Shaver

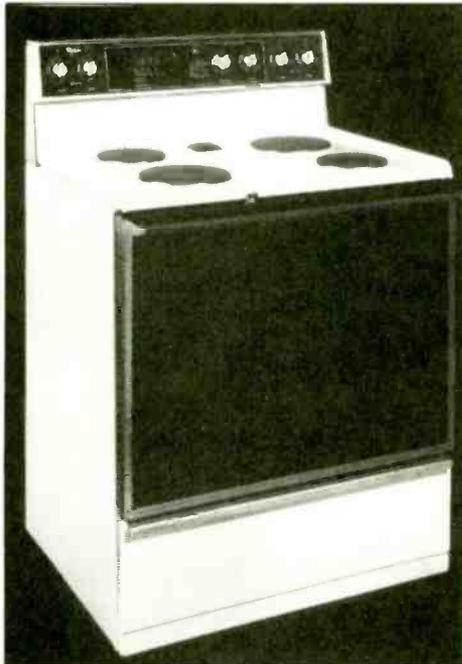


Camlight



"CD Ready" Speakers

Bits & Pieces



Whirlpool Kitchen Range

We don't pay much attention to design trends in the world of major appliances, but *Whirlpool Corp.* (*Benton Harbor, MI 49022*), says something new is stirring atop the familiar **Kitchen Range**. The company has just introduced two new stoves, the RF387PXP and the RF367BXP, which incorporate "the European style of solid elements." The "cast iron solid cooking elements" owe their popularity to "ease of cleaning, sleek look and even heat distribution." Other features of these otherwise All-American ranges include self-cleaning oven, custom broil control, Panoramic glass oven door and a removable storage drawer. The RF387PXP also includes Whirlpool's Mealtimer clock. Price: \$550-\$630.

Some people call them food warmers, others call them electric steamers but whatever the label assigned, they're a useful kitchen accessory. *Toshiba* (*82 Totowa Rd., Wayne, NJ 07470*) has just added two new **Automatic Rice Cookers/Steamers**, the 10-cup capacity RC-380B and the six-cup RC-320B. Both units, Toshiba says, "will cook rice evenly and are ideal for steaming vegetables, seafood, poultry for salads and casseroles." The steamers each come with a trivet and (here's a big plus) are "packaged in an attractive four-color box." Price: \$49.95-\$59.95.

If your audio enthusiasm and equipment have outrun your system's capabilities, the **Adcom Speaker Controller** may offer some relief. The device allows three or six pairs of speakers in any combination, including simultaneously, to be run through an audio system. A load protection circuit guards against amplifier damage. Both the three-speaker and six-speaker controllers can handle more than 200 watts per channel. *Herrington* (*10535 Chillicothe Rd., Kirtland, OH 44094*) calls them "well-engineered, with heavy-gauge, black finished metal chassis." Price: \$99-\$159.95.



IT-K500 Telephone/Clock Radio

Off-beat combos are one of the hallmarks of gadgetry. *Sony* (*Sony Dr., Park Ridge, NJ 07656*) has come up with a **Telephone/Clock Radio** (IT-K500) as its newest contribution to the tradition. Part of the company's "dreamline" digital clock radio series, the IT-K500 offers speakerphone operation and a 15-number memory for frequently dialed numbers. It also features a bright blue illuminated digital display, sleep timer and dream bar, a feature that offers alarm wake-up signals in eight-minute intervals. The built-in AM/FM stereo automatically mutes when the telephone's handset is raised. Other IT-K500 phone features include redial, ringer volume and tone control and "large push-button dialing keys." A good bedside table unit, the IT-K500 is available in gray and can be wall mounted. Price: \$129.95.



Factory Minilature Office Tools

It was 15 years ago that *Hewlett-Packard* (*P.O. Box 10301, Palo Alto, CA 94303-0890*) introduced its debut hand-held **Scientific Calculator**, claimed as the world's first. This year, H-P celebrates by introducing what's believed to be the first calculator capable of doing symbolic mathematics. The HP-28C can "go beyond numeric calculations to use symbols or variables." Problems can be solved conceptually and numbers can be plugged in later. Hewlett-Packard proudly calls the HP-28C, "the most significant contribution to hand-held computing since the electronic slide rule." The calculator features a four-line, 23-character LCD display on which "complex numbers, matrices, vectors, lists, algebraic expressions and other data" can be viewed. On-screen menus and soft keys give the user "keystroke access to hundreds of functions." Designed for scientists, engineers, students and math and computer specialists, the HP-28C may well be beyond GADGET's mathematically underdeveloped ability to test it. Price: \$235.

With tongue firmly in corporate cheek, *Plus U.S.A. Corp.* (*10 Reuten Dr., Closter, NJ 07624*) is calling its pocket-size compendium of office tools, "the ultimate portable office." Called **The Factory**, the "Swiss Army Knife" style unit contains "the world's smallest stapler," a hole puncher, stainless steel "ambidextrous" scissors, a magnifying lens, a retractable tape measure, a stainless steel knife, screwdriver, straight edge rule, storage compartment and an all-purpose cutter. What, no copying machine? This "complete miniaturized set of office tools" is available in various colors including red, white, blue, yellow or black. Price: \$29.95.

Bits & Pieces

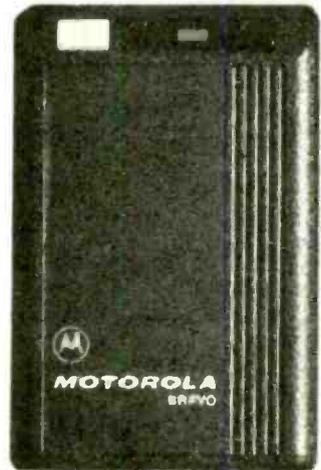
Electronic pagers can be many things, like intrusive, obnoxious and irritating. *Motorola (Communications Sector, 1301 E. Algonquin Rd., Schaumburg, IL 60196)* has introduced one which it says is "ultra compact." The **Bravo Numeric Display Pager** weighs a mere 3 oz. Users can select the signal of their choice, the customary "beep" or a shorter "chirp." For \$20 extra, the Bravo will even emit a "vibra-page," in which message alerts are received in silence. Instead, vibration and a visual signal are generated by the unit. "Group call" makes it possible for the pager to be one of several receiving the same message simultaneously. There's also a "multi-source identifier," which can be programmed to "identify familiar message sources." "Duplicate message detection" guards against depleting the pager's electronic memory with storage of duplicate messages, and there's a low power monitor. Price: \$271.

Diet accessories are like diets themselves. There always seem to be new and "better" ones around. *Nutritional Designs (3379 Shore Parkway, Brooklyn, NY 11235)* has just introduced a new **Food Scale** aimed at making portion control easier for dieters, diabetics and health-conscious Americans of all kinds. Claimed as accurate to an eighth of an ounce, these nutritional scales will weigh up to 8 oz. of food. Compact and durable for use away from the home, they feature a removable tray for easy cleaning. The model 9000 features a "foldable scale for travel" and weighs a mere 8 oz. itself. The model 8000 features a digital read out and operates on six "AA" batteries or a 9-volt AC adapter. Price: model 9000—\$24.95; model 8000—\$49.95.

Here's an item we're pretty sure would make life at GADGET newsletter a whole lot easier, an **Electronic Spelling Dictionary**, available from *Ham-macher Schlemmer (147 E. 57th St., New York, NY 10022)*. This hand-held computer, "approved by Merriam-Webster, the most authoritative publisher of American dictionaries," has a memorized vocabulary of 80,000 words. If the user spells the word correctly, the Electronic Dictionary confirms it. If the spelling is wrong, the device offers the correct alternative. A special "crossword puzzle feature" allows the user to "enter a word with blank letters, with the spelling checker offering "a list of completed words that fit the pattern." The vocabulary includes abbreviations and proper names. Weighing 8 oz., power is supplied by four "AAA" batteries, included with the purchase. Price: \$94.50.

It figures that it would be the *Sony Corporation (Sony Dr., Park Ridge, NJ 07656)* which would come up with a new approach to CD automatic changers. It also figures that the firm would come up with a good name for its CDP-C5F CD Changer Player, the **DiscJockey**. Instead of the magazine-style changer, the new Sony features a "built-in five-disc carousel," which is supposed to "greatly reduce disc-to-disc access time and simplify overall operation." The unit is also claimed as the first to "offer consumers disc magazine compatibility between home and car systems." One to five discs can be loaded into the CDP-C5F, while CD changing time is "just two to three seconds." Listeners are offered four different program repeat modes and the DiscJockey can be operated remotely using a supplied wireless infrared control. Price: \$450.

Here's a variation on the personal TV theme. From *Citizen (1200 Wall St., W. Lyndhurst, NJ 07071)*, the **10TA LCD TV** is one of the firm's black-and-white miniature sets, outfitted with a speaker system (in addition to the supplied earphone) and designed to hang on the wall. Our advice would be to hang it where the viewer can get close to the 3.5" screen at eye-level. The picture generated is, unfortunately, marginally acceptable, as usual for LCD TV technology. Care should also be taken that the 10TA's telescoping antenna is positioned for unobstructed reception. LCD technology, we hope, marches forward, but it still hasn't gotten there. Power is supplied by four "C" batteries and optional AC and vehicle adapters are available. Price: \$149.95.



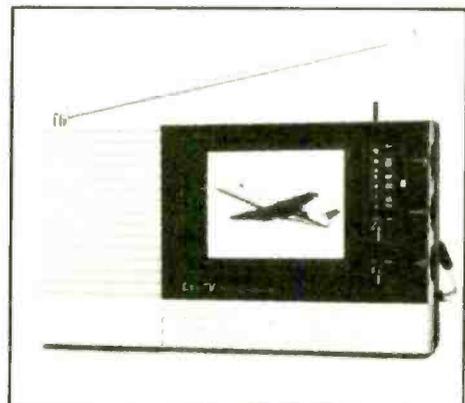
Numeric Display Pager



Electronic Spelling Dictionary

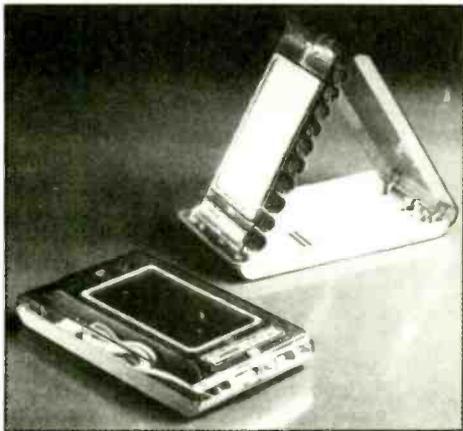


Sony CDP-C5F DiscJockey



10TA LCD TV

Bits & Pieces



Travel Curler Console



Biofeedback Programs



HI-FI Video Camera/Recorder

Here's a useful traveling item for persons concerned about their coiffeur, the Slim Travel Curler Console. The device folds to less than 2" thick, includes a built-in mirror and heats 10 large and 10 medium rollers in about 15 minutes. Available from *Hammacher Schlemmer (147 E. 57th St., New York, NY 10022)*, the Slim Travel Curler is made of high-impact plastic, and includes a 6' electrical cord which plugs into any standard wall outlet. It weighs 3½ lbs. Price: \$39.95.

A couple of years ago, GADGET covered the products of *Thought Technology Ltd. (2180 Belgrave Ave., Montreal, P.Q., Canada H4A2L8)*, a manufacturer and developer of **Biofeedback Programs** (GADGET, March '85). Now Thought Technology has introduced four brand new programs—designed to help users stop smoking, cope with stress, lose weight and control insomnia. They're the result of the company's "collaboration with experts in . . . smoking cessation, weight control, sleep disorders and stress control." Each program uses an audio cassette to give "instructions in deep relaxation techniques" in tandem with a device called the "GSR2," for "galvanic skin resistance" monitor. This allows the user to monitor his or her progress in reaching "deep relaxation." The programs are distributed by Sears Roebuck and Co. among others. Price: \$69.99.

The *Pine Cone (Blake Building, P.O.B. 1378, Gilroy, CA 95021)* boasts that its new **Atlas 3" stereo speaker** is "a giant in sound quality," offering "high-fidelity symphony hall sound," although it weighs only 7 oz. and "will slip comfortably into pocket or purse." Among uses suggested for this "stereo wonder speaker," connected via the headphone jack, is listening while "working, walking, jogging, at the beach, sailing." Pine Cone offers a 30-day guarantee, which in the news release is called a "quarantee." Price: \$9.95.

Here's an audio accessory for the rock-'n'-roll generation, which today seems to be anyone not confined to a nursing home. The **Phase Coupled Activator** digitally reconstructs low bass, lost during the recording process, so records, tapes and FM will sound "as exciting as the real thing." *Herrington (10535 Chillicothe Rd., Kirtland, OH 44094)* says this is not an equalizer, but rather the PCA, "puts out clean, punchy bass, with impact you'll feel in your gut, and through the soles of your feet (really!)." The device adds "no distortion" to your audio system, instead digitally reconstructing "how real bass feels at a concert. So if you like the 'thud' of a bass drum in your stomach, give it a try!" We just hope our upstairs neighbor doesn't buy one. Price: \$259.

Combining at least two of the current trends in consumer video, *Zenith Electronics Corp. (1000 Milwaukee Ave., Glenview, IL 60025)* has introduced what it calls "the first **Camera/Recorder** with VHS hi-fi stereo audio." The new VM7100 weighs 5.3 lbs., uses standard VHS cassettes and features "a full-featured playback deck that can serve as another VCR for bedroom, motor home or boat." Other features include autofocus with a 6:1 power-zoom lens, low-light recording capability, four video heads and two audio heads, fade, zoom and dub functions, a built-in stereo microphone and up to 8 hours of recording at "extended play" speed. The VM7100 also includes "high quality" (the video industry's "HQ") circuitry. Price: \$1,795.

Coming in June's **GADGET** newsletter

- **Multivision 3.1**—A digital add-on for any television which will give your set impressive features and capabilities (yes, we said *any TV*).
- **The VCR Rabbit**—An image multiplier that allows your VCR to send its program to televisions throughout the house.
- **The CGS**—A thermoelectric "compact silent generator" which brings electricity to campsite, camper or any other unelectrified location.

Also in the next GADGET—Caslo's TV-2000, Canon's Faxphone, Toshiba's newest microwave oven, sweet musical dreams with a "stereo pillow," VentuResearch's water-activated time-pieces and some surprises, all in the June GADGET newsletter.



Fluke Model 52K/J Thermometer

A computerized thermometer? Yes! And it really does things differently

□THERE ARE SEVERAL WAYS TEMPERATURE can be measured. Among them are heated gas, mercury column, bi-metal spring, solid-state devices, and the thermocouple. Most likely, the one with which you're least familiar is the thermocouple, the sensing device used in Fluke's Model 52 K/J Thermometer.

It's the K/J designation that tells us something's different about the Fluke 52 because K and J are the designations for two kinds of thermocouple temperature sensors. To help you more easily understand what the Fluke 52 is all about, let's take a quick look at the thermocouple.

Electric Generator

In simple terms, a thermocouple is a device that produces a temperature-related electrical output voltage. Although the active element and its metallic protective housing might be no larger than the head of a pin, it produces a voltage value that can be indicated on a conventional voltmeter. Calibrate the meter readings in terms of temperature and we end up with a very reliable and stable thermometer.

Why, you might ask, should we go through the complexity of a thermocouple when we could perhaps just as easily use a conventional thermometer? Because, if the thermocouple's housing can withstand extreme heat and cold, or corrosive chemicals, we can easily measure temperatures that would cause other thermometers to shatter, melt, or dissolve.

Several kinds of thermocouples are used to accommodate hostile environments. The most common are the K and J types, both of which can be used with the Fluke Model 52.

Computerized Thermocouples

Thermocouples are supplied in various kinds of housings; some are acid resistant, others are intended to be liquid stirrers, some are pointed so they can be plunged into foods (such as the holiday roast beast), still others are wands for measuring the temperature of air streams and drafts, and there's even a surface-sensor



for measuring the temperature of—you guessed it—the exposed surface of just about anything.

Many kinds of thermocouple devices can be plugged into the Fluke 52 because thermocouples use *standardized* connectors. There is even a broad selection of probes specifically intended for the Fluke 52, but that's getting ahead of ourselves.

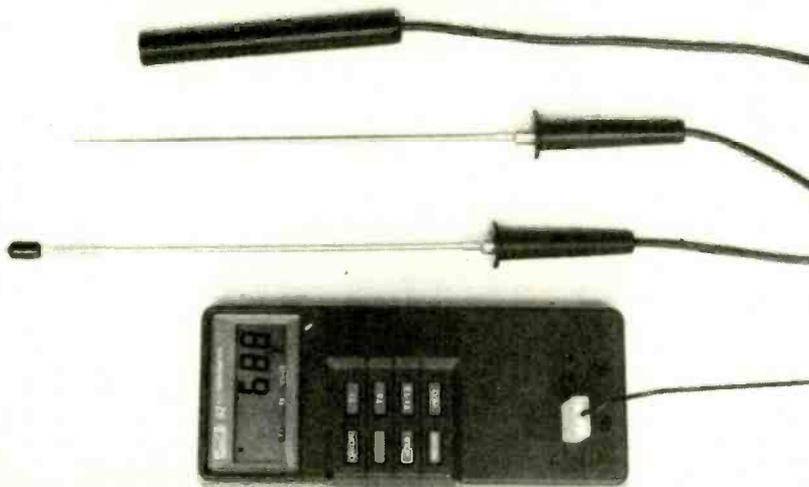
Two Sensors

The Fluke 52, which is powered by a transistor-radio type 9-volt battery, has an LCD display for temperature readings, operating functions, and error indication. It is supplied with two bead-type sensors having a maximum temperature rating of 500°F for both the thermocouple bead and its Teflon lead insulation.

The meter itself has two separate sensor inputs. Eight selector pushbuttons are provided for the various functions; they are: (1) power on/off; (2) display in °F or °C; (3) input and temperature of the T1 input; (4) input and temperature of the T2 input; (5) differential reading between input readings (T1 - T2); (6) *record* mode (it stores the minimum and maximum temperature readings); (7) *view* mode (which toggles the reading between the MIN and MAX readings); (8) *hold* mode (which "freezes" all temperature measurements).

All modes, as well as the temperature readings and the battery's condition, are indicated on the display, which has temperature-display characters of approximately 0.5-inch. Even the thermocouple type plugged in to each input is indicated. The meter is internally adjusted to default

(Continued on page 97)



Special probes are optional accessories. This group includes the surface sensor (top), immersion probe (middle), and the air probe (bottom). The air probe has its protective tip (black) installed.

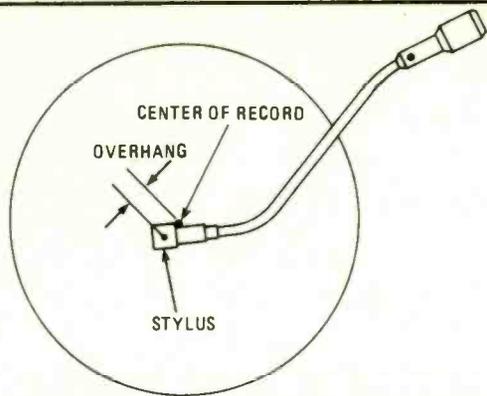


Fig. 4—Assuming that a pickup arm is correctly designed, and the cartridge correctly fitted, optimum tracking can be obtained if overhang is specified by the manufacturer.

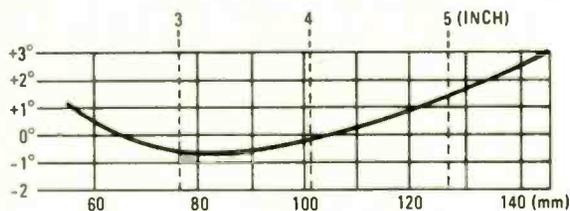


Fig. 5—The published tracking error curve for a Technics phono deck using a conventional S-shaped pivoted arm. It would be typical of other 230mm (9-inch) pickups.

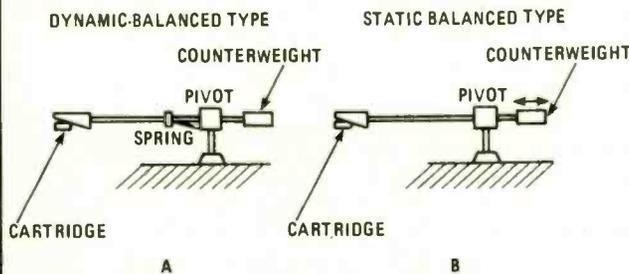


Fig. 6—Fully dynamically balanced arms rely on a spring (A) to provide tracking pressure. Most rely on gravity for the playing weight (B), even if dynamic balance is compromised.

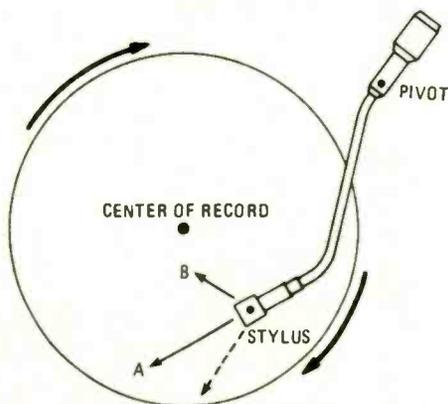


Fig. 7—The drag on an offset head is out of line with the pivot, which tends to pull the pickup inward—so, anti-skating bias is needed to equalize the pressure on groove walls.

While there may seem to be little point in striving for that capability, the fact is that, in typical listening rooms, vibration from footfalls and high-power bass loudspeakers can *nudge* phono decks and produce spurious sonic effects. By stabilizing the pickup arm, dynamic balance helps to minimize the problem.

Straight arms, with offset heads, like that illustrated in Fig. 3A, lend themselves to dynamic balance, relying on a spring to apply the requisite playing force to the stylus. Most manufacturers, however, tend to favor J- or S-shaped arms—particularly, the latter—for their ability to accommodate interchangeable shells and cartridges. Dynamic balance can still be a design objective, while tolerating sufficient residual unbalance to allow the playing weight on the stylus to be determined by adjusting the counterweight (Fig. 6)—claimed to be more predictable than a spring system.

A complication of any offset head is that the drag of the groove on the stylus (point "A" in Fig. 7) is in line with the head rather than with the pivot (dotted line). As a result, it tends to pull the arm inward (toward point B), increasing the stylus pressure against the inner groove wall. The side-thrust is said to average about 12% of the stylus playing weight and is greatest at the outside of the disc, because of the greater groove velocity.

To offset the side-thrust, quality phono players include *anti-skating* devices of one kind or another, intended to swing the arm gently outward. In Fig. 8A, a small weight and a nylon thread serves the purpose; in Fig. 8B, a weight and a couple of small levers achieve a similar result. But in Fig. 8C, a spiral spring is fitted in the base, with a knob allowing the anti-skating bias to be adjusted according to the selected playing weight.

Moving Mass

While it is usually possible, by means of a spring or a counterweight, to achieve static balance and correct playing weight with arms, headshells, and cartridges of relatively high mass, another problem has to be considered, namely that of *moving mass*.

The greater the mass of the above components, the greater their inertia and the effort either to initiate or restrain movement. For example, in the presence of undulation or eccentricity in the record grooves, the effort needed to lift the head or move it sidewise may be sufficient to displace the cantilever of a high-compliance cartridge from its normal median position, resulting in higher distortion.

A lightweight cartridge and headshell—with the counterweight wound in closer to the pivot—presents less of a problem. Similarly, lightweight arms are preferred, although the design and the material used in their construction must provide adequate rigidity and relative freedom from structural vibration modes.

Bass Resonance

In that general context, consideration also has to be given to the natural mechanical resonance (which occurs between the mass of the arm, etc.) and the compliance of the stylus system.

If a highly compliant cartridge is fitted to a high-mass moving system, the resulting resonance may end up somewhere below 6Hz. As such, it will tend to accentuate the effects of record warp, etc., limiting the ability of the cartridge to track the groove and/or *pumping* the woofer loudspeakers.

At the other extreme, a low-compliance cartridge in a featherweight arm may result in a resonance at or above 16Hz; adversely affecting the reproduction of low-end bass. In many arms, the counterweight is attached to the arm itself by a resilient support that's intended to reduce the "Q"—and therefore, the severity—of the overall system resonance.

Arm Suspension

With the progressive refinement of groove, stylus, and cartridge technology, it is essential to ensure that the vertical and horizontal pivoting arrangements for the arm are as near to friction-free as possible. At the same time, they must support the arm positively and firmly, so that the player will be practical and reliable as a consumer product.

Simple bushed bearings are unacceptable, as are the one-time mechanical trips and levers of mass-produced automatic players and record changers. Modern high-quality decks may, indeed, offer automated play facilities but using optical or electronic sensing rather than mechanical trips, and (typically) miniature bearings of *watchmaker* precision.

Such precautions, along with suitably flexible connecting leads, can reduce the total mechanical friction in either direction to a few milligrams at the stylus tip—two orders of magnitude less than the playing weight. As a matter of fact, provisions are made in some pickups to vary the height of the arm, relative to the base by about 6mm. In the event of a physically different cartridge being substituted, the arm can be re-positioned so that, with the stylus resting in the groove, the underside of the arm and cartridge are parallel to the record surface.

Phono Turntables

As with pickup arms, there is a lot more to phono turntables than the mere ability to spin discs at the appropriate speed. An indifferent turntable can compromise the sound in various ways, and those found in quality decks normally reflect a high level of precision in both design and finish.

Whereas budget-priced turntables are normally pressed from steel plate, quality units are more commonly die-cast and machined from aluminium or a non-magnetic alloy, both for accuracy and to obviate interaction with magnetic cartridges. Individual static and dynamic balancing ensures that they will run smoothly, even if operated on a non-level surface.

The mass, normally concentrated close to the rim, is usually kept as high as practical, in order to achieve a good flywheel effect but not so high as to prejudice normal starting and stopping.

Special care is taken with the main bearing, to ensure that it is free from rumble and that the turntable runs absolutely true. Rumble can all too easily be communicated to the stylus and cartridge and be amplified along with the recovered signal. Needless to say, those qualities have to be displayed in long term—not just when the player is new!

A point that needs to be watched is that a turntable must not behave like a gong, chiming spontaneously when tapped with a knuckle! It should be as acoustically inert as possible, so that noise and vibration reaching it from an extraneous source will not be reinforced and passed on to the stylus and cartridge.

Turntable mats can have an important bearing on the acoustic qualities of turntables and, as such, are the subject of frequent debate. They range from a felt-like texture, through rubber and plastic (in a variety of patterns) to glass-wool.

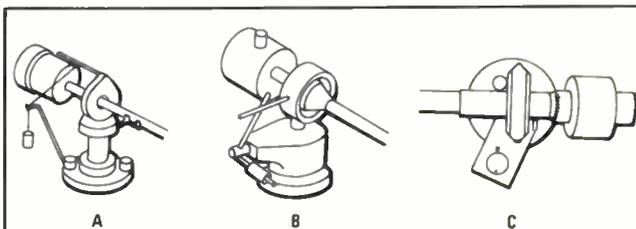


Fig. 8—Typical anti-skating devices may not exactly cancel stylus drag at all radii but manufacturers' recommendations should be followed in setting them up.

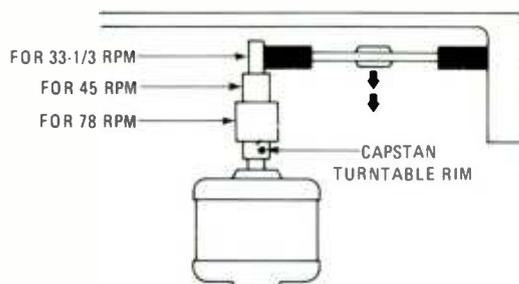


Fig. 9—Well suited to mass production, idler-wheel drives are popular in low-priced record players. A resilient idler offers only limited isolation between the motor and turntable.

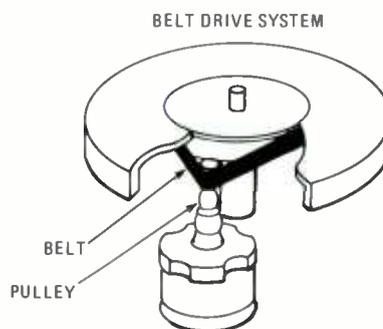


Fig. 10—Belt drive offers isolation between turntable and motor, but tends to need more care and maintenance than other systems. Some audiophiles prefer them, however.

Curiously, while most hi-fi manufacturers favor fairly heavy machined aluminium turntables (2.5 to 3.0kg), a few opt for very lightweight platters. In their 5120 model, NAD International uses a thin aluminium platter with a 7mm thick, dense rubber mat, which they consider to be acoustically inert.

Without seeking to debate such options, it is reasonable to assume that turntables from hi-fi accessory manufacturers will do a good job, even though they may differ widely in their design philosophy.

Turntable Motors

With the introduction of microgroove records, it became necessary to devise a turntable-drive mechanism that's more responsive to multi-speed operation than the old-style governor-type, electric *phono* motors. It was hoped that it would be possible to simultaneously reduce 60-Hz hum radiation, along with bearing and governor rumble, and to ensure more predictable playing speeds.

The initial answer was the system depicted in Fig. 9—an AC-powered induction motor, with a stepped capstan, driv-

ing the inside rim of a (normally) pressed-steel turntable, by way of a resilient idler wheel. A knob or lever allowed the idler wheel to be re-positioned to engage the required step on the capstan. Turntable speed was determined by—and dependent on—the nominally synchronous speed of the motor, stepped down by the diameter ratio of the capstan and turntable rim.

The rim-drive system remains a popular choice for budget-priced record players, but comes up somewhat lacking because a resilient idler wheel can provide only limited mechanical isolation between the drive motor and turntable.

As a result, residual vibration and rumble from the motor, plus noise from the idler wheel, can still be communicated to the turntable and thence to the stylus and cartridge. Even speed regulation is likely to be no better than passable.

While those limitations can be countered by more demanding—and costly—design and production standards, the idler rim-drive system still equates more to economy players than to true hi-fi equipment.

Belt-drive Systems

When the limitations of the idler-drive system became apparent, hi-fi buffs turned to belt drive, on the assumption that a flexible rubber or neoprene belt would more effectively isolate the drive motor from the turntable. That certainly proved to be the case, although manipulation of the belt for speed-change purposes proved to be more of a problem.

Figure 10 illustrates belt drive to an inner drum from a two-step pulley (speed-change lever not shown). The thinking behind that is, that by driving an inner drum, the heavy outer rim is able to function more effectively as a flywheel—smoothing out residual vibration and speed variations.

At the other extreme, systems like the Australian “JH” used a tiny synchronous motor to drive the outside rim of an extremely light aluminium platter, with a round rubber belt of about 1.5mm in diameter! While belt drive proved smooth and substantially noise-free, it has its own problems in the way of belts that variously slipped, perished, sagged and fell off, and for which replacements were often difficult to locate.

Nevertheless, they built quite a following among audiophiles and, even today, some of the most prestigious record players boast the time-honored high-quality AC, synchronous motor and precision neoprene belt-drive.

Back to Direct Drive

Then in the early 1970's, the major Japanese hi-fi manufacturers came up with an alternative to gears, idler wheels, and belts: ultra-low speed, direct-drive (DD) motors, which required no intervening drive mechanism and relied, in most cases, on electronic control for speed change and regulation. (See Fig. 11.)

Typically, a direct-drive turntable uses a brushless multi-pole motor with sufficient torque to bring the platter up to operating speed within about half a revolution. In reality though, there is no such thing as a *brushless* DC motor. Such motors are actually multi-pole AC induction motors, which are driven by a set of four transistors in a bridge configuration from a DC source.

Those motors were originally developed by the Japanese to solve the problem of commutator hash in battery-operated turntables and tape decks. From there, they were improved and used in increasingly refined speed-control circuits, and culminated in *servo-controlled* and *quartz controlled* turntables, which have been on the market for 15 years or so.

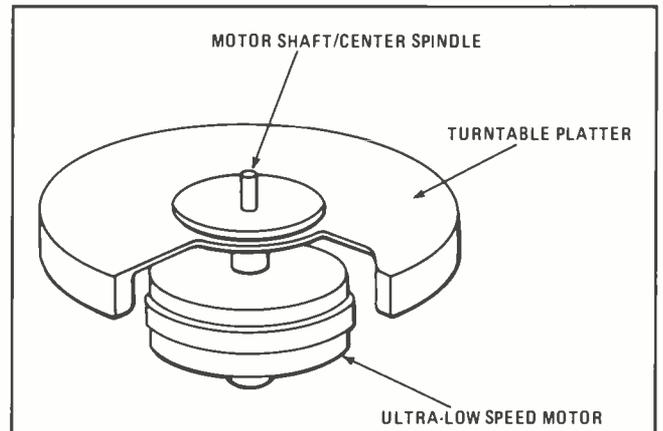


Fig. 11—Technics' SP-10 (1970) claimed to be the first high performance, direct-drive turntable. Later designs, more intimately integrated the turntable with the rotor.

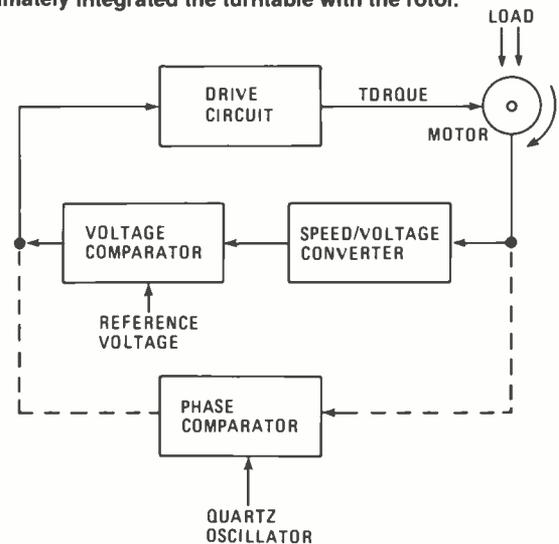


Fig. 12—Most direct-drive turntables operate from a DC source, with a feedback or servo system to ensure accurate and constant speed—some incorporating quartz circuitry for precision.

They work as follows: Under the rim of the turntable is a set of optical or magnetic markers and sensors that allow the unit to generate a train of pulses, which are directly proportional to its speed. The pulses are processed by a frequency/voltage converter into a DC voltage (as indicated in Fig. 12) and compared in a voltage comparator to a preset reference voltage appropriate for the required speed—33 or 45 rpm.

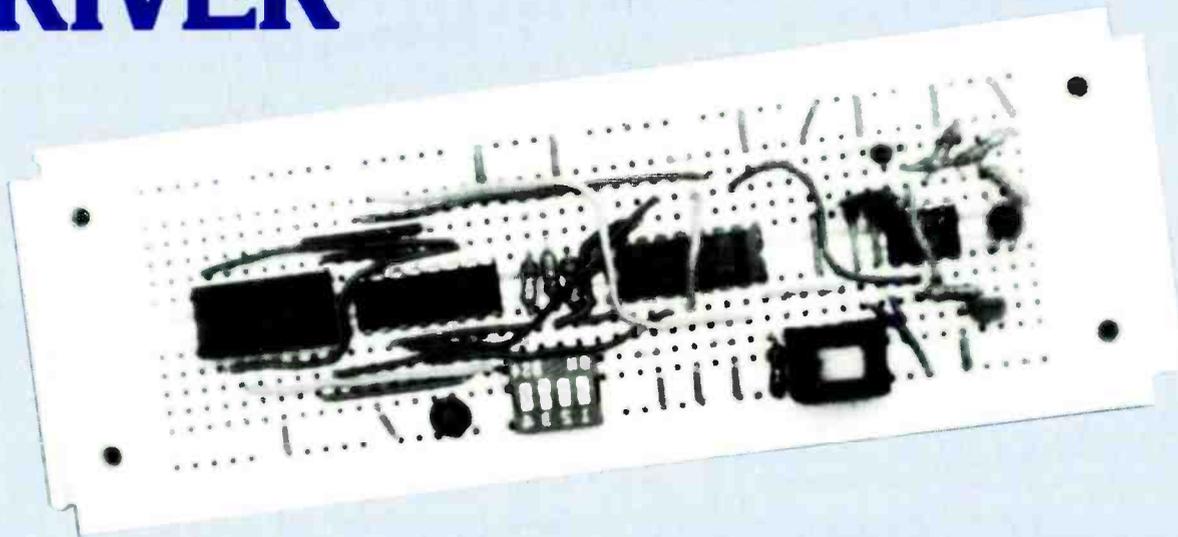
The difference, fed as a control signal to the DC drive transistors, adjusts the torque of the turntable motor accordingly. It is, in effect, a feedback or servo system that matches the speed of the turntable to a predetermined standard, as signified by the reference voltage. Its potential accuracy is a function of the precision and sensitivity of the electronic circuitry.

For the ultimate in accuracy and stability, a quartz oscillator and phase-comparator stage can be added (dotted in Fig. 12) to provide a continuous and instantaneous comparison between the phase of the pulse from the turntable and divided-down reference pulses from the crystal.

In circuitry of that general type, it is possible to provide a vernier speed adjustment (pitch control) which, in its most ambitious form, can provide for a speed variation of up to

(Continued on page 104)

DECODER/ DRIVER



DEMONSTRATOR

This quick-to-build project is excellent for classroom use, or just to help you clear up counter and driver theory for yourself

By Ed Noll

SURE, THERE ARE A NUMBER OF COUNTER PROJECTS you can build, but how many can switch between BCD (binary coded decimal) and hex? Or for that matter, can be breadboarded in under an hour? Well, if you think there ain't no such animal you're wrong! Using just two chips (and a third to provide clocking input) you'll have a nifty counter with up/down, BCD/Hex, and stop/reset options. With all that, the circuit is a shoe-in as a stopwatch when given the right clocking pulse, and latched to other counting circuits. Or, with a pulse conditioning circuit, the counter could indicate how many clock pulses occur before a computer failure, thus helping in troubleshooting.

Chips Ahoy

The motorola MC14495 chip is different in that it can drive a 7-segment display in either BCD or Hex (see Fig. 1). This chip, along with a 4029 (shown in Fig. 2) which can count in BCD or Hex, form a unique pair. Using a slow 555 clock, a simple single-digit demonstrator can be built to show off their convenience and versatility (see Fig. 3). Additional pairs can be used to create a multi-digit display.

BCD/Decimal/Hex

Pertinent logic is reviewed in Table 1. Decimal numbers from 0 to 15 appear in the first column. The basic binary equivalents of these numbers is shown in the second column.

As you know, the highest decimal number that can be represented by a four-bit binary number is 15 or binary 1111.

A binary coded decimal, or BCD, is a special binary code that counts decimals from 0 through 9. After 9, as shown in the third column, the code splits up into two four-bit binary numbers. For example, decimal 12 is represented by 0001 0010. In this case the 1 of twelve is represented by 0001, and the 2 of twelve by 0010. It is apparent that the numbers 10

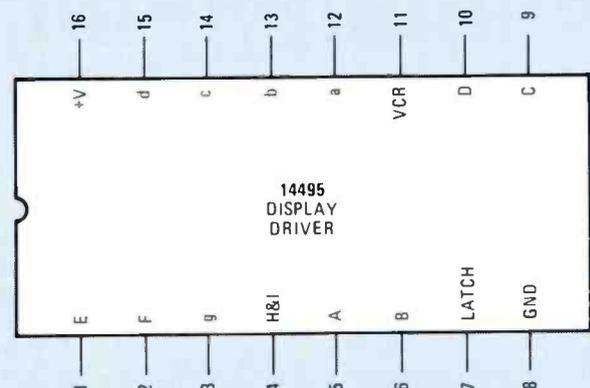


Fig. 1—The display driver should be handled with care to ensure protection from electrostatic discharge. If you use a 5-volt power supply, the driver will not need limiting resistors for its LED display outputs a-g.

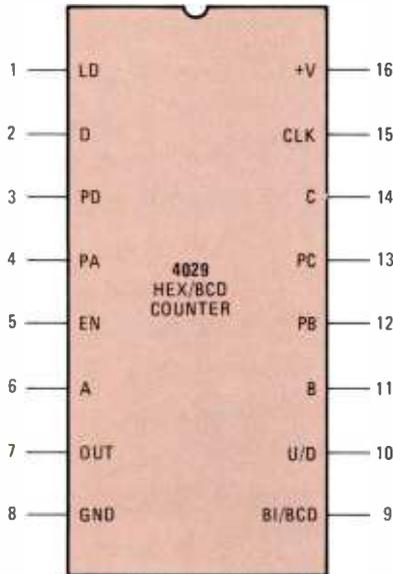


Fig. 2—The counter chip for this project features many options, including the chance to chain them in multi-digit fashion. With well-designed conditioning circuits it could easily take the place of a good bench top counter.

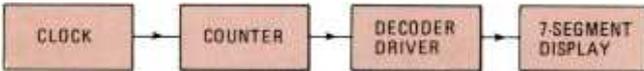


Fig. 3—The flow of logic in the circuit is obviously simple, so the project can be built in an evening. If you plan to solder one of these together be sure to design in extra soldering pads for future expansion with more digits.

TABLE 1 DECIMAL/BINARY RELATIONS

Decimal	Binary	BCD	BCD Display	Hex Display
0	0000	0000	0	0
1	0001	0001	1	1
2	0010	0010	2	2
3	0011	0011	3	3
4	0100	0100	4	4
5	0101	0101	5	5
6	0110	0110	6	6
7	0111	0111	7	7
8	1000	1000	8	8
9	1001	1001	9	9
10	1010	0001 0000	—	A
11	1011	0001 0001	—	B
12	1100	0001 0010	—	C
13	1101	0001 0011	—	D
14	1110	0001 0100	—	E
15	1111	0001 0101	—	F

would be represented by Hex number D. These letters can appear on a 7-segment display (see Fig. 4).

Hex numbers A, C, E and F appear upper case. However, notice that Hex b and Hex d are displayed in lower case form by the 7-segment display. In the demonstrator circuit, the actual changeover between BCD and hex is handled by the logic applied to pin 9 of the 4029. The logic applied to pin 10 determines whether the count is up, 1, 2, 3, etc. or down 9, 8, 7, etc.

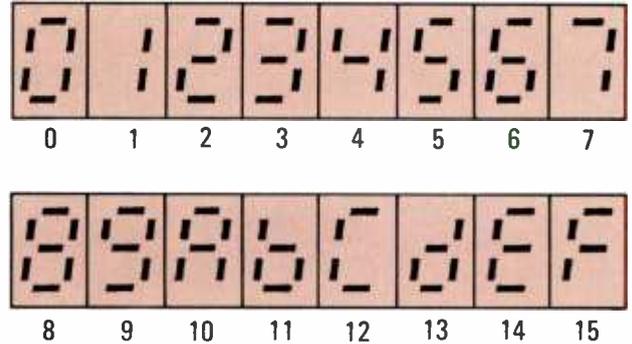


Fig. 4—When reading the display in hex mode, be sure not to confuse the letter b with the number 6. LED2 should eliminate such confusion since it comes on for numbers greater than 9. Note that the decimal point on the display could be used as LED2 in place of a separate unit.

The Clock and Counter

A schematic diagram of the demonstrator is given in Fig. 5. A very slow clock frequency is generated by the 555 because of the high-value resistors and capacitor in the timing circuit. An LED driving circuit monitors the clock output. Note that the pin 3 output of the 555 is connected to the clock input pin of the 4029.

The 4 bit outputs D, C, B, and A of the counter are connected to the 4 bit binary inputs of the decoder/driver. The segment outputs are connected directly to their respective LED inputs on a common-cathode 7-segment display, (Radio Shack 276-075).

Note that an LED is connected between pin 4 of the 14495 and ground. This LED will turn on whenever a letter-number (A through F) is displayed.

Driver output

The 14495 is capable of direct-drive of the 7-segment display. Furthermore, 290-ohm resistors are built-in. Therefore, in 5-6 volt operation, there is no need for any interconnecting resistors between the 14495 and the individual LED's of the display. If you care to use a 9-volt battery, place a limiting resistor in series with the circuit to prevent blowing the display.

Most significant is the fact that the 14495 supplies a hex letter output. Keep in mind that most decoder/drivers do not react to any binary number between 1010 and 1111.

Switching Options

Next consider the three switches S1 through S3. When the switch S1 is open, a logic 1 is applied to pin 10, and the counter will up-count. Closing switch S1 applies a logic 0 to pin 10, and the counter will down-count. In the open position of switch S2, a logic 1 is applied to pin 9. As a result the counter will run through the entire binary count between 0000 and 1111, producing a hex output. If the switch is

through 15 would have to be displayed on two side-by-side 7-segment displays. Hence, in our demonstrator, this group of decimal numbers cannot be indicated by our single 7-segment display. Most of the digital displays that are in operation use the BCD code.

The hexadecimal or hex code is more prevalent in micro-processor systems and computers. As shown in the last column the hex code is similar to the BCD code up to decimal 9. From decimal 10 to decimal 15, letters A through F are used to represent those numbers. For example, decimal 13

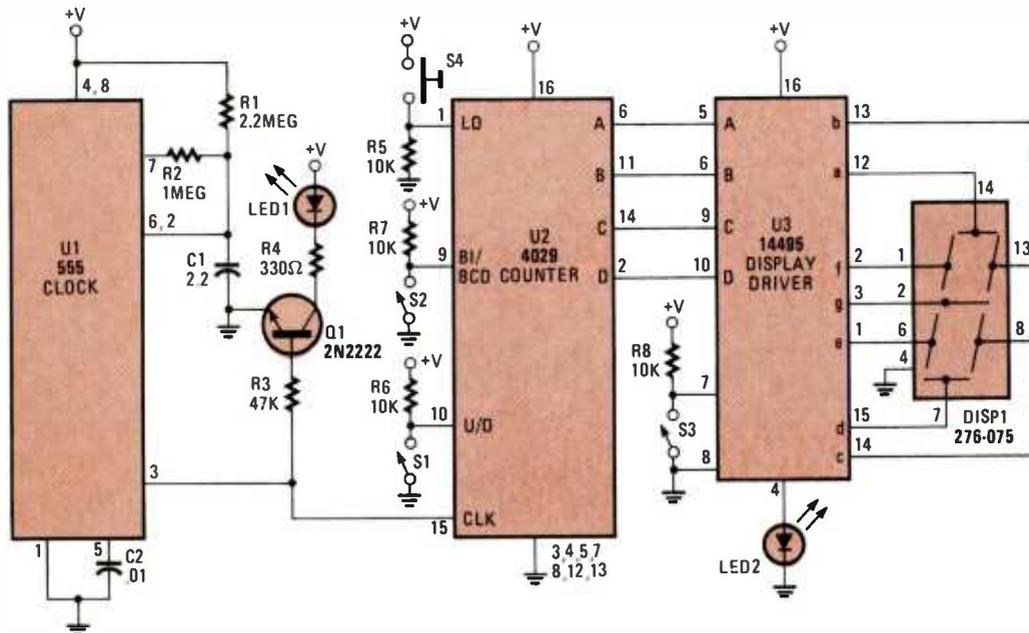


Fig. 5—The completed circuit holds many possibilities for change and improvement. For instance the clock timing could be varied by replacing R2 and R1 by a variable resistor placed between the 6, 2 connection and C1.

PARTS LIST FOR THE BCD/HEX DECODER DRIVER

SEMICONDUCTORS

DISP1—7-segment, common-cathode, LED display (Radio Shack 276-075)
 LED1, LED2—Light-emitting diode, any size or color
 Q1—2N2222 NPN transistor
 U1—555 timer
 U2—4029 BCD/HEX counter module
 U3—14495 Display driver

RESISTORS

(All resistors are 1/4-watt, 10% units)
 R1—2.2-Megohm
 R2—1-Megohm
 R3—47,000-ohm
 R4—330-ohm
 R5—R8—10,000-ohm

ADDITIONAL PARTS AND MATERIALS

C1—2.2- μ F, disc capacitor
 C2—.01- μ F, disc capacitor
 S1—S3—SPST, toggle or slide
 S4—SPST, Normally-open, Pushbutton switch,
 Breadboard, wire, 9-volt battery or power supply.

closed, the counter will only count up to 1001 and then snap back to 0000. As a result the count will be in BCD. Switch S3 operates a latch circuit. When the switch is closed there will be a normal count. When the switch is open the output will lock or latch onto whatever binary number applied to the 14495 binary input. As soon as the switch is closed, normal counting will continue.

The 4029 counter has no reset pin. However, the reset operation can be accomplished by proper wiring of the parallel binary inputs. If all four parallel binary inputs are connected to logic 0 as shown, a reset can be accomplished by momentarily connecting the load pin 1 to logic 1. This can be accomplished with the simple pushbutton arrangement shown connected to pin 1. Whenever the pushbutton is de-

pressed to activate the reset operation, the LED display, DISP1, returns to 0.

1, 2, 3, Go!

To check and gain experience with this versatile display circuit, wire the demonstrator of on a solderless circuit board. An Experimenter 300 board will be fine as are the countless others in the marketplace.

After wiring, connect all of the switches as shown and apply power. Momentarily depress the pushbutton, and note that the count starts with zero. Slowly, the count will proceed from 0 to F. Note how Hex b and d are displayed. Also observe that the LED connected to pin 4 of the 14495 comes on whenever Hex numbers A through F are active. At some point in the count depress the pushbutton. The count immediately snaps back to 0. Close switch S1. The count is now in the opposite direction. Return up/down switch S1 to its open (counting up) position.

Close switch S2 and depress the pushbutton. Note that the count will proceed from 0 to 9 and then return to 0. The BCD function is now in operation. In this case, the LED connected to pin 4 of the 14495 will not come on. Use switch S1 to select between up-count and down-count options.

The latch operation associated with switch S3 can be used in either BCD or hex mode. Let the BCD count proceed to decimal 4. Now open switch S3. Note that the display latches on decimal 4 even though the clock continues to operate. After an interval of time, close switch S3 and note that the count is resumed. Observe that it does not reset to zero, but continues the pulse count which is at that moment being released from the 4029 counter.

Operation can be sped up by lowering the clock time constant. Do so by substituting a 1 μ F, and then a 0.1 μ F capacitor for C1.

The 4029 and 14495 provide BCD and hex capability in a simple circuit arrangement. You may wish to take advantage of this in one of your microprocessor/microcomputer or other digital projects. ■



NIGHT OWL



When fate has made it difficult to light up the darkness, use a Night Owl to turn the lamp switch on and off.

By Jonathan Alan Gordon

THIS DEVICE IS LIKE HAVING YOUR OWN PERSONAL GEN-ii. It enables you to select any of five different transducers to operate a lamp. Now think a moment—Are you certain that there isn't a place in your own home for this "solution looking for problems?" Simply connect the Night Owl between the powerline and a lamp; place the Night Owl's remote-control switch on a table, a desk, by your bedside, or any other place that's easy to reach with your hand or foot, and simply touch it to turn the lamp on and off. And if you can't reach out, we'll show you how to control the lamp with a short breath of air.

Remote Controls

Figure 1 shows five kinds of remote-control devices that can be used with the Night Owl: The pedal switch, hand switch, cord switch, tape switch, and puff switch. All are basically normally open devices that close when activated. On closure, the Night Owl provides power to the lamp.

Safety First

Within the Night Owl is a transformer-isolated power supply that delivers the 10-VDC operating voltage for K1, the intermediate load-switching relay (see Fig. 1). In that way the user is safely isolated from both the AC line voltage and the relay's switching contacts.

The fact that no batteries are required is another *plus*,

guaranteeing you that once the Night Owl is plugged into the electrical outlet it will neither grow weak nor intermittent over time, nor need battery replacements.

How It Works

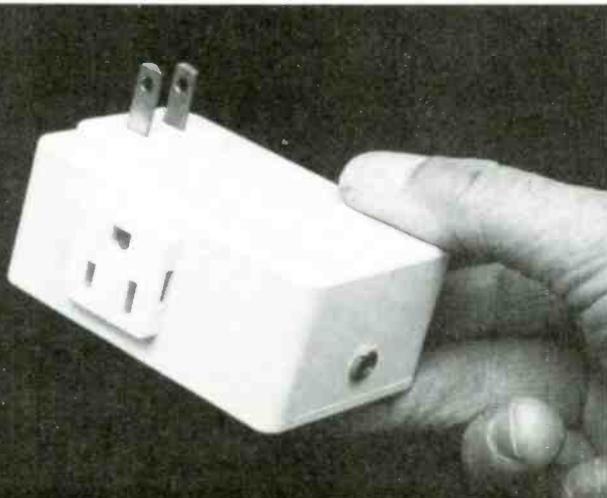
As shown in Fig. 1, the circuit is fairly straightforward. The power supply is comprised of a 117 to 12.6 volt, center-tapped transformer and a full-wave bridge rectifier using a capacitive filter. A regulated supply isn't used because the entire circuit draws no more than 20 mA, and the individual circuit components are very tolerant of voltage variations. When the full 20 mA of load current is drawn, the power supply's output is about 10 volts; while under no-load conditions the output rises only to about 12 volts. Considering that the CD4013 dual D flip-flop is CMOS and can work from 5 to 15 VDC, and that the 12 volt relay works fine from 8.4 to 12 volts, there's no need for regulation.

When remote switch S1 is depressed, V_{CC} (10 VDC) is applied to pin-3, U2's clock input. U2 is configured as a toggle flip-flop where the Q output, pin-1, changes state and latches on the rising edge of each clocking pulse. The complementary \bar{Q} output, pin-2, is fed back through a resistor (R2) and capacitor (C2) delay loop to the D(ata) input, pin-5, which effectively debounces the remote switch. The Q output is used in turn to switch relay-driver transistor Q1 on and off. When Q1 is *on*, relay K1 is energized and its SPST contacts apply power via SO1 to the associated lamp.

The Night Owl's relay is U.L.-rated at 125 VAC, 350-watts tungsten (meaning: standard incandescent lamps). Relays typically have four U.L. contact ratings: VA (volt-amperes), DC watts, inductive watts, and tungsten watts (for incandescent lamps).

Relay specifications in most general catalogs leave much to be desired. For example, Radio Shack's 275-247 SPST miniature relay has a listed contact rating of 3 A at 125 VAC, or 375 VA—a rating that tells you very little if you want to know how many 60-watt incandescent lamps the relay's contacts can safely handle. In fact, you'd have to guess the tungsten-watt rating.

Cabinet-mounting connectors allow the *Night Owl* to be plugged directly into the powerline, and the lamp directly into the *Night Owl*. The small jack at the base is for the remote control switch or control device.



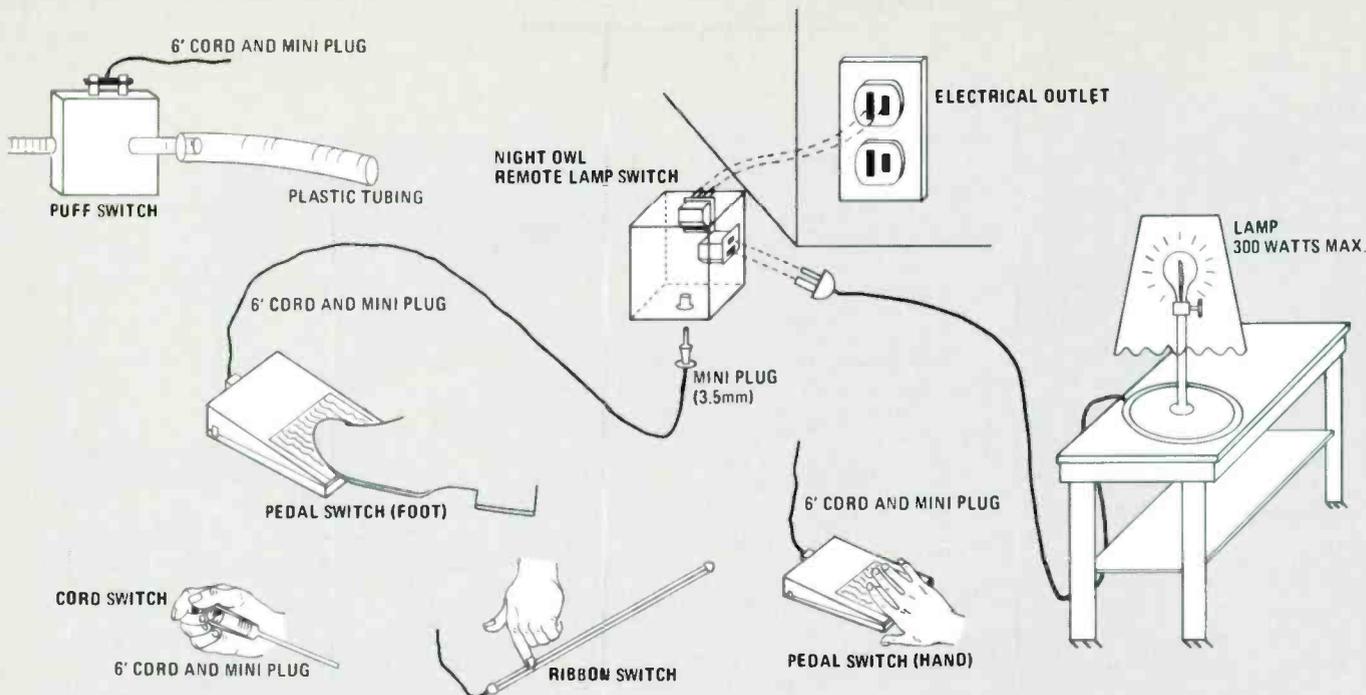


Fig. 1—Connect the *Night Owl* between the powerline and a lamp, and just about any type of switch can be used for a remote control.

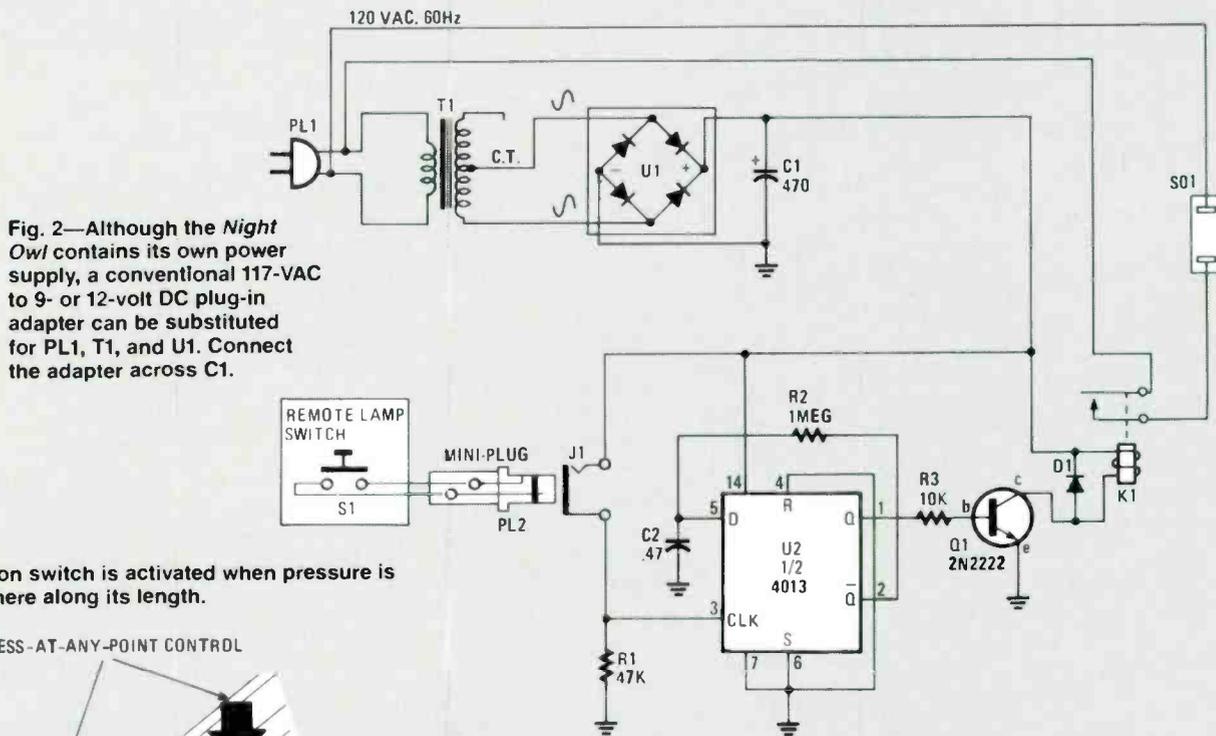


Fig. 2—Although the *Night Owl* contains its own power supply, a conventional 117-VAC to 9- or 12-volt DC plug-in adapter can be substituted for PL1, T1, and U1. Connect the adapter across C1.

Fig. 3—A ribbon switch is activated when pressure is applied anywhere along its length.

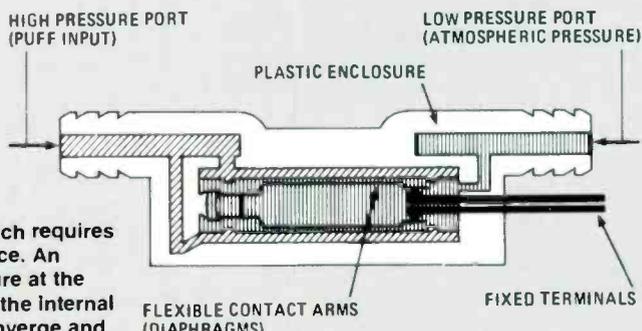
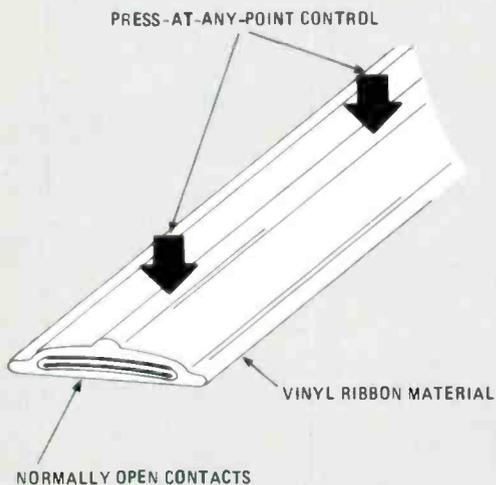


Fig. 4—A puff switch requires no mechanical force. An increase of pressure at the input port causes the internal diaphragms to converge and close the switch's contacts.

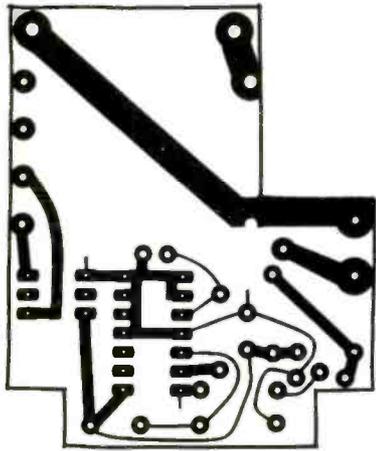
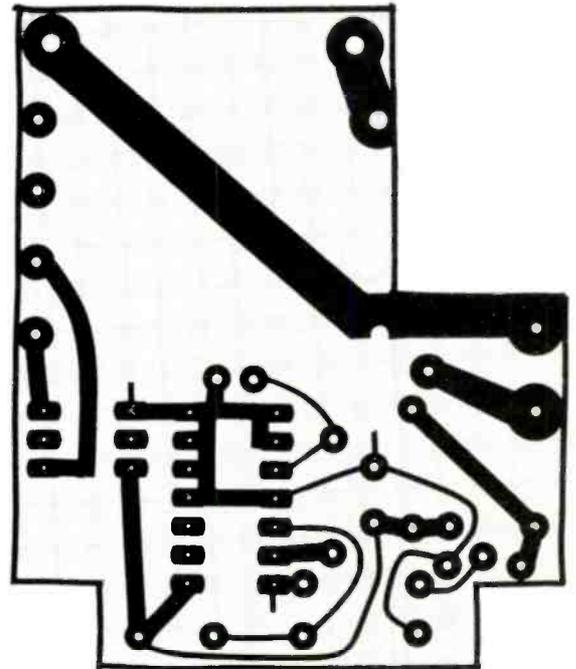


Fig. 5—Trace or photocopy this full-scale template when making the printed-circuit board.

Fig. 6—This is the stuffing (parts placement) on the printed-circuit board. The symbols for PL1 and SO1 are unconventional because they are chassis-mounted devices. You can substitute for them with a short length of wire terminated with a conventional power plug and socket.



Without any hard engineering data sheets, common experience says to use a relay with contacts rated at 125 VAC, 3-5 A for one or two 100-watt lamps, but 15 A contacts are needed for inductive loads and other heavy-inrush current loads such as TV sets, motors, electrical fans, and some computers.

Remote Lamp Switches

Figure 1 shows several of the switches that can be used to control the Night Owl. Some, such as the pedal (foot) and cord switches are commonly used. Others, such as the ribbon and puff switches might be new to you, so their operation is shown in Figs. 3 and 4.

The Tapeswitch, Corp.'s *Ribbon Switch* is shown in Fig. 3. A ribbon switch provides momentary contact press-at-any-point control. The ribbon is light-green vinyl and requires only eight ounces of finger-tip pressure to cause contact

closure. It can be mounted for finger-tip control on a table or against the wall, or it can be positioned on the floor. In any case, use double-sided adhesive tape for secure attachment.

Figure 4 shows the World Magnetics, Corp. *Puff Switch*, which is actually a combination *differential pressure sensor* and momentary-contact switch. Only a light puff of air, such as one uses to blow bubbles in a glass of soda through a straw, will exert enough pressure to move the internal diaphragms inward, deflecting the flexible contacts and thus completing the circuit.

PARTS LIST FOR THE NIGHT OWL

SEMICONDUCTORS

- D1—Silicon diode, 200V-PIV, 1-A
- LED1—Light-emitting diode
- Q1—2N2222, NPN transistor
- U1—Bridge rectifier, 200-PIV, 1-A
- U2—4013 dual D flip-flop integrated circuit

CAPACITORS

- C1—470 μ F, 25-WVDC, electrolytic
- C2—0.47 μ F, 35-WVDC, tantalum

RESISTORS

- (All resistors are 1/4-watt, 10%, fixed units)
- R1—47,000-ohms
 - R2—1-Megohm
 - R3—10,000-ohms
 - R4—1500-ohms

ADDITIONAL PARTS AND MATERIALS

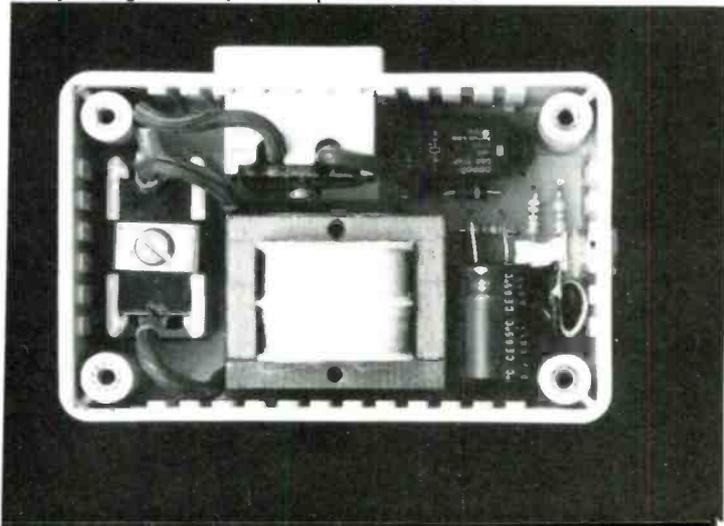
- J1—2-conductor miniature phone jack
 - J2—3-conductor DIN socket
 - K1—SPST relay, 12-VDC; 125-VAC, 1-A contacts (see text)
 - PL1—Electrical snap-in plug
 - PL2—3-conductor DIN plug
 - S1—Remote switch, SPST, see text
 - SO1—Linecord snap-in socket.
 - T1—Transformer: AC-line, step-down, power; 12.6-volt, 180-mA center-tapped secondary winding, (Signal Transformer ST-2-12, or equivalent)
- Printed-circuit materials, solder, wire, plastic enclosure, tape, RTV silicon rubber.

Assembly

A template for the printed-circuit board is shown in Fig. 5. The component mounting—the *stuffing* is shown in Fig. 6. If you want to save either construction time or component cost,

(Continued on page 98)

Only the power and remote connectors aren't part of the printed-circuit assembly. Make certain the wires from the power connectors to the printed-circuit connections are heavy enough to carry the lamp's rated current.



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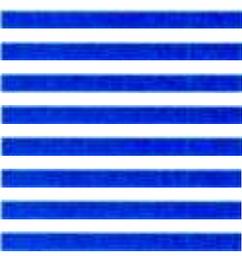
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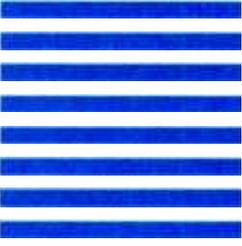
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SERIAL BUS SWITCH

for the Commodore-64

When you need to feed two computers to a single peripheral, flipping a switch is a lot easier than juggling cables.

By Mike Hinshaw

□ HAVE YOU EVER NEEDED TO USE YOUR PRINTER OR A serial disk drive on two computers instead of just one, and had to close down a program and turn off the computer to exchange the peripherals? If you have had this frustration, there is a solution. You can either spend up to \$100 and buy a commercially built two-circuit serial switch, or, for less than \$10, you can build your own.

As shown in Fig. 1, a *serial bus switch* for the Commodore-64 computer consists of three six-terminal DIN sockets and a six-pole, double-throw switch. (In actual fact however, a six-pole, double-throw switch consists of six individual two-position switches that are mechanically linked together.) The only "extra" components you'll need are a metal cabinet and a few extension cables for connecting to the sockets. While you can always purchase "factory-assembled" cables, you'll find it's much less expensive to make them up from about three feet of six-conductor cable and two six-terminal DIN connectors.

Can You Do Fine Soldering?

Before building the switcher you must know how to solder fine wires and small terminals, and know how to use an ohmmeter. If you don't know how to solder the confined terminals of a DIN connector, you'll need the help of a friend who does. Be careful when soldering because you can "blow" your computer with a bad connection.

Socket connections are best made using very fine wires, such as #28 or #30 (#30 is finer than #28). If the wires are too heavy they get in each other's way, and short-circuits may

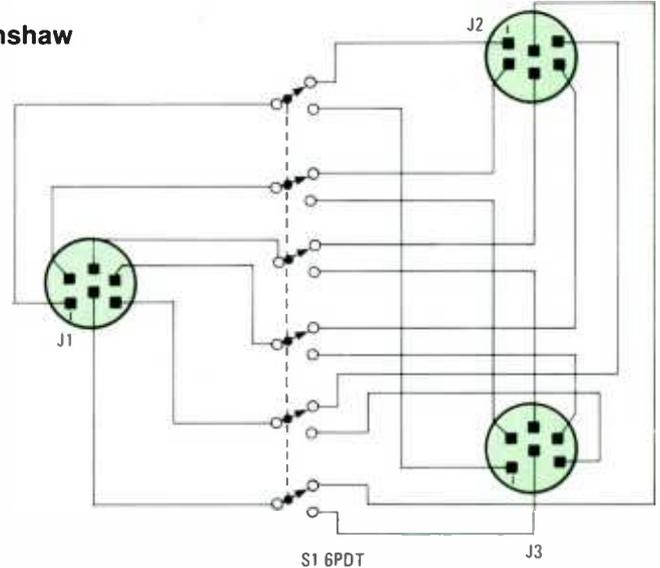


Fig. 1—Few parts are needed to make your own serial switcher. The 6PDT switch is actually three individual DPDT switches that are mechanically ganged together.

result. Also, fine wire is easier to thread into the switch terminals.

Make sure that you attach the wires to the correct switch terminals. To reduce the possibility of a wiring error, and to simplify troubleshooting if you do make an error, use color-coded wires if you can locate six different colors. Naturally, you should use *insulated* wires.

Since it's easy to make a mistake because all the sockets and switches look alike, a convenient numbered wiring order is shown in Fig. 2. To keep Fig. 2 from looking like a rat's nest, switch S1 is broken up into its three individual sections, labeled Sa, Sb, and Sc, and the wiring for only one side of the switch assembly is shown. Simply wire both sides the same way.

Keep in mind that you're working in close quarters, and things get tight. I found that the last two wires for each socket were a chore to connect due to the number of wires that were already in place. (Don't be surprised if the final product looks like a nest of worms.)

The best way that I found to minimize damage to previously-installed wires is to connect terminal 6 of J1 (the master socket) to the center terminal of the nearest switch section (Sa). Next, connect J2's center terminal to the right of the first switch connection. Finally, connect J3's center terminal to Sa's left switch terminal.



This is all that's needed to build the serial switchbox. The most expensive item is the cabinet, so try to salvage the box from an old project, as we have done here: the "extra" holes won't have any effect on the switching. Although the original design called for the two bypass capacitors shown, we determined they weren't needed, so they are not shown in the schematic. Do not try to "improve" things by installing bypass capacitors.

PARTS LIST FOR THE SERIAL SWITCH

J1, J2, J3—6-terminal DIN socket
S1—6PDT push-on push-off switch
Matching plugs, wire, solder, metal cabinet

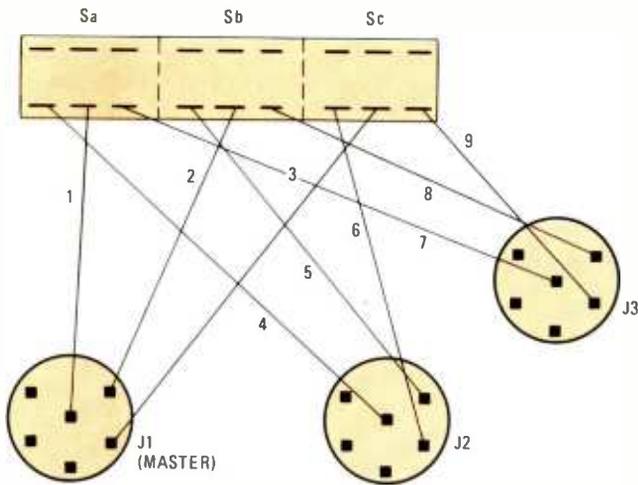


Fig. 2—The assembly will be easy to do if you follow the wiring order shown, starting with the wire numbered 1. Use the same wiring order for the remaining switch terminals.

Continue the sequence with each socket terminal until you have wired all socket terminals to the switches. Make sure that you have the same socket wired to the same equivalent terminal on each switch section.

It's also a good idea to run a ground lead from the #2 terminal of each socket to the metal cabinet, because a ground lead solves some problems that might be created by static charges.

Check the Connections

When the project is finished, check your solder joints for continuity with an ohmmeter and look for cold solder joints with a magnifying glass. Cold solder joints are usually dull, and often have rough surfaces. They are hard to find without actually testing your switch unless you inspect the joints with a magnifying glass. Defective joints often result in either bad data or weird error messages. When I wired my unit I had a couple of short-circuits and a number of cold-solder joints. Short-circuits can also *blow* your computer, and, at the very least, they will give you bad data.

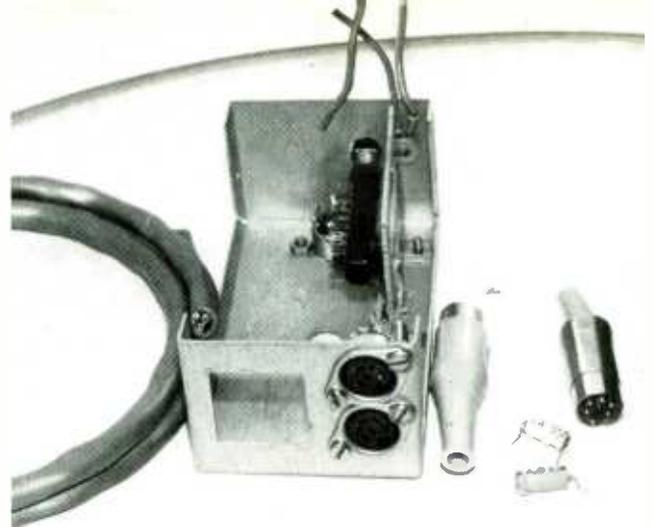
As a final check of the connections, it's best to refer to Fig. 1 because it allows you to make sure that you have all your wires in the right places.

Make Your Own Cables

You need to build or buy at least one, and probably two, extra serial cables. The best way that I found to make a cable is to strip the wires in a six-lead cable and then put the boot for the connectors over the wires. Then connect all of the leads. Put the shielding back in place and slide the boot over the assembly. Check the cable with an ohmmeter, making sure that you have no short circuits, and that no connections are "open."

Checkout

The last step is to test your work in action. Using an extra cable, run a line from your peripheral to your switch, and then connect your computers to the two slave sockets (J1 and J2). Make certain that you have connected your peripheral to the common socket (the one that is not switched), so that a printer or disk drive is shared between two computers. You will need the extra cable or cables to interconnect the various devices. If you're going to use your switch regularly, keep the cables connected to the switch at all times so you won't wear



The almost-completed switcher. The two "free-floating" wires are grounds from the cabinet which will be connected to the ground terminals on sockets J1 and J2. Notice that the two capacitors have not been used.

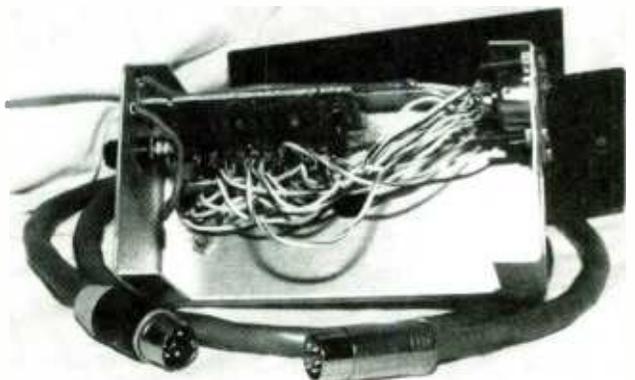
out the sockets by constantly plugging and unplugging your system.

When you use the switch, brace it, either by holding it down or by mounting it on a solid object. You must activate the switch quickly and firmly, or you may reset one or both computers. There is a RESET line in the serial circuit, and if you take too long to operate the switch the RESET line will be grounded for long enough to reset your computer.

It's best to mount the switch to a solid object like your desk, and push the switch firmly and quickly each time you want to switch your computer. Never switch while any peripheral is in operation or you will reset the machines and lose all your data. If you practice, you will become proficient with the switch, and you should not have to reset your programs.

If you have two disk drives, the serial bus switch can also be used to make backup copies of your word processing data disks, just by resaving your data after you switch to your second disk drive. (This method will not work with any program that refers to the disk drive constantly, such as databases.) It is also possible to have two kinds of printers for different uses, such as dot-matrix and letter quality.

The serial bus switch also makes it easy to copy disks. Many good copy programs are set up for only one disk drive, and you really don't want to swap disks all the time. With the serial switch, you can set up one disk drive as your source drive and the other as your destination, switching drives each time you're supposed to switch disks. But use this "trick" with care, because it won't work with all programs. ■



Finally, the completed switcher with its master input wire, which is made from a length of color-coded six-conductor cable.



MICRO-MATCH COMPUTER INTERFACING MANUALS



We humans don't always get along with one another, but we can always change that. Shouldn't a computer be just as sociable?

IF YOU WORK IN A COMPUTER STORE OR service depot, or if you've ever tried to help anyone connect two pieces of computer gear together, the following scenarios will undoubtedly sound familiar.

Alfred Whizz, age 14, writes: I built my Bits-kit computer five years ago, but Dad just bought me a new Paper Whacker printer. The problem is that the Paper Whacker's documentation only shows how to connect the printer to an Apple or an IBM-PC. What can I do?

Henrietta Henshaw, office manager of the Ur-To-Blame insurance company, calls about the elaborate new computer network system you just installed. Henrietta says that she got an absolutely fantastic buy from a salvage liquidator on several dozen printers. She wants to install one at each claim-agent's desk, so that her agents will stop wasting time talking while they wait for printouts to roll off the network printer. The problem is that those printers haven't been marketed for some time now, and no documentation is available. Can you help her?

As head honcho of CompEx (Computer Experts) Inc., you've boasted that there isn't a computer-interfacing problem that you can't handle. One day Pencil Pushers Office Services calls up with an unusual problem. They have half a dozen different kinds of computers; IBM's, Apples, Commodores, Ataris, Kaypros, and Osbornes. They just bought a laser printer that they want to share among all the different computers. They want you to run a cable from each computer to a central switch box whose output will connect to the laser printer. How will you ever track down the necessary information on each computer's serial interface?

Of course, many other scenarios are possible, but the point should be clear:

there are many, many types of computers, printers, and other peripherals, and keeping track of even one brand of equipment is nearly impossible. You could buy a fully functional working model each time a manufacturer introduces a new piece of equipment. But that would be expensive, and would not guarantee you success in maintaining up-to-date documentation, because sometimes there are subtle differences between early and late production runs.

What you could do, however, is let a documentation expert keep track of the paperwork. Then you'd be free to solve the hardware problems.

The Micro-Match System

The Command Computer Corporation (36 Columbia Terrace, Weehawken, NJ 07087) are such experts. They make a series of guides that give interface details for many types of computers and per-

ipherals, including printers, plotters, modems, interface cards, and ASCII display terminals. They also make a comprehensive, all-vendor guide; a collection of all the information contained in the separate guides.

The separate guides would be useful, for example, if you were a dealer specializing in IBM PC's or Okidata printers. The IBM guide contains information on how to connect an IBM PC to any peripheral; the Okidata guide contains information on how to connect any Okidata printer to any computer, terminal, or modem. As shown in Table 1, individual guides range in price from \$79 to \$179.

The all-vendor guide contains information from all the manufacturers supported. In addition, the \$690 price entitles you to quarterly updates and telephone support.

Tables 2 through 7 show the models of each type of equipment that are currently supported. Others are being added all the

TABLE 1—GUIDES AND PRICES

Company	Cost
Altos	\$119
Anadex	\$79
Apple	\$149
AT&T	\$149
Centronics	\$119
C-ITOH	\$79
Commodore	\$99
Comprupro	\$99
Convergent Tech.	\$119
DataProducts & IDS	\$119
DEC	\$119
Diablo	\$149
Epson	\$99
Hayes	\$99
Hewlett-Packard	\$119
IBM	\$179

Company	Cost
ITT	\$99
Kaypro	\$79
Leading Edge	\$119
Mannesmann Tally	\$79
NEC	\$99
Okidata	\$119
Olivetti	\$119
Qume	\$99
Racal-Vadic	\$59
Radio Shack	\$149
Sharp	\$119
Televideo	\$119
Texas Instruments	\$119
Wang	\$99
XEROX	\$119
Zenith/Heath	\$119

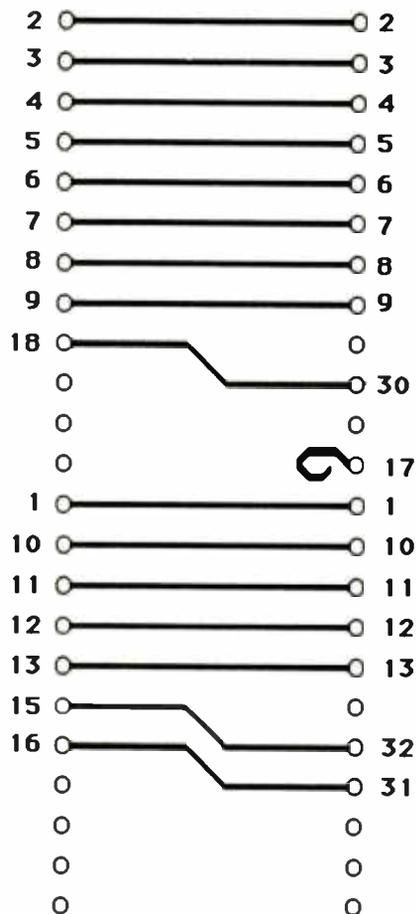


Fig. 1—The Micro-Match guide shows how to connect an IBM-PC (left connector) to an Okidata ML92 printer (right connector). You can find this in Volume 2.

time; check with Command for the latest versions.

For purposes of this article, we examined the all-vendor guide. It comes in two thick loose-leaf notebooks, each of which contains several different sections.

How To Use Micro-Match

The first section of Volume 1 explains how to use Micro-Match. Use involves little more than looking up one of the two devices you want to connect. If it's not listed, try the other; due to Command's index and update techniques, an interface chart may be available, but not fully cross-indexed. The second section of Volume 1 consists of two lists: a short one (four pages) that lists, by manufacturer (of which 59 are covered) all models covered in the main index. The main index consists of about 300 pages of cross references. At the top of each page is a Manufacturer and a model number: Okidata Microline 92/93, for example. Below are the Computers and interface cards for which there are interface charts. For example, to connect an Okidata 92 to an IBM-PC, we're referred to wiring and panel-layout diagrams in Volume 2: PWS-13 (for cable wiring, shown in Fig. 1 here) and DN-6 (which depicts the rear panel of the IBM-PC, shown here in Fig. 2).

General Interface Notes

The final section of Volume 1 contains a set of application notes that cover various topics relevant to computer interfacing.

Topics covered are shown in Table 8. The information presented here is fairly general, but does include some items that even experienced technicians may not know. The only problem is the section's organization; each note is written to be read exclusive of the others, so there is no flow from note to note, and that makes obtaining an overall understanding of the principles involved difficult.

The Other Tome

Volume 2 consists almost entirely of wiring diagrams, switch and jumper settings, and panel and PC-board layouts. There are 122 serial- and 33 parallel-interface diagrams. In addition, there are 125 diagrams detailing jumper and switch settings, 125 interface notes, and 125 sets of specifications.

The wiring diagrams consist of pin-to-pin connection diagrams with code numbers that relate to the indexed computers and peripheral devices.

The switch and jumper settings are not detailed. In general, each shows the configuration that would be most likely to work in the majority of environments; alternate settings are seldom shown. For instance, continuing with our Okidata example, the settings shown for S1 and S2 are for parallel interface, U. S. character set, eight data bits, 11-inch paper, and automatic linefeed. Not shown are how to work with, say, seven data bits, or how to disable linefeeds. The user is referred instead to the Okidata manual. Of course, including such information for all devices

TABLE 2—COMPUTERS

Company	Model
Altos	486, 586, 986, 2086, ACS-8000, Series 5-15D
Apple	Ile, II + Macintosh
AT&T	6300, 7300
Burroughs	B-25
Columbia	PC
Commodore	Amiga
Compaq	PC
Convergent Tech.	NGEN
Corona	PC, PPC
Datapoint	1200
DEC	PC 100, Rainbow, PRO 350
Eagle	PC
Enter Computer	Sweet-P
Hewlett-Packard	HP-110, HP-150
IBM	AT, PC/XT w/ASYNC card, PC/XT w/Parallel card, Portable
Kaypro	II, IV, 10
Leading Edge	Model M
Olivetti	M24
Radio Shack	1000, 1200, 2000
Televideo	TS 800, TS 802, TS 802H, TS 803, TS 1603
Texas Instruments	Professional PC
Wang	Professional PC
XEROX	6060 family
Zenith	Z-100, Z150

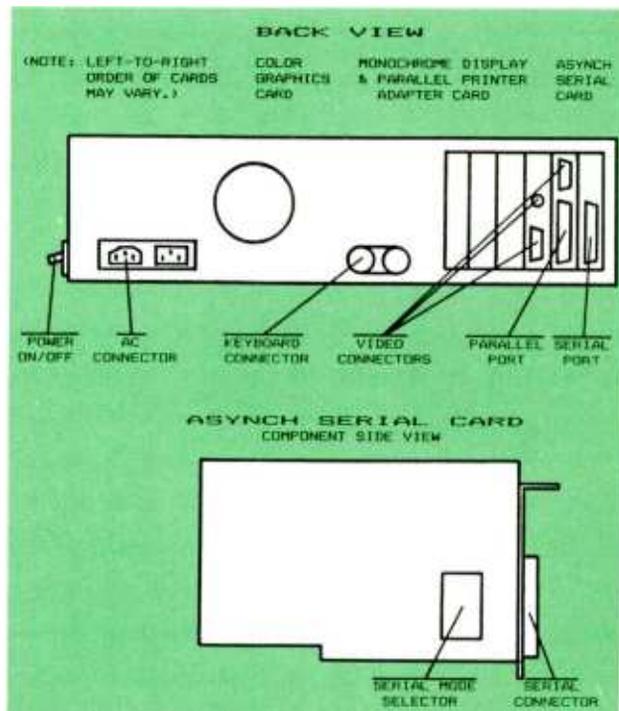


Fig. 2—The rear of the IBM-PC is depicted this way in the Micro-Match manual (chart # DN-6). Notice that even power, keyboard and video connections are indicated.

supported would increase the size of the manual drastically, but such information is precisely what a technician in the field is often in dire need of.

The specifications section lists, in a more-or-less standard format, such items as print technology (dot-matrix, daisy-wheel, etc.), resolution, pitch, line and character spacing, etc., for printers, and similar semi-technical information for the other supported devices. It's unclear why that section is included, as the information presented there would not help one make an informed purchase decision. The space could be better used to give more detailed switch and jumper settings.

Omissions

The biggest problem with guides like the Micro-Match is that, unless you consistently deal with popular equipment in standard configurations, there's a good chance that, sooner or later, you're not going to find an item listed.

For example, during our evaluation of the Micro-Match, we were also in the process of connecting a Hayes Transet 1000 to a Morrow MD-2, an aging but

rugged CP/M machine. The Hayes unit is a printer and modem communications buffer. Its manual is fairly well written, but the wiring diagrams cover only IBM-PC's and Apple II's; no details of the hardware ports and software configurations are included in the manual. So we had a classic interfacing problem, and a perfect test for Micro-Match.

Unfortunately, Micro-Match failed. It lists several Hayes modems, but not the Transet 1000. And no Morrow machines at all are listed. We got the interface working—but no thanks to Micro-Match.

One other limitation is the fact that some machines are only cross-referenced; data specific to a particular model is not included. For example, a number of "clones" are simply referred to the IBM-PC (Compaq, Corona, Columbia, etc.) Often clones have specific features and subtle operational differences that the IBM-specific documentation does not reveal.

The Micro-Match guides are a good idea for computer service centers that wish to reduce their dependence on highly-trained technicians, and off-load some

of their duties to less-trained (and less-expensive!) personnel. The guides are somewhat expensive, but, assuming that Command continues to broaden its base of coverage and to issue occasional updates, the guide will pay for itself.

If you're interested in purchasing a guide, or if you want more information, contact Haley Simon at the address above, or call her at 201/865-8500. If you are somewhat bashful, you can circle number 82 on the Free Information card you will find in the back pages of this issue.

At this time I would like to take the opportunity to thank the people at Command Computer Corporation, in particular Dr. Ion Amaruita, for allowing us to reprint, and assisting us in selecting some of the diagrams in their manuals. They have helped to make this article a more interesting and easier one to produce. ■

TABLE 3—PRINTERS

Company	Model
Anadex	DP9000, 9001, 9500, 9501, WP6000, DP9620, DP9625
Apple	Imagewriter, Laserwriter
Brother	BR-1
C-ITOH	Prowriter 8510, Starwriter F10.40/55, Printmaster, Prowriter II
Centronics	152, 352, 353, 358
Comrex	CR-1
Dataproducts	DP-30RO, M-100 w/Centronics IF, M-120, M-200, SPG 8010 Paper Tiger, 8050/8070
DEC	LA-120, LQP-102
Diablo	620 API, 620 w/SPI, 630 API, 630 w/SPI, Advantage D25, Advantage D36, Advantage D80IF, P101, P12CQI, P32CQI, P34LQ, P38
Epson	FX-185, FX-80, LQ 1500
Hewlett-Packard	Laserjet
IBM	Quietwriter
IDS	Microprism 480, Prism 80/132
Juki	6100
Mannesman Tally	MT-100, MT-160, MT-180, Spirit 80
NEC	2010, 2015, 2030, 2050, Spinwriter 3500 series, 7710/7720/7715/7725
Okidata	Microline 82A, 84, 92/93, Pacemark
Qume	Letterpro 20, QVT-102, QVT-102A, SPRINT 11 Plus, QVT-108
Silver Reed	EXP-550
Smith Corona	TP1
XEROX	Memorywriter 620 series

TABLE 4—MODEMS

Company	Model
Anderson-Jacobsen	AJ-1235
Hayes	Smartmodem 1200, Smartmodem 300
Novation	Cat, J-Cat, D-Cat, Smartcat
Prometheus	Promodem
Racal-Vadic	VA-3450 series
UDS	212A

TABLE 5—PLOTTERS

Company	Model
Bausch & Lomb	DMP-40
Hewlett-Packard	7470A

TABLE 6—ASCII TERMINALS

Company	Model
Adds	Viewpoint 60
Esprit	Esprit II
Hazeltine	Esprit II
Liberty	Freedom 100, Freedom 110
Televideo	912/920, 924, 925, 950
Wyse	WY-50, WY-100, WY-300

TABLE 7—INTERFACE CARDS

Company	Model
Apple	SSC
Apple	Parallel card
AST Research	Megaplus, Six-Pak Plus
California Computer Systems	7710, 7711
Compupro	Interfacer 3
Quadram	Quadboard, Quadboard II, Expanded Quadboard
Tecmar	First Mate, Second Mate, Captain, Scribe Tender, Scribe Master

TABLE 8—INTERFACING TOPICS

Section	Topic
GN-1	Serial cable grounding principles
GN-2	Serial cable length limits
GN-3	Serial cable wire types
GN-4	Serial cable checklist
GN-5	Parallel cable grounding principles
GN-6	Parallel cable length limits
GN-7	Parallel cable wire types
GN-8	Cable plug types (serial and parallel)
GN-9	Parallel cable checklist
GN-10	Practical differences between serial and parallel interfaces
GN-11	Cable and equipment grounding principles
GN-12	Setting switches and jumpers
GN-13	Wiring specification symbol table

Note: Read in this order: 10, 12, 8, 11, 2, 1, 3, 4, 5, 6, 7, 9, 13

Pilot Carrier Frequency Standard



By Luther M. Stroud

This project turns most any FM monaural radio into an accurate signal source for experimenting or calibrating.

AS AN ELECTRONICS ENTHUSIAST OR TECHNICIAN, IN AN ERA of high-performance digital equipment, surely you've had need of a calibrated signal source to check the accuracy of some piece of test equipment, or a stable clock source for experimental purposes. Of the hundreds of circuits that have been published for low-frequency squarewave oscillators, almost all of them suffer from thermal drift and instability due to changes in power-supply voltage.

Crystal oscillators offer a vast improvement in stability, but they work at only one frequency. That means, to use such a circuit in any meaningful way, you must first obtain a crystal and build an oscillator circuit to make it work. Then, once it's working, you must laboriously hook up decade counter/dividers to divide the frequency down to something more useful. And the problem is further compounded by the circuit in which the crystal is used.

The crystal manufacturer may specify the accuracy to be

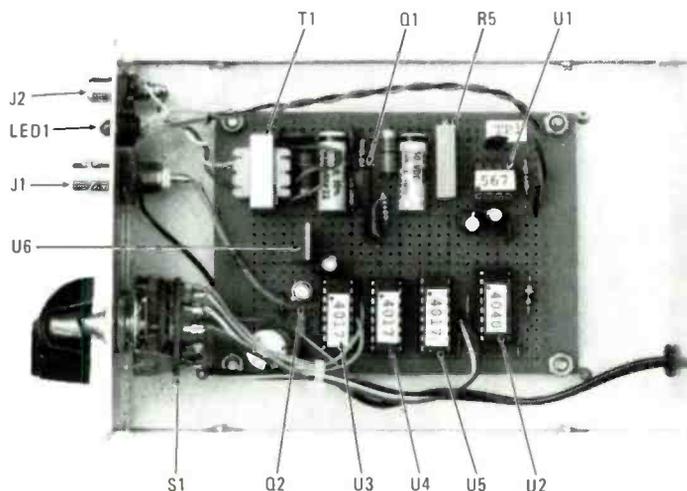
within $\pm .005\%$; but, the crystal may behave differently in your circuit. So unless the output frequency is measured with test equipment of known accuracy, you will never really know exactly what you're getting. And that's where our little project comes in: To those who don't have access to expensive equipment to measure and trim an oscillator to exact frequency, this project offers an inexpensive alternative. It borrows accuracy from another source—namely, the stereo pilot carrier (broadcast at low amplitude in the stereo program) from any local FM-stereo radio station.

When an FM radio station broadcasts in stereo, the low-amplitude pilot carrier is used by the multiplex decoder in a stereo receiver to recreate the right and left channel audio and turn on the stereo indicator. But in a monaural radio, the stereo pilot is not used (there's no separation of left and right channel signals), therefore both signals are delivered to one speaker. The FCC specifies the pilot carrier to be $19\text{ kHz} \pm 2\text{ Hz}$, which translates to $\pm .001\%$ —a rather tight tolerance. In fact, the measurements that I made of the pilot with a lab-grade frequency counter showed that most stations were $\pm .00015\%$ of that 19 kHz signal. Let us now look into how this project makes use of that accurate signal by converting it to something more useful.

About the Circuit

Refer to Fig. 1, the schematic diagram of

The design of the project is simple enough for perfboard construction. Following the author's layout is highly recommended, even if you decide to go the printed-circuit route. Because of the high gain of U1, lead length should be kept short to minimize noise pickup.



PARTS LIST FOR THE PILOT CARRIER FREQUENCY STANDARD

SEMICONDUCTORS

D1-D3—1N914 general-purpose, small signal, silicon diodes
 LED1—Jumbo red light-emitting diode
 Q1—2N5210 NPN silicon transistor
 Q2—2N2222 NPN general-purpose, silicon transistor
 U1—567 tone decoder, integrated circuit
 U2—4040 ripple-carry, binary counter/divider, integrated circuit
 U3-U5—4017 decade counter/divider, integrated circuit
 U6—7805 5-volt, 1-A voltage regulator, integrated circuit

RESISTORS

(All resistors are 1/4-watt, 5% fixed units, unless otherwise noted.)
 R1, R2—10,000-ohm
 R3—100-ohm
 R4—1000-ohm
 R5—1000-ohm, multi-turn potentiometer
 R6—100,000-ohm
 R7—5600-ohm
 R8—470-ohm

R9—27-ohm

CAPACITORS

C1, C3, C11—0.01- μ F, ceramic disc
 C2, C12—0.02- μ F, 50-WVDC Mylar
 C4—0.15- μ F, 50-WVDC, Mylar
 C5, C9—10- μ F, 16-WVDC, electrolytic
 C6—1- μ F, 16-WVDC, electrolytic
 C7—0.0047- μ F, 50-WVDC, Mylar
 C8—220-pF, ceramic disc
 C10—100- μ F, 25-WVDC, electrolytic

ADDITIONAL PARTS AND MATERIALS

J1—BNC-type, female panel-mount connector
 J2—RCA-type female phono jack
 L1, L2—330- μ H, RF choke
 S1—Double-pole, 6-position, rotary switch
 T1—Audio transformer, 8-ohm to 1000-ohm (Radio Shack #273-1380 or similar)
 Printed-circuit or perfboard material, enclosure, 8- to 12-volt plug-in DC power supply, hardware, wire, solder, knobs, etc.

1 kHz nearly symmetrical squarewave) is sent to 3 additional decade counters, which further divide the 1 kHz output of U2 to provide 100 Hz, 10 Hz, and 1 Hz signals. S1 selects the output frequency to be fed to buffer Q1 (configured as an emitter follower). R7, R8, and R9 set the output impedance to 50 ohms with a 5-volt peak-to-peak level.

Construction

The design of the project is simple enough for perfboard construction, and following the author's layout (see photos) is highly recommended. Due to the high gain of U1, lead length should be kept short to minimize noise pickup. A 5-volt regulated and well filtered power source is also needed for best stability of the circuit.

A 9-volt battery might be used for a power source. But, since the circuit draws about 35 mA, a plug-in DC power supply capable of supplying 9- to 12-volts with a current capacity of at least 50 mA is recommended and is less costly for extensive use. The positive power-source wiring to S1 should be double-checked before power is applied to the circuit to insure that the proper pole is being used. A wiring mistake there could destroy the chips.

The value of C8 is not critical—any value between 100 and 470 pF is just fine. When wiring LED1, the lead nearest the flattened side (cathode) goes to R4. A template of the front

panel layout is provided in Fig. 2, which can be copied or cut from the page and affixed to the front panel, with some clear plastic laminating film covering the panel to protect the paper's surface and enhance the appearance.

Check Out and Use

Take a moment to look over your handiwork. Are the diodes and electrolytic capacitors polarized correctly? Are the red and white wires from T1 going to the audio input jack? Have the chips been correctly oriented in their respective sockets? If so, proceed.

Set R5 to mechanical center and apply power. LED1 should light up momentarily. Tune an FM portable radio to a local station broadcasting in stereo. Apply audio to the project from the radio's earphone jack using a suitable cable. Advance the volume control about halfway, and if there is a tone control, set it to maximum treble. LED 1 should light, indicating your project is locked onto the stereo pilot carrier.

The adjustment of R5 can be optimized by reducing the radio volume and readjusting R5 to lock in the circuit with a minimal audio level. A small speaker can be connected to the output to test for the presence of proper signals. The above adjustments can be made with no special equipment, but if you are purist and have access to test equipment, do the following. Without audio applied, connect a scope to the project's output and select the 1000 position.

Adjust R5 for a period of 1 millisecond: 1 kHz if you are using a frequency counter. Doing things in that manner is preferred over monitoring TPI for 19 kHz, because TPI is a rather high-impedance point and even a $\times 10$ probe will cause a shift in the center frequency. When audio is applied and the PLL locks, the output will be as accurate as the pilot carrier.

(continued on page 98)

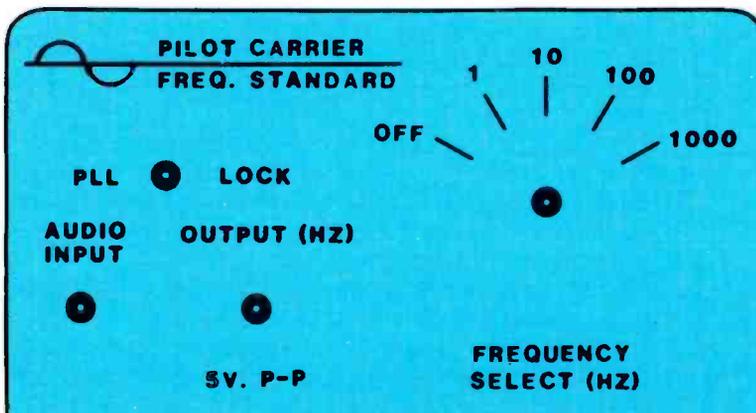


Fig. 2—This front-panel template can be copied or cut from the page and affixed to the front panel, with clear plastic laminating film covering the paper's surface to protect the project and enhance its appearance.



Electronic Fundamentals

By Louis E. Frenzel, Jr.

Except for digital devices, just about all electronic circuits are really amplifiers, even if known by a different name.

WHAT IS OFTEN MISLEADING ABOUT THE TERM *amplification* is that it implies something is made larger. In actual fact, as used in electronic circuits, an amplifier might have no gain at all—which is called a gain of “1,” or *unity gain*. Amplification might even represent a loss—we can say an amplifier has a gain of -5 dB—or the term *amplification* might not even be mentioned, yet it might well be the key to the circuit’s operation. For example, oscillators are high-gain devices, but at one particular frequency. Filters are also often high-gain devices, but for a narrow or a broad range of frequencies.

Essentially, we can tailor-make an amplifier to do what’s really needed, whether the final result is an oscillator, a filter, an impedance matching device, or even an amplifier.

This month we’re going to see how various kinds of solid-state amplifiers work, and the various ways in which they can

be used.

Our lesson uses the *programmed instruction format*, whereby the information is presented to you in chunks called *frames*. You will read the information in each frame and then immediately answer a question based on the material by filling in a question blank(s) with appropriate words or figures. The answer to each question is given in parentheses at the beginning of the next frame in sequence.

As you progress through the lesson, use a sheet of paper to keep the frame immediately below the one you are reading covered so that you won’t accidentally see the correct answer. The easiest way to do that is to slide the paper down until it just touches the line separating the frames.

We hope you enjoy learning about electronics through programmed instruction. Please write and let us know how you like it. Start now with frame 1.

Amplifier Fundamentals

1. The amplifier is one of the most common electronic circuits. Amplifiers are used in virtually *every* piece of electronic equipment, and many other electronic circuits are variations of, or derived from amplifiers. That’s why a good understanding of amplifier operation is so important. In this part of our series we cover amplifiers, types, biasing, operation, specifications, and applications.

Many other electronic circuits are based on _____ principles.

2. (amplifier) The basic purpose of an amplifier is, of course, to amplify. Amplifiers increase the level of electronic signals: small voltages, currents, or powers are made larger by an amplifier.

Amplifiers increase the amplitude of _____ or _____.

3. (voltages, current, power) Amplifiers amplify because they have *gain*. Gain is the numerical factor by which an amplifier multiplies the input signal. An amplifier with a gain

of 50 multiplies the input signal by 50. Such an amplifier with a 100 millivolt (mV) input will have an output of 100×50 , or 5000 mV (5 volts).

An amplifier has an input of 25 milliwatts (mW). Its gain is 150. The output is _____ watts.

4. (3.75) Figure 1 shows the general symbol used to represent an amplifier in block diagrams. It has an input and an output. The gain is often written adjacent to the symbol.

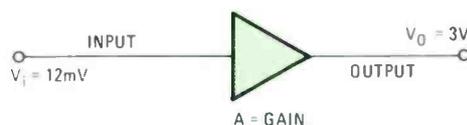


Fig. 1—This is the symbol usually used in schematics to represent any kind of amplifier.

Gain is expressed as the ratio of the output to the input. Or, to compute gain, simply divide the output by the input. The gain for a voltage amplifier is:

$$A = V_o \div V_i$$

Where A is gain, V_o is the output voltage and V_i is the input voltage. Both the input and output must be expressed in the same units. Here's an example.

The output voltage is 1.6 volts. The input is 4 mV. We convert 1.6 volts to mV by multiplying by 1000.

$$A = 1600 \div 4 = 400$$

Gain has no units since it is a ratio.

The gain of the amplifier in Fig. 1 is _____.

5. (250) Gain is frequently in *decibels* (dB). Decibels is a unit for expressing the gain or loss in a circuit. Decibels are used when very large ranges of voltages or powers are involved.

A common unit for expressing gain is _____.

6. (decibel) The decibel (dB) gain is computed by multiplying the logarithm of the numerical gain by 10 or 20 depending whether *power* or *voltage* is used.

$$\text{dB} = 10\log(P_o/P_i)$$

where log means the base 10 logarithm, P_o is the output power, and P_i is the input power.

The dB gain for voltage is:

$$\text{dB} = 20\log(V_o/V_i)$$

The logarithm can be found in a set of log tables or by simply keying in the gain on a scientific calculator and pressing the "log" button. Here's an example.

The output power is 10 kW. The input power is 25 watts. The gain in dB is:

$$\text{dB} = 10\log(10,000/25)$$

$$\text{dB} = 10\log(400) = 10(2.602)$$

$$\text{dB} = 26.02$$

The gain for an amplifier with a .006 volt input and a 1.8 volt output is _____ dB.

7. (49.54) $\text{dB} = 20\log(1.8/.006)$
 $\text{dB} = 20\log(300) = 20(2.477)$
 $\text{dB} = 49.54$

Go to frame 8.

Single Stage Bipolar Amplifier

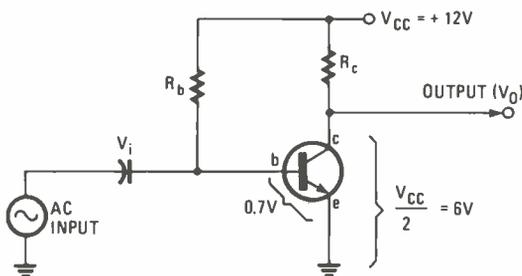


Fig. 2—This is the simplest transistor amplifier circuit.

8. The simplest amplifier circuit uses one transistor, as shown in Fig. 2. Resistor R_b biases the emitter-base junction into conduction and base current I_b flows. The DC base voltage is about 0.7 volts with respect to ground. The value of R_b is selected to produce a base current that will set the conduction of the transistor such that about one-half the supply voltage ($+V_{cc}$) is dropped between emitter and collector. The other half of the supply voltage appears across collector resistor R_c , putting $+6$ volts on the collector.

The base-collector junction is _____ (forward or reverse) biased.

9. (reverse) Now, note that a small AC voltage (V_i) is coupled to the base through a capacitor. This input voltage causes the base current (I_b) to vary. As it varies, I_c varies and the conduction of the transistor changes. That is, the resistance of the transistor between the emitter and collector increases and decreases. The transistor and the collector resistor form a voltage divider across the DC supply voltage. The *output voltage*, also called the *collector voltage*, is taken across the transistor.

If the input voltage varies, the _____ voltage varies.

10. (output or collector) Increasing input voltage V_i causes base current I_b to increase, which increases collector current I_c and decreases the emitter-collector resistance. Since the resistance goes down, the output voltage decreases.

If the input voltage decreases, the base current _____, which causes the emitter-collector resistance to _____. Therefore, the output voltage _____.

11. (decreases, increase, increases) If the input voltage is an AC sine wave, the base current, collector current, and output voltage all vary in the same way. Figure 3 shows the relationship

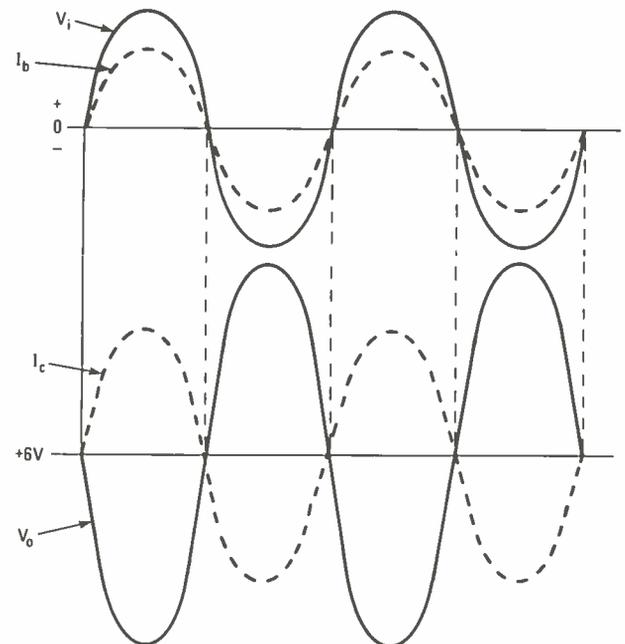


Fig. 3—These waveforms show the relationship between input voltage, base current, collector current, and the output voltage for the circuit in Fig. 2.

between the input and output voltages. The output voltage is actually a DC voltage that varies in accordance with the input voltage. The output varies above and below the +6 volt fixed level as a result of the bias condition. If a capacitor is connected between the output and a load, an AC voltage results.

Also note that the output voltage is 180° out of phase with the input. As the input goes positive, the output goes negative and vice versa. The amplifier inverts the input signal, but more important, the output voltage is greater than the input; thus, amplification has taken place.

The amplifier in Fig. 2 produces an output that is an enlarged but _____ version of the input.

12. (Inverted) The Fig. 2 amplifier illustrates some important principles that apply to all amplifiers. First, the small input voltage simply varies the current in a control device such as a transistor, which is part of a voltage divider. The result is an output voltage that is an enlarged DC version of the input voltage variation. The small input signal is not literally amplified. Instead, the input signal simply controls the resistance of the transistor to create a new and larger signal of the same shape.

An amplifier circuit uses a _____ to create a large voltage from a small one.

13. (control device) A second principle is that many different kinds of control elements can be used. A field-effect transistor (FET) also makes a good amplifier; so does a vacuum tube. We will discuss the FET later, but now let's take a more detailed look at bipolar transistor amplifiers.

Go to frame 14.

Bias Circuits

14. Refer to Fig. 4, which is a version of the simple circuit shown in Fig. 2. Its operation is basically the same, but the bias is obtained in a different way. First, a voltage divider consisting of

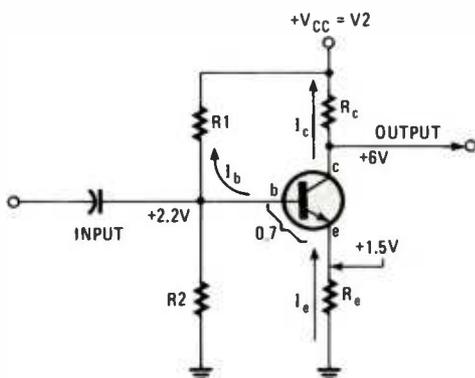


Fig. 4—R1 and R2 form a voltage divider for the base of a basic amplifier. R_e is the emitter resistor, which is actually the effective resistance.

R1 and R2 is used to set the bias voltage on the base. Second, an emitter resistor R_e is also a part of the bias circuit. The three components ensure that the emitter-base junction is forward-biased, and that the desired value of base current is obtained.

The three bias components in Fig. 4 are _____, _____, and _____.

15. (R_1, R_2, R_e) The Fig. 4 bias method is more reliable and stable than the single base resistor shown in Fig. 2. It is the most widely used method of biasing transistor circuits.

Refer to Fig. 4. Current flow through R_e puts a small positive voltage on the emitter of transistor Q1. The R1-R2 voltage divider puts a larger positive voltage on the base so the emitter-base junction is forward-biased. The voltage between the collector and ground is about one-half the supply voltage so it is more positive than the base. Therefore, the base-collector junction of the NPN transistor is reverse-biased as it should be. Thus the circuit is properly set up for amplification.

The base voltage in Fig. 4 is derived from a _____.

16. (voltage divider) When an AC voltage is applied to the base through capacitor C1, the base current (I_b) varies, which varies the collector current (I_c). If I_b increases, I_c increases and vice versa. If I_c increases, the resistance between emitter and collector decreases. Therefore, the output collector voltage decreases. In this respect, this circuit is similar in operation to the circuit in Fig. 2. The waveforms in Fig. 3 apply.

The relationship between the input and output voltages is:

a. in phase

b. 180° out of phase.

Feedback

17. (b. 180° out of phase) As the transistor emitter-collector current varies with the input voltage, a small AC voltage (V_{R_e}) is developed across the emitter resistor. The AC voltage is in phase with the input voltage. V_{R_e} adds in series with the input voltage (V_i) to form the voltage across the emitter-base (E-B) junction, as shown in Fig. 5. The input and emitter voltages oppose one

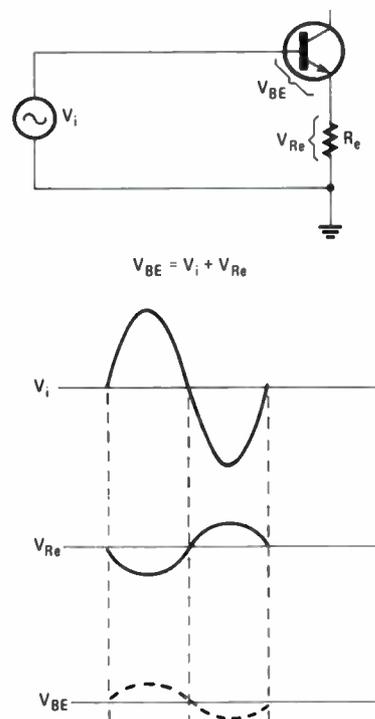


Fig. 5—Negative feedback is developed across R_e . The R1/R2 voltage divider is omitted to emphasize AC operation.

another. As a result, the combined effective voltage applied to the E-B junction is lower than it would be without R_c . The effect is lower circuit gain.

The voltage across R_c is referred to as *negative feedback*. Feedback is a sample of the output voltage fed back to the input. By negative we mean that the feedback and input voltages oppose one another.

The voltage across R_c is called _____.

18. (feedback) Actually, the feedback is both DC and AC. The fixed DC voltage across R_c appears in series with the voltage across R_2 . The voltages oppose one another. The algebraic sum is applied to the E-B junction. The AC input and emitter voltages ride on the DC levels.

Negative feedback reduces the gain of the circuit, but makes it more stable. Bias variations due to wide temperature variations are cancelled out. Further, distortion of the AC signal is minimized.

The benefits of negative feedback are _____, _____, and _____.

19. (bias stability, reduced distortion) The gain of the circuit in Fig. 4 is approximately equal to the ratio of the collector resistor (R_c) to the emitter resistor (R_e).

$$A = R_c \div R_e$$

If R_c equals 1000 ohms, and R_e equals 100 ohms, the gain is:

$$A = 1000 \div 100 = 10$$

An AC signal of 15 mV applied to the input will appear as a 10 x 15, or 150 mV signal at the collector.

If R_c is 4700 ohms, and R_e is 220 ohms, the gain A is _____.

20. (21.36)

If the input voltage is 200 mV, the output voltage is _____ volts.

21. (4.272) The AC feedback can be eliminated by connecting a capacitor across R_c , as shown in Fig. 6. The value of C is

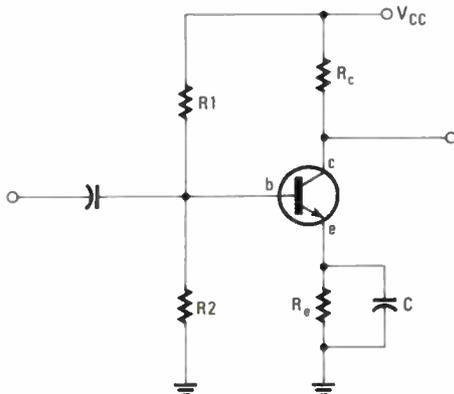


Fig. 6—By-pass capacitor C eliminates AC feedback.

chosen so that its reactance (X_c) at the lowest frequency of operation is less than one tenth of R_c . For example, if the lowest frequency is 100 Hz and R_c is 100 ohms, then X_c should be less

than 10 ohms. Therefore:

$$C = 1/6.28(f)(X_c)$$

$$C = 1/6.28(100)(10)$$

$$C = 1/6280 = .0001592, \text{ or } 159.2\text{-}\mu\text{F}$$

The capacitance of C should be 159.2- μF or larger. If so, it becomes a very low AC impedance that becomes even lower at higher frequencies. Therefore, very little AC voltage is developed across R_c , effectively eliminating the AC feedback. Of course, the capacitor does not affect DC feedback so bias stability is retained.

Increasing C _____ (increases/decreases) the AC feedback.

22. (decreases) Decreasing the AC feedback causes most of the input voltage to reach the E-B junction, therefore, the circuit gain is greater. With a large value of C across R_c , the gain approaches the value of the transistor's β (h_{FE}). Gains of over 50 are obtainable with a single transistor stage like the one shown in Fig. 6.

Decreasing the AC feedback increases the circuit _____.

23. (gain) We indicated earlier that the bias arrangement shown in Figs. 4 and 6 is the most widely used because of its stability. However, you will see other bias arrangements. Two of those variations are shown in Fig. 7. In Figure 7A, one of the bias voltage divider resistors (R_1) is connected to the collector rather

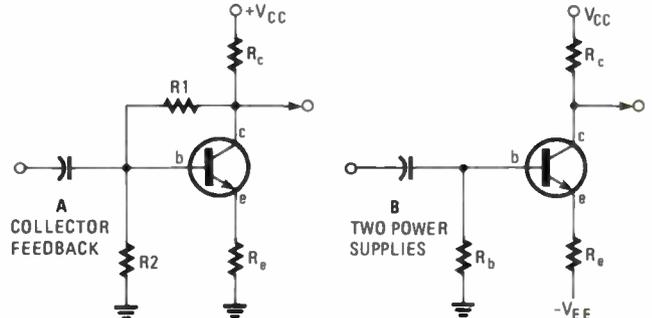


Fig. 7—These are other ways that a transistor amplifier can be biased: A) Collector feedback; B) Using two power supplies ($+V_{cc}$ and $-V_{ee}$) across the transistor.

than the supply voltage, V_{cc} . Proper bias is still achieved, but the arrangement produces negative feedback because some of the out of phase output voltage is fed back to the base.

The arrangement in Fig. 7A has _____ (higher/lower) gain than the circuit in Fig. 4.

24. (lower) Another bias method, using two power supplies, is illustrated in Fig. 7B. $+V_{cc}$ biases the base-collector junction while $-V_{ee}$ biases the base-emitter junction. Many transistor circuits are designed to operate with two supply voltages.

In Fig. 7B, the base voltage is applied through component _____.

Input and Output Impedance

25. (R_b) Two of the most important specifications of an ampli-

fier are its *input impedance* (Z_i) and *output impedance* (Z_o). The input impedance is the impedance (mainly resistive) that a driving AC circuit sees when applied to the input. Figure 8 shows an

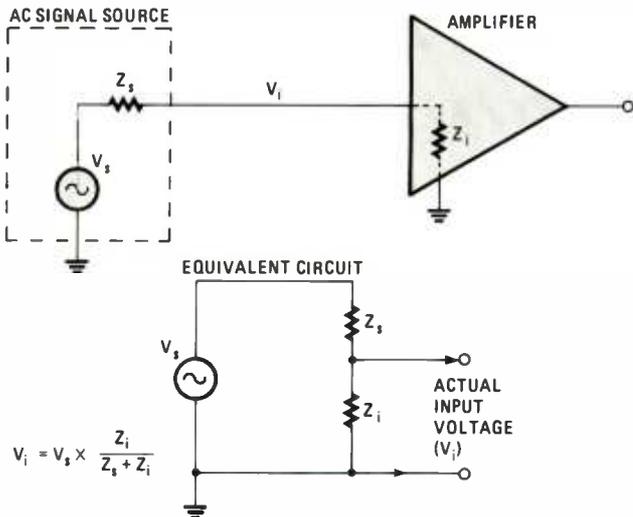


Fig. 8—The input voltage depends on the internal impedance (Z_s) of signal source.

AC voltage source (V_s) with its internal impedance Z_s driving the input Z_i of an amplifier. As you can see, Z_s and Z_i form a voltage divider. Therefore, all of the voltage produced by the generator does not reach Z_i . Some of it is dropped across Z_s .

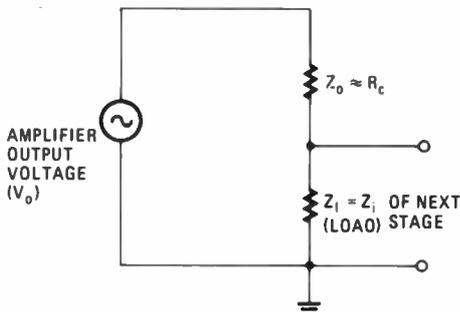
To increase the input voltage, Z_i should be _____ (high/low) with respect to Z_s .

26. (high) A high input impedance is a desirable amplifier specification. If Z_i is high, it does not “load” the driving source as much, therefore, more input voltage appears. The input impedance of a bipolar amplifier circuit such as those we have been discussing is on the order of several thousand ohms. That is relatively low. The driving source internal resistance Z_s should be made even lower to permit more voltage to appear across Z_i .

Z_i of a bipolar amplifier is _____.

27. (low) The output impedance Z_o of a bipolar transistor amplifier is approximately equal to the value of the collector resistor (R_c). If R_c is 10,000 ohms, then Z_o is about 10,000 ohms.

An amplifier is a voltage source so it can be represented by an AC generator symbol, as shown in Fig. 9. The Z_o of the amplifier is the source impedance Z_s discussed earlier. The amplifier is a signal generator that will drive a load impedance (Z_e).



≈ MEANS APPROXIMATELY EQUAL TO

Fig. 9—In this instance the output voltage depends on the values for Z_o and the load impedance, Z_i .

It is best for Z_o to be as low as possible so that less voltage is lost across it and more appears across the load impedance, which, as it turns out, is usually the input impedance (Z_i) of another amplifier stage. However, making R_c low decreases the gain and causes the circuit to draw more current—both undesirable conditions. The value of R_c is usually a compromise.

Z_o should be made as _____ (low/high) as possible.

Field-Effect Transistors

28. (low) Field-effect transistors (FET's) can also be used to create single-stage amplifiers like those we have discussed. A typical circuit is shown in Fig. 10. A depletion-mode FET is

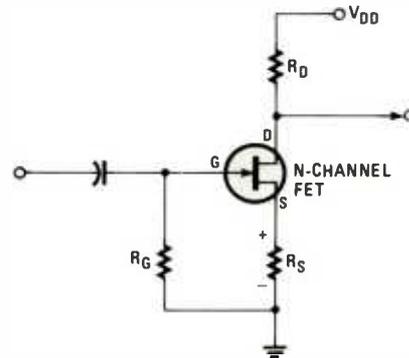


Fig. 10—This is the basic form of the field-effect transistor amplifier.

normally used. Bias is derived by source-drain current flowing through a source resistor R_S ; which makes the source positive with respect to the gate, or the gate negative with respect to the source. Thus, the gate junction is reverse-biased, as it should be in an N-channel FET.

To reverse bias a P-channel FET, the gate must be _____ with respect to the source.

29. (positive) With the gate junction reverse-biased, no gate current flows. Therefore, the input impedance between source and gate is extremely high, usually hundreds of megohms. It is, for most practical purposes, an open circuit. Therefore, the input impedance is really equal to the value of the input gate resistor (R_G). It is usually made very high: values of 1 to 10 megohms are typical. One of the main advantages of an FET amplifier is its very high Z_i . It causes little or no loading of a previous stage or voltage source.

FET amplifiers have a _____ Z_i .

30. (high) Single-stage FET amplifiers such as the one shown in Fig. 10 have a voltage gain in the range of 10 to 30.

Coming Next Month

Not that we've looked at the various kinds of amplifiers—what they do and how they work—we're ready to combine them into more complex circuits and systems. Next month we'll look at cascade amplifiers, “cascade” being technese meaning “series-connected.” We'll look at both DC (direct) and AC (capacitive) cascade coupling having either bipolar or FET input stages. Also, we'll take a look at emitter-follower and power amplifiers, and the effects of waveform clipping. ■



By Joseph J. Carr, K4IPV

CARR ON HAM RADIO

The new MMIC Wideband Amplifiers

EVERY TIME I START THINKING THAT the semiconductor manufacturers have peaked out, they come out with a new line of products that startles me. You might think that after 25 years in the electronics game I would learn not to be surprised, but there is always something new and surprising on some engineer's drawing board: such as a new series of IC's known as *Monolithic Microwave Integrated Circuits*, or MMIC devices. MMIC's are tiny IC's that operate from DC (or near DC) to a frequency in the UHF or low-microwave region. For example, the Signetics NE-5205 provides 20-dB gain from DC to 600-MHz, while the Mini-Circuits MAR-1 generates 13-dB gain from DC to 1000-MHz; and both types have input and output impedances that are a good match to 50/75 ohms.

So what's the catch? Are these *pricey* chips which the hobbyist can't afford without taking out a second mortgage on the ol' homestead or selling the family car? In a time when GaAs transistors that operate in the high-UHF and low-microwave regions cost \$25-\$100, that is a fair question. But the surprise is that the new chips are dirt cheap. The 600-MHz device costs less than \$5, while the 1000-MHz device is about \$3 (you can expect retail mail-order will be higher).

Applications of MMIC's

Although designed specifically for the needs of the cable TV and VCR industries, there are many MMIC applications for the amateur radio operator and electronic hobbyist. At first glance, you might assume that the typical ham user of the MMIC device would be the VHF/UHF enthusiast, but that is far from true. Anyone who can use a 10- to 40-dB gain block within the MMIC's frequency range can make use of an MMIC, especially users of RF gain blocks.

Wideband amplifiers have traditionally been real bears to design and build, and only the skillful and intrepid amateurs would attempt to build one. Even certain popular integrated-circuit wideband video amplifiers have been intensely sensitive to the parts layout and other factors. As a result, those circuits remained in the "hard" category.

Although the MMIC device is not total-

ly free of layout problems, it's so easy to use that almost anyone can successfully build very-wideband amplifiers.

Narrowband, or passband amplifiers can also be built using MMIC's. A narrowband amplifier is a special case of a passband amplifier, and is typically tuned to a single frequency. An example might be a 10.7-MHz IF amplifier in a 2-meter FM rig: The amplifier will respond to signals in the 10.7-MHz \pm 12-kHz frequency band.

A passband amplifier has wider bandwidth, and typically (in amateur applications) responds to a single band or group of bands. For example, a 15-meter band preamplifier might have a response of 21.0 to 21.45 MHz: a 450-kHz passband. A 2-meter preamplifier might have a 4-MHz passband over the range of 144-148 MHz. Alternatively, one might even stretch the definition to include a 3-30 MHz HF preamplifier. Only input and/or output tuning (or filtering) is needed to limit the bandpass of an MMIC device.

If you have a VHF monitor receiver, or other receiver, it is possible to use MMIC's in an easy-to-construct mast-mounted antenna preamplifier. As a result, I expect MMIC's to also interest technically-oriented monitor hobbyists.

Another application of the MMIC is to provide gain blocks after filters, double-balanced mixers, and other devices that are terribly useful but have insertion loss. For example, a popular low-cost, 10.7-MHz, \pm 12-kHz crystal filter used in FM IF strips has an 8.5-dB insertion loss. A MAR-1 or NE-5205 would easily make up for that amount of loss.

Typical Circuits

Figure 1 shows the basic circuit for a Signetics NE-5205 MMIC device in the "D" package (NE-5205D). I paid about \$4 for this device in quantities of ten. It is rated for 20-dB gain from DC to 600 MHz. A gain of 23-dB was achieved in an amplifier that I built using these devices, and it worked at least to 65 MHz (which is the limit of my oscilloscope). When I get my workshop completely operational at our new QTH, I will be able to make measurements above 65 MHz.

Notice the simplicity of the circuit in Fig. 1. It has input, output, multiple

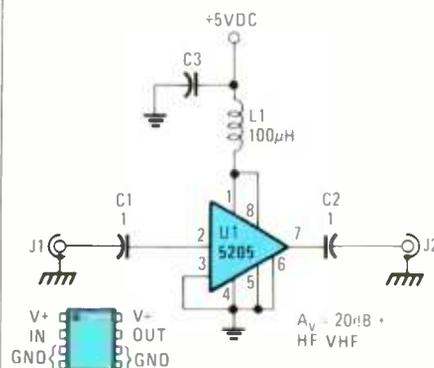


Fig. 1—Although it looks like nothing more than an audio amplifier, this MMIC amplifier covers from almost DC through the VHF/UHF region.

grounds and two V+ terminals—Multiple power/ground connections are considered good practice at UHF frequencies. No biasing or programming is needed (which was a problem in earlier wideband amplifier devices).

The "D" package offered by Signetics is an SMP package (*surface-mounted device*) that looks like a small version of the 8-pin mini-DIP package (see inset to Fig. 1). Even though the device is very small, I found it easy to solder to a printed-circuit board (see Fig. 2) using an ordinary low-power magnifier and the smallest conical tip that my Weller WP-25 pencil-iron can accept.

A sample (but not to scale) printed-circuit board is shown in Fig. 2. I did not

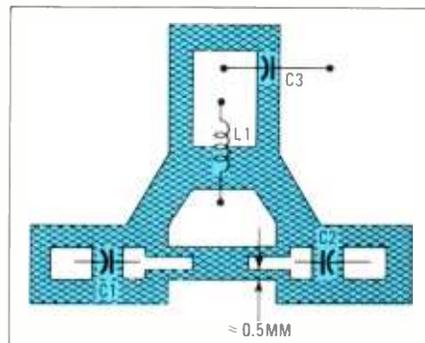
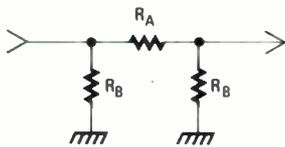


Fig. 2—Although not to scale, this printed-circuit layout gives a good idea of what you'll need for your own wideband-amplifier design.

actually "shoot" a photolith negative for this board; instead, I made the foils by applying press-on-adhesive copper printed-circuit foil material to a piece of Vector perfboard. To make a PC board that way requires a steady hand, an Xacto knife (or similar tool) and a magnifying glass. The problem is that the spacing between either input or output pads and the ground or V+ zones is only 0.5-millimeters. All circuitry was on top of the PC board.

When dealing with devices such as LC filters (low-pass, high-pass, bandpass), VHF/UHF amplifiers, matching networks, and MMIC devices, it is useful to place a 1-dB, 2-dB or 3-dB resistor pi-attenuator pad in the input and output lines. The reason for the pad is to swamp out any changes in the input and load impedances. The characteristics of many RF circuits depend on seeing the design impedance at input and output terminals. With the attenuator pad (see Fig. 3) in the line, changes don't affect the circuit nearly as much.



50Ω ATTENUATOR PAD VALUES		
ATTENUATION	RA	RB
1dB	6.2Ω	910Ω
2dB	12Ω	410Ω
3dB	18Ω	300Ω

Fig. 3—This pi-network pad is symmetrical, meaning either end can be the input or output. It should be used before and after an MMIC amplifier.

Insert a 1-dB pad, made of 1/4-watt carbon or film resistors, in series with both the input and output lines, as in the Fig. 4 circuit. The pads will subtract 2-dB from the total stage gain, but leaves +19-dB overall (or more, if my own measurements also hold up in your case).

Figure 4 shows the Mini-Circuits, Inc. MAR-1 device in a sample circuit. As suggested earlier, a 1-dB attenuator pad is inserted in the input and output lines. The V+ is supplied to the device through the output terminal, and not through special V+ terminals as was true in the NE-5205 device.

The 1 to 100-μH choke is optional in the literature on the MAR-1, but I recommend it for applications where a substantial portion of the total bandpass capability of the device is used. The choke tends to pre-emphasize the higher frequencies, and thereby overcomes the de-emphasis caused by circuit capacitance. In traditional video amplifier terminology that coil is called a "peaking coil," because it peaks up the higher frequencies

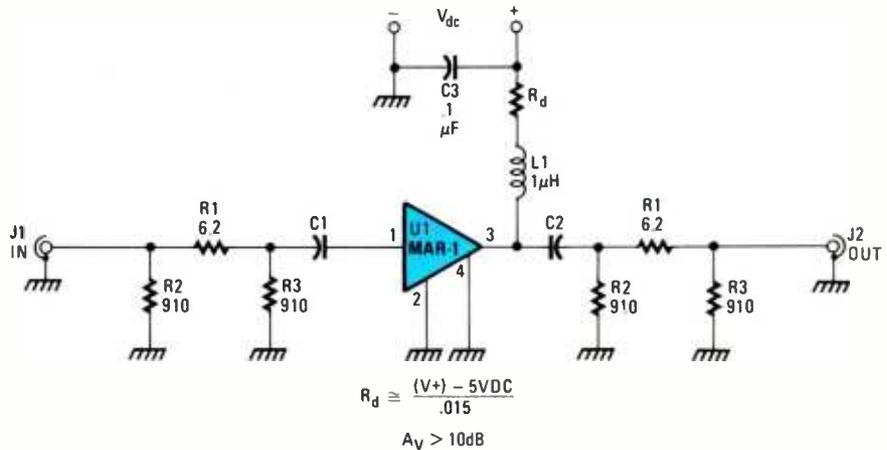


Fig. 4—Here's a working MMIC amplifier you can probably build mostly from parts you have lying around, other than U1. Note the use of 1-dB input and output pads to equalize variable loading effects and their related problems.

(if it doesn't break out into oscillation).

It is necessary to select a resistor for the power-supply connection. The MAR-1 device wants to see +5 Vdc, at a current not to exceed 17-mA. In addition, V+ must be greater than +7 volts. Thus, we need to calculate a dropping resistor (R_d) of:

$$R_d = (V+ - 5V) \div I$$

Where:

R_d is in ohms,
I is in amperes.

A Working Model

In the prototype amplifier I built using the MAR-1 for this month's column, I used my 12-volt DC bench power-supply, and a trial bias current of 15 mA. The resistor value calculated was 467 ohms. Using a 470-ohm, 5-percent, film resistor proved satisfactory.

The package used for the MAR-1 device (Fig. 5) is similar to the case used for modern UHF transistors. Pin No. 1 (the RF input) is marked by a brown dot and a bevel. The case is tiny, so you might not be able to see the bevel easily.

Prototyping a MAR-1 amplifier proved relatively easy using the same adhesive printed-circuit foils I mentioned earlier.

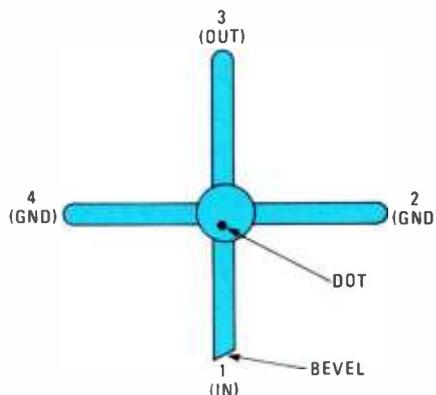


Fig. 5—The MMIC is a surface-mounting device, meaning its connections are soldered directly to the copper foils.

The difference is that a four-terminal TO-5 transistor pad was exactly right for mounting the MAR-1 device. As in the case of the NE-5205, all circuitry was on top of the PC board.

Availability

The MMIC devices are not easily obtained in either local outlets or the mail order parts places normally used by amateurs and hobbyists. If you order ten or more devices, however, you will find that industrial electronics distributors will sell you the NE-5205D on either a "UPS-COD" or "Check With Order" basis; I ordered my NE-5205D devices from Schwebel Electronics. The MAR-1 (and several other MAR-x series products) is available from Mini-Circuits Laboratories, Inc., POB 166, Brooklyn, NY, 11235. They sold me ten at less than \$3 each, and quoted \$0.99/each in quantities of 100 or more. ■



"Will Teri save herself from a fate worse than death? Will Doctor Friedman develop the correct technique for John's brain operation in time? Will Cathy find out about Bob's lurid past?"



ELLIS ON ANTIQUE RADIO

Tracking down that uncontrollable hum

□ I RECENTLY RECEIVED A LETTER FROM Dan Boone of Spencerport, NY, asking for some advice. Dan has a mid-1930's broadcast-shortwave Philco with a problem. In Dan's own words: "The problem is a *loud* AC hum that begins as soon as the tubes are warm. The hum is at a volume level that's much higher than the intended audio output, so that nothing of the broadcast can be heard. And because it exists in either mode—broadcast (BC) or shortwave (SW) it cannot be escaped."

Dan has checked the tubes and replaced two bad ones, yet the problem persists. He suspects leaky capacitors; but he doesn't know how to go about testing for them and to complicate matters, he has no schematic for the set. What to do?

Well, Dan, let me start off by saying that your letter is just the kind a columnist like myself hopes to get. First of all, I'm 98-percent sure that I know what your problem is, so I think I can help you. Secondly, the problem is a very common and basic one. So the solution should be of interest to many other readers besides yourself. You are right in suspecting a capacitor problem, but I doubt that you'll have to do much testing. And you probably won't need a schematic.

When a receiver is troubled by a loud hum that is unaffected by the volume-control setting, and virtually unchanged by the position of the bandswitch (if present) or station selector dial, replace the electrolytic capacitors in the set's power supply. Less commonly, bad electrolytics may cause squeals or whistles (changing in pitch) as stations are tuned in and out. That effect may or may not be accompanied by hum.

Before we talk about how to locate and replace bad power-supply electrolytics, you need to know something about power supplies, as well as something about capacitors, so bear with me while we discuss a little theory.

Power Supplies and Filter Capacitors

A radio's power supply converts alternating current from the wall outlet into the steady direct current necessary for the proper functioning of the vacuum tubes in the set. That conversion is done by a rec-

tifier tube and filter circuit. The rectifier tube (which might be an 80, 5Y3, 25Z5, 35Z5, etc., depending on the age and design of the set) changes the AC into a pulsating DC; the filter circuit smooths out the pulsations, making the DC relatively unvarying—similar to what might be obtained from a battery. (Refer to Fig. 1)

The typical filter circuit contains two capacitors and a choke (or resistor). We won't discuss the choke or resistor here, but the filter capacitors need to be very large (much larger than most other types of capacitors used in the radio) for effective smoothing. What do we mean by large? Well, capacitance is measured in units called *farads*. While a typical filter capacitor might have a rating of $20\mu\text{F}$ (20 millionths of a farad), few of the other types of capacitors in the set would be rated at greater than about $.02\mu\text{F}$.

Capacitors contain one or more pairs of flat *electrodes* separated from each other by a thin insulating material called the *dielectric*. The greater the electrode area

and the thinner the dielectric, the greater the capacitance. To achieve enough capacitance for general electronic needs, the electrodes are often made in the form of two very long lengths of foil separated by a dielectric material and rolled up into a tight cylinder to save space. Each length of foil is connected to one of the leads coming out of the capacitor. Sometimes the dielectric material is paper, and we call the unit a paper capacitor.

But sometimes, to achieve an even higher capacitance, a damp chemical paste, called the *electrolyte*, is sandwiched between the rolled-up foils. Passage of electric current through the paste deposits a very thin layer of oxide onto the surface of one foil. Because of its thinness and certain other characteristics, the oxide dielectric layer gives the resulting electrolytic capacitor a very high capacitance for its size—just what is needed for efficient action in a power-supply filter circuit.

OK, Dan, that takes care of all the theory you need to know. And now we can

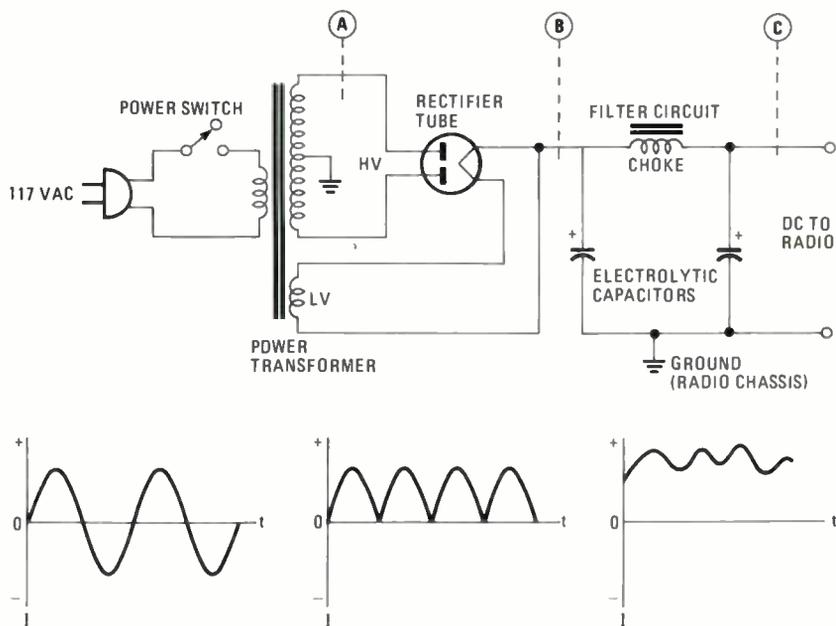


Fig. 1—Simplified diagram of the power-supply arrangement found in many vintage radios, with the waveforms that are present at various points in the current path. At point "A" (prior to rectification) AC or alternating current is present; at point "B" pulsating DC (direct current), and at point "C" a relatively unvarying direct current.

have an informed look at what probably happened to your Philco.

Problems with Electrolytics

Although most types of capacitors in a radio might well last the life of the equipment, the electrolytic capacitors probably won't. The reason lies with the damp electrolyte separating the foil layers. Sometimes it causes corrosion that rots away internal connections—causing the capacitor to become open-circuited. Sometimes it dries out, causing the capacitor to lose capacitance and perhaps become "leaky"—passing too much current and overheating. In any such cases, the capacitor will not be able to do its job properly in the filter circuit and the radio will be powered by pulsating DC rather than the steady, unvarying DC it requires. The result: a loud, uncontrollable hum, such as the one you observed—drowning out all programs received.

Another possibility is that the dielectric might completely fail, causing a dead short between the two foil electrodes of the capacitor. That can burn out the rectifier tube—and even the power transformer—of your set if left uncorrected.

All of which brings us to the point of this discussion. How do you find the filter capacitors and how do you replace them?

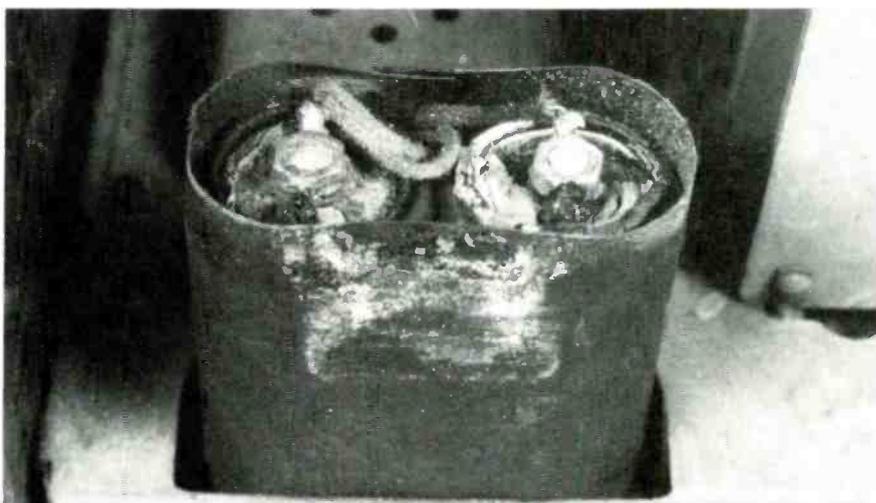
Locating the Filter Capacitors

Identifying filter capacitors in some of the very early sets can be a real problem. But with your mid-1930's set, Dan it should be a snap. The filter capacitors are the largest in the set, and located not far from the rectifier tube. They'll probably be plainly marked with their values and, because polarity is important in hooking up an electrolytic capacitor (reversing it will destroy the thin dielectric film), the positive and negative leads will be clearly identified.

Readers working on earlier sets than Dan's may find large capacitors that are associated with the rectifier tube—but don't have polarity indicated. They may undoubtedly be filter capacitors—but may not be of the electrolytic type. Some early sets used paper or oil capacitors (typical capacitance 2 to 4 μ F as opposed to 4 to 40 μ F for electrolytics) before electrolytics came into wide use. They can be replaced with electrolytics with no ill effects.

Very early forms of the electrolytic capacitors—called *wet* electrolytics—will also turn up. Though housed in cylindrical aluminum containers, they may look more like an odd type of electric cell than like a capacitor. Wet electrolytics function like the modern dry types, but the electrolyte is in liquid rather than paste form. They can be replaced by modern types with no ill effects.

Some of the very earliest plug-in sets



Check out this capacitor can from a 1920's era radio with cover removed. Inside are two wet electrolytics. If you look very closely, you'll notice corrosion on the cans, which was caused by electrolyte leakage.



This small 1940's AC/DC table model has a cardboard-covered 2-section electrolytic capacitor mounted under the chassis.

used a filter-capacitor *block*, consisting of several large paper or oil capacitors encased in a paraffin- or tar-filled can. A discussion of those is beyond the scope of the present column, but they are difficult to identify and replace without adequate documentation on the set or meticulous circuit tracing.

Most sets have at least two filter capacitors. The filter capacitors may be contained in aluminum cans or cardboard tubes mounted on top of the chassis (very common in transformer-powered sets) or in smaller-sized cardboard tubes mounted under the chassis (very common in transformerless AC/DC sets). The two capacitors may be individually packaged or (more commonly) contained in the same can or tube. You may find that a serviceman has disconnected the defective section of a multiple capacitor unit and replaced it with an individual electrolytic

of the proper value. I don't recommend that practice, because if one section of the capacitor has let go, the other one can't have much life left in it.

Strategy for Replacement

You may very well find yourself replacing a multiple-unit can with individual capacitors. The reason is that electrolytics aren't as widely available now as they used to be, and you might not be able to find a multiple unit having the right combination of capacitances. But replace *all* sections of the multiple, even if only one is bad. If the old unit was a top-mounted can, you can leave it in place for looks—tucking the replacement units out of sight under the chassis. By the same token, if your set has individual filter capacitors, replace them both even if only one is bad. The loss in performance—and possible

(Continued on page 108)



CIRCUIT CIRCUS

Something different in amplifier circuits

THIS MONTH'S SELECTION OFFERS A hodge-podge of circuits that can keep the most avid experimenter busy and off the streets for hours at a time. The first series of circuits are designed around a simple home-built electro-mechanical device that can amplify or oscillate without the aid of vacuum tube or solid-state device.

Ah! So you thought everything that wiggled electrons had to be one or the other; well it just ain't so. Read on and you will see just how easy it is to build an amplifier or oscillator without using anything discovered or invented after the turn of the century.

Electro-mechanical Amplifier

The first clue to this mysterious amplifying device is shown in Fig. 1. A standard telephone-handset earpiece and carbon-mike element are taped together face-to-face to operate as an electro-mechanical amplifier. A 16-ohm, or higher impedance, horn-type speaker is connected in series with the carbon mike and a battery, as a power source.

When an audio signal is fed to the terminals of the earpiece, it causes the diaphragm contained within the earpiece to vibrate, creating similar variations in air pressure (sound) surrounding the earpiece. The varying air pressure produces a varying current in the mike by shaking the carbon granules to produce an amplified signal current that's fed to the speaker.

Nearly all of today's telephone earpieces have a back-to-back, dual-diode network connected across the terminals to protect the user's ear. That network must be removed to use the earpiece in our amplifier. Before placing the earpiece back into the handset, re-connect the protective network and keep your ears healthy.

PARTS LIST FOR THE ELECTRO-MECHANICAL AMPLIFIER

Battery, 3-6 volt (see text)
Enclosure, wire, solder, hardware, etc.
Horn-type speaker 16-ohm
Single-pole, double-throw switch
Telephone handset earpiece
Telephone handset carbon microphone

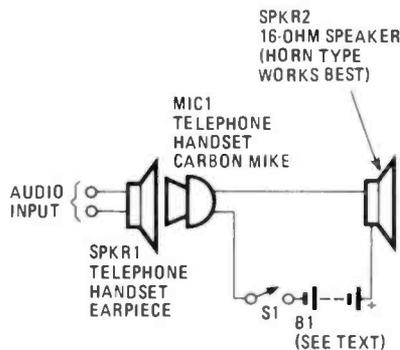


Fig. 1—The Electro-mechanical Amplifier circuit is nothing more than a telephone handset earpiece and carbon microphone element taped together, face-to-face, and series connected to a 16-ohm horn-type speaker and a battery, which powers the circuit.

An ideal power source for all of the amplifier experiments that we'll present this month can be made by connecting 6 to 8 "C" cells in series and tapping at 3, 6, and 9 volts. Those taps will help obtain the best circuit gain and volume output from each of the circuits. Of course if you have a bench DC power supply that can dish out the same voltages at a current of 100 mA or so, use it and spend the battery money on something else.

A good way to check out the basic amplifier, and at the same time familiarize yourself with the device, is to drive the earpiece with the output of a transistor radio or tape player. To best match the impedance of the amplifier to the radio or player's speaker output, use a 500-ohm to 8-ohm mini output transformer between the two units. With the amplifier operating, select the DC voltage that produces the maximum output volume with a minimum of distortion.

If, at anytime, the amplifier's noise level begins to rise, sounding like a giant reptile hissing, turn off the power or lower the operating voltage, as the carbon granules are about to fry. A sharp jar or tap on the mike element can also correct the problem. Just remove the earpiece and you have a handy ultra-simple megaphone circuit that can be a delight to the kids—but you'll probably need earplugs.

Code Practice Oscillator

Now, turning our attention to Fig. 2, we see the world's simplest code practice oscillator circuit. Using next to nothing in the way of components, the circuit consists of a small 2 to 4-inch, 8 or 16-ohm speaker and a carbon mike element. Place the mike face-to-face with the speaker's cone, and presto! A tone generator is born. The frequency of the tone generator can be altered by experimenting with different locations for the mike element on the speaker's cone, and the size and impedance of the speaker used.

The speaker and mike are then series wired, and a battery power source (of 3 to 9 volts) and a single-pole, single-throw switch thrown in to complete that simple series circuit.

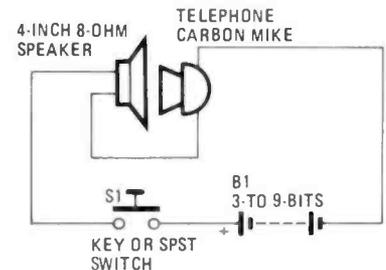


Fig. 2—The Code-Practice Oscillator consists of an 8- or 16-ohm speaker with its cone placed face-to-face with a carbon mike element. The speaker and mike are series wired.

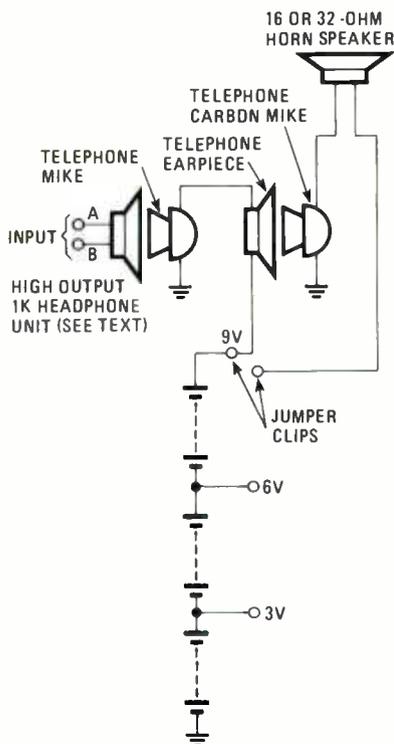
PARTS LIST FOR THE CODE PRACTICE OSCILLATOR

Battery, 3 to 9 volt (refer to Fig. 1 text)
Key or single-pole single-throw switch
Speaker, 8-ohm
Telephone carbon mike

Two-stage Amplifier

The two-stage amplifier shown in Fig. 3A is just as simple as it appears—there are no hidden pitfalls here! And once put together, it can consume several hours of your time experimenting with the basic circuit to obtain its best performance.

The first amplifying stage offers a high input impedance through a single high impedance 1000- or 2000-ohm head-



(6) 1½-VOLT CELLS IN SERIES TAPED AT 3-AND 6-VOLT PDINTS.

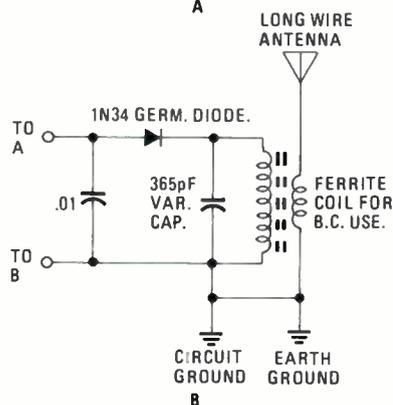


Fig. 3—The first stage of the Two Stage Amplifier (A) offers a high input impedance through a 1000- or 2000-ohm headphone. The second stage is a copy of the amplifier shown in Fig. 1. The circuit shown in B is the schematic diagram of a Crystal radio that can be connected to the Amplifier.

phone for the first mike driver. The second stage is a copy of the single stage amplifier shown in Fig. 1, except that now the carbon mike drives a 16 or 32-ohm horn-type speaker. The tapped battery supply (mentioned in our discussion of Fig. 1) will help in obtaining the best circuit operation and power output from the horn speaker.

If you happen to have a good working crystal radio set in the old junk box, drag it out and connect it to the two-stage amplifier. Then muster up the longest antenna you can and connect it and a good Earth ground to the crystal set. Or if you don't

PARTS LIST FOR THE TWO-STAGE AMPLIFIER

Two telephone carbon microphones
Telephone handset earpiece
Speaker, 16- to 32-ohm
Headphone, 1000-ohm or more
Battery, 3 to 9-volt (see Fig. 1 text)
Crystal radio
D1—1N34 general-purpose germanium diode
C1—0.01- μ F, 100-WVDC ceramic disc capacitor
C2—365-pF, trimmer capacitor
L1—Ferrite broadcast-type coil
Antenna wire, hookup wire enclosure, solder, etc.

have a ready-built detector, you can build the simple crystal radio illustrated in Fig. 3B and connect as shown.

Don't expect the output of the amplified crystal set to rattle the windows or drive everyone outdoors, but under ideal operating conditions a comfortable audio level can be obtained on a strong local station.

The few circuits that we've shown so far only illustrate a limited application of that unusual amplifying device, so get busy and come up with a super design of your own.

Emitter-Coupled Oscillator

If you've ever needed or wanted a simple circuit that would oscillate with about anything resembling a coil, transformer winding, or inductor as the tuned circuit, then wait no longer. The emitter-coupled oscillator shown in Figure 4 is just such a circuit. About the only requirement for

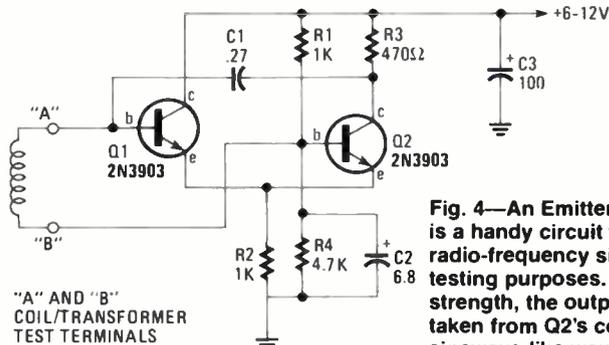


Fig. 4—An Emitter-Coupled Oscillator is a handy circuit when an audio- or radio-frequency signal is needed for testing purposes. For maximum signal strength, the output signal can be taken from Q2's collector; or for a sinewave-like waveform, the signal can be plucked from the base of Q1.

the inductor connected to the circuit is that a DC path must be available through it to supply base bias for transistor Q1.

I even wiped out a station on my FM receiver while playing with the circuit using a clip lead as the tuning inductor. So watch out. In fact, the oscillator circuit is so handy to use in making tests and running experiments when a quick and dirty AF or RF signal is required that I built a permanent test unit just for that purpose.

All parts can be mounted on a small

piece of perfboard and housed in a plastic or metal cabinet. A single 9-volt battery will supply power and an off/on switch (a normally-closed, pushbutton switch is a good choice) will make testing easier. The oscillator's output can be taken off at the collector of Q2 for the maximum signal, but if a sinewave-like waveform is needed, take the signal off at the base of Q1. To obtain a good sinewave, a good L/C tuned circuit is a must. Happy testing.

PARTS LIST FOR THE EMITTER-COUPLED OSCILLATOR

C1—0.27- μ F, 100-WVDC, Mylar capacitor
C2—6.8- μ F, 35-WVDC, electrolytic capacitor
C3—100- μ F, 16-WVDC, electrolytic capacitor
Q1, Q2—2N3903, 2N2222 or similar general-purpose NPN transistor
R1, R2—1000-ohm, ½-watt, 5% fixed resistor
R3—470-ohm, ½-watt, 5% fixed resistor
R4—4.7-ohm, ½-watt, 5% fixed resistor

Semiconductor Tester

The next circuit is designed especially for the experimenter that can not pass up a bargain when it comes to purchasing a bag or box of unmarked semiconductors. Using the test circuit in Fig. 5 can help make the parts purchased a real bargain by allowing you to test parts without damaging them in the process.

To test a semiconductor, simply con-

nect any two leads of the unit to the positive (+) and negative (-) test terminals and monitor the voltage across the device with an external voltmeter. Set S2 for the maximum current flow that you want to allow to pass through the device under test. Diodes are a natural for testing with that circuit—for instance, low-voltage Zeners can be tested and marked as to their voltage with the aid of the circuit. You can determine the polarity of LED's

(Continued on page 105)

By Marc Saxon



SAXON ON SCANNERS

Mobile scanning is a popular way to hear what's going on.

□ SCANNERS ARE ESPECIALLY POPULAR with volunteer firemen, paramedics, police officers, reporters, and others who are primarily interested in a set grouping of certain frequencies as opposed to those who seek to explore a large number of frequencies to discover new monitoring adventures.

That being the case, mobile monitoring (which, by the way, may require a special permit or license from the authorities in your locality) means that it isn't necessary to use an expensive keyboard-programmable scanner. For that type of scanning, all you really need is a relatively inexpensive unit that takes plug-in crystals for the frequencies to be scanned. Since the inception of those fancy keyboard-programmable scanners, lots of folks have forgotten about the availability and versatility of scanners that use plug-in crystals. The recent release of Regency's R806 scanner brought that into clear focus.

The Regency R806, which we've seen advertised from scanner dealers for less than \$80, could be just what you're seeking in a simple, uncomplicated scanner that is designed to receive a specific selection of channels, and it can be used for home monitoring as well as in a mobile unit!

The scanner is only 1½-inches high, by about 5-inches wide, and 7-inches deep; small enough to mount unobtrusively underneath the dash of a sub-compact car. You can even mount it in the glove compartment. Despite its small size, it will receive eight channels of your choice selected from a frequency range that spans from 30 to 50 MHz, 144 to 174 MHz, and 440 to 512 MHz. A special version is available with the UHF coverage set for 406 to 470 MHz, instead of 440 to 512 MHz.

In addition to its full frequency range, the Regency R806 includes such nifty features as a programmable priority control, fast/slow scanning speeds, channel lock-outs, and a scan/manual control for manually stepping through channels.

It's a good-looking piece of gear, with LED channel indicators, plus he-man sized squelch and volume controls, and a top-mounted speaker. Operation from 12



The Regency R806 mobile crystal scanner is small enough to fit under the dash of the tiniest subcompact car, yet it covers eight channels and six of the most popular public-service frequency bands.

VDC is built-in; operation from 117 VAC is achieved with a wall-mount transformer (supplied). All-in-all, an inexpensive and effective way of monitoring any eight active channels in your local area. Even if you have a keyboard-programmable scanner as your main unit, you might consider using something like the Regency R806 to free-up your main scanner from being occupied with your most active local channels.

See the R806 at the many Regency dealers throughout North America.

Suited to a T

Several readers have written to ask the difference between the UHF band and the band usually called the UHF-T band. The standard UHF-scanner band is generally considered to encompass frequencies between 406 and 470 MHz. The UHF-T band covers 470 to 512 MHz.

It's called the UHF-T band because the communications frequencies there were appropriated by the FCC from that part of the frequency spectrum that was originally assigned to TV broadcasting. For that reason, the UHF-T band is active in and around ten major metropolitan areas where there are no TV broadcasters licensed on certain channels between 14 and 20.

Privacy Act

After much hullabaloo, the Electronics Communications Privacy Act (ECPA)

was recently passed into law. Although worded in such a manner so as to be extremely broad and threatening, and seeming to be ominous to scanner hobbyists, the primary intention of the ECPA is to provide real or imagined privacy to persons having CMT (Cellular Mobile Telephones), and looks to have been inspired primarily by CMT industry lobbyists.

Unless someone is planning on re-broadcasting or publishing transcripts of CMT or scramble conversations they overhear, there seems to be little reason for any scanner hobbyist to be genuinely concerned about this difficult-to-enforce law, which seems to have caused no little amount of fear within the scanner hobby.

Not A Wrong Number

Harry Marcks of Golden Valley, MN, writes to inquire as to the frequencies used by telephone company service and repair crews. He says that he has checked out most of the business band frequencies, but can't seem to get a handle on the channels used by various telephone companies. Harry is careful to point out that he is not interested in our telling him the mobile telephone call channels.

It's a deal, Harry! Telephone repair crews mostly operate in the Telephone Maintenance Radio Service. This radio service has several frequencies that you may wish to investigate. For instance,

give a listen on 35.16, 43.16, 151.985, and

(Continued on page 97)



WELS' THINK TANK

By Byron G. Wels

Be patient—there are no instant answers!

□THERE'S SOMETHING I'D LIKE YOU TO consider, if you will. Time is a fact of life in the magazine publishing business—something that seems to escape some of our readers. Therefore, there's a lag time between receiving your requests and when the solutions are printed in this column. For example, these words are being written on November 13, 1986! That's because first we must do the research that goes into satisfying your requests; then comes the writing and editing of the column, at the end of which the copy is sent out to the typesetter.

Considering the number of letters we receive, all we can suggest is that you be patient and understanding. We're trying our very best! And now to this month's goodies.

Electronic Air Horn

Hey Byron, my friends and I are all into pickup trucks, and I'd like to add an air-horn blaster to mine: Sure would shake 'em up! But the prices for twin horns are out-of-sight, and you need a compressor and all sorts of other doo-dads. Is there an easier way out? —R.K., Atlanta, GA

Why sure. Look at Fig. 1. AN LM556 dual oscillator/timer (U1) configured as a two-tone oscillator drives U2, a dual four-watt amplifier. One of the oscillators (pins 1 to 6) contained in U1 produces the upper frequency signal of about 200 Hz, while the second oscillator (pins 8 to 13) provides the lower frequency signal of about 140 Hz.

You can increase or decrease the frequencies by changing the values of C2 and C3. U1's outputs, pins 9 and 5, are connected to separate potentiometers so you have control over volume and balance.

Each half of U2 produces four watts of audio that is delivered to two eight-ohm loudspeakers via capacitors C7 and C8. It's recommended that you use weatherproof, indoor/outdoor five-inch horn-type speakers.

*The material for this month's column was taken from "101 Sound, Light, and Power IC Projects, By Charles Shoemaker. The book is priced at \$16.95, and was published by TAB Books, Inc., Blue Ridge Summit, PA. 17214; Tel. 717/794-2191.

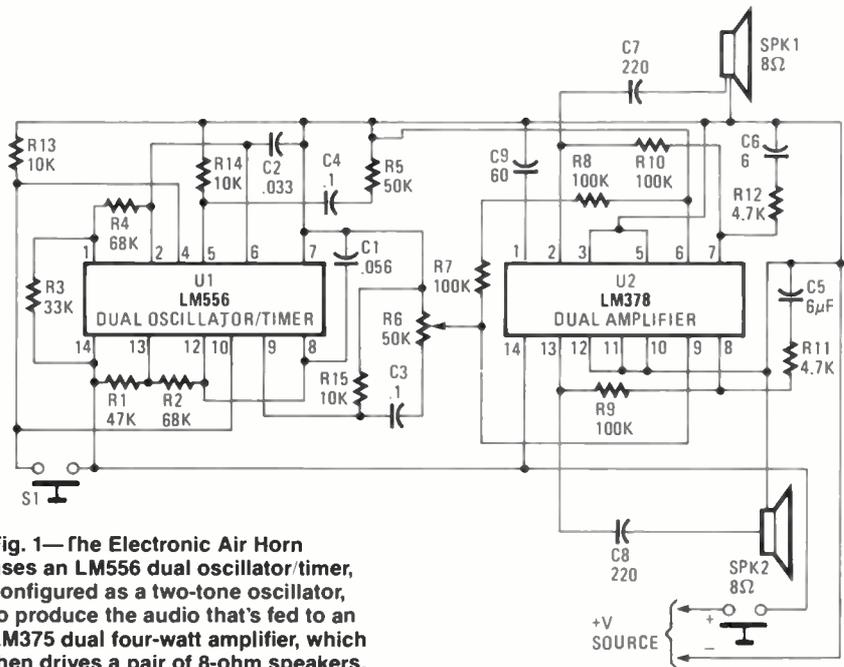


Fig. 1—The Electronic Air Horn uses an LM556 dual oscillator/timer, configured as a two-tone oscillator, to produce the audio that's fed to an LM378 dual four-watt amplifier, which then drives a pair of 8-ohm speakers.

Intercom

We've got a small problem that you might be able to assist with. My workshop is in the basement, and when my wife wants to call me from upstairs, it's next to impossible. She's got to (at the very least) come to the basement door and shout to get my attention. If I could rig up a simple intercom from the upstairs bedroom down to the basement, it sure would help. How are you fixed for ideas? —B.J., Evanston, IL

Look at Fig. 2, B.J. The circuit is unusual, in that it consists of separate amplifiers—one for each station—rather than a single amplifier and a time sharing arrangement. That lets you get away with only three wires for interconnection and it allows for greater distance between the stations.

U1 and U2 are low-voltage audio amplifiers, each of which operate as separate entities with switches at either station controlling which will transmit or receive. With capacitors C7 and C8 included in the circuit, the amplifiers have a gain of 200. Omitting those two components drops the gain to about 20. Other

gain levels are available with the addition of a series-connected R/C combination connected between pin 1 and pin 8—for example, a 1000 ohm resistor and 10- μ F capacitor for a gain of about 150.

The gain of each stage is independently adjustable depending on the drive capability of the speakers when sending. The speakers you choose should be highly-flexible cone types so that voice levels can be maintained at normal volumes.

Use spring-loaded, normally-closed SPDT (single-pole, double-throw) switches. Connect the switches so that when closed, the circuit is in the listen mode. To talk, simply push and hold the switch.

Components R1/C9 and R2/C10, are in the circuit to improve quality. Without those components, the circuit is liable to oscillate. Note that the schematic shows two wires connecting the two stations: the third wire is a ground return. You can either use a third wire, or if a good metallic ground is available at both stations, it can be used instead of the third wire, enabling you to use ordinary zip cord as a connector between the two stations.

Bull Horn

Don't get me wrong. I can afford to buy a loud-hailer for my boat but as an electronics hobbyist, I'd rather build my own. Have you ever done one on a bull horn? — R.R. New Orleans, LA

Check out Fig. 3, R.R. The input audio signal is fed to pin 3 of U1, an LM386 low-voltage amplifier, via C3 and R1. Potentiometer R1 sets the drive or volume level. Chip U1, which serves as a driver stage, can be set for a gain of from 20 to 200 depending on the components connected between pins 1 and 8. If C2 is a 10- μ F unit, the gain is set at 200, which can be reduced by connecting a resistor in series with the capacitor. For example, a 1200-ohm resistor in series with the 10- μ F capacitor will reduce the gain to 50. The gain needed depends on the drive requirement of the microphone you select.

The output of U1 at pin 5 is fed to U2—a 377 dual two-watt amplifier connected in parallel to produce about four watts of output power—at pins 6 and 9 via C4 and C5. Frequency stability is determined by R2, R4 and C10 on one side, and the corresponding components R6, R5, and C9 on the other side.

The outputs of the two amplifiers (at pins 2 and 13) are capacitively coupled to SPKR1 through C6 and C7. All input leads should be shielded cable to avoid extraneous feedback or stray pickup and kept as short as possible. A decoupling capacitor of about 0.5 μ F should be placed between pin 6 and ground to avoid stray pickup. Use a high-output microphone. You should be able to get suitable results with a crystal mike having 200-mV peak-to-peak drive.

Mini-Stereo

My kids want a stereo. And you know what that's like. You start out getting all sorts of promises that it won't be played loud. But just as soon as you start to relax at the end of a long day, along come your sonic youngsters....and presto, the windows do a disappearing act! I'd like something easy-to-build and inexpensive, so when the time comes, I can trash it with no regrets. —J.K., Rome, NY

Cast your eyes on the schematic diagram shown in Fig. 4. That circuit is built around two chips—the MC1458 dual op-amp (configured as a preamplifier) and the LM378 dual four-watt amplifier (which is used as a power amplifier).

The preamplifier stage (U1) requires a bipolar (positive and negative) power supply of 6 to 9 volts, which can be as simple as two series connected nine-volt batteries with their tie point serving as the common or ground terminal. The power amplifier (U2) requires a positive supply voltage. The gain of the preamp is given by R3/R1 for one side and R4/R2 for the other side,

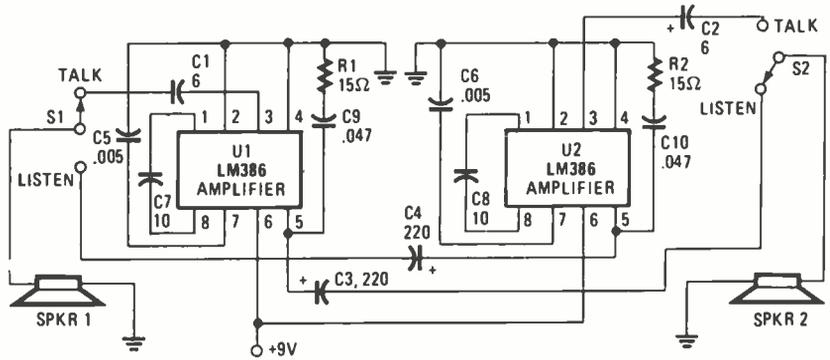


Fig. 2—The Intercom uses two separate amplifiers, instead of a single amplifier and a time-sharing scheme, allowing longer runs between stations.

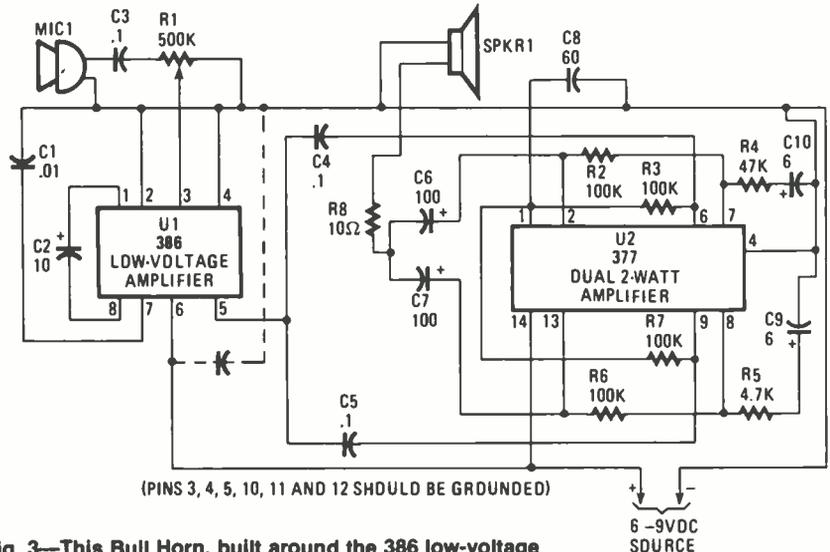


Fig. 3—This Bull Horn, built around the 386 low-voltage amplifier and 377 dual amplifier found in inexpensive audio systems.

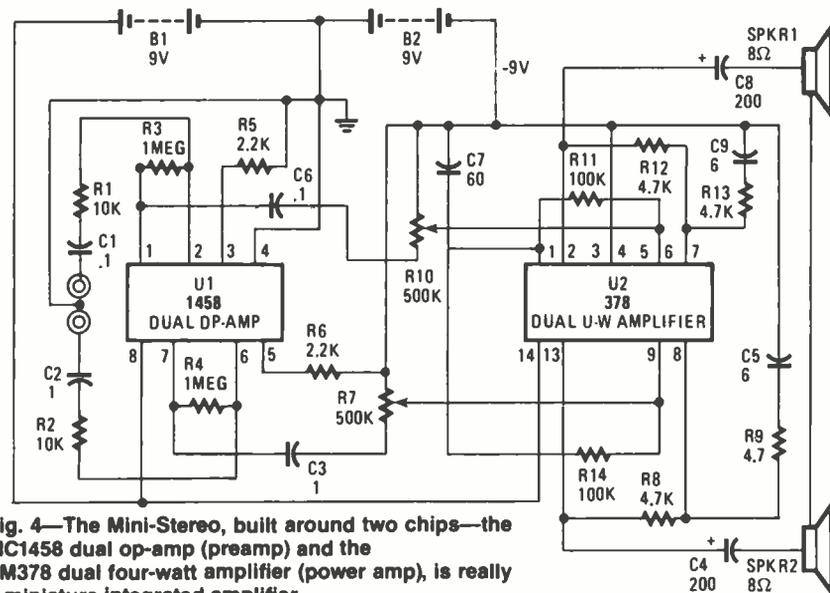


Fig. 4—The Mini-Stereo, built around two chips—the MC1458 dual op-amp (preamp) and the LM378 dual four-watt amplifier (power amp), is really a miniature integrated amplifier.

which works to about 100. That gain can be varied by increasing the ratios.

The left and right channel inputs are applied to pins 2 and 6. No effort is made to balance the outputs of U1, thus one side achieves a higher gain than the other. But,

that can be done by adjusting R6 and R10 for the correct volume and balance.

The left and right outputs of U1 at pins 7 and 2 are coupled through C5/R10 and C3/R6, respectively, to U2 to drive the two 8-ohm loudspeakers. ■

FLUKE THERMOMETER

(Continued from page 61)

The meter is powered by a transistor-radio type 9-volt battery that is installed within the meter.

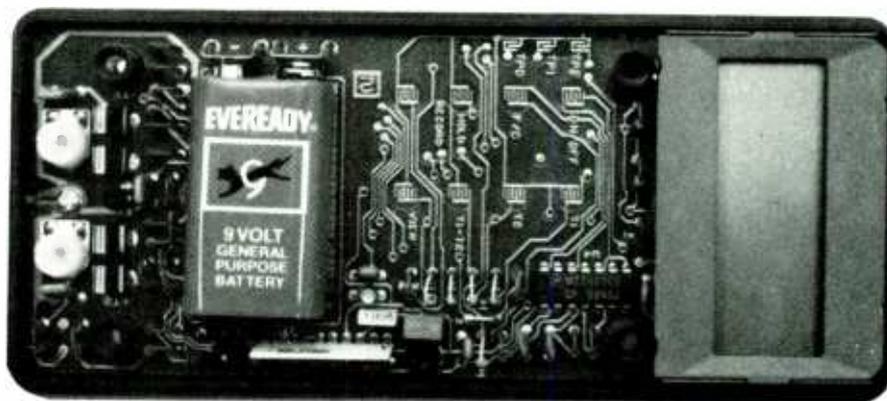
to J- or K-type thermocouples, but can be switched from the front panel for either type.

Each input is provided with a front panel trimmer-type offset adjustment that can be used for balancing or calibrating the readings of the thermocouples connected to T1 and T2.

Using J-type thermocouples the range is -200°F – 1400°F . With K-type thermocouples the range is -328°F – 2498°F . You just must make certain the physical thermocouple assembly can withstand such extreme temperatures.

While it's convenient to be able to display temperatures digitally, many users will find the meter's *scan* feature has the most value for them. By holding down the T2 input selector before applying power, the meter "comes up" in a *scan mode*, alternately displaying, in slightly more than 1-second intervals, the T1, T2, and T1 – T2 readings in sequence.

In that way it's easy to keep track of the difference in temperature between two chemicals, devices, or whatever, that are supposed to be equal, or have a stable difference: A 3-second glance at the meter is all it takes to know what's happening. It works out just great when testing elec-



tronic components for overheating, or photographic chemicals for temperature mismatch.

How it Performs

The Model 52 performs the way we have come to expect of any Fluke meter: at the very minimum, exactly as claimed. One thing you must keep in mind, however, is that just because something has a digital display does not necessarily mean it is extremely accurate, because overall accuracy is also determined by the peripheral accessories. The Fluke 52 is intended to allow easy and common use of thermocouple sensors, and thermocouples aren't necessarily more accurate than a precision thermometer (such as the Eastman Kodak mercury-type color thermometer, which is accurate to 0.5°F). For example, K-type thermocouples (the kind provided with the meter) have nominal accuracy of $\pm 0.1\%$ of reading $+1.3^{\circ}\text{F}$. That is terrific for most applications, but not necessarily for color film processing.

The meter is supplied with two bead-type thermocouple sensors. As you can see, the sensor itself isn't much larger than the tip of a sharpened pencil.

(The accuracy of the unit is more a function of the thermocouple sensor than the meter movement itself.)

Of course, the thermocouple sensor allows the meter to be used when it would be difficult, inconvenient, or impossible to use a conventional thermometer; such as sticking a thermocouple into the radiator of a running automobile to check coolant temperature, or on the surface of a heating device such as the common household iron. In a sense, the real strength of the Model 52 is its ability to utilize several kinds of optimized sensors, and to instantly compare the difference between the two sensors.

The Model 52, which is priced at \$189, is supplied with two bead-type probes having a somewhat stiff and uncompliant insulation (because it's made to withstand high temperatures). Accessory probes, some of which are shown in the photographs, have special tips and flexible cables. Among them are an immersion probe (\$32), an air probe (\$42), a piercing probe (\$36), and a surface probe (\$69).

For additional information on the Fluke Model 52 circle number 81 on the Reader's Free Information card, or call 800/227-3800, Ext. 229. ■

SAXON ON SCANNERS

(Continued from page 94)

158.34 MHz. On the UHF bands, search out frequencies between 451.175 and 451.675 MHz, also the frequencies 462.475 and 462.525 MHz.

Chances are that any telephone companies you (or anyone else) might be seeking will be found by checking the above frequencies. Keep us informed! Tell us about your receptions.

Cellular Transmissions?

G.S. Spinello, of Kansas, asks that we pass along information on monitoring federal correctional institutions and penitentiaries. No problem, since such frequencies are used from coast-to-coast and are apparently in use at all such facilities.

Our information is that the main fre-

quency is 170.875 MHz, with 170.65 MHz used for emergencies. Frequency 170.925 MHz is reported to be reserved for escapes and riots. If you know a person on the inside, don't send him a scanner for his birthday.

All Mail Audience

From the southern part of California comes a request by Charlie Haverstrom asking for frequencies in his area that are used by the Postal Service. Charlie, the Postal Inspectors appear to operate on 169.85, with a repeater on 415.05 MHz. You might wish to check either or both of these channels to see if they're what you're seeking.

That's a wrap for this issue, but we'll be back next month with plenty of additional scanner chatter. Let's hear from you with your comments, questions, frequencies, photos, and what-have-you. Our address

is: *Saxon on Scanners, Hands-on Electronics*, 500B Bi-County Boulevard, Farmingdale, NY 11735. ■



"Who ever discover these is going to have to do some heavy guessing."

BUILD A NIGHT OWL

(Continued from page 72)

you can substitute any 117-VAC to 9 (or 12)-VDC plug-in adapter.

Instead of using plug PL1 and socket SO1, you could substitute a 6-foot electrical extension cord. Just cut it into halves and use one end for plug PL1 and the other end for socket SO1. (If you look at the schematic shown in Fig. 2, you'll see that PL1 is for the electrical wall outlet, while SO1 is for the lamp fixture.)

It's important to use an appropriate plastic enclosure (do

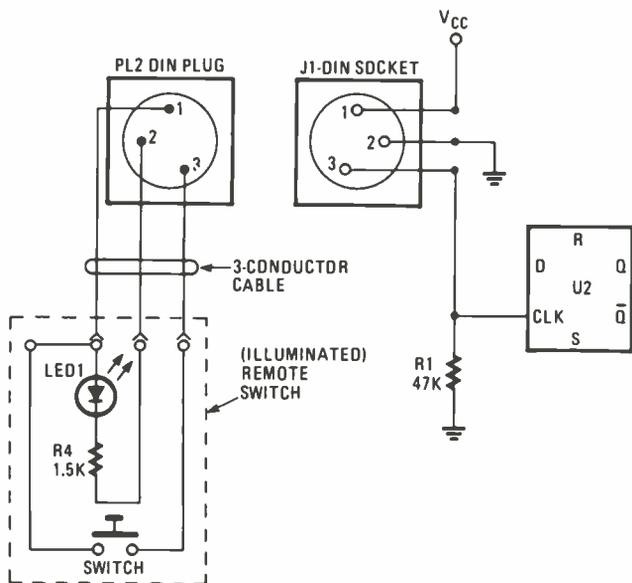


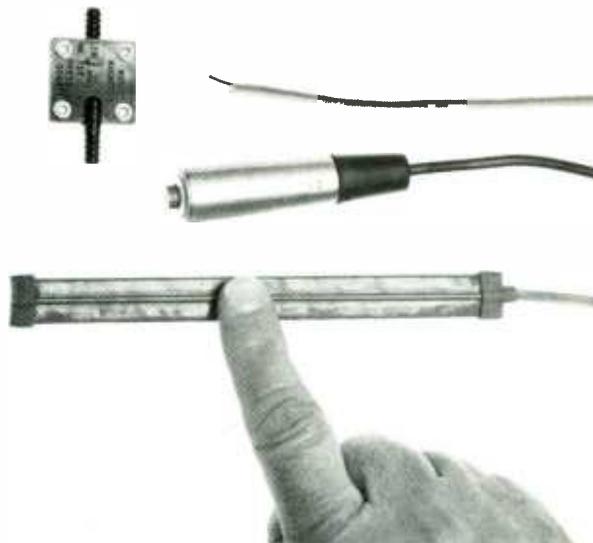
Fig. 7—If you want a remote control to be illuminated, assemble the switch as shown within the dotted box and substitute the 3-pin DIN connectors for PL2 and J1.

not use a metal box) and make certain that all the powerline connections to K1 are properly connected and terminated.

Lost and Found

Some people might find it difficult to locate a remote switch in the dark. For them, the optional *Illuminated Remote Switch* shown in Fig. 7 was designed. (The illuminated remote switch is shown within the dashed outline.)

As shown, a 3-terminal DIN connector is substituted for J1, while a matching DIN plug substitutes for PL2. V_{CC} is applied through pin-1 of the DIN connectors; pin-2 is used for the LED's ground return; pin-3 is used to apply the clock input for the toggle flip-flop. ■



Some of the unusual switches that can be used with the *Night Owl* are the puff switch (top), cord switch (center), and the ribbon (or touch) switch (center).

FREQUENCY STANDARD

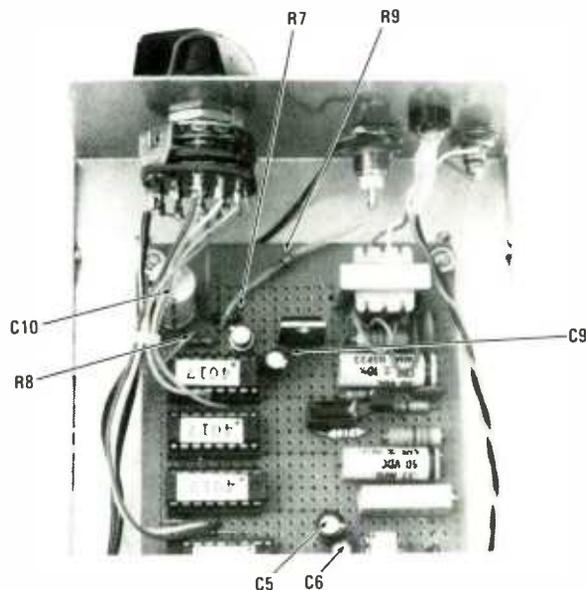
(Continued from page 82)

The project can now be used to calibrate an oscilloscope's timebase or check a counter's accuracy. If a 1 or 10 MHz oscillator is divided down to 1 kHz, it can be calibrated by comparing the two squarewave signals on a dual-trace scope. Simply adjust the trimmer capacitor for zero beat.

Let's take a moment to ponder some other uses for the project. Try replacing T1 with a magnetic telephone recording pickup and increase the values of C2, C12, and C7 to allow operation at 15 kHz. That provides access to another accurate signal source, your TV set. Place the pickup near the back of the TV to couple into the flyback transformer's magnetic field. The project will now lock onto the horizontal sync frequency broadcast by the TV station.

If the TV is tuned to a network originated program, the frequency is exactly 15734.265 Hz. All three networks use a rubidium atomic oscillator of 5 MHz from which all of the sync signals are derived. That master oscillator is compared and corrected to the National Bureau of Standards (NBS) in Boulder, Colorado.

Radio WWVB is broadcast by NBS at $60 \text{ kHz} \pm 0.00001 \text{ Hz}$. Maybe you can use the project with a suitable antenna and preamp to decode their signal. Some experimenting and modifications of the project will be necessary to use that signal. ■



In the author's prototype, resistor R9 is not mounted to the perfboard, instead, one lead is soldered directly to J1's center (signal carrying) terminal—with its leads insulated from other components by tubing—and the other lead is connected to the junction formed by Q2 and R8.

SMOKE BUSTER

(Continued from page 48)

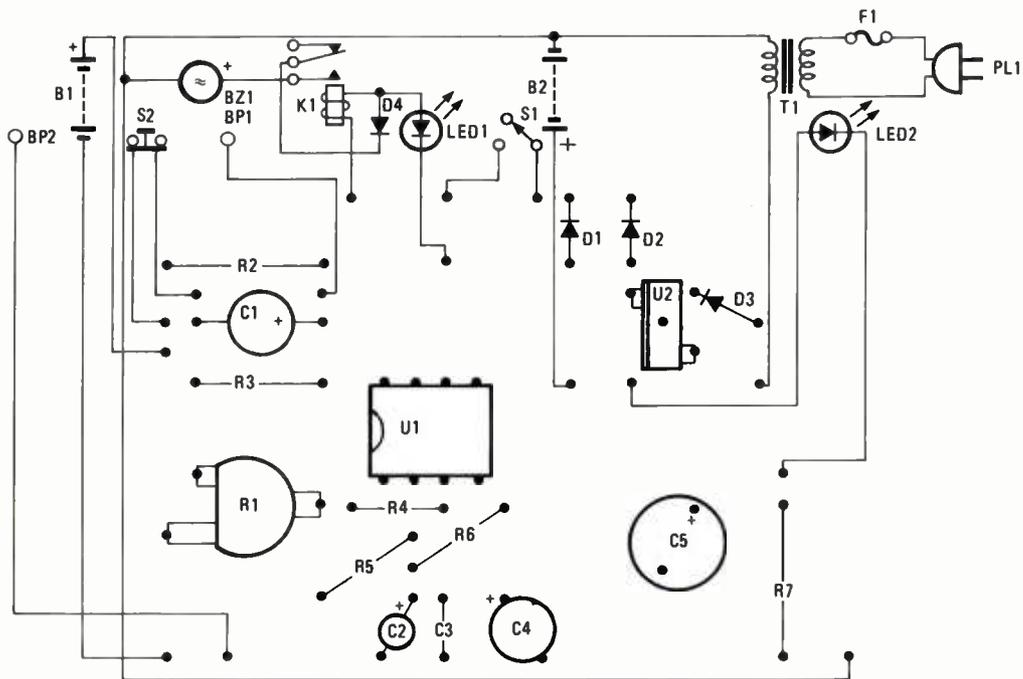


Fig. 5—Note that diode D4 is not placed on the board, but is mounted directly on the relay. Mounting it somewhere between strips 10 and X reduces its effectiveness.

All circuit board and chassis modifications (see Fig. 6) should be made before starting assembly. With the exception of the relay, all chassis-mounted components should be installed before the final board installation and wiring. Note the proper positioning of the PC board standoffs as shown on the assembly drawing in Fig. 7. Also, be sure that the AC fuse is covered with sleeving (see Fig. 8), and all exposed terminals that carry 117-VAC have been completely covered with silicone rubber insulation as shown. It is advisable to wire and insulate the fuse, terminal strip, and transformer primary connections before installing the board.

The connection to a smoke detector's battery leads is made using a replacement 9-volt battery clip and leads. That will mate perfectly; however, one point must be noted: *When using*

the clip in that manner, the polarity of the leads will become reversed. Red should now go to the negative or ground and black to the positive 9-volt connection. Solder the twisted pair to the battery clip leads and use the appropriate shrink tube or electrical tape for insulation and structural support. When routing the wire from the detector to the Smoke Buster, avoid parallel runs with house wiring and avoid other noise sources such as fluorescent lights or electric motors.

Bench Setup and Testing

Temporarily connect the smoke alarm. Set R1 fully CCW. Connect the 9-volt battery. Do not connect the 12-volt backup yet. Plug the line cord into a suitable outlet and turn the remote-alarm switch on. Check for 15 volts at U1, Pin 7.

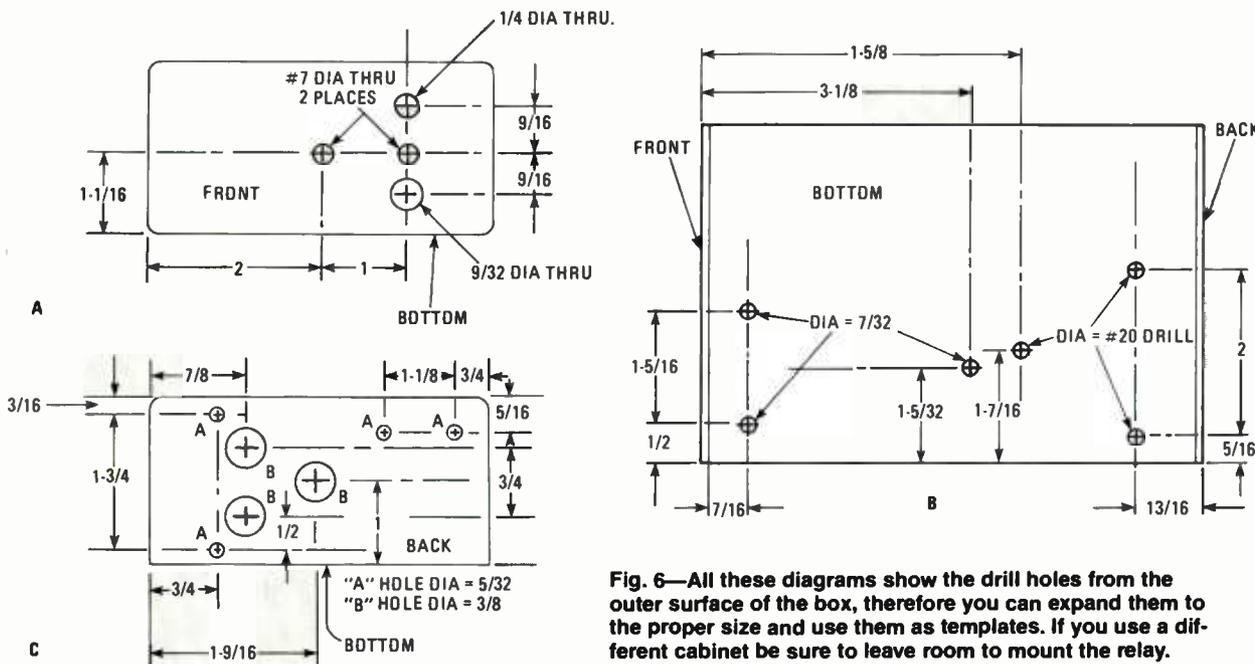


Fig. 6—All these diagrams show the drill holes from the outer surface of the box, therefore you can expand them to the proper size and use them as templates. If you use a different cabinet be sure to leave room to mount the relay.

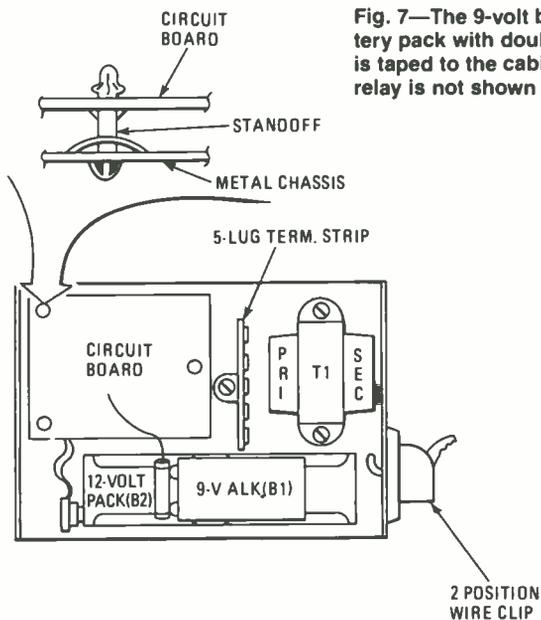


Fig. 7—The 9-volt battery is held on to the top of the battery pack with double-sided foam tape, and the battery pack is taped to the cabinet in like fashion. The placement of the relay is not shown here, but goes in the upper left corner.

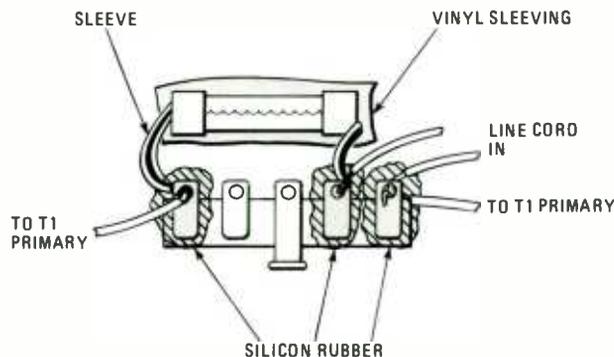


Fig. 8—The hot terminals are the only ones requiring silicon to protect you against shock. Be sure not to use the grounding center lug for your connections as it may expose the circuit and user to unsavory voltages.

Check the voltage at U1, Pin 3. It should be at the 9-volt level or very close. Using R1, set the voltage at U1, Pin 2 at .5 volts less than the voltage at U1, Pin 3 (8.5 volts nominal). Connect the 12-volt backup battery, remove the AC line cord from the receptacle and check U1, Pin 7 for a nominal 12 volts. Recheck the voltage at U1, Pin 2. It should be around .7 volts less than the U1, Pin 3 level (8.2 volts nominal). Monitor the voltage at U1, Pin 3. Depress the smoke alarm's test button. The alarm horn and the remote buzzer should sound, and the alarm indicator light should come on. Pin 3 should show from 1.5 to 2 volts less than in standby mode. Depress the remote box's test switch. The remote buzzer should sound, and the alarm light illuminate. The smoke-alarm horn will not sound. Disconnect one lead to the smoke alarm from the remote box and press the remote-test switch again. No alarm indication should be given. That is the broken-circuit indication. Restore the connecting wire and, using a jumper, short the remote output terminals together. The Smoke Buster's buzzer and light should sound. That is the short-circuit indication. Insert a 100-ohm resistor in series with either of the leads going to the smoke detector. After a short time, the low-battery chirp should begin. The remote-alarm LED should flash and the buzzer sound in time with the chirp.

NOTE: Restore the AC power and repeat the foregoing.

Remove the line cord from the AC receptacle, replace the cover, and, using an ohmmeter set on a high ohms range,

check to ensure that no leakage path from the AC powerline to the chassis or remote output terminals exists.

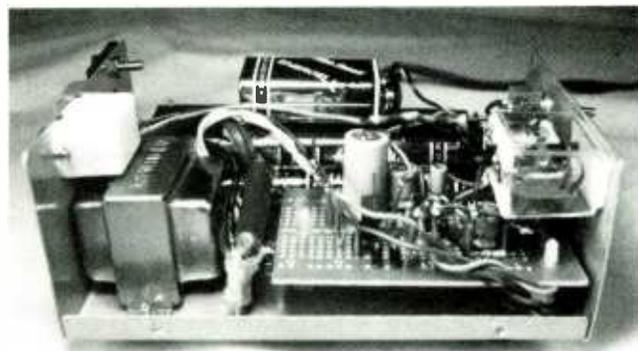
Installation

The smoke detector should be positioned and installed according to the manufacturer's recommendations. The interconnecting #22 stranded, insulated twisted-pair wire should be run following good wiring practices. When the installation is complete, test the system on both AC and backup power.

Some smoke detectors will draw enough current during the battery-test pulse to cause the remote-alarm LED to flash. That indicates normal operation as long as the low-battery chirp is not present at the smoke detector. Increasing the value of C1 will eliminate that flash, but be sure to repeat the low-battery simulation using the series resistor to ensure that the remote unit will still respond to a valid low-battery chirp.

Since the Smoke Buster will trigger on any current draw greater than a threshold of approximately 7-mA in the sensor loop, other sensors could be added. They must be of the normally-open, closed-contact upon activation type, and draw no power while in the standby state. A suggested hookup is shown in Fig. 9. Remember, the remote box has no latching feature and will only sound as long as the contacts are closed.

Be sure to test both the smoke alarm and the Smoke Buster on a regular basis. The 12-volt, remote backup battery should be replaced on an annual basis or more often if an extended power outage is experienced. ■



Note that the relay is fastened to the inside front panel of the cabinet with double sided foam in such a way as to avoid harming the components or the user.

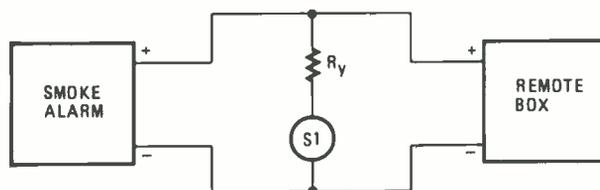


Fig. 9—Connecting extra heat-sensitive devices is possible but you will have to experiment with the value of R_y . To do this, set up the system as shown using a potentiometer for R_y , place a soldering iron close enough to the heat sensor to raise it to the temperature you wish triggering to occur at, then slowly lower the potentiometer's resistance till the alarm sounds. Replace the pot with a resistor.

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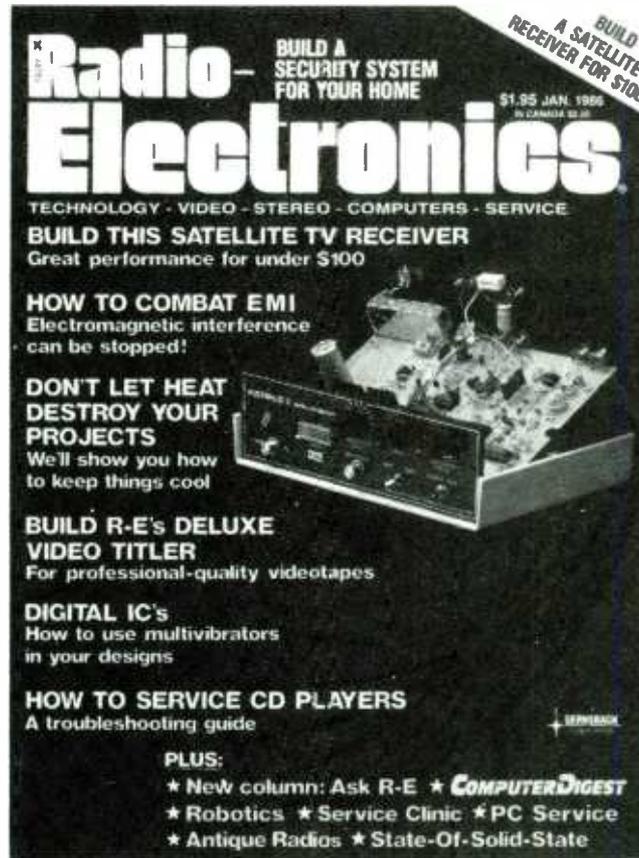
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3-D OSCILLOSCOPE PATTERNS

(Continued from page 38)

starting with the layout of Fig. 5. It is important that the stereo viewer be properly constructed and positioned, and that you do not strain to see. Fusion occurs only when you relax your vision. Even then, psychologists tell us, perhaps 10% of the population does not normally see in stereo. However, an optometrist (after running some tests) once told me that I am *monocular*, meaning I don't see in stereo! This proved to me (but to no-one else, I fear) that the experts' tests are not always reliable.

The addition of a septum (a barrier between left and right fields of view) to the stereo viewer may be helpful in obtaining fusion. Refer to Fig. 7. The purpose of the septum is to make it physically impossible for the right eye to see the image intended for the left eye, and vice-versa, when looking through the stereo viewer. When you start seeing sinewaves in stereo, you are ready to view more-complex patterns.

Applications

To display a helix, inject a sinewave into the stereo adapter's H input and a cosinewave into the D input. A cosinewave can be obtained from the sinewave by use of an RC network as shown in Fig. 9 if you do not have a quadrature sinewave generator.

Adjust the scope's time-base controls to obtain a stationary sinewave pattern as you did in the setup procedure. Other helix displays can be produced by resetting the gain and timebase controls.

The circuit in Fig. 10 can be used to produce a bent sinewave pattern. That pattern is a plot of voltage vs. current vs. time of a sinewave of voltage across a network containing a diode.

Characteristic surfaces of other devices can be displayed, such as collector current vs. collector voltage vs. base current

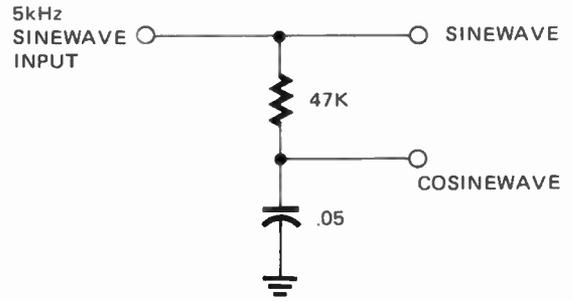


Fig. 9—This simple phase shifter will produce a cosinewave (a sinewave shifted by 90°) as long as the input sinewave is at 5 kHz. You may have to alter the value of the resistor to accommodate the components tolerances.

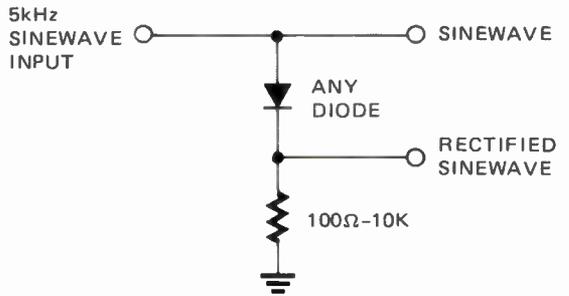


Fig. 10—Using a variable resistor in this circuit may be wise if the characteristics of the diode are unknown, or if you wish to set up a simple diode-test module.

of a transistor.

Three-dimensional Lissajous patterns and rasters can be displayed by injecting three sinewaves or sawtooth waves respectively. The variety of displays and uses for your stereo-oscilloscope is limited only by your imagination and the available instrumentation. ■

ARMS AND TURNTABLES

(continued from page 66)

about $\pm 10\%$, crystal locked and accurately calibrated.

Add to that logic and timer circuitry for the panel controls and the auto return and switch-off facility, and it amounts to quite a package of electronics—usually concentrated, nowadays, to one or more dedicated IC's.

Reservations?

Not surprisingly, that *high-tech* approach has had its own problems, one criticism having to do with *cogging*—a slight roughness or flutter caused by magnetic interaction between the multi-pole rotors and stators. Fortunately, it appears to have been sorted out. Even so, quite a few traditional hi-fi devotees seem still to prefer the belts and pulleys, which they can see and understand, to the enigmatic mysteries of high-tech electronics.

In fact, the performance specifications of typical good-quality quartz DD, electronic turntables are generally significantly better than those of prestige audiophile belt-drive models, although both are subjectively adequate. DD speed accuracy and stability is typically greater than with a synchronous AC motor ($\pm 0.002\%$ compared with $\pm 0.5\%$). Wow and flutter is lower (0.025% rms vs. 0.4%) and S/N ratio (rumble) better (-73dB DIN-B vs. -70dB).

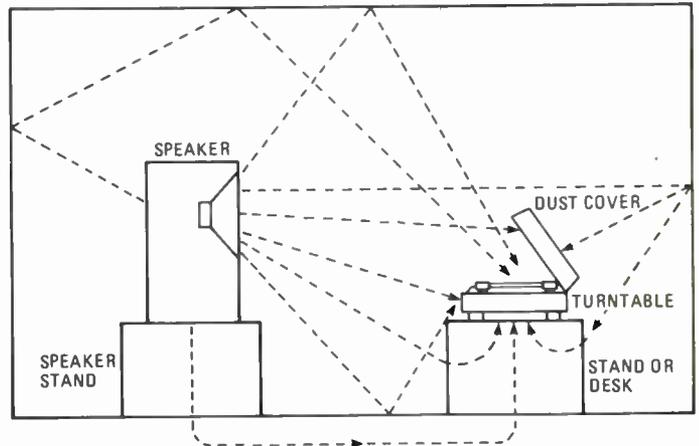


Fig. 13—Feedback can adversely affect the sound from a phono player. Good basic design helps but care also needs to be taken with its placement.

Acoustic Feedback

A phono disc and cartridge together form a rudimentary microphone. The disc can respond to vibration and noise that, when communicated to a stylus and cartridge, produces an electrical signal that's capable of being amplified and heard through loudspeakers.

Perhaps the most serious aspect of that is that a phono

player can *hear* the sound from high-powered loudspeakers (as illustrated in Fig. 13), giving rise to a complete feedback loop—an electrical path from the player to the loudspeakers and an acoustic path from the loudspeaker back to the player.

If the gain around the feedback loop is high enough, the system may become unstable and break into a howl or roar. But, even with a lower loop gain, the feedback can affect the quality of the reproduced sound, which tends to make bass notes *boomy* and adds a sense of noise and intermodulation to the middle and upper registers.

Well-designed phono players incorporate a means of cushioning the pickup and turntable jointly from the external framework of the player, plus the provision of resilient feet.

Try to avoid having the player on the same shelf, or in the same structure, or even any closer to the loudspeakers than it strictly needs to be. ■

Linear Tracking Turntables

Over the years, a few playback turntables, fitted with a linear tracking-arm mechanism, have been released. In most cases, the arm is supported by a rail and pulled along, as necessary, by an electronically-controlled, motor-driven loop or belt.

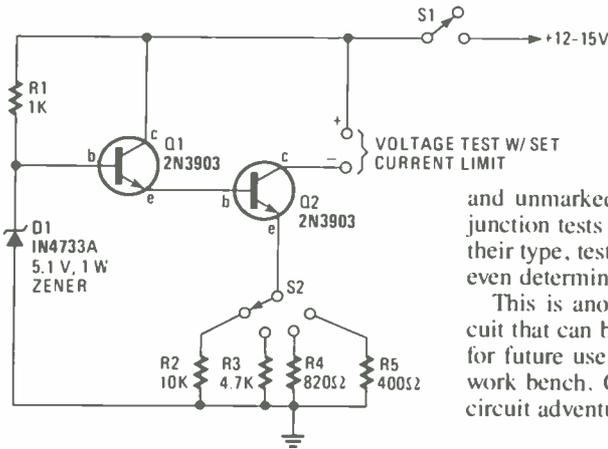
Sensors at the pickup head, operating in conjunction with a servo system, ensure that the pickup arm moves along the support rail at a rate commensurate with the groove pitch. Automatic or user push-button controls take care of start, skip, reject, end-of-play functions, etc., to prevent the need for manual handling.

As the name implies, linear-tracking turntables do avoid the tracking problems of radial arms, reducing error to less than 0.1 degree. But, as with articulated arms, they introduce other complications, which reduces their appeal to hi-fi devotees as, for example, a limited choice of compatible replacement cartridges.

The main application, to date, has been in pushbutton *space age* compact music centers, rather than in traditional audiophile systems. Still they are available in the hi-fi marketplace, if you look for them.

CIRCUIT CIRCUS

(Continued from page 93)



and unmarked signal diodes; do diode-junction tests on transistors to determine their type, test electrolytic capacitors and even determine lead polarity.

This is another user-friendly type circuit that can be built as a handy test unit for future use around the experimenter's work bench. Good luck with all of your circuit adventures. ■

Fig. 5—This circuit allows you to test unmarked semiconductor components without damaging them in the process. You can test low-voltage Zeners to find their rated voltage; determine the polarity of LED's and unmarked diodes; do diode junction tests on transistors to determine their type.

PARTS LIST FOR THE SEMICONDUCTOR TESTER

- D1—1N4733A, 5-volt, 1-watt Zener diode
- Q1, Q2—2N3903 general-purpose NPN silicon transistor
- R1—1000-ohm, ¼-watt, 5% resistor
- R2—10,000-ohm, ¼-watt, 5% resistor
- R3—4700-ohm, ¼-watt, 5% resistor
- R4—820-ohm, ¼-watt, 5% resistor
- R5—400-ohm, ¼-watt, 5% resistor
- S1—Single-pole, double-throw switch

JENSEN ON DX'ING

(Continued from page 32)

goes too far from the transmitting antenna, it reaches the horizon and heads off into space. How then is it possible to hear shortwave broadcasts thousands of miles from the transmitter?

For the answer to that question, remember a simple experiment you probably performed back in your grade school science class. You placed a pencil in a large glass of water and viewed the glass from the side. To your surprise, you noticed that the pencil seemed to have been broken just at the point where it entered the water. It seemed to bend off at a strange angle.

The reason, Mrs. McGuffy, your science teacher explained, was that the light waves reaching your eyes had been affected, deflecting as they passed from one medium (the ordinary air above the glass) into a denser one (the water). The pencil wasn't really broken; it just looked that

way because the light waves were bent.

Radio waves can also be bent, traveling from one medium to a denser one. As shortwave signals travel outward from earth, they encounter the ionosphere, a region of gases circling the globe at altitudes of between about 50 and 200 miles. There, solar radiation causes changes in the makeup of the gases in the ionospheric belts. Those changes, called ionization, alter the effective densities of the layers.

As radio waves encounter those layers on their outbound journey from earth, they are bent. If the ionization is great enough and the radio wavelengths are long enough, the signals are bent back toward earth—an occurrence known as *refraction*.

For purposes of simplification, though, let's think of refraction as reflection. The shortwave signals bounce back to the earth's surface—like a thrown stone skipping off the surface of a lake—far from the

(Continued on page 107)

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MAY 1987

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JENSEN ON DX'ING

(Continued from page 105)

point of origin. It's not surprising that shortwave listeners call that phenomenon, which makes long distance reception possible, "skip." More about shortwave propagation next time.

Down the Dial

There are many shortwave stations and interesting programs to tune. Here are some that are being logged by SWL and DX enthusiasts. What are you hearing? If you'd like to see your SW catches in this column, drop a line to *Jensen On DX'ing*, **Hands-on Electronics**, 500-B Bi-County Blvd., Suite B-11, Farmingdale, NY 11735. Times are listed in Universal Coordinated Time (UTC) and frequencies are in kilohertz (kHz).

FRENCH GUIANA—3,385: RFO heard here around 0345 hours with a mixture of easy listening music and French talk.

GERMANY—3,980: This is sometimes known as the forgotten shortwave band, but there are stations to be heard. An example is the *Voice of America* relay at Munich. Listen for their program in English at about 0330 hours.

CANADA—6,030: CFVP is a commercial shortwaver in Calgary and a tough catch, normally. Western listeners may have success around 1530 hours. It relays its medium-wave sister outlet and therefore announces as "AM-106."

ECUADOR—6,230: HCJB is a sure bet logging for beginning SWL's, with strong, easy-to-hear signals on a frequency outside the crowded part of the 49-meter band. Tune for English programming from this pioneer religious station around 0230 hours.

LIBERIA—3,990: While you're down here in the 75 meter band, there's another VOA outlet at Monrovia, capital of this west African country. Look for some English and French programming about 0400 hours.

MEXICO—9,602: *Radio Universidad de Mexico* is heard mornings and evenings at around 1445 and 0245, respectively, with Spanish programming, but often, classical music.

TANZANIA—9,684: *Radio Tanzania* in Dar es Salaam operates an English language external service, which can be heard with news at 0400 hours, followed by a musical program.

ARGENTINA—9,690: RAE is the Argentine national station, which can be heard about 0115 in English.

SRI LANKA—11,800: *Sri Lanka Broadcasting Corp.*, broadcasts bilingually, in Hindi, with some English indentifications, around 0100 to 0200 hours.

IRAQ—15,120: *Radio Baghdad* has turned up with English news at 2000 hours, followed by a program of commentary from the Mid-East country. ■

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LETTER BOX

(Continued from page 6)

hook the two amplifiers up in parallel using one as an inverting and the other as a non-inverting amplifier. By then connecting their outputs across the output jack, you will get double the amplitude out. That's a perfect way to produce old-style over-driving noise!

Good News

For all you readers hunting for the AY-3-1350 music chip for the "Musical Doorbell" (see the November '86 issue), we've found a supplier. Their mail-order house in America is Active Electronics, POB 9100, Westborough, Mass. 01581; Tel. 800/343-0874 or 617/366-0500. In Canada contact Active Electronics, 5651 Ferrier St., Montreal, Quebec, Canada, H4P 1N1; Tel. 514/731-7441.

Flash In the Can

As an electronics instructor I appreciate your publication of articles such as the Variable Strobe to use for student projects! For the past 18 years I have used a circuit very similar to the one here and have had good luck with it.

However, there's a minor problem with the use of an electrolytic rated at 250 WVDC in a circuit which produces almost 320 VDC. While it is true that an electrolytic can be re-formed to a slightly higher voltage by gradually increasing the charging voltage, to expect a person to re-form one by plugging it in might result in C2 exploding as well as blowing diodes and possibly circuit board traces. All these things have happened at one time or another in my classroom by students who were too eager to complete a project without proper testing or parts utilization.

While it can be argued that the strobe light normally has about 250 volts across the electrolytic during operation, turning the rate control, R2, down to slow the flash will allow the charge across C2 to rise to about 320 volts.

Thanks again for continuing to publish articles of this nature. It is this type of project which serves as a "carrot" to draw more students into taking electronics classes in school.

—A.L., Rowland Heights CT

It's always good to know there are readers like you, Arlo, who pay close attention to good design practices. The editors suggest to anyone who has bought and/or built the project to use capacitors rated from 350 to 450 WVDC for safety's sake. The point you've made escaped our attention as the parts provided in the kit were transcribed directly into the parts list. Thank you very much and we hope your class enjoys the project. ■

ANTIQUE RADIO

(Continued from page 91)

severe damage—that can be caused by defective filters isn't worth the small saving that you might enjoy by not doing the complete job.

The original specifications will usually be marked on the old unit(s). There will be a capacitance rating and a voltage rating for each capacitor—whether it is individual or part of a multi-section unit. Make sure your replacement has voltage and capacitance ratings at least as high as those of the original. It doesn't hurt to exceed the original ratings, but try not to exceed more than about 50%.

Incidentally, when replacing a multi-section unit, you might find one or more extra sections rated at a very-low voltage (50 volts or so). They are not part of the power-supply filter, but likely to be bypass capacitors used in the audio circuits. You might try leaving them connected if you are planning to keep the old capacitor in place. They're not as likely to fail as power-supply units, and can be retained if there seems to be no problems with audio quality.

Make sure that you understand the internal wiring of the multi-section capacitors that you are replacing. Typically, the negative connections of all sections are brought out to a single lead or terminal. That will often be the can in a top-



The rectifier tube in this 1930's radio is flanked by two individual electrolytic units in aluminum cans.

mounted type—and the can will be automatically grounded to the chassis through its mounting screws. But sometimes—depending on the special requirements of the circuit design—there may be separate negative leads for one or more of the sections and the can may be deliberately insulated from ground. Separate leads or terminals will always be provided for all positive connections.

Study the situation carefully—and make a diagram of how the leads are connected—before you remove the old unit. Then you can match the connection pattern when installing your replacement(s).

If using individual units to replace a multiple unit having a common negative connection, make sure you connect the negative leads of the replacements together. And if the negative connection was originally a grounded can (that is, a can in electrical contact with the radio chassis), the negative leads of your replacement should be grounded too. You might need to install solder lugs under some handy screws to make the ground connections. Finally, see that you *always* observe the correct polarity when installing replacements; hooking up an electrolytic backwards is about the quickest way to ruin it. Generally you won't go wrong if you hook up the replacement according to the same polarity as the original. If the original is unmarked, remember that one lead of a power-supply electrolytic is almost always connected to the chassis, and that lead is the negative one. If neither lead is connected to the chassis, you'll need to look at the schematic for the set or do some careful circuit tracing.

Thanks for the great question, Dan, and I hope your Philco will be up and running soon! Watch next month's column for more on electrolytics and other power-supply problems. In the meantime, I'll be checking the mailbag for more good questions from you, the readers. Please contact me, Marc Ellis, C/O Hands-On Electronics, Gernsback Publications, Inc., 500B Bi-County Boulevard, Farmingdale, NY 11735. ■

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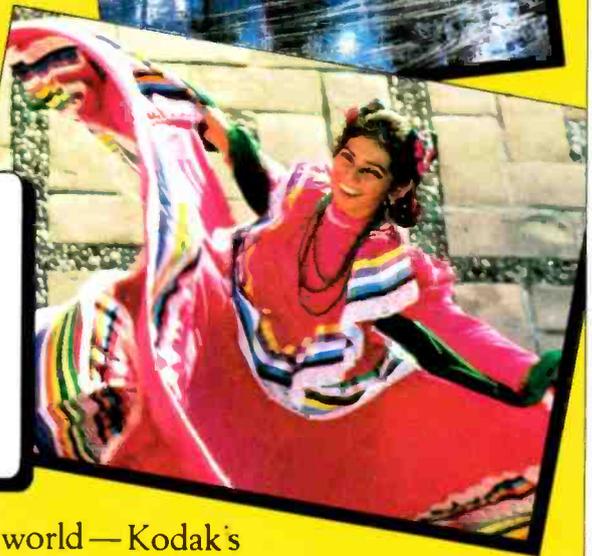
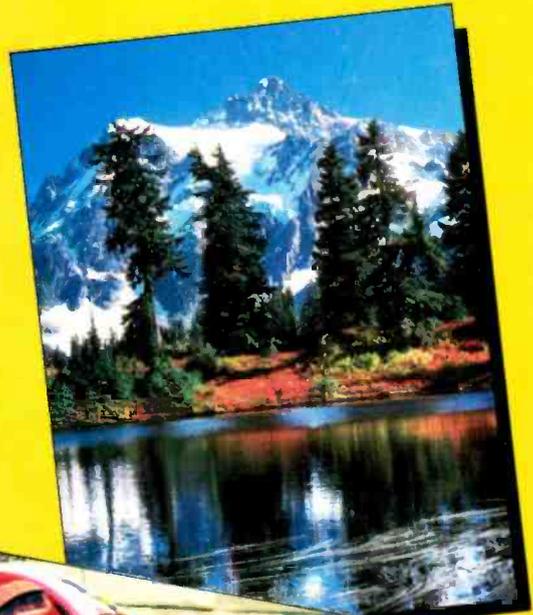
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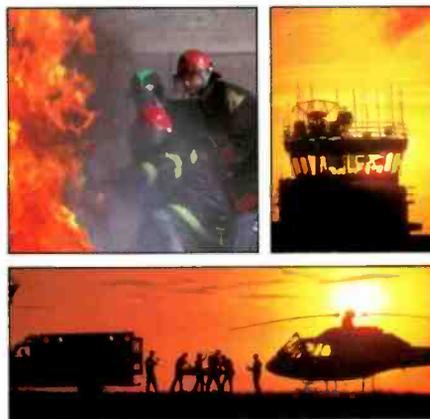


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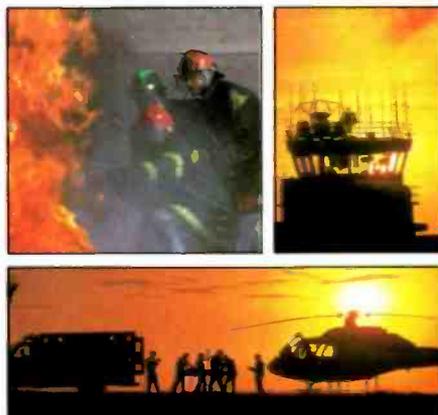


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